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Seq2Seq model for NMT

Outline

- Introduction to Neural Machine Translation
- Seq2Seq model and its shortcomings
- Solution for the information bottleneck



Neural Machine Translation

T's time for tea

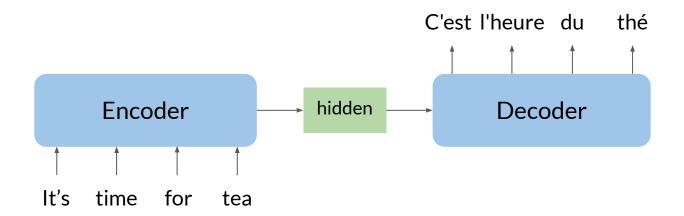
C'est l'heure du thé

Seq2Seq model

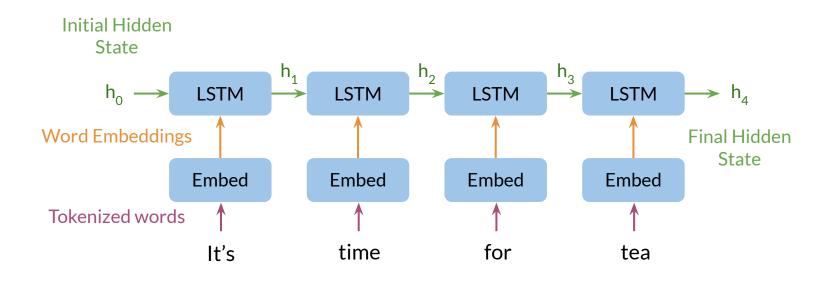
- Introduced by Google in 2014
- Maps variable-length sequences to fixed-length memory
- Inputs and outputs can have different lengths
- LSTMs and GRUs to avoid vanishing and exploding gradient problems



Seq2Seq model

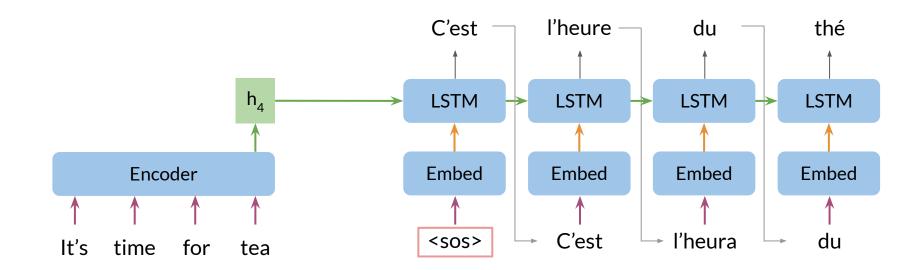


Seq2Seq encoder

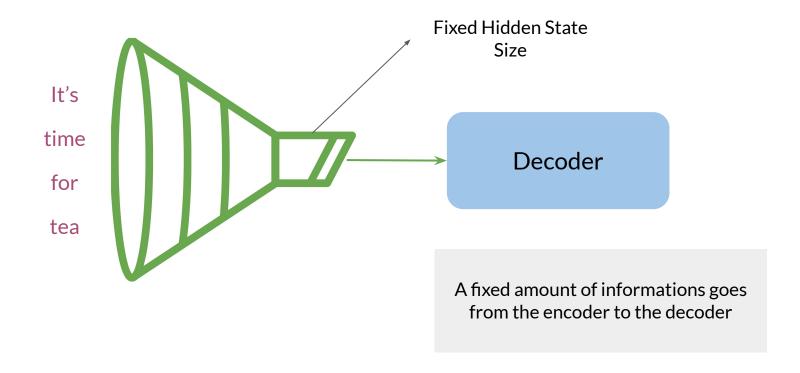


Encodes the overall meaning of the sentence

Seq2Seq decoder



The information bottleneck



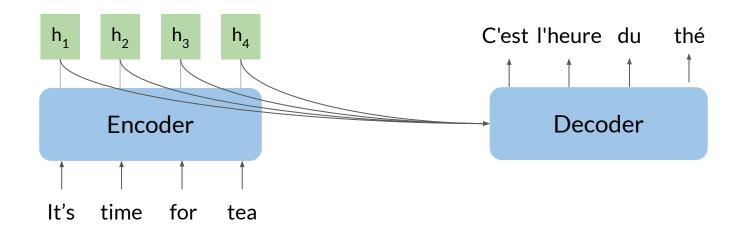
Seq2Seq shortcomings

Variable-length sentences + fixed-length memory =

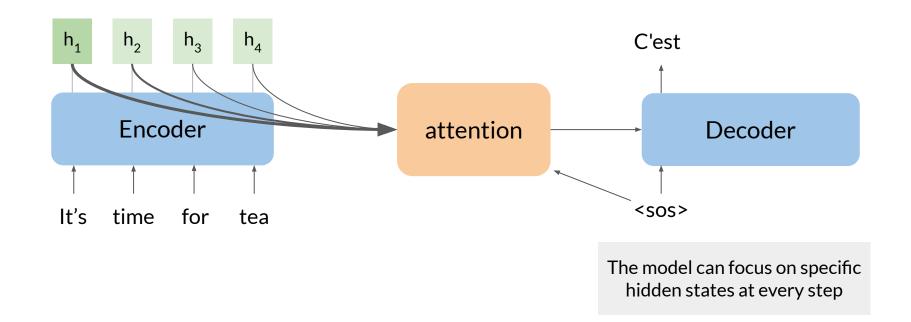


As sequence size increases, model performance decreases

Use all the encoder hidden states?



