EE 150

Signals and Systems

Lab 5 Sampling and Reconstruction

Date Performed: 2022.11.24

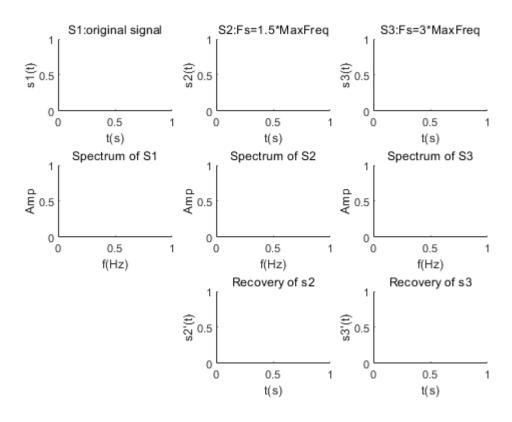
Class Id: Thur_105

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- 1.1 Analyze signal 1. Plot the original signal and its spectrum (amp-freq).
- 1.2 Sample signal at 1.5 times of its maximum frequency and then reconstruct it. Plot the sampled signal, the spectrum of the sampled signal and the reconstructed signal.
- 1.3 Sample signal 1 at 3 times of its maximum frequency and then reconstruct it. Plot the sampled signal, the spectrum of the sampled signal and the reconstructed signal.

 $signal1 = sin(6\pi t) + 0.5 * cos(4.8\pi t)$

Make a 3*3 plot as following.



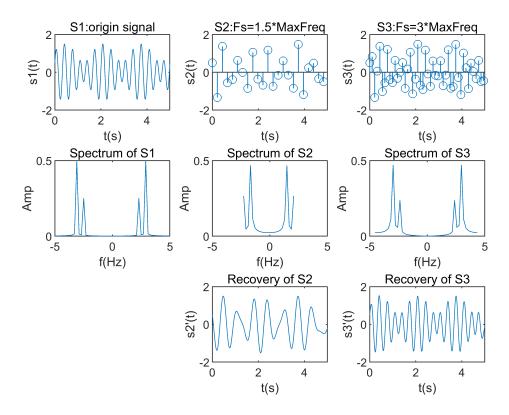
```
clear; clf;
dt = 0.01;
t = 0:dt:5;
signal1 = sin(6*pi.*t) + 0.5*cos(4.8*pi.*t);
Fs = 1/dt;
ds = 1/Fs;
sample_interval = floor(ds/dt);
f_sample = signal1(1:sample_interval:end);
t_sample = t(1:sample_interval:end);
Ts = sample interval*dt;
sigLen = length(f_sample);
N = sigLen;
subplot(3,3,1);
plot(t,signal1);
title("S1:origin signal");
xlabel("t(s)");
ylabel("s1(t)");
xlim([0,5]);
X = fft(signal1);
X_shift = fftshift(X);
df = Fs/N;
f = (-N/2:N/2-1)*df;
subplot(3,3,4);
plot(f,abs(X_shift)/N);
xlim([-5,5]);
```

```
xlabel("f(Hz)");
 ylabel("Amp");
signal1 = sin(6*pi*t) + 0.5*cos(4.8*pi*t)
= \sin(2*pi*freq1*t) + 0.5*\cos(2*pi*freq2*t)
so freq1 = 3, freq2 = 2.4
max freq = max(freq1, freq2) = 3
 %----
 freq = 3;
 Fs = 1.5*freq;
 ds = 1/Fs;
 sample interval = floor(ds/dt);
 f sample = signal1(1:sample interval:end);
 t sample = t(1:sample interval:end);
 Ts = sample_interval*dt;
 sigLen = length(f sample);
 N = sigLen;
 subplot(3,3,2);
 stem(t sample,f sample);
 xlabel("t(s)");
 xlim([0,5]);
 ylabel("s2(t)");
 title("S2:Fs=1.5*MaxFreq");
 Fs = 1/Ts; df = Fs/N;
 F = fftshift(fft(f sample))/sigLen;
 f = (-N/2:N/2-1)*df;
 subplot(3,3,5);
 plot(f,abs(F));
 xlabel("f(Hz)");
 xlim([-5,5]);
 ylabel("Amp");
 title("Spectrum of S2");
 subplot(3,3,8);
 x_recon=zeros(length(t),1);
 for k=1:length(t)
  for n=1:length(f_sample)
  x_{recon(k)} = x_{recon(k)} + f_{sample(n)} \sin(((k-1)*dt-(n-1)*Ts)/(Ts));
  end
  plot(t,x recon);
 end
 xlabel("t(s)");
 xlim([0,5]);
 ylabel("s2'(t)");
 title("Recovery of S2");
```

