

Computer- and robot-assisted Surgery

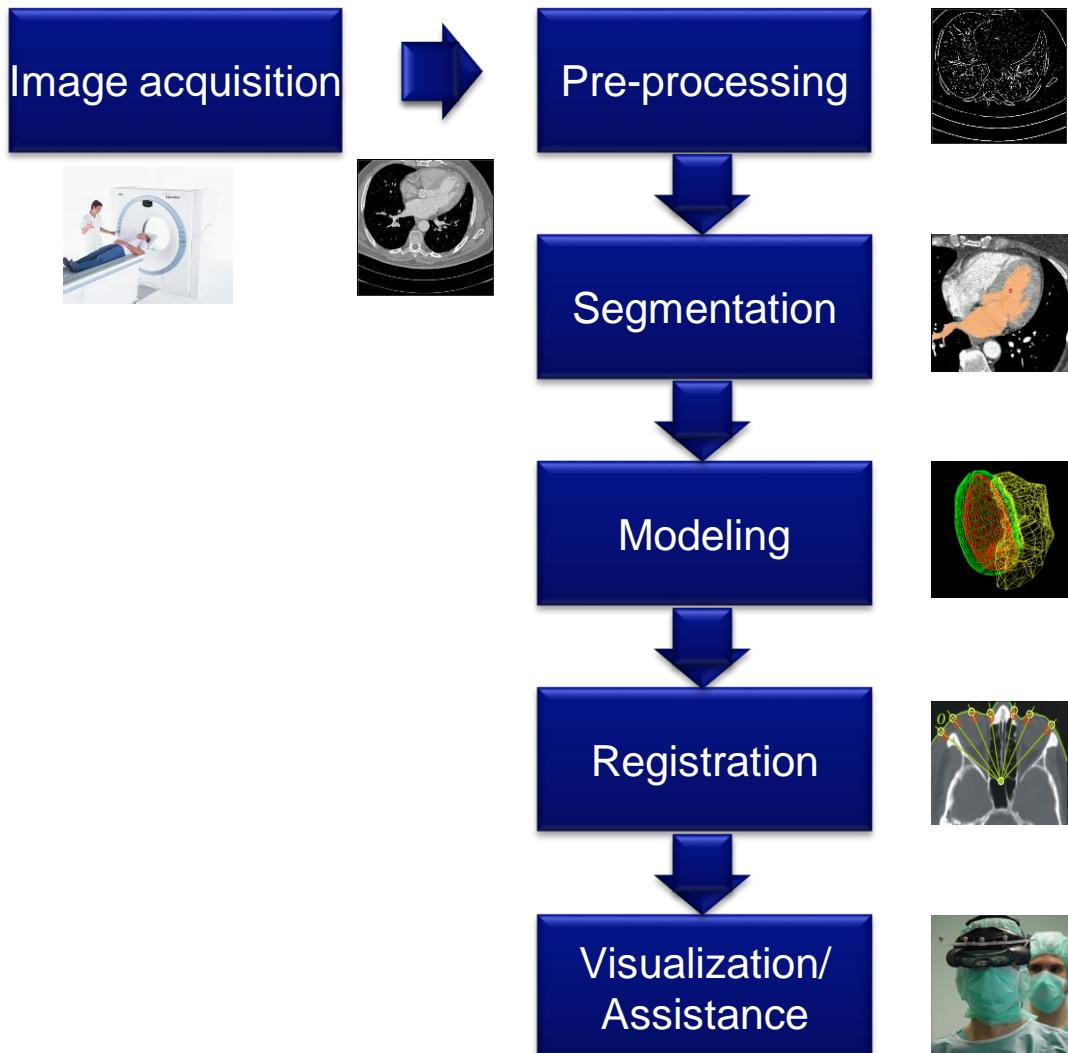


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FÜR TUMORERKRANKUNGEN
PARTNERSTANDORT DRESDEN
UNIVERSITÄTS KREBSCENTRUM UCC

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Universitätsklinikum Carl Gustav Carus Dresden
Medizinische Fakultät Carl Gustav Carus, TU Dresden
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Lecture
Registration

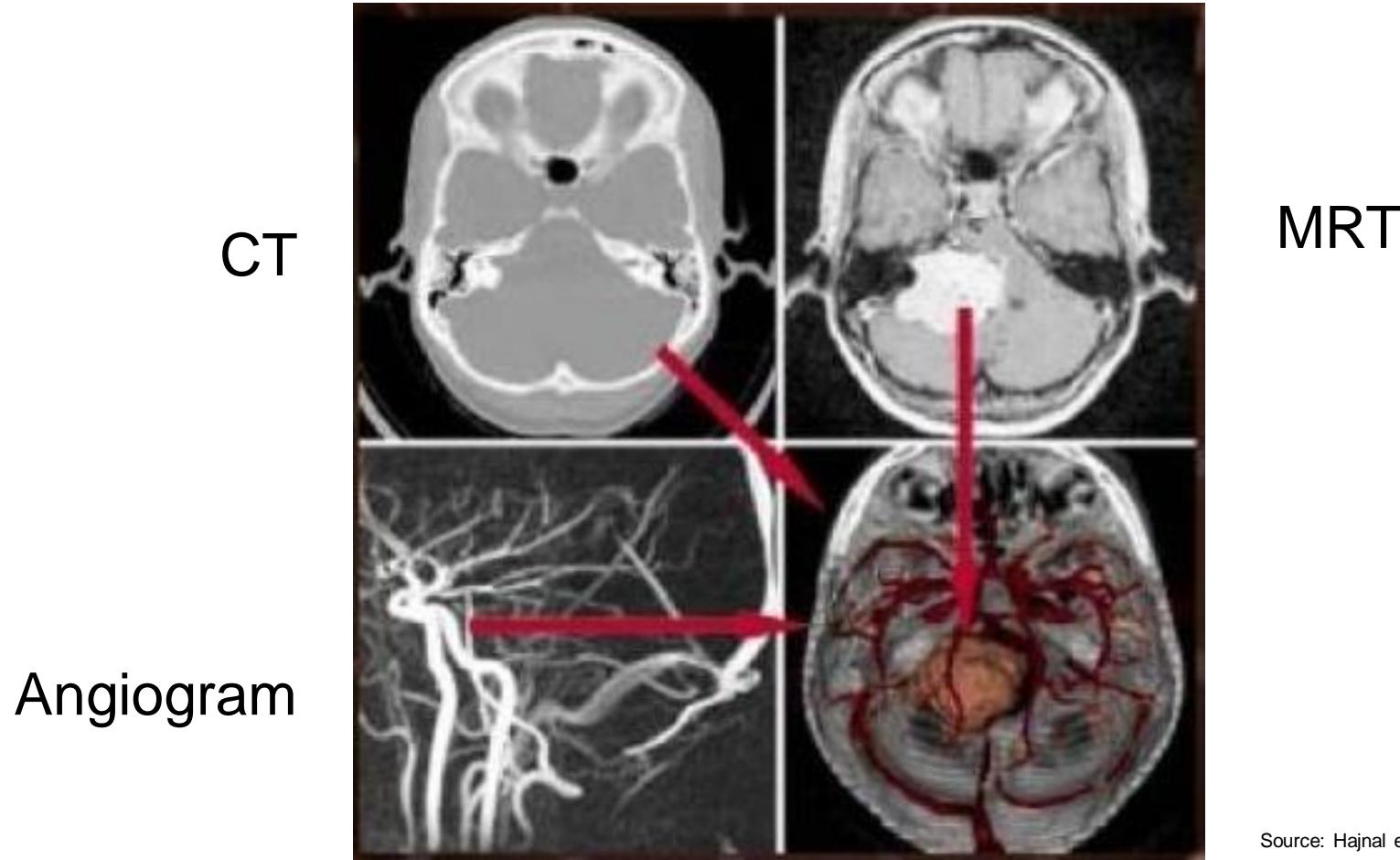
Process chain computer-assisted surgery



Overview of the lecture

- Registration
 - General definition
 - Classification of registration problems
 - Registration methods:
 - Feature-based rigid registration: Procrustes Analysis
 - Iterative Closest Point
 - Mutual Information
 - Feature-based non-rigid registration using radial basis functions

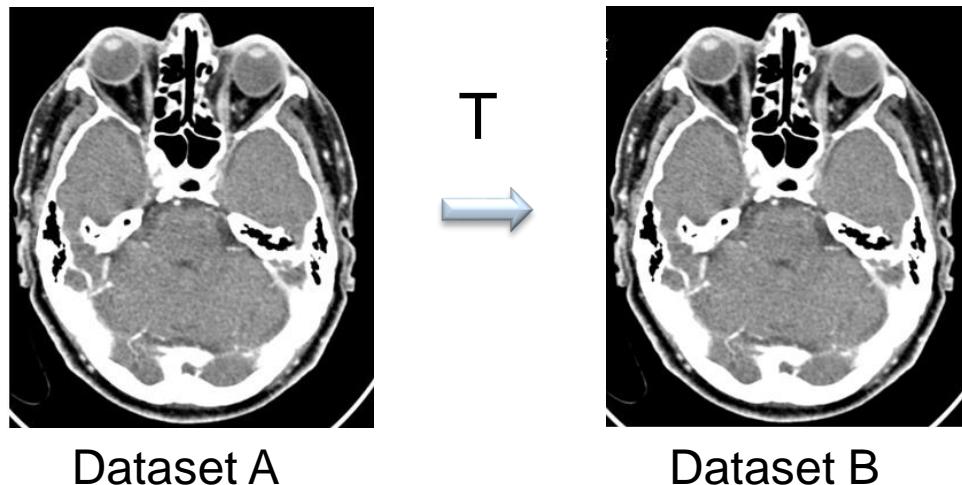
What is registration?



Source: Hajnal et al.

Registration

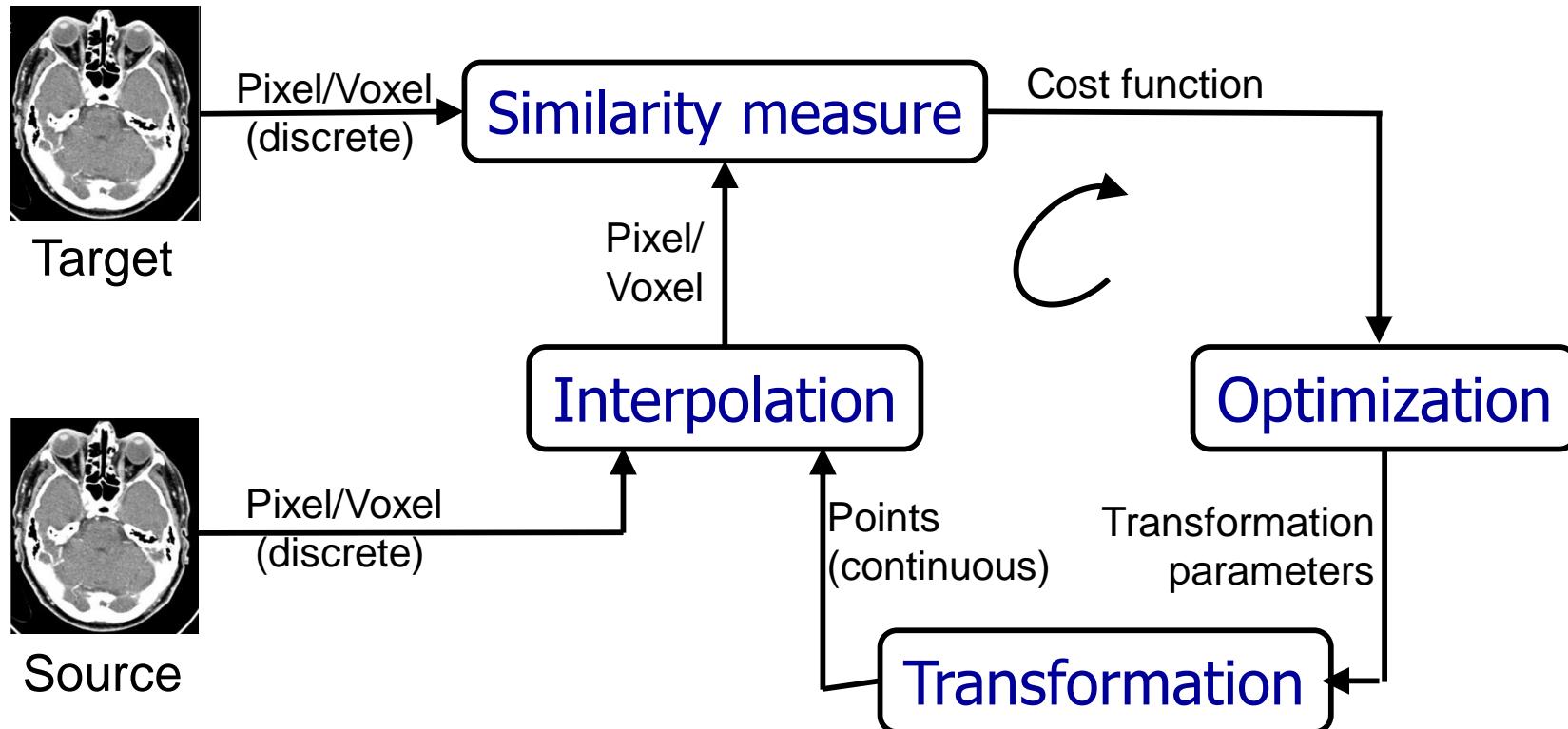
- **Registration:** Compute a **transformation T**, that maps a source dataset A in the best possible manner onto a reference dataset B. The quality of the mapping is defined over a **similarity measure**.



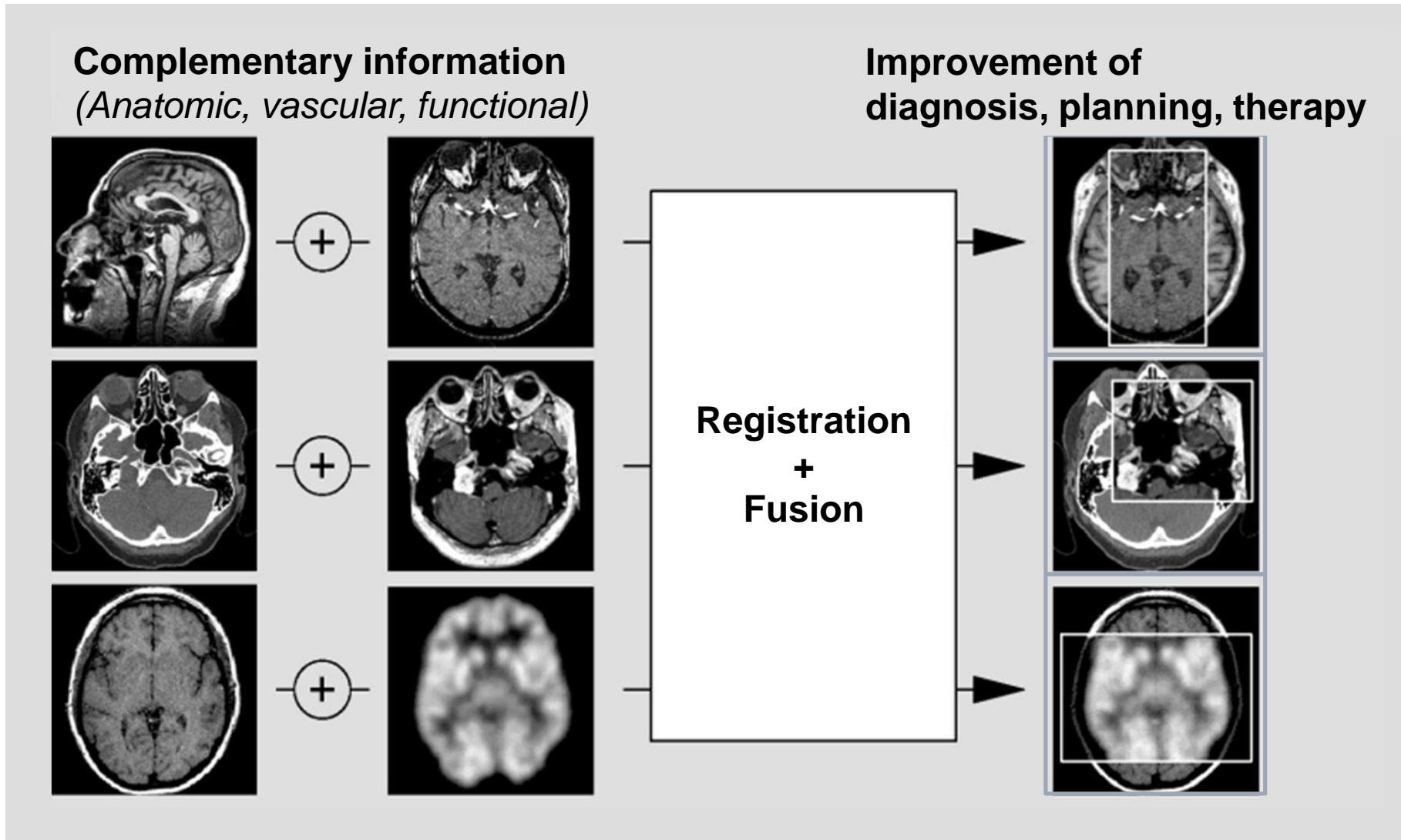
- **Fusion:** Use registration to display source dataset in target dataset

Registration

- Components of a registration algorithm:



What is registration?

