

SI151A  
Convex Optimization and its Applications in Information Science,  
Fall 2024  
Homework 3

Name: **Zhou Shouchen**  
Student ID: **2021533042**

Due on Dec. 16, 2024, 11:59 AM

Read all the instructions below carefully before you start working on the assignment, and before you make a submission.

- You are required to write down all the major steps towards making your conclusions; otherwise you may obtain limited points ( $\leq 20\%$ ) of the problem.
- Write your homework in English; otherwise you will get no points of this homework.
- Do your homework by yourself. Any form of plagiarism will lead to 0 point of this homework. If more than one plagiarisms during the semester are identified, we will prosecute all violations to the fullest extent of the university regulations, including but not limited to failing this course, academic probation, or expulsion from the university.
- If you have any doubts regarding the grading, you need to contact the instructor or the TAs within two days since the grade is announced.

## I. CVX Programming

1. Consider the following Tschebyshev approximation problem:

$$\min_{\mathbf{x} \in \mathbb{R}^p} \|\mathbf{Ax} - \mathbf{b}\|_\infty,$$

where  $\mathbf{A} \in \mathbb{R}^{n \times p}$  and  $\mathbf{b} \in \mathbb{R}^n$ , and  $\|\mathbf{u}\|_\infty := \max\{|\mathbf{u}_i| \mid 1 \leq i \leq p\}$ .

- (a) Reformulate it in LP. (10 points)
- (b) Use CVX to solve the original problem and the LP form and report your results respectively. The initialisation part is given below. (10 points)

```

1 n = 10; p = 20;
2 A = randn(n, p);
3 x_org = randn(p, 1);
4 b = A * x_org + (1e-2) * randn(n, 1);

```

### Solution

(a) Let  $t = \|\mathbf{Ax} - \mathbf{b}\|_\infty \geq 0$ , then we have  $-t\mathbf{1} \leq \mathbf{Ax} - \mathbf{b} \leq t\mathbf{1}$ .

So the origin problem can be reformulated as:

$$\begin{aligned} \min_{t \in \mathbb{R}, \mathbf{x} \in \mathbb{R}^p} \quad & t \\ \text{s.t.} \quad & -t\mathbf{1} \leq \mathbf{Ax} - \mathbf{b} \leq t\mathbf{1} \\ & t \geq 0 \end{aligned}$$

Which is a LP problem.

- (b) (1) The code to solve for the origin problem and the reformulated LP problem is as follows:

```

1 % clear
2 clear; clc; close all;
3
4 % initialization
5 n = 10; p = 20;
6 A = randn(n, p);
7 x_org = randn(p, 1);
8 b = A * x_org + (1e-2) * randn(n, 1);
9
10 % origin problem
11 disp('=====Origin Problem=====');
12 cvx_begin
13     variable x(p)
14     minimize norm(A * x - b, inf)
15 cvx_end
16
17 disp('CVX_Status:');
18 disp(cvx_status);
19 disp('Optimal_value:');
20 disp(cvx_optval);
21
22 % reform problem
23 disp('=====Reform Problem=====');
24 cvx_begin
25     variable x(p)
26     variable t
27     minimize (t)
28     subject to
29         -t * ones(n, 1) <= A * x - b;
30         A * x - b <= t * ones(n, 1);
31         t >= 0;
32 cvx_end
33
34 disp('CVX_Status:');
35 disp(cvx_status);
36 disp('Optimal_value:');
37 disp(cvx_optval);

```

- (2) And the results ran by the code with CVX with **SDPT3** solver are as follows:

```

1 ===== Origin Problem =====
2
3 Calling SDPT3 4.0: 51 variables , 20 equality constraints

