

## Chapter 3

### P102 2

- (a) Use the plot command to plot  $\cos(x)$ ,  $P_4(x)$ ,  $P_6(x)$ , and  $P_8(x)$  from Exercise 2 on the same graph using the interval  $-1 \leq x \leq 1$
- (b) Create a table with columns that consist of  $\cos(x)$ ,  $P_4(x)$ ,  $P_6(x)$ , and  $P_8(x)$  evaluated at 19 equally spaced values of  $x$  from the interval  $[-1, 1]$ .

Taylor Polynomial Approximation:

$$f(x) = P_N(x) + E_N(x), \quad P_N(x) = \sum_{k=0}^N \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k$$

let  $x_0 = 0$ ,

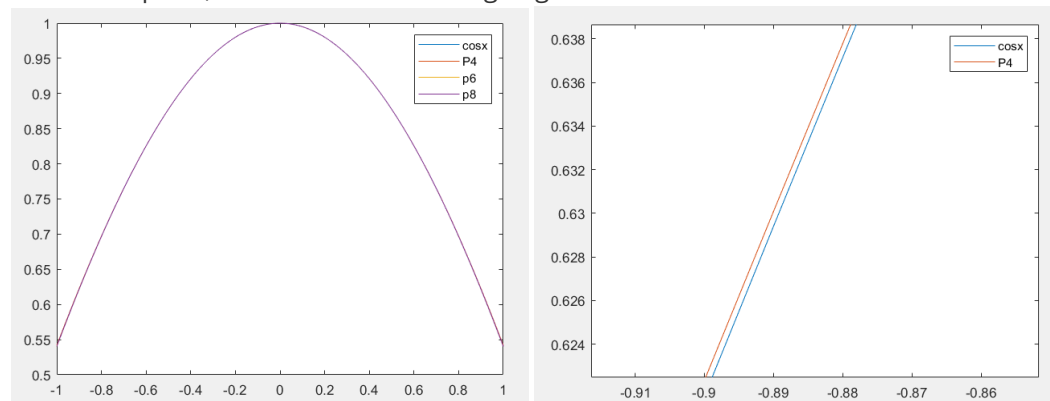
$$P_4(x) = 1 - \frac{1}{2}x^2 + \frac{1}{4!}x^4,$$

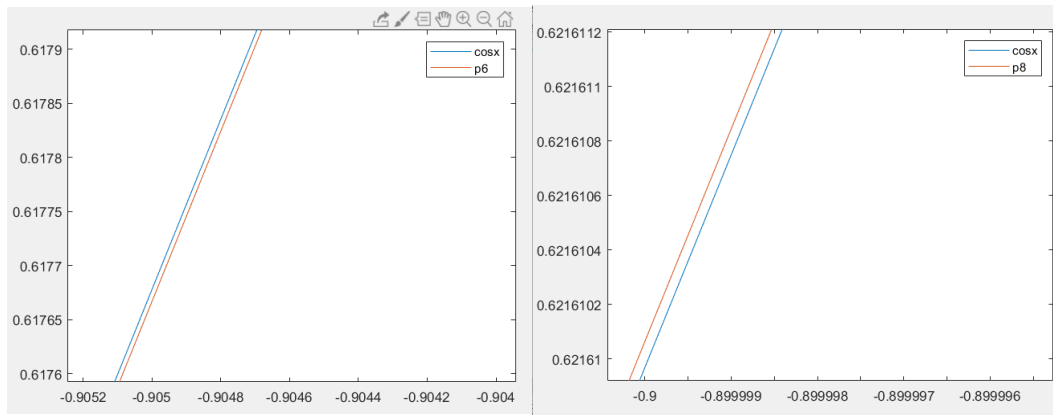
$$P_6(x) = 1 - \frac{1}{2}x^2 + \frac{1}{4!}x^4 - \frac{1}{6!}x^6,$$

$$P_8(x) = 1 - \frac{1}{2}x^2 + \frac{1}{4!}x^4 - \frac{1}{6!}x^6 + \frac{1}{8!}x^8.$$

```
1 x=-1:0.01:1;
2 plot(x,cos(x))
3 hold on
4 plot(x,polyval([1/prod(1:4),0,-1/2,0,1],x))
5 hold on
6 plot(x,polyval([-1/prod(1:6),0,1/prod(1:4),0,-1/2,0,1],x))
7 hold on
8 plot(x,polyval([1/prod(1:8),0,-1/prod(1:6),0,1/prod(1:4),0,-1/2,0,1],x))
9 legend('cosx','P4','p6','p8')
```

Draw the graph, and compare the fitting degree of different order approximation curve near the end point, it can be seen that the polynomial of order 8 has a better fitting degree at the end point, so it has a better fitting degree for the function curve.





	\$P_4(x)\$	\$P_6(x)\$	\$P_8(x)\$	\$\cos(x)\$
-----	-----	-----	-----	-----
-0.9	0.622337500000000	0.621599387500000	0.621610063770089	0.621609968270664
-0.8	0.697066666666667	0.696702577777778	0.696706738793651	0.696706709347165
-0.7	0.765004166666667	0.764840765277778	0.764842195039931	0.764842187284488
-0.6	0.825400000000000	0.825335200000000	0.825335616571429	0.825335614909678
-0.5	0.877604166666667	0.877582465277778	0.877582562158978	0.877582561890373
-0.4	0.921066666666667	0.921060977777778	0.921060994031746	0.921060994002885
-0.3	0.955337500000000	0.955336487500000	0.955336489127232	0.955336489125606
-0.2	0.980066666666667	0.980066577777778	0.980066577841270	0.980066577841242
-0.1	0.995004166666667	0.995004165277778	0.995004165278026	0.995004165278026
0	1.000000000000000	1.000000000000000	1.000000000000000	1.000000000000000
0.1	0.995004166666667	0.995004165277778	0.995004165278026	0.995004165278026
0.2	0.980066666666667	0.980066577777778	0.980066577841270	0.980066577841242
0.3	0.955337500000000	0.955336487500000	0.955336489127232	0.955336489125606
0.4	0.921066666666667	0.921060977777778	0.921060994031746	0.921060994002885
0.5	0.877604166666667	0.877582465277778	0.877582562158978	0.877582561890373
0.6	0.825400000000000	0.825335200000000	0.825335616571429	0.825335614909678
0.7	0.765004166666667	0.764840765277778	0.764842195039931	0.764842187284488
0.8	0.697066666666667	0.696702577777778	0.696706738793651	0.696706709347165
0.9	0.622337500000000	0.621599387500000	0.621610063770089	0.621609968270664