Solution: focus attention in the right place





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Seq2Seq model with attention

NEURAL MACHINE TRANSLATION BY JOINTLY LEARNING TO ALIGN AND TRANSLATE

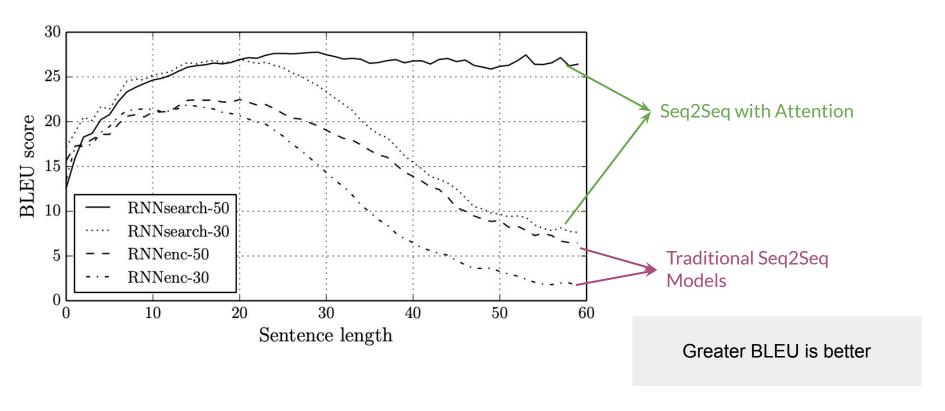
Dzmitry Bahdanau

Jacobs University Bremen, Germany

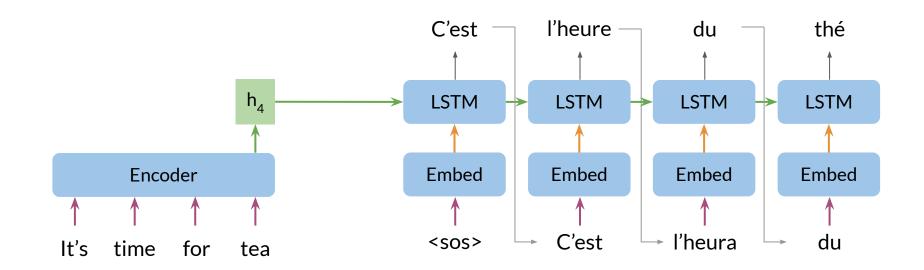
KyungHyun Cho Yoshua Bengio*

Université de Montréal

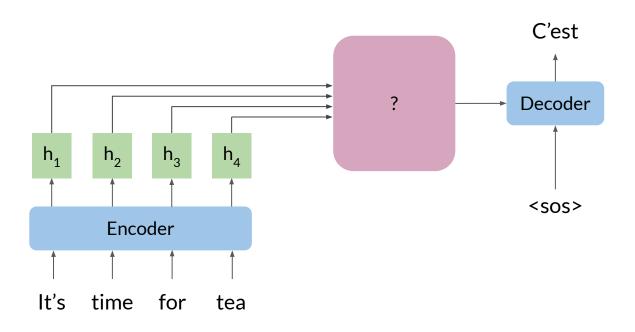
Performance



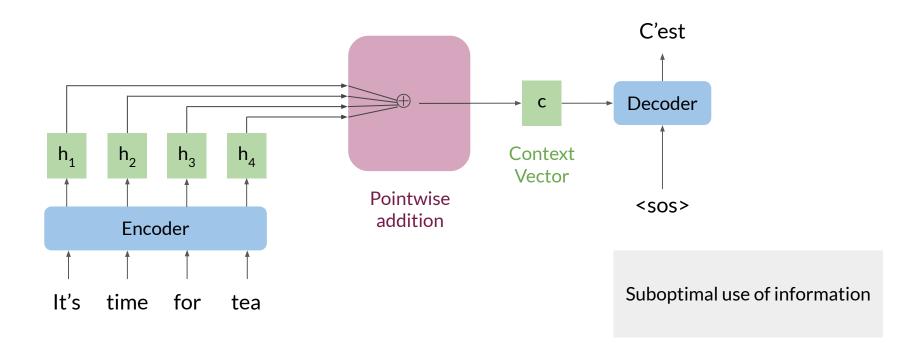
Traditional seq2seq models



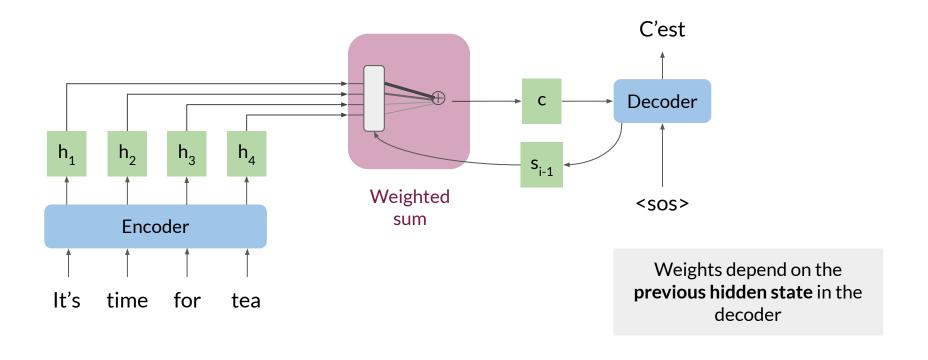
How to use all the hidden states?



