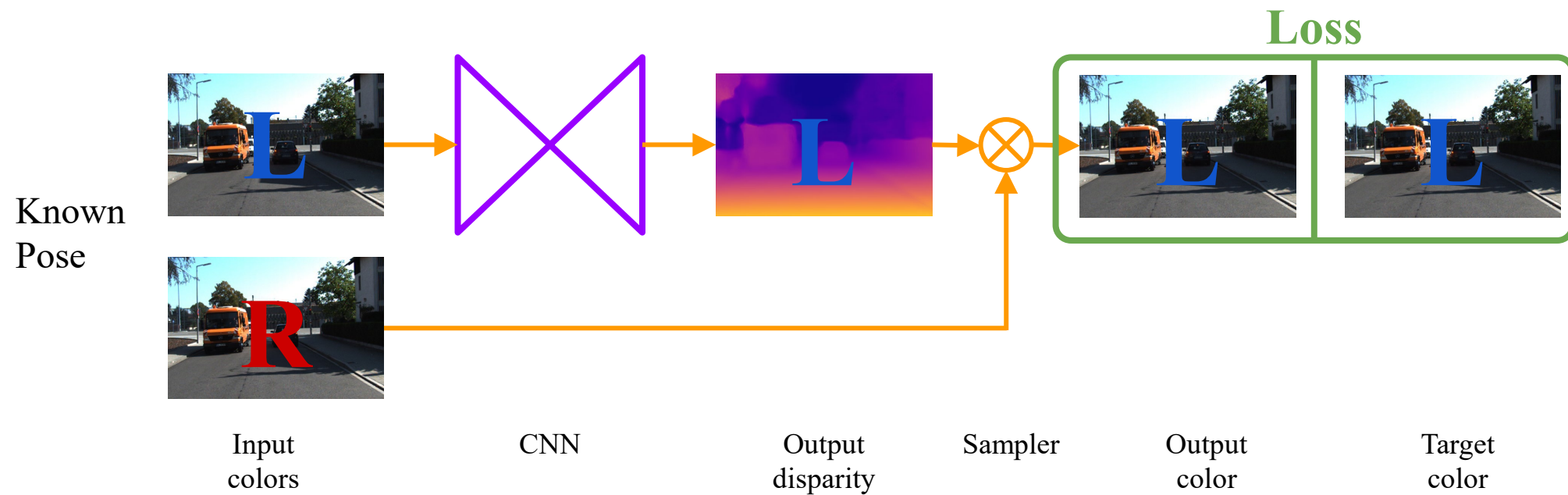


Improve Self-supervised Depth Estimation

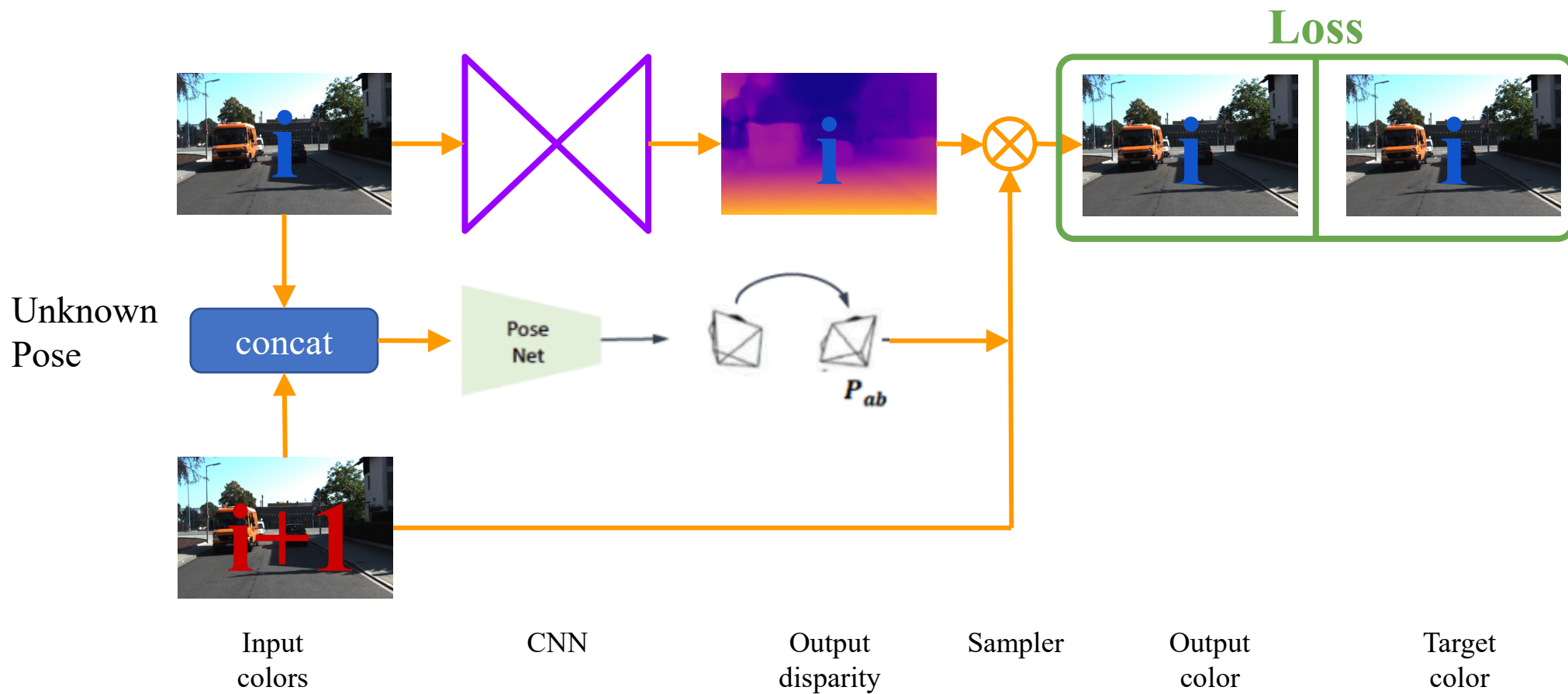