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1. Write a program in MATLAB that will implement Algorithm 3.1. The program should accept the coefficients of the polynomial

$P(x) = a_N x^N + a_{N-1} x^{N-1} + \dots + a_2 x^2 + a_1 x + a_0$  as an  $1 \times N$  matrix:

$P = [a_N \ a_{N-1} \ \dots \ a_2 \ a_1 \ a_0]$ .

$P(x) = 3x^2 + 2x + 1$ ,  $P(1) = 6$

$P'(x) = 6x + 2$ ,  $P'(1) = 8$

$I(x) = \int P(x) = x^3 + x^2 + x + C$ , let  $C = 1$ , thus  $I(1) = 4$ .

```

1  %Horner1.m
2  function [v] = Horner1(A,X)
3  %Input - A: Coefficients of P(x)
4  %      - X: Independent variable
5  %Output - the values of P(x)
6  A=flip(A);
7  N=length(A)-1;
8  B=zeros(N+1,1);
9  B(N+1)=A(N+1);
10 for k=N:-1:1
11     B(k)=A(k)+B(k+1)*X;
12 end

```

```

13 v=B(1);
14 end
15
16 %test
17 >> A=[3,2,1];
18 >> X=1;
19 >> [v] = Horner1(A,X)
20 v =
21     6

```

```

1 %Horner2.m
2 function [v] = Horner2(A,X)
3 %input - N: Degree of P(x)
4 %      - A: Coefficients of P(x)
5 %      - C: Constant of integration
6 %      - X: Independent variable
7 %Output - the values of P'(x)
8 A=flip(A);
9 N=length(A)-1;
10 D=zeros(N,1);
11 D(N)=N*A(N+1);
12 for k=N:-1:2
13     D(k-1)=(k-1)*A(k)+D(k)*X;
14 end
15 v=D(1);
16 end
17
18 %test
19 >> A=[3,2,1];
20 >> X=1;
21 >> [v] = Horner2(A,X)
22 v =
23     8

```

```

1 %Horner3.m
2 function [v] = Horner3(A,X,C)
3 %input - N: Degree of P(x)
4 %      - A: Coefficients of P(x)
5 %      - X: Independent variable
6 %output - \int P(x)
7 A=flip(A);
8 N=length(A)-1;
9 I=zeros(N+2,1);
10 I(N+2)=A(N+1)/(N+1);
11 for k=N+1:-1:2
12     I(k)=A(k-1)/(k-1)+I(k+1)*X;
13 end
14 I(1)=C+I(2)*X;
15 v=I(1);
16 end

```

```

17
18 %test
19 >> A=[3,2,1];
20 >> X=1;
21 >> C=1;
22 >> [v] = Horner3(A,X,C)
23
24 v =
25     4

```

2. For each of the given functions, the fifth-degree polynomial  $P(x)$  passes through the six points  $(0, f(0))$ ,  $(0.2, f(0.2))$ ,  $(0.4, f(0.4))$ ,  $(0.6, f(0.6))$ ,  $(0.8, f(0.8))$ ,  $(1, f(1))$ . The six coefficients of  $P(x)$  are  $a_0, a_1, \dots, a_5$ , where

$$P(x) = a_5x^5 + a_4x^4 + a_3x^3 + a_2x^2 + a_1x + a_0.$$

- (i) Find the coefficients of  $P(x)$  by solving the  $6 \times 6$  system of linear equations

$$a_0 + a_1x + a_2x^2 + a_3x^3 + a_4x^4 + a_5x^5 = f(x_j)$$

using  $x_j = (j-1)/5$  and  $j = 1, 2, 3, 4, 5, 6$  for the six unknowns  $\{a_k\}_{k=0}^5$ .

(ii) Use your MATLAB program from Problem 1 to compute the interpolated values  $P(0.3)$ ,  $P(0.4)$ , and  $P(0.5)$  and compare with  $f(0.3)$ ,  $f(0.4)$ , and  $f(0.5)$ , respectively.

(iii) Use your MATLAB program to compute the extrapolated values  $P(-0.1)$  and  $P(1.1)$  and compare with  $f(-0.1)$  and  $f(1.1)$ , respectively.

(iv) Use your MATLAB program to find the integral of  $P(x)$  taken over  $[0, 1]$  and compare with the integral of  $f(x)$  taken over  $[0, 1]$ . Plot  $f(x)$  and  $P(x)$  over  $[0, 1]$  on the same graph.

(v) Make a table of values for  $P(x_k)$ ,  $f(x_k)$ , and  $E(x_k) = f(x_k) - P(x_k)$ , where  $x_k = \frac{k}{100}$  for  $k = 0, 1, \dots, 100$ .

