

Lab1-report

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任务一

Device	Port	IP	Mask	Gateway
Router1	端口 1	192.168.1.1	/24	-
	端口 2	10.0.1.1	/24	-
Router2	端口 1	10.0.1.2	/24	-
	端口 2	20.0.2.2	/24	-
	端口 3	192.168.2.1	/24	-
Router3	端口 1		/24	-
	端口 2	192.168.3.1	/24	-
PC1	端口 1	192.168.1.2	/24	192.168.1.1
PC2	端口 1	192.168.2.2	/24	192.168.2.1
PC3	端口 1		/24	192.168.3.1
Server1	端口 1	192.168.1.3	/24	192.168.1.1
Laptop1	端口 1	192.168.1.4	/24	192.168.1.1
Laptop2	端口 1	192.168.2.3	/24	
Laptop3	端口 1	192.168.3.3	/24	192.168.3.1

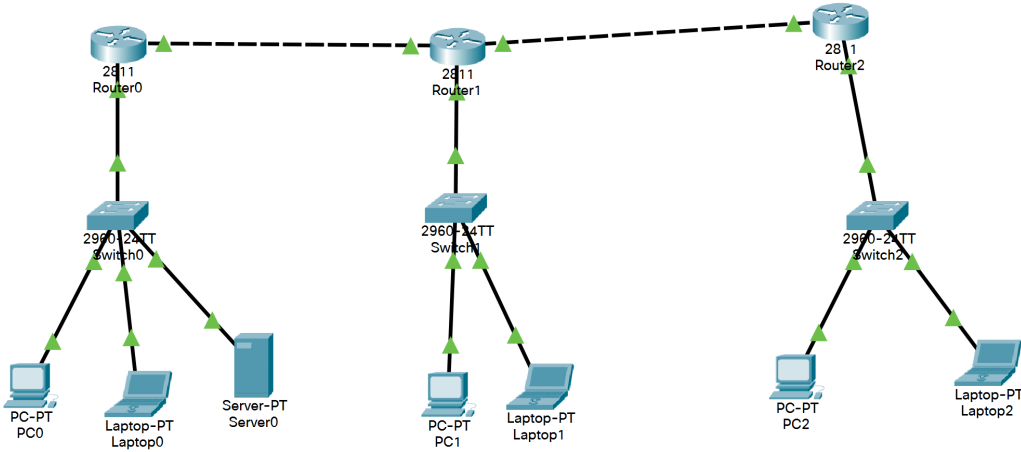
三处污损地方分别为：

- Router3: 10.0.2.1
- PC3: 192.168.3.2
- Laptop2: 192.168.2.1

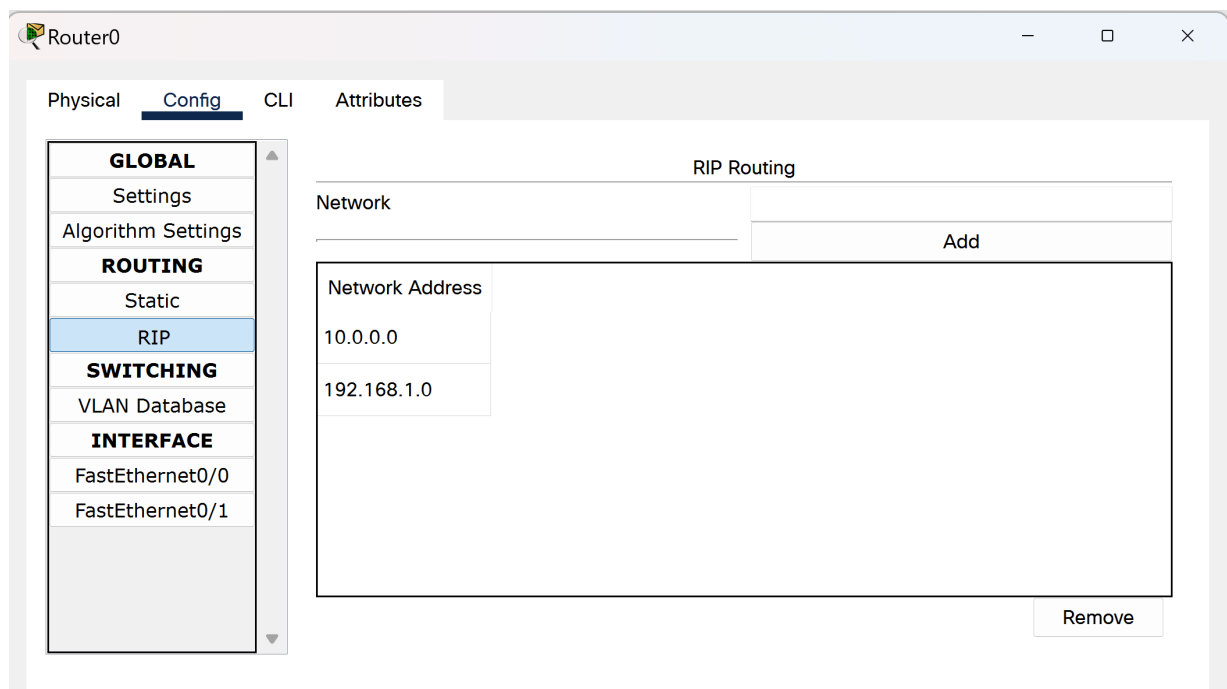
Router2的端口2有错误，20开头属于公网ip地址，不应该用于私人子网搭建，因此应该改为10.0.2.2