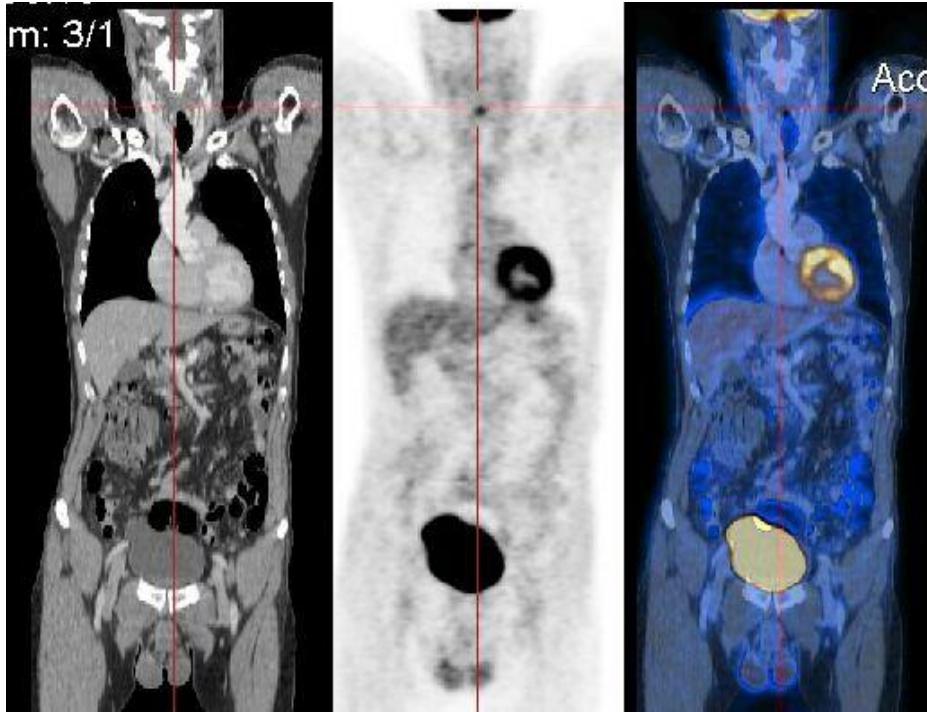


Registration for what?

- Combination of different modalities (MRT, CT, PET,...)
 - Functional information and anatomy
- Follow-Up Screening of patients
 - Movement compensation during dynamic perfusion examinations
 - Monitoring of disease progression
- Combination of pre-operative planning data with intra-operative sensor data
 - Intra-operative usage of tumor resection planning
- Combination of individual anatomies with atlas

Registration for what?

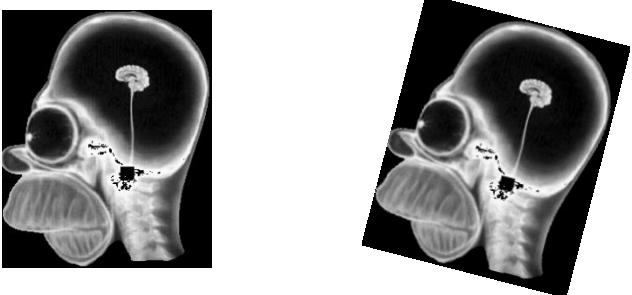
- Potential:
 - Diagnosis
 - Therapy planning
 - Intraoperative support
 - Evaluation
- Problem:
 - How are the different datasets connected with one another?
 - How to compute the transformation?
 - How to measure the quality of a registration?



Source: Wikipedia

Registration problems

- **Intra-modality, Intra-subject:**
same image source, same patient
→ Different view angle, monitoring of disease progression



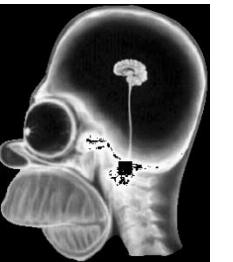
- **Intra-modality, Inter-subject:**
same image source, different patient
→ Atlas-generation und atlas-based segmentation



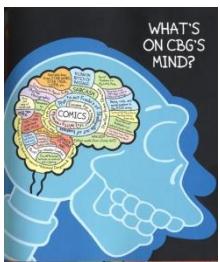
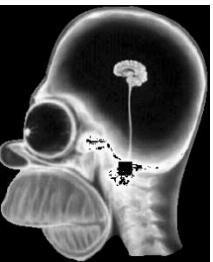
Source: A. Pitiot, ariser.info

Registration problems

- **Inter-modality, Intra-subject:**
different image source, same patient
→ Image data fusion, most common mode of registration



- **Inter-modality, Inter-subject:**
different image source and patient
→ Pathology research



Source: A. Pitiot, ariser.info

Classification

Further classification parameters:

- Dimensionality of the data
- Basis of registration (Marker, landmarks, intensities)
- Type of transformation (Translation, rotation,...)
- Transformation area (global, local)
- Computation/optimization of transformation
- Interpolation
- Interaction (automatic, interactive)
- Objects in the data

Classification

Dimensionality of the data:

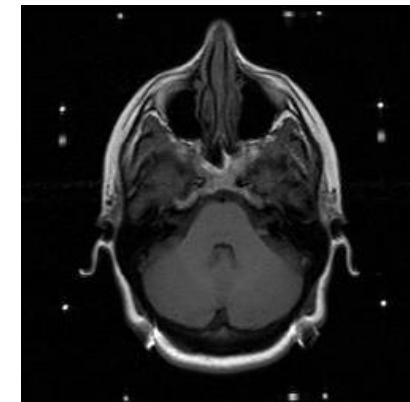
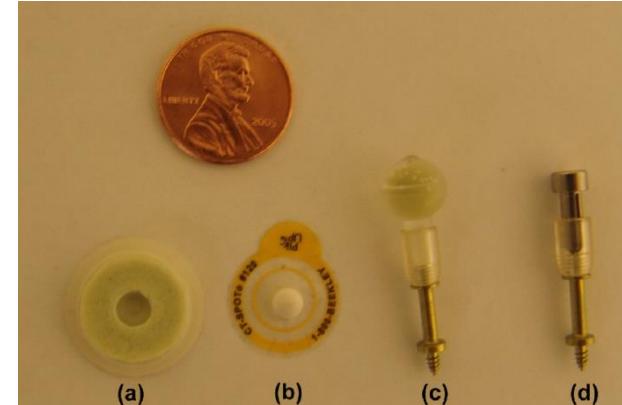
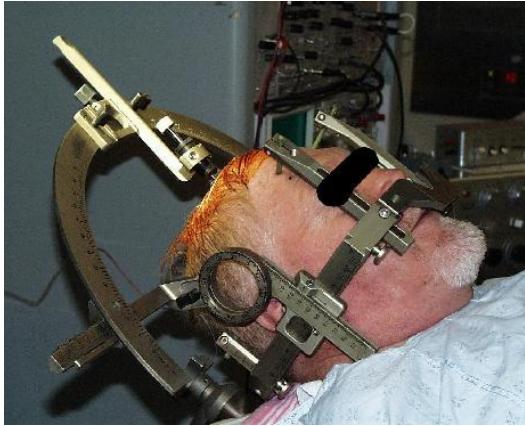
- 2D / 2D
 - e.g. registration of two ultrasound images
- 2D / 3D
 - e.g. registration intraoperative X-Ray and pre-operative CT
- 3D / 3D
 - e.g. registration of two tomographic datasets
- Time as additional dimension

Higher dimensionality implies more complex transformation

Classification

Basis of registration

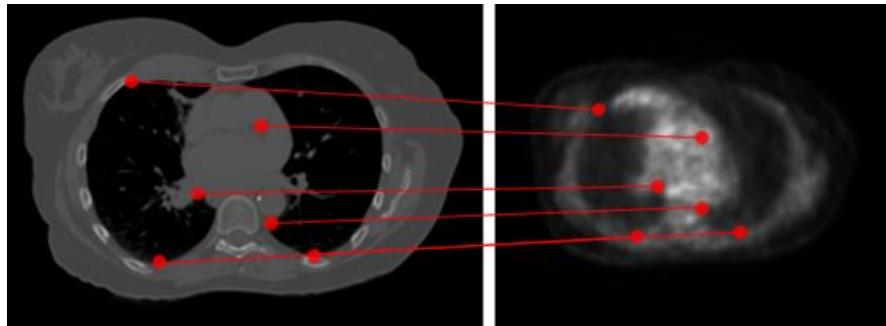
- Not image-based features
 - Calibrated coordinate systems,
Multimodal scanner
- Extrinsic features
 - Invasive:
 - Stereotactic frame
 - Marker (e.g. screws)
 - Non-invasive
 - Template, Adapter
 - Marker (e.g. skin marker)



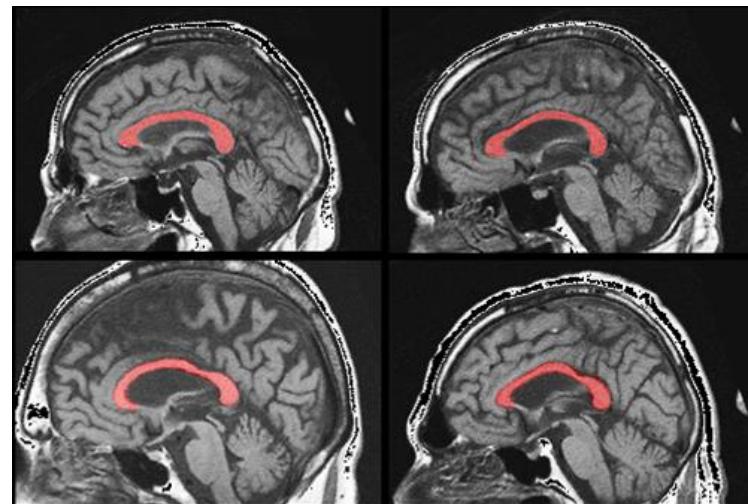
Classification

Basis of registration

- Intrinsic: Only patient data
 - Based on landmarks
 - Anatomic
 - Geometric
 - Structural



- Based on segmentation
 - Fixed models
 - Deformable models
- Based on pixel-/voxel properties
 - Grayscale/intensities, gradients
 - Registration of entire image contents
 - (Common in modern deep learning based registration)

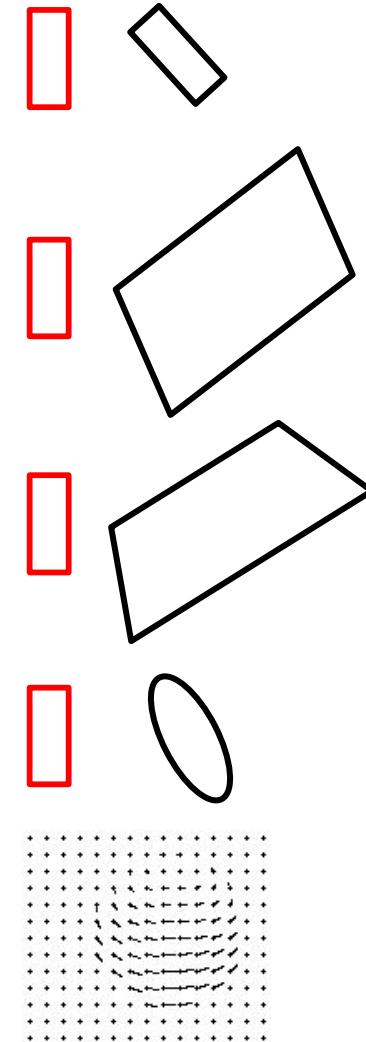


Source: A. Pitiot, ariser.info

Classification

Type of transformation

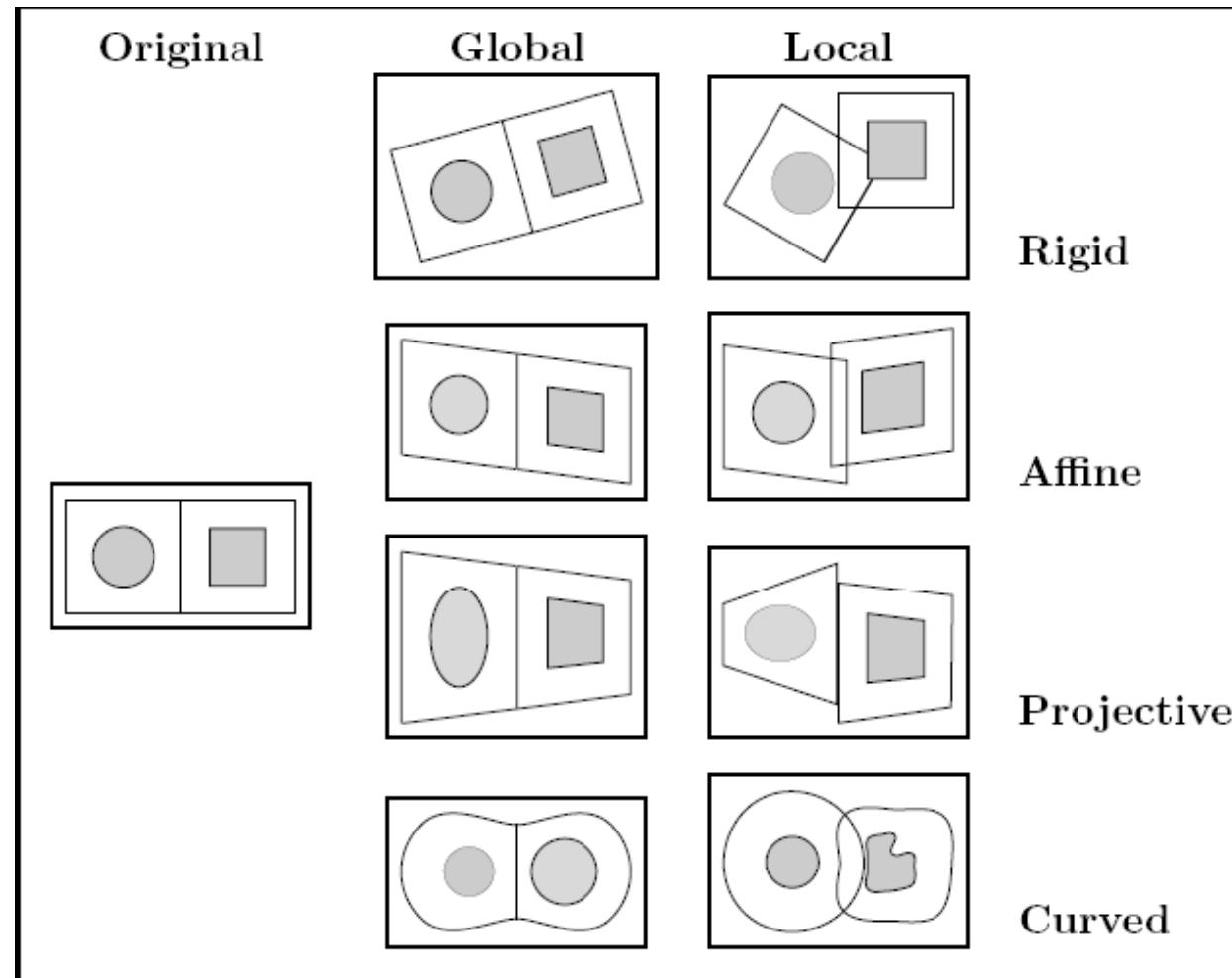
- **Rigid:**
Only translation and rotation
- **Affine:**
additionally scaling and shearing;
Mapping of parallel lines on parallel lines
- **Projective:**
Mapping of lines on lines
- **Non-rigid/Elastic/"Curved":**
Mapping of lines on curves
- **Non-parametric Transformations**



Classification

Transformation area

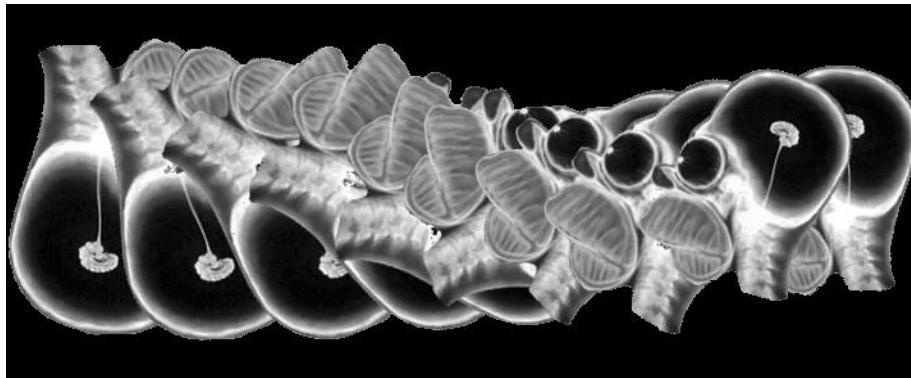
- Global
- Local



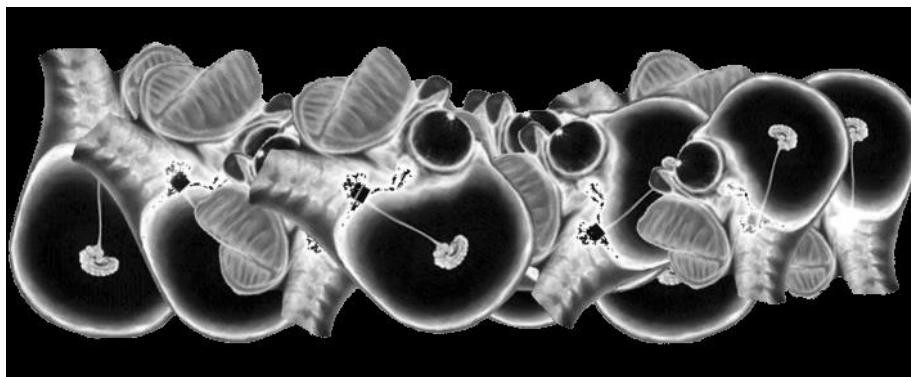
Classification

Computation of the transformation

- Explicit parameter search
- Parameter search (iterative):
Optimization problem
 - Gradient descent
 - Hill Climbing
 - Simulated Annealing
 - Downhill Simplex
 - ...