```

```

4
5
6 num. of constraints = 20
7 dim. of socp var = 20, num. of socp blk = 10
8 dim. of linear var = 10
9 dim. of free var = 21 *** convert ublk to lblk
10 *****
11 SDPT3: Infeasible path-following algorithms
12 *****
13 version predcorr gam expon scale_data
14 NT 1 0.000 1 0
15 it pstep dstep pinfeas dinfeas gap prim-obj dual-obj cputime
16
17 0|0.000|0.000|7.2e+00|1.5e+02|9.8e+04| 1.151555e-09 0.000000e+00| 0:0:00| chol 1 1
18 1|1.000|0.747|1.1e-06|3.7e+01|6.3e+03| 4.408195e+01 4.641006e-01| 0:0:00| chol 1 1
19 2|1.000|0.985|2.1e-06|5.7e-01|7.6e+01| 4.055019e+01 1.831781e-02| 0:0:00| chol 1 1
20 3|1.000|0.856|1.7e-07|8.2e-02|5.4e+00| 4.248205e+00 2.388919e-03| 0:0:00| chol 1 1
21 4|0.900|0.539|1.4e-08|3.8e-02|6.9e-01| 4.102975e-01 4.095772e-05| 0:0:00| chol 1 1
22 5|0.982|0.974|2.8e-10|1.0e-03|1.2e-02| 7.698398e-03 1.757785e-05| 0:0:00| chol 1 1
23 6|0.988|0.988|4.9e-12|1.3e-05|1.4e-04| 9.331806e-05 2.780875e-06| 0:0:00| chol 1 1
24 7|0.989|0.988|2.0e-12|2.6e-06|1.1e-05| 1.037847e-06 3.121756e-07| 0:0:00| chol 1 1
25 8|1.000|0.989|1.3e-12|2.0e-07|7.4e-07| 3.264173e-08 3.129853e-09| 0:0:00| chol 1 1
26 9|1.000|0.989|1.2e-12|1.4e-08|5.2e-08| 2.271110e-09 8.884006e-12| 0:0:00| chol 1 2
27 10|0.596|0.944|6.2e-13|9.7e-10|4.7e-09| 1.198669e-09 -4.691367e-12| 0:0:00|
28 stop: max(relative gap, infeasibilities) < 1.49e-08
29
30 number of iterations = 10
31 primal objective value = 1.19866920e-09
32 dual objective value = -4.69136711e-12
33 gap := trace(XZ) = 4.72e-09
34 relative gap = 4.72e-09
35 actual relative gap = 1.20e-09
36 rel. primal infeas (scaled problem) = 6.19e-13
37 rel. dual " " " = 9.71e-10
38 rel. primal infeas (unscaled problem) = 0.00e+00
39 rel. dual " " " = 0.00e+00
40 norm(X), norm(y), norm(Z) = 2.5e+00, 3.2e-01, 4.5e-01
41 norm(A), norm(b), norm(C) = 2.2e+01, 1.1e+01, 2.4e+00
42 Total CPU time (secs) = 0.11
43 CPU time per iteration = 0.01
44 termination code = 0
45 DIMACS: 1.1e-12 0.0e+00 1.2e-09 0.0e+00 1.2e-09 4.7e-09
46
47
48
49 Status: Solved
50 Optimal value (cvx_optval): +1.19867e-09
51
52 CVX Status:
53 Solved
54 Optimal value:
55 1.1987e-09
56
57 ===== Reform Problem =====
58
59 Calling SDPT3 4.0: 21 variables, 21 equality constraints
60 For improved efficiency, SDPT3 is solving the dual problem.
61
62
63 num. of constraints = 21
64 dim. of linear var = 22
65 number of nearly dependent constraints = 10
66 To remove these constraints, re-run sqlp.m with OPTIONS.rmdepconstr = 1.
67 *****
68 SDPT3: Infeasible path-following algorithms
69 *****
70 version predcorr gam expon scale_data
71 NT 1 0.000 1 0
72 it pstep dstep pinfeas dinfeas gap prim-obj dual-obj cputime
73
74 0|0.000|0.000|1.0e+02|4.8e+00|3.2e+03| -7.809891e-09 0.000000e+00| 0:0:00| chol 1 1
75 1|0.994|0.996|6.0e-01|4.9e-02|3.3e+01| -2.470275e-05 -1.438311e+01| 0:0:00| chol 1 1
76 2|1.000|1.000|8.6e-08|3.2e-03|4.6e+00| 2.686130e-09 -4.512945e+00| 0:0:00| chol 1 1
77 3|1.000|0.989|1.9e-08|3.5e-04|5.7e-02| 6.729059e-10 -4.820207e-02| 0:0:00| chol 1 1
78 4|1.000|0.989|6.2e-09|3.5e-05|1.2e-03| 2.201996e-10 -4.307715e-04| 0:0:00| chol 1 1
79 5|1.000|0.989|1.7e-09|3.5e-06|6.0e-05| 6.093492e-11 5.114873e-06| 0:0:00| chol 1 1

```

```

80 6|1.000|0.989|2.7e-10|3.9e-08|6.6e-07|-2.949282e-11 5.609093e-08| 0:0:00| chol 1 1
81 7|1.000|0.989|1.8e-11|4.9e-10|1.5e-08|-6.288997e-13 -6.252401e-09| 0:0:00| chol 2 2
82 8|1.000|0.989|3.3e-13|7.1e-12|3.6e-10| 3.948231e-14 -2.258790e-10| 0:0:00|
83 stop: max(relative gap, infeasibilities) < 1.49e-08
84
85 number of iterations = 8
86 primal objective value = 3.94823063e-14
87 dual objective value = -2.25878967e-10
88 gap := trace(XZ) = 3.56e-10
89 relative gap = 3.56e-10
90 actual relative gap = 2.26e-10
91 rel. primal infeas (scaled problem) = 3.27e-13
92 rel. dual " " " = 7.10e-12
93 rel. primal infeas (unscaled problem) = 0.00e+00
94 rel. dual " " " = 0.00e+00
95 norm(X), norm(y), norm(Z) = 4.9e+00, 2.7e+00, 1.1e-09
96 norm(A), norm(b), norm(C) = 2.1e+01, 2.0e+00, 1.5e+01
97 Total CPU time (secs) = 0.09
98 CPU time per iteration = 0.01
99 termination code = 0
100 DIMACS: 3.3e-13 0.0e+00 1.7e-11 0.0e+00 2.3e-10 3.6e-10
101
102
103
104 Status: Solved
105 Optimal value (cvx_optval): +2.25879e-10
106
107 CVX Status:
108 Solved
109 Optimal value:
110 2.2588e-10

```

And we can find that the origin problem and the reformulated problem solved by CVX have the similar results(The origin problem solved with optimal value:  $1.1987e - 09$ , and the reformulated problem solved with optimal value:  $2.25879e - 10$ ), which has [no significant difference](#).

And their running speed has [no significant difference](#)(The origin problem solved with CPU time: 0.11 in 10 iterations, and the reformulated problem solved with CPU time: 0.09s in 8 iterations).

