



密码学进阶

第四课：可证明安全（2）

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QUIZ: Is Exp one-way?

- What do you think?
- Depends on the group
- **Easy:**
 - (\mathbb{R}^*, \cdot) : the inverse of exp is logarithm
 - $(\mathbb{Z}, +), (\mathbb{Z}q, +)$: exp = multiplication, inverse = division
 - In finite groups, inverse of exp is called **discrete logarithm**



Hard DL groups

➤ Instantiation 1

- Let p be a big prime (3000+ digits)
- The order of $\mathbb{Z}_{p^*} = \{1, 2, \dots, p-1\}$ is $p-1$
- Let $q \mid (p-1)$ be a smaller prime (160+ digits)
- By Cauchy/Sylow theorem, \mathbb{Z}_{p^*} has a unique subgroup G of order q
- DL is assumed to be hard in G

Best known algorithms to break DL in G have subexponential complexity in $|p|$ and exponential complexity in $|q|$

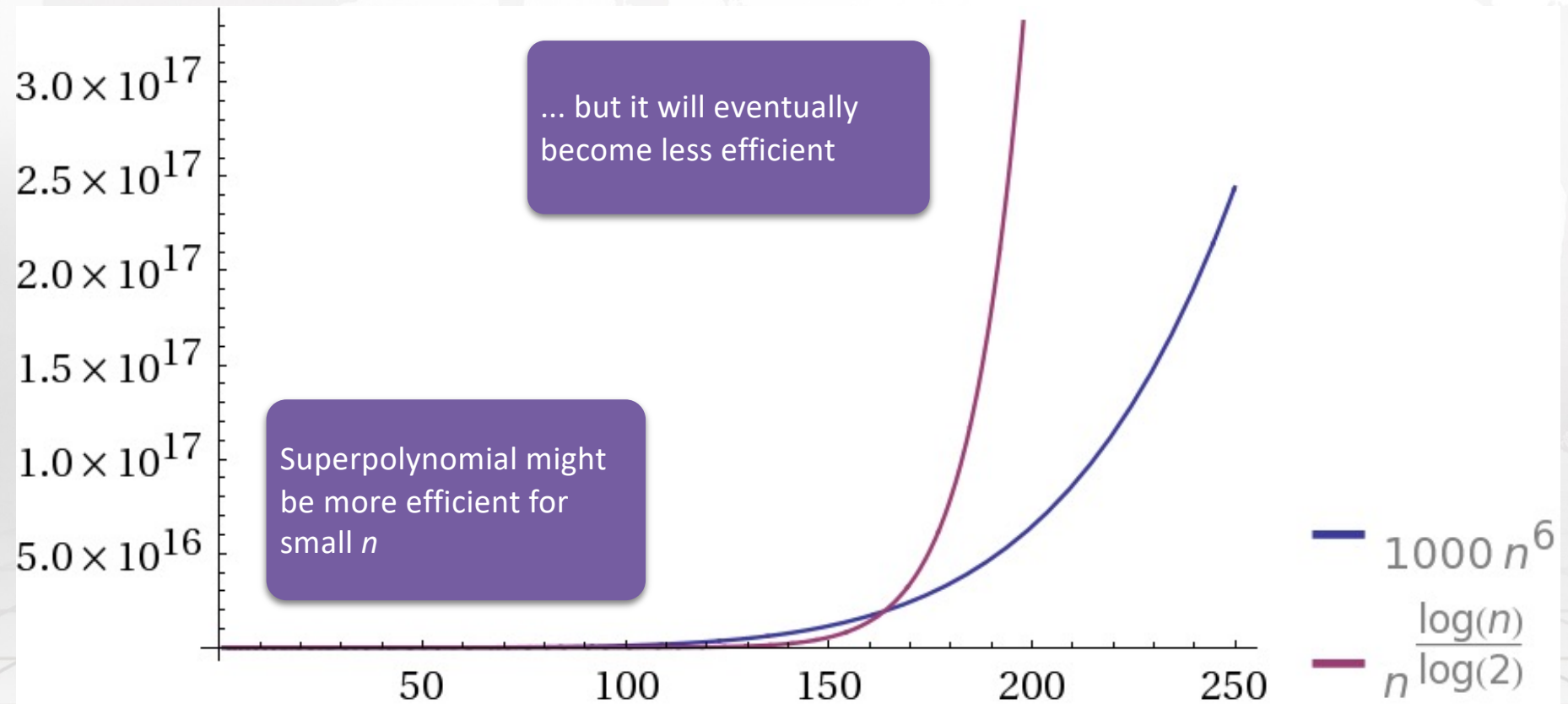


Reminder: basic complexity theory

- **Running time** $T(n)$ of algorithm = function of input length n
- **Example.** Running time of exponentiation is a function of the **bitlength** n of the group elements
- **Simplification:** in $\mathbb{Z}q$, $n = \log q$
- **Efficient algorithm:** $T(n)$ is polynomial in n
 - E.g.: $T(n) = 1000 \cdot n^6$
- **Inefficient algorithm:** $T(n)$ is not polynomial in n
 - E.g.: $T(n) = n^{(\log n)}$



