Study Notes of Numercial Analysis

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Preface

The notes mainly refer to:

- Introduction to Numerical Analysis
- J. H. Mathews and K. D. Fink: Numerical Methods using MATLAB, Prentice Hall of India (PHI), 4th Edition, 2005

Chapter 1

Nonlinear Equations

One of the most frequently occurring problems in scientific work is to find the roots of equations of the form

$$f(x) = 0. ag{1.1}$$

In this chapter, we introduce variou iterative methods to obtain an approximate solution for the equation (1.1).

By approximate solution to (1.1) we mean a point x^* for which the function f(x) is very near to zero, ie. $f(x^*) \approx 0$.

In what follows, we always assume that f(x) is continuously differentiable real-valued function of a real variable x. We further assume that the equation (1.1) has only isolated roots, that is, for each root of (1.1) there is a neighbourhood which does not contain any other roots of the equation.

The key idea in approximating the isolated real roots of (1.1) consisting of two steps:

- (1) **Initial guess**: Establishing the smallest possible intervals [a, b] constaining one and only one root of the equation (1.1). Take one point $x_0 \in [a, b]$ as an approximation to the root of (1.1).
- (2) **Improving the value of the root**: If this initial guess x_0 is not in desired accuracy, then devise a method to improve the accuracy.

The process of improving the value of the root in step (2) is called the iterative process and such methods are called iterative methods. A general form of an iterative method may be written as

$$x_{n+1} = T(x_n), n = 0, 1, \dots$$
 (1.2)

where T is a real-valued function called an iteration function. In the process of iterating a solution, we obtain a sequence of number $\{x_n\}$ which are expected to converge to the root of (1.2).

Definition 1.1: Convergence

A sequence of iterates $\{x_n\}$ is said to converge with order $p \leqslant 1$ to a point x^* if

$$|x_{n+1} - x^*| \leqslant c|x_n - x^*|^p, n \geqslant 0 \tag{1.3}$$

for some constant c > 0.

Remark. If p = 1, the sequence is said to converge linearly to x^* , if p = 2, the sequence is said

to converge quadratically and so on.

1.1 Fixed-Point Iteration Method

Definition 1.2

A fixed point of a function g(x) is a real number P such that P = g(P).

The key of fixed-point iteration method is to rewrite the equation (1.1) in the form

$$x = g(x) \tag{1.4}$$

so that any solution of (??) ie. any fixed point of g(x) is a solution of (1.1).

Example 1.1

The equation $x^2 - x - 2 = 0$ can be written as

- (1) $x = x^2 2$
- (2) $x = \sqrt{x+2}$
- (3) $x = 1 + \frac{2}{x}$

For a given nonlinear equation, if it can be written as (1.4), we can set an iterative process of the form (1.2) with iteration function g(x). Note that for a given nonlinear equation, this iteration function is not unique. Once the iteration function is chosen, then the fixed-point iteration method is defined as follows:

Step 1: Choose an initial guess x_0 .

Step 2: Define the iteration methods as

$$x_{n+1} = g(x_n), n = 0, 1, \dots$$
 (1.5)

The crucial point in this method is to choose a good iteration function g(x). A good iteration function should satisfy the following properties:

- (1) For the given starting point x_0 , the successive approximation x_n given by (1.5) can be calculated.
- (2) The sequence x_1, x_2, \dots converges to some point ξ .
- (3) The limit ξ is a fixed point of g(x), ie., $\xi = g(\xi)$.

The first property is the most needed one as illustrated in the following example.

Example 1.2

Consider the equation $x^2 - x = 0$. We can take $x = \pm \sqrt{x}$ and suppose we define $g(x) = -\sqrt{x}$. Since g(x) is defined only for x > 0, we have to choose $x_0 > 0$. Thus $x_1 = -\sqrt{x_0} < 0$ and then x_2 cannot be calculated.