Preliminaries

- Stereo Training



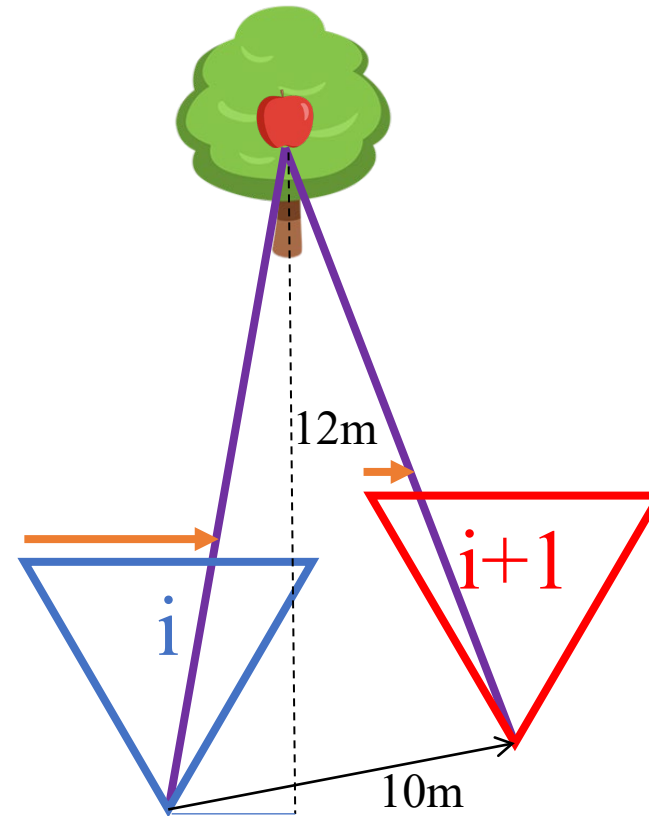
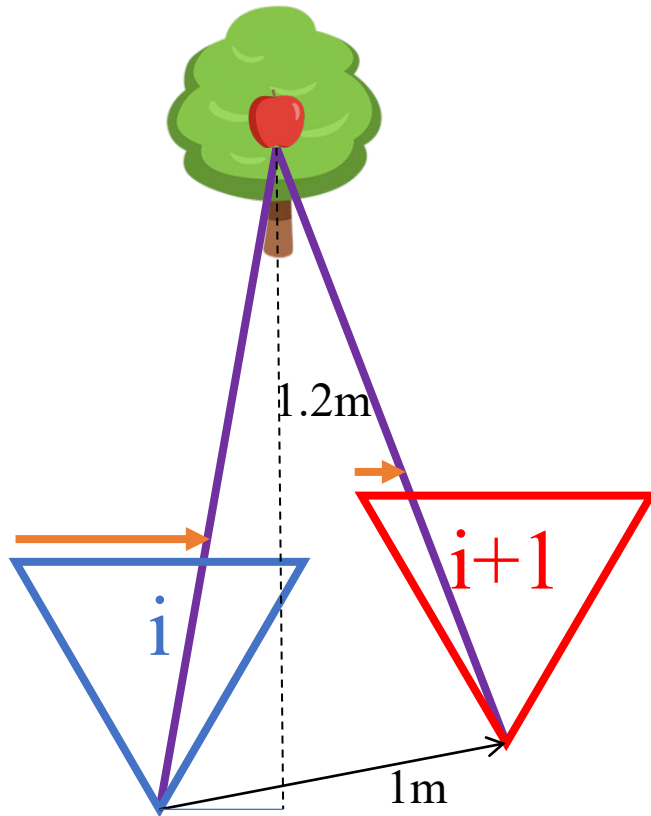
Preliminaries

