- Please refer to our DrProject Page for the Milestone 4 sprint backlog.

- Since our project is GUI related, we have tested our program manually. See testcases.txt for test cases.

- Since we are using Code Igniter our project is structured as follows: our landing pages are stored in the /Application/Controllers. These landing pages use the models and helper files to access the functions needed by these files. The models are stored under /Application/Models , and helper files are stored under the /Application/libraries. Finally after dynamic generation of the content to be displayed on the screen we send the data to a 'view' to display them on the screen. These individual views are stored under /Application/views .

- TroubleShooting is included in the userguide.php in a4

- **Reflection**
  - We under estimated the size of the project, as a result we didn't allocate enough work in the previous milestone resulting in a massive milestone 4.
  - Our choose of using CodeIgniter paid off by having a nice structure code that saved us lots of time. Most of our group found the documentation of CodeIgniter pretty useful and resourceful.
  - Not using svn effective enough caused us waste of time, merging local copies of the code.
  - Kate, Vim, Aptana were used as the IDE's for developing our project. They were light weight tools, that they made quick debugging easy.
  - Using the firefox plugin Firebug and developer mode in chrome help us spot little problems in our code almost in an instant. Also, it allowed us to test minor edits of the code with out actually changing a working copy.
  - Multiple css caused issues because of overlapping.
  - PhpMyAdmin made MySql browsing very easy. It was very user friendly.
  - Few things we learned from the lecture that were useful such as agile development, code smell, refactoring and MVC.