2. Consider the SOCP problem in HW2:

$$\min_{x \in \mathbb{R}^p} \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2 + \lambda \|\mathbf{D}\mathbf{x}\|_1,$$

where  $\mathbf{A} \in \mathbb{R}^{n \times p}$ ,  $\mathbf{D} \in \mathbb{R}^{n \times p}$ , and  $\mathbf{b} \in \mathbb{R}^n$

- Use CVX to solve the original problem and SOCP form and report your results respectively. The initialisation part is given below. (10 points)
- Compare the results, and answer 1), how many iterations do both problems cost respectively? 2), What if we change the solver? (10 points)

```

1 n = 10; p = 20;
2 A = randn(n, p);
3 x_org = randn(p, 1);
4 b = A*x_org+1e-2*randn(n, 1);
5 D = randn(n, p);

```

### Solution

(a) From homework 2, we know this problem could be reformulated as a SOCP:

$$\begin{aligned}
 \min_{\mathbf{x} \in \mathbb{R}^p, t \in \mathbb{R}, \mathbf{s} \in \mathbb{R}^p} \quad & t + \lambda \sum_{i=1}^p s_i \\
 \text{s.t.} \quad & \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2 \leq t \\
 & t \geq 0 \\
 & -s_i \leq (\mathbf{D}\mathbf{x})_i \leq s_i, \quad i = 1, 2, \dots, p \\
 & s_i \geq 0, \quad i = 1, 2, \dots, p
 \end{aligned}$$

And I chose  $\lambda = 0.1$  as the hyperparameter.

The code to solve for the original problem and the reformulated LP problem is as follows:

```

1 % clear
2 clear; clc; close all;
3
4 % initialization
5 n = 10; p = 20;
6 A = randn(n, p);
7 x_org = randn(p, 1);
8 b = A * x_org + (1e-2) * randn(n, 1);
9 D = randn(n, p);
10 lambda = 0.1;
11
12 % origin problem
13 disp('=====OriginProblem=====');
14 cvx_begin
15     variable x(p)
16     minimize norm(A * x - b, 2) + lambda * norm(D * x, 1)
17 cvx_end
18
19 disp('CVX_Status:');
20 disp(cvx_status);
21 disp('Optimal_value:');
22 disp(cvx_optval);
23
24
25 % reform problem
26 disp('=====ReformProblem=====');
27 cvx_begin
28     variable x(p)
29     variable t
30     variable s(n)
31     minimize t + lambda * sum(s)
32     subject to
33         norm(A * x - b, 2) <= t;
34         t >= 0;
35         -s <= D * x;
36         D * x <= s;
37         s >= 0 * ones(n, 1);
38 cvx_end
39

```

```

40 disp('CVX_Status:');
41 disp(cvx_status);
42 disp('Optimal_value:');
43 disp(cvx_optval);

```

(b) (1) And the results ran by the code with CVX using the **SDPT3** solver are as follows:

```

1 ===== Origin Problem =====
2
3 Calling SDPT3 4.0: 51 variables , 20 equality constraints
4
5
6 num. of constraints = 20
7 dim. of socp var = 31, num. of socp blk = 11
8 dim. of free var = 20 *** convert ublk to lblk
9 *****
10 SDPT3: Infeasible path-following algorithms
11 *****
12 version predcorr gam expon scale_data
13 NT 1 0.000 1 0
14 it pstep dstep pinfeas dinfeas gap prim-obj dual-obj cputime
15
16 0|0.000|0.000|9.4e-01|2.1e+02|1.6e+05| 2.153345e+01 0.000000e+00| 0:0:00| chol 1 1
17 1|1.000|0.980|2.2e-07|4.2e+00|6.9e+02| 1.823944e+01 2.272040e+00| 0:0:00| chol 1 1
18 2|0.913|0.951|3.9e-07|2.2e-01|1.0e+01| 2.510379e+00 5.194200e-01| 0:0:00| chol 1 1
19 3|0.932|0.899|6.2e-07|2.3e-02|7.4e-01| 6.017452e-01 1.946068e-01| 0:0:00| chol 1 1
20 4|0.982|0.550|2.8e-07|1.0e-02|1.6e-01| 2.421165e-01 2.233709e-01| 0:0:00| chol 1 1
21 5|0.223|0.131|2.1e-07|1.3e-02|2.4e-01| 1.598451e-01 2.236800e-01| 0:0:00| chol 1 1
22 6|0.348|0.355|1.4e-07|8.3e-03|1.6e-01| 5.519695e-02 2.133340e-01| 0:0:00| chol 1 1
23 7|1.000|0.151|1.2e-07|1.0e-02|2.4e-01| 1.401985e-01 1.605340e-01| 0:0:00| chol 1 1
24 8|0.538|0.437|5.5e-08|5.7e-03|1.4e-01| 2.968233e-02 1.293434e-01| 0:0:00| chol 1 1
25 9|1.000|0.549|6.2e-09|2.6e-03|7.5e-02| 1.585422e-02 4.907454e-02| 0:0:00| chol 1 1
26 10|0.989|0.920|1.3e-09|2.1e-04|6.2e-03| 6.610269e-04 3.247607e-03| 0:0:00| chol 1 1
27 11|0.986|0.983|3.2e-10|1.0e-04|8.5e-04| 9.614834e-06 5.406719e-05| 0:0:00| chol 1 1
28 12|0.989|0.989|1.2e-11|1.4e-05|1.1e-04| 1.069771e-07 5.995755e-07| 0:0:00| chol 1 1
29 13|1.000|0.944|7.4e-14|1.9e-06|1.5e-05| 2.023181e-07 -2.204021e-07| 0:0:00| chol 1 1
30 14|1.000|0.988|2.3e-14|2.5e-07|2.1e-06| 3.607555e-08 -5.014128e-08| 0:0:00| chol 1 1
31 15|0.574|0.943|3.1e-14|3.4e-08|3.0e-07| 1.903887e-08 -1.087372e-08| 0:0:00| chol 1 1
32 16|0.584|0.938|5.8e-15|5.0e-09|5.1e-08| 1.006371e-08 -5.251112e-09| 0:0:00| chol 1 1
33 17|0.530|0.932|2.6e-14|8.5e-10|1.2e-08| 5.319355e-09 -1.740390e-09| 0:0:00|
34 stop: max(relative gap, infeasibilities) < 1.49e-08
35
36 number of iterations = 17
37 primal objective value = 5.31935487e-09
38 dual objective value = -1.74038977e-09
39 gap := trace(XZ) = 1.22e-08
40 relative gap = 1.22e-08
41 actual relative gap = 7.06e-09
42 rel. primal infeas (scaled problem) = 2.63e-14
43 rel. dual " " " = 8.53e-10
44 rel. primal infeas (unscaled problem) = 0.00e+00
45 rel. dual " " " = 0.00e+00
46 norm(X), norm(y), norm(Z) = 3.5e+01, 1.6e-09, 1.0e+00
47 norm(A), norm(b), norm(C) = 2.9e+01, 1.6e+01, 2.0e+00
48 Total CPU time (secs) = 0.08
49 CPU time per iteration = 0.00
50 termination code = 0
51 DIMACS: 4.7e-14 0.0e+00 8.7e-10 0.0e+00 7.1e-09 1.2e-08
52
53
54
55 Status: Solved
56 Optimal value (cvx_optval): +5.31935e-09
57
58 CVX Status:
59 Solved
60 Optimal value:
61 5.3194e-09
62
63 ===== Reform Problem =====
64
65 Calling SDPT3 4.0: 43 variables , 32 equality constraints
66 For improved efficiency , SDPT3 is solving the dual problem.
67
68
69 num. of constraints = 32

