

• Distance

| Gnav |

$$\begin{aligned} \text{- Departure (nm)} &= \Delta \text{long (min)} \cdot \cos(\text{mean lat}) \\ &= \Delta \text{long (deg)} \cdot 60 \cdot \cos(\text{mean lat}) \end{aligned}$$

$$\downarrow i = 60 \text{ NM}$$

$\longleftrightarrow \Delta \text{long } \uparrow \Delta \text{lat}$

$$\begin{array}{ccccccc} - C & D & M & V & T & D_R & T \\ & \swarrow & \searrow & & & & \end{array}$$

allow point toward biggest #

ex. $4L$

$4R$

flow wind int

$D_R = \text{HDG} \rightarrow \text{TRK}$ (no correction)

$\text{TRK} \rightarrow \text{HDG}$ (correction)

follow opposite wind vector

Steer = compass for magnetic

• Speed and wind

TAS increases 2% each 1000 ft increment

climb $\frac{2}{3} \Delta \text{alt}$

descend $\frac{1}{2} \Delta \text{alt}$

- TAS temperature correction 4% each 10°C of ISA deviation

ISA - x = add ; ISA + x = subtract

- Compressibility factor (ISA > 300 Kt) : $(\text{TAS} \cdot 100) - 3$

- TAS (kt) = $38,964 \sqrt{T(K)} \cdot M$

- ETAS = $\cos(\text{drift angle}) \cdot \text{TAS}$

- Wind correction angle = $\frac{xW \cdot 60}{\text{TAS}}$

- Gradient = $\frac{\Delta \text{height}}{\Delta \text{distance}} = \frac{\text{ROC}}{\text{TAS}} = \frac{\text{ROD}}{\text{TAS}} = \frac{\Delta \text{height (ft)}/100}{\Delta \text{distance (NM)}}$

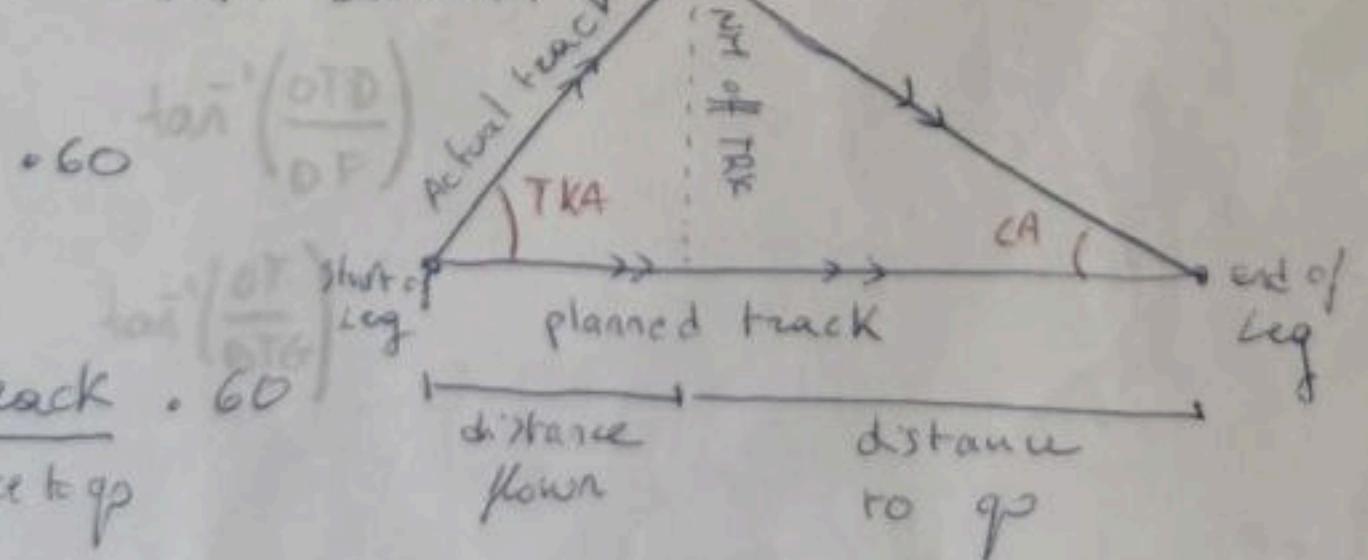
- ROC(ROD) = angle (deg) $\cdot GS \cdot \frac{5}{3}$ = $\Delta \text{altitude : } \frac{\text{distance (NM)}}{GS} \cdot 60$

= GP(%) $\cdot GS$

$$GP(\%) = \frac{\Delta \text{altitude}}{\Delta \text{distance (ft)}} \cdot 100$$