Gradient descent



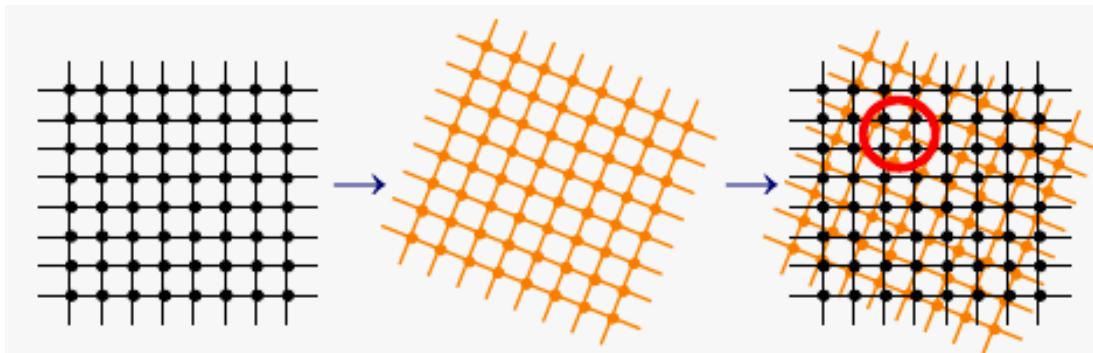
Simulated annealing

Source: A. Pitiot, ariser.info

Classification

Interpolation:

Is required when points in the source are not directly mapped on points in the target via the transformation



Source: N. Navab, CAMP, TUM

Examples:

- Nearest Neighbor Interpolation
- (Bi-)linear Interpolation
- Polynomial Interpolation
- B-Splines

Classification

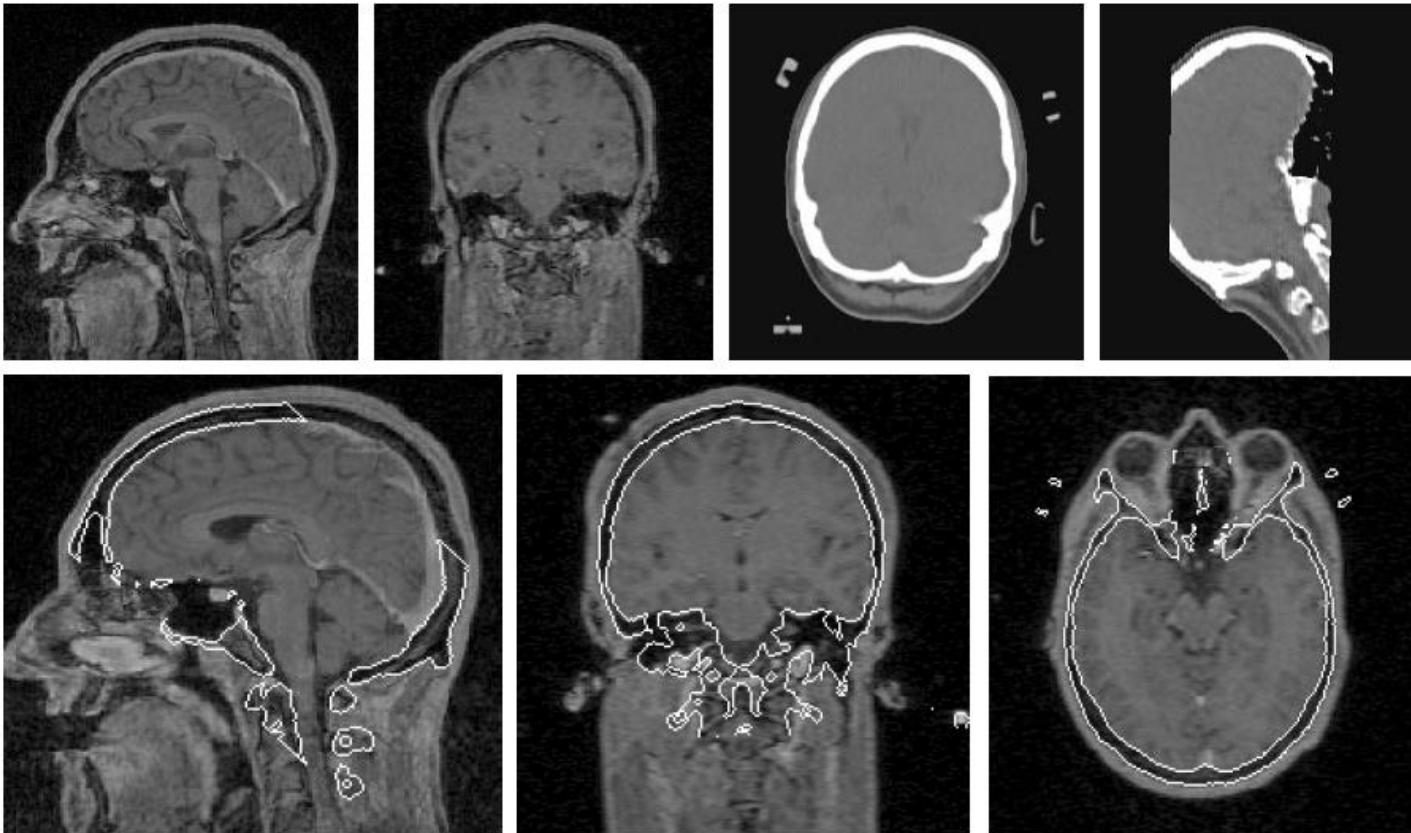
User-interaction

- Interactive
 - With initialization
 - Without initialization
- Semi-Automatic
 - User initialization
 - Correction through user
 - Both
- Automatic

Classification

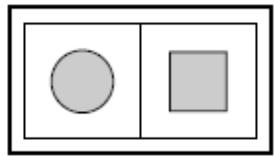
Typical areas of application

- Head
- Thorax
- Lungs
- Liver
- Prostate

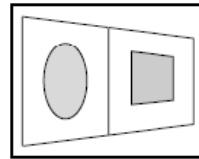


Quelle: Hill et al., **Medical image registration**

Which transformation maps

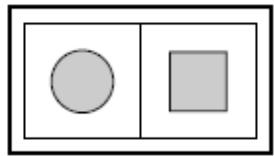


to

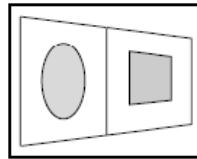


- A: local elastic
- B: global projective
- C: global affine
- D: local affine

Which transformation maps



to



- A: local elastic
- **B: global projective**
- C: global affine
- D: local affine

Registration

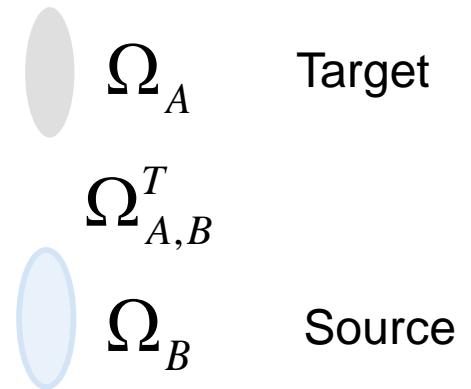
Mathematical definition

- Given are the datasets A and B with the corresponding domain Ω

$$A : x_A \in \Omega_A \mapsto A(x_A)$$

$$B : x_B \in \Omega_B \mapsto B(x_B)$$

- Unknown: Transformation T

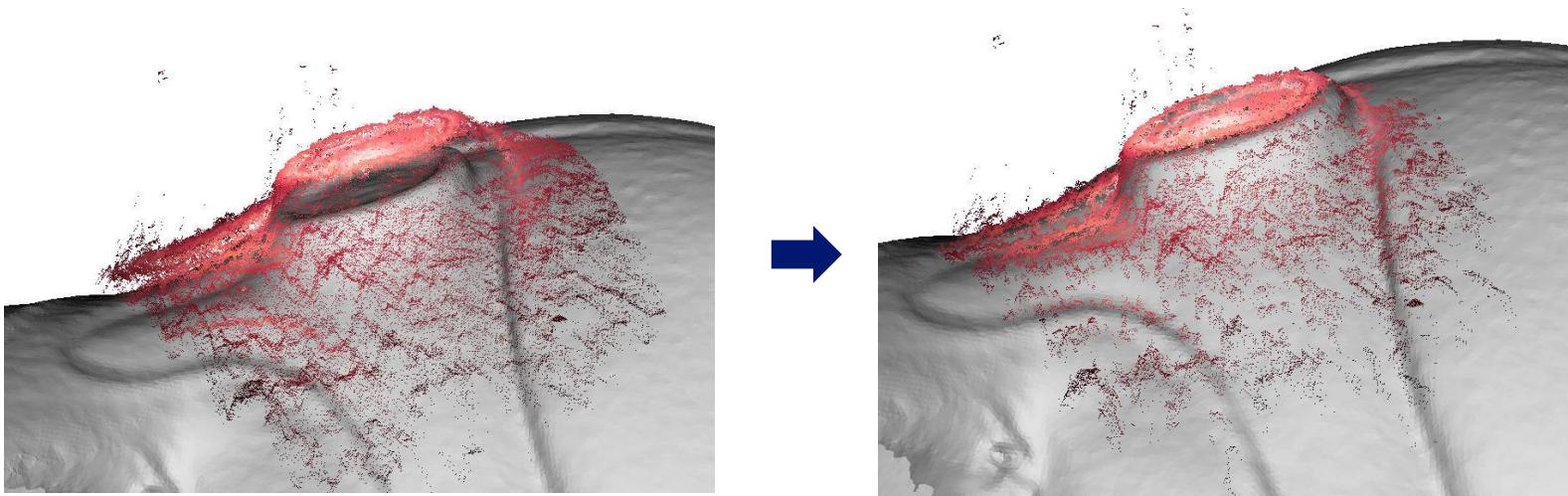


$$T : x_B \mapsto x_A \Leftrightarrow T(x_B) = x_A$$

$$\Omega_{A,B}^T = \{x_A \in \Omega_A \mid T^{-1}(x_A) \in \Omega_B\}$$

Rigid registration

- Registration of rigid objects that can change position but not shape
- Simplest registration method
- Used in daily clinical routine, e.g. neuro surgery
- Transform data into a common coordinate system



Reminder rigid transformation

- Defined through a rotation R and translation t :

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = R \begin{pmatrix} x_0 \\ y_0 \\ z_0 \end{pmatrix} + t = \begin{pmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{pmatrix} \begin{pmatrix} x_0 \\ y_0 \\ z_0 \end{pmatrix} + \begin{pmatrix} t_x \\ t_y \\ t_z \end{pmatrix}$$

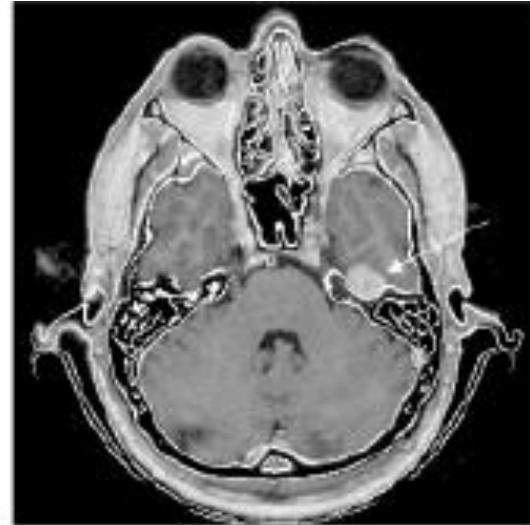
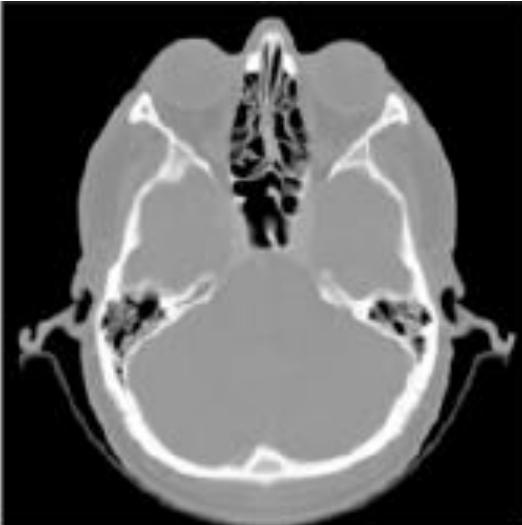
- Representation using homogenous coordinates and transformation matrix

$$\begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix} = \left(\begin{array}{cc|c} R & t \\ 0 & 0 & 1 \end{array} \right) \begin{pmatrix} x_0 \\ y_0 \\ z_0 \\ 1 \end{pmatrix} = A \begin{pmatrix} x_0 \\ y_0 \\ z_0 \\ 1 \end{pmatrix}$$

- Alternative: Representation using quaternions

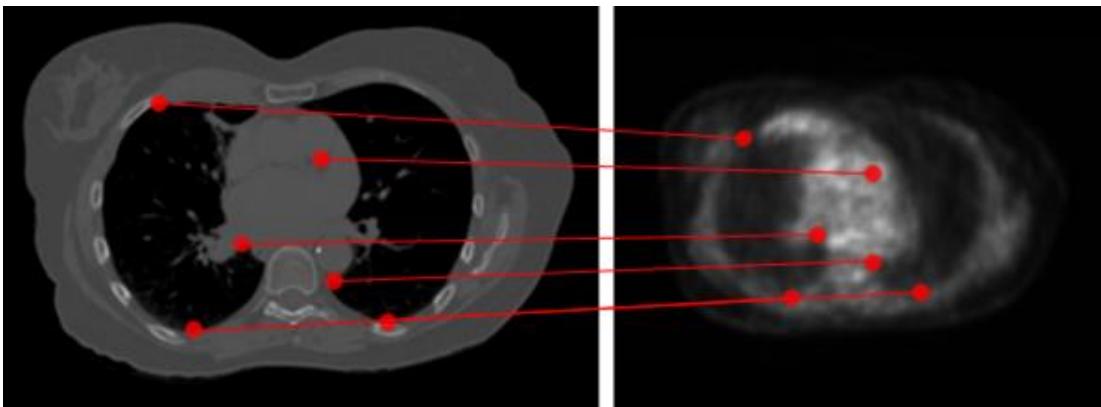
Non-rigid registration

- Usage for soft-tissue, body-induced movements, e.g. breathing, registration of different patients
- Complex, more difficult to validate
- Fundamental difference to rigid registration: more complex transformation model with more degrees of freedom (100 – 1000 in comparison to 6 for rigid registration in 3D)



Rigid registration: Point correspondences

- Locate corresponding point features by choosing appropriate feature detectors and descriptors
→ comp. lecture computer vision
- Ideally in 3D: three correspondences are sufficient for an unambiguous computation of transformation
- Problem: Feature positions not exact
- Find an optimal transformation T through minimization of error
→ “Least Squares”-approach



Source: A. Pitiot, ariser.info

Rigid feature-based registration

- Mathematical description (3D case):

- Given feature dataset

$$P = \{p_1, \dots, p_n\} \quad (\text{Source})$$

- Given feature dataset

$$Q = \{q_1, \dots, q_n\} \quad (\text{Target})$$

$$p_i, q_i \in \Re^3$$

- Given correspondences of features

$$p_i \equiv q_i$$

- Unknown: Transformation T that minimizes the similarity measure

$$\|T(P) - Q\|^2 = \sum_{i=1}^n \|Tp_i - q_i\|^2$$

Rigid feature-based registration

Computation of transformation:

- Center the datasets P and Q with their averages \bar{p} , \bar{q} :

$$p_i \mapsto p_i - \bar{p}, \quad q_i \mapsto q_i - \bar{q}$$

- Compute the covariance matrices:

$$W = \sum_{i=1}^n p_i q_i^T = \begin{pmatrix} W_{xx} & W_{xy} & W_{xz} \\ W_{yx} & W_{yy} & W_{yz} \\ W_{zx} & W_{zy} & W_{zz} \end{pmatrix}$$

- Singular value decomposition:

$$W = USV^T$$

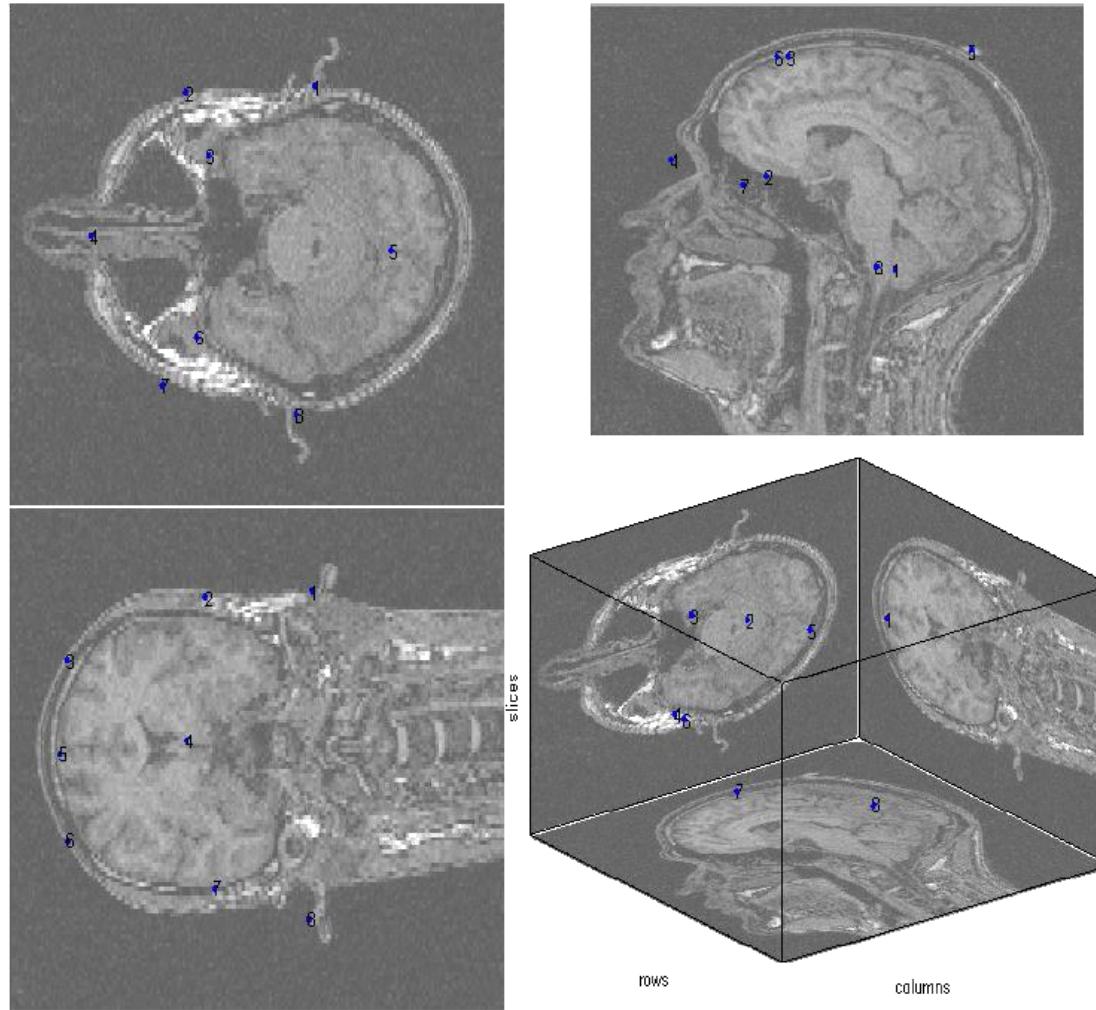
- Rotation matrix:

$$R = U \begin{pmatrix} 1 & & \\ & 1 & \\ & & \det(UV^T) \end{pmatrix} V^T$$

- Translation :