Therefore, the choice of g(x) has to be made carefully so that the sequence of iterates can be calculated. How to choose such a iteration function g(x)? Since, we expect $x_{n+1} = g(x_n)$, we have to ensure the range of g(x) falls in its domain. That is,

Assumption 1: $a \leqslant g(x) \leqslant b$ for all $a \leqslant x \leqslant b$.

Let us now discuss about the point 3. This is a natural expectation since the expression x = g(x). To achieve this, we need g(x) to be a continuous function. For if $x_n \to x^*$ then

$$x^* = \lim_{n \to \infty} x_n = \lim_{n \to \infty} g(x_{n-1}) = g(\lim_{n \to \infty} x_{n-1}) = g(x^*)$$

Therefore, we need

Assumption 2: The function g(x) is continuous.

Let us now discuss point 2. This point is well understood geometrically. In Fig1.1, the figure (a) and (c) illustrated the convergence of the fixed-point iterations whereas the figure (b) and (d) illustrated the diverging iterations. In this geometrical observation, we see that when g'(x) < 1, we have convergence and otherwise, we have divergence. Therefore, we make the assumption.

Assumption 3: The iteration function g(x) is differentiable on I=[a,b]. Futher, there exists a constant 0 < K < 1 such that

$$|g'(x)| \leqslant K, x \in I.$$

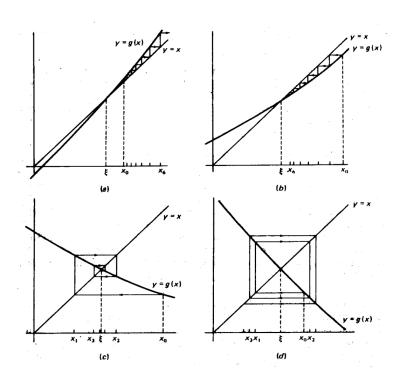


Figure 1.1: Fixed-point Iteration Procedure

Theorem 1.1: Convergence and Error of Fixed-Point iteration method

Assume that

- (1) $g, g' \in C[a, b];$
- (2) $a \leqslant g(x) \leqslant b$;
- (3) $\lambda = \max_{a \leqslant x \leqslant b} |g'(x)| < 1$.

Then

- (1) x = g(x) has a unique solution x^* in [a, b].
- (2) For any choice of $x_0 \in [a, b]$, with $x_{n+1} = g(x_n)$, n = 0, 1, ...,

$$\lim_{n \to \infty} x_n = x^*. \tag{1.6}$$

(3) We further have

$$|x_n - x^*| \le \lambda^n |x_0 - x^*| \le \frac{\lambda^n}{1 - \lambda} |x_1 - x_0|.$$
 (1.7)

When using iterative methods, a natural question is when to stop the iteration? Assume a positive number ϵ which is very small. Then, one of the following conditions may be used:

Condition 1: After each iteration check the inequality

$$|x_n - x_{n-k}| < \epsilon \tag{1.8}$$

for some fixed positive integer k. If this inequality is satisfied, the iteration can be stopped. **Condition 2**: Another condition may be to check

$$|f(x_n)| < \epsilon.$$

This error is sometime called the residual error for the equation f(x) = 0.

1.2 Bisection Method

Assume that f(x) is continuous on a given interval [a,b] and that is also satisfies f(a)f(b) < 0 with $f(a) \neq 0$ and $f(b) \neq 0$. Using the intermediate value theorem, we can see that the function f(x) has at least one root in [a,b]. We assume that there is only one root for the equation (1.1) in the interval [a,b]. The Bisection includes the following steps:

Step 1: Given an initial interval $[a_0, b_0]$, set n = 0.

Step 2: Define $c_{n+1} = \frac{a_n + b_n}{2}$, the midpoint of the interval $[a_n, b_n]$.

Step 3:

If $f(a_n)f(c_{n+1}) = 0$, then $x^* = c_{n+1}$ is the root.

If $f(a_n)f(c_{n+1}) < 0$, then take $a_{n+1} = a_n$, $b_{n+1} = c_{n+1}$ and the root $x^* \in [a_{n+1}, b_{n+1}]$.