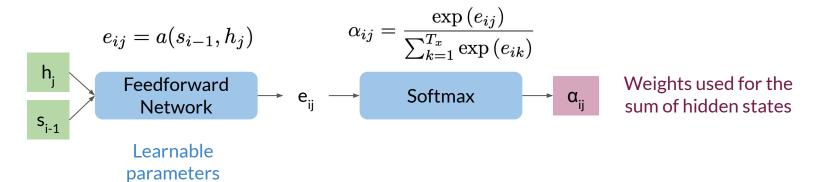
How to use all the hidden states?



How to use all the hidden states?



The attention layer in more depth



$$c_i = \sum_{j=1}^{T_x} \boxed{\alpha_{ij} h_j}$$

$$\boxed{\alpha_{i1} h_1 + \alpha_{i2} h_2 + \alpha_{i3} h_3 + \dots + \alpha_{iM} h_M \longrightarrow c_i}$$

Context Vector is an expected value



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Queries, Keys, Values and Attention

Outline

- Queries, Keys, and Values
- Alignment



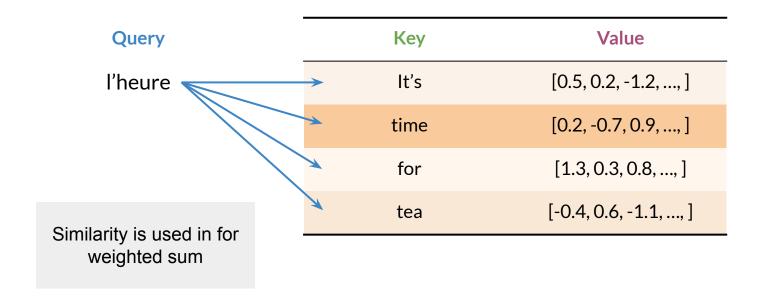
Queries, Keys, Values

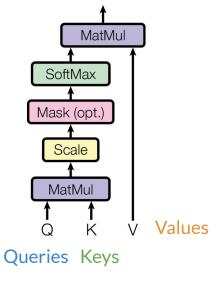
Query	Key	Value
l'heure	→ It's	[0.5, 0.2, -1.2,,]
	time	[0.2, -0.7, 0.9,,]
	for	[1.3, 0.3, 0.8,,]
	tea	[-0.4, 0.6, -1.1,,]

Queries, Keys, Values

Query	Key	Value
l'heure	→ It's	[0.5, 0.2, -1.2,,]
	time	[0.2, -0.7, 0.9,,]
	for	[1.3, 0.3, 0.8,,]
	tea	[-0.4, 0.6, -1.1,,]

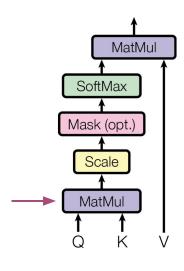
Queries, Keys, Values





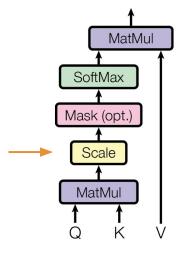
(Vaswani et al., 2017)

softmax
$$\left(\frac{QK^{\top}}{\sqrt{d_k}}\right)V$$

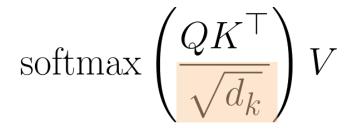


(Vaswani et al., 2017)

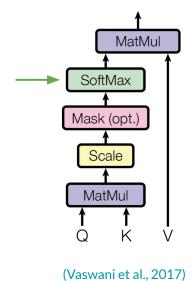
Similarity Between Q and K $\frac{QK^{\top}}{\sqrt{d_{Ia}}} V$

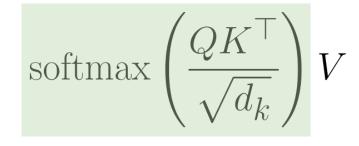


(Vaswani et al., 2017)

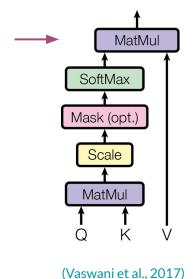


Scale using the root of the key vector size





Weights for the weighted sum



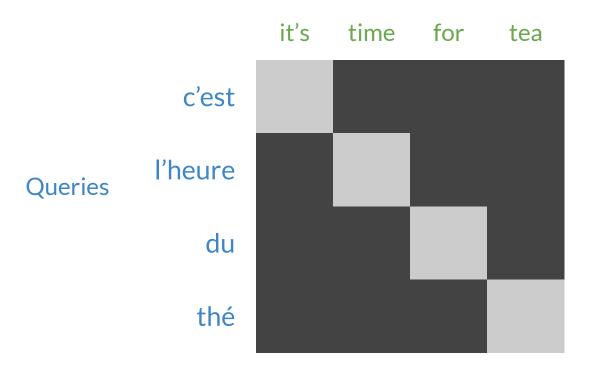
softmax
$$\left(\frac{QK^{\top}}{\sqrt{d_k}}\right)V$$

Weighted sum of values V

Just two matrix multiplications and a Softmax!