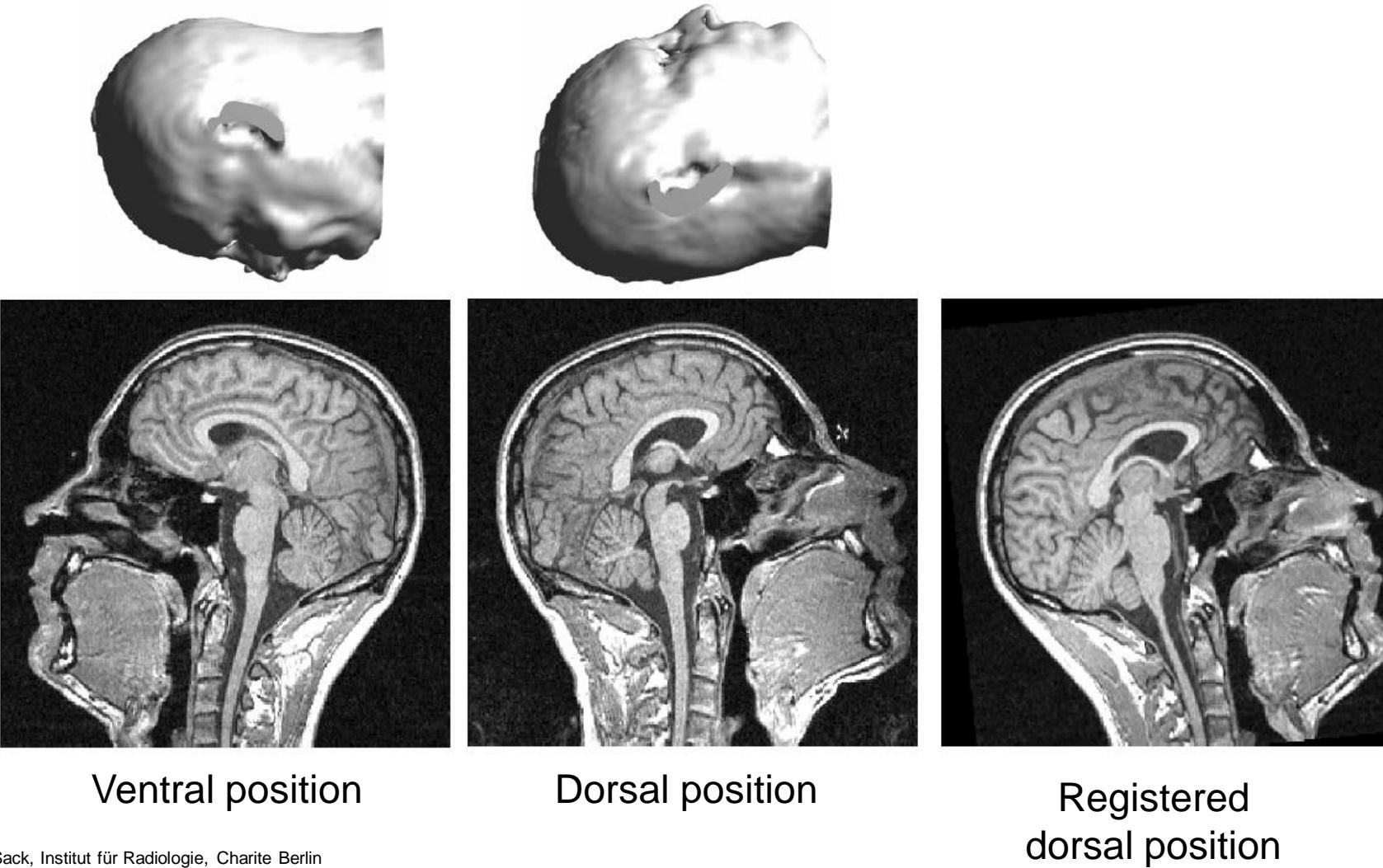
$$t = \bar{q} - R\bar{p}$$

Rigid feature-based registration



Source: I. Sack, Institut für Radiologie, Charite Berlin

Rigid feature-based registration



Quelle: I. Sack, Institut für Radiologie, Charite Berlin

Feature-based registration

- Similarity measure: Fiducial Registration Error

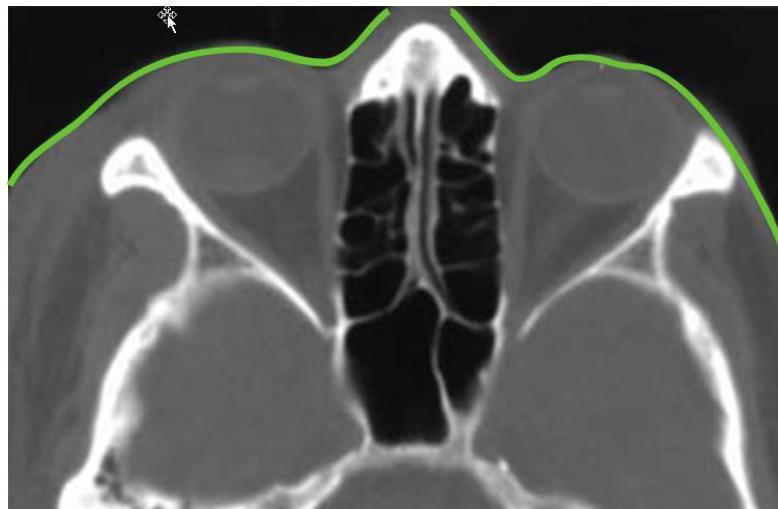
$$\varepsilon^2 = \frac{1}{N} \sum_{i=1}^N \|Tp_i - q_i\|^2$$

- Assessment:

- Anatomical or artificial markers available:
 - Fast method, robust, widely used for multimodal registration, easy to implement
- Problems:
 - Accurate detection (Interpolation), often user interaction necessary, difficult detection of markers (e.g. PET), unambiguous matching of features necessary, only little (error prone) image information is used
 - Artificial marker are often at distance from target structure

Surface registration

- Search for edges/surfaces instead of single features
- Prerequisite: high contrast for automatic segmentation
- Problem:
Data with functional
information (PET, fMRI,
SPECT)



Surface registration

Iterative Closest Point (ICP)

- Most commonly used registration algorithm
- Principle: Iterative registration of data points $f_i \in F_A$ of a set A with a representation F_B of surface B without prior known correspondences
 1. Find correspondences
 2. Compute transformation
 3. Iterate, until stopping condition is fulfilled
 - Applicable for different representations of surfaces:
 - Point set
 - Triangular mesh $v_i \in F_B$
 - Implicit und parametrized surfaces



Iterative Closest Point

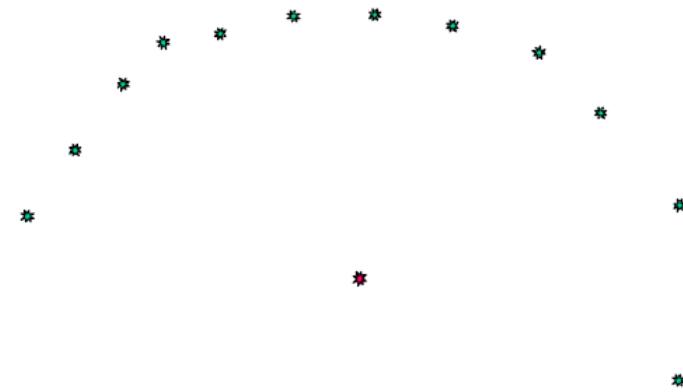
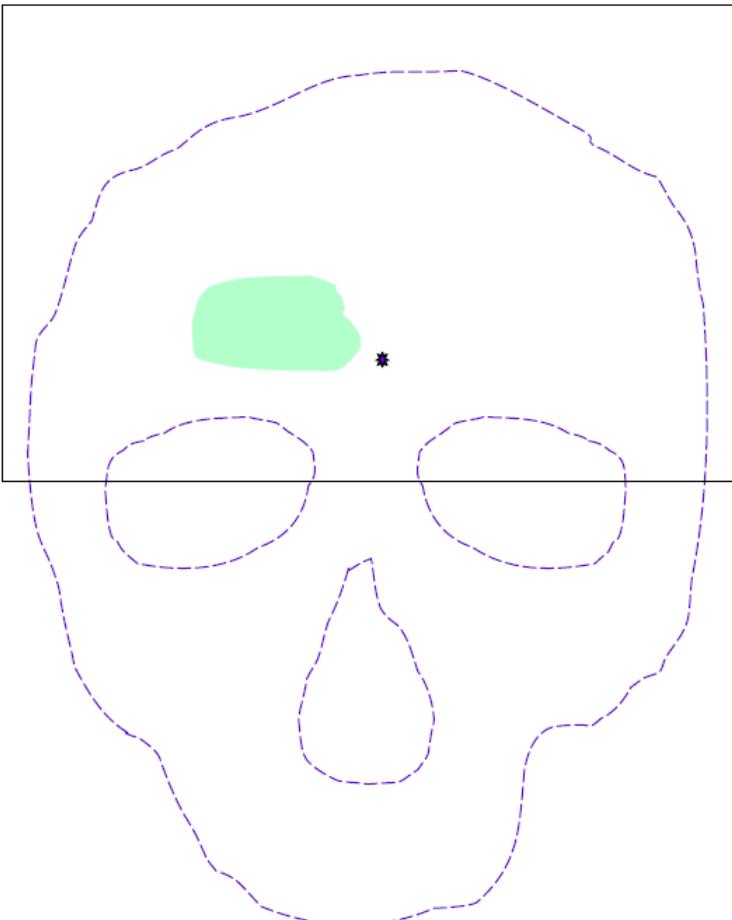
Process (two point sets):

- Start: Initial Transformation T_0
- For each iteration : k
 - For each point $f_i \in F_A$ locate $v_i \in F_B$, that is closed to the resulting point
 - Compute T_{k+1} so that D is minimized (see feature-based registration) :
- Stopping criteria:
 - Threshold on error of last iteration
 - Maximum number of iterations

