OS_Assignment6

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第一个题目是之前的作业,故不赘述

1. 写一个两线程程序,两线程同时向一个数组分别写入1000 万以内的奇数和偶数, 过程中共用一个偏移量,代码逻辑如下所示。写完后打印出数组相邻两个数的最 大绝对差值以及数组各元素的总和(注意:使用uint64)。

请分别按下列方法完成一个不会丢失数据的程序: 1) 请用Peterson 算法实现上述功能。2) 学习了解 pthread mutex lock/unlock()函数的功能,并实现上述程序功能。

a. peterson算法

```
#include <pthread.h>
#include <stdlib.h>
#include <unistd.h>
#include <stdio.h>
#include <stdatomic.h>
#define M 10000000
int data[M];
atomic_int myindex;
volatile int flag[2];
volatile int turn;
void *thread_1(void *arg)
{
  for (int i = 0; i < M;) {
   flag[1] = 1;
   turn = 0;
    while (flag[0] \&\& turn == 0);
    for (int j = 0; j < 100; j++) {
      data[myindex] = i + 1;
      myindex++;
      i += 2;
    flag[1] = 0;
  }
  return NULL;
}
void *thread_0(void *arg)
{
```

```
for (int i = 0; i < M;) {
    flag[0] = 1;
    turn = 1;
    while (flag[1] \&\& turn == 1);
    for (int j = 0; j < 100; j++) {
     data[myindex] = i;
      myindex++;
      i += 2;
    flag[0] = 0;
  }
  return NULL;
}
int main(void)
  unsigned long tick1, tick2;
  pthread_t thread0, thread1;
  pthread_create(&thread0, NULL, thread_0, NULL);
  pthread_create(&thread1, NULL, thread_1, NULL);
  pthread_join(thread0, NULL);
  pthread_join(thread1, NULL);
  int max = 0;
  for (int i = 0; i < M - 1; i++) {
   int diff = abs(data[i] - data[i + 1]);
    if (diff > max) {
      maxDiff = diff;
  unsigned long long int sum = 0;
  for (int i = 0; i < M; i++)
    sum += data[i];
  printf("Sum = %llu\nMax diff is: %d\n", sum, max);
  return 0;
}
```

运行结果如下:

```
Sum = 49999995000000
Max diff is: 2997
./beauty 1.02s user 0.02s system 189% cpu 0.549 total
```

b. lock

```
#include <pthread.h>
#include <stdlib.h>
#include <unistd.h>
```

```
#include <stdio.h>
#include <stdatomic.h>
#define M 10000000
int data[M];
atomic_int myindex;
pthread_mutex_t the_mutex;
void *thread_1(void *arg)
{
  for (int i = 0; i < M;) {
    pthread_mutex_lock(&the_mutex);
    for (int j = 0; j < 100; j++) {
      data[myindex] = i + 1;
      myindex++;
      i += 2;
    pthread_mutex_unlock(&the_mutex);
  }
  return NULL;
}
void *thread_0(void *arg)
{
  for (int i = 0; i < M;) {
    pthread_mutex_lock(&the_mutex);
    for (int j = 0; j < 100; j++) {
      data[myindex] = i;
      myindex++;
      i += 2;
    pthread_mutex_unlock(&the_mutex);
 }
  return NULL;
}
int main(void)
{
  unsigned long tick1, tick2;
  pthread_t thread0, thread1;
  pthread_create(&thread0, NULL, thread_0, NULL);
  pthread_create(&thread1, NULL, thread_1, NULL);
  pthread_join(thread0, NULL);
  pthread_join(thread1, NULL);
  int max = 0;
  for (int i = 0; i < M - 1; i++) {
    int diff = abs(data[i] - data[i + 1]);
    if (diff > max)
      max = diff;
  }
  unsigned long long int sum = 0;
  for (int i = 0; i < M; i++)
    sum += data[i];
```

```
printf("Sum = %llu\nMax diff is: %d\n", sum, max);
return 0;
}
```

运行结果为:

```
Sum = 49999995000000
Max diff is: 1057
./beauty 0.03s user 0.02s system 114% cpu 0.040 total
```

简单总结

- peterson算法始终比lock函数开销大(由运行时间即可看出)
- 双核运行Peterson会出现问题,原因是核间同步并未纳入算法考量,解决方案有:
 - 。 引入stdatomic.h头文件(参考《21世纪C语言》),用atomic_int声明变量,可以保证对此变量操作的原子性(甚至不需要写Peterson了)
 - 。 每次操作前用嵌入式汇编刷内存(思路来自舍友,不过这个开销很大)