

1. Transistor circuit

-guess and sketch the waveform of V_A and V_B

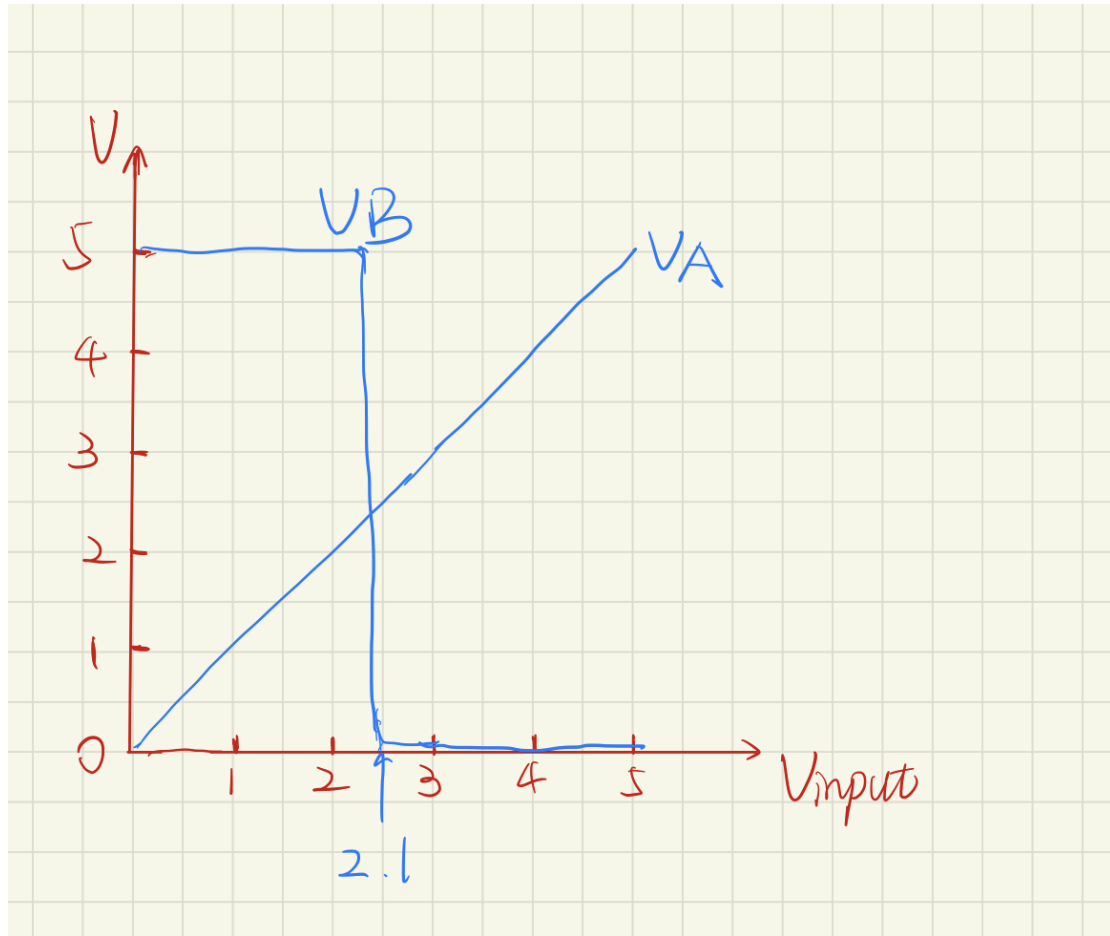


Table 4. On/off states

Symbol	Parameter	Test conditions	Min.	Typ.	Max.	Unit
$V_{(BR)DSS}$	Drain-source breakdown voltage	$I_D = 250 \mu A$, $V_{GS} = 0$	60			V
I_{DSS}	Zero gate voltage drain current ($V_{GS} = 0$)	$V_{DS} = \text{max rating}$ $V_{DS} = \text{max rating}$, $T_C = 125^\circ C$			1 10	μA μA
I_{GSS}	Gate-body leakage current ($V_{DS} = 0$)	$V_{GS} = \pm 18 V$			± 100	nA
$V_{GS(th)}$	Gate threshold voltage	$V_{DS} = V_{GS}$, $I_D = 250 \mu A$	1	2.1	3	V
$R_{DS(on)}$	Static drain-source on resistance	$V_{GS} = 10 V$, $I_D = 0.5 A$ $V_{GS} = 4.5 V$, $I_D = 0.5 A$		1.8 2	5 5.3	Ω Ω

Reason:

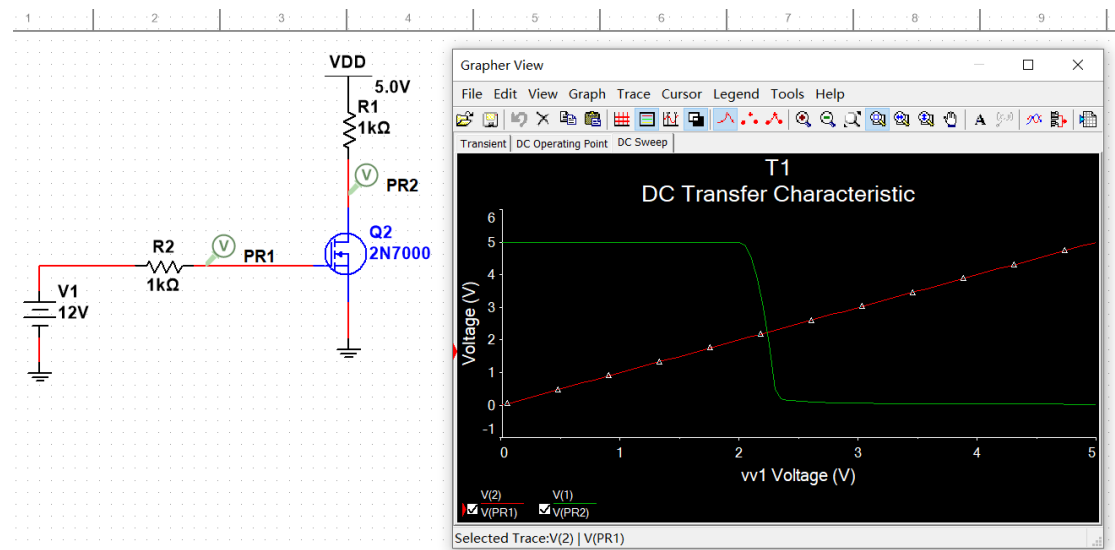
Query the datasheet and we could find that the gate threshold voltage is about 2.1V.

V_A is always almost equal to the input voltage.

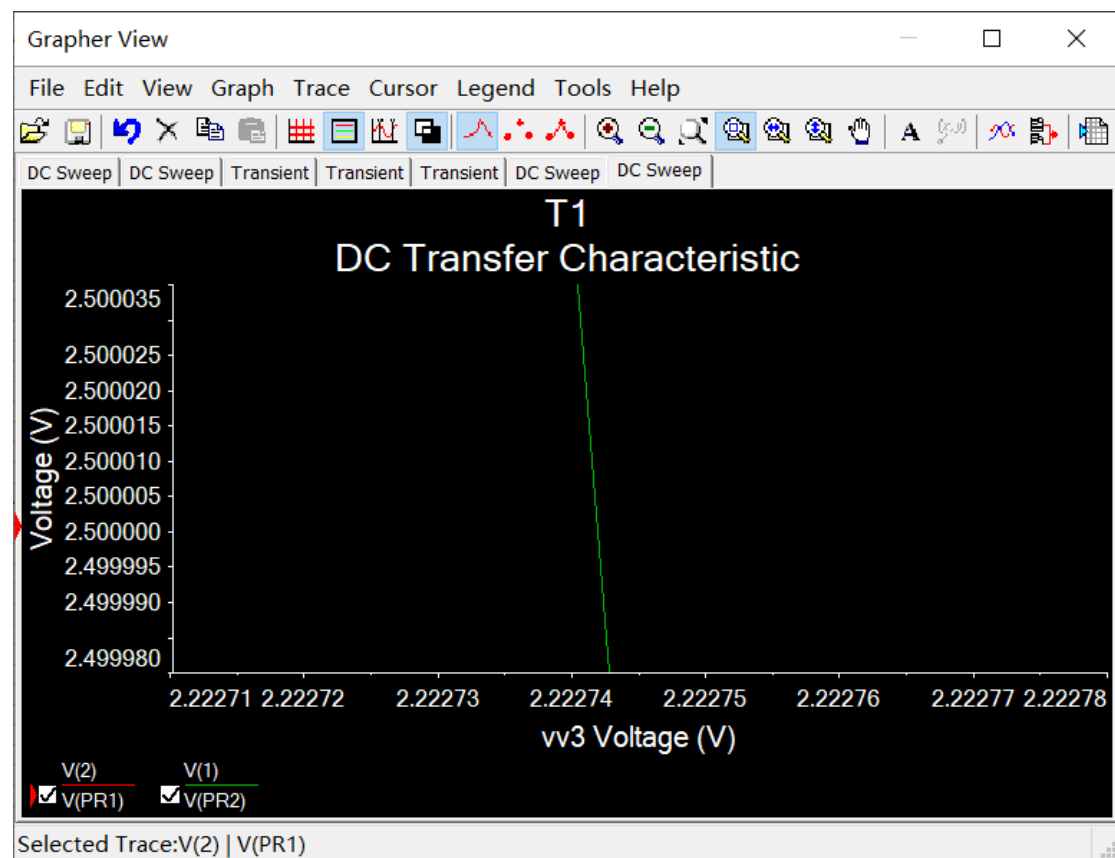
When the input voltage $< 2.1V$, the NMOS is on, so $V_B = V_{DD} = 5V$.

And when the input voltage $> 2.1V$, the NMOS is off, so $V_B = 0V$.

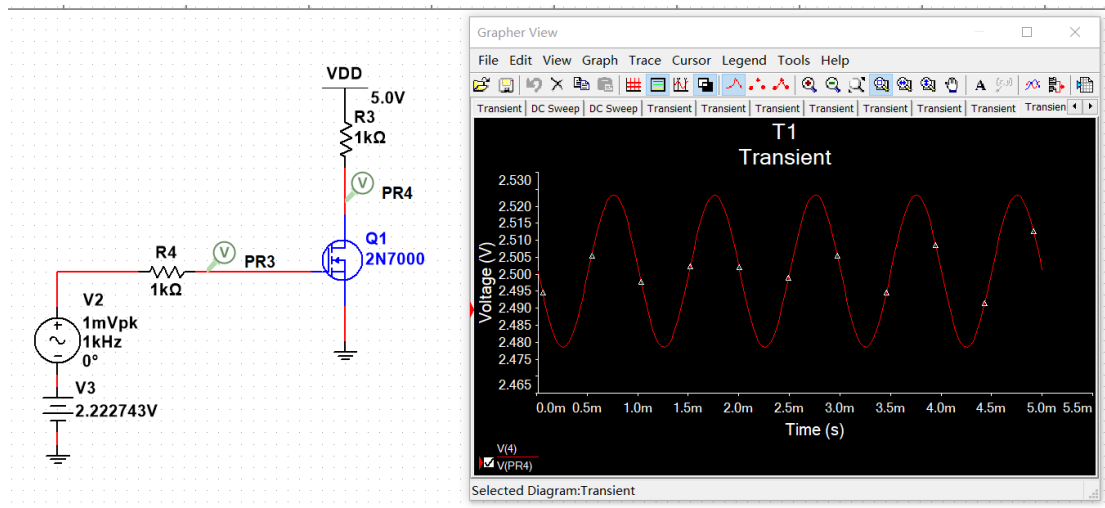
- Build the circuit in Multisim, use 'DC sweep' or 'transient' simulation to validate your guess.



- Find the output waveform of VB, and calculate the voltage gain.



Enlarge the wave of VB, we could find that when $V_B \approx 2.5V$, the input voltage $\approx 2.222743V$. So let the input voltage $= 2.222743V$, and print the waveform of VB.



Amplitude of the VB's wave is $2.523\text{V} - 2.501\text{V} = 0.022\text{V}$

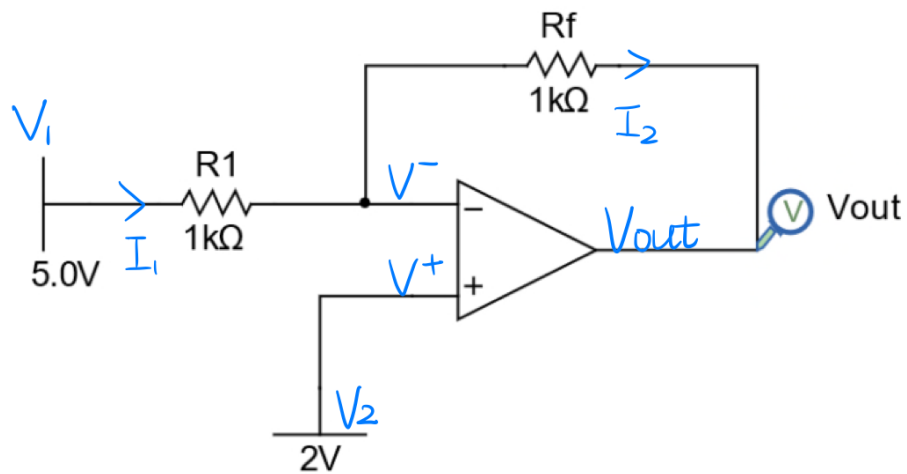
And the Amplitude of the peak voltage is $1\text{mV} = 0.001\text{V}$

So the voltage gain is $(2.523 - 2.501) / 0.001 = 22$

The voltage gain = 22.

2. Operational amplifier

Circuit #1



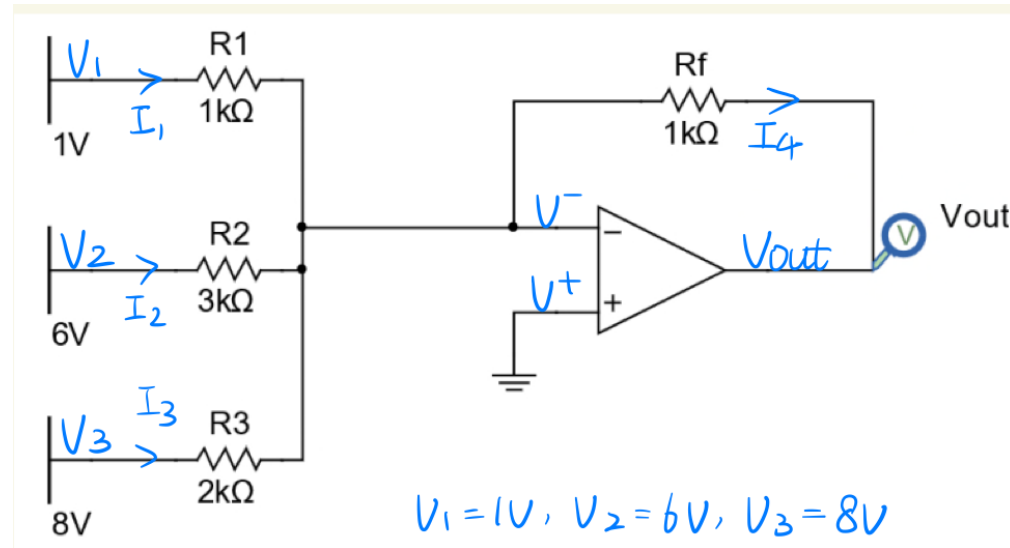
$$V^- = V^+ = V_2 = 2V \quad V_1 = 5V$$

$$I_1 = \frac{V_1 - V^-}{R_1} = \frac{5 - 2}{1k\Omega} = \frac{3}{1k\Omega} \quad I_2 = \frac{V^- - V_{out}}{R_f} = \frac{2 - V_{out}}{1k\Omega}$$

$$I_1 = I_2 \quad \therefore \frac{3}{1k\Omega} = \frac{2 - V_{out}}{1k\Omega} \quad \therefore V_{out} = -1V$$

$V_{out} = -1V$

Circuit #2



$$V^- = V^+ = 0$$

$$I_1 = \frac{V_1 - V^-}{R_1} = \frac{1 - 0}{1\text{k}\Omega} = \frac{1}{1\text{k}\Omega} \quad I_2 = \frac{V_2 - V^-}{R_2} = \frac{6 - 0}{3\text{k}\Omega} = \frac{2}{1\text{k}\Omega}$$

$$I_3 = \frac{V_3 - V^-}{R_3} = \frac{8 - 0}{2\text{k}\Omega} = \frac{4}{1\text{k}\Omega} \quad I_4 = \frac{V^- - V_{out}}{R_f} = \frac{-V_{out}}{1\text{k}\Omega}$$

$$\therefore I_1 + I_2 + I_3 = I_4 \quad \therefore \frac{1}{1\text{k}\Omega} + \frac{2}{1\text{k}\Omega} + \frac{4}{1\text{k}\Omega} = \frac{-V_{out}}{1\text{k}\Omega}$$

$$\therefore V_{out} = -7\text{V}$$

$$V_{out} = -7\text{V}$$

3. Analog-to-digital converter (ADC)

let V_{in} compare with k
if $V_{in} < k$ then $x_k = 1$
else $x_k = 0$

	x_1	x_2	x_3	x_4	B_1	B_0
$0 < V_{in} < 1$	1	1	1	1	1	1
$1 < V_{in} < 2$	0	1	1	1	1	0
$2 < V_{in} < 3$	0	0	1	1	0	1
$3 < V_{in} < 4$	0	0	0	1	0	0

the simplifications of digital circuit:

$$B_1 = x_1 x_2 x_3 x_4 + \overline{x_1} x_2 x_3 x_4 = x_2 x_3 x_4$$

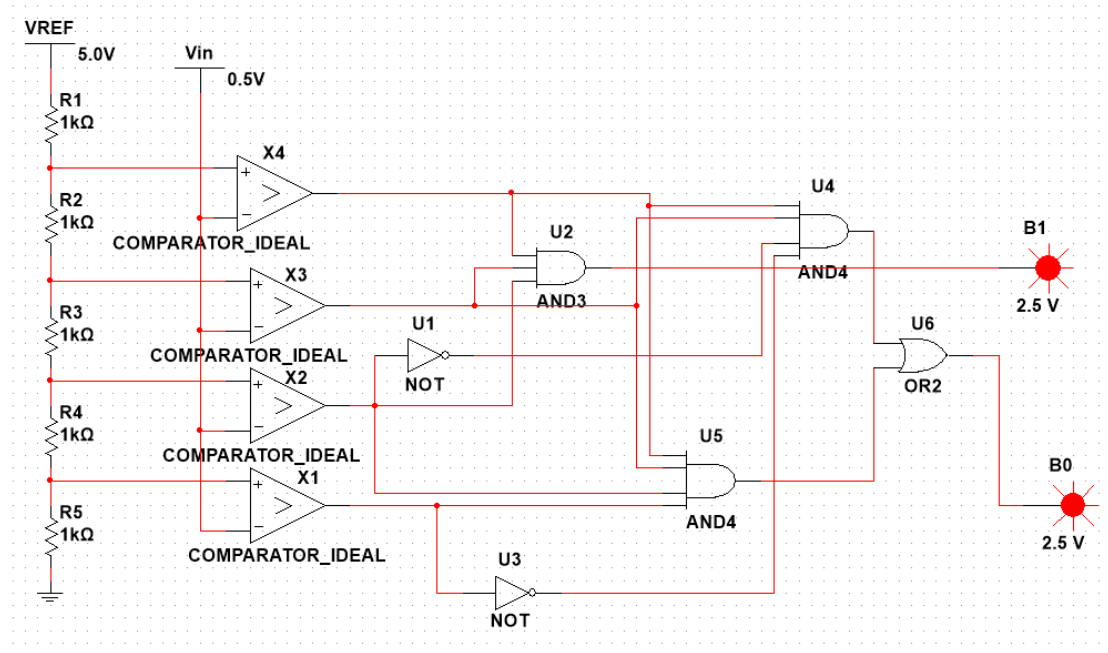
$$B_0 = x_1 x_2 x_3 x_4 + \overline{x_1} \overline{x_2} x_3 x_4$$

The circuit is as followed.

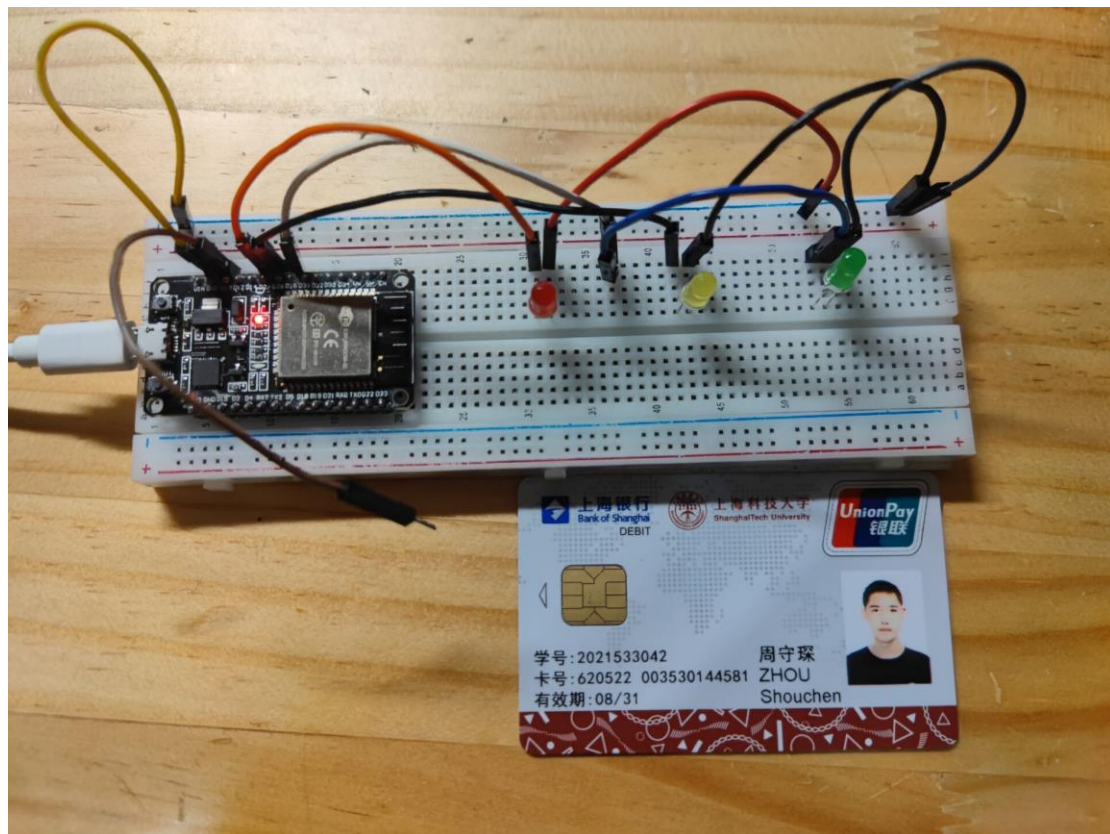
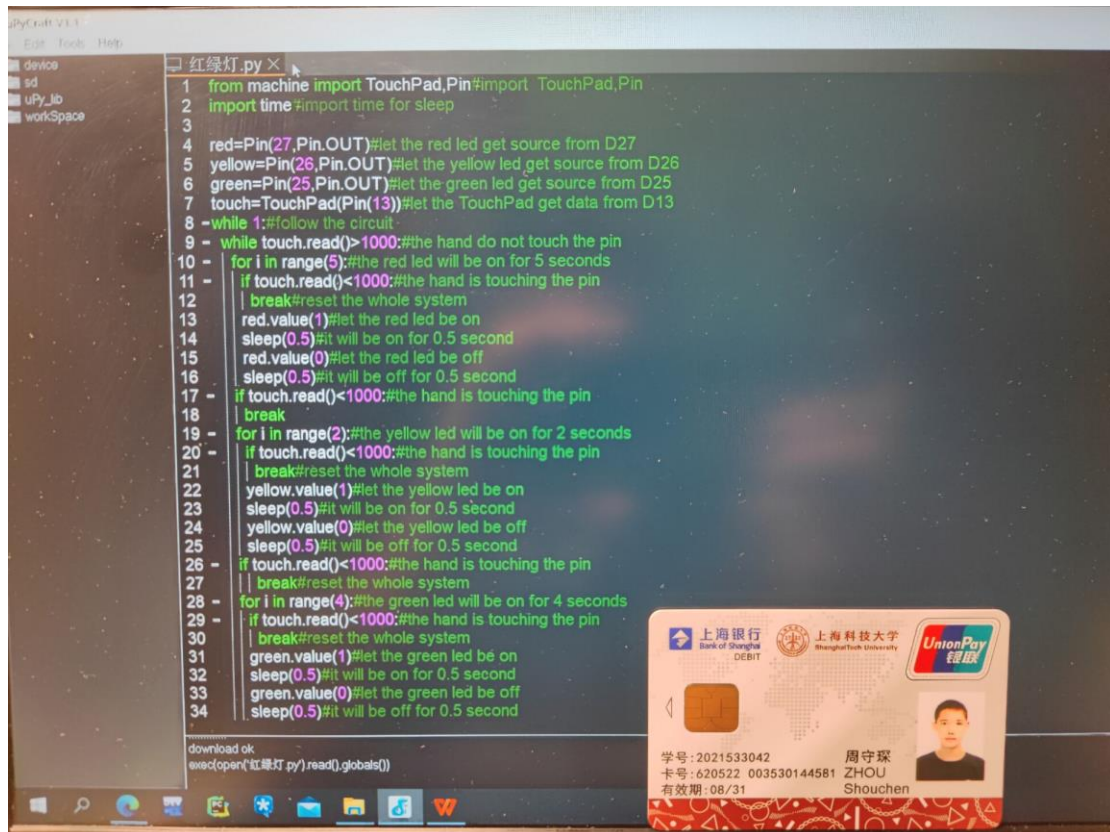
Change the value of V_{in} means the change of V_{in} .

If $B1/B0=1$, then the corresponding light will light up.

If $B1/B0=0$, then the corresponding light will extinguish.



4.MCU development




```

from machine import TouchPad, Pin
import TouchPad, Pin
import time

red=Pin(27,Pin.OUT)#let the red led get source from D27
yellow=Pin(26,Pin.OUT)#let the yellow led get source from D26
green=Pin(25,Pin.OUT)#let the green led get source from D25
touch=TouchPad(Pin(13))#let the TouchPad get data from D13
while 1:#follow the circuit
    while touch.read()>1000:#the hand do not touch the pin
        for i in range(5):#the red led will be on for 5 seconds
            if touch.read()<1000:#the hand is touching the pin
                break#reset the whole system
            red.value(1)#let the red led be on
            sleep(0.5)#it will be on for 0.5 second
            red.value(0)#let the red led be off
            sleep(0.5)#it will be off for 0.5 second
        if touch.read()<1000:#the hand is touching the pin
            break
        for i in range(2):#the yellow led will be on for 2 seconds
            if touch.read()<1000:#the hand is touching the pin
                break#reset the whole system
            yellow.value(1)#let the yellow led be on
            sleep(0.5)#it will be on for 0.5 second
            yellow.value(0)#let the yellow led be off
            sleep(0.5)#it will be off for 0.5 second
        if touch.read()<1000:#the hand is touching the pin
            break#reset the whole system
        for i in range(4):#the green led will be on for 4 seconds
            if touch.read()<1000:#the hand is touching the pin
                break#reset the whole system
            green.value(1)#let the green led be on
            sleep(0.5)#it will be on for 0.5 second
            green.value(0)#let the green led be off
            sleep(0.5)#it will be off for 0.5 second

```