Alignment Weights

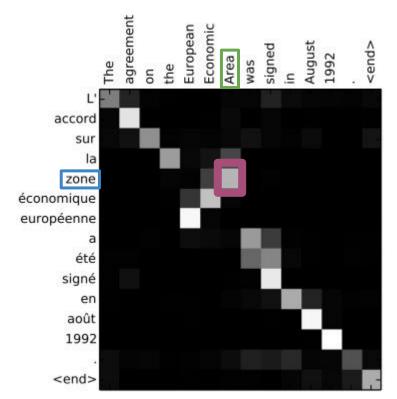




Similar words have large weights

Flexible attention

Works for languages with different grammar structures!



Bahdanau et al., 2015

Summary

- Attention is a layer that lets a model focus on what's important
- Queries, Values, and Keys are used for information retrieval inside the Attention layer
- Works for languages with very different grammatical structures





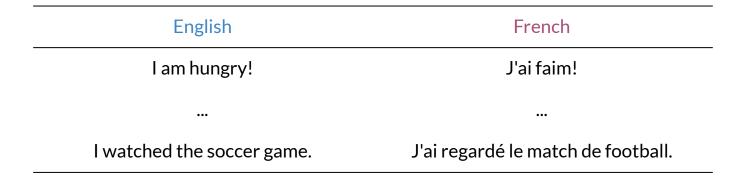




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Setup for machine translation

Data in machine translation



Attention! (pun intended) Assignment dataset is not as squeaky-clean as this example and contains some Spanish translations.

Machine translation setup

- Use pre-trained vector embeddings
- Otherwise, initially represent words with a one-hot vectors
- Keep track of index mappings with word2ind and ind2word dictionaries
- Add end of sequence tokens: <EOS>
- Pad the token vectors with zeros

Preparing to Translate to English

ENGLISH SENTENCE:

Both the ballpoint and the mechanical pencil in the series are equipped with a special mechanism: when the twist mechanism is activated, the lead is pushed forward.

TOKENIZED VERSION OF THE ENGLISH SENTENCE:

English to French

FRENCH TRANSLATION:

Le stylo à bille et le porte-mine de la série sont équipés d'un mécanisme spécial: lorsque le mécanisme de torsion est activé, le plomb est poussé vers l'avant.

TOKENIZED VERSION OF THE FRENCH TRANSLATION:

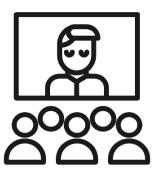


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Teacher Forcing

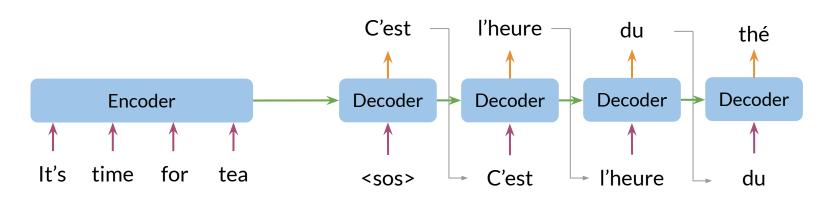
Outline

- Training for NMT
- Teacher forcing



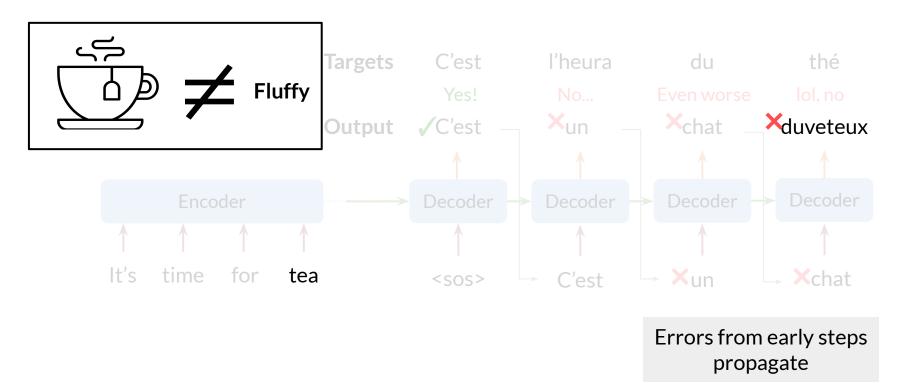
Traditional seq2seq models

Outputs

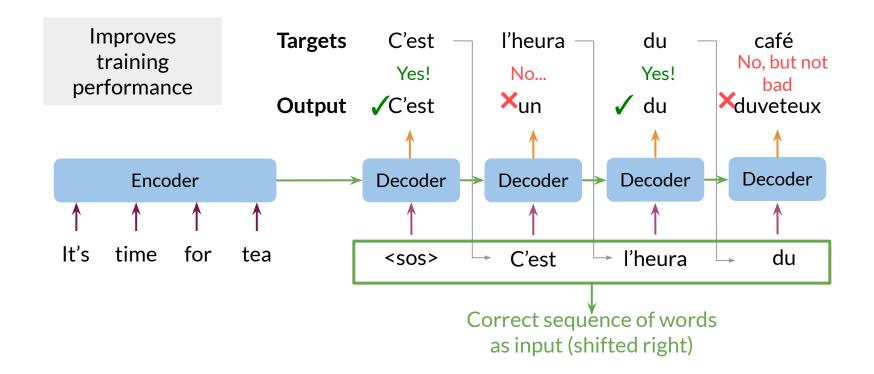


Inputs

Training seq2seq models



Teacher Forcing



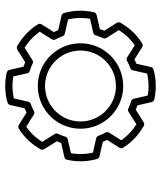


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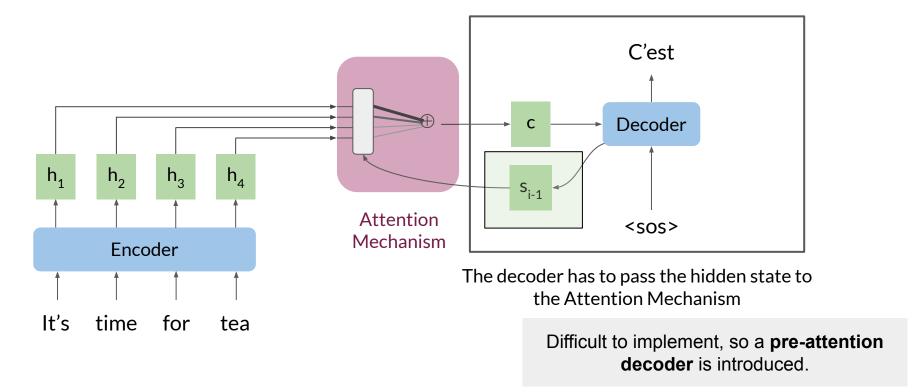
NMT Model with Attention

Outline

- How everything fits together
- NMT model in detail



NMT Model

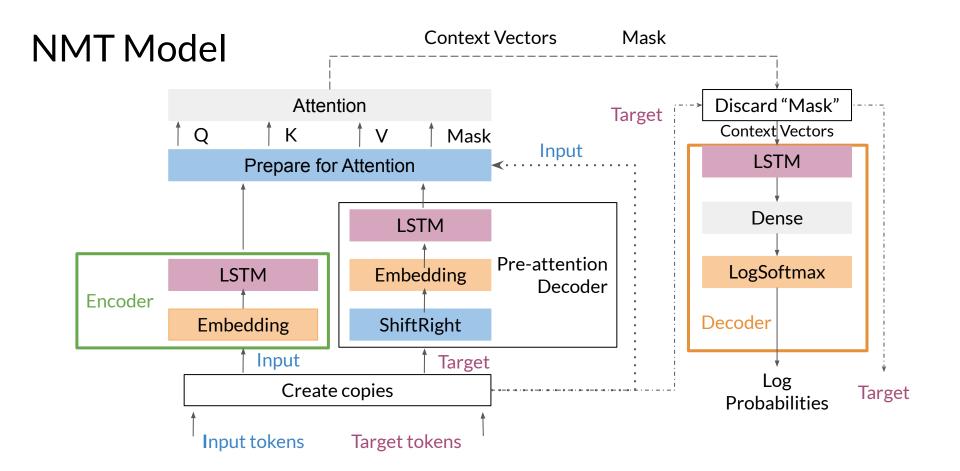


NMT Model Prediction Sequence Decoder **Context Vectors** Attention Mechanism Hidden states Hidden states used as Keys and used as **Queries Values** Encoder Pre Attention Decoder Teacher

Target Sequence

Input Sequence

Forcing





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BLEU Score

BLEU Score

BiLingual Evaluation Understudy

Compares candidate translations to reference (human) translations

The closer to 1, the better





BLEU Score

Candidate	I	I	am	I	
Reference 1	Younes	said	I	am	hungry
Reference 2	He	said	I	am	hungry

How many words from the candidate appear in the reference translations?

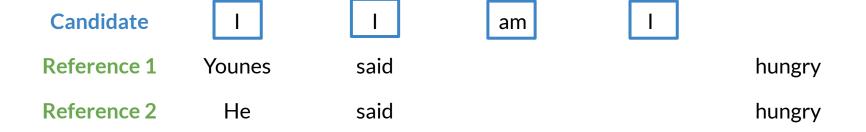
BLEU Score



Count:
$$\frac{1+1+1+1}{4} = 1$$

A model that always outputs common words will do great!

BLEU Score (Modified)



Count:
$$\frac{1+1}{4} = 0.5$$

Better than the previous implementation version!

BLEU score is great, but...

Consider the following:

- BLEU doesn't consider semantic meaning
- BLEU doesn't consider sentence structure:

"Ate I was hungry because!"







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ROUGE-N Score

ROUGE

Recall-Oriented Understudy for Gisting Evaluation

Compares candidates with reference (human) translations

Multiple versions for this metric

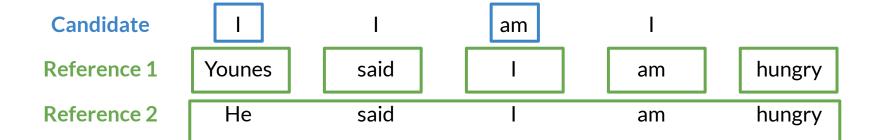


ROUGE-N

Candidate	I	I	am	I	
Reference 1	Younes	said	I	am	hungry
Reference 2	He	said	Ī	am	hungry

How many words from the reference appear in the candidate translations?