- Monocular Training



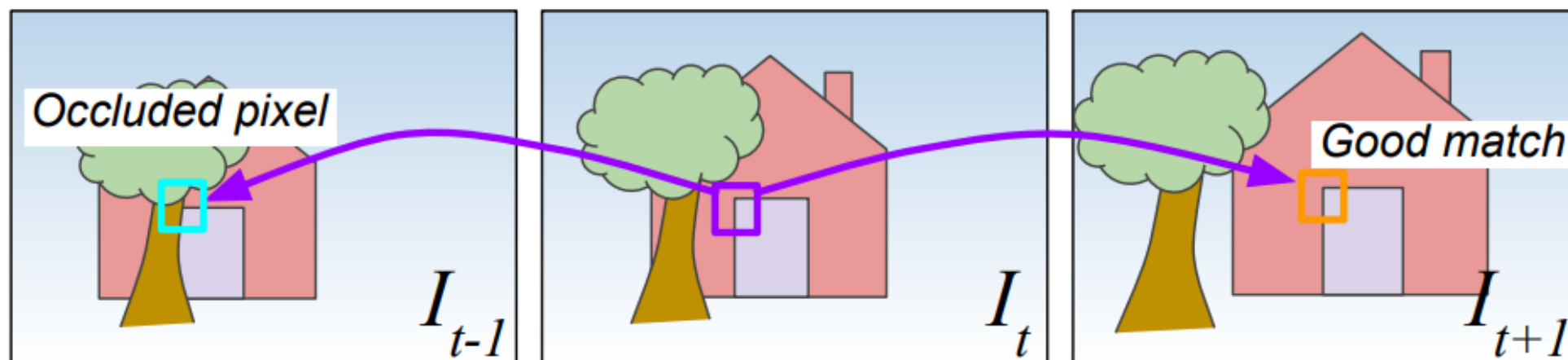
Problems

- Unknown Scale



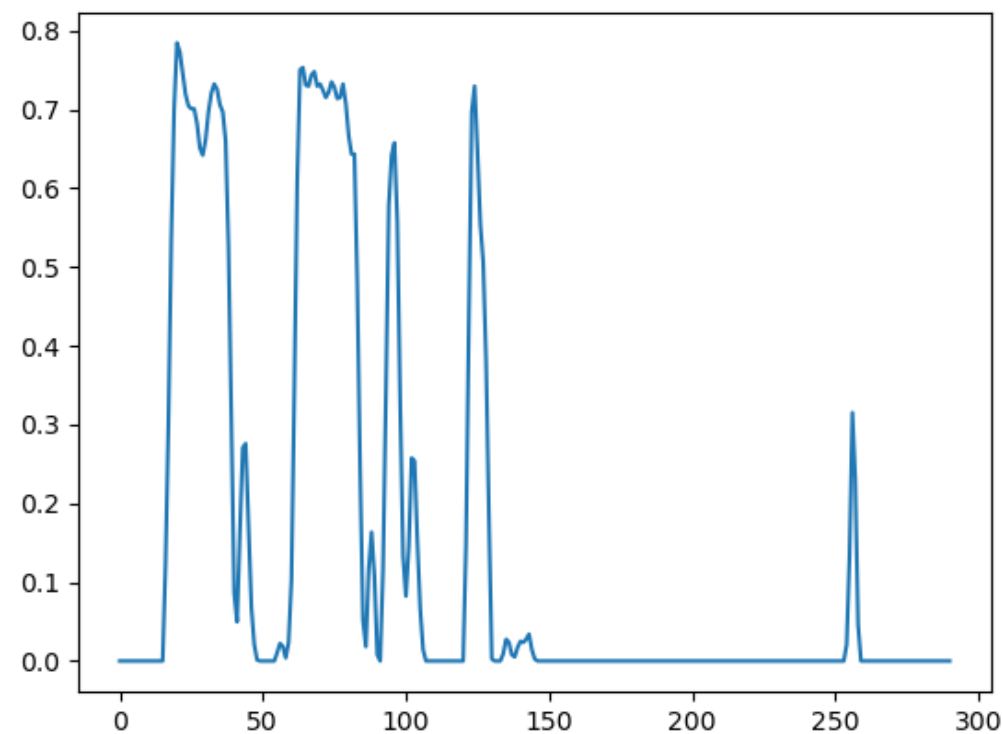
Problems

- Occlusion



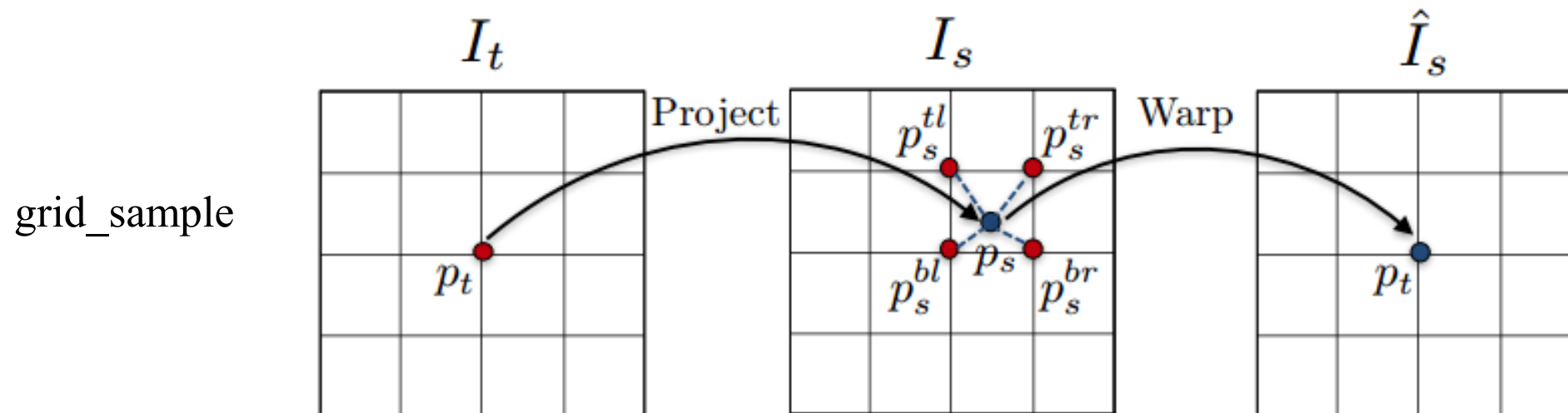
Problems

- Textureless



