

深度学习

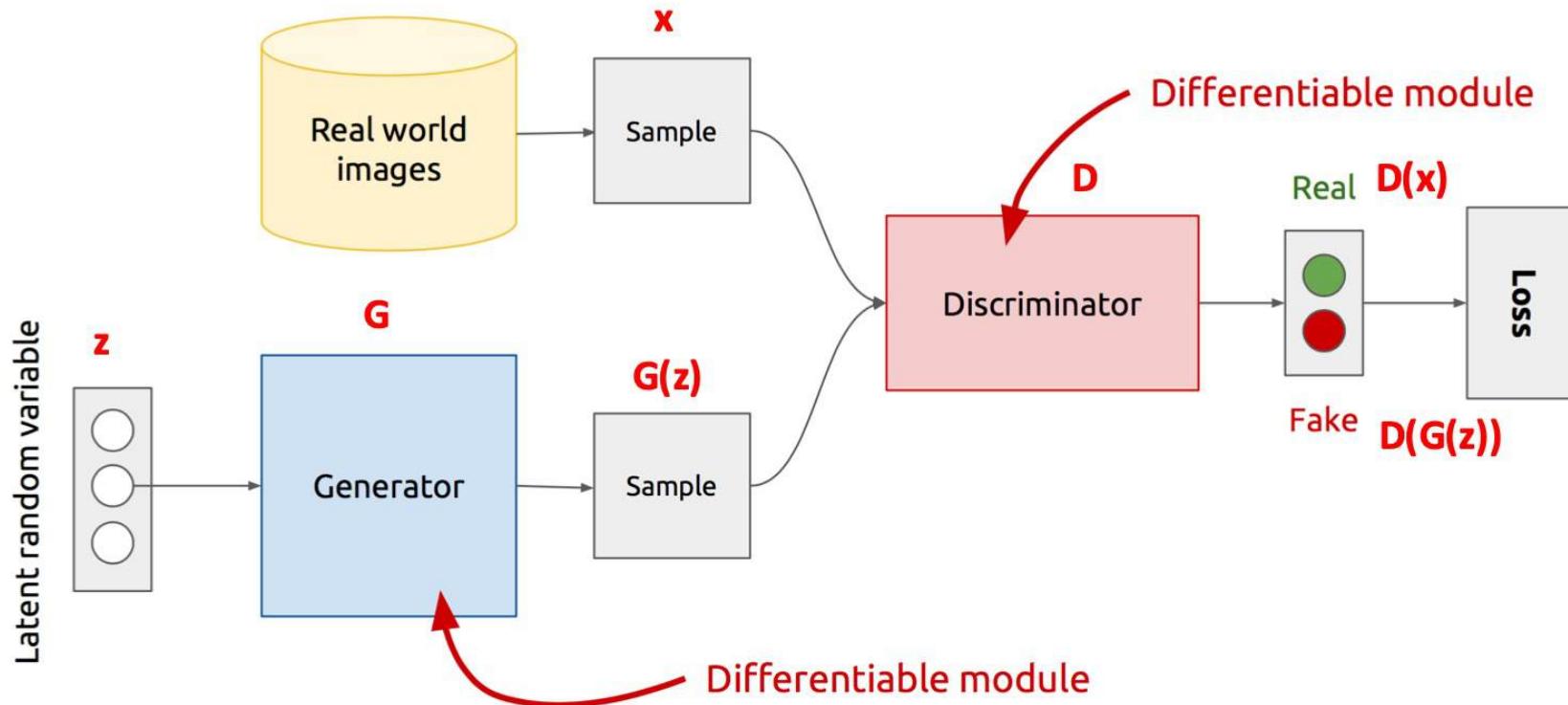
Lecture 13 GAN

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Generative Adversarial Networks (GANs)

