

ZERO ROBOTICS

ISS PROGRAMMING CHALLENGE

Getting to Know SPHERES



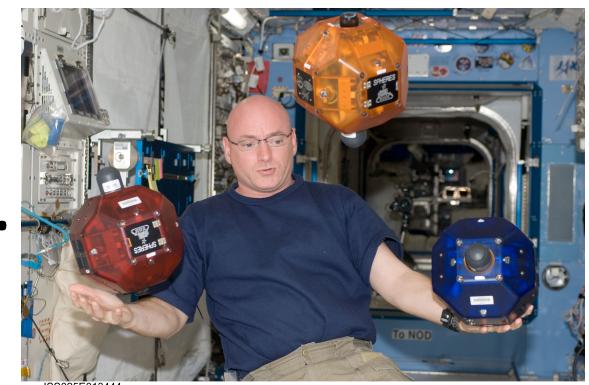
[TOPCODER]





“SPHERES” = Synchronized Position Hold, Engage, Reorient, Experimental Satellites

Let's see what that means . . .





- SPHERES are the size of a bowling ball
- The SPHERES first reached the ISS in 2006
- There are currently three SPHERES aboard the ISS
- Each satellite is self-contained with power, propulsion, computers and navigation equipment
- The three satellites float freely in the ISS and perform flight formations much like the Blue Angels (check out this [video](#))

What Are SPHERES?



Used as a testbed for computer programs—
allow scientists to try out many versions of
programs

Main purposes:

1. Test spacecraft docking
2. Test how spacecraft can fly in formation



Why SPHERES?



- Working in space is challenging:
 - conditions are tough (i.e., no gravity, cold, huge distances),
 - equipment used is very expensive,
 - getting large pieces of equipment into space is expensive and/or impractical, and
 - results of failure can be disastrous
- Spacecraft and satellite maneuvers are preprogrammed (humans cannot guide remotely using real-time visual feedback)



How Can SPHERES Help?

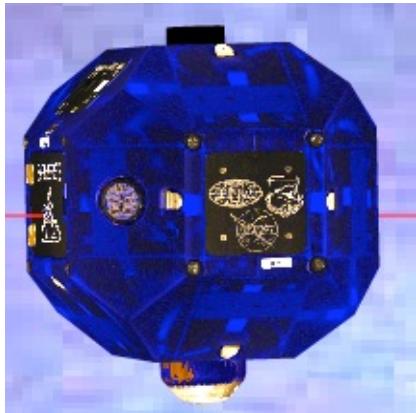


- Testing spacecraft docking:
 - Make it easier and cheaper to assemble new large spacecraft, like a new Space Station or a transport to Mars
 - Help to recover old spacecraft and reuse them or dispose of them safely (instead of them floating forever around Earth)
- Testing fly in formation:
 - Share features, such as computers and antennas, among satellites
 - Create future space telescopes (the grandson of Hubble, 15–20 years from now)

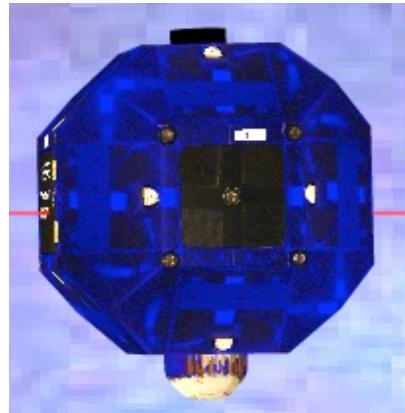
Watch [tests aboard the ISS](#) to see SPHERES at work



View of a SPHERES from all sides

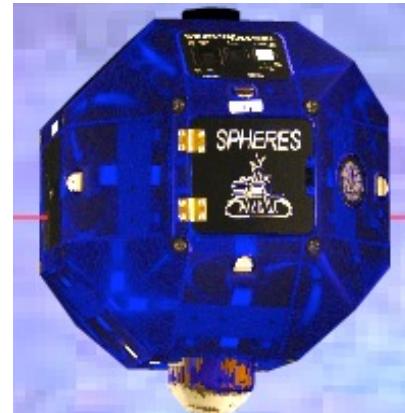


+X

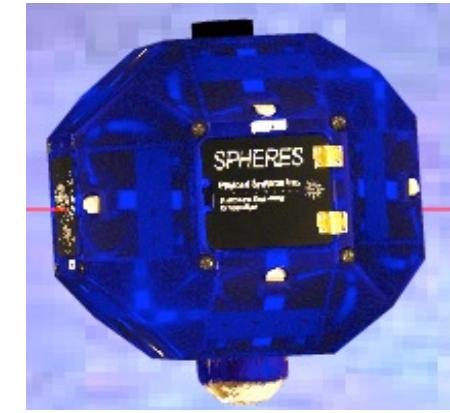


-X

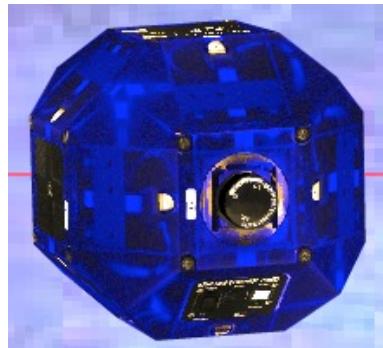
(known as the Velcro face
because it has Velcro on
it!)