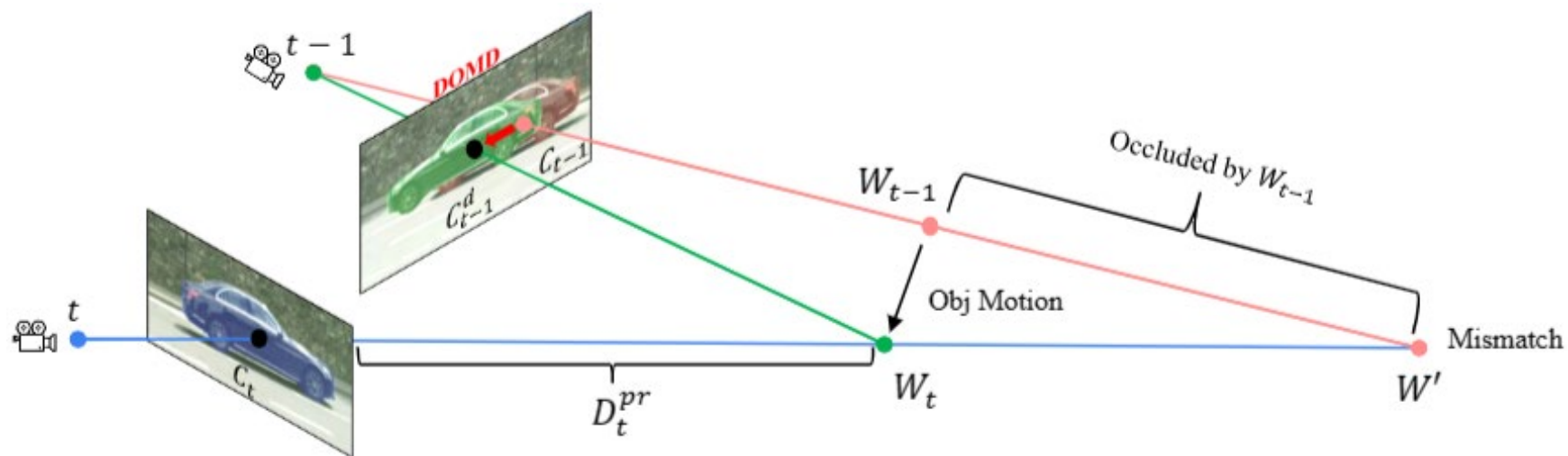
Problems

- Local Minimum



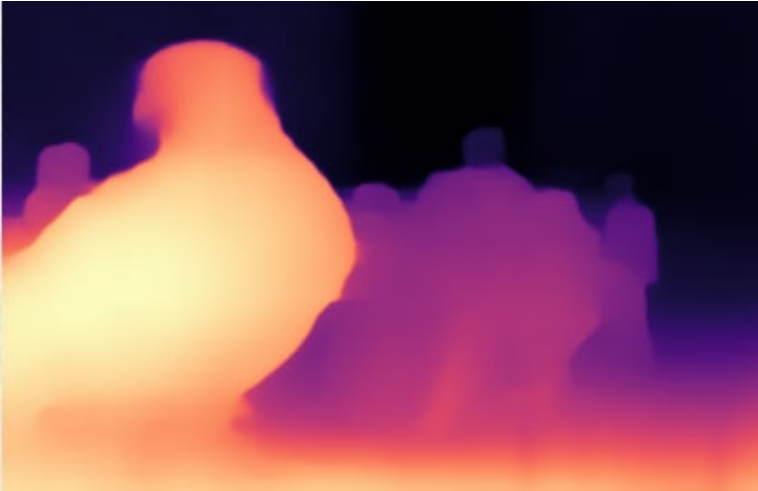
Problems

- Dynamic Objects



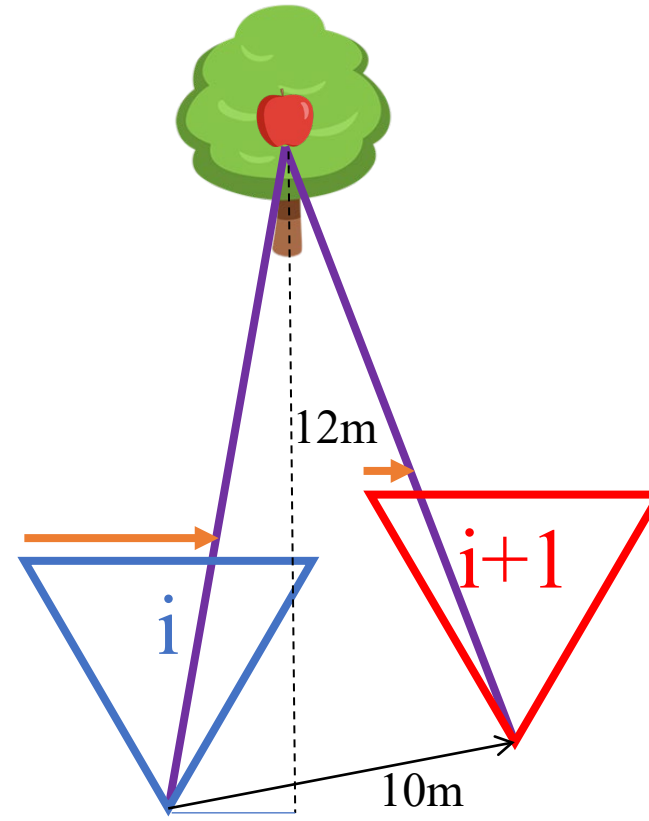
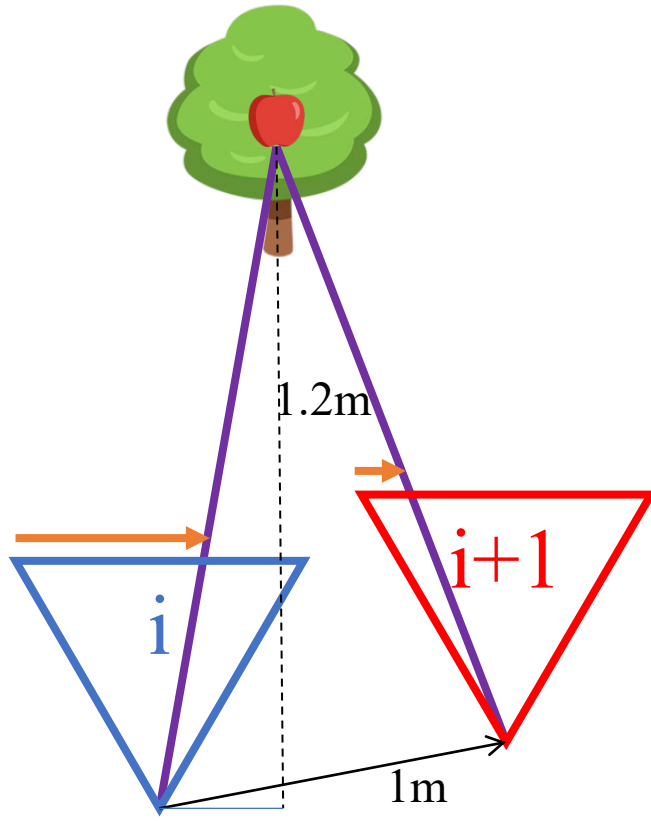
Problems