(a)  $f(x) = e^x$

(b)  $f(x) = \sin(x)$

(c)  $f(x) = (x+1)^{(x+1)}$

K/10

```

1 %Horner1.m
2 function [v] = Horner1(A,X)
3 le=length(X);
4 A=flip(A);
5 N=length(A)-1;
6 for i=1:le
7     B=zeros(N+1,1);
8     B(N+1)=A(N+1);
9     for k=N:-1:1
10        B(k)=A(k)+B(k+1)*X(i);
11    end
12    v(i)=B(1);
13 end

```

$$(a) f(x) = e^x$$

$$x_1 = 0, x_2 = 0.5, x_3 = 0.4, x_4 = 0.6, x_5 = 0.8, x_6 = 1$$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0.5 & 0.5^2 & 0.5^3 & 0.5^4 & 0.5^5 \\ 1 & 0.4 & 0.4^2 & 0.4^3 & 0.4^4 & 0.4^5 \\ 1 & 0.6 & 0.6^2 & 0.6^3 & 0.6^4 & 0.6^5 \\ 1 & 0.8 & 0.8^2 & 0.8^3 & 0.8^4 & 0.8^5 \\ 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \end{pmatrix} = \begin{pmatrix} 1 \\ e^{0.5} \\ e^{0.4} \\ e^{0.6} \\ e^{0.8} \\ e \end{pmatrix}$$

```

1  %The following commands are completed in the command line window
2  %(i)
3  x=[0,0.5,0.4,0.6,0.8,1]';
4  A=[x.^0,x.^1,x.^2,x.^3,x.^4,x.^5];
5  B=exp(X);
6  X = uptrbk(A,B)
7  X =
8      1.0000
9      1.0002
10     0.4982
11     0.1724
12     0.0329
13     0.0145
14
15  %(ii)
16  x=flip(X);
17  format long
18  [v] = Horner1(x,[0.3,0.4,0.5]) %The horner1 function used here has
    been improved, and the code is shown above
19  v =
20      1.349860279454741    1.491824697641270    1.648721270700128
21  exp([0.3,0.4,0.5])
22  ans =
23      1.349858807576003    1.491824697641270    1.648721270700128
24  % we can see that P(0.4)=f(0.4),P(0.5)=f(0.5)
25
26  %(iii)
27  [v] = Horner1(x,[-0.1,1.1])
28  v =
29      0.904791419021796    3.004147840781791
30  exp([-0.1,1.1])
31  ans =
32      0.904837418035960    3.004166023946433
33
34  %(iv)
35  Horner3(x,1,1)-Horner3(x,0,1)
36  ans =
37      1.718283695538349
38  exp(1)-exp(0)
39  ans =
40      1.718281828459046
41

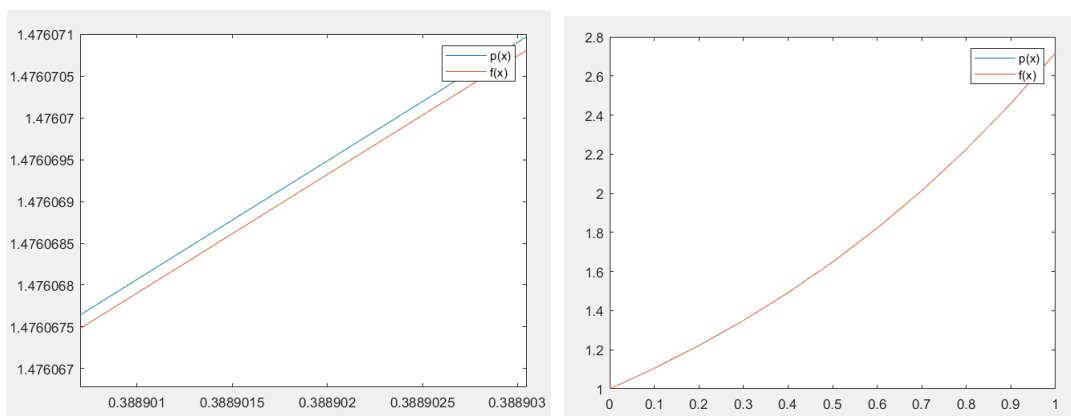
```

```

42 x=0:0.1:1;
43 f=exp(x);
44 plot(x,polyval(X,x),x,f)
45 legend('p(x)', 'f(x)')
46
47 %(v)
48 point=0:0.1:1;
49 [v] = Horner1(x,point);
50 fp=exp(point);
51 [v',fp',fp'-v']
52 ans =
53     1.000000000000000    1.000000000000000         0
54     1.105179509812279    1.105170918075648   -0.000008591736631
55     1.221408067143980    1.221402758160170   -0.000005308983811
56     1.349860279454741    1.349858807576003   -0.000001471878738
57     1.491824697641270    1.491824697641270         0
58     1.648721270700128    1.648721270700128         0
59     1.822118800390509    1.822118800390509    0.000000000000000
60     2.013752395897021    2.013752707470477    0.000000311573456
61     2.225540928492468    2.225540928492468         0
62     2.459604486200630    2.459603111156950   -0.000001375043680
63     2.718281828459046    2.718281828459046         0

```

The graph of (a) (iv)



(b)  $f(x) = e^x$

$x_1 = 0, x_2 = 0.5, x_3 = 0.4, x_4 = 0.6, x_5 = 0.8, x_6 = 1$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0.5 & 0.5^2 & 0.5^3 & 0.5^4 & 0.5^5 \\ 1 & 0.4 & 0.4^2 & 0.4^3 & 0.4^4 & 0.4^5 \\ 1 & 0.6 & 0.6^2 & 0.6^3 & 0.6^4 & 0.6^5 \\ 1 & 0.8 & 0.8^2 & 0.8^3 & 0.8^4 & 0.8^5 \\ 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \end{pmatrix} = \begin{pmatrix} 0 \\ \sin(0.5) \\ \sin(0.4) \\ \sin(0.6) \\ \sin(0.8) \\ \sin(1) \end{pmatrix}$$

```

1 %The following commands are completed in the command line window
2 %(i)
3 >> x=[0,0.5,0.4,0.6,0.8,1]';
4 >> A=[x.^0,x.^1,x.^2,x.^3,x.^4,x.^5];

