

# Program Transformation and Analysis

## Assignment 2

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### **1 Introduction**

This is the second of five weekly assignments in the course Program Transformation and Analysis (PAT) at Copenhagen University. The course professor is Robert Glück. The course is held in block 4, 2019.

In this assignment the focus is on Reversible Computing and the Janus programming language: <http://topps.diku.dk/pirc/?id=janus>.

## 2 Assignment

### Exercise 1

The program `encode` in section 3 is a run-length encoder written in Janus (2007). The store is `int i, j, text[10], code[20]`. What is the store after running the encoder with the initial `text[10] = {3,3,7,7,7,7,5,5,5,0}`? Array indexing starts at 0. What are the main differences between this implementation and an implementation of the encoder in a conventional (C-like) imperative language?

The store is like: `i = 0, j = 0, text[10] = [0,...,0]` and `code[20] = [3,2,7,4,5,3,0,...,0]`

Janus have unlike a conventional (C-like) language both an entry and an exit condition in every `fromloop`. `do` statement is atleast runned once when the entry condition is true and then runned again every time the exit condition is false. the loop is only runned while the exit condition is false. In a conventional C-like language you would probably have some loop running while a condition is true.

You never assign values while inside a function you will instead increment, decrement or swap. Again a C-like language you probably just do an assignment.

| State              | condition | i | j | text                  | code                 |
|--------------------|-----------|---|---|-----------------------|----------------------|
| fst from           | true      | 0 | 0 | [3,3,7,7,7,7,5,5,5,0] | [0,..0]              |
| fst from_loop_1    | none      | 0 | 0 | [0,3,7,7,7,7,5,5,5,0] | [3,0,..,0]           |
| sec from_1         | true      | 1 | 0 | [0,3,7,7,7,7,5,5,5,0] | [3,1,0,..,0]         |
| sec from_do_1      | none      | 1 | 0 | [0,3,7,7,7,7,5,5,5,0] | [3,1,0,..,0]         |
| sec from_until_1   | false     | 1 | 0 | [0,3,7,7,7,7,5,5,5,0] | [3,1,0,..,0]         |
| sec from_loop_1    | none      | 1 | 0 | [0,0,7,7,7,7,5,5,5,0] | [3,1,0,..,0]         |
| sec from_do_2      | none      | 2 | 0 | [0,0,7,7,7,7,5,5,5,0] | [3,2,0,..,0]         |
| sec from_until_2   | true      | 2 | 2 | [0,0,7,7,7,7,5,5,5,0] | [3,2,0,..,0]         |
| fst from_until_1   | false     | 2 | 2 | [0,0,7,7,7,7,5,5,5,0] | [3,2,0,..,0]         |
| fst from_loop_2    | none      | 2 | 2 | [0,0,0,7,7,7,5,5,5,0] | [3,2,7,0,..,0]       |
| sec from_2         | true      | 2 | 2 | [0,0,0,7,7,7,5,5,5,0] | [3,2,7,0,..,0]       |
| sec from_2_do_1    | none      | 3 | 2 | [0,0,0,7,7,7,5,5,5,0] | [3,2,7,1,0,..,0]     |
| sec from_2_until_1 | false     | 3 | 2 | [0,0,0,7,7,7,5,5,5,0] | [3,2,7,1,0,..,0]     |
| sec from_2_loop_1  | none      | 3 | 2 | [0,0,0,0,7,7,5,5,5,0] | [3,2,7,1,0,..,0]     |
| sec from_2_do_2    | none      | 4 | 2 | [0,0,0,0,7,7,5,5,5,0] | [3,2,7,2,0,..,0]     |
| sec from_2_until_2 | false     | 4 | 2 | [0,0,0,0,7,7,5,5,5,0] | [3,2,7,2,0,..,0]     |
| sec from_2_loop_2  | none      | 4 | 2 | [0,0,0,0,0,7,5,5,5,0] | [3,2,7,2,0,..,0]     |
| sec from_2_do_3    | none      | 5 | 2 | [0,0,0,0,0,7,5,5,5,0] | [3,2,7,3,0,..,0]     |
| sec from_2_until_3 | false     | 5 | 2 | [0,0,0,0,0,7,5,5,5,0] | [3,2,7,3,0,..,0]     |
| sec from_2_loop_3  | none      | 5 | 2 | [0,0,0,0,0,0,5,5,5,0] | [3,2,7,3,0,..,0]     |
| sec from_2_do_3    | none      | 6 | 2 | [0,0,0,0,0,0,5,5,5,0] | [3,2,7,4,0,..,0]     |
| sec from_2_until_3 | true      | 6 | 4 | [0,0,0,0,0,0,5,5,5,0] | [3,2,7,4,0,..,0]     |
| fst from_until_2   | false     | 6 | 4 | [0,0,0,0,0,0,5,5,5,0] | [3,2,7,4,0,..,0]     |
| fst from_loop_3    | none      | 6 | 4 | [0,0,0,0,0,0,0,5,5,0] | [3,2,7,4,5,0,..,0]   |
| sec from_3         | true      | 6 | 4 | [0,0,0,0,0,0,0,5,5,0] | [3,2,7,4,5,0,..,0]   |
| sec from_3_do_1    | none      | 7 | 4 | [0,0,0,0,0,0,0,5,5,0] | [3,2,7,4,5,1,0,..,0] |
| sec from_3_until_1 | false     | 7 | 4 | [0,0,0,0,0,0,0,5,5,0] | [3,2,7,4,5,1,0,..,0] |
| sec from_3_loop_1  | none      | 7 | 4 | [0,0,0,0,0,0,0,0,5,0] | [3,2,7,4,5,1,0,..,0] |
| sec from_3_do_2    | none      | 8 | 4 | [0,0,0,0,0,0,0,0,5,0] | [3,2,7,4,5,2,0,..,0] |
| sec from_3_until_2 | false     | 8 | 4 | [0,0,0,0,0,0,0,0,5,0] | [3,2,7,4,5,2,0,..,0] |
| sec from_3_loop_2  | none      | 8 | 4 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,2,0,..,0] |
| sec from_3_do_3    | none      | 9 | 4 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| sec from_3_until_3 | false     | 9 | 6 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| fst from_until_3   | true      | 9 | 6 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| thd from_1         | true      | 9 | 6 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| thd from_1_do_1    | none      | 6 | 4 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| thd from_1_until_1 | false     | 6 | 4 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| thd from_1_do_2    | none      | 2 | 2 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| thd from_1_until_2 | false     | 2 | 2 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| thd from_1_do_3    | none      | 0 | 0 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |
| thd from_1_until_3 | true      | 0 | 0 | [0,0,0,0,0,0,0,0,0,0] | [3,2,7,4,5,3,0,..,0] |