```

```

70 dim. of socp var = 11, num. of socp blk = 1
71 dim. of linear var = 32
72 *****
73 SDPT3: Infeasible path-following algorithms
74 *****
75 version predcorr gam expon scale_data
76 NT 1 0.000 1 0
77 it pstep dstep pinfeas dinfeas gap prim-obj dual-obj cputime
78
79 0|0.000|0.000|4.7e+01|3.8e+00|3.3e+03| 0.000000e+00 0.000000e+00| 0:0:00| chol 1 1
80 1|0.920|1.000|3.7e+00|3.6e-02|2.8e+02|-7.704659e-03 -2.253207e+01| 0:0:00| chol 1 1
81 2|1.000|1.000|2.4e-07|3.6e-03|1.3e+01|-8.187216e-06 -1.317604e+01| 0:0:00| chol 1 1
82 3|1.000|0.989|1.1e-07|3.9e-04|1.5e-01|-3.448245e-07 -1.440054e-01| 0:0:00| chol 1 1
83 4|1.000|0.987|3.5e-08|4.0e-05|1.9e-03|-6.545340e-08 -1.620071e-03| 0:0:00| chol 1 1
84 5|1.000|0.970|8.8e-09|4.7e-06|5.9e-05|-7.348773e-08 -2.117986e-05| 0:0:00| chol 1 1
85 6|1.000|0.989|1.5e-09|5.4e-08|6.7e-07|-1.229281e-08 -2.361627e-07| 0:0:00| chol 1 1
86 7|1.000|0.992|8.2e-12|5.8e-10|1.2e-08|-6.736756e-11 -7.761193e-09| 0:0:00|
87 stop: max(relative gap, infeasibilities) < 1.49e-08
88
89 number of iterations = 7
90 primal objective value = -6.73675598e-11
91 dual objective value = -7.76119257e-09
92 gap := trace(XZ) = 1.25e-08
93 relative gap = 1.25e-08
94 actual relative gap = 7.69e-09
95 rel. primal infeas (scaled problem) = 8.16e-12
96 rel. dual " " " = 5.76e-10
97 rel. primal infeas (unscaled problem) = 0.00e+00
98 rel. dual " " " = 0.00e+00
99 norm(X), norm(y), norm(Z) = 1.3e+00, 3.5e+01, 5.1e-08
100 norm(A), norm(b), norm(C) = 2.6e+01, 2.0e+00, 1.6e+01
101 Total CPU time (secs) = 0.11
102 CPU time per iteration = 0.02
103 termination code = 0
104 DIMACS: 8.4e-12 0.0e+00 1.0e-09 0.0e+00 7.7e-09 1.2e-08
105
106
107
108 Status: Solved
109 Optimal value (cvx_optval): +7.76119e-09
110
111 CVX Status:
112 Solved
113 Optimal value:
114 7.7612e-09

```

This result is using the **SDPT3** solver.

And we can find that the origin problem and the reformulated problem solved by CVX have the similar results(The origin problem solved with optimal value:  $5.3194e-09$ , and the reformulated problem solved with optimal value:  $7.7612e-09$ ), which has [no significant difference](#).

And for their running speed: The origin problem solved with CPU time: 0.08s in 17 iterations, and the reformulated problem solved with CPU time: 0.11s in 7 iterations. The reformulated problem has [less iterations](#) but [more CPU time](#).