任务二

使用2811型号路由器搭配 NM-1E 模块，其它设备均按照拓扑图给出的搭建

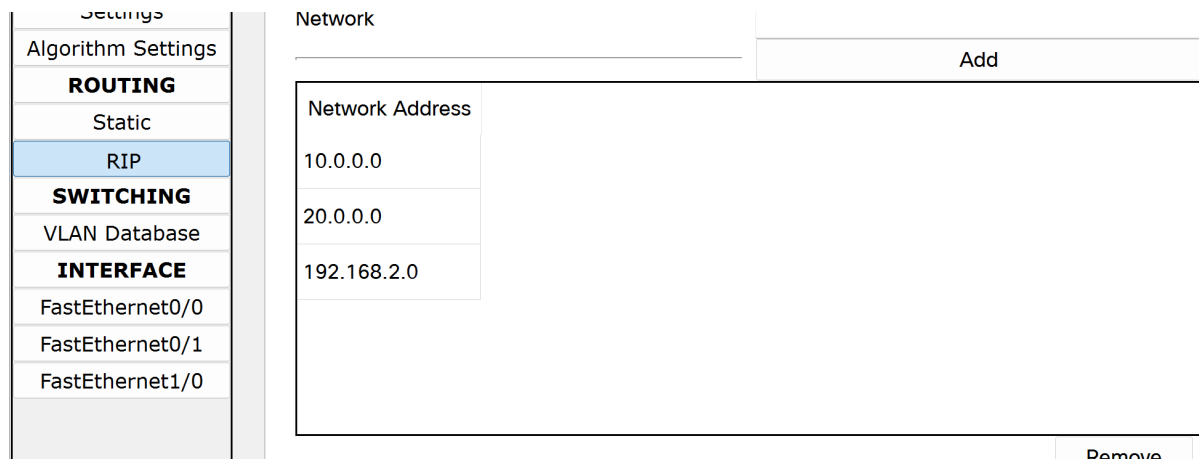


Router0设定



```
Router(config)#interface FastEthernet0/0
Router(config-if)#ip address 10.0.1.1 255.255.255.0
Router(config-if)#ip address 10.0.1.1 255.255.255.0
Router(config-if)#
Router(config-if)#exit
Router(config)#interface FastEthernet0/1
Router(config-if)#ip address 192.168.1.1 255.255.255.0
Router(config-if)#
```

Router1設定



```
Router(config)#interface FastEthernet0/1
Router(config-if)#ip address 20.0.2.2 255.255.255.0
Router(config-if)#ip address 20.0.2.2 255.255.255.0
Router(config-if)#
Router(config-if)#exit
Router(config)#interface FastEthernet0/0
Router(config-if)#ip address 10.0.1.2 255.255.255.0
Router(config-if)#ip address 10.0.1.2 255.255.255.0
Router(config-if)#
Router(config-if)#exit
Router(config)#interface FastEthernet1/0
Router(config-if)#ip address 192.168.2.1 255.255.255.0
Router(config-if)#
```