- ill-posed Problem



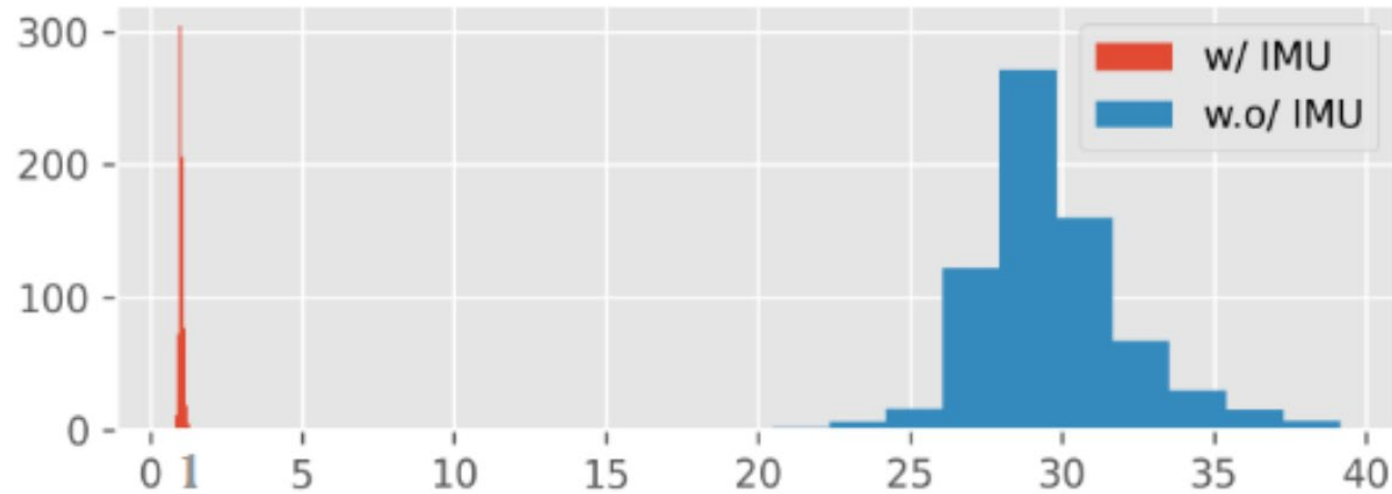
Solutions

- Unknown Scale



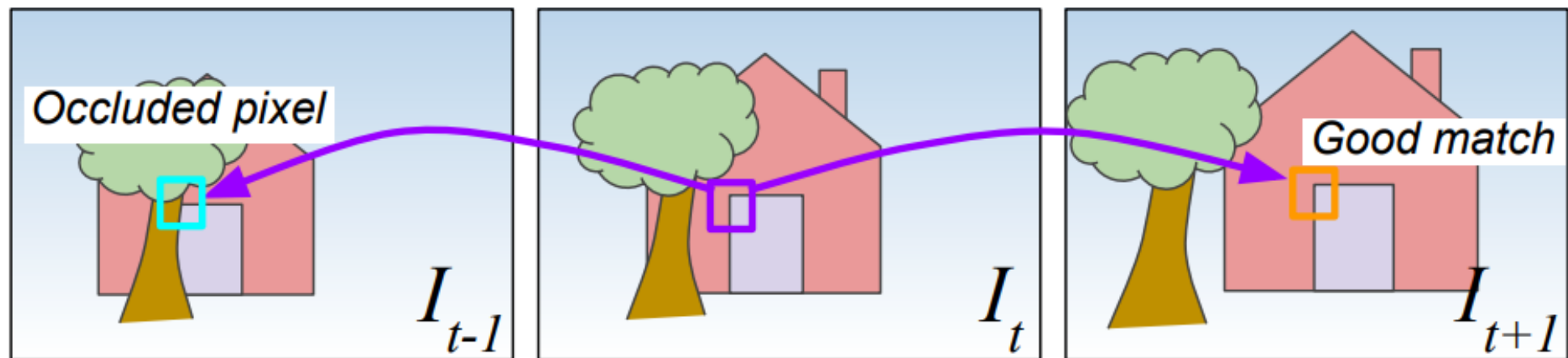
Solutions

- Unknown Scale
 - Use IMU as supervision.