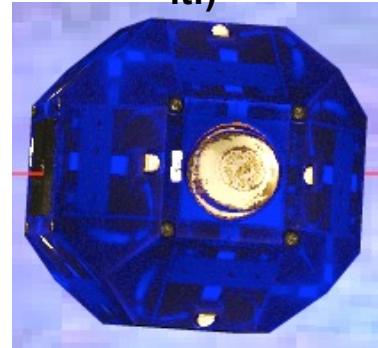
+Y



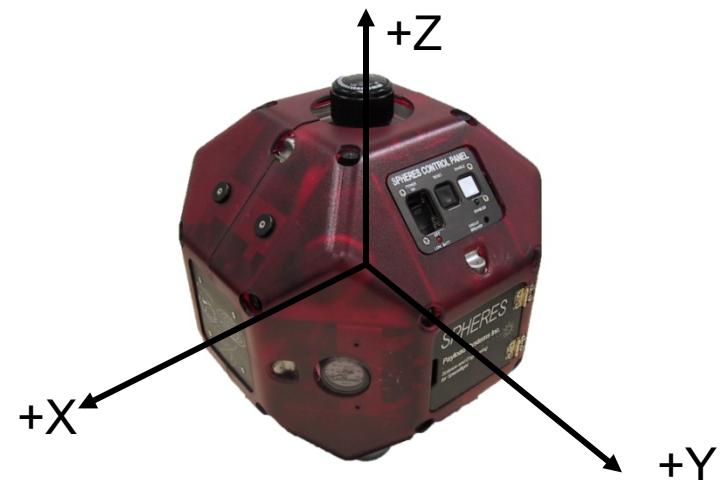
-Y



+Z

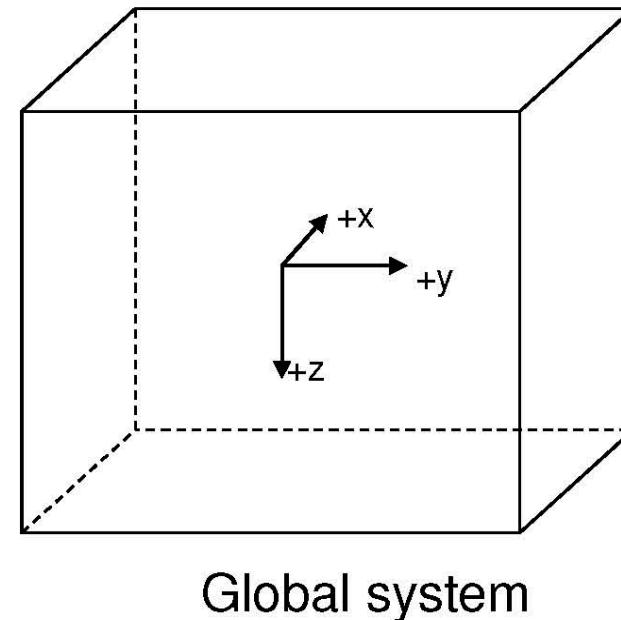
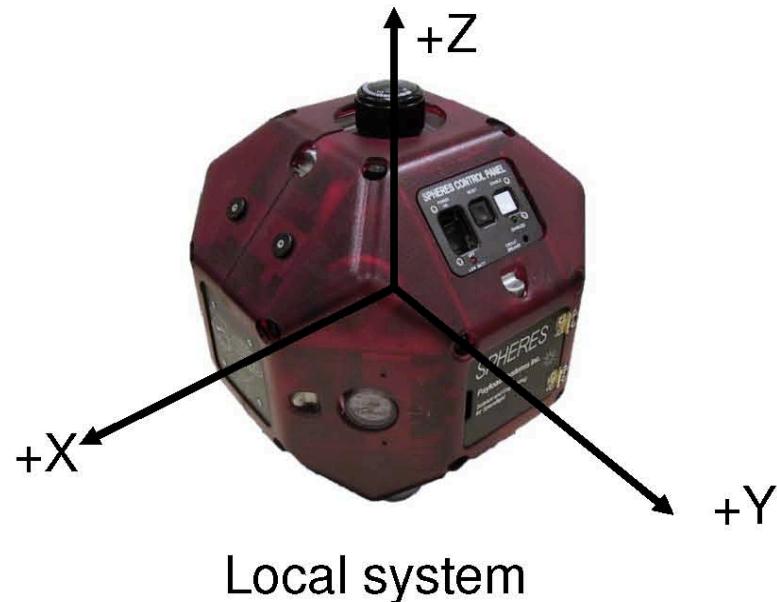