ROUGE-N



Count 1:
$$1+1 = 0.4$$

Count 2:
$$\frac{1+1}{5} = 0.4$$

ROUGE-N, BLEU and F1 score

$$F1 = 2 \times \frac{\text{Precision} \times \text{Recall}}{\text{Precision} + \text{Recall}} \longrightarrow F1 = 2 \times \frac{\text{BLEU} \times \text{ROUGE-N}}{\text{BLEU} + \text{ROUGE-N}}$$

$$F1 = 2 \times \frac{0.5 \times 0.4}{0.5 + 0.4} = \frac{4}{9} \approx 0.44$$



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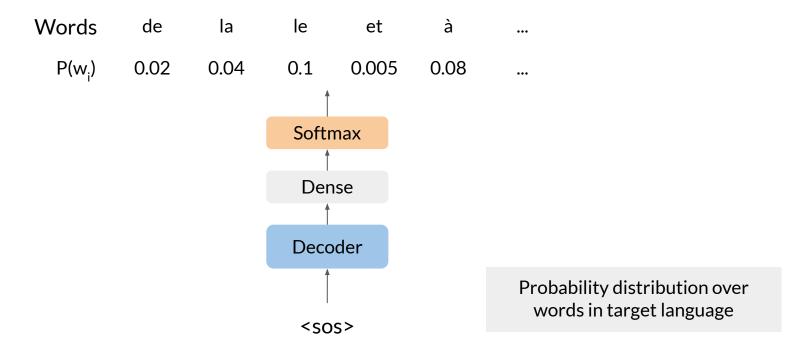
Sampling and Decoding

Outline

- Random sampling
- Temperature in sampling
- Greedy decoding



Seq2Seq model



Greedy decoding

Selects the most probable word at each step

But the best word at each step may not be the best for longer sequences...

Can be fine for shorter sequences, but limited by inability to look further down the sequence

J'ai faim.

I am <u>hungry</u>.
I am, am, am, am...

Random sampling

am	full	hungry	I	the
0.05	0.3	0.15	0.25	0.25

Often a little too random for accurate translation!

Solution: Assign more weight to more probable words, and less weight to less probable words.

Temperature

Can control for more or less randomness in predictions

Lower temperature setting: More confident, conservative network

Higher temperature setting: More excited, random network





Beam Search

Beam search decoding

Most probable translation **is not** the one with the most probable word at each step



Calculate probability of multiple possible sequences



Beam search decoding

Probability of multiple possible sequences at each step

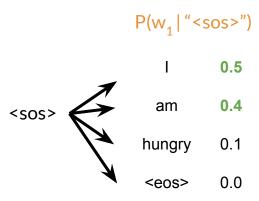
Beam width B determines number of sequences you keep

Until all B most probable sequences end with <EOS>

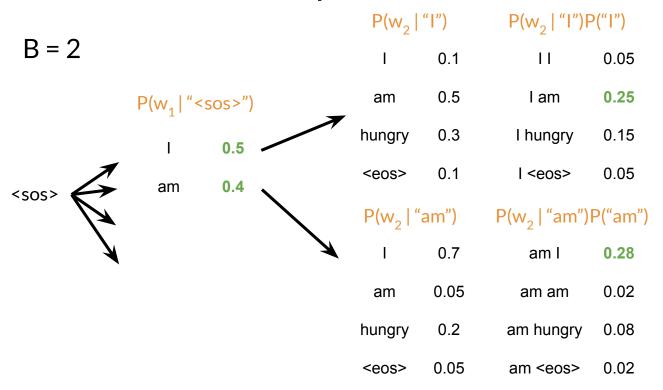
Beam search with **B=1** is **greedy decoding**.