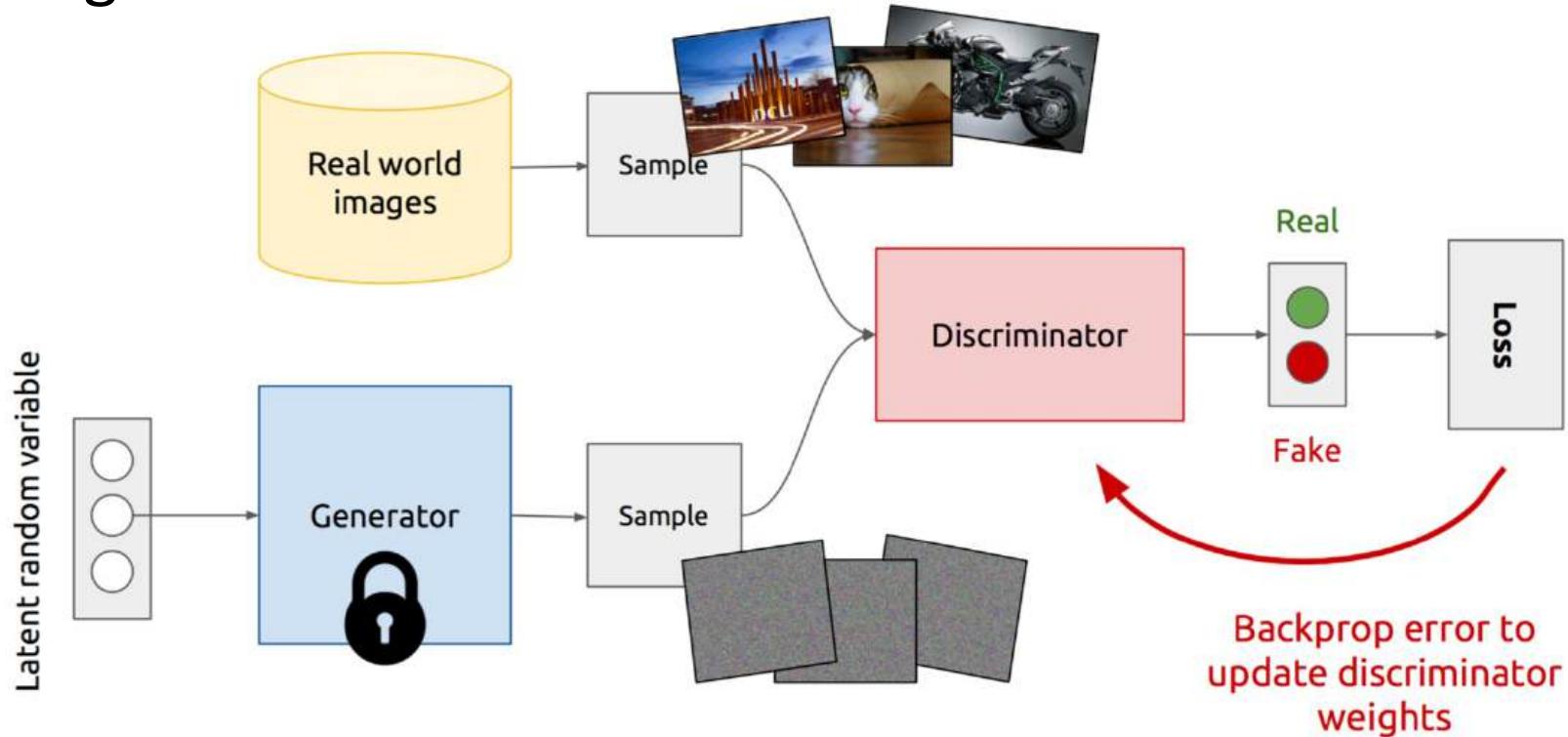
GANs

GAN's Architecture



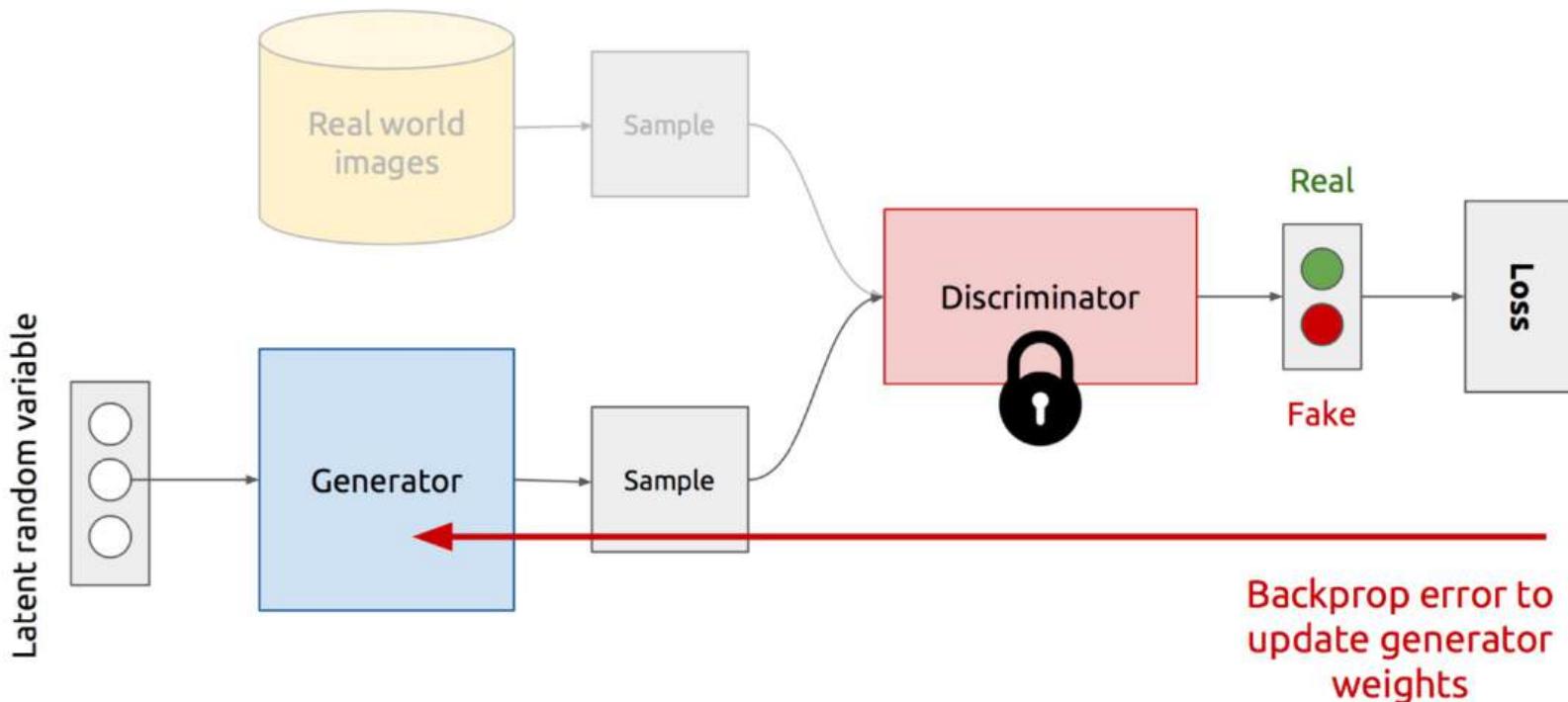
GANs

Training Discriminator



GANs

Training Generator



GANs

- Formulation: a minimax game

$$\min_G \max_D V(D, G)$$

$$V(D, G) = \mathbb{E}_{x \sim p(x)} [\log D(x)] + \mathbb{E}_{z \sim q(z)} [\log (1 - D(G(z)))]$$

Proposition 1. *For G fixed, the optimal discriminator D is*

$$D_G^*(\mathbf{x}) = \frac{p_{\text{data}}(\mathbf{x})}{p_{\text{data}}(\mathbf{x}) + p_g(\mathbf{x})}$$

$$\begin{aligned} V(G, D) &= \int_{\mathbf{x}} p_{\text{data}}(\mathbf{x}) \log(D(\mathbf{x})) dx + \int_z p_{\mathbf{z}}(\mathbf{z}) \log(1 - D(g(\mathbf{z}))) dz \\ &= \int_{\mathbf{x}} p_{\text{data}}(\mathbf{x}) \log(D(\mathbf{x})) + p_g(\mathbf{x}) \log(1 - D(\mathbf{x})) dx \end{aligned}$$

GANs

- When D is optimized,

$$\begin{aligned} C(G) &= \max_D V(G, D) \\ &= \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}} [\log D_G^*(\mathbf{x})] + \mathbb{E}_{\mathbf{z} \sim p_g} [\log(1 - D_G^*(G(\mathbf{z})))] \\ &= \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}} [\log D_G^*(\mathbf{x})] + \mathbb{E}_{\mathbf{x} \sim p_g} [\log(1 - D_G^*(\mathbf{x}))] \\ &= \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}} \left[\log \frac{p_{\text{data}}(\mathbf{x})}{P_{\text{data}}(\mathbf{x}) + p_g(\mathbf{x})} \right] + \mathbb{E}_{\mathbf{x} \sim p_g} \left[\log \frac{p_g(\mathbf{x})}{p_{\text{data}}(\mathbf{x}) + p_g(\mathbf{x})} \right] \end{aligned}$$

- $C(G)$ is actually the Jensen Shannon divergence between p_{data} and p_g :