(2) Then we change the solver to **SeDuMi**, and the results are as follows:

```

1 ===== Origin Problem =====
2
3 Calling SeDuMi 1.3.4: 51 variables, 20 equality constraints
4
5 SeDuMi 1.3.4 by AdvOL, 2005-2008 and Jos F. Sturm, 1998-2003.
6 Alg = 2: xz-corrector, Adaptive Step-Differentiation, theta = 0.250, beta = 0.500
7 eqs m = 20, order n = 25, dim = 53, blocks = 3
8 nnz(A) = 430 + 0, nnz(ADA) = 400, nnz(L) = 210
9 it : b*y gap delta rate t/tP* t/tD* feas cg cg prec
10 0 : 4.71E+00 0.000
11 1 : 2.52E+00 1.68E+00 0.000 0.3573 0.9000 0.9000 2.09 1 1 1.3E+00
12 2 : 6.64E-01 9.30E-01 0.000 0.5525 0.9000 0.9000 2.84 1 1 5.1E-01
13 3 : 2.54E-01 2.56E-01 0.000 0.2750 0.9000 0.9000 2.08 1 1 1.6E-01
14 4 : 2.09E-01 1.19E-01 0.000 0.4641 0.9000 0.9000 1.15 1 1 1.1E-01
15 5 : 1.65E-01 8.27E-02 0.000 0.6974 0.9000 0.9000 0.49 1 1 1.4E-01
16 6 : 5.28E-02 2.69E-02 0.000 0.3255 0.9000 0.9000 0.61 1 1 1.5E-01
17 7 : 9.76E-04 6.04E-04 0.000 0.0224 0.9900 0.9900 0.99 1 1 1.6E-01
18 8 : 5.75E-09 8.86E-10 0.132 0.0000 1.0000 1.0000 1.00 1 1 8.1E-07

```

```

19 9 : 2.47E-11 2.90E-12 0.208 0.0033 0.9979 0.9979 1.00 1 1 2.9E-09
20
21 iter seconds digits c*x b*y
22 9 0.3 6.5 3.4358369747e-11 2.4675681591e-11
23 |Ax-b| = 6.9e-12, [Ay-c]_+ = 2.5E-12, |x|= 2.7e+01, |y|= 5.0e-12
24
25 Detailed timing (sec)
26 Pre IPM Post
27 2.658E-01 2.996E-01 1.089E-02
28 Max-norms: ||b||=5.255533e+00, ||c|| = 1,
29 Cholesky |add|=0, |skip| = 0, ||L.L|| = 1.81398.
30
31 Status: Solved
32 Optimal value (cvx_optval): +3.43584e-11
33
34 CVX Status:
35 Solved
36 Optimal value:
37 3.4358e-11
38
39 ===== Reform Problem =====
40
41 Calling SeDuMi 1.3.4: 43 variables, 32 equality constraints
42 For improved efficiency, SeDuMi is solving the dual problem.
43
44 SeDuMi 1.3.4 by AdvOL, 2005–2008 and Jos F. Sturm, 1998–2003.
45 Alg = 2: xz-corrector, Adaptive Step-Differentiation, theta = 0.250, beta = 0.500
46 eqs m = 32, order n = 35, dim = 44, blocks = 2
47 nnz(A) = 634 + 0, nnz(ADA) = 894, nnz(L) = 463
48 it : b*y gap delta rate t/tP* t/tD* feas cg cg prec
49 0 : 1.03E+00 0.000
50 1 : -1.68E+00 4.23E-01 0.000 0.4105 0.9000 0.9000 2.81 1 1 2.0E+00
51 2 : -3.34E-01 2.42E-01 0.000 0.5717 0.9000 0.9000 4.18 1 1 5.3E-01
52 3 : -1.12E-02 4.64E-02 0.000 0.1919 0.9000 0.9000 3.34 1 1 9.2E-02
53 4 : -9.63E-05 2.07E-04 0.000 0.0045 0.9990 0.9990 1.13 1 1 6.0E-03
54 5 : -4.66E-12 3.46E-11 0.000 0.0000 1.0000 1.0000 1.00 1 1 3.0E-10
55
56 iter seconds digits c*x b*y
57 5 0.1 7.5 2.9291503328e-14 -4.6586468057e-12
58 |Ax-b| = 3.9e-11, [Ay-c]_+ = 1.7E-11, |x|= 8.6e-01, |y|= 1.7e+01
59
60 Detailed timing (sec)
61 Pre IPM Post
62 4.458E-02 3.980E-02 2.444E-03
63 Max-norms: ||b||=1, ||c|| = 5.255533e+00,
64 Cholesky |add|=0, |skip| = 0, ||L.L|| = 2.96617.
65
66 Status: Solved
67 Optimal value (cvx_optval): +4.65865e-12
68
69 CVX Status:
70 Solved
71 Optimal value:
72 4.6586e-12

```

This result is using the **SeDuMi** solver.

And we can find that the origin problem and the reformulated problem solved by CVX have the similar results(The origin problem solved with optimal value:  $3.4358 - 011$ , and the reformulated problem solved with optimal value:  $4.6586 - 02$ ), which has [no significant difference](#).

And for their running speed: The origin problem solved with CPU time:  $0.57629s$  in 9 iterations, and the reformulated problem solved with CPU time:  $0.086824s$  in 5 iterations. The reformulated problem has [less iterations](#) and much [less CPU time](#).



## II. Sparse Optimization

Consider a *linear system of equations*  $\mathbf{x} = \mathbf{D}\boldsymbol{\alpha}$ , where  $\mathbf{D}$  is an *underdetermined*  $m \times p$  matrix ( $m < p$ ) and  $\mathbf{x} \in \mathbb{R}^m$ ,  $\boldsymbol{\alpha} \in \mathbb{R}^p$ . The matrix  $\mathbf{D}$  (typically assumed to be full-rank) is referred to as the *dictionary*, and  $\mathbf{x}$  is a signal of interest. The core sparse representation problem is defined as the quest for the sparsest possible representation  $\boldsymbol{\alpha}$  satisfying  $\mathbf{x} = \mathbf{D}\boldsymbol{\alpha}$ . Due to the underdetermined nature of  $\mathbf{D}$ , this linear system admits in general infinitely many possible solutions, and among these, we seek the one with the fewest non-zeros. This is the most popular problem in *compress sensing*.