Beam search example

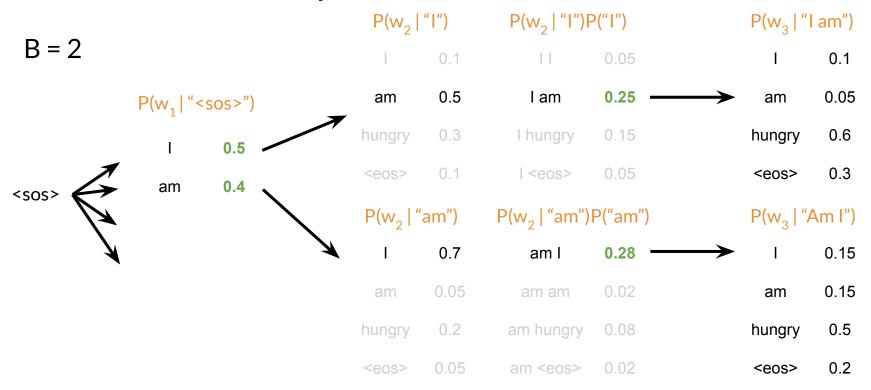
$$B = 2$$



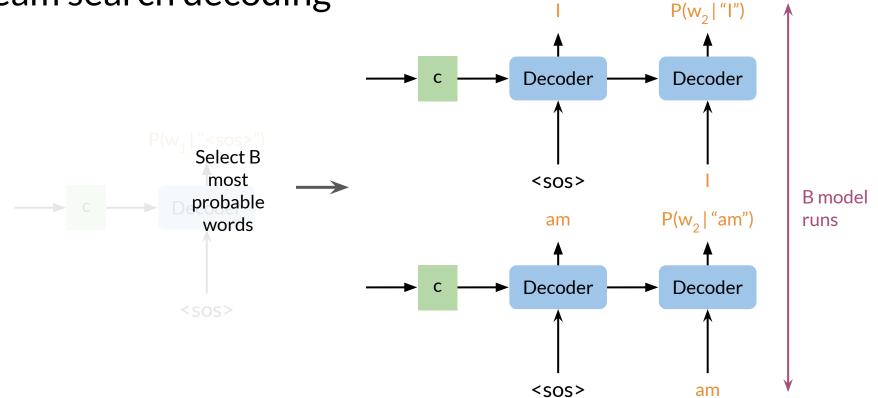
Beam search example



Beam search example



Beam search decoding



Problems with beam search

Penalizes long sequences, so you should normalize by the sentence length

Computationally expensive and consumes a lot of memory



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Minimum Bayes Risk

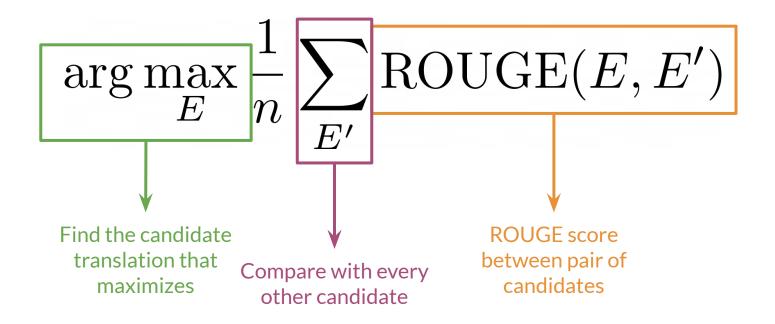
Minimum Bayes Risk (MBR)

Generate several candidate translations

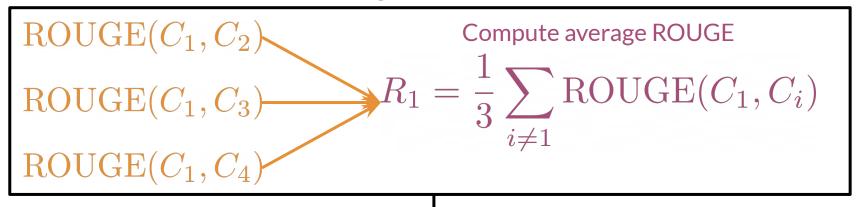
 Assign a similarity to every pair using a similarity score (such as ROUGE!)

Select the sample with the highest average similarity

Minimum Bayes Risk (MBR)



Example: MBR Sampling



Repeat for every candidate

Select the candidate with the highest average

$$R_1$$
 R_2 R_3 R_4

Summary

- Compare several candidate translations
- Choose candidate with highest average similarity
- Better performance than random sampling and greedy

decoding





Title Casing in 44-52 pt. Lato Font

[Note: do not include specialization name, course #, week #, etc.]

Subtitle 30-38 pt. Lato

[Note: the idea with variable title font size is just to fill the space to the degree possible, make things symmetric and so on]

Title: 28 pt Lato @ (x=0.3, y=0.1) in "format options"

Use "Lato" font for text in all slides

- Use "normal" as your default
- Option to use "light" or "bold" as needed for contrast
- Prefer bigger fonts and fewer words on slides whenever possible

Use font sizes >= 14 pt (keep in mind for images / screenshots with text, figures, etc., make sure axis labels, captions and other text is at least this size.)

Capitalize first word only and proper nouns in titles

Note red line down here \P , subtitles appear below this line so keep all content above it.

Use these colors for highlighting / shading behind text

Light blue 2 9fc5e8

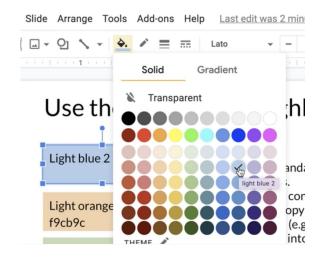
Light orange 2 f9cb9c

Light green 2 b6d7a8

Light gray 2 efefef

Light magenta 2 d5a6bd

- These are standard colors in google slides.
- If you create content elsewhere, copy the hexadecimal (e.g., paste the value cfe2f3 into powerpoint custom colors to get light blue 2.)
- Use Light gray 2 as the background for code blocks



Colors for shapes / adding a border around text

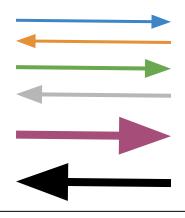
Dark blue 13d85c6

Dark orange 1 e69138

Dark green 1 6aa84f

Dark Gray 1 b7b7b7

Dark magenta 1 a64d79



For arrows and lines, use the same palette as for shapes or use plain black (#000000). Use line weights of 3 - 8px



Images



← free image of a puffin from <u>unsplash.com</u>

- It's ok to include images you find on the internet, but they must be open source!
- Look for <u>Creative Commons Share Alike (CC BY SA)</u> licensing or similar (e.g. <u>Wikipedia license</u>)
- Include a citation unless you explicitly don't need to (e.g., <u>Unsplash</u> or pixabay images)

Icons

 Feel free to use <u>Noun Project</u> icons, we have a license! (no citation necessary)

User: <u>content@deeplearning.ai</u>

Pwd: d33pl3@rn

Noun Project Icon Examples (make them whatever color you like!)

Search "neural network"



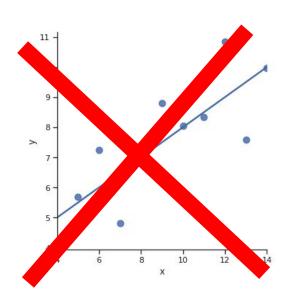
Search "deep learning"

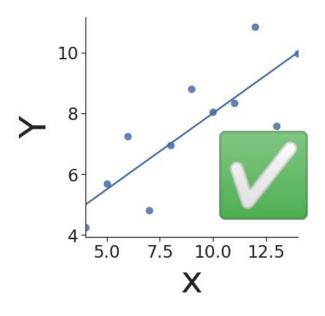


Search "monkey"



