

AMBRUS

Developers:

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Description:

The hero of our game is a famous Hungarian bank robber known as the Whiskey Robber. Usually he arrived to the locations of his robberies by car or by taxi and he escaped with them as well.

Now, everybody can try out how was it like to be in his shoes, since this game visualizes one of his escapes from the police.

After one successful robbery, he got into the car and hoped that he can escape and sneak into one of his safe zones. But whether he can make it, is up to the player.

You need to escape from the police with the help of a car. The policemen however open fire at you as chasing you, so not only you need to drive and avoid the bullets, but you should shoot back to get rid of the police cars.

Your health bar goes down by 1 by every hit, but you have a possibility to gain them back – you only need to collect the whiskey bottles appearing along the way. (Let's suppose the Whiskey Robber had a friend as a driver, so he did not drink while driving...)

As for the score, you need to collect money of course. There will be banknotes on the way and by collecting it, your repository gets bigger. By shooting out the police cars you also gain money and you may get curious whether you can collect more on your next heist...

Possible features:

We would like to add roadblocks on the way to make the escape a bit harder.

Also, as for other feature, according to our plans the game will store the best scores.

To continue, we would like to establish a shop, where you can buy some tires to increase your speed and guns to have more shooting power.

Visuals:

Menu:



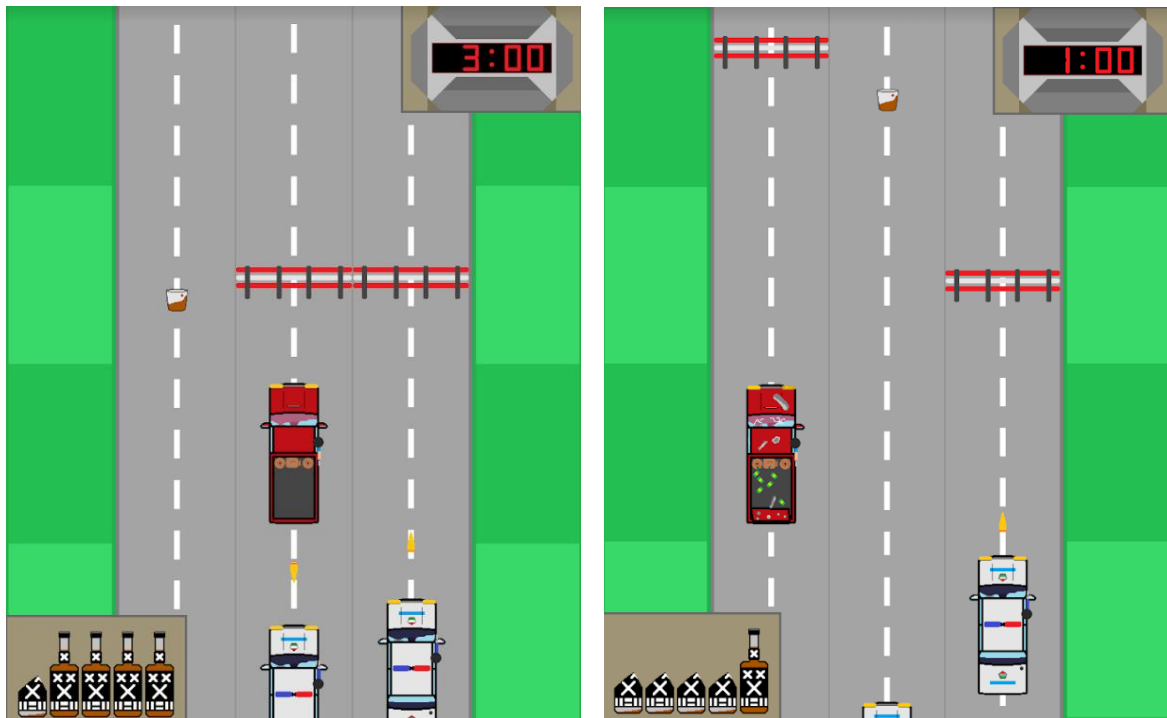
By typing your name, you will appear as the partner of Ambrus in the heist. You will drive, while he shoots.

You can move with the arrows to avoid roadblocks and go away from the police cars, and you can shoot with the space.

You only have limited time to complete the track – 2 or 3 minutes.

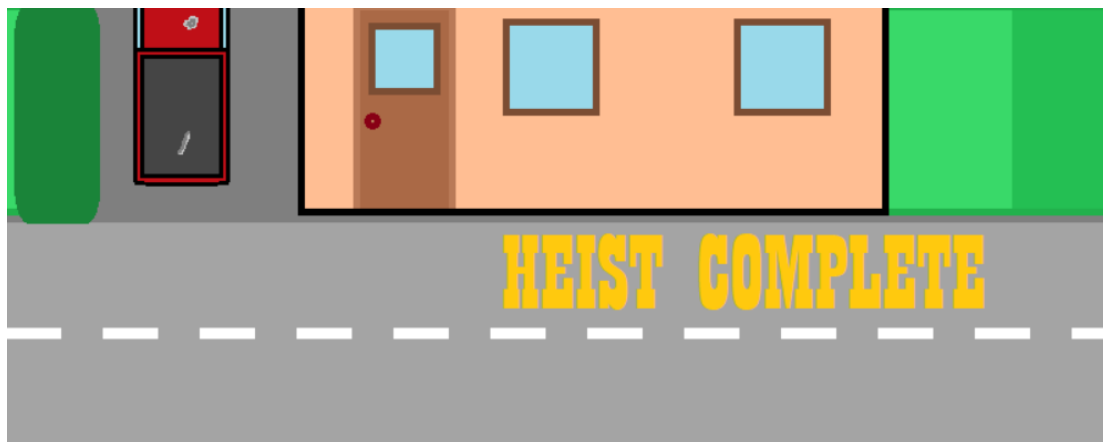
Game:

As you lose life, your car gets more damaged.