$$D_{k+1} = \sum_i \|v_i - T_{k+1} \cdot f_i\|^2$$

Iterative Closest Point

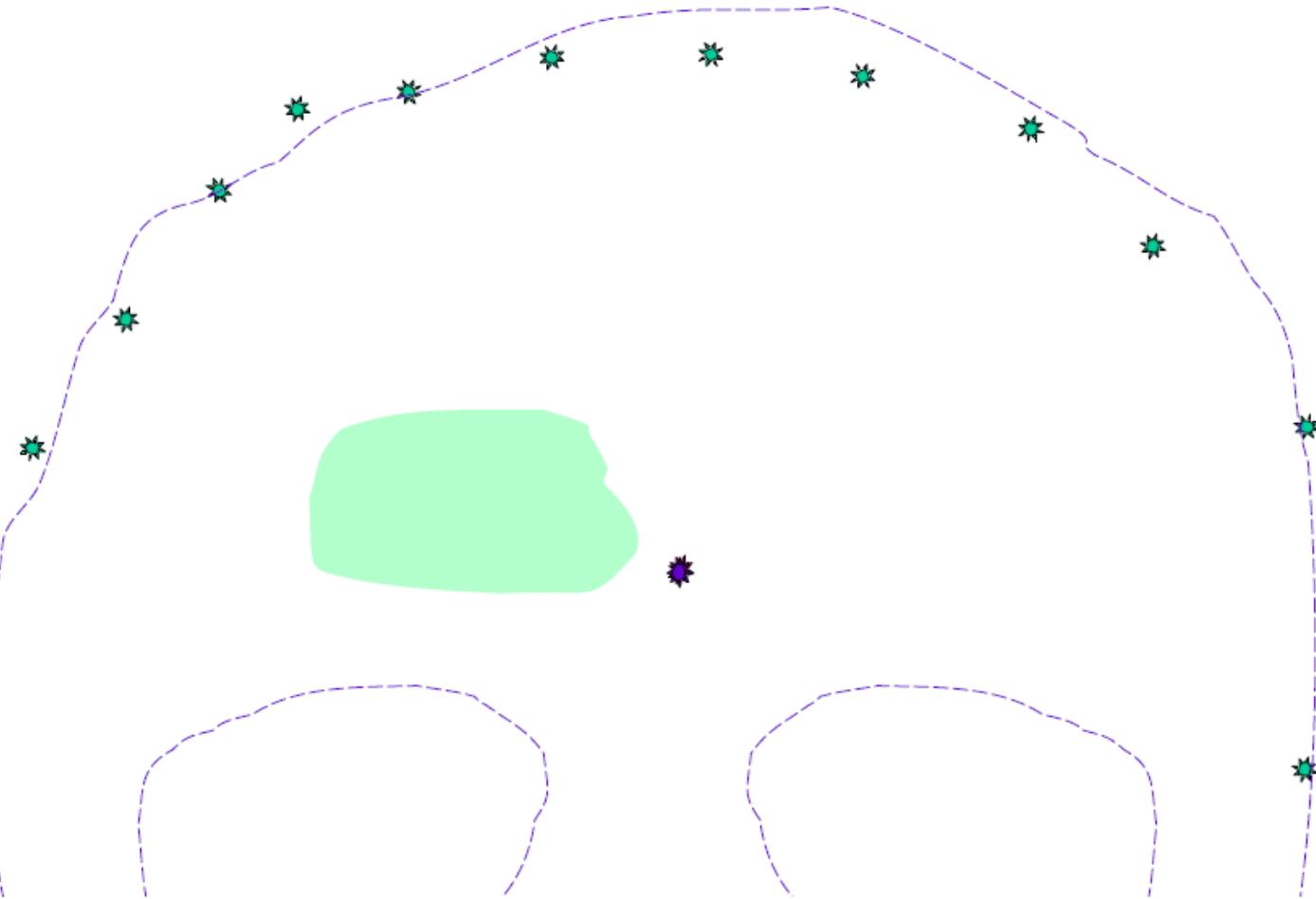
Data to register



Source: R. Taylor, JHU

Iterative Closest Point

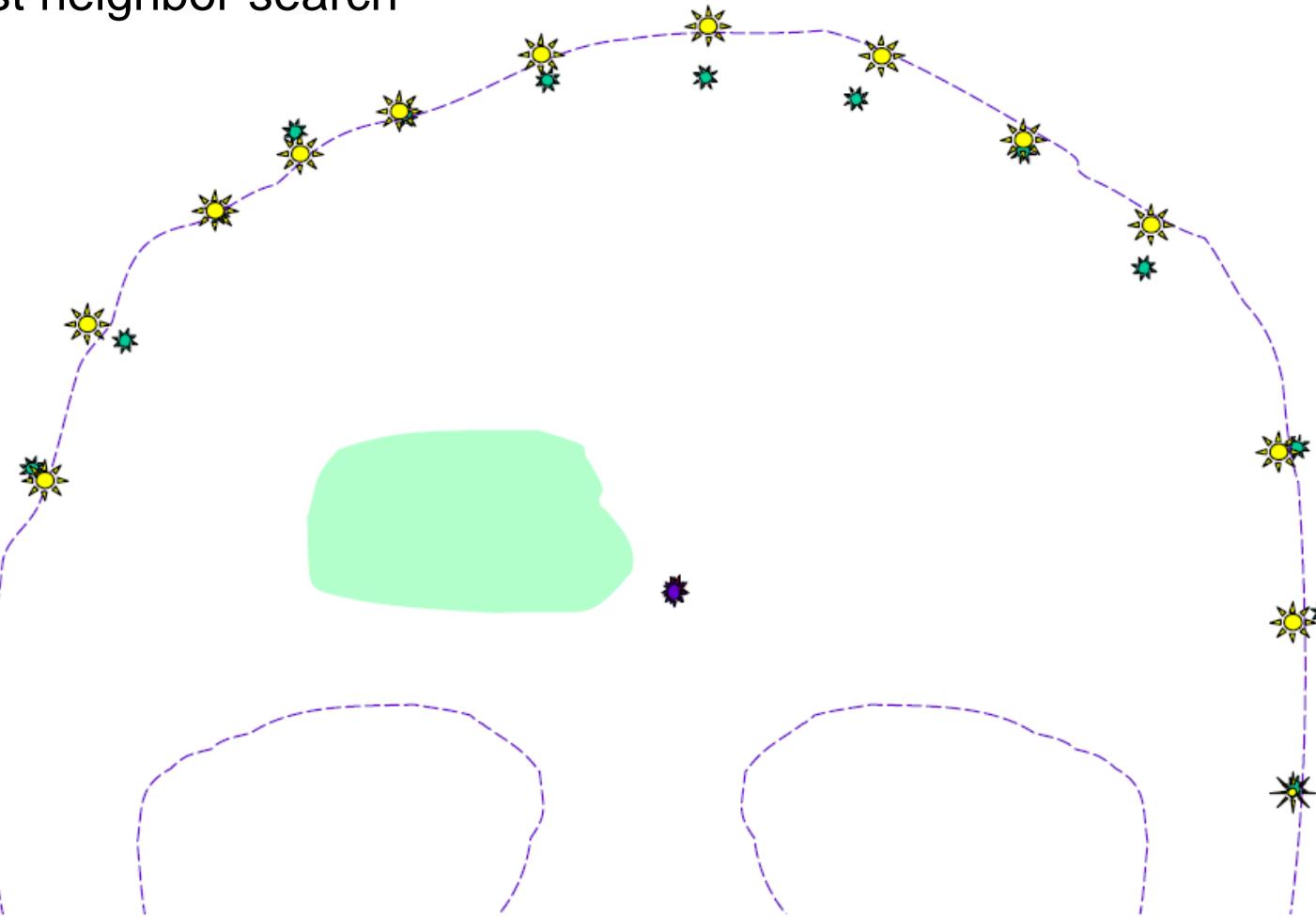
Initial registration



Source: R. Taylor, JHU

Iterative Closest Point

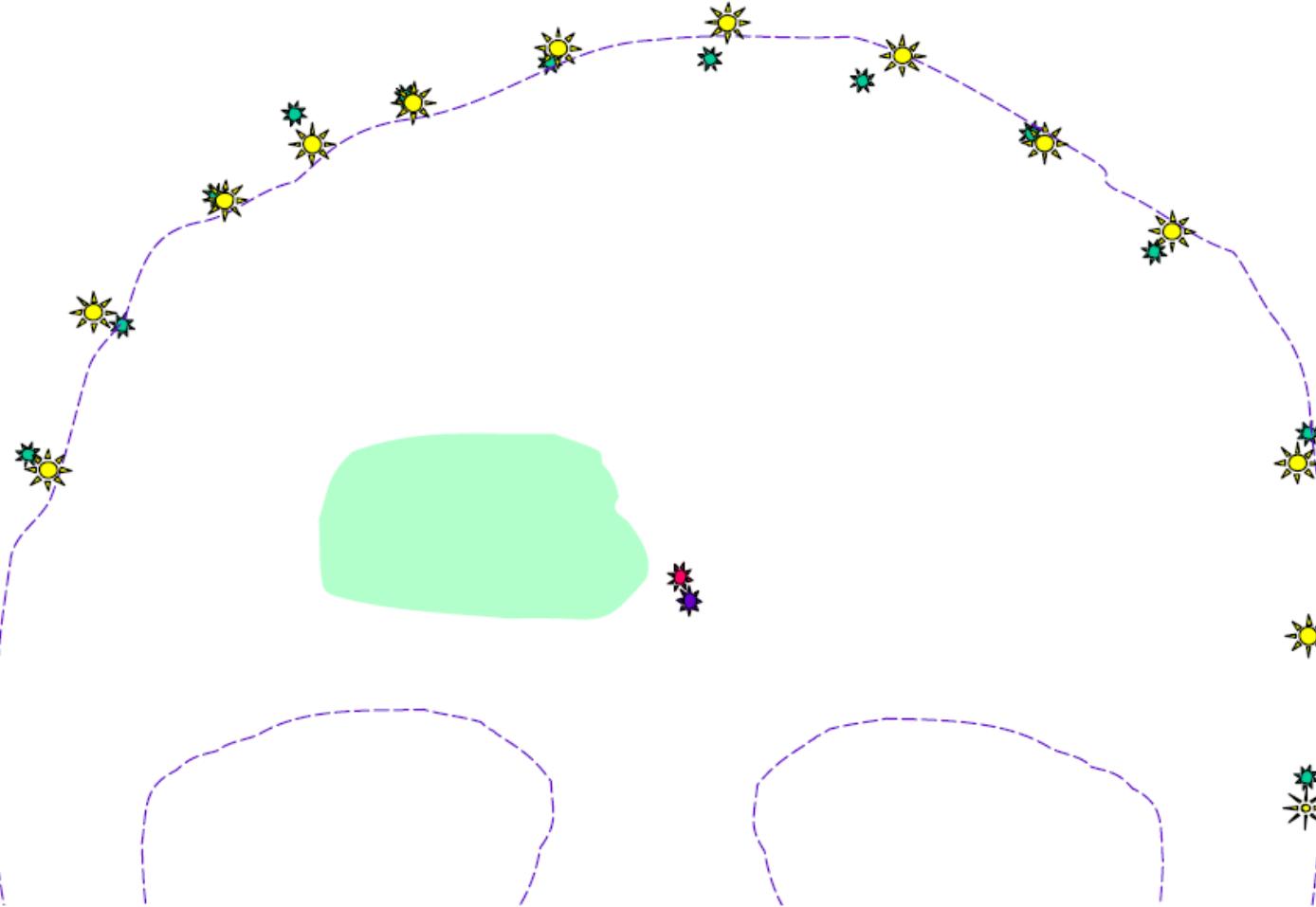
Nearest neighbor search



Source: R. Taylor, JHU

Iterative Closest Point

Recomputation and application of transformation

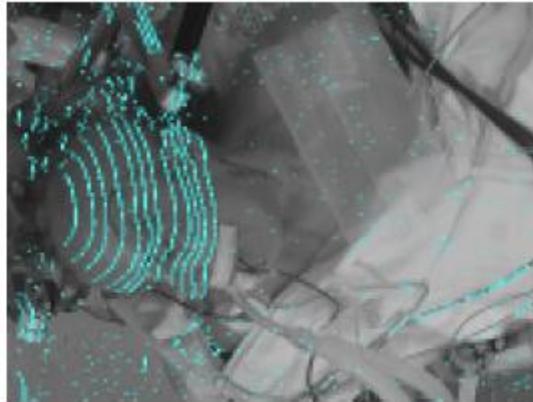


Source: R. Taylor, JHU

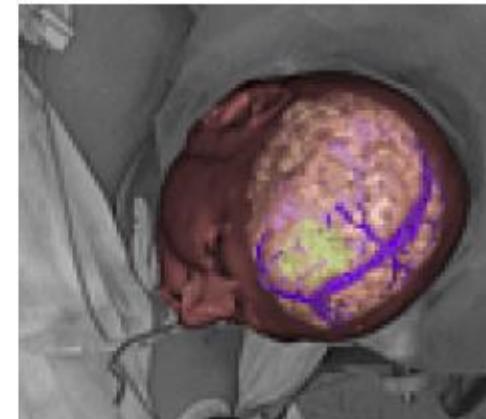
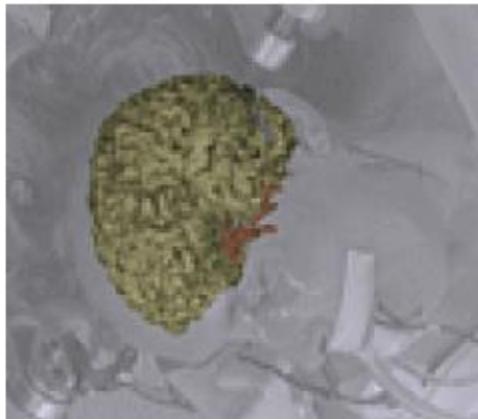
Iterative Closest Point

Source: MIT AI Lab/
Brigham and Women's Surgical Planning Laboratory

3D surface with laser scanner

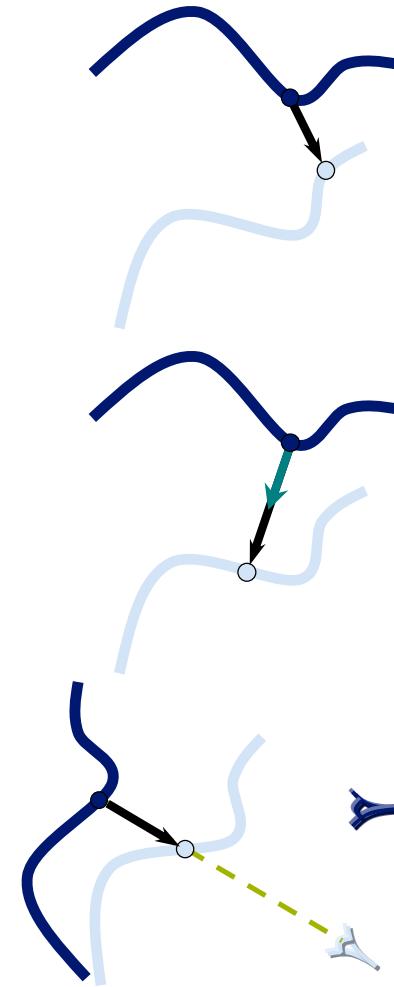


Registration (ICP) with pre-operative data



Iterative Closest Point Evaluation

- Applicable to points, lines and other forms of representations
- Uses only geometric information
- Only simple mathematical operations necessary
- Correspondence analysis costly and error prone
 - Optimized NN-search algorithm, K-D Tree
 - Alternative selection criteria of points
- Convergence in local minimum possible
 - good initial transformation required
 - multiple start transformations
 - different method for optimization
- Reacts sensitively to outliers
 - Weighting of correspondences,
 - outlier detection



Which of the following points regarding the Iterative Closest Point – Algorithm is incorrect?

- A: Computation of transformation is mathematically simple
- B: Sensitive in regards to outliers
- C: Always converges to optimal solution
- D: Uses only geometric information

Which of the following points regarding the Iterative Closest Point – Algorithm is incorrect?

- A: Computation of transformation is mathematical simple
- B: Sensitive in regards to outliers
- C: Always converges to optimal solution**
- D: Uses only geometric information

Break?



Registration via intensities

- Registration based on voxel/pixel-intensities (not on single features or point coordinates)
- Components
 - Similarity measure: function of intensities
 - Optimization
 - Interpolation
- Distinction:
 - Monomodal (Direct dependency of intensities)
 - Multimodal (Statistical dependency of intensities)

Registration via intensities

Intra-Modality (Monomodal):

- Deterministic similarity measures:
 - Sum of Squared Difference:

$$SSD(A, B) = \frac{1}{N} \sum_{x_A \in \Omega_{A,B}^T} (A(x_A) - B_T(x_A))^2$$

- Sum of Absolute Difference:

$$SAD(A, B) = \frac{1}{N} \sum_{x_A \in \Omega_{A,B}^T} |A(x_A) - B_T(x_A)|$$

- Normalized Cross Correlation:

$$NCC(A, B) = \frac{\sum_{x_A} (A(x_A) - \overline{A(x_A)})(B_T(x_A) - \overline{B_T(x_A)})}{\sqrt{\sum_{x_A} (A(x_A) - \overline{A(x_A)})^2 \sum_{x_A} (B_T(x_A) - \overline{B_T(x_A)})^2}}$$

Registration via intensities

Inter-Modality (multimodal): Non-linear relationship between intensities of images

- Same tissue type will have different intensity values
- Different tissue contrast
- Difference in image noise levels



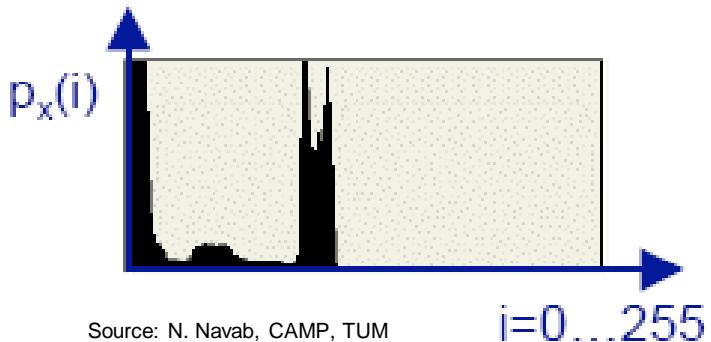
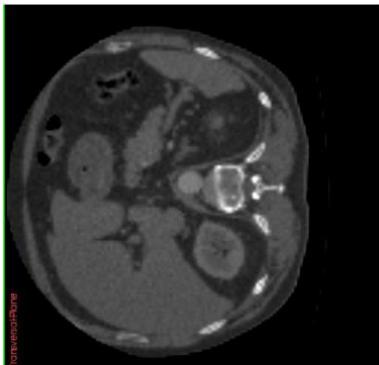
Registration via intensities

Information and entropy

- Information is registration metric
Goal: Information reduction
- Intensities of image are interpreted as random variables

$p_A(i)$ = Probability that a pixel in dataset A will have intensity i

- Probability destruction must be estimated
 - Histogram



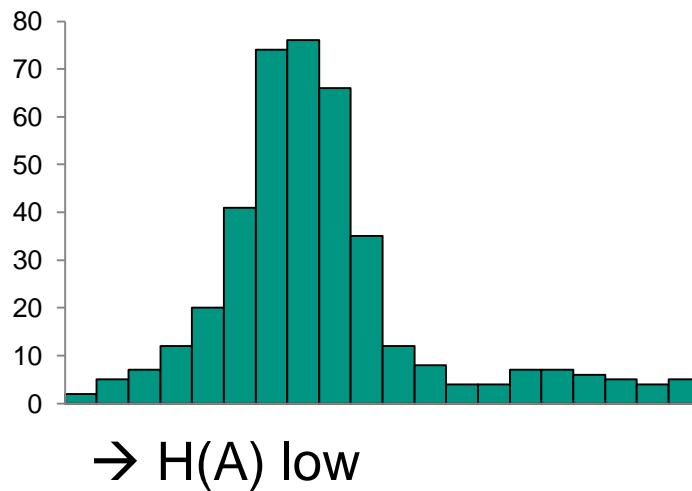
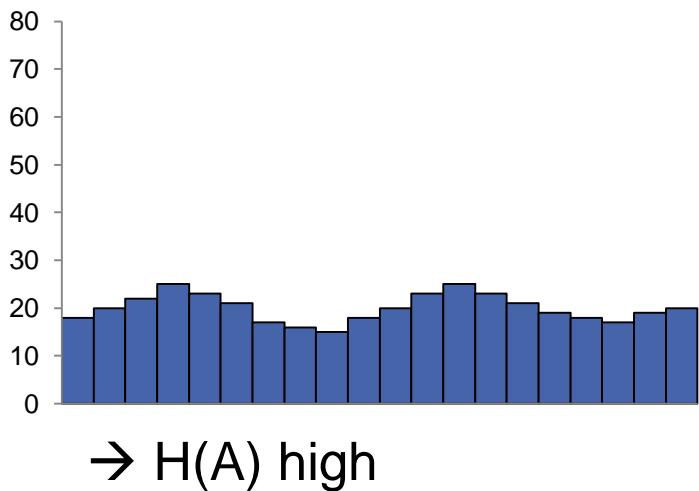
Registration via intensities

Information and entropy

- Entropy describes information content of a signal:

$$H(A) = - \sum_i p_A(i) \log p_A(i)$$

- The more unpredictable, the higher the entropy
- For images: Entropy is large, when images are strongly textured; small, when image constant (a few, dominant intensities)



Registration via intensities

Information and entropy

- **Joint entropy:**

$$H(A, B) = - \sum_{i,j} p_{AB}(i, j) \log p_{AB}(i, j)$$

$p_{AB}(i, j)$ = Probability that a pixel will have intensity i in image A and intensity j in image B

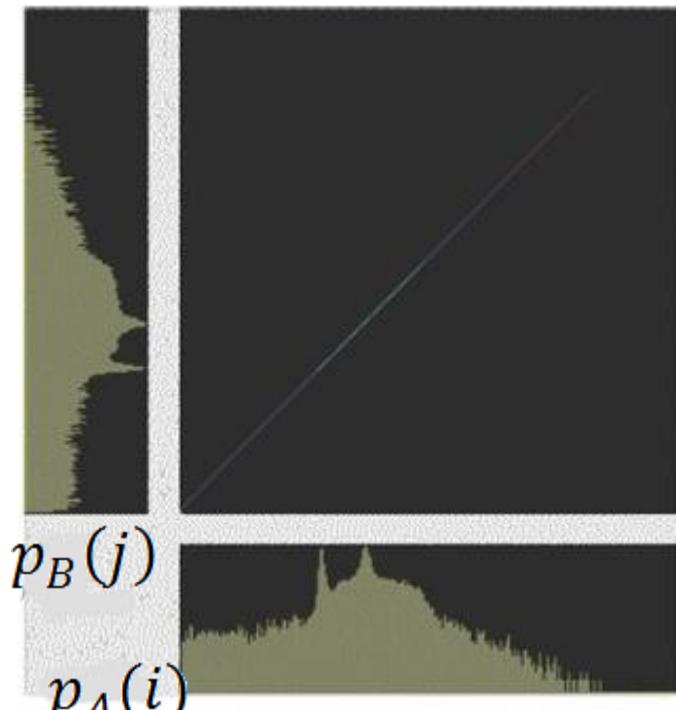
- It applies: $H(A, B) \leq H(A) + H(B)$
- If image A and B are independent, then

$$H(A, B) = H(A) + H(B)$$

Registration via intensities

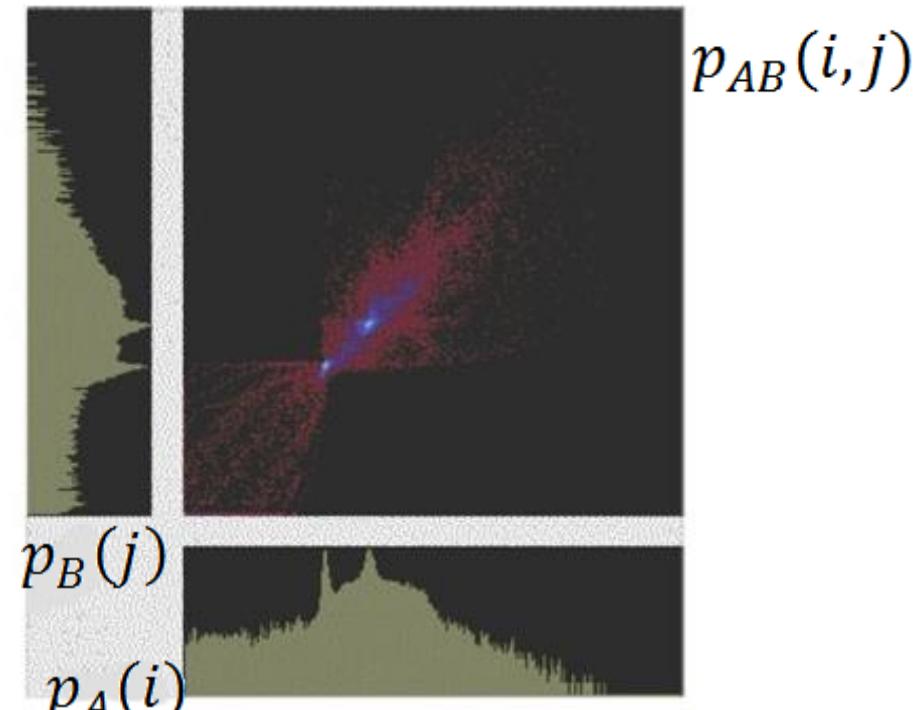
Overlay of images: Distribution in 2-dim. Histogram
→ Joint entropy