Solutions

- Occlusion



Solutions

- Occlusion
 - MPI (Multi-Plane Image) or LDI (Layered Depth Image)

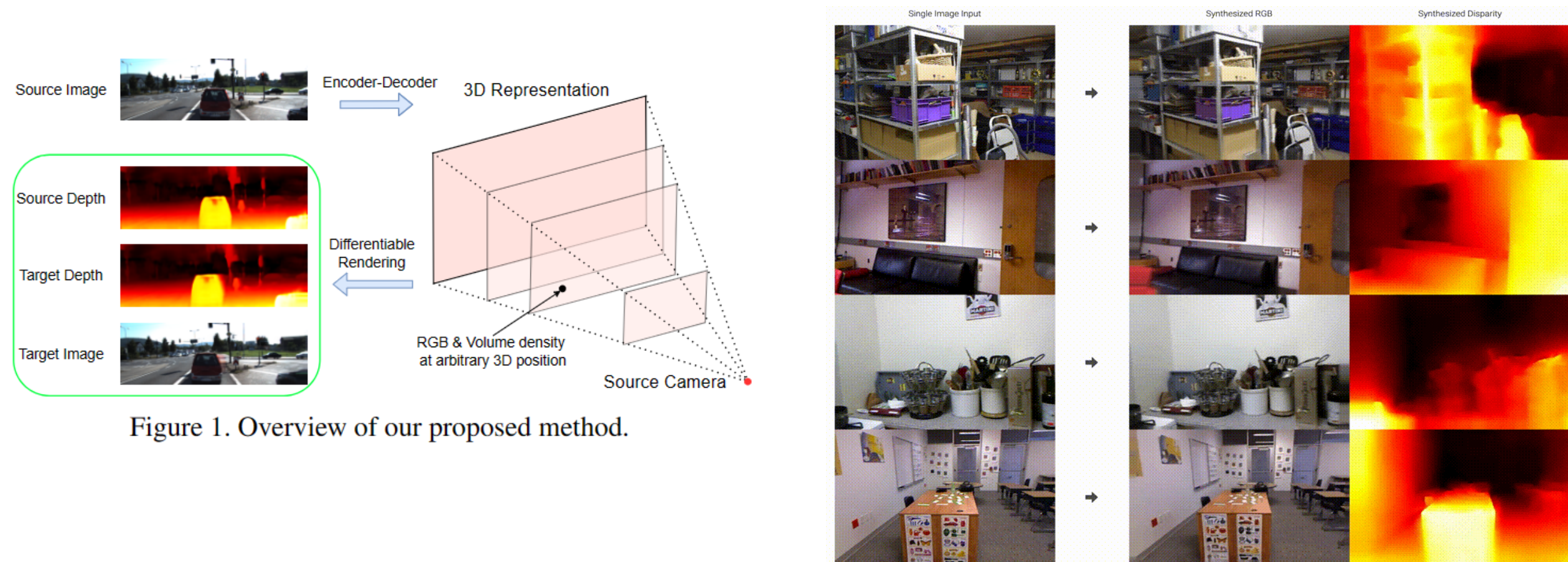


Figure 1. Overview of our proposed method.

Solutions

- Occlusion
 - Self-distillation

Self-distillation

- Self-distillation [Gonzalez et al. 2020]:
 - Solve occlusion effect



Occlusion only occurs on the left side of objects in the left view.

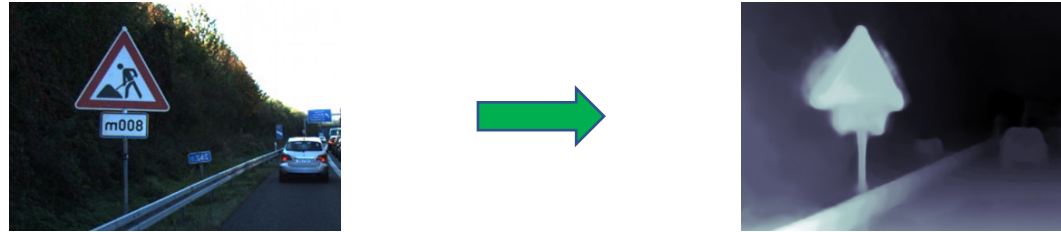
Self-distillation

- Self-distillation [Gonzalez et al. 2020]:
 - Solve occlusion effect



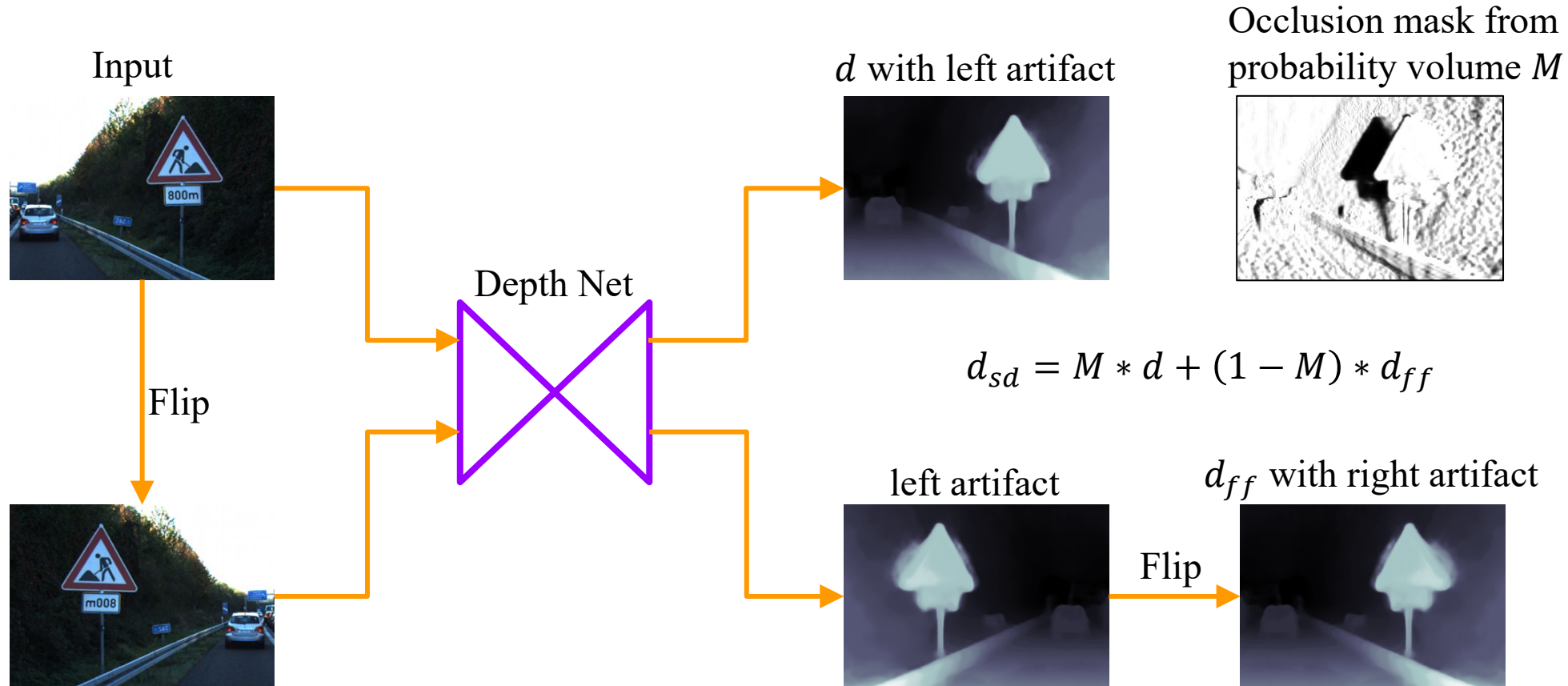
Self-distillation [Gonzalez et al. 2020]