-Z



Local vs. Global Coordinate Systems

- Two separate systems for movement
- **Global system:** space that SPHERES move around in (in simulation or on the ISS)
- **Local system:** orientation of satellite itself

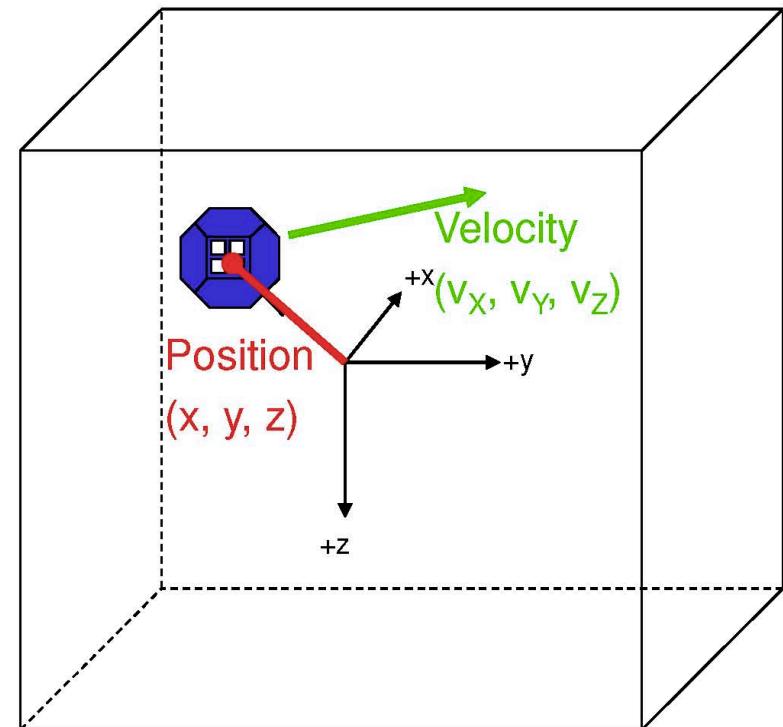


You will learn more about coordinate systems later in Week 1



State describes how local coordinate system relates to global coordinate system

- **Position** (x, y, z) describes where center of the satellite is in global frame
- **Velocity** describes how fast and in what direction satellite is moving in global frame
- **Attitude** describes where satellite is pointing (i.e., describes how local coordinate frame is rotated within global frame)

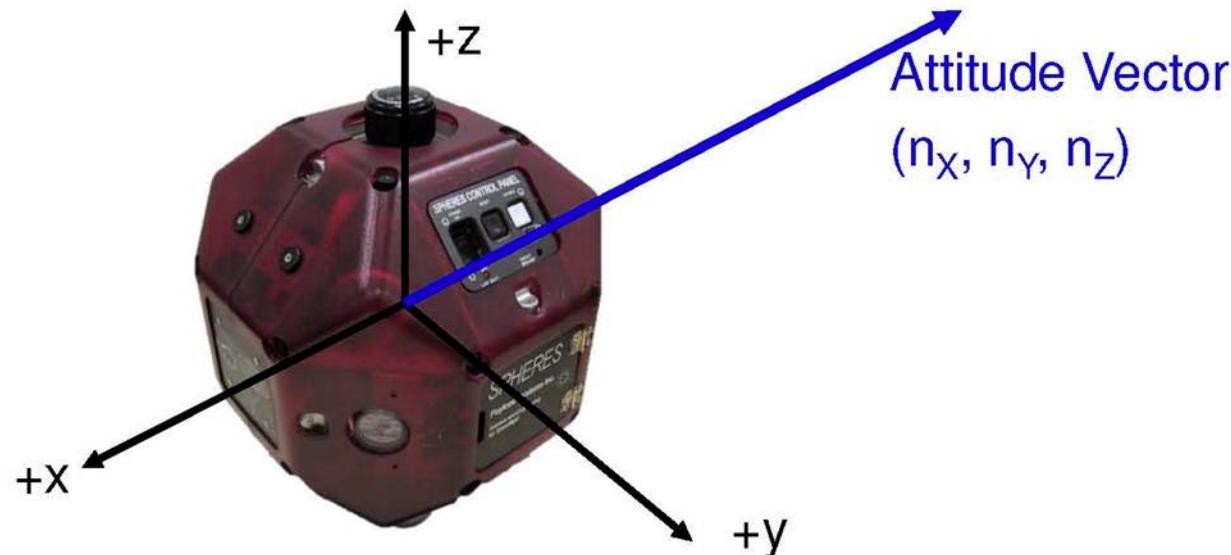


You will learn more about “state” in
Week 3





Attitude vector is a set of coordinates that indicate the direction of the $-X$ (Velcro) face of satellite in global frame