$$C(G) = -\log(4) + \boxed{KL \left(p_{\text{data}} \middle\| \frac{p_{\text{data}} + p_g}{2} \right) + KL \left(p_g \middle\| \frac{p_{\text{data}} + p_g}{2} \right)}$$

which achieves the global minimum if and only if $p_g = p_{\text{data}}$.

Algorithm 1 Minibatch stochastic gradient descent training of generative adversarial nets. The number of steps to apply to the discriminator, k , is a hyperparameter. We used $k = 1$, the least expensive option, in our experiments.

**Discriminator
updates**

for number of training iterations **do**

for k steps **do**

- Sample minibatch of m noise samples $\{\mathbf{z}^{(1)}, \dots, \mathbf{z}^{(m)}\}$ from noise prior $p_g(\mathbf{z})$.
- Sample minibatch of m examples $\{\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(m)}\}$ from data generating distribution $p_{\text{data}}(\mathbf{x})$.
- Update the discriminator by ascending its stochastic gradient:

$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m \left[\log D(\mathbf{x}^{(i)}) + \log (1 - D(G(\mathbf{z}^{(i)}))) \right].$$

end for

- Sample minibatch of m noise samples $\{\mathbf{z}^{(1)}, \dots, \mathbf{z}^{(m)}\}$ from noise prior $p_g(\mathbf{z})$.
- Update the generator by descending its stochastic gradient:

$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^m \log (1 - D(G(\mathbf{z}^{(i)}))).$$

end for

The gradient-based updates can use any standard gradient-based learning rule. We used momentum in our experiments.

**Generator
updates**

Non-Convergence

- GANs involve two players:
 - Discriminator is trying to maximize its reward.
 - Generator is trying to minimize Discriminator's reward.
 - SGD can not guarantee converging to a Nash equilibrium