A, B identical



→ $H(A, B)$ low

A, B slightly moved

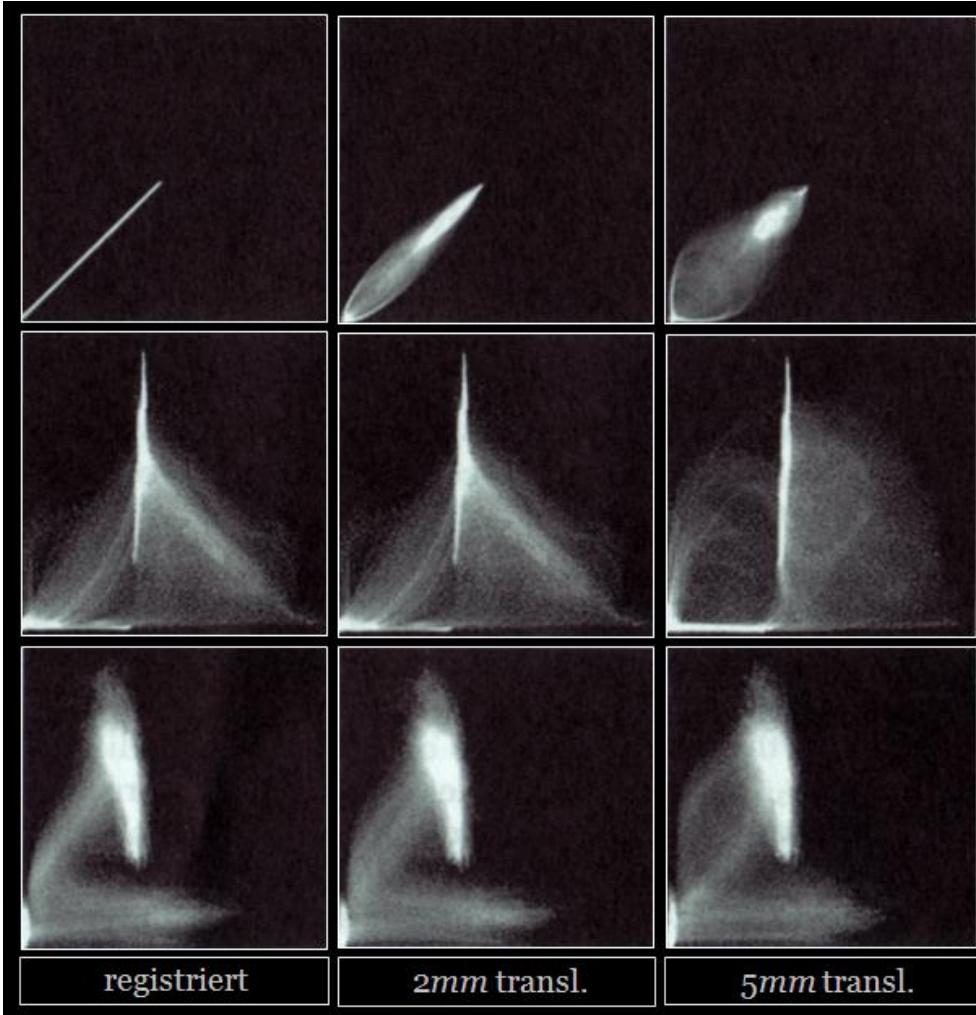


→ $H(A, B)$ high

Source: N. Navab, CAMP, TUM

Registration via intensities

Joint histogram



MR-MR

MR-CT

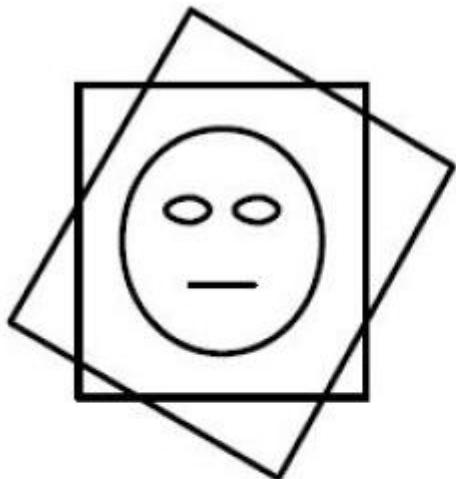
MR-PET

Source: Hill et al., **Medical image registration**

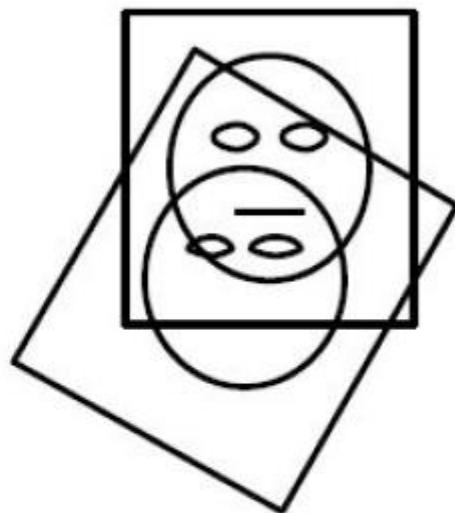
Registration via intensities

Joint entropy as similarity measure:

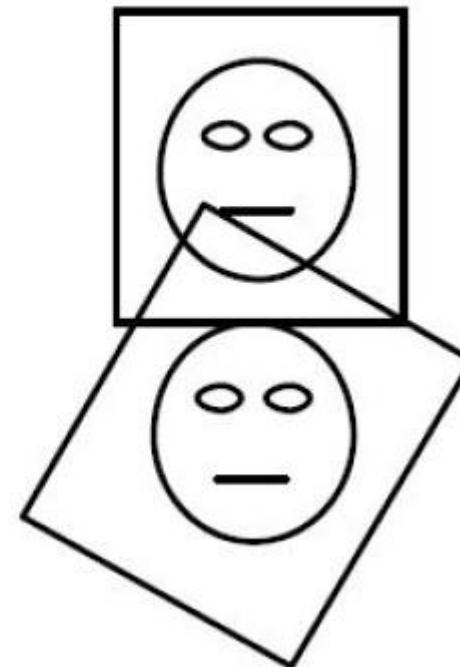
- Issue with overlap



Entropy low



Entropy high



Entropy low

Registration via intensities

Mutual Information

- Measures the correlation of two overlaid signals:

$$\begin{aligned} MI(A, B) &= H(A) + H(B) - H(A, B) \\ &= \sum_i \sum_j p_{AB}(i, j) \log \frac{p_{AB}(i, j)}{p_A(i)p_B(j)} \end{aligned}$$

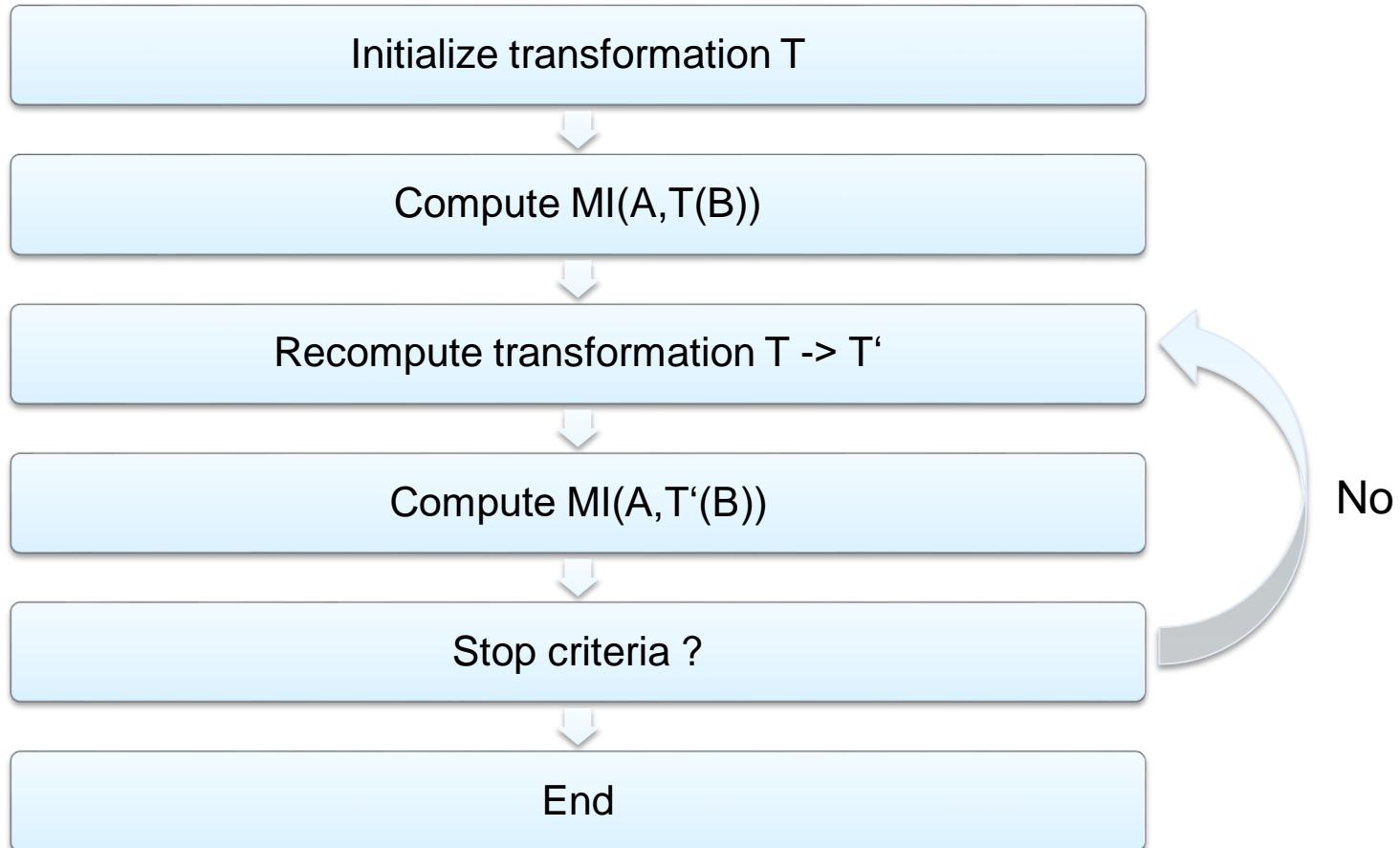
- Maximum when overlay is optimal: $H(A)$ and $H(B)$ high, $H(A, B)$ low
- Problem: Still dependent on overlapping area (small intensity range, noise)
- Solution: Normalized MI

$$NMI(A, B) = \frac{H(A) + H(B)}{H(A, B)}$$

Useful for multimodal registration!

Registration via intensities

Mutual Information-algorithm: Search iterative for maximum



Registration via intensities

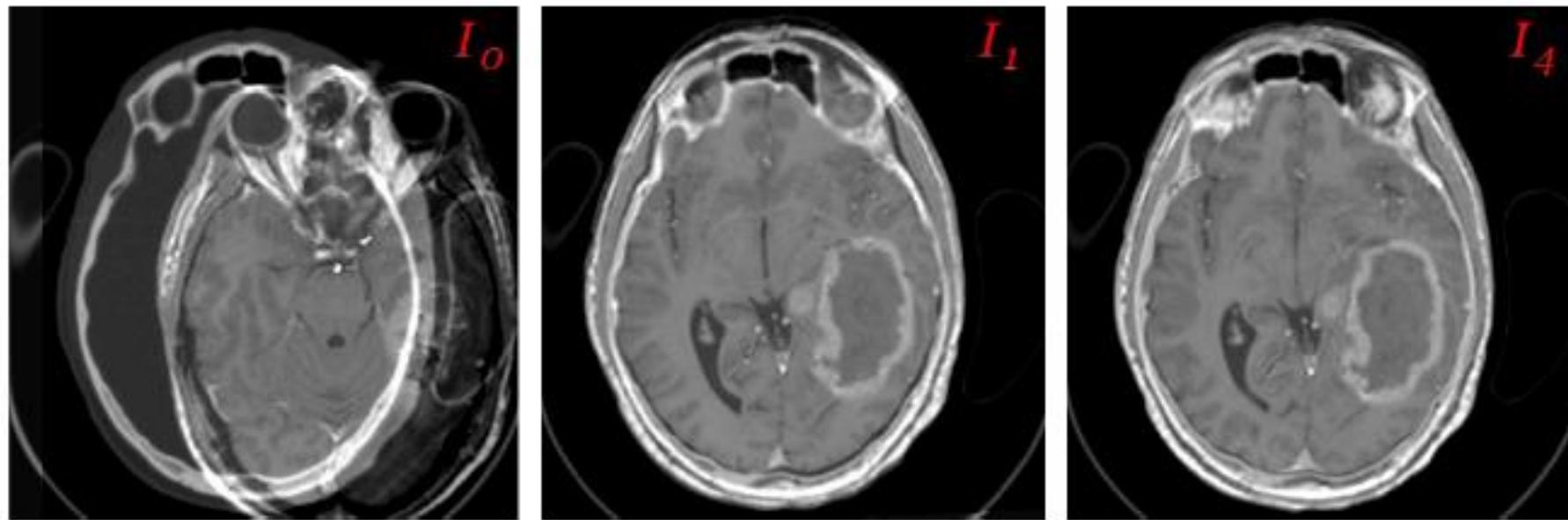
Registration with Mutual Information:

Non-linear optimization problem

- Multiple options for computing T' from T and the current overlap
- Gradient descent:
 - Compute locally the derivative of $MI(A, T(B))$ for the parameters of T
 - Adapt first the parameters of T that have the largest (positive) change in MI

Registration via intensities

Registration after multiple iterations



Registration via intensities

Mutual Information pros/cons:

- No linear dependencies between intensities required
- Co-occurrence of the most probable intensity values is maximized
- Uses only textural and structural information, no geometric
- Well suited for multimodal registration
- Bad for 2D-3D
- Local minimum possible
- Computationally more expensive than simpler similarity measures
- Application: 3D-3D registration, e.g. CT-MRT

What is true in the overlap?



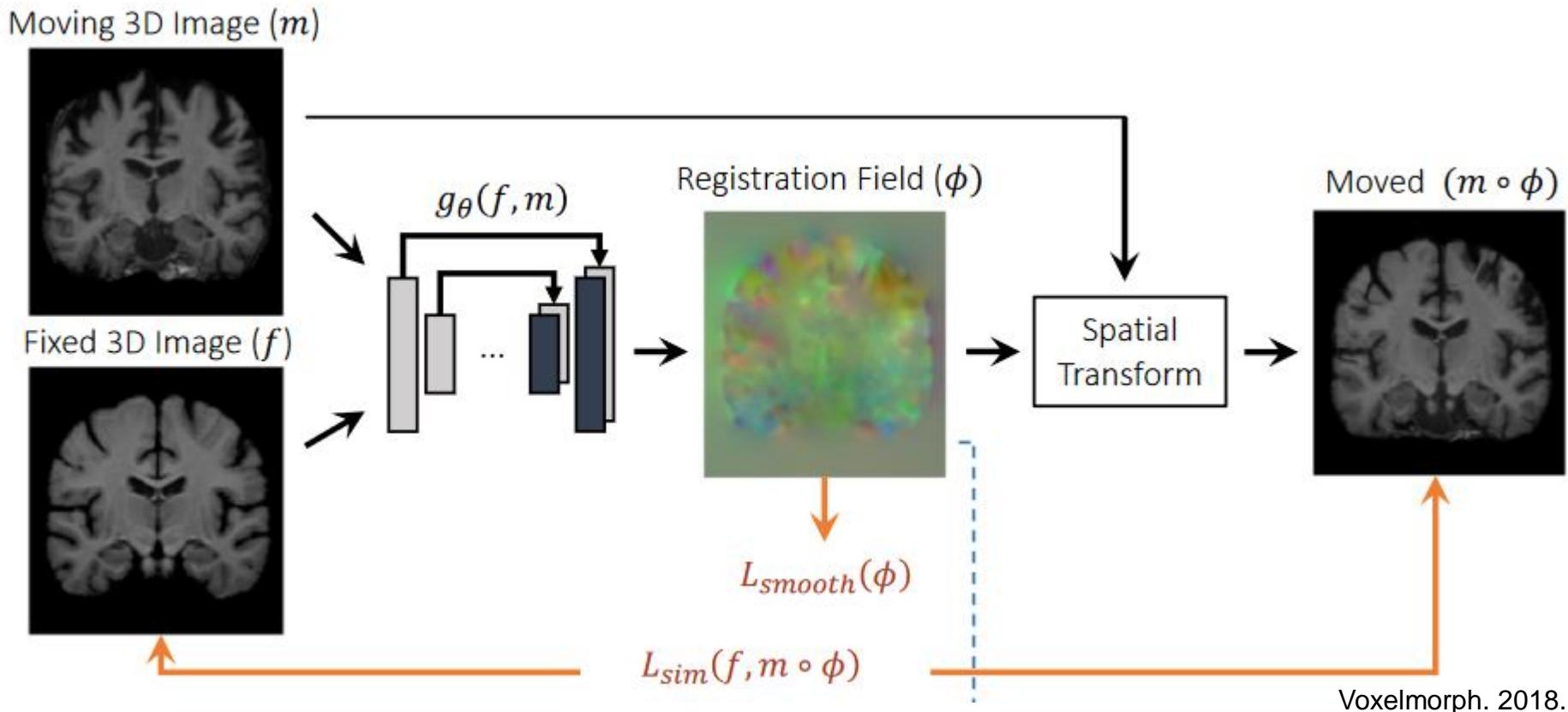
- A: high single entropies, low joint entropy
- B: low single entropies, high joint entropy
- C: low single entropies, low joint entropy
- D: high single entropies, high joint entropy

What is true in the overlap?