Algorithm Settings	Add	
ROUTING		
Static	Network Address	
RIP	10.0.0.0	
SWITCHING	20.0.0.0	
VLAN Database	192.168.3.0	
INTERFACE		
FastEthernet0/0		
FastEthernet0/1		

```

Router(config)#interface FastEthernet0/0
Router(config-if)#ip address 20.0.2.1 255.255.255.0
Router(config-if)#ip address 20.0.2.1 255.255.255.0
Router(config-if)#
Router(config-if)#exit
Router(config)#interface FastEthernet0/1
Router(config-if)#ip address 192.168.3.1 255.255.255.0

```

其它设备（除了交换机外）按照任务一中给出的表格设置ip地址和默认网关

在等待一段时间让rip协议收敛后，可以在PC1上ping通同一子网内的设备，也可以ping通另一个子网内的设备（PC3）

```

C:\>
C:\>ping 192.168.1.1

Pinging 192.168.1.1 with 32 bytes of data:

Reply from 192.168.1.1: bytes=32 time<1ms TTL=255
Reply from 192.168.1.1: bytes=32 time<1ms TTL=255
Reply from 192.168.1.1: bytes=32 time<1ms TTL=255
Reply from 192.168.1.1: bytes=32 time<1ms TTL=255

Ping statistics for 192.168.1.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>ping 192.168.3.2

Pinging 192.168.3.2 with 32 bytes of data:

Reply from 192.168.3.2: bytes=32 time<1ms TTL=125
Reply from 192.168.3.2: bytes=32 time<1ms TTL=125
Reply from 192.168.3.2: bytes=32 time=1ms TTL=125
Reply from 192.168.3.2: bytes=32 time<1ms TTL=125

Ping statistics for 192.168.3.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>

```

任务三

根据提示, "YHQL, YLGL, YLFL"是凯撒加密算法在k=3时的结果, 原码为凯撒名言"VENI, VIDI, VICI" ("I came, I saw, I conquered")

因此我将三个密码设为如下值:

- password1: VENIVIDIVICI_console
- password2: VENIVIDIVICI_privileged
- password2: VENIVIDIVICI_telnet

设置命令的过程如下

```
Router>enable
Router#conf ter
Router#conf terminal
Enter configuration commands, one per line.  End with CNTL/Z.
Router(config)#line console 0
Router(config-line)#password
% Incomplete command.
Router(config-line)#password VENIVIDIVICI_console
Router(config-line)#login
Router(config-line)#end
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#conf te
Router#conf terminal
Enter configuration commands, one per line.  End with CNTL/Z.
Router(config)#enable password VENIVIDIVICI_privileged
Router(config)#line vty 0
Router(config-line)#password VENIVIDIVICI_telnet
Router(config-line)#login
Router(config-line)#end
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#
Router#show running
Router#show running-config
```

通过 `show running-config` 命令可以看到密码在配置文件中以明文方式存储

```
line con 0
  password VENIVIDIVICI_console
  login
!
line aux 0
!
line vty 0
  password VENIVIDIVICI_telnet
  login
```

```
hostname Router
!
!
!
enable password VENIVIDIVICI_privileged
!
!
!
!
!
!
!
ip cef
no ipv6 cef
```

以上设置基于配置文件不会泄露的假设，但事实上在配置文件中明文存储密码是极其不安全的行为，通过运行指令 `service password-encryption` 可以将密码改为密文存储，加密后再次查看配置文件，可以看到密码已经以密文形式存储了

```
!
line con 0
  password 7 08176960202F2C333B3D2527031427273D262D1F02
  login
!
line aux 0
!
line vty 0
  password 7 08176960202F2C333B3D25270314302D3F3B2707
  login
line vty 1 4
  login
!
;
```

通过运行 `copy running-config startup-config` 保存配置文件，关机重启后可以看到需要密码验证，此时应该输入 password1 进入 console 界面

```
User Access Verification
```

```
Password:
```

```
Router>|
```

进入特权模式需要输入 password2

```
Password:
```

```
Router>
```

```
Router>enable
```

```
Password:
```

```
Password:
```

```
Password:
```

```
Router#|
```

通过 PC1 使用 `telnet` 命令远程连接，需要输入password3

```
Invalid Command.
```

```
C:\>telnet 192.168.1.1
```

```
Trying 192.168.1.1 ...Open
```

```
User Access Verification
```

```
Password:
```

```
Router>|
```