- A simple example: $\min_x \max_y xy$

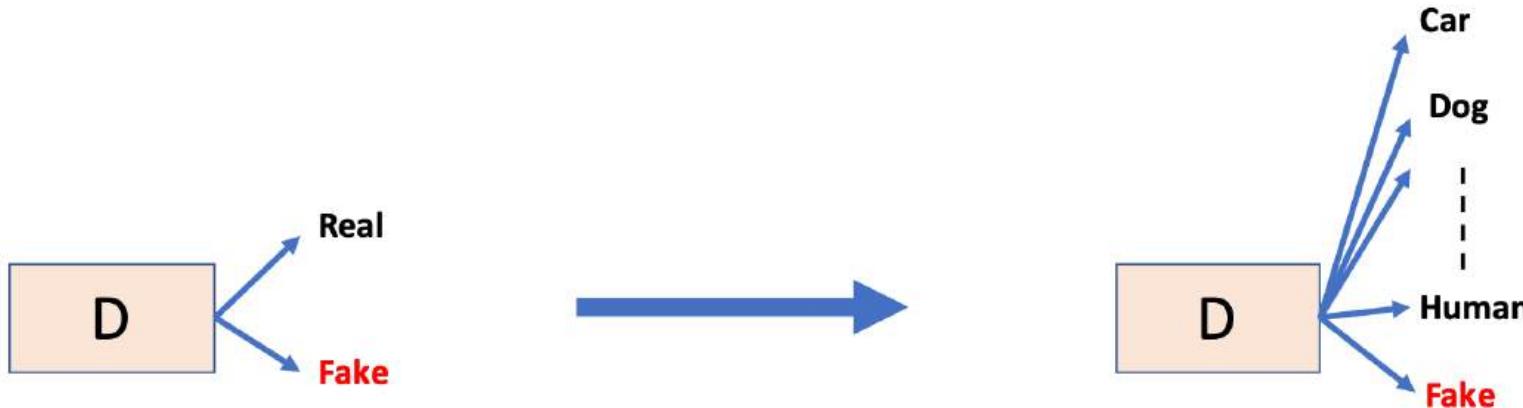
$$\text{Gradient descent (ascent): } \frac{dx(t)}{dt} = -y, \frac{dy(t)}{dt} = x \Rightarrow \frac{d^2x(t)}{dt^2} = -x(t)$$

So the trajectory of (x, y) is a circle:

$$x(t) = x(0) \cos(t) - y(0) \sin(t), y(t) = x(0) \sin(t) + y(0) \cos(t)$$

NOT CONVERGENT!

Semi-supervision



$$\begin{aligned} L &= -\mathbb{E}_{\mathbf{x}, y \sim p_{\text{data}}(\mathbf{x}, y)} [\log p_{\text{model}}(y|\mathbf{x})] - \mathbb{E}_{\mathbf{x} \sim G} [\log p_{\text{model}}(y = K+1|\mathbf{x})] \\ &= L_{\text{supervised}} + L_{\text{unsupervised}}, \text{ where} \end{aligned}$$

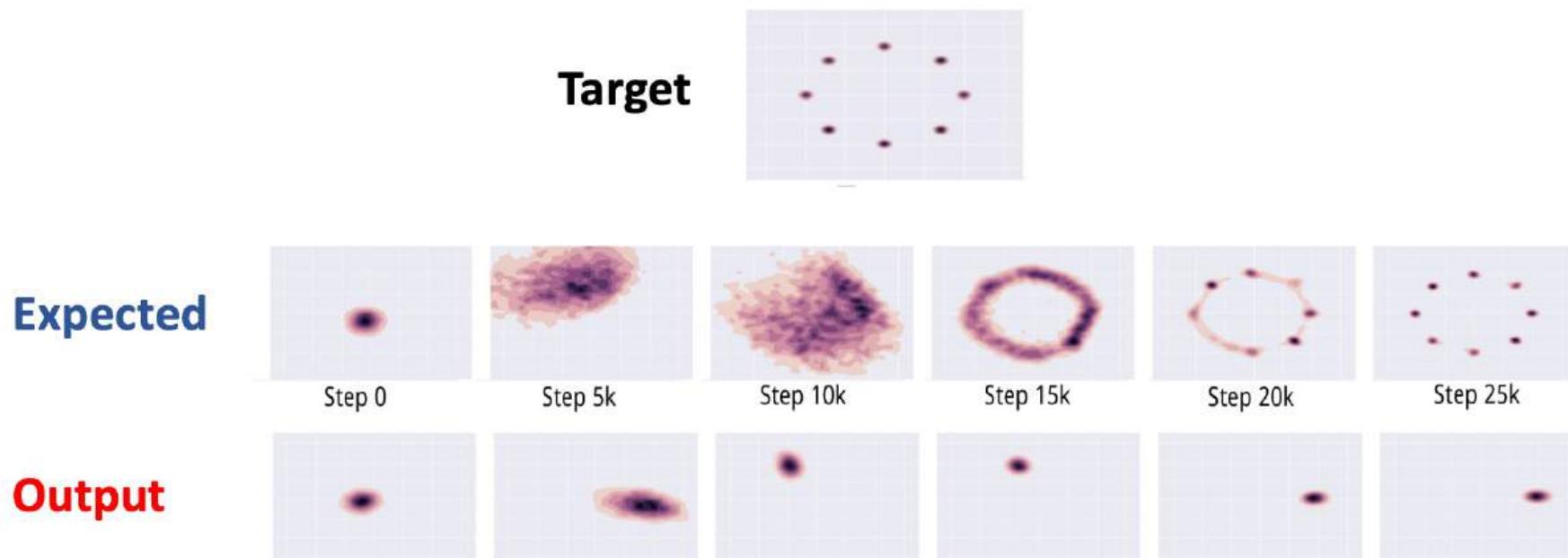
$$L_{\text{supervised}} = -\mathbb{E}_{\mathbf{x}, y \sim p_{\text{data}}(\mathbf{x}, y)} \log p_{\text{model}}(y|\mathbf{x}, y < K+1)$$

$$L_{\text{unsupervised}} = -\{\mathbb{E}_{\mathbf{x} \sim p_{\text{data}}(\mathbf{x})} \log[1 - p_{\text{model}}(y = K+1|\mathbf{x})] + \mathbb{E}_{\mathbf{x} \sim G} \log[p_{\text{model}}(y = K+1|\mathbf{x})]\},$$