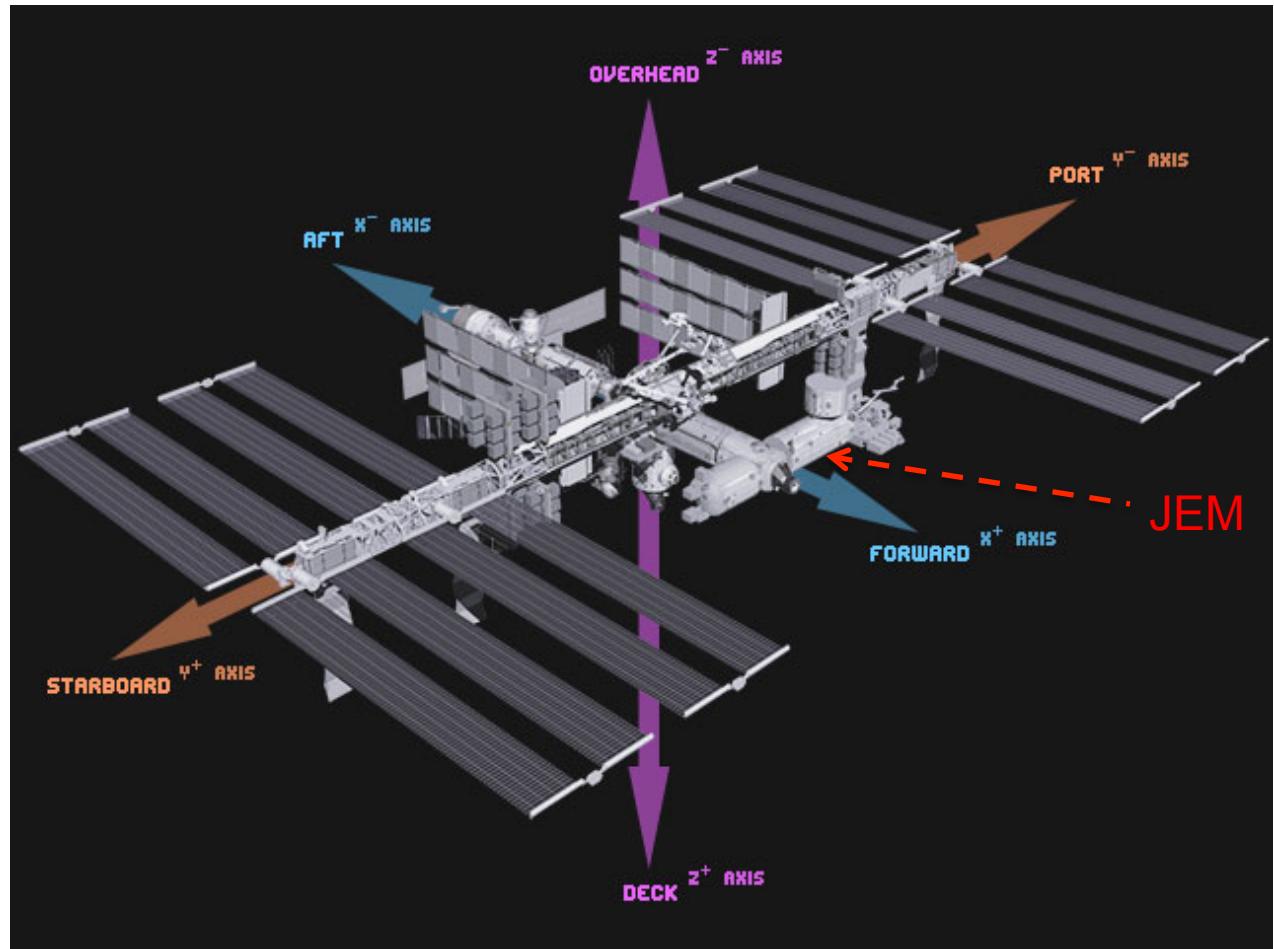


You will learn more about Attitude at the end of Week 1



ISS Global Coordinate System

- The ISS Global Coordinate System for the US
 - Positive Z axis points toward the center of the Earth
 - Positive X axis points in the direction of travel
- Note the location of the JEM
 - Japanese Experiment Module





- SPHERES operate in the JEM Module as shown here
- Ship terminology is used to describe directions on the ISS:
 - Starboard (right)
 - Port (left)
 - Forward
 - Aft
 - Deck
 - Overhead

*View from STARBOARD to PORT (towards airlock)
(looking along y axis, toward -y)*