- If we only input left views and find matchings in the right view, all artifacts caused by occlusion will appear at left of objects.



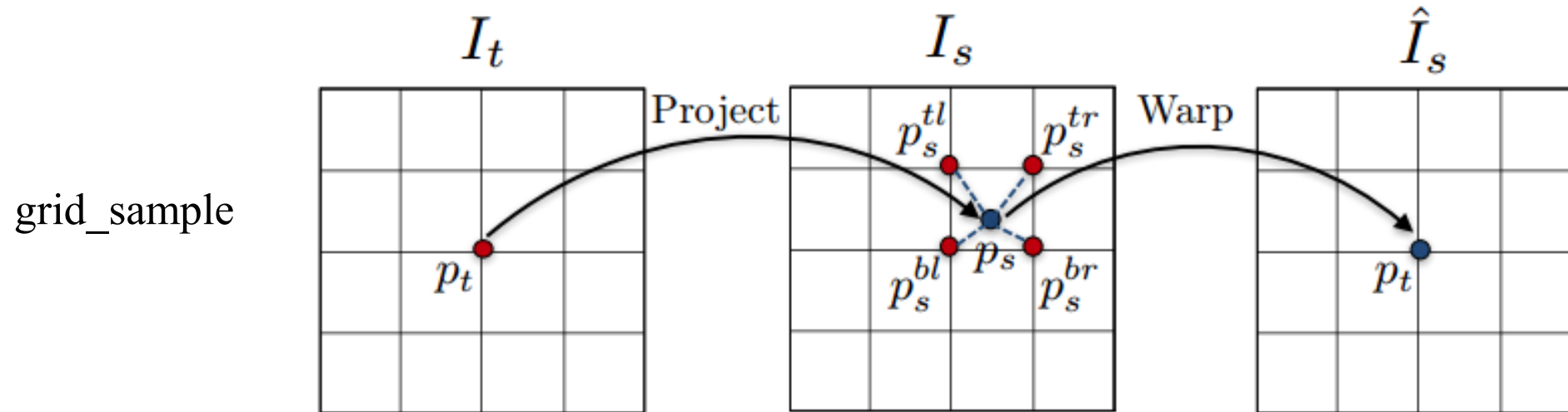
Self-distillation [Gonzalez et al. 2020]

- If we only input left views and find matchings in the right view, all artifacts caused by occlusion will appear at left of objects.