- if $p_{\text{model}}(y = K+1|\mathbf{x}) = 0$, the supervised loss is the standard loss of training a classifier with K classes.
- if $D(\mathbf{x}) = 1 - p_{\text{model}}(y = K+1|\mathbf{x})$, the unsupervised loss is the standard GAN loss.

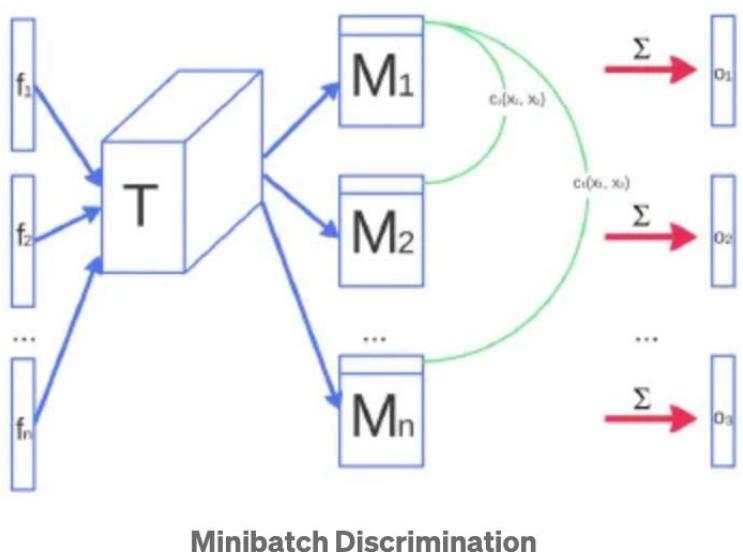
Mode-Collapse

- Generator fails to output diverse samples; places all mass on most likely point.



Heuristic Solutions

- Rewarding sample diversity to avoid mode collapse.
- Mini-batch features: capture diversity between the mini-batch



$$c_b(x_i, x_j) = \exp(-\|M_{i,b} - M_{j,b}\|_{L_1})$$

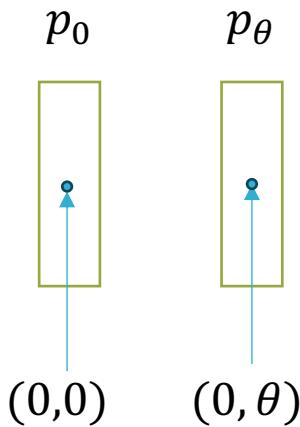
$$o(x_i)_b = \sum_{j=1}^n c_b(x_i, x_j) \in \mathbb{R}$$

$$o(x_i) = [o(x_i)_1, o(x_i)_2, \dots, o(x_i)_B] \in \mathbb{R}^B$$

$$o(\mathbf{X}) \in \mathbb{R}^{n \times B}$$

Vanishing Gradients

- When the discriminator D is trained very well, GAN loss is to minimize the JS divergence between p_g and p_{data} .
- JS divergence is a **constant** when the support of two distribution is non-overlapped, which causes vanishing gradients.



$$JS(p_0, p_\theta) = \begin{cases} 0, & \theta = 0 \\ \log 2, & \theta \neq 0 \end{cases}$$

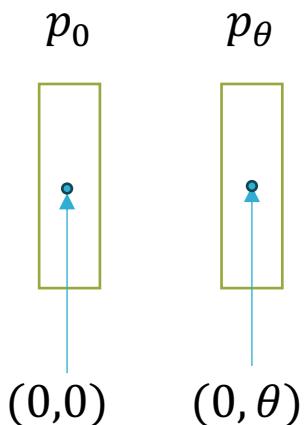
WGANS

- Wasserstein Distance or Earth-Mover (EM) distance

$$W(\mathbb{P}_r, \mathbb{P}_g) = \inf_{\gamma \in \Pi(\mathbb{P}_r, \mathbb{P}_g)} \mathbb{E}_{(x,y) \sim \gamma} [\|x - y\|],$$



Joint distributions whose marginals are \mathbb{P}_r and \mathbb{P}_g



$$W(p_0, p_\theta) = |\theta| \text{ is continuous with respect to } \theta.$$

Wasserstein Distance may be a better measure than JS distance for training GAN, that is why **Wasserstein GAN** is introduced.