原文

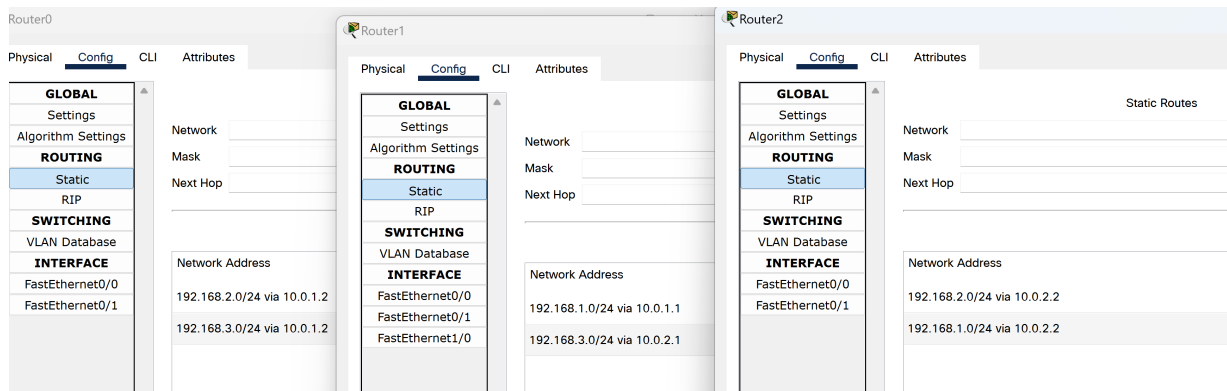
注意题目中的混合，考虑容斥原理

密码复杂度分析，根据提示，需要排除纯数字、纯字母的情况：

- 总长六位的纯数字密码： 1×10^6
- 总长六位的混合有数字及小写字母的密码： $(10 + 26)^6 - 10^6 - 26^6 \approx 1.8 \times 10^9$
- 总长六位的混合有数字、大写字母、小写字母的密码： $(10 + 26 + 26)^6 - 10^6 - 26^6 - 26^6 - 2 \times ((10 + 26)^6 - 10^6 - 26^6) - ((26 + 26)^6 - 26^6 - 26^6) \approx 3.3 \times 10^{10}$
- 总长八位的混合有数字、大写字母、小写字母的密码： $(10 + 26 + 26)^8 - 10^8 - 26^8 - 26^8 - 2 \times ((10 + 26)^8 - 10^8 - 26^8) - ((26 + 26)^8 - 26^8 - 26^8) \approx 1.6 \times 10^{14}$

任务四

静态路由配置如下



在PC1上pingPC3

```
C:\>ping 192.168.3.2

Pinging 192.168.3.2 with 32 bytes of data:

Reply from 192.168.3.2: bytes=32 time<1ms TTL=125
Reply from 192.168.3.2: bytes=32 time<1ms TTL=125
Reply from 192.168.3.2: bytes=32 time<1ms TTL=125
Reply from 192.168.3.2: bytes=32 time<1ms TTL=125

Ping statistics for 192.168.3.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

在PC3上pingPC2

```
C:\>ping 192.168.2.2

Pinging 192.168.2.2 with 32 bytes of data:

Reply from 192.168.2.2: bytes=32 time<1ms TTL=126
Reply from 192.168.2.2: bytes=32 time=30ms TTL=126
Reply from 192.168.2.2: bytes=32 time=2ms TTL=126
Reply from 192.168.2.2: bytes=32 time<1ms TTL=126

Ping statistics for 192.168.2.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 30ms, Average = 8ms

C:\>|
```

在PC2上pingPC1

```

Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.2

Pinging 192.168.1.2 with 32 bytes of data:

Reply from 192.168.1.2: bytes=32 time=18ms TTL=126
Reply from 192.168.1.2: bytes=32 time<1ms TTL=126
Reply from 192.168.1.2: bytes=32 time<1ms TTL=126
Reply from 192.168.1.2: bytes=32 time<1ms TTL=126

Ping statistics for 192.168.1.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 18ms, Average = 4ms