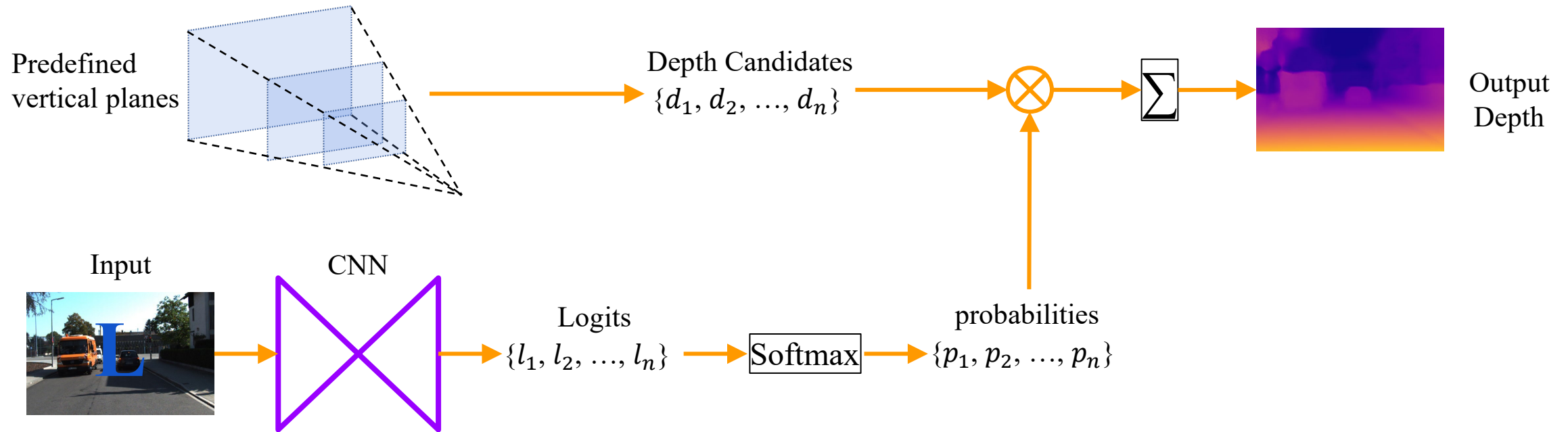
Solutions

- Local Minimum



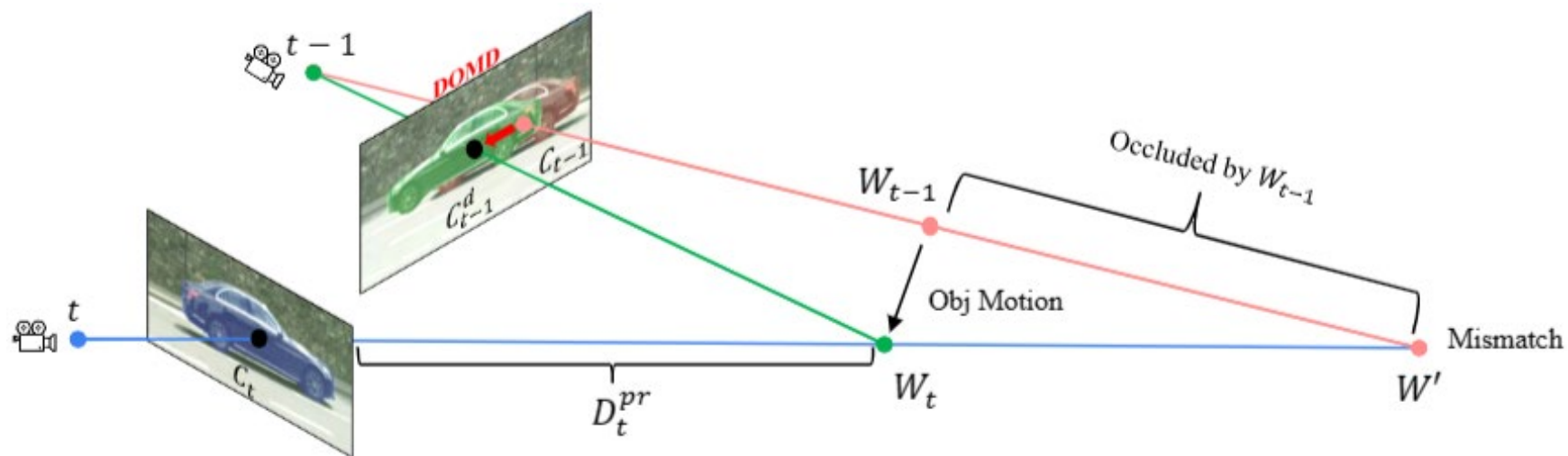
Solutions

- Local Minimum
 - Depth Bins



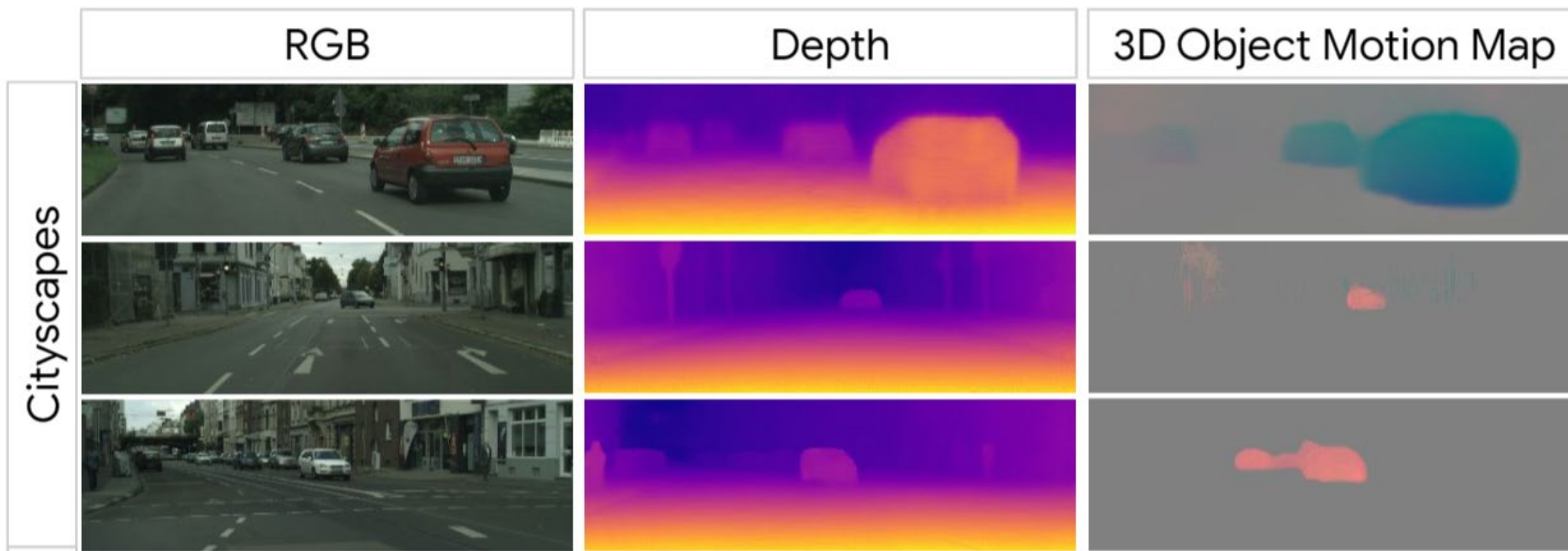
Problems

- Dynamic Objects



Problems

- Dynamic Objects
 - Scene Flow



Problems

- ill-posed Problem