WGAN

- Wasserstein distance can be calculated in a dual form

$$W(\mathbb{P}_r, \mathbb{P}_\theta) = \sup_{\|f\|_L \leq 1} \mathbb{E}_{x \sim \mathbb{P}_r}[f(x)] - \mathbb{E}_{x \sim \mathbb{P}_\theta}[f(x)]$$

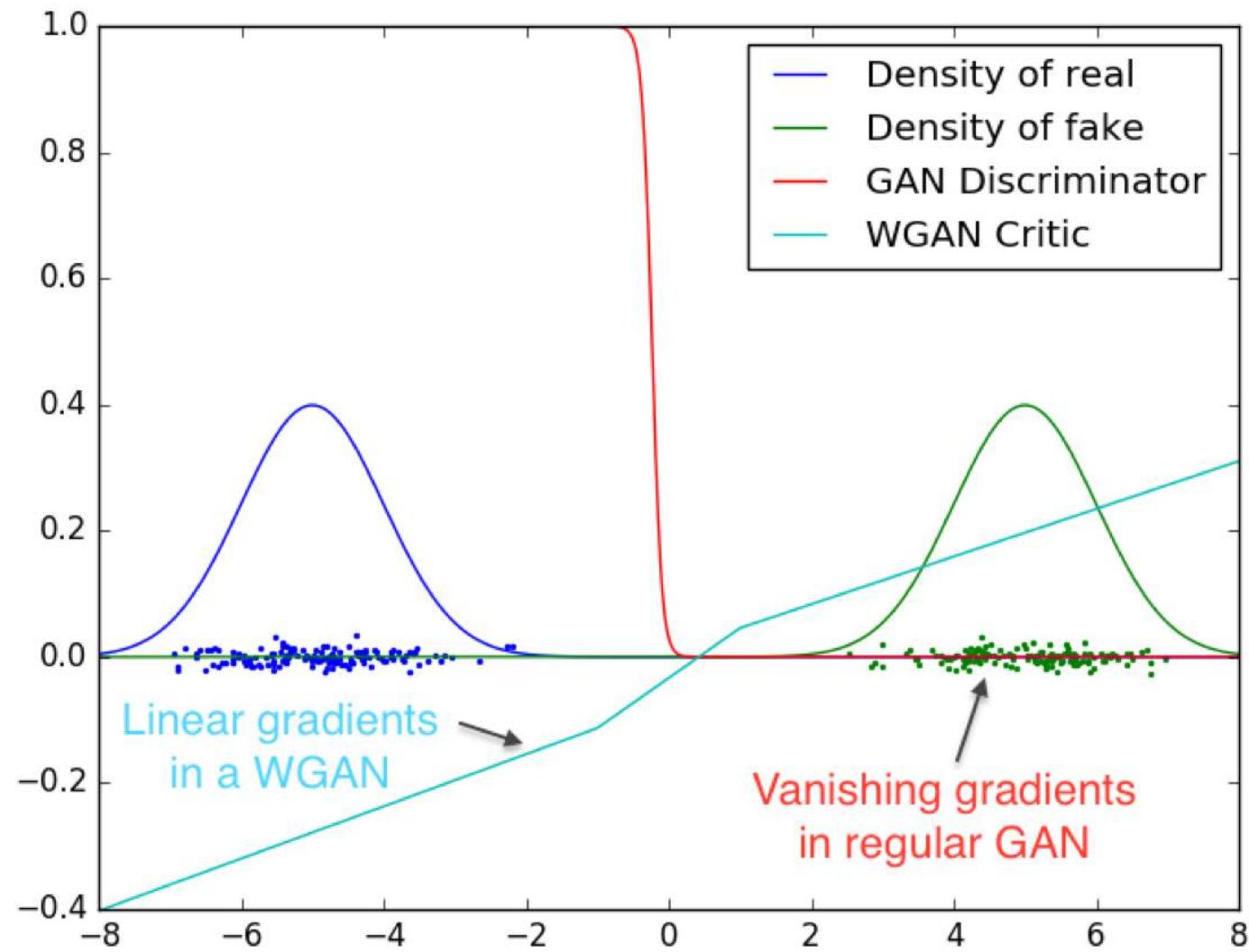
f: the discriminator.

Lipschitz constant

Relaxing the condition $\|f\|_L \leq 1$ to $\|f\|_L \leq M$, the calculation is consistent except a multiplicative constant.

- In the original paper of WGAN, $\|f\|_L \leq M$ is guaranteed by clip the network parameters to $[-c, c]$. (Recall that iResNet also requires $\|g\|_L \leq 1$, g is the residual network.) [How they achieve that? \(Spectral Normalization\)](#)
- The generator is updated via minimizing the Wasserstein distance

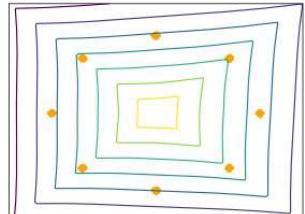
$$\min_{g_\theta} W(p_{data}, p_g) = \min_{g_\theta} \max_{f_w} \mathbb{E}_{x \sim p_{data}} [f_w(x)] - \mathbb{E}_{z \sim q} [f_w(g_\theta(z))]$$