## Exercise 2

Invert the Janus-program. Show the resulting inverse program.

```
procedure encode{-1}
  from i = 0 do
    i += code[j+1]
    j += 2
  until code[j] = 0
  from text[i] = 0 loop
    j -= 2
    from code[j] != text[i]
    do i -= 1
      code[j+1] -= 1
    loop text[i] += code[j]
    until code[j+1] = 0
    code[j] <=> text[i]
  until i = 0 && j = 0
```

## Exercise 3

Define concisely the program inversion rules that you used.

+= changes to -=

-= changes to +=

swap condition between from and until

reverse the order of the two outer loops

reverse the order of operations within each do and loop statement

!= is left untouched !=

= is left untouched =

&& is left untouched &&

subtraction or addition on variables on the

left handside is left untouched.

## Exercise 4

Implement a simple discrete physical simulation for free-falling objects in Janus. a. The simulation calculates the velocity  $v$  and the height  $h$  of a free-falling object in discrete time steps. The program contains four variables:

t: time  
v: velocity  
h: height  
tend: duration of simulation

At each simulation step,  $t$  is incremented by 1 [sec]. The simulation runs for  $tend$  steps. For simplicity, we assume that the gravitational acceleration  $g$  is 10 [ $m/s^2$ ]. The equation for calculating the values of  $v$  and  $h$  at time step  $t$  are:

$$v_t := v_{t-1} + g \quad (1)$$

$$h_t := h_{t-1} - v_t + g/2 \quad (2)$$

Write a Janus program `fall` that performs the simulation.

```
procedure fall(int t, int v, int h, int tend)
  local int g = 10
  from t = 0 do
    t += 1
    v += g
    h += g/2 - v
  until t = tend
  delocal int g = 10
```

b. Run the program by hand or interpreter. Start with the initial store ( $t=0, v=0, h=176, tend=3$ )

| State   | condition | t | v  | h   |
|---------|-----------|---|----|-----|
| from    | true      | 0 | 0  | 176 |
| do_1    | none      | 1 | 10 | 171 |
| until_1 | false     | 1 | 10 | 171 |
| do_2    | none      | 2 | 20 | 156 |
| until_2 | false     | 2 | 20 | 156 |
| do_3    | none      | 3 | 30 | 131 |
| until_3 | true      | 3 | 30 | 131 |

## Exercise 5

Solve the inverse problem: When an object is dropped from the top of a tower in Copenhagen, it takes four second for it to reach the ground and its velocity is 40 [m/s]. What is the height of the this tower? Use program fall to calculate the height. Show the initial store and how you ran the program to calculate the solution.

```
procedure fall-1(int t, int v, int h, int tend)
  local int g = 10
  from t = tend do
    h -= g/2 - v
    v -= g
    t -= 1
  until t = 0
  delocal int g = 10
```

We run the program with a initial store (t=4, v=40, h=0, tend=4).

| State   | condition | t | v  | h  |
|---------|-----------|---|----|----|
| from    | true      | 4 | 40 | 0  |
| do_1    | none      | 3 | 30 | 35 |
| until_1 | false     | 3 | 30 | 35 |
| do_2    | none      | 2 | 20 | 50 |
| until_2 | false     | 2 | 20 | 60 |
| do_3    | none      | 1 | 10 | 65 |
| until_3 | false     | 1 | 10 | 75 |
| do_4    | none      | 0 | 0  | 70 |
| until_4 | true      | 0 | 0  | 80 |

The height h of the tower is 80.

### 3 Janus - encode

```
procedure encode
  from i = 0 && j = 0 loop
    code[j] <=> text[i]
    from code[j+1] = 0
    do code[j+1] += 1
      i += 1
    loop text[i] -= code[j]
    until code[j] != text[i]
    j += 2
  until text[i] = 0
  from code[j] = 0 do
    j -= 2
    i -= code[j+1]
  until i = 0
```

### References

- [1] Yokoyama, T. and Glück, R. *A reversible programming language and its invertible self-interpreter..* ACM, 2007.