

3-8

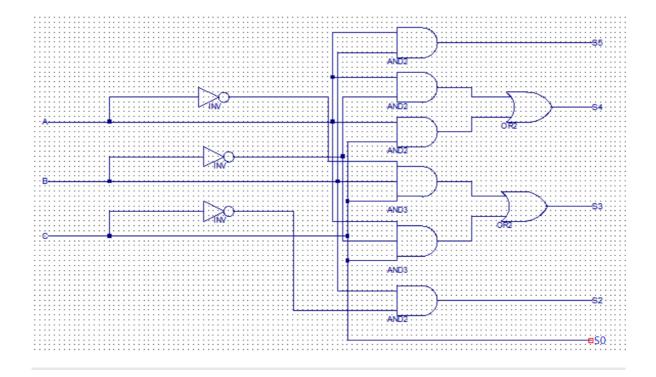
#### The truth table is

Α	В	С	S5	<b>S4</b>	<b>S3</b>	<b>S2</b>	<b>S1</b>	S0
0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	1
0	1	0	0	0	0	1	0	0
0	1	1	0	0	1	0	0	1
1	0	0	0	1	0	0	0	0
1	0	1	0	1	1	0	0	1
1	1	0	1	0	0	1	0	0
1	1	1	1	1	0	0	0	1

We can have:

$$S0=C, S1=0, S2=B\overline{C}, S3=\overline{A}BC+A\overline{B}C, S4=A\overline{B}+AC, S5=AB$$

So the circuit will be:



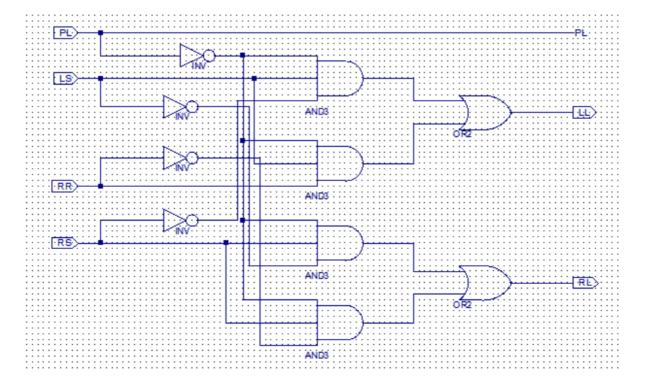
## 3-11

(a)

PS	LS	RS	RR	PL	LL	RL
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	0	1	0	0	0	1
0	0	1	1	0	0	1
0	1	0	0	0	1	0
0	1	0	1	0	1	0
0	1	1	0	0	0	1
0	1	1	1	0	1	0
1	X	X	Х	1	0	0

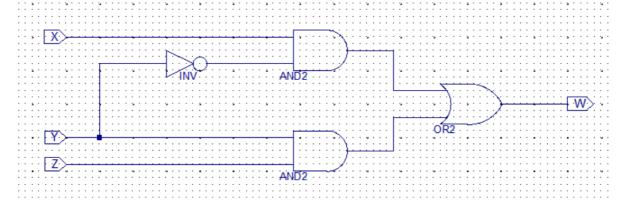
X represents 1 or 0, the last row specifies the case that "If there is a car in the car pool lane, PL is 1".

(b)

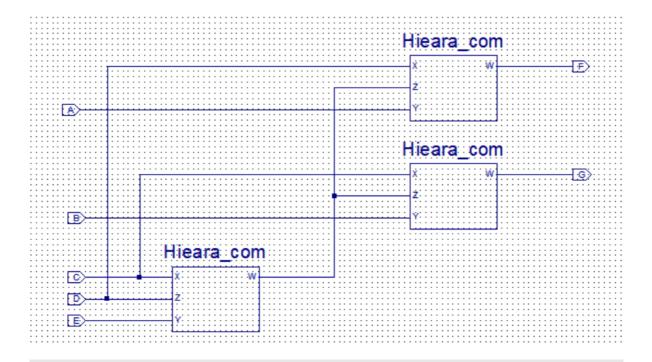


# 3-13

### Hierarchical component:



The final circuit:



## 3-14