Figures: Make sure all text in figures is legible





Slide with code

Paste your code blocks in the best quality possible with a 14-size 'consolas' font. You can check the size and type of your font with the following block. When using Jupyter Notebooks you can print the notebook to PDF and copy-paste any part of the code you want (that way the code highlighting is copied, but you will need to check font size and type). This add-on in G docs, is an alternative to that process.

```
import numpy as np
def some_function(a,b):
    dot_product=np.dot(a,b.T)
    return dot_product
```

Math: Use a LaTeX editor

$$P(w_1^n) \approx \prod_{i=1}^n P(w_i|w_{i-1}) \boxed{\checkmark}$$

- Online editors exist but often produce low-res images.
- We suggest the <u>LaTeXiT</u> app for easy copy/paste of equation images.
- You might need to install <u>LaTeX</u> if you don't already have it.
- Include the LaTeX code for all equations in instructor notes (as below)
- Put variables in italics (default or \mathit{})
- Put words, partial words and "log", "sin", "cos", etc. in non-italics with \mathrm{}

$$\mathbf{v} \cdot \mathbf{w} = \frac{v \cdot w}{\|\hat{v}\| \|\hat{w}\|}$$

$$P(tea|the\ teacher\ drinks) \approx P(tea|drinks)$$

$$P(\text{tea}|\text{the teacher drinks}) \approx P(\text{tea}|\text{drinks})$$

$$\cos(\beta) = \frac{\hat{v} \cdot \hat{w}}{\|\hat{v}\| \|\hat{w}\|}$$

$$P(w_i|\text{class}) = \frac{freq(w_i, \text{class})}{N_{\text{class}}} \rightarrow P(w_i|\text{class}) = \frac{freq(w_i, \text{class})}{N_{\text{class}}} \rightarrow P(w_i|\text{class}) = \frac{I}{N_{\text{class}}}$$



Quizzes

- Does the video lead directly to a coding exercise? If so think about adding code examples.
- If a video does not lead directly to a coding exercise, think about how you might incorporate a quiz question.
- Quizzes can test for retention, transfer or be a prompt to apply some intuition
 - Retention: "identify the 3 major challenges you'll face when working with medical datasets" (after these have just been presented)
 - **Transfer:** "you just solved problem X, now apply the same methodology to previously unseen problem Y"
 - Intuition: "how might you approach dealing with class imbalance in your dataset?"
 (before weighting etc. is introduced)

Quizzes: example

Objective: Derive Bayes' rule from the equations given on the last slide.

Question:

From the equations presented below, express the probability of a tweet being positive given that it contains the word happy in terms of the probability of a tweet containing the word happy given that it is positive

$$P(\text{Positive} | \text{``happy''}) = \frac{P(\text{Positive} \cap \text{``happy''})}{P(\text{``happy''})} \qquad P(\text{``happy''} | \text{Positive}) = \frac{P(\text{``happy''} \cap \text{Positive})}{P(\text{Positive})}$$

Type: Multiple Choice, single answer

Options and solution:

$$P(\text{Positive}|\text{``happy''}) = P(\text{``happy''}|\text{Positive}) \times \frac{P(\text{Positive})}{P(\text{``happy''})}$$
 That's right

That's right. You just derived Bayes' rule.

$$P(\text{Positive}|\text{"happy"}) = P(\text{"happy"}|\text{Positive}) \times \frac{P(\text{"happy"})}{P(\text{Positive})}$$
 Check the ratio in this equation.

$$P(\text{Positive}|\text{"happy"}) = P(\text{"happy"} \cap \text{Positive}) \times \frac{P(\text{Positive})}{P(\text{"happy"})}$$
 The equation should not include any intersection probabilities

$$P(\text{Positive}|\text{"happy"}) = P(\text{"happy"} \cap \text{Positive}) \times \frac{P(\text{"happy"})}{P(\text{Positive})}$$
 The equation should not include any intersection probabilities

Scripting

- Write your script in a doc in "seen" and "heard" 2-column table format with links to slides in "seen" and words in "heard" (<u>example script</u>)
- Indicate animation clicks with ">>" in the script, do not add any extra blank lines (except to offset the ">>") as shown in the example above.

Scripting: Words to Avoid

1. Avoid "We", "Us", "Our" in favor of "I", "My", "You", "Your"

Examples:

- "With your dataset splits ready, we you can now proceed with setting up your model to consume them.
- Now that weyou have a model, let's it's time to evaluate it using your test set.
- Avoid "Learn", "Know", "Understand" in favor of what learners will actually do

Examples:

- In this course, you will learn about build convolutional neural network image classification models and understand how they are used them to make diagnoses of lung disorders.
- Now that you know how have built convolutional neural networks are used to make medical diagnoses, and understand how to use have created a treatment effect predictor, you will learn about apply natural language processing techniques to extract information from radiology reports

Scripting

- Write for the script to be read aloud
 - No parenthetical statements (how to read a parenthesis?)
 - No shorthand, for example:
 - "You're comparing apples/oranges" → "you're comparing apples and oranges"
 - "AKA" → "which is also known as..."
 - Write math as you want it spoken (open to discretion):
 - "Take $\log(x+1)$ " \rightarrow "Take the log of x plus 1"
- Avoid cultural references, e.g., "Great job you're almost there, it's fourth and goal!"
- Avoid cross-referencing content
 - \circ "In the next/last course/week/video/lesson..." \rightarrow "As you've seen before" or "this topic is important in the context of [thing that came before]"
- Avoid saying "in this video/lecture" as it's redundant, just start the material.