Sprint 2 Plan

Data Visualization Team: X-Force

Sprint Completion Date: 11/4/18

Revision 1

The goals for this sprint will all involve getting together a basis for the framework of the website. A Django backend framework will be developed, and the sound, graph, and input data parsing components of the project will have a firm foundation.

<u>User Story 1:</u> As a visual learner, I want my data displayed in an organized and easy to implement graph.

- 1. Configure html pages of website to be able to use D3.js (2 hours)
- 2. Create a mock bar graph using test data. (1 hour)
- 3. Implement a mock line graph using test data. (2 hours)
- 4. Add functionality to make line graph procedurally graph over time. (2.5 hours)

Total Time: 7.5 hours

<u>User Story 2:</u> As an auditory learner, I want a graph that conveys data with sound in a way that conveys positive and negative slope.

- 1. Configure website to work with WebAudio API and Tone.js. (1 hour)
- 2. Create an oscillator that can be responsive to incoming data and interpret the data as pitch. (1 hour)
- 3. Make the oscillator follow a given data set and interpret increasing y values as increasing pitch and decreasing y values as decreasing pitch. (2 hours)
- 4. Implement shepard's tone to convey increasing and decreasing pitch. (3 hours)

Total Time: 7 hours

<u>User Story 3:</u> As a user of the website, I want the website to feel organized, work fast and follow an intuitive flow.

- 1. Initalize Django framework for website. (4 hours)
- 2. Create Django list object from user data. (1 hour)
- 3. Create logically organized html pages for website. (4 hours)
- 4. Fit website view pages into Django framework. (1 hour)
- 5. Integrate sound and graph functionality into Django. (2 hours)

Total Time: 12 hours

<u>User Story 4:</u> As a researcher, I want to be able to input my own data into the website to view a graph relevant to my own studies.

- 1. Allow users to upload .csv files to website. (3 hours)
- 2. Interpret .csv file input as data for graph. (2 hours)

Total Time: 5 hours

Team Roles:

- Taylor Chavez Product Owner
- Franky Kohn Scrum Master
- Zac Plante Developer
- TJ Hansen Developer
- Zach Sweet Developer

Scrum Times:

Monday 3:30 pm, Tuesday 12:30 pm (time with TA), Thursday 12:30 pm