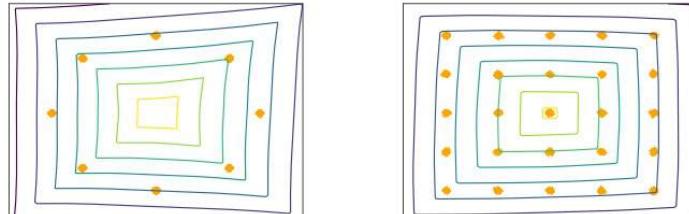
WGAN-GP

- Weight clipping still suffers from

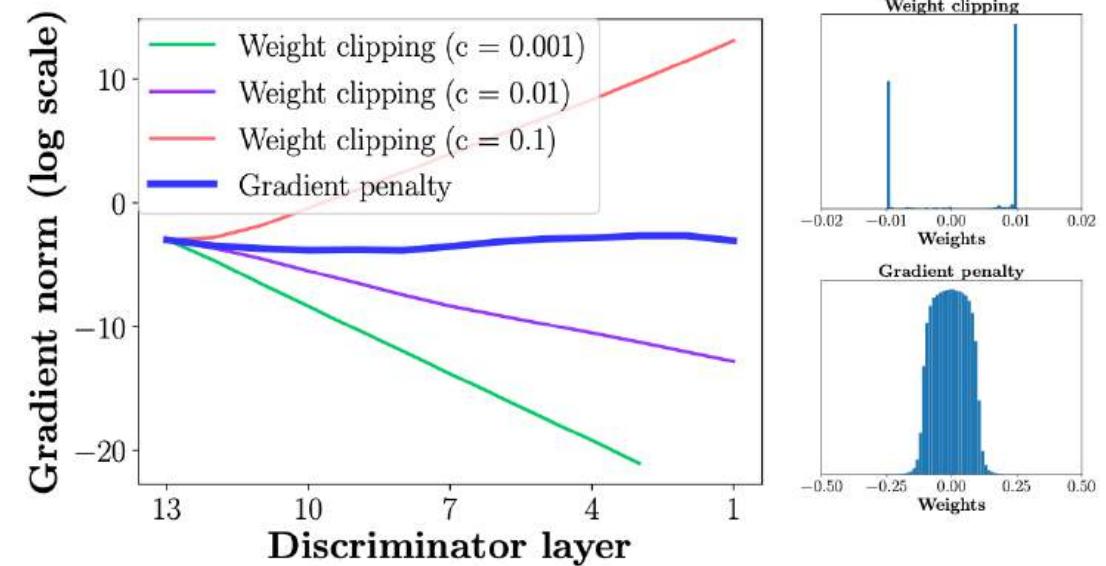
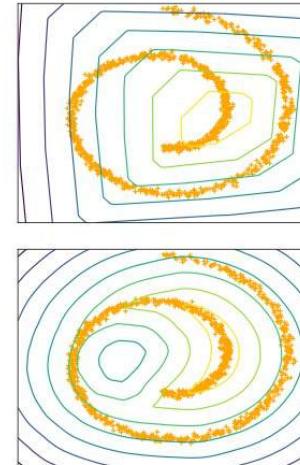
8 Gaussians



25 Gaussians



Swiss Roll



failing to capture higher moments of the data distribution

gradient vanishing or exploding

WGAN-GP

- Alternative way to enforce the Lipschitz constraint

$$L = \mathbb{E}_{\tilde{\mathbf{x}} \sim \mathbb{P}_g} [D(\tilde{\mathbf{x}})] - \mathbb{E}_{\mathbf{x} \sim \mathbb{P}_r} [D(\mathbf{x})] + \lambda \mathbb{E}_{\hat{\mathbf{x}} \sim \mathbb{P}_{\hat{\mathbf{x}}}} [(\|\nabla_{\hat{\mathbf{x}}} D(\hat{\mathbf{x}})\|_2 - 1)^2].$$

DCGAN	LSGAN	WGAN (clipping)	WGAN-GP (ours)
Baseline (G : DCGAN, D : DCGAN)			
G : No BN and a constant number of filters, D : DCGAN			
G : 4-layer 512-dim ReLU MLP, D : DCGAN			

Cycle-GAN



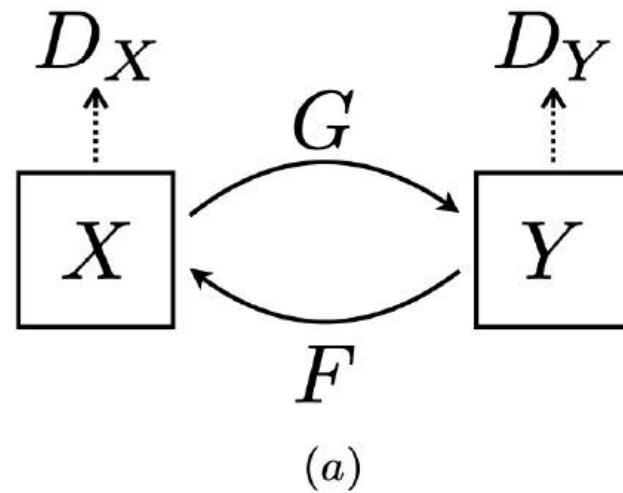
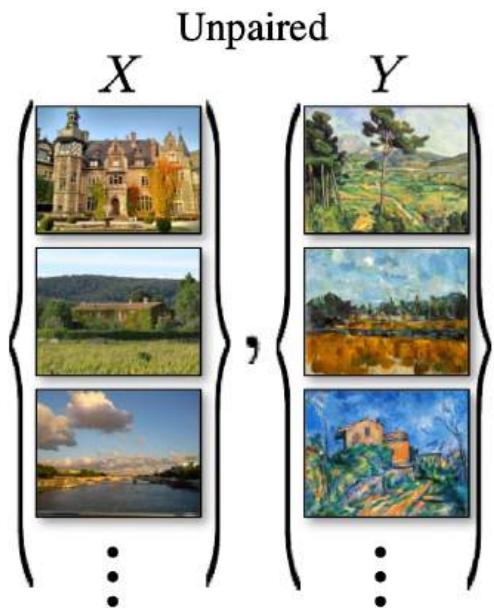
Photograph