```

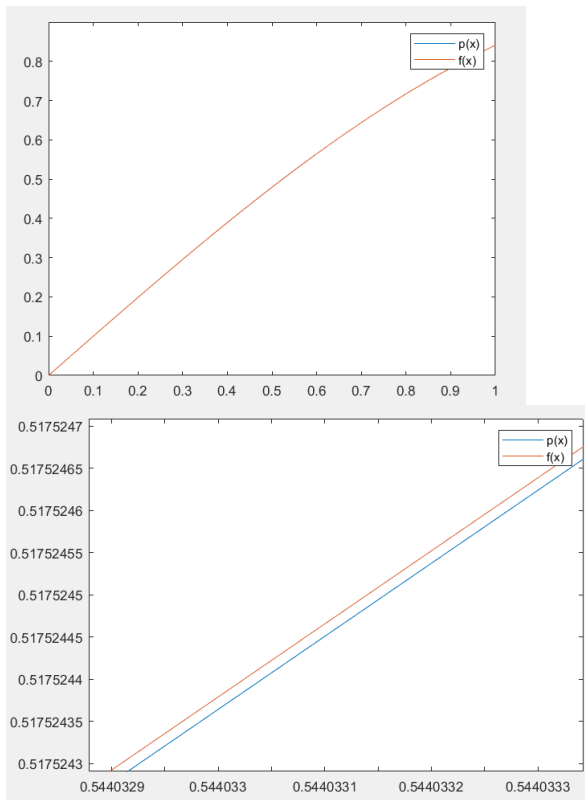
```

5  >> B=sin(X);
6  >> X = uptrbk(A,B)
7  X =
8      0
9      0.9999
10     0.0005
11    -0.1682
12     0.0022
13     0.0071
14
15  %(ii)
16  >> x=flip(X);
17  >> format long
18  >> [v] = Horner1(X,[0.3,0.4,0.5]) %The horner1 function used here
    has been improved, and the code is shown above
19  v =
20      0.295519778718137    0.389418342308651    0.479425538604203
21  >> sin([0.3,0.4,0.5])
22  ans =
23      0.295520206661340    0.389418342308651    0.479425538604203
24  % we can see that P(0.4)=f(0.4),P(0.5)=f(0.5)
25
26  %(iii)
27  >> [v] = Horner1(X,[-0.1,1.1])
28  v =
29      -0.099820778985218    0.891212976980436
30  >> sin([-0.1,1.1])
31  ans =
32      -0.099833416646828    0.891207360061435
33
34  %(iv)
35  >> Horner3(X,1,1)-Horner3(X,0,1)
36  ans =
37      0.459697158952903
38  >> -cos(1)-(-cos(0))
39  ans =
40      0.459697694131860
41
42  >> x=0:0.05:1;
43  f=sin(x);
44  plot(x,polyval(X,x),x,f)
45  legend('p(x)', 'f(x)')
46
47  %(v)
48  >> point=0:0.1:1;
49  [v] = Horner1(X,point);
50  fp=sin(point);
51  [v',fp',fp'-v']
52  ans =
53      0      0      0
54      0.099830982487393    0.099833416646828    0.000002434159435
55      0.198667806192501    0.198669330795061    0.000001524602560

```

56	0.295519778718137	0.295520206661340	0.000000427943203
57	0.389418342308651	0.389418342308651	0
58	0.479425538604203	0.479425538604203	0
59	0.564642473395035	0.564642473395035	0
60	0.644217781375738	0.644217687237691	-0.000000094138047
61	0.717356090899523	0.717356090899523	0
62	0.783326488732489	0.783326909627483	0.000000420894995
63	0.841470984807897	0.841470984807897	0

The graph of (b) (iv)



$$(c) f(x) = (x+1)^{(x+1)}$$

$$x_1 = 0, x_2 = 0.5, x_3 = 0.4, x_4 = 0.6, x_5 = 0.8, x_6 = 1$$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0.5 & 0.5^2 & 0.5^3 & 0.5^4 & 0.5^5 \\ 1 & 0.4 & 0.4^2 & 0.4^3 & 0.4^4 & 0.4^5 \\ 1 & 0.6 & 0.6^2 & 0.6^3 & 0.6^4 & 0.6^5 \\ 1 & 0.8 & 0.8^2 & 0.8^3 & 0.8^4 & 0.8^5 \\ 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \end{pmatrix} = \begin{pmatrix} 1 \\ 1.5^{1.5} \\ 1.4^{1.4} \\ 1.6^{1.6} \\ 1.8^{1.8} \\ 2^2 \end{pmatrix}$$

```

1 %The following commands are completed in the command line window
2 %(i)
3 >> x=[0,0.5,0.4,0.6,0.8,1]';
4 >> A=[x.^0,x.^1,x.^2,x.^3,x.^4,x.^5];
5 >> B=(x+1).^ (x+1);
6 >> x = uptrbk(A,B)
7 x =
8     1.0000
9     1.0144

