## Chapter 4

#### P160 4

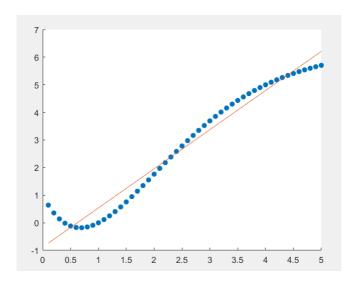
- **4.** (a) Find the least-squares line for the data points  $\{(x_k, y_k)\}_{k=1}^{50}$ , where  $x_k = (0.1)k$ and  $y_k = x_k + \cos(k^{1/2})$ .
  - (b) Calculate  $E_2(f)$ .
  - (c) Plot the set of data points and the least-squares line on the same coordinate system.

```
1 %isline.m
2
    function [A,B,err] = isline(X,Y)
    %Input - X is the 1×n abscissa vector
4
            - Y is the 1xn ordinate vector
 5
            - Fx is the 1×n function value vector
    %Output - A is the coefficient of x in Ax+B
 6
7
            - B is the constant coefficient in Ax+B
8
    xmean=mean(X);
9
    ymean=mean(Y);
10
    sumx2=(X-xmean)*(X-xmean)';%1x1
11
    sumxy=(Y-ymean)*(X-xmean)';
12
    A=sumxy/sumx2;
13
    B=ymean-A*xmean;
    Fx=A*X+B;
14
15
    N=length(Fx);
16
    err=(((Fx-Y)*(Fx-Y)')/N)^{(1/2)};
17
    end
```

```
>> k=1:50;
 1
 2
    X=0.1*k;
    Y=X+\cos(k.\Lambda(1/2));
    [A,B,err] = isline(X,Y)
 5
 6
    A =
 7
        1.4186
 8
9
    B =
       -0.8808
10
11
12
    err =
13
        0.4032
14
15
    >> scatter(X,Y,'filled')
16
    hold on
17
    plot(X,A*X+B)
```

$$(a)$$
 the least-squares line is  $f(x)=1.1486x-0.8808.$   $(b)$   $E_2(f)=\sqrt{rac{\sum\limits_{k=1}^N(f(x_k)-y_k))^2}{N}}=0.4032.$ 

(c) As shown below:



### P174 1

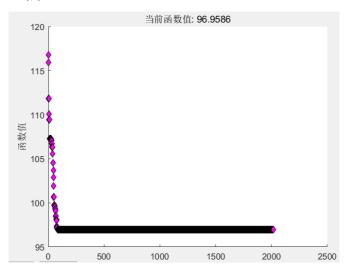
- 1. The temperature cycle in a suburb of Los Angeles on November 8 is given in the accompanying table. There are 24 data points.
  - (a) Follow the procedure outlined in Example 4.5 (use the fining command) to find the least-squares curve of the form  $f(x) = A\cos(Bx) + C\sin(Dx) + E$  for the given set of data.
  - (b) Determine  $E_2(f)$ .
  - (c) Plot the data and the least-squares curve from part (a) on the same coordinate system.

Time, p.m.	Degrees	Time, a.m.	Degrees
1	66	1	58
2	66	2	58
3	65	3	58
4	64	4	58
5	63	5	57
6	63	6	57
7	62	7	57
8	61	8	58
9	60	9	60
10	60	10	64
11	59	11	67
Midnight	58	Noon	68

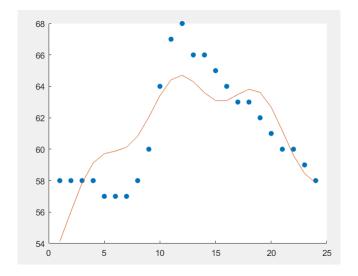
```
1
    function z=E(u)
 2
    A=u(1);
 3
    B=u(2);
 4
    C=u(3);
 5
    D=u(4);
 6
    E=u(5);
 7
    t=1:24;
 8
    [58,58,58,58,57,57,57,58,60,64,67,68,66,66,65,64,63,63,62,61,60,60,5
    9,58];
9
    z=0
10
    for i=1:24
        z=z+(A*cos(B*t(i))+C*sin(D*t(i))+E-d(i)).^2;
11
12
    end
13
    end
14
```

```
15
    options=optimset('PlotFcns',@optimplotfval,'MaxIter',5000,'MaxFunEva
    ls',5000,'TolFun',1e-12,'Tolx',1e-12);
    >> x=fminsearch(@E,[-0.9924,338,10.4823,0.1111,53.6353],options)
16
17
       -0.9932 346.4002
                           10.4821
                                      0.1111
                                                53.6355
18
19
    scatter(t,d,'filled')
20
    hold on
21
22
    plot(t,x(1)*cos(x(2).*t)+x(3)*sin(x(4).*t)+x(5))
```

- (a) The fitting curve obtained by fminsearh is
- $f(t) = -0.9932\cos(346.4002t) + 10.4821\sin(0.1111t) + 53.6355.$
- (b) It can be seen  $E_2(f) = 96.9586$  from the figure below:



# (c) As shown below:



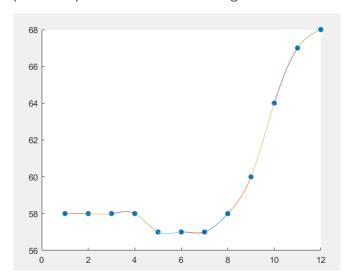
5. The accompanying table gives the hourly temperature readings (Fahrenheit) during a 12-hour period in a suburb of Los Angeles. Find the natural cubic spline for the data. Graph the natural cubic spline and the data on the same coordinate system. Use the natural cubic spline and the results of part (a) of Exercise 12 to approximate the average temperature during the 12-hour period.