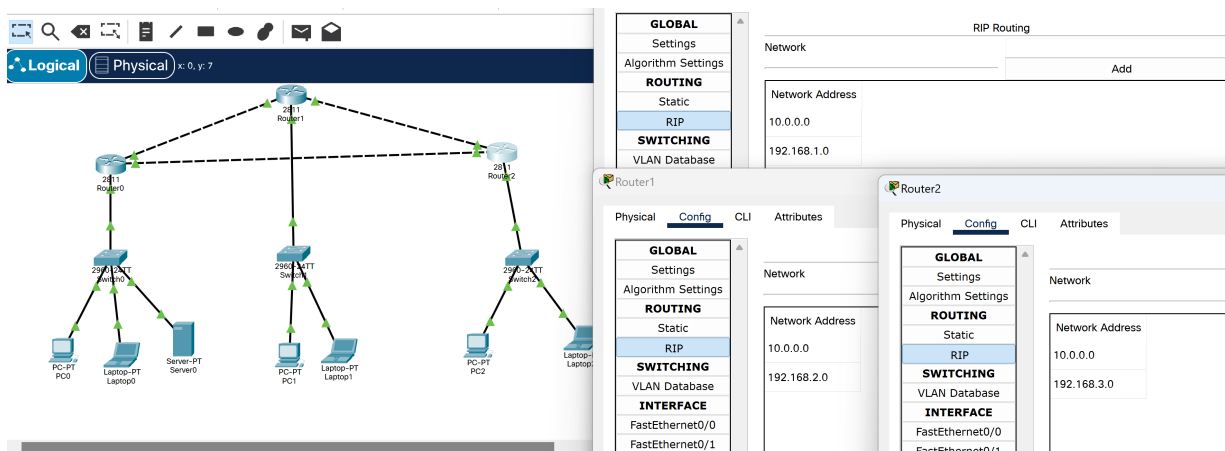
C:\>|

```

任务五

使用Rip路由协议维护“共和国”目前的局域网

网络拓扑和rip路由配置如下



在路由收敛稳定后，各PC可以相互ping通

```

C:\>ping 192.168.3.2

Pinging 192.168.3.2 with 32 bytes of data:

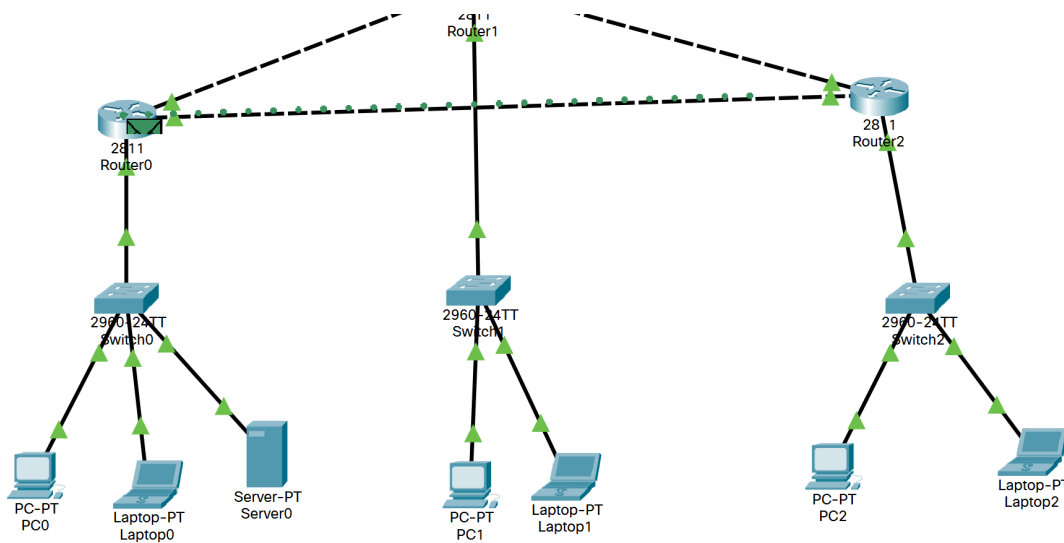
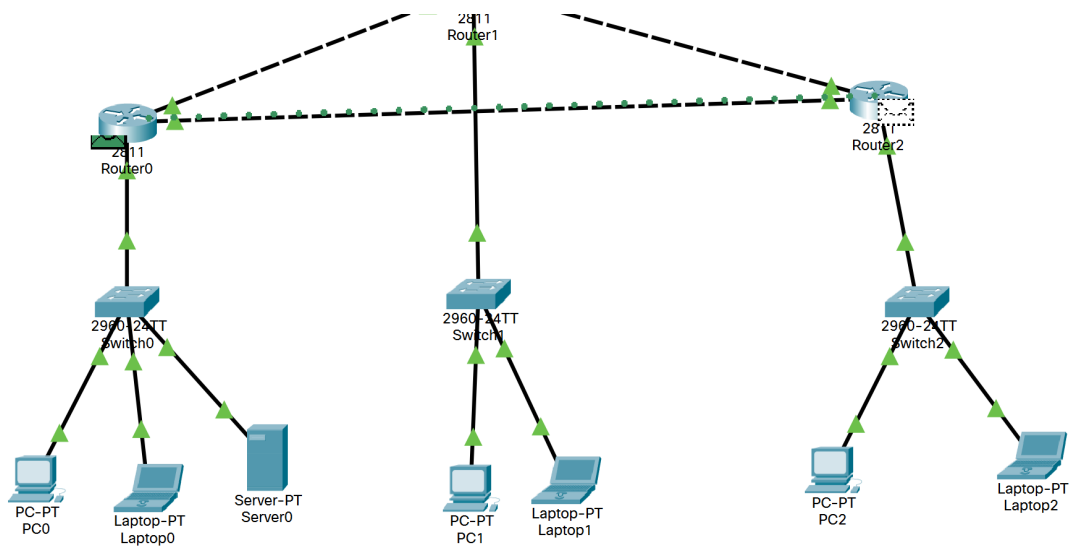
Reply from 192.168.3.2: bytes=32 time<1ms TTL=126
Reply from 192.168.3.2: bytes=32 time=20ms TTL=126
Reply from 192.168.3.2: bytes=32 time=13ms TTL=126
Reply from 192.168.3.2: bytes=32 time<1ms TTL=126

Ping statistics for 192.168.3.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 20ms, Average = 8ms

C:\>|

```

尝试用PC1 ping PC3，从动画和事件列表中都可以看到，通信路径没有经过执政官首府（Router1）



Logical

Physical

x: 1194, y: 333

Time: 00:16:41.436

PLAY CONTROLS

Event List

Vis.	Time(sec)	Last Device	At Device	Type
	6.010	Switch2	Router2	ICMP
	6.011	Router2	Router0	ICMP
	6.012	Router0	Switch0	ICMP
	6.013	Switch0	PC0	ICMP
	7.013	--	PC0	ICMP
	7.014	PC0	Switch0	ICMP
	7.015	Switch0	Router0	ICMP
	7.016	Router0	Router2	ICMP
	7.017	Router2	Switch2	ICMP
	7.018	Switch2	PC2	ICMP
	7.019	PC2	Switch2	ICMP
	7.020	Switch2	Router2	ICMP
	7.021	Router2	Router0	ICMP
	7.022	Router0	Switch0	ICMP
	7.023	Switch0	PC0	ICMP
Visible	7.431	--	Switch2	STP

Reset Simulation

☒ Constant Delay

Captured to: 7.431 s

Play Controls

⏮

⏪

⏩

⏭

Event List Filters - Visible Events

凯撒的观点存在一定的问题，Rip协议要求路径跳数少于16跳，凯撒只考虑了接入网络的PC、笔记本和服务端，但实际上如果路由器过多，网络拓扑过于复杂，使得跳数超过16也会导致rip协议失效。

当前网络可以使用rip协议，最远跳数只有2跳，因此可以使用rip路由协议维护“共和国”目前的局域网。

Bonus

使用 `enable secret` 加密，观察配置文件可以看到密文存储的密码

```
no service timestamps debug datetime msec
service password-encryption
!
hostname Router
!
!
!
enable secret 5 $1$mERr$GVWExmKkCuROr/ZNUB8j50
!
!
!
```

通过查阅资料，该指令加密算法为md5，其中 \$1\$ 表示MD5，\$mERr\$ 为salt，在linux环境下可以验证使用的的确是该加密算法

```
root@DESKTOP-PL4SP56 ~# openssl passwd -1 -salt mERr -table VENIVIDIVICI_privileged
VENIVIDIVICI_privileged $1$mERr$GVWExmKkCuROr/ZNUB8j50
```

其中 -1 表示 MD5-based password algorithm