Efficient vs inefficient





Complexity in cryptography

- When we encrypt, security should not depend on the message length but say on key size
- Instead of input length n , take security parameter κ
- Usually κ related to key length
 - First, fix κ so that $T(\kappa)$ of attacks is big and of "honest" algorithms is small
 - Finally, choose corresponding key



Corollaries of complexity

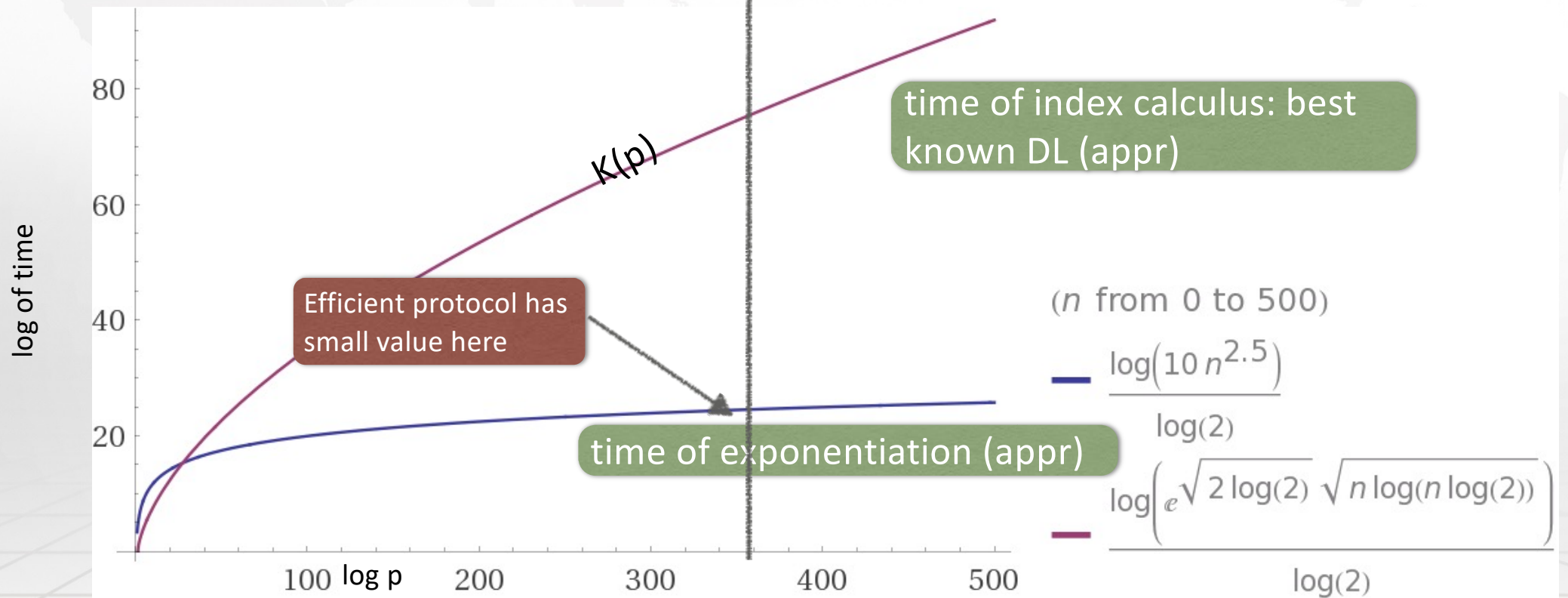
- Most algorithms work with undetermined k
- In practical implementations fix k so that protocol is fast but attacks are assumed to be hard
 - E.g., attacks take time 2^{80}
- If attacks are improved somewhat, increase k accordingly