title("Spectrum of S1");

freq = 3;

```
Fs = 3*freq;
ds = 1/Fs;
sample interval = floor(ds/dt);
f sample = signal1(1:sample interval:end);
t_sample = t(1:sample_interval:end);
Ts = sample_interval*dt;
sigLen = length(f_sample);
N = sigLen;
subplot(3,3,3);
stem(t_sample,f_sample);
xlabel("t(s)");
xlim([0,5]);
ylabel("s3(t)");
title("S3:Fs=3*MaxFreq");
Fs = 1/Ts; df = Fs/N;
F = fftshift(fft(f_sample))/sigLen;
f = (-N/2:N/2-1)*df;
subplot(3,3,6);
plot(f,abs(F));
xlabel("f(Hz)");
xlim([-5,5]);
ylabel("Amp");
title("Spectrum of S3");
subplot(3,3,9);
x_recon=zeros(length(t),1);
for k=1:length(t)
for n=1:length(f_sample)
 x_{recon(k)} = x_{recon(k)} + f_{sample(n)*sinc(((k-1)*dt-(n-1)*Ts)/(Ts))};
 end
 plot(t,x_recon);
end
xlabel("t(s)");
xlim([0,5]);
ylabel("s3'(t)");
title("Recovery of S3");
```



2 Load *Lab5_music.mat*. It's a piece of music downed in noise.

- 2.1 Plot the original signal in both time domain and frequency domain (amplitude-frequency only) in a 1*2 subplot.
- 2.2 Observe the spectrum of the original signal to find out the signal bandwidth **fb**. Take 2***fb** as the sampling frequency, then sample the original signal. Plot the sampled signal in both time domain and frequency domain in a 1*2 subplot. Play and listen to it.
- 2.3 Use an appropriate anti-aliasing filter to filter the original signal. Plot the filtered signal in both time domain and frequency domain in a 1*2 subplot.
- 2.4 Take 2***fb** as the sampling frequency, sample the filtered signal, then draw the sampled signal in both time domain and frequency domain in a 1*2 subplot. Play and listen to it.

Tips:

Load Lab5_music.mat with function Load(Lab5_music.mat) to get the original signal.

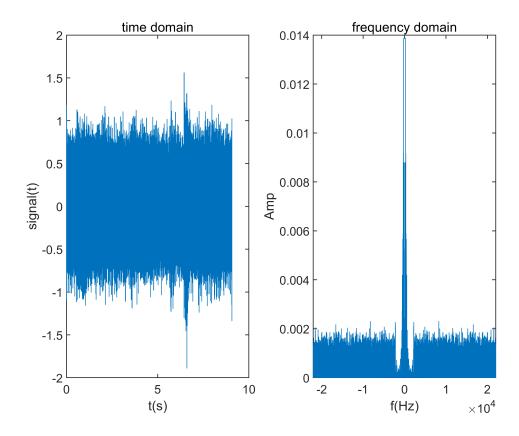
Use **figure** to create a new canva for each 6.x.

```
clear;clf;
```

2.1

```
load("MATLAB\Lab5_music.mat");
```

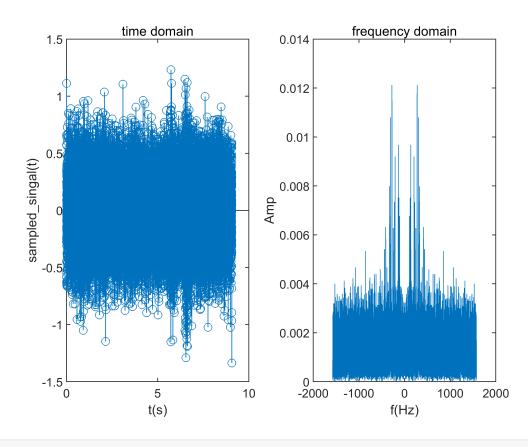
```
figure(1);
subplot(1,2,1);
dt = 1/Fs;
t = (0:dt:length(signal)/Fs-dt);
plot(t,signal');
xlabel("t(s)");
ylabel("signal(t)");
title("time domain");
subplot(1,2,2);
X = fft(signal);
N = length(X);
df = Fs / N;
f = (-N/2:N/2-1)*df;
X shift = fftshift(X)/N;
plot(f,abs(X_shift));
xlabel("f(Hz)");
ylabel("Amp");
title("frequency domain");
```