```



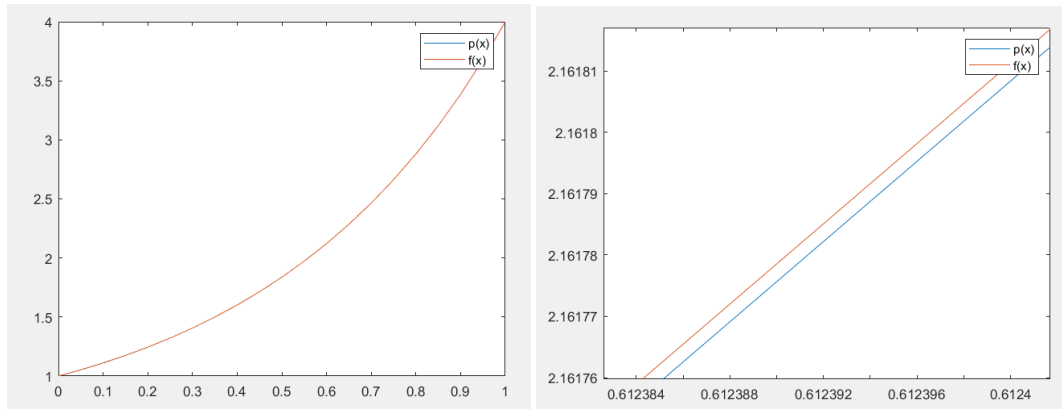
```

10     0.8830
11     0.8653
12    -0.2047
13     0.4420
14
15  %(ii)
16  >> x=flip(X);
17  >> format long
18  >> [v] = Horner1(X,[0.3,0.4,0.5]) %此处使用的Horner1函数是上面Horner1函
    数的改进，代码见上方
19  v =
20     1.406559443634434     1.601692898202212     1.837117307087384
21  >> ([0.3,0.4,0.5]+1).^([0.3,0.4,0.5]+1)
22  ans =
23     1.406456673237886     1.601692898202212     1.837117307087384
24  % we can see that P(0.4)=f(0.4),P(0.5)=f(0.5)
25
26  %(iii)
27  >> [v] = Horner1(X,[-0.1,1.1])
28  v =
29     0.906503957590380     4.748141857254273
30  >> ([-0.1,1.1]+1).^([-0.1,1.1]+1)
31  ans =
32     0.909532576082962     4.749638091742242
33
34  %(iv)
35  >> Horner3(X,1,1)-Horner3(X,0,1)
36  ans =
37     2.050575148634692
38  >> syms x
39  f=inline((x+1)^(x+1));
40  g=quad(f,0,1)
41  g =
42     2.050446241747296
43
44  >> x=0:0.05:1;
45  f=(x+1).^(x+1);
46  plot(x,polyval(X,x),x,f)
47  legend('p(x)', 'f(x)')
48
49  %(v)
50  >> point=0:0.1:1;
51  [v] = Horner1(X,point);
52  fp=(point+1).^(point+1);
53  [v',fp',fp'-v']
54  ans =
55     1.000000000000000     1.000000000000000         0
56     1.111115623542183     1.110534241054576    -0.000581382487607
57     1.244929494155687     1.244564747203978    -0.000364746951709
58     1.406559443634434     1.406456673237886    -0.000102770396548
59     1.601692898202212     1.601692898202212         0
60     1.837117307087384     1.837117307087384         0

```

61	2.121250571097592	2.121250571097592	-0.000000000000000
62	2.464671471194466	2.464694899484870	0.000023428290404
63	2.880650097068328	2.880650097068328	0
64	3.385678275712898	3.385570343918481	-0.000107931794417
65	4.000000000000000	4.000000000000000	0

The graph of (c) (iv)



P122 2

2.

The measured temperatures during a 5-hour period in a suburb of Los Angeles on November 8 are given in the following table.

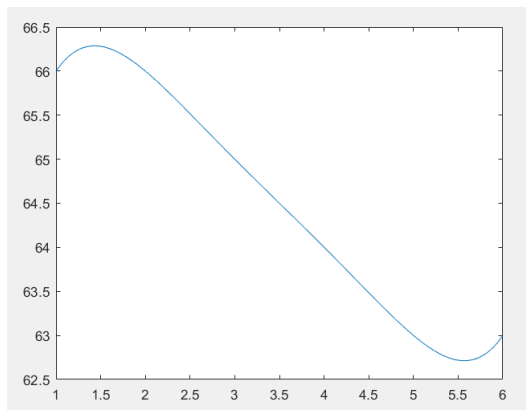
- Use Program 3.1 to construct a Lagrange interpolatory polynomial for the data in the table.
- Use Algorithm 3.1(iii) to estimate the average temperature during the given 5-hour period.
- Graph the data in the table and the polynomial from part (a) on the same coordinate system. Discuss the possible error that can result from using the polynomial in part (a) to estimate the average temperature.

Time, P.M.	Degrees Fahrenheit
1	66
2	66
3	65
4	64
5	63
6	63

```

1  %The following commands are completed in the command line window
2  x=[1,2,3,4,5,6];
3  Y=[66,66,65,64,63,63];
4  format long
5  [C] = lagran(X,Y);
6  C'
7  ans =
8      0.016666666666667
9      -0.291666666666657
10     2.000000000000000
11     -6.708333333333371
12     9.983333333333121
13    61.000000000000000
14  x=1:0.01:6;
15  plot(x,polyval(C,x))

```



If  $f(x)$  is a continuous function on the closed, bounded interval  $[a, b]$ , then there is at least one number  $\varepsilon$  in  $(a, b)$ , for which

$$\int_a^b f(x)dx = f(\varepsilon)(b - a)$$

```

1 %The following commands are completed in the command line window
2 (Horner3(C,6,1)-Horner3(C,1,1))/(6-1);
3 ans =
4 64.5000000000002260

```

According to Mean Value Theorem for Integrals, the average-temperature is about 64.5000000000002260.