choosing p

p

Instantiation 1



❖ Too optimistic graph, in practice p is much larger



complexity notation

- $\Theta(f(n))$: asymptotically $c f(n)$ for some constant c
 - $100 n^2 + 20 n - 10 = \Theta(n^2)$
- $O(f(n))$: any func that does not grow faster than $\Theta(f(n))$
- $o(f(n))$: any function that grows slower than $\Theta(f(n))$
- $\Omega(f(n))$: any func that does not grow slower than $\Theta(f(n))$
- $\omega(f(n))$: any function that grows faster than $\Theta(f(n))$

quiz

$\Theta(n^8)$	$O(n^8)$	$\Omega(n^8)$	$o(n^8)$	$\omega(n^8)$
$\Theta(n^7)$	$O(n^7)$	$\Omega(n^7)$	$o(n^7)$	$\omega(n^7)$
$\Theta(n^6)$	$O(n^6)$	$\Omega(n^6)$	$o(n^6)$	$\omega(n^6)$
$\Theta(n^5)$	$O(n^5)$	$\Omega(n^5)$	$o(n^5)$	$\omega(n^5)$

➤ **Question:** What is $(n^8 + n + 1) / (n^2 + n + 1)$?

➤ **Answer:** it is $n^6 + \text{smaller terms}$

➤ thus $\Theta(n^6)$

complexity notation

- **polynomial**: $\text{poly}(n) = n^{O(1)}$ not faster than any polynomial
- **superpolynomial**: $n^{\omega(1)}$ faster than any polynomial
- **exponential**: $2^{\Theta(n)}$
- **negligible**: $\text{negl}(n) = n^{-\omega(1)}$ slower than inverse of any polynomial
- **linear**: $\Theta(n)$ asymptotically $c n$ for some constant c
- etc: logarithmic, superlogarithmic, sublinear

Best known dl algorithms

- Any groups of order q , $n := \log q$
- Baby-step-giant-step and Pohlig-Hellman algorithms --- $O(\sqrt{q})$
- Instantiation 1, parameters p and q
- Index calculus, $O(e^{\sqrt{2 \ln p \ln \ln p}})$
- BSGS/PH algorithms $O(\sqrt{q})$
- Recent advances in groups of order p^m for midsize m
- DL in **any group** can be broken by using **quantum computer**

Generic algorithms: only use group operations



Hard DL groups

➤ Instantiation 2

➤ Elliptic curve groups

➤ Let q be a small prime (160+ digits)

➤ Elliptic curve group G has order q

➤ Definition complicated

Best known algorithms to break DL in G have exponential complexity in $|q|$

➤ DL is assumed to be hard in well-chosen G



comparison of instantiations

Exponent 1.58 due to Karatsuba algorithm

Asymptotically not optimal, but good for inputs of that size

	Parameters	Group element representation	Complexity of multiplication	Security
$\mathbb{Z}p^*$	$p, \log p \geq 3200$ $q, \log q \geq 160$	$\log p$	$O((\log p)^{1.58})$	2^{80}
E.C.G.	$q, \log q \geq 160$	$\log q$	$O((\log q)^{1.58})$	2^{80}

q is much smaller than p , though constant in $O()$ is larger



DL assumption: Formal

- ❖ Informally, we need that inverting exponentiation is hard
- ❖ Complications:
 - ❖ when exponent is smaller than L , one can compute DL in $\Theta(\sqrt{L})$ steps
 - ❖ inverting is impossible when $g = 1$
 - ❖ inverting is always possible with probability $1/q$ (guessing answer randomly)

Exponent must be random
(e.g., exponent is secret key)

G must be a generator

security must hold against probabilistic algorithms that can use random numbers

break is only successful when adversary's advantage is $\gg 1/q$

Security game

A challenger generates values from some fixed "valid" distributions and sends them to the adversary \mathcal{A}

After some computation, \mathcal{A} returns some value to the challenger

Depending on the input and the output, the challenger declares \mathcal{A} to be either successful or not

➤ \mathcal{A} breaks the assumption if her advantage is big
compared to random guessing

Def: DL groups

- Let G be a finite cyclic group of order q , let g be its fixed generator
- One can take any g , or a random g
- Assume $\text{desc}(G)$ contains a description of G , incl. g
- $\text{Adv}[\text{DL}(G, \mathcal{A})] := |\Pr[\text{DL}(G, \mathcal{A}) = 1] - 1/q|$
- \mathcal{A} ϵ -breaks DL in G iff $\text{Adv}[\text{DL}(G, \mathcal{A})] \geq \epsilon$
- G is a (τ, ϵ) -DL group iff $\text{Adv}[\text{DL}(G, \mathcal{A})] \leq \epsilon$ for all probabilistic polynomial time adversaries \mathcal{A} that take time $\leq \tau$
- G is a DL group iff it is a $(\text{poly}(\kappa), \text{negl}(\kappa))$ -DL group

Game $\text{DL}(G, \mathcal{A})$

```
gk  $\leftarrow$  desc( $G$ )  
 $m \leftarrow \mathbb{Z}_q$   
 $h \leftarrow g^m$   
 $m^* \leftarrow \mathcal{A}(gk, h)$   
If  $m = m^*$   
    return 1  
else  
    return 0
```



What can be done with DL?