If $f(a_n)f(c_{n+1}) > 0$, then take $a_{n+1} = c_{n+1}$, $b_{n+1} = b_n$ and the root $x^* \in [a_{n+1}, b_{n+1}]$.

Step 4: If the root is not obtained in step 3, then calculate the length of the new reduced interval $[a_{n+1}, b_{n+1}]$. If the length of the interval is less than a prescribed positive number ϵ , then take the midpoint of this interval $(x^* = \frac{a_{n+1} + b_{n+1}}{2})$ as the approximate root of the equation (1.1), otherwise go to step 2.

The following theorem gives the convergence and error for the bisection method.

Theorem 1.2: Convergence and Error of Bisection Method

Let $[a_0, b_0] = [a, b]$ be the initial interval, with f(a)f(b) < 0. Define the approximate root as $x_n = \frac{b_{n-1} + a_{n-1}}{2}$. Then there exists a root $x^* \in [a, b]$ such that

$$|x_n - x^*| \le (\frac{1}{2})^n (b - a).$$
 (1.9)

Moreover, to achieve accuracy of $|x_n - x^*| \leqslant \epsilon$, it suffices to take

$$n \geqslant \frac{\log(b-a) - \log \epsilon}{\log 2}.\tag{1.10}$$

1.3 Newton-Raphson Method

The Newton-Raphson method, or Newton Method, is a powerful technique for solving equations numerically. Like so much of the differential calculus, it is based on the simple idea of linear approximation. The Newton Method, properly used, usually homes in on a root with devastating efficiency.

Let x_0 be a good estimate of r and let $r = x_0 + h$. Since the true root is r, and $h = r - x_0$, the number h measures how far the estimate x_0 is from the truth.

Since h is 'small', we can use the linear (tangent line) approximation to conclude that

$$0 = f(r) = f(x_0 + h) \approx f(x_0) + hf'(x_0),$$

and therefore, unless $f'(x_0)$ is close to 0,

$$h \approx -$$

1.4 Secant Method

1.4.1 regula-falsi method

The regula-falsi method is closely related to the bisection method. Recall the bisection method is to subdivide the interval [a, b] in which the root lies into two parts, take the part of the interval which still holds the root and discard the other part of the interval. Although the bisection method always converges to the solution, the convergence is sometime very slow in the sense that if the root is very close to one of the boundary points(ie., a and b) of the interval. In such a situation, instead of taking the midpoint of the interval, we take the weighted average of f(x) given by

$$w = \frac{f(b)a - f(a)b}{f(b) - f(a)}.$$

Similar to the iterative idea of Bisection Method, the regula-falsi method can defined as follows:

Step 1: Given an initial interval $[a_0, b_0]$, set n = 0.

Step 2: Define $w_{n+1} = \frac{f(b_n)a_n - f(a_n)b_n}{f(b_n) - f(a_n)}$.

Step 3:

If $f(a_n)f(w_{n+1}) = 0$, then $x^* = w_{n+1}$ is the root.

If $f(a_n)f(w_{n+1}) < 0$, then take $a_{n+1} = a_n$, $b_{n+1} = w_{n+1}$ and the root $x^* \in [a_{n+1}, b_{n+1}]$.

If $f(a_n)f(w_{n+1}) > 0$, then take $a_{n+1} = w_{n+1}$, $b_{n+1} = b_n$ and the root $x^* \in [a_{n+1}, b_{n+1}]$.

Step 4: If the root is not obtained in step 3, then calculate the length of the new reduced interval $[a_{n+1}, b_{n+1}]$. If the length of the interval is less than a prescribed positive number ϵ , then take the midpoint of this interval $(x^* = \frac{a_{n+1} + b_{n+1}}{2})$ as the approximate root of the equation (1.1), otherwise go to step 2.

1.5 Reference

- Introduction to Numerical Analysis ch4
- The Newton-Raphson Method
- J. H. Mathews and K. D. Fink: Numerical Methods using MATLAB ch2, Prentice Hall of India (PHI), 4th Edition, 2005