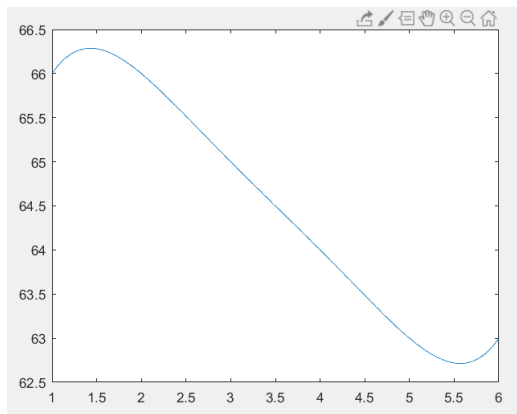
P132 1

1. Use Program 3.2 and repeat Problem 2 in Algorithms and Programs from Section 3.3.

```

1 x=[1,2,3,4,5,6];
2 Y=[66,66,65,64,63,63];
3 format long
4 [C] = newpoly(X,Y);
5 C'
6 ans =
7 0.016666666666667
8 -0.291666666666667
9 2.000000000000000
10 -6.708333333333334
11 9.983333333333334
12 61.000000000000000
13 x=1:0.01:6;
14 plot(x,polyval(C,x))
15 (Horner3(C,6,1)-Horner3(C,1,1))/(6-1)
16 ans =
17 64.500000000000028

```



According to Mean Value Theorem for Integrals, the average-temperature is about 64.500000000000028.

P144 3, 7

In Problems 3, use Program 3.3 to compute the coefficients  $\{c_k\}$  for the Chebyshev polynomial approximation  $P_N(x)$  to  $f(x)$  over  $[-1, 1]$ , when (a)  $N = 4$ , (b)  $N = 5$ , (c)  $N = 6$ , and (d)  $N = 7$ . In each case, plot  $f(x)$  and  $P_N(x)$  on the same coordinate system.

3.  $f(x) = \cos(x)$

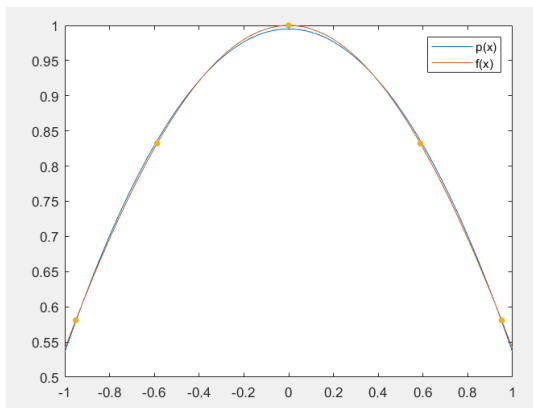
7. Use Program 3.3 ( $N = 5$ ) to obtain an approximation for  $\int_0^1 \cos(x^2) dx$ .

Solution:

3.

```

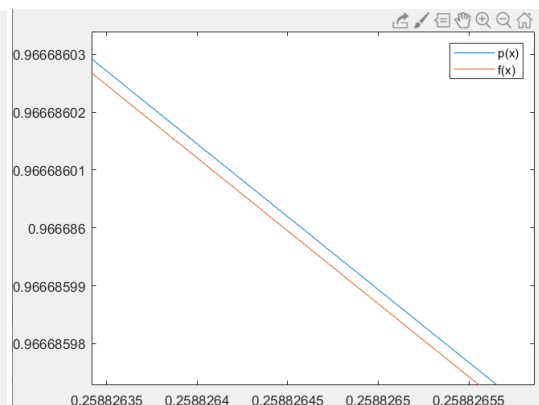
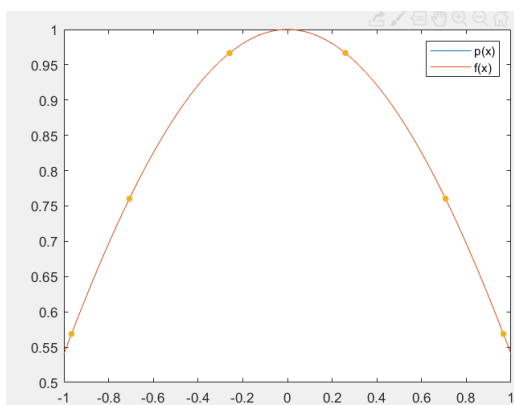
1  %N=4
2  [C,x,Y] = cheby('cos(x)',4,-1,1);
3  C'
4
5  ans =
6      0.765197687084090
7      -0.000000000000000
8      -0.229807158311684
9      0.000000000000000
10     0.004995154604226
11
12 P=C(1)*poly2sym([1])+C(2)*poly2sym([1,0])+C(3)*poly2sym([2,0,-1])+C(
13 4)*poly2sym([4,0,-3,0]);
14
15 x=-1:0.01:1;
16 plot(x,polyval(sym2poly(P),x),x,cos(x));
17 hold on
18 scatter(X,Y,20,'filled');
19 legend('p(x)','f(x)')
```



```

1 %N=5
2 [C,X,Y] = cheby('cos(x)',5,-1,1);
3 C'
4
5 ans =
6     0.765197686556967
7     0.000000000000000
8    -0.229806969337677
9     0.000000000000000
10    0.004953089481336
11    -0.000000000000000
12
13 P=C(1)*poly2sym([1])+C(2)*poly2sym([1,0])+C(3)*poly2sym([2,0,-1])+C(
14 4)*poly2sym([4,0,-3,0])+C(5)*poly2sym([8,0,-8,0,1]);
15
16 x=-1:0.01:1;
17 plot(x,polyval(sym2poly(P),x),x,cos(x));
18 hold on
19 scatter(X,Y,20,'filled');
20 legend('p(x)','f(x)')