➤ First idea:

➤ let $s \leftarrow \mathbb{Z}_q$ be secret key and $h = g^s$ be public key

➤ computation of s from h is infeasible

➤ Use the keys to "encrypt", "sign", etc

➤ **This lecture:** more details



Key Exchange

I want to send
secret information
to Bob, but he is
in Jamaica



Let us agree on
a joint secret key
for further
communication





Key Exchange

Asymmetric, public key

Asymmetric, public key

sk_a, pk_a

sk_b, pk_b

pk_a



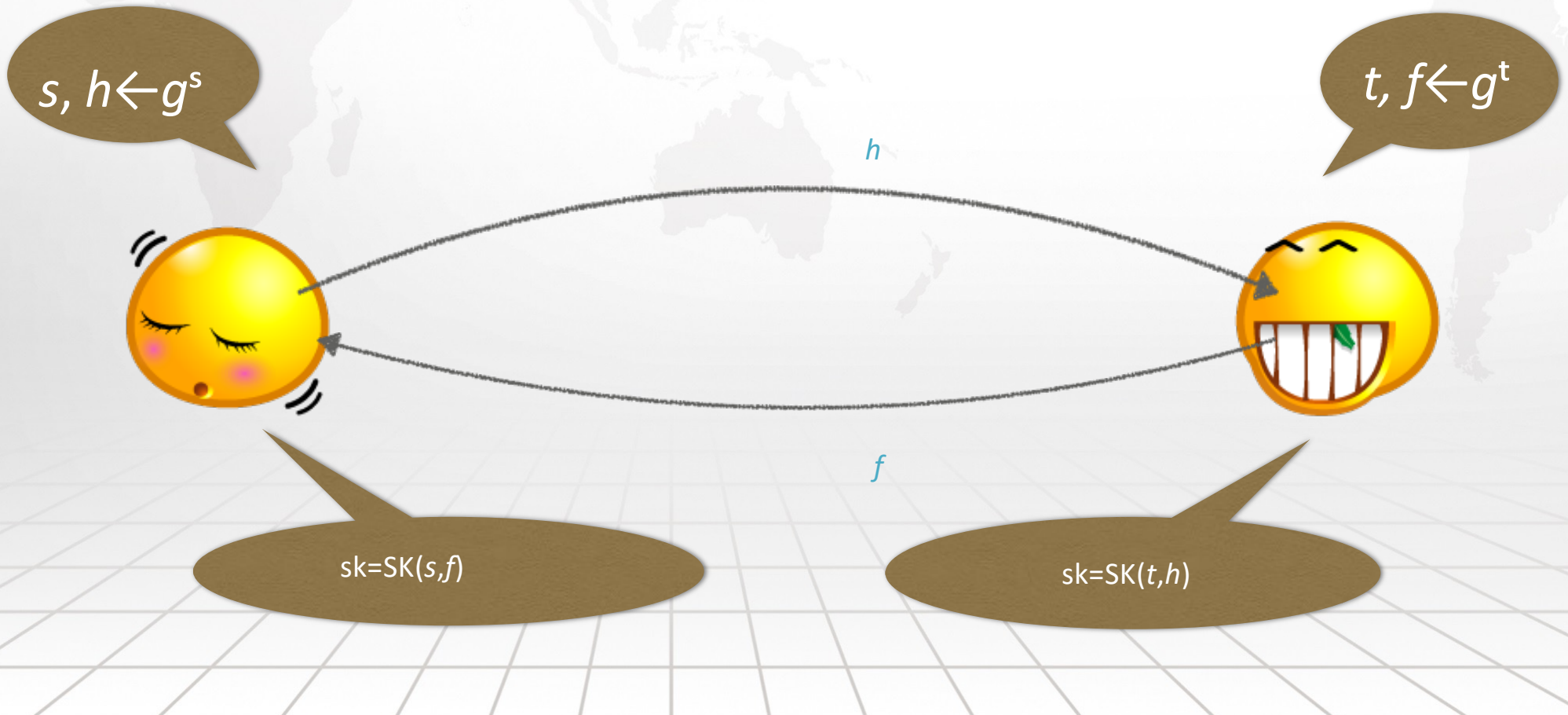
$sk = SK(sk_a, pk_b)$

pk_b

$sk = SK(sk_b, pk_a)$

Symmetric, shared key

Key Exchange with dl

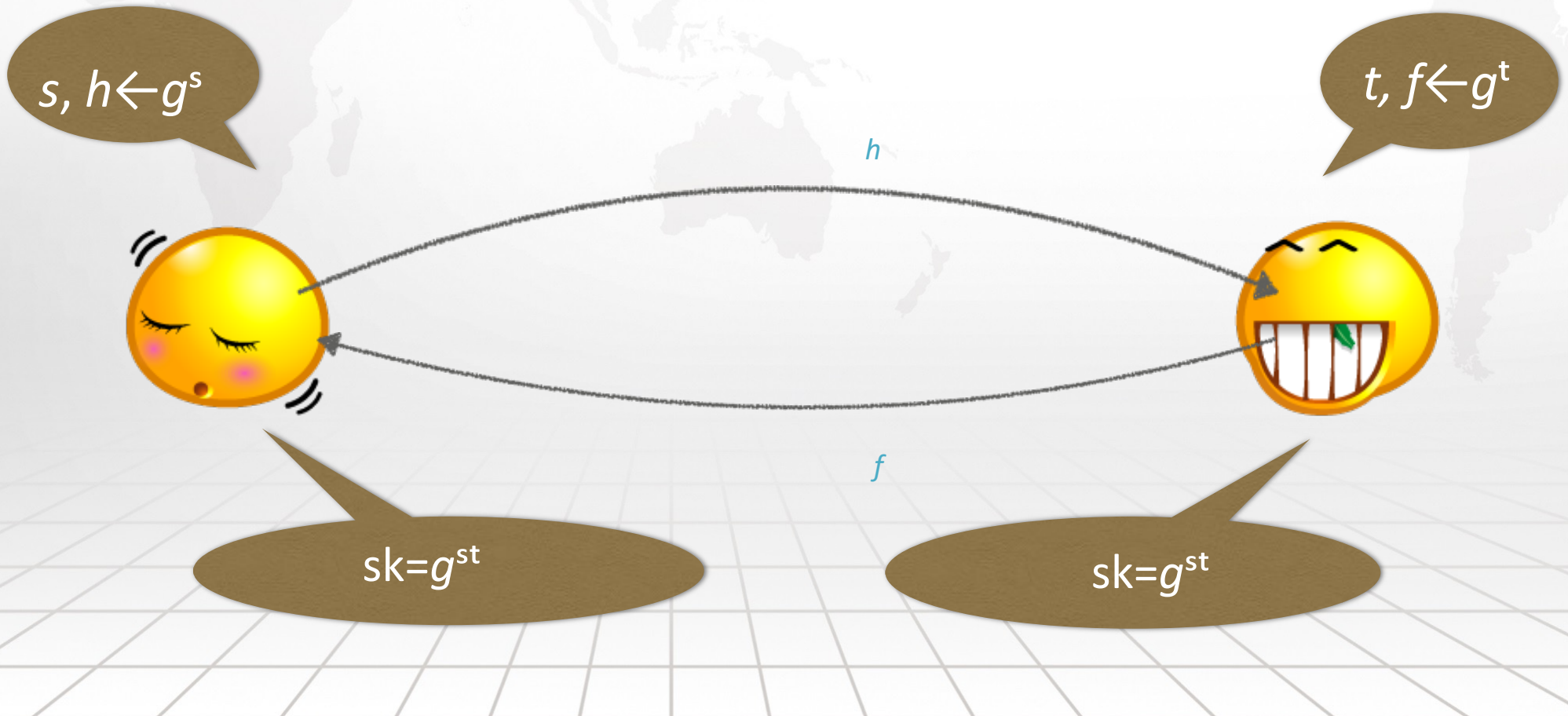




QUIZ

- $SK(t, g^s) = sk = SK(s, g^t)$
- What could SK be?
- **Hint:** we are working in a group
 - Use commutativity + efficient operations
- **Answer:** $SK(s, h) = h^s$
 - $SK(t, g^s) = g^{st} = g^{ts} = SK(s, g^t)$

Diffie-Hellman Key Exchange



DHKE: Formally

DHKE.Setup (κ):