Monet

Van Gogh

Cezanne

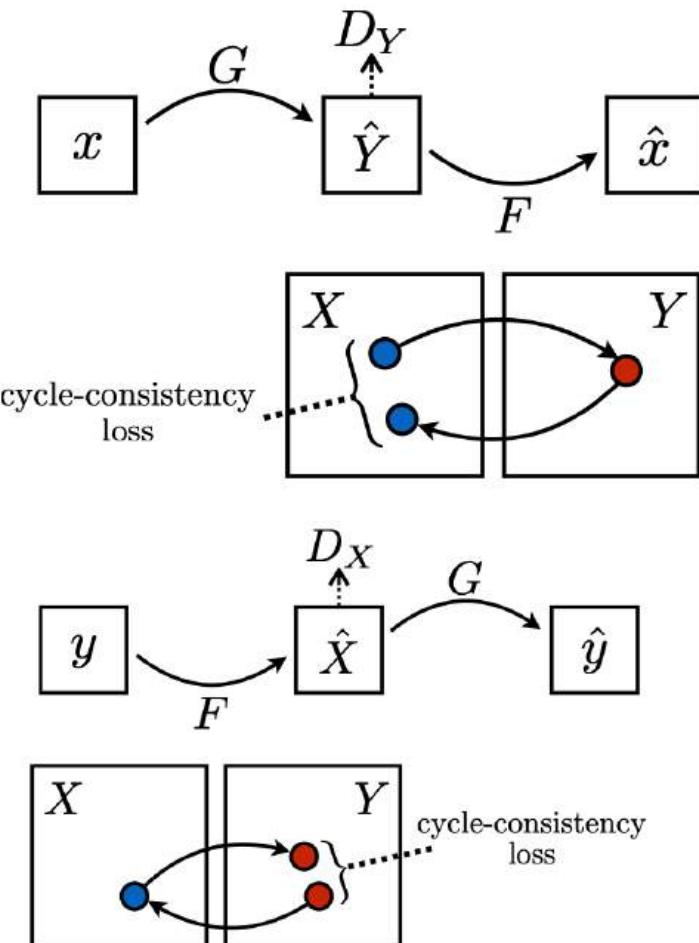
Ukiyo-e



(a)

- Unpaired training dataset $\{(X, Y)\}$
- G : translate X to Y
- F : translate Y to X
- D_X : distinguish X and $F(Y)$
- D_Y : distinguish Y and $G(X)$

Cycle-GAN



$$\begin{aligned}\mathcal{L}_{\text{cyc}}(G, F) = & \mathbb{E}_{x \sim p_{\text{data}}(x)} [\|F(G(x)) - x\|_1] \\ & + \mathbb{E}_{y \sim p_{\text{data}}(y)} [\|G(F(y)) - y\|_1].\end{aligned}$$

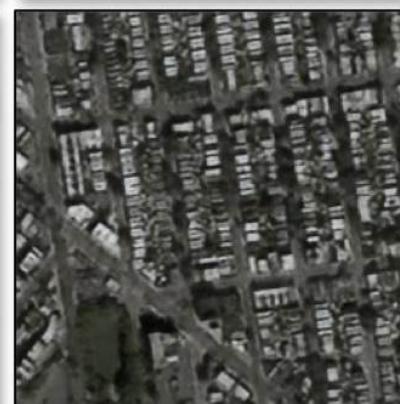
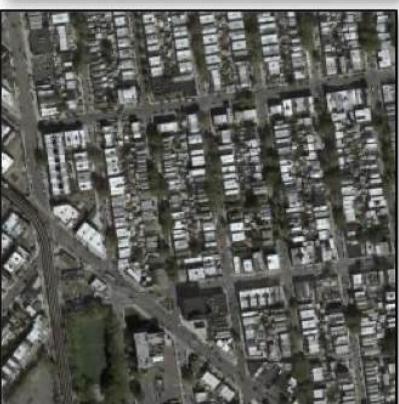
$$\begin{aligned}\mathcal{L}_{\text{GAN}}(G, D_Y, X, Y) = & \mathbb{E}_{y \sim p_{\text{data}}(y)} [\log D_Y(y)] \\ & + \mathbb{E}_{x \sim p_{\text{data}}(x)} [\log(1 - D_Y(G(x)))]\end{aligned}$$

$$\begin{aligned}\mathcal{L}(G, F, D_X, D_Y) = & \mathcal{L}_{\text{GAN}}(G, D_Y, X, Y) \\ & + \mathcal{L}_{\text{GAN}}(F, D_X, Y, X) \\ & + \lambda \mathcal{L}_{\text{cyc}}(G, F),\end{aligned}$$

Input x



Output $G(x)$ Reconstruction $F(G(x))$



BigGAN

Large batch size, Large model, and many techniques to stabilize the training of GAN...



Figure 6: Samples generated by our BigGAN model at 512×512 resolution.