```



```

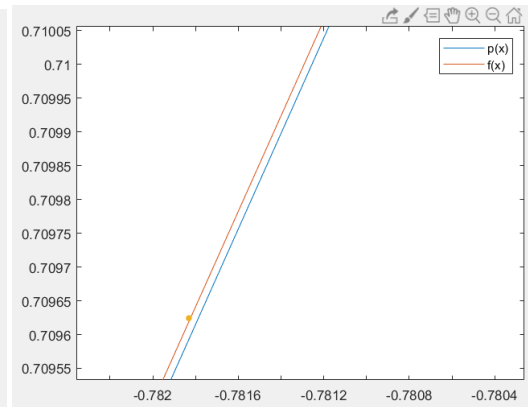
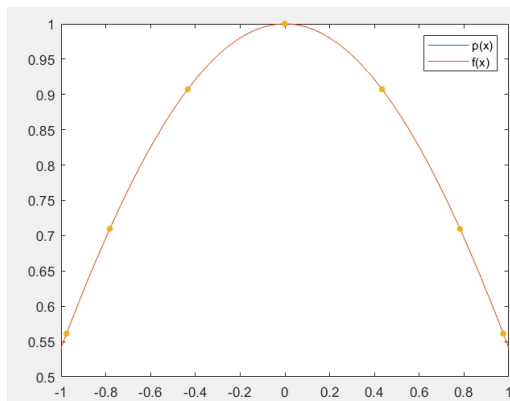
1 %N=6
2 [C,X,Y] = cheby('cos(x)',6,-1,1);
3 C'
4
5 ans =
6     0.765197686557968
7     0.000000000000000

```

```

8      -0.229806969864801
9      0.0000000000000000
10     0.004953278454343
11     0.0000000000000000
12     -0.000042065122888
13
14     P=C(1)*poly2sym([1])+C(2)*poly2sym([1,0])+C(3)*poly2sym([2,0,-1])+C(
15     4)*poly2sym([4,0,-3,0])+C(5)*poly2sym([8,0,-8,0,1])+C(6)*poly2sym([1
16     6,0,-20,0,5,0]);
17
18     x=-1:0.01:1;
19     plot(x,polyval(sym2poly(P),x),x,cos(x));
20     hold on
21     scatter(X,Y,20,'filled');
22     legend('p(x)','f(x)')

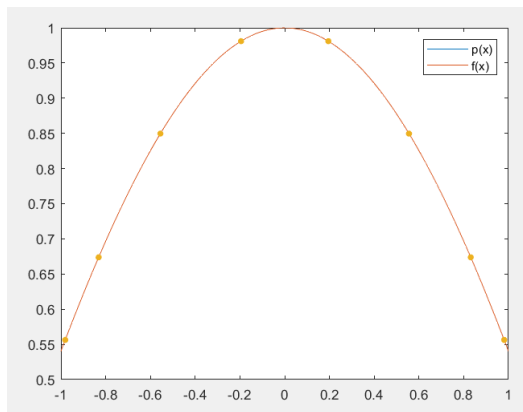
```



```

1      %N=7
2      [C,x,Y] = cheby('cos(x)',7,-1,1);
3      C'
4
5      ans =
6      0.765197686557966
7      -0.0000000000000000
8      -0.229806969863800
9      0.0000000000000000
10     0.004953277927220
11     -0.0000000000000000
12     -0.000041876149882
13     0.0000000000000001
14
15     P=C(1)*poly2sym([1])+C(2)*poly2sym([1,0])+C(3)*poly2sym([2,0,-1])+C(
16     4)*poly2sym([4,0,-3,0])+C(5)*poly2sym([8,0,-8,0,1])+C(6)*poly2sym([1
17     6,0,-20,0,5,0])+C(7)*poly2sym([32,0,-48,0,18,0,-1]);
18
19     x=-1:0.01:1;
20     plot(x,polyval(sym2poly(P),x),x,cos(x));
21     hold on
22     scatter(X,Y,20,'filled');
23     legend('p(x)','f(x)')

```



7.

```

1  [C,X,Y] = cheby('cos(x.^2)',5,-1,1);
2  C'
3
4  ans =
5      0.823585327550802
6      0.000000000000000
7     -0.232291660907438
8      0.000000000000000
9     -0.053997234339571
10     -0.000000000000000
11
12  P=C(1)*poly2sym([1])+C(2)*poly2sym([1,0])+C(3)*poly2sym([2,0,-1])+C(
13  4)*poly2sym([4,0,-3,0])+C(5)*poly2sym([8,0,-8,0,1]);
14  Horner3(sym2poly(P),1,1)-Horner3(sym2poly(P),0,1)
15  ans =
16      0.904615696809253
17
18  syms x
19  f=inline(cos(x.^2));
20  g=quad(f,0,1)
21  g =
22      0.904524260466284

```

We obtain an approximation value 0.904524260466284 for  $\int_0^1 \cos(x^2) dx$ .

P149 3

3. Compare the following approximations to  $f(x) = \tan(x)$ .

$$\text{Taylor: } T_9(x) = x + \frac{x^3}{3} + \frac{2x^5}{15} + \frac{17x^7}{315} + \frac{62x^9}{2835}$$

$$\text{Padé: } R_{5,4}(x) = \frac{945x - 105x^3 + x^5}{945 - 420x^2 + 15x^4}$$

(a) Plot  $f(x)$ ,  $T_9(x)$ , and  $R_{5,4}(x)$  on the same coordinate system.