1. Given  $\mathbf{x}$  and  $\mathbf{D}$ , we want to find the  $\boldsymbol{\alpha}$  with the fewest non-zeros. Derive the problem. (5 points)  
Relax the problem so that the **objective function** is convex. (5 points) (*hint*: You can use the  $L_0$  norm to form the problem and use some other norm to approximate the  $L_0$  norm.)
2. Derive the **Lagrangian**  $L(\mathbf{x}, \lambda, \mathbf{v})$  of the relaxed problem. (5 points) Consider the problem  $\min_{\mathbf{x}} L(\mathbf{x}, \lambda, \mathbf{v})$ , reformulate it in the ADMM form. (5 points)

### Solution

(1) <1>. To have fewest non-zeros, which means that we want to minimize  $\text{card}(\boldsymbol{\alpha})$ , where for a scalar

$$a, \text{card}(a) = \begin{cases} 1, & \text{if } a \neq 0, \\ 0, & \text{if } a = 0. \end{cases} \text{ Then } \text{card}(\boldsymbol{\alpha}) = \sum_{i=1}^p \text{card}(\alpha_i).$$

Thus, the problem can be formulated as

$$\begin{aligned} \min_{\boldsymbol{\alpha} \in \mathbb{R}^p} \quad & \text{card}(\boldsymbol{\alpha}) \\ \text{s.t.} \quad & \mathbf{x} = \mathbf{D}\boldsymbol{\alpha}. \end{aligned}$$

<2>. Since  $\text{card}(\boldsymbol{\alpha})$  or we can also say  $L_0$ -norm is non-convex, we can relax the problem by using  $L_1$ -norm. The problem can be formulated as

$$\begin{aligned} \min_{\boldsymbol{\alpha} \in \mathbb{R}^p} \quad & \|\boldsymbol{\alpha}\|_1 \\ \text{s.t.} \quad & \mathbf{x} = \mathbf{D}\boldsymbol{\alpha}. \end{aligned}$$

Now the objective function is convex, since  $L_1$ -norm is convex.

(2) The Lagrangian of the relaxed problem is

$$L(\boldsymbol{\alpha}, \boldsymbol{\lambda}) = \|\boldsymbol{\alpha}\|_1 + \boldsymbol{\lambda}^\top (\mathbf{x} - \mathbf{D}\boldsymbol{\alpha})$$

To find the  $\min_{\boldsymbol{\alpha} \in \mathbb{R}^p} L(\boldsymbol{\alpha}, \boldsymbol{\lambda})$ , we can get the optimization problem as:

$$\min_{\boldsymbol{\alpha} \in \mathbb{R}^p} \|\boldsymbol{\alpha}\|_1 + \boldsymbol{\lambda}^\top (\mathbf{x} - \mathbf{D}\boldsymbol{\alpha}) = \|\boldsymbol{\alpha}\|_1 - (\mathbf{D}^\top \boldsymbol{\lambda})^\top \boldsymbol{\alpha} + \boldsymbol{\lambda}^\top \mathbf{x}$$

And since  $\boldsymbol{\lambda}$  is the multiplier,  $\mathbf{D}$  and  $\mathbf{x}$  could be considered as constants, so we can let  $\mathbf{c} = -\mathbf{D}^\top \boldsymbol{\lambda}$ , and ignore  $\boldsymbol{\lambda}^\top \mathbf{x}$ . Then the problem can be formulated as:

$$\min_{\boldsymbol{\alpha} \in \mathbb{R}^p} \|\boldsymbol{\alpha}\|_1 + \mathbf{c}^\top \boldsymbol{\alpha}$$

To formulate the problem in the ADMM form, we reformulate the problem as

$$\begin{aligned} \min_{\boldsymbol{\alpha}, \mathbf{z} \in \mathbb{R}^p} \quad & \mathbf{c}^\top \boldsymbol{\alpha} + \|\mathbf{z}\|_1 \\ \text{s.t.} \quad & \boldsymbol{\alpha} = \mathbf{z} \end{aligned}$$

Which means that through ADMM, we can get the update rules as

$$\begin{cases} \boldsymbol{\alpha}^{k+1} = \arg \min_{\boldsymbol{\alpha}} \left( \mathbf{c}^\top \boldsymbol{\alpha} + \frac{\rho}{2} \|\boldsymbol{\alpha} - \mathbf{z}^k + \mathbf{u}^k\|_2^2 \right) \\ \mathbf{z}^{k+1} = \arg \min_{\mathbf{z}} \left( \|\mathbf{z}\|_1 + \frac{\rho}{2} \|\boldsymbol{\alpha}^{k+1} - \mathbf{z} + \mathbf{u}^k\|_2^2 \right) \\ \mathbf{u}^{k+1} = \mathbf{u}^k + \boldsymbol{\alpha}^{k+1} - \mathbf{z}^{k+1} \end{cases}$$

1. For  $\boldsymbol{\alpha}$ : Let  $\phi(\boldsymbol{\alpha}) = \mathbf{c}^\top \boldsymbol{\alpha} + \frac{\rho}{2} \|\boldsymbol{\alpha} - \mathbf{z}^k + \mathbf{u}^k\|_2^2$ , then

$$\begin{aligned} \frac{\partial \phi}{\partial \boldsymbol{\alpha}} &= \mathbf{c} + \rho(\boldsymbol{\alpha} - \mathbf{z}^k + \mathbf{u}^k) \\ \frac{\partial^2 \phi}{\partial \boldsymbol{\alpha}^2} &= \rho \mathbf{I} \succ 0 \end{aligned}$$

So  $\phi(\boldsymbol{\alpha})$  is a convex function, so we just need to let  $\frac{\partial \phi}{\partial \boldsymbol{\alpha}} = 0 \Rightarrow \boldsymbol{\alpha}^{k+1} = \mathbf{z}^k - \mathbf{u}^k - \frac{1}{\rho} \mathbf{c}$ .