- A: **high single entropies, low joint entropy**
- B: low single entropies, high joint entropy
- C: low single entropies, low joint entropy
- D: high single entropies, high joint entropy

Registration via Intensities using Deep Learning



Losses:

- Similarity measure L_{sim} compares transformed and target image (SSD, SAD, MI, ...)
- Smoothness measure L_{smooth} penalizes large gradients in displacement field

Registration via Intensities using Machine Learning

Key components:

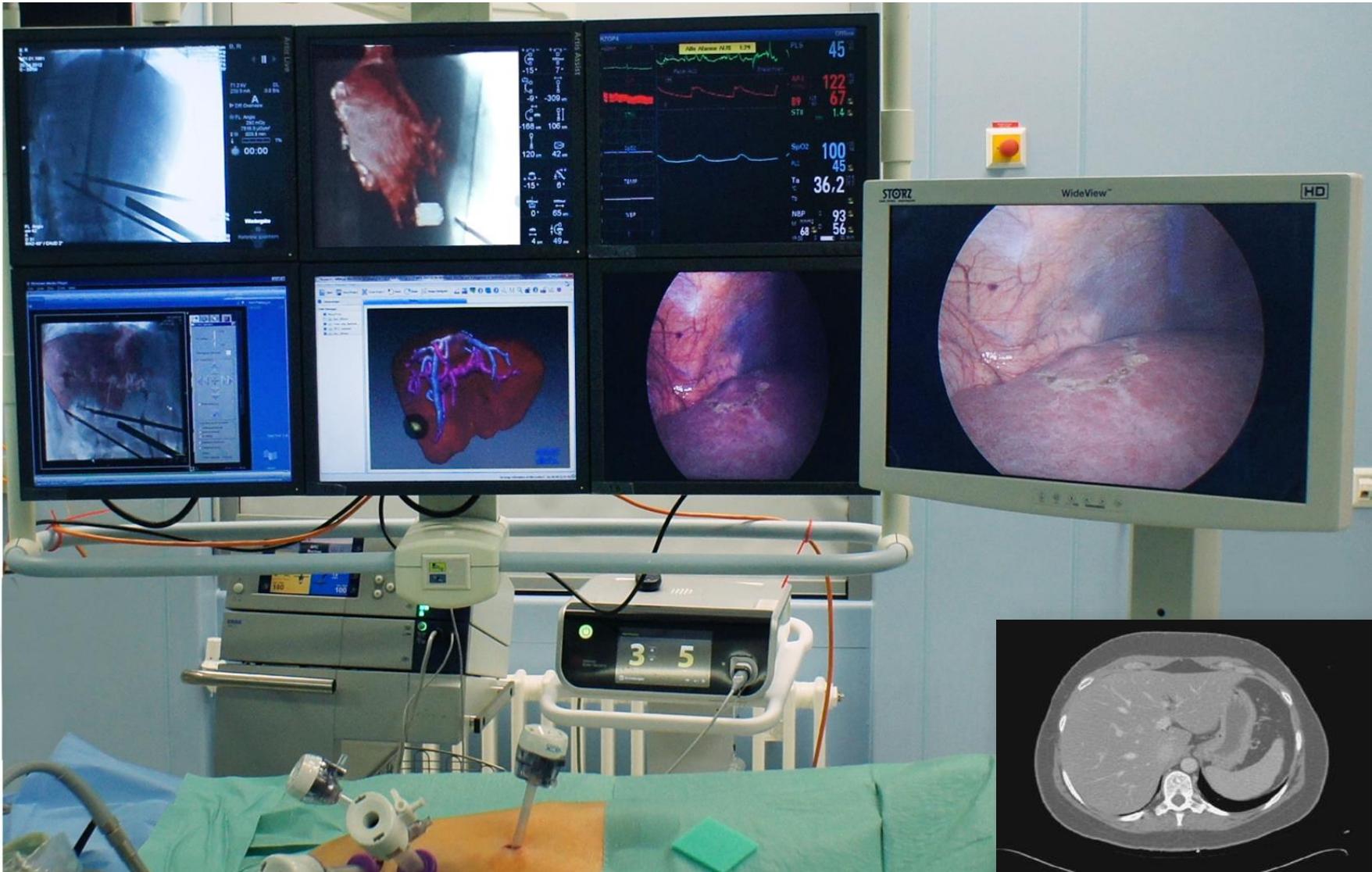
- Differentiable similarity measure
- Differentiable spatial transformer layer

Training:

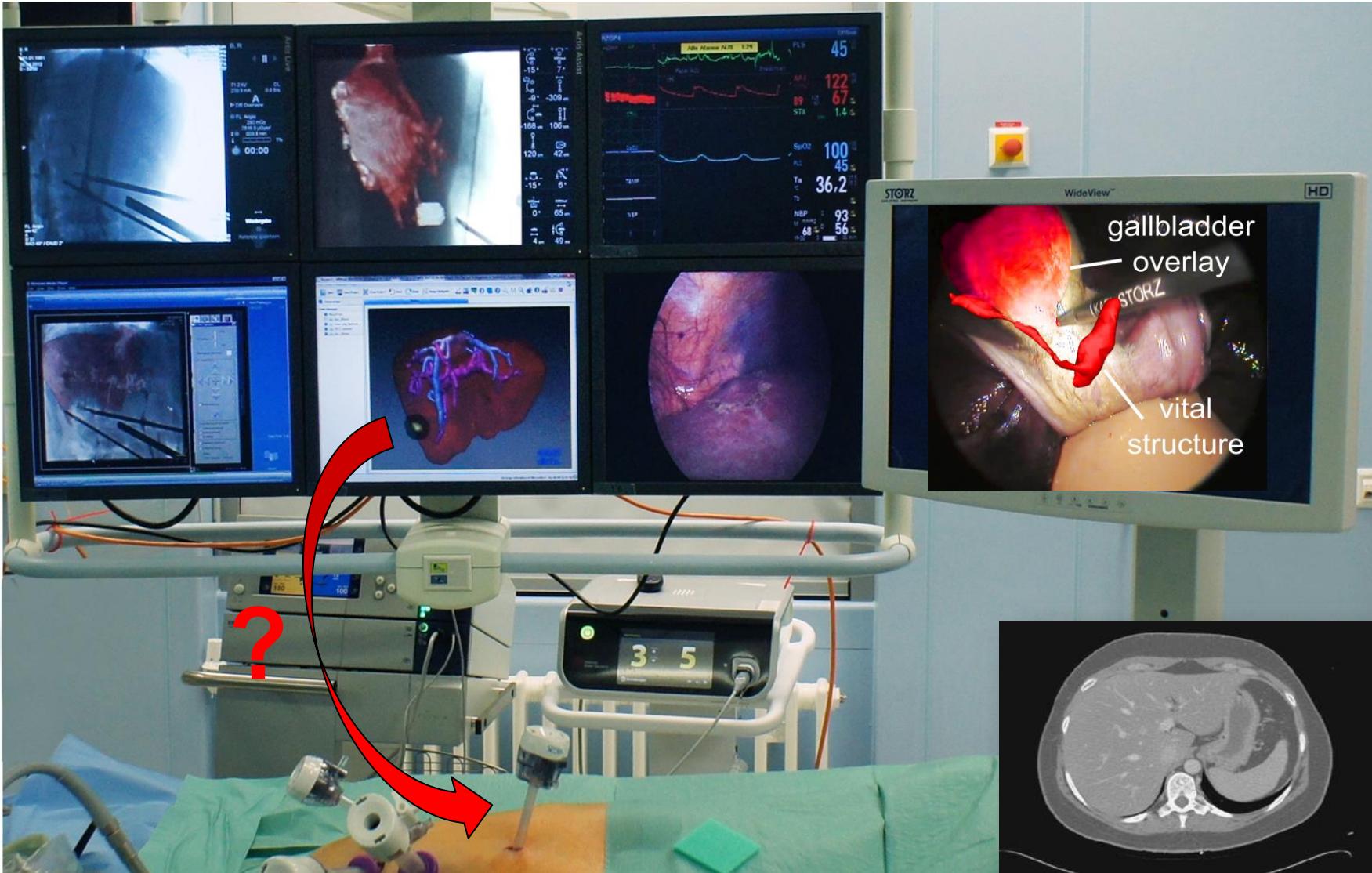
- Unsupervised training possible
- Optional additional supervision:
 - Comparison of segmentation maps
 - Usage of individual known correspondences

Result is a very fast registration method for intra-modal and inter-modal registration

Intra-operative registration



Intra-operative registration

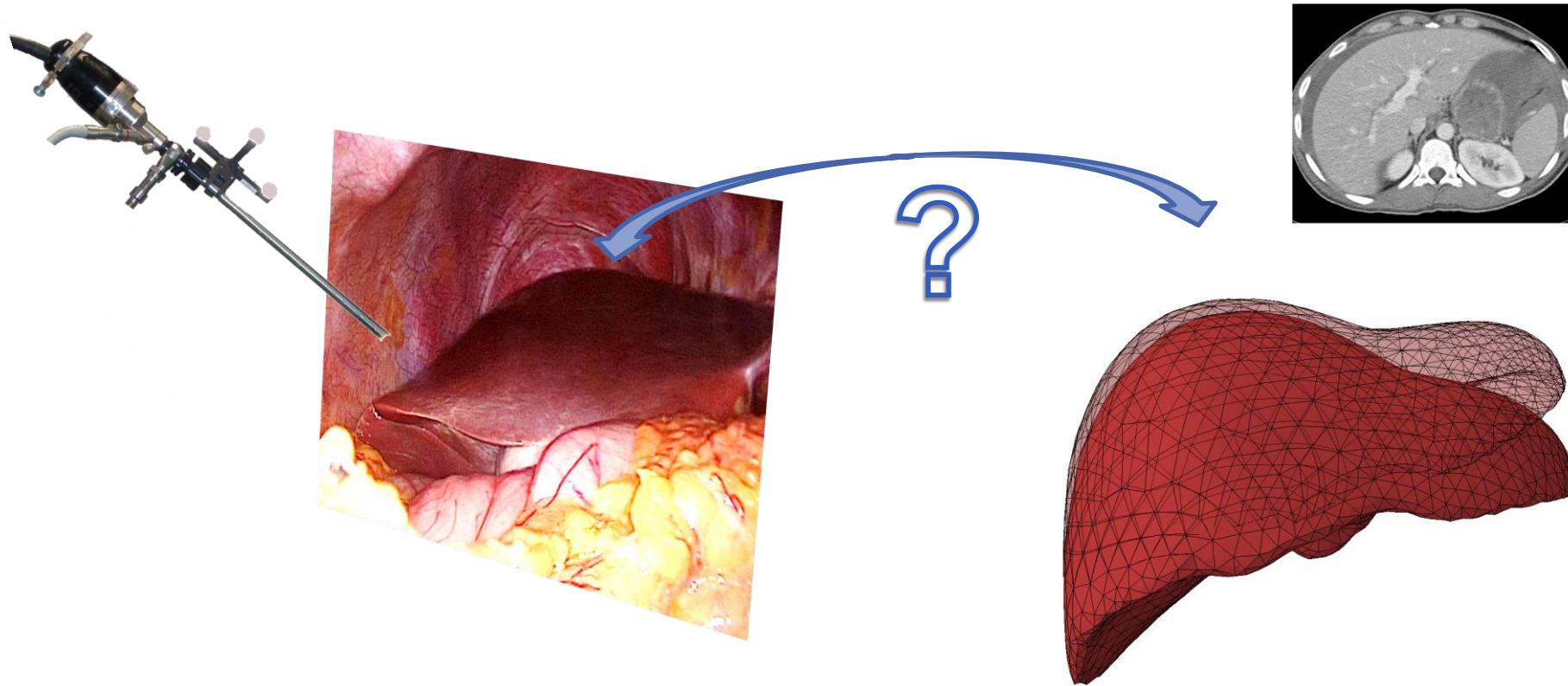


Intra-operative registration

Planning based on pre-operative images

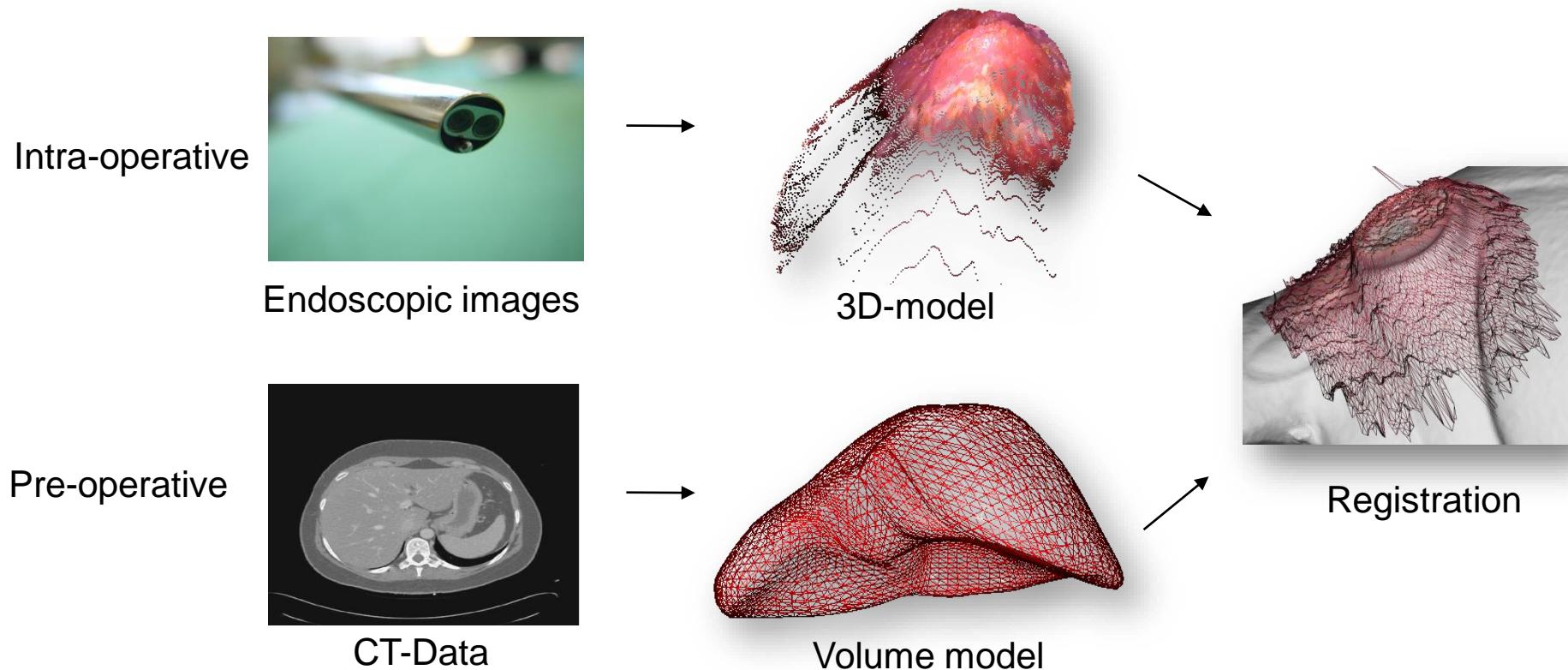
Changes of the operation site before and during surgery

- Pre-operative plan becomes invalid
- Intra-operative adaptation of the plan

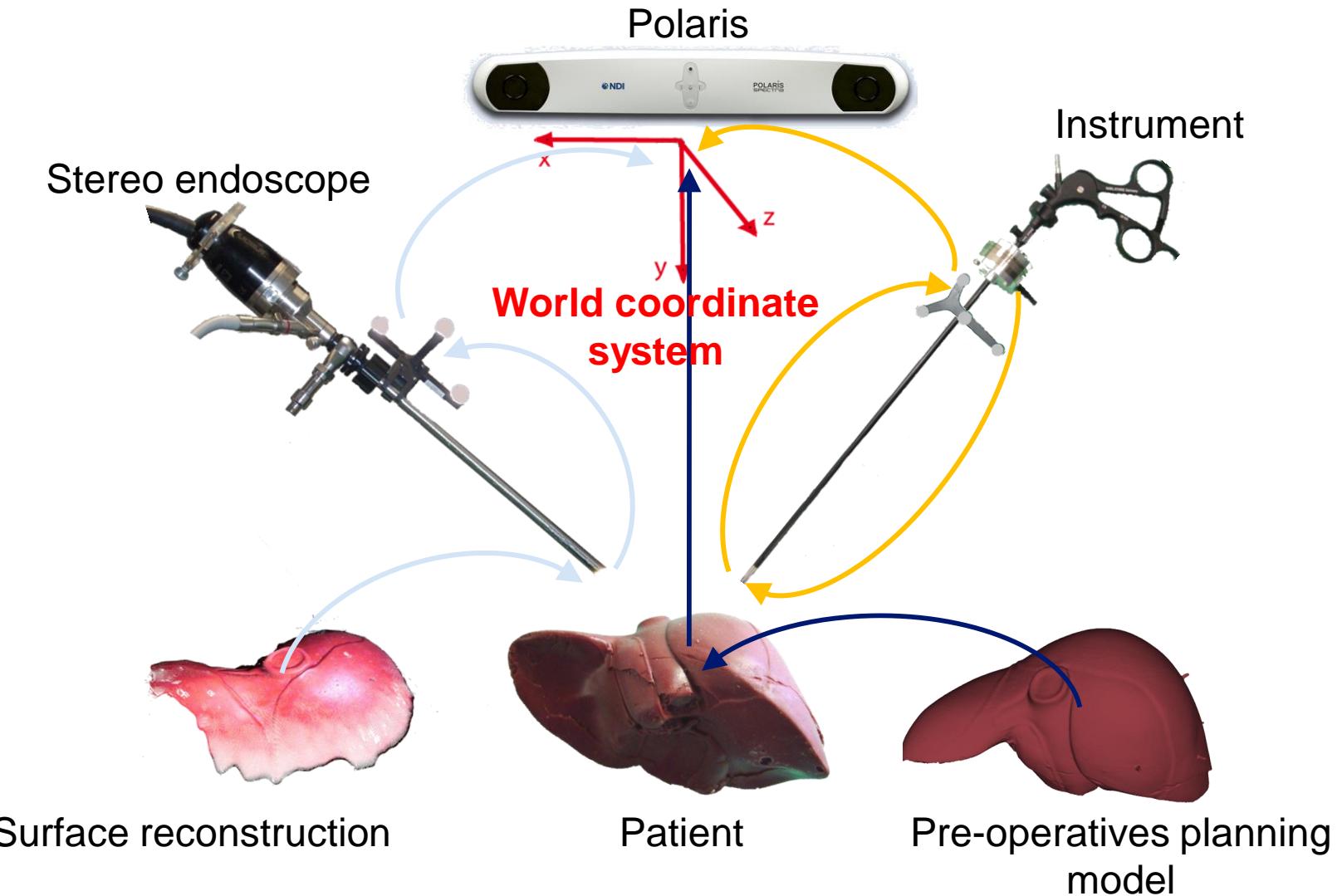


Intra-operative registration

- Generate intraoperative model via endoscope
- Registration with pre-operative model