Time, a.m.	Degrees	Time, a.m.	Degrees
1	58	7	57
2	58	8	58
3	58	9	60
4	58	10	64
5	57	11	67
6	57	Noon	68

```
%Natural Spline.m
 1
 2
    function [S,M]=nsfit(X,Y)
 3
    %Input -X is the 1×n abscissa vector
            -Y is the 1×n ordinate vector
 4
            -dx0=S'(x0) first derivative boundary condition
 5
    %
            -dxn=S'(xn) first derivative boundary condition
 6
    %Output -S: rows of S are the coefficients, in descending
 7
 8
                 order, for the cubic interpolants
 9
    N=length(x)-1;
10
    H=diff(X);
11
    D=diff(Y)./H;
12
    A=H(2:N-1);
13
    B=2*(H(1:N-1)+H(2:N));
    C=H(2:N);
14
15
    U=6*diff(D);
16
17
    B(1)=B(1);
18
    U(1)=U(1);
19
    B(N-1)=B(N-1);
20
    U(N-1)=U(N-1);
21
    for k=2:N-1
22
        temp=A(k-1)/B(k-1);
23
        B(k)=B(k)-temp*C(k-1);
24
        U(k)=U(k)-temp*U(k-1);
25
    end
26
    M(N)=U(N-1)/B(N-1);
    for k=N-2:-1:1
27
28
        M(k+1)=(U(k)-C(k)*M(k+2))/B(k);
29
    end
30
    M(1)=0;
31
    M(N+1)=0;
32
    for k=0:N-1
        S(k+1,1)=(M(k+2)-M(k+1))/(6*H(k+1));
33
34
        S(k+1,2)=M(k+1)/2;
35
        S(k+1,3)=D(k+1)-H(k+1)*(2*M(k+1)+M(k+2))/6;
36
        S(k+1,4)=Y(k+1);
37
    end
38
    end
```

```
1  >> X=1:12;
2  Y=[58,58,58,57,57,57,58,60,64,67,68];
3  [S,M]=nsfit(X,Y);
4  scatter(X,Y,'filled')
5  for i=1:11
6  x=i:0.01:i+1;
7  y=polyval(S(i,:),x-X(i));
8  hold on
9  plot(x,y)
10  end
```

The natural cubic spline interpolation is shown in the figure:



$$egin{aligned} \int_{x_k}^{x_{k+1}} S_k(x) \ dx = & \int_{x_k}^{x_{k+1}} \left[ a_k (x-x_k)^3 + b_k (x-x_k)^2 + c_k (x-x_k) + d_k 
ight] dx, \ &= rac{a_k}{4} (x-x_k)^4 + rac{b_k}{3} (x-x_k)^3 + rac{c_k}{2} (x-x_k)^2 + d_k x ig|_{x=x_k}^{x=x_{k+1}} \ &= rac{a_k}{4} (x_{k+1} - x_k)^4 + rac{b_k}{3} (x_{k+1} - x_k)^3 + rac{c_k}{2} (x_{k+1} - x_k)^2 + d_k (x_{k+1} - x_k) \ &= (((rac{a_k}{4} h_k + rac{b_k}{3}) h_k + rac{c_k}{2}) h_k + d_k) h_k. \ h_k = x_{k+1} - x_k. \end{aligned}$$

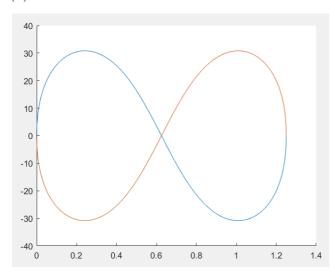
```
1 >> integ=0;
2
    h=1;
3 for i=1:11
    integ=integ+Horner1(S(i,:),h);
5
    end
6
7
    >> integ/(12-1)
8
9
    ans =
10
11
       60.1818
```

accroding to  $\int_a^b f(x) \; dx = f(c)(b-a)$ , the average temperature is 60.1818.

## P200 4(a)

Use the programs from Problem 1 and 3 to create
 (a) an infinity symbol: ∞.

### (a) As shown below:



```
1  >> M1=[0,0;0,40;(0.125/2)+0.25,40;
  (0.125/2)+0.25*2,40;0.625,0;0.625+0.125/2,-40;0.625+0.125/2+0.25,-40;1
  .25,-40;1.25,0];
2  M2=[1.25,0;1.25,40;1.25-(0.125/2)-0.25,40;1.25-
       (0.125/2)-0.25*2,40;0.625,0;0.625-0.125/2,-40;0.625-0.125/2-
       0.25,-40;0,-40;0,0];
3  beziercurve(M1)
4  hold on
5  beziercurve(M2)
```

```
1 | % beziercurve.m
 2
   function beziercurve(M)
 3
    N=length(M)-1;
 4
    t=0:0.01:1;
 5
    xp=M(:,1);
 6
    yp=M(:,2);
 7
    x=xp(1)*bezier(0,N,t);
    y=yp(1)*bezier(0,N,t);
 8
9
    for i=1:N
10
        x=x+xp(i+1)*bezier(i,N,t);
11
        y=y+yp(i+1)*bezier(i,N,t);
12
    end
13
    plot(x,y)
14
    end
```