2. For  $\mathbf{z}$ :  $\mathbf{z}^{k+1} = \arg \min_{\mathbf{z}} \left( \|\mathbf{z}\|_1 + \frac{\rho}{2} \|\boldsymbol{\alpha}^{k+1} - \mathbf{z} + \mathbf{u}^k\|_2^2 \right) = \arg \min_{\mathbf{z}} \left( \sum_{i=1}^p |z_i| + \frac{\rho}{2} \sum_{i=1}^p (\alpha_i^{k+1} - z_i + u_i^k)^2 \right)$ .

We can see that this is seperable. So let  $\psi(z_i) = |z_i| + \frac{\rho}{2} \|\boldsymbol{\alpha}^{k+1} - z_i + \mathbf{u}^k\|_2^2$ , since  $\psi(z_i)$  is not differentiable, so to find the minimize, we use the subgradient:  $0 \in \partial \psi(z_i^*)$ .

Where  $\partial \psi(z_i) = \partial(|z_i|) + \rho(\alpha_i^{k+1} - z_i + u_i^k)$ .

<1>. If  $z_i^* > 0$ , then

$$\begin{aligned} \Rightarrow |z_i^*| = z_i &\Rightarrow \partial(|z_i^*|) = 1 \\ \Rightarrow 0 &= 1 + \rho(\boldsymbol{\alpha}^{k+1} - z_i^* + u_i^k) \\ \Rightarrow z_i^* &= \alpha_i^{k+1} + u_i^k - \frac{1}{\rho} > 0 \\ \Rightarrow \alpha_i^{k+1} + u_i^k &> \frac{1}{\rho} \end{aligned}$$

<2>. If  $z_i^* < 0$ , then

$$\begin{aligned} \Rightarrow |z_i^*| = -z_i &\Rightarrow \partial(|z_i^*|) = -1 \\ \Rightarrow 0 &= -1 + \rho(\boldsymbol{\alpha}^{k+1} - z_i^* + u_i^k) \\ \Rightarrow z_i^* &= \alpha_i^{k+1} + u_i^k + \frac{1}{\rho} < 0 \\ \Rightarrow \alpha_i^{k+1} + u_i^k &< -\frac{1}{\rho} \end{aligned}$$

<3>. If  $z_i^* = 0$ , then

$$\begin{aligned} \Rightarrow |z_i^*| = 0 &\Rightarrow \partial(|z_i^*|) \in [-1, 1] \\ \Rightarrow 0 &\in [-1, 1] + \rho(\boldsymbol{\alpha}^{k+1} - z_i^* + u_i^k) \\ \Rightarrow -1 &\leq \rho(\boldsymbol{\alpha}^{k+1} - z_i^* + u_i^k) \leq 1 \\ \Rightarrow -\frac{1}{\rho} &\leq \alpha_i^{k+1} + u_i^k \leq \frac{1}{\rho} \end{aligned}$$

Thus, we can get the update rule for  $\mathbf{z}$  as

$$z_i^{k+1} = \begin{cases} \alpha_i^{k+1} + u_i^k - \frac{1}{\rho}, & \text{if } \alpha_i^{k+1} + u_i^k > \frac{1}{\rho}, \\ \alpha_i^{k+1} + u_i^k + \frac{1}{\rho}, & \text{if } \alpha_i^{k+1} + u_i^k < -\frac{1}{\rho}, \\ 0, & \text{otherwise} \end{cases}$$

i.e.  $z_i^{k+1} = S_{\frac{1}{\rho}}(\alpha_i^{k+1} + u_i^k) \Rightarrow z^{k+1} = S_{\frac{1}{\rho}}(\boldsymbol{\alpha}^{k+1} + \mathbf{u}^k)$ , where  $S_{\frac{1}{\rho}}(\cdot)$  is the soft-thresholding operator.

So above all, the update rules for ADMM are

$$\begin{cases} \boldsymbol{\alpha}^{k+1} = \mathbf{z}^k - \mathbf{u}^k - \frac{1}{\rho} \mathbf{c} \\ \mathbf{z}^{k+1} = S_{\frac{1}{\rho}}(\boldsymbol{\alpha}^{k+1} + \mathbf{u}^k) \\ \mathbf{u}^{k+1} = \mathbf{u}^k + \boldsymbol{\alpha}^{k+1} - \mathbf{z}^{k+1} \end{cases}$$

### III. Low-Rank Optimization

1. Consider a rating matrix  $\mathbf{R} \in \mathbb{R}^{m \times n}$  with  $R_{ij}$  representing the rating user  $i$  gives to movie  $j$ . But some  $R_{ij}$  are unknown since no one watches all the movies. Thus, the  $\mathbf{R}$  may look like blow

$$\mathbf{R} = \begin{bmatrix} 2 & 3 & ? & ? & 5 & ? \\ 1 & ? & 4 & ? & 3 & ? \\ ? & ? & 3 & 2 & ? & 5 \\ 4 & ? & 3 & ? & 2 & 4 \end{bmatrix}$$