- TKE = $\frac{\text{off track distance}}{\text{distance flown}} \cdot 60$

$$\tan\left(\frac{\text{OTD}}{\text{DF}}\right)$$



- closing angle = $\frac{\text{off track}}{\text{distance to go}} \cdot 60$

Total correction = TKE + CA

- Draft = | HDG - TRK |

TKE = flow planned track to actual track

• Triangle of velocities

GS → Track

TAS → Heading

wind → wind speed + direction

wind_x; wind_y

$$\vec{GS} = \vec{TAS} + \vec{\text{wind}}$$

$$GS \angle TRK - TAS \angle HDG = \text{wind}_x < \text{wind}_y$$

$$\text{wind speed} = \sqrt{w_x^2 + w_y^2} \quad \alpha_{\text{wind}} = \tan^{-1}\left(\frac{w_y}{w_x}\right) + 180^\circ$$

• VFR Navigation

True Bearing = True heading + Relative bearing
(from a/c to feature)

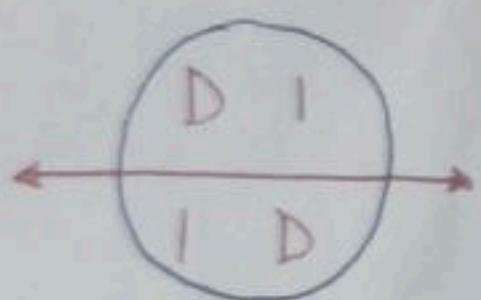
$$\begin{cases} \alpha_{DN} = HDG + RB \\ \alpha_{UG} = HDG + LB \end{cases}$$

• Great circles and rhumb lines

$$\text{convergency} = \Delta \text{long} \cdot \sin(\bar{\text{lat}})$$

$$\text{conversion angle} = \frac{1}{2} \text{ convergency}$$

(angle between gc and r
(great circle in rhumb line))



- ① W → E increasing
- ② E → W decreasing
- ③ W → E decreasing
- ④ E → W increasing

to know if the great circle track increase or decrease depending on the travel direction.

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Initial Great circle

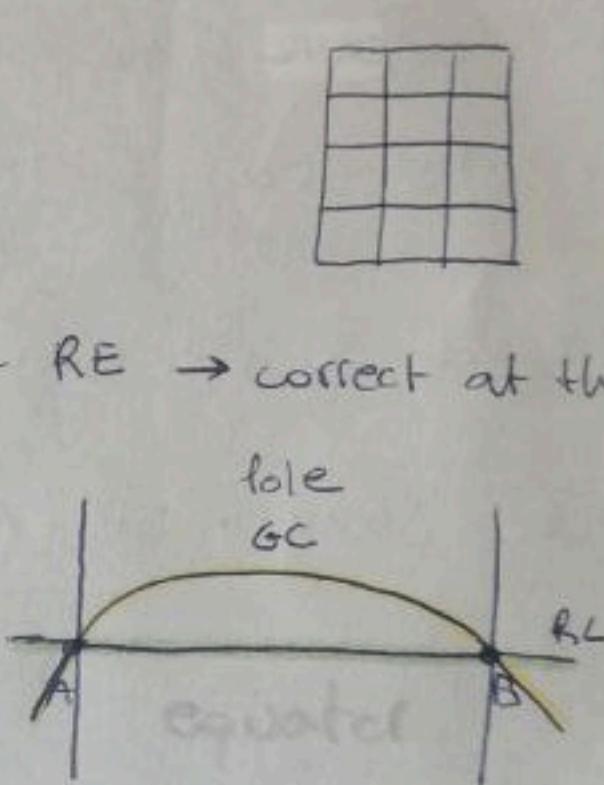
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Charts

- Conformal (orthomorphic) : local preservation of angles, but not distance. meridian longitude
- Constant scale : scale = $\frac{\text{chart length}}{\text{Earth distance}}$ — parallel latitude
- Great circle and rhumb lines should be both straight lines
- Meridian and parallel should intersect at 90° everywhere

It is impossible to have all such features in 1 chart, so each chart is ≠

Mercator projection

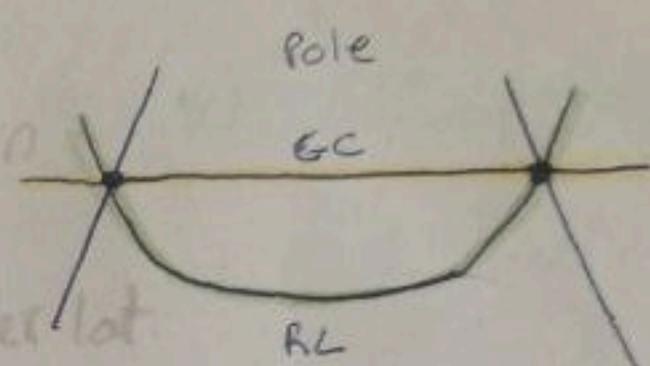
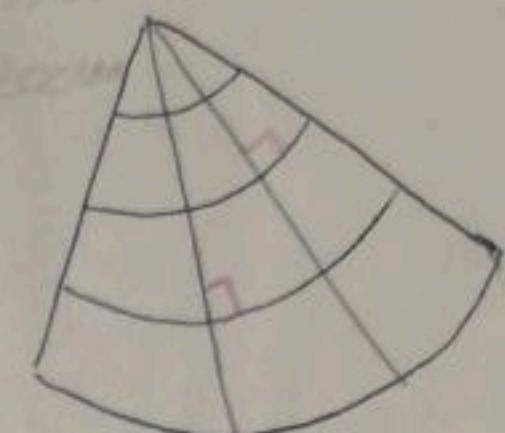
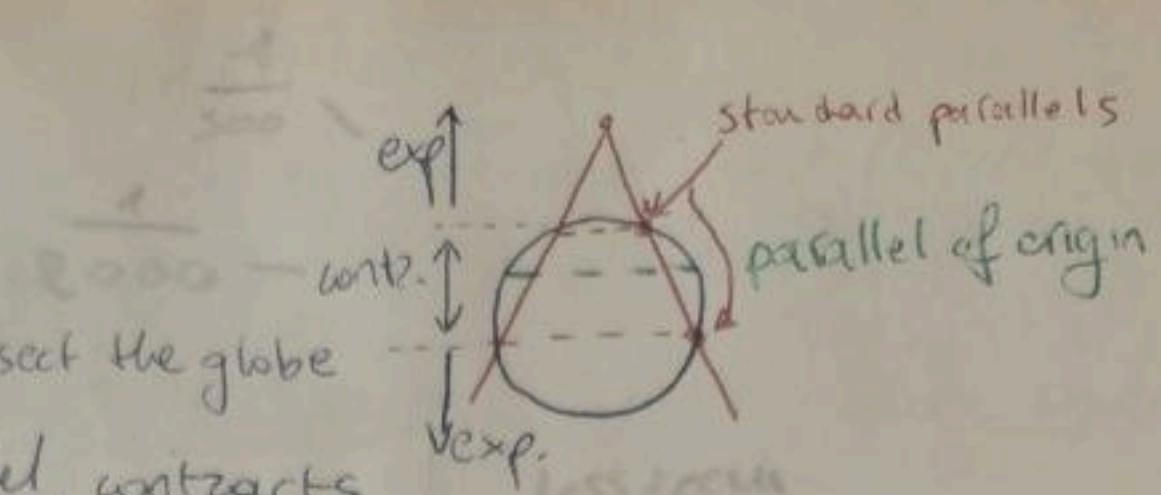
- cylindrical
- plane tangential to the equator of the RE \rightarrow correct at the equator
- direction plotted as straight lines
- Rhumb lines are straight
- Great circles concave to the equator } 
- Meridians are all parallel \rightarrow no convergency
- Radio bearings have to be converted into rhumb lines before plotting as they are great circles

$$\frac{\text{New Distance}}{\text{Old Distance}} = \frac{\cos(\text{lat new})}{\cos(\text{lat old})} = \frac{\text{New Scale}}{\text{Old Scale}}$$

$1:100$ is a bigger scale than $1:10000$

Lambert projection

- conical
- parallel of origin: where the cone intersects the globe
- Scale correct on the standard parallel, contracts between them and the parallel of origin, expands away from them. Scale constant along a \parallel of latitude
- Meridians are straight lines originating from the poles
Parallels are arcs of circles centered at the pole.
- Convergence constant across the chart
- Rhumb lines are concave to the pole
- Great circle lines are straight lines or concave to \parallel origin any other lat
- Radio bearings are GC, so are easy to plot being great circles.
- Chart convergence = $\Delta \text{long} \cdot \underbrace{\sin(\text{parallel of origin})}_{\text{constant of the cone "n"}}$ \rightarrow halfway between the standard parallels



Same scale = Standard parallel

Same convergency = parallel of origin

Produced mathematically to obtain conformality

Scale minimum value at \parallel origin

Convergency = opening angle $\frac{\text{opening angle}}{360} \rightarrow \parallel \text{origin} = \sin^{-1}\left(\frac{\text{opening angle}}{360}\right)$

Polar stereographic

(3)

- There's a true N/S and a grid north
- True N/S is in the center of the map, so true track changes depending on where it is on the chart
- Grid north definition and the grid on the chart allow for a constant grid track
- Rhumb lines are curves, concave to the nearest pole
- Great circles are considered straight lines (above 70°). Less curvature than RL
- Convergence is constant and correct only at the poles, expanding away from it
- Colatitude = $90 - \text{latitude}$
- Convergence = $\sec^2\left(\frac{1}{2} \text{colatitude}\right) = \frac{1}{\cos^2\left(\frac{1}{2} \text{colatitude}\right)}$