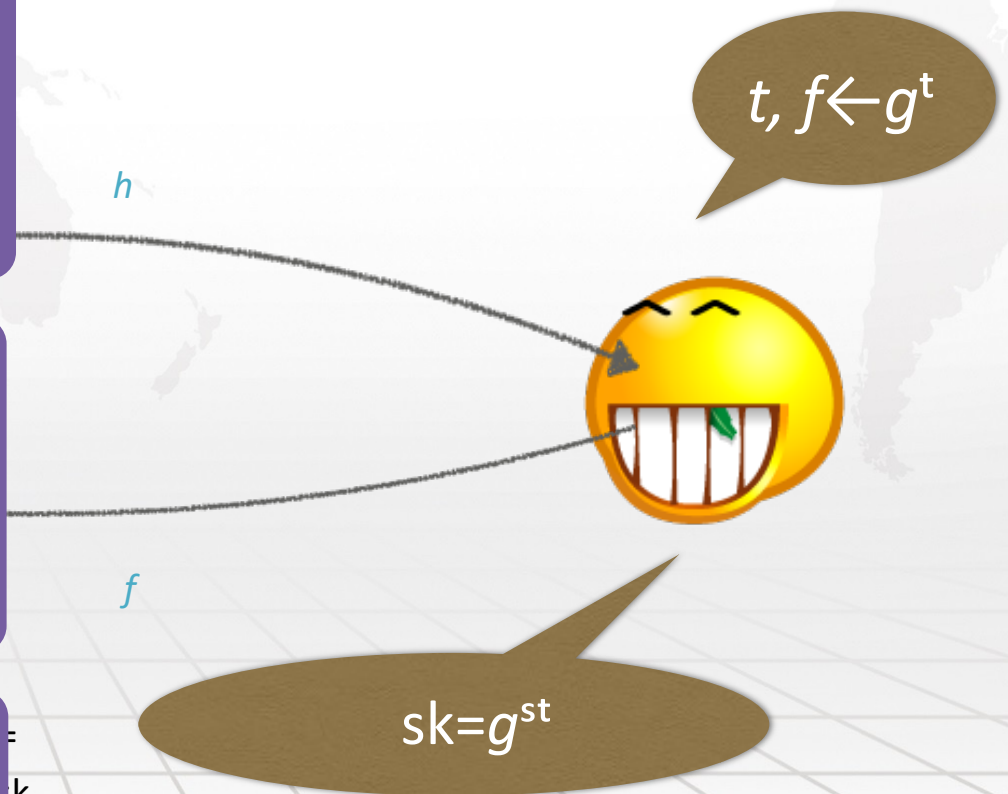
1. Choose a group G of order q where breaking DL has complexity 2^κ
2. Choose a generator g of G
3. Return $gk \leftarrow \text{desc}(G) = (\dots, q, g)$

DHKE.Keygen (gk):

1. $sk = s \leftarrow \mathbb{Z}_q$
2. $pk \leftarrow g^s$
3. Return (sk, pk)

DHKE.SK (gk, s, h):

1. Return h^s





QUIZ: is dhke secure?

- **Correct question:**
 - is DHKE what-secure under X assumption
- Three tasks:
- Formalize security of KE
- Decide on X
- Provide a proof by reduction ($X \text{ holds} \Rightarrow \text{DHKE what-secure}$)

DHKE: intuitive security



$s, h \leftarrow g^s$



$t, f \leftarrow g^t$



$sk = g^{st}$

$=$
 sk

?

$sk = g^{st}$

key recovery security

- Three algorithms $KE = (\text{Setup}, \text{Keygen}, \text{SK})$
- $\text{Adv}[\text{KR}] := |\Pr[\text{KR} = 1] - 1/q|$
- \mathcal{A} ϵ -breaks KR (key recovery) security of KE iff $\text{Adv}[\text{KR}] \geq \epsilon$
- KE is (τ, ϵ) -KR secure iff no adversary ϵ -breaks KR security of KE in time $\leq \tau$
- KE is KR secure iff it is $(\text{poly}(\kappa), \text{negl}(\kappa))$ -KR secure

Game $\text{KR}(\kappa, KE, \mathcal{A})$

```
gk ← Setup(κ)
(ska, pka) ← Keygen (gk)
(skb, pkb) ← Keygen (gk)
sk* ←  $\mathcal{A}$  (gk, pka, pkb)
If sk* = SK (gk, ska, pkb)
  return 1
else
  return 0
```



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