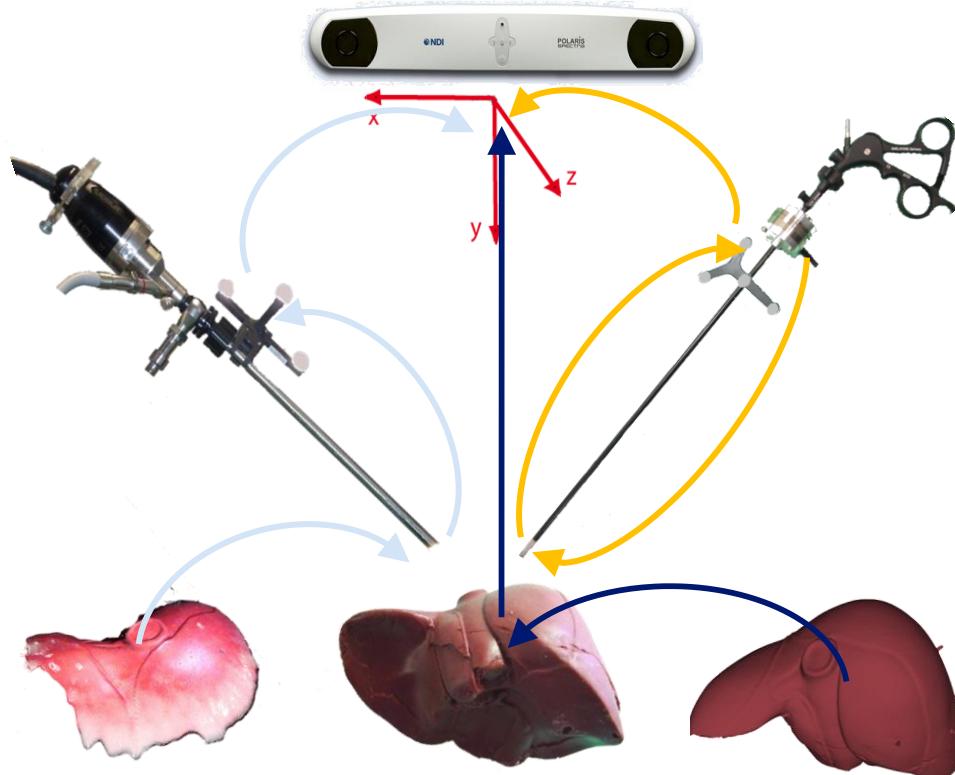


Intra-operative registration



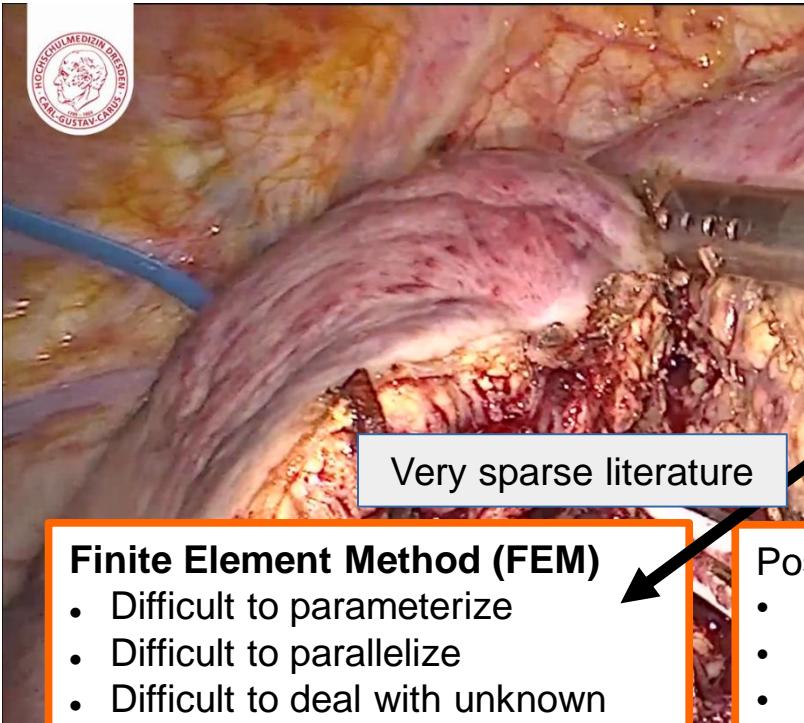
Intra-operative registration

- Fusion of the different sensors and the generated models
- Data is transformed into a single coordinate system
- Rigid and non-rigid registration



Feature-Based approach very difficult here!

Soft-tissue registration



Visible:

- Extremely noisy
- Sparse correspondences

Invisible:

- Unseen boundaries
- Unknown boundary conditions
- Uncertain boundary conditions

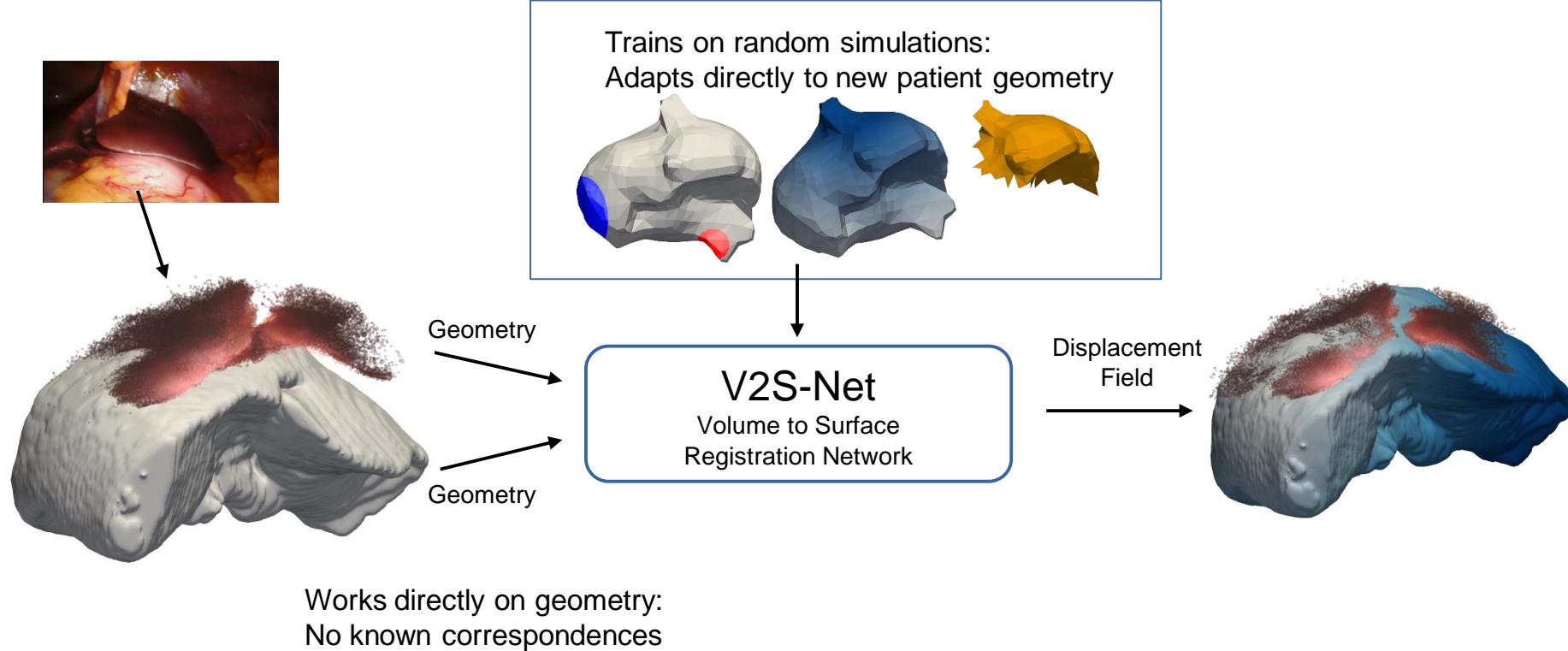
Finite Element Method (FEM)

- Difficult to parameterize
- Difficult to parallelize
- Difficult to deal with unknown boundaries

Possible solution:

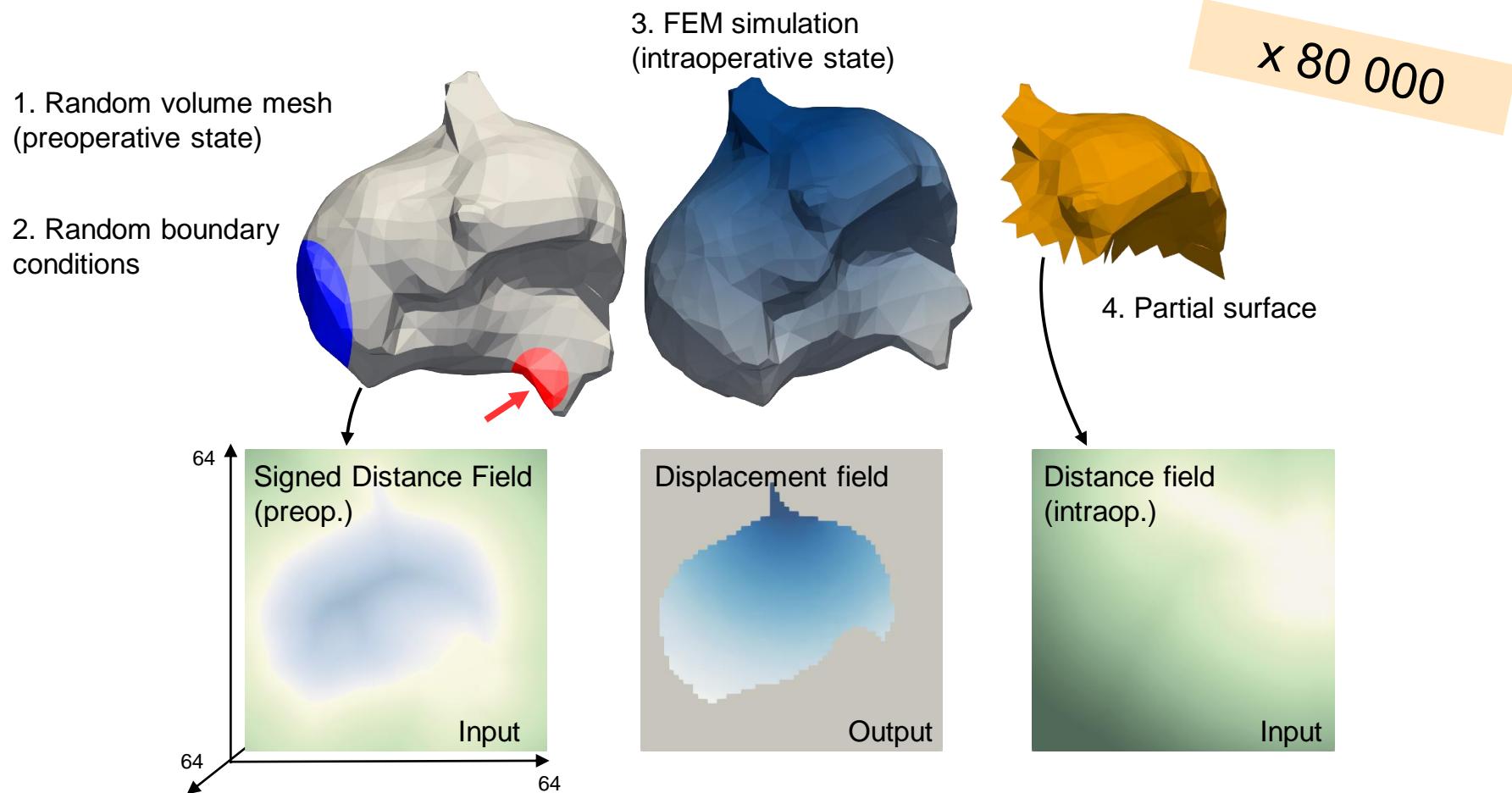
- **Learn** tissue deformation
 - **Learn** to match surfaces
 - **Learn** to deal with different input modalities
- **Data-driven** biomechanical models

CNN based registration



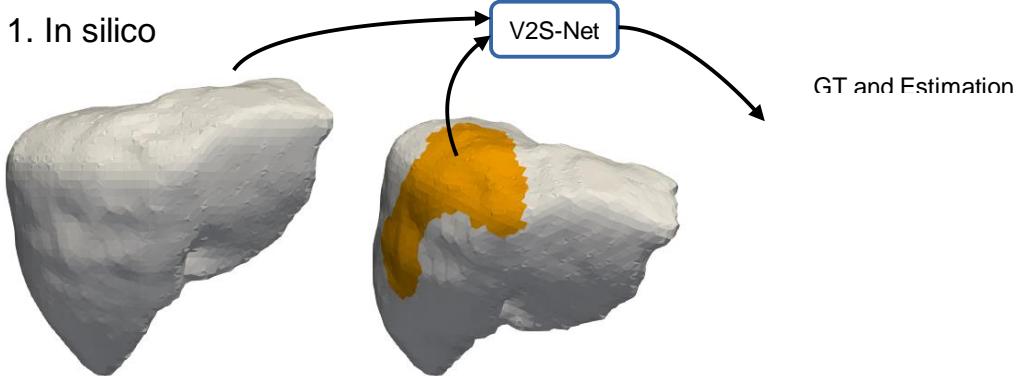
Pfeiffer,..., Speidel IJCARs (IPCAI) 2019 : Learning soft tissue behavior of organs for surgical navigation with convolutional neural networks
Pfeiffer, ..., Speidel MICCAI 2020: Non-Rigid Volume to Surface Registration using a Data-Driven Biomechanical Model

Synthetic Training Data

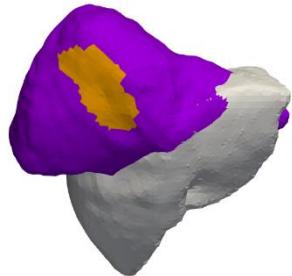


Experiments

1. In silico

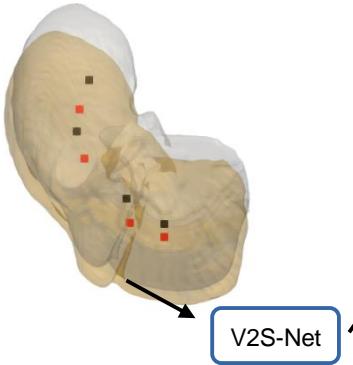


GT

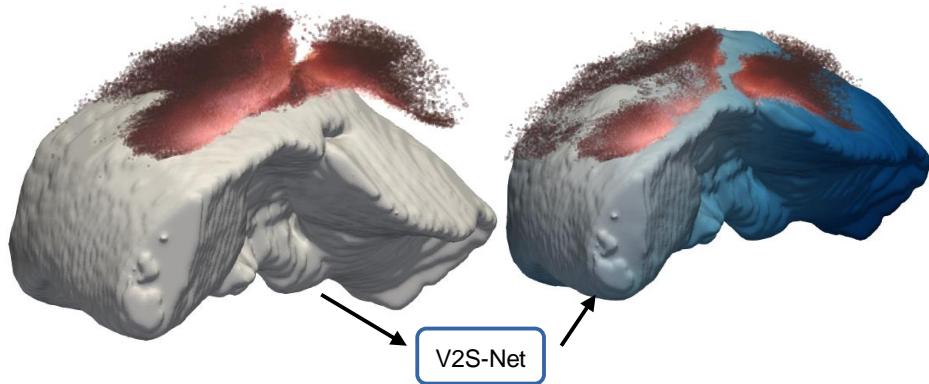


V2S-Net Estimation

2. In human (CT breathing motion)



3. Laparoscopy (qualitative)



Assessment of registration methods

- How can the accuracy of a registration method be measured?
 - Phantom-/animal trials, simulations, offline trials with patient data, comparison with gold standard, comparison with manual registration of experts
- What accuracy is required?
- Metrics:
 - **FRE** (Fiducial registration error): How well are corresponding features mapped onto one another?
 - **FLE** (Fiducial localization error): How well can the features be located?
 - **TRE** (Target registration error): How well can target structures (e.g. tumors) be mapped onto one another?
- Further criteria: Robustness, degree of user interaction, runtime

Literature

- Hajnal et al.: “Medical Image Registration”
- Hill et al.: “Medical Image Registration”. Physics in Medicine and Biology, 2001.
- Maintz et al.: “A Survey of Medical Image Registration”.
- Crum et al.: “Non-rigid image registration: theory and practice”
- Zitova et al: “Image registration: a survey”
- Modersitzki: “Numerical methods for image registration“.