Game endings:

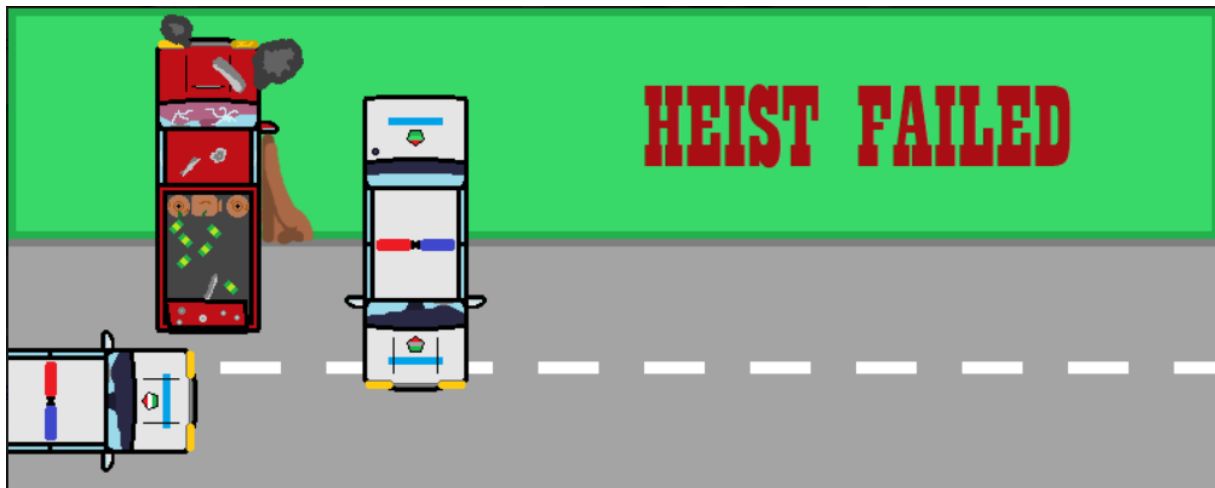
#1: You escaped



If you escape in time, you can keep your money you collected on the heist and along the way.

(At the end of the game, your score will be a random number according to how much money you robbed.)

#2: You got caught

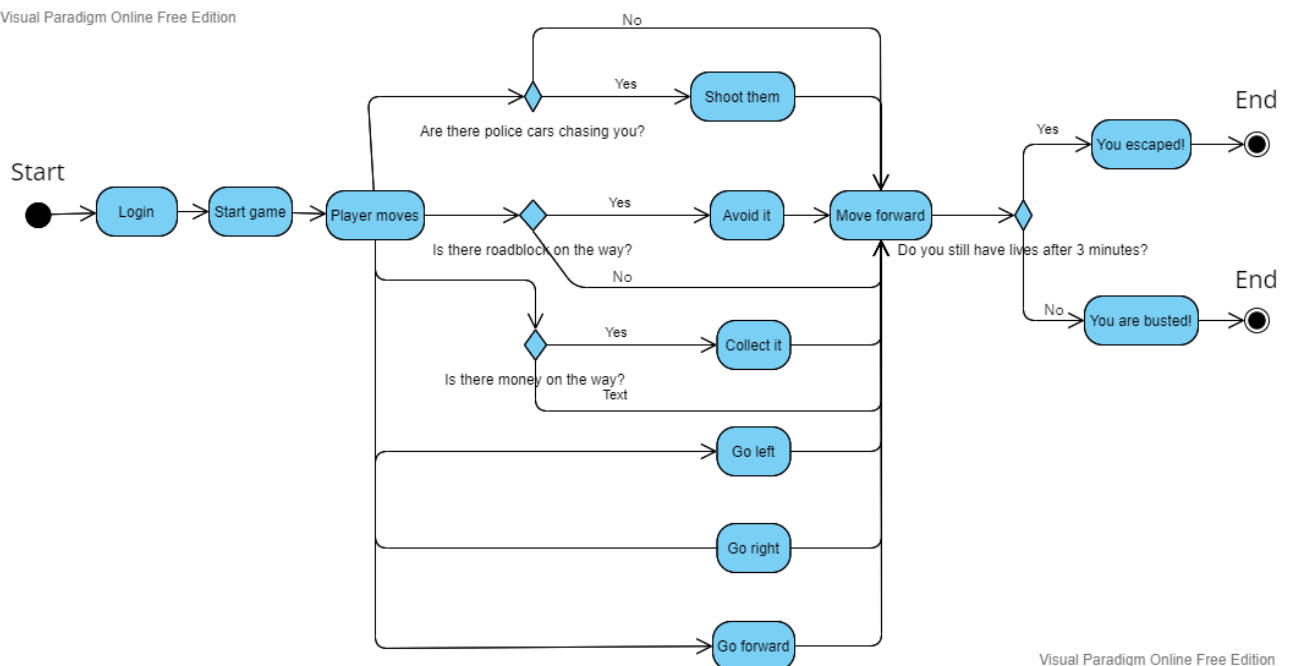


The policemen shoot you, so you have to give up yourself – and Ambrus as well!

UML diagrams:

#1: Activity diagram

Visual Paradigm Online Free Edition



Visual Paradigm Online Free Edition

#2 User case diagram:

