

# 1

```
    addi x7, x0, 0
loop1: addi x29, x0, 0      # j = 0
loop2: slli x28, x29, 5    # 5 = 2 + 3
    add  x28, x10, x28    # x28 = &D[4*j]
    add  x30, x7, x29     # x30 = i + j
    sd   x30, 0(x28)      # D[4*j] = i + j
    addi x29, x29, 1      # j++
    blt  x29, x6, loop2   # j < b
    addi x7, x7, 1        # i++
    blt  x7, x5, loop1    # i < a
```

# 2

```
fib:  addi x5, x0, 2      # x5 = 2
      blt  x10, x5, re    # n == 0 or n == 1, directly return
      addi sp, sp, -16    # save space
      sd   x1, 8(sp)      # save return address
      addi x5, x10, -1    # x5 = n - 1
      sd   x5, 0(sp)      # save n - 1
      jal  x1, fib        # call fib(n-1)
      addi x6, x10, 0     # x6 = fib(n-1)
      ld   x5, 0(sp)      # x5 = n - 1
      addi x5, x5, -1     # x5 = n - 2
      jal  x1, fib        # call fib(n-2)
      add  x10, x10, x6    # x10 = fib(n-1)+fib(n-2)
      ld   x1, 8(sp)
      addi sp, sp, 16     # pop stack
re:   jalr x0, 0(x1)
```