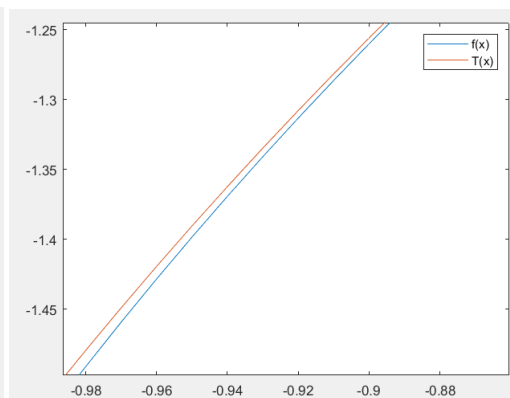
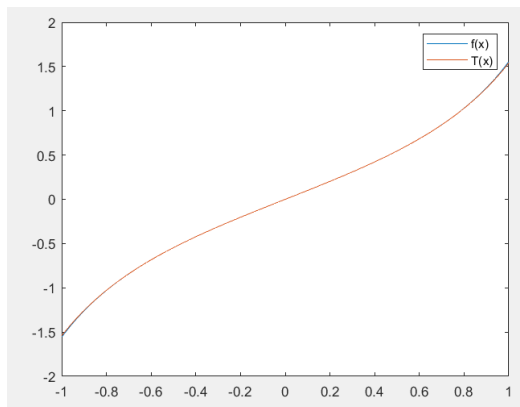
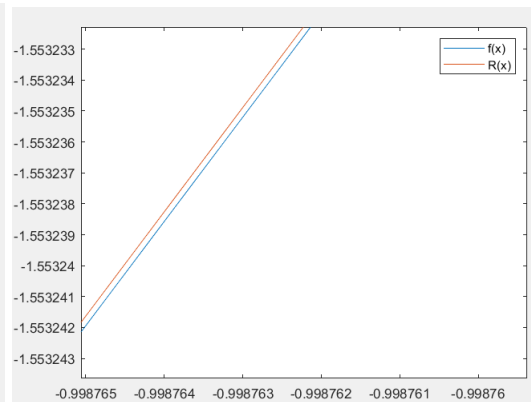
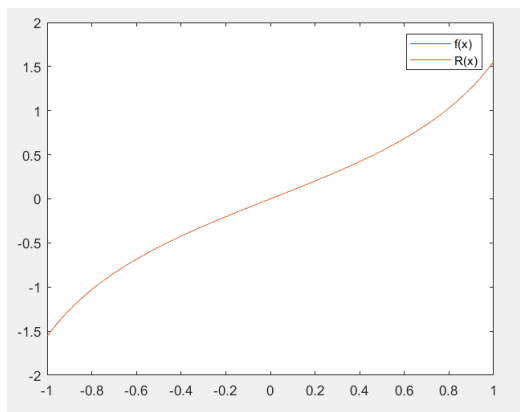
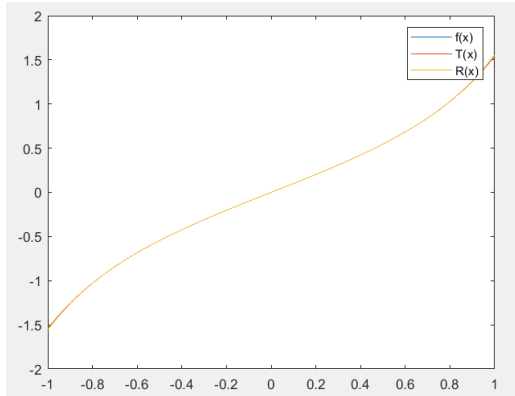
(b) Determine the maximum error that occurs when  $f(x)$  is approximated with  $T_9(x)$  and  $R_{5,4}(x)$ , respectively, over the interval  $[-1, 1]$ .

(a)

```

1  x=-1:0.01:1;
2  T=x+x.^3/3+x.^5*(2/15)+x.^7*(17/315)+x.^9*(62/2835);
3  R=(945*x-105*x.^3+x.^5)./(945-420*x.^2+15*x.^4);
4  f=tan(x);
5  plot(x,f,x,T,x,R)
6  legend('f(x)', 'T(x)', 'R(x)')
7  plot(x,f,x,R)
8  legend('f(x)', 'R(x)')
9  plot(x,f,x,T)
10 legend('f(x)', 'T(x)')

```



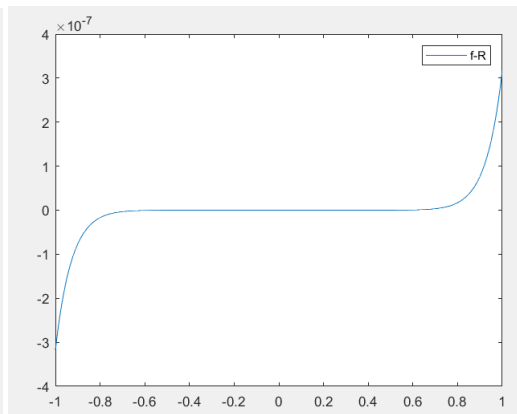
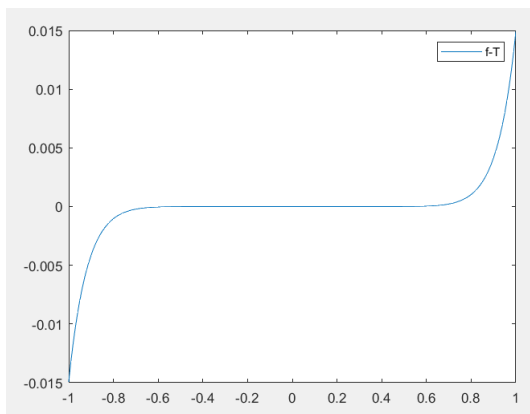
It can be seen that the fitting effect of Taylor approximation at the endpoint is not as good as that of Padé approximation



```

1 plot(x,f-T)
2 legend('f-T')
3 plot(x,f-R)
4 legend('f-R')
5
6 ER=(f-R)';
7 ER(1)
8 ans =
9     -3.172474949408866e-07
10 ET=(f-T)';
11 ET(1)
12 ans =
13     -0.014903315483827

```



It can be seen from the image that the maximum error is obtained at the end point.  
 $\max E_R(x) = 3.172474949408866 \times 10^{-7}$ ,  $\max E_T(x) = 0.014903315483827$ .