2.2 check the amplitude-frequency plot, we can discover the bandwidth **fb = 1500**

```
figure(2);
fb = 1500;
%sound(signal,Fs);
```

```
fs = 2*fb; % sampling frequency
ds = 1/fs;
sample interval = floor(ds/dt);
f_sample = signal(1:sample_interval:end);
t_sample = t(1:sample_interval:end);
%sound(f_sample,Fs);
Ts = sample_interval*dt;
sigLen = length(f_sample);
N = sigLen;
subplot(1,2,1);
stem(t_sample,f_sample);
xlabel("t(s)");
ylabel("sampled\_singal(t)");
title("time domain");
fs = 1/Ts; df = fs/N;
F = fftshift(fft(f_sample))/sigLen;
f = (-N/2:N/2-1)*df;
subplot(1,2,2);
plot(f,abs(F));
xlabel("f(Hz)");
%xlim([-5,5]);
ylabel("Amp");
title("frequency domain");
```

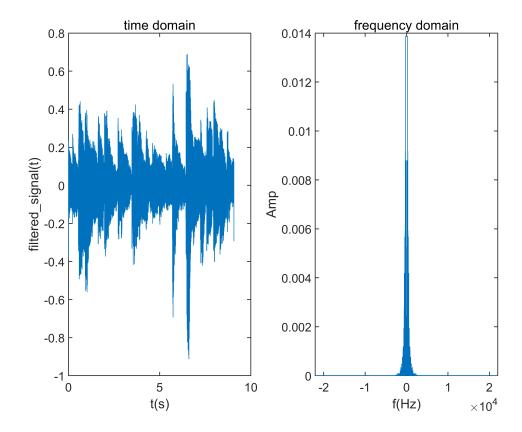


sound(f_sample,fs);

```
pause(10);
```

2.3

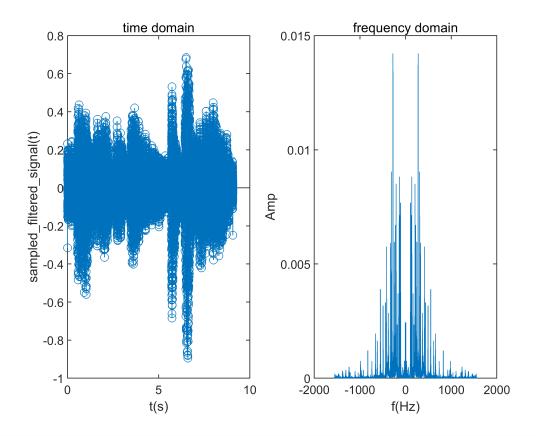
```
fc = fb;
[b,a] = butter(8,fc/(Fs/2));
% [H w] = freqz(b,a);
filter_signal = filter(b,a,signal);
figure(3);
subplot(1,2,1);
dt = 1/Fs;
t = (0:dt:length(signal)/Fs-dt);
plot(t,filter_signal);
xlabel("t(s)");
ylabel("filtered\_signal(t)");
title("time domain");
subplot(1,2,2);
X = fft(filter_signal);
N = length(X);
df = Fs / N;
f = (-N/2:N/2-1)*df;
X_shift = fftshift(X)/N;
plot(f,abs(X_shift));
xlabel("f(Hz)");
ylabel("Amp");
title("frequency domain");
```



2.4

```
figure(4);
fs = 2*fb;
ds = 1/fs;
sample_interval = floor(ds/dt);
f_sample = filter_signal(1:sample_interval:end);
t_sample = t(1:sample_interval:end);
Ts = sample interval*dt;
sigLen = length(f_sample);
N = sigLen;
subplot(1,2,1);
stem(t_sample,f_sample);
xlabel("t(s)");
ylabel("sampled\_filtered\_signal(t)");
title("time domain");
fs = 1/Ts; df = fs/N;
F = fftshift(fft(f_sample))/sigLen;
f = (-N/2:N/2-1)*df;
subplot(1,2,2);
plot(f,abs(F));
xlabel("f(Hz)");
%xlim([-5,5]);
ylabel("Amp");
title("frequency domain");
```

subplot(1,2,2);



```
sound(f_sample,fs);
pause(10);
```