According to the above background, we would like to predict how users will like unwatched movies. Unfortunately, the rating matrix is very big, 480,189 (number of users) times 17,770 (number of movies) in the Netflix case. But there are much fewer types of people and movies than there are people and movies. So it is reasonable to assume that for each user  $i$ , there is a  $k$ -dimensional vector  $\mathbf{p}_i$  explaining the user's movie taste, and for each movie  $j$ , there is also a  $k$ -dimensional vector  $\mathbf{q}_j$  explaining the movie's appeal. The inner product between these two vectors,  $\mathbf{p}_i^\top \mathbf{q}_j$ , is the rating user  $i$  gives to movie  $j$ , i.e.,

$$R_{ij} = \mathbf{p}_i^\top \mathbf{q}_j.$$

Or equivalently in matrix form,  $\mathbf{R}$  is factorized as

$$\mathbf{R} = \mathbf{P}^\top \mathbf{Q},$$

where  $\mathbf{P} \in \mathbb{R}^{k \times m}$ ,  $\mathbf{Q} \in \mathbb{R}^{k \times n}$ ,  $k \ll \min(m, n)$ . It is the same as assuming the matrix  $\mathbf{R}$  is of low rank. However, the true rank  $k$  is unknown. A natural approach is to find the minimum rank solution  $\mathbf{X}$ .

- (a) Given the rating matrix  $\mathbf{R}$  with known entries  $R_{ij}$ , where  $(i, j) \in \Omega$  and  $\Omega$  is the set of observed entries, derive the optimization problem. (Not that  $\mathbf{P}$  and  $\mathbf{Q}$  are also unknown, so they should not be used in the formulation.) (10 points)
- (b) In practice, instead of requiring strict equality for the observed entries, we may allow some error  $\epsilon$  between the entry of solution  $X_{ij}$  and the corresponding entry of the observation  $R_{ij}$ . Modify the problem in 1 to satisfy the above requirements. (10 points)

**Solution**

- (a) The optimization problem is

$$\begin{aligned} \min_{\mathbf{X} \in \mathbb{R}^{m \times n}} \quad & \text{rank}(\mathbf{X}) \\ \text{s.t.} \quad & X_{ij} = R_{ij}, \quad (i, j) \in \Omega. \end{aligned}$$

- (b) Since we allow some error  $\epsilon$  between the entry of solution  $X_{ij}$  and the corresponding entry of the observation  $R_{ij}$ , the optimization problem is

$$\begin{aligned} \min_{\mathbf{X} \in \mathbb{R}^{m \times n}} \quad & \text{rank}(\mathbf{X}) \\ \text{s.t.} \quad & |X_{ij} - R_{ij}| \leq \epsilon, \quad (i, j) \in \Omega. \end{aligned}$$

2. Consider the low-rank matrix recovery problem

$$\begin{aligned} \min_{\mathbf{L}} \quad & \sum_{i=1}^m (y_i - \mathbf{x}_i^\top \mathbf{L} \mathbf{x}_i)^2, \\ \text{s.t.} \quad & \text{rank}(\mathbf{L}) \leq r, \end{aligned}$$

where  $\mathbf{L} \in \mathbb{R}^{p \times p}$  is a low-rank matrix with  $\text{rank}(\mathbf{L}) \leq r \ll p$ ,  $y_i \in \mathbb{R}$ , and  $\mathbf{x} \in \mathbb{R}^p$ . Since the low-rank property is hard to address in practice, we would like to introduce some assumptions on  $\mathbf{L}$ . Assume that  $\mathbf{L} \in \mathbb{S}_+^p$ , the factorization method can be used. (Factorization Method: in the previous problem, the low-rank matrix  $\mathbf{R}$  can be factorized as  $\mathbf{R} = \mathbf{P}^\top \mathbf{Q}$ , where  $\mathbf{P} \in \mathbb{R}^{k \times m}$ ,  $\mathbf{Q} \in \mathbb{R}^{k \times n}$ ,  $k \ll \min(m, n)$ .)

- (a) Derive the optimization problem with factorization. (10 points)
- (b) Derive the gradient of the objective function in (a). (5 points) Is the objective function convex, concave, or neither? (5 points)

#### Solution

(a) Since  $\text{rank}(\mathbf{L}) \leq r$ , and  $\mathbf{L} \in \mathbb{S}_+^p$ , we can factorize  $\mathbf{L}$  as  $\mathbf{L} = \mathbf{P}^\top \mathbf{P}$ , where  $\mathbf{P} \in \mathbb{R}^{r \times p}$ . Since  $r \ll p$ , so  $\text{rank}(\mathbf{L}) \leq \min(r, p) = r \Rightarrow \text{rank}(\mathbf{L}) = \text{rank}(\mathbf{P}^\top \mathbf{P}) = \text{rank}(\mathbf{P}) \leq r$ , and  $\mathbf{P}^\top \mathbf{P} \in \mathbb{S}_+^p$ .

Then the optimization problem can be rewritten as

$$\min_{\mathbf{P} \in \mathbb{R}^{r \times p}} \sum_{i=1}^m (y_i - \mathbf{x}_i^\top \mathbf{P}^\top \mathbf{P} \mathbf{x}_i)^2$$

(b) <1>. Let  $f(\mathbf{P}) = \sum_{i=1}^m (y_i - \mathbf{x}_i^\top \mathbf{P}^\top \mathbf{P} \mathbf{x}_i)^2$ .

$$\text{Since } \frac{\partial \mathbf{b}^\top \mathbf{X}^\top \mathbf{X} \mathbf{c}}{\partial \mathbf{X}} = \mathbf{X} (\mathbf{b} \mathbf{c}^\top + \mathbf{c} \mathbf{b}^\top) \Rightarrow \frac{\partial (\mathbf{x}_i^\top \mathbf{P}^\top \mathbf{P} \mathbf{x}_i)}{\partial \mathbf{P}} = 2 \mathbf{P} \mathbf{x}_i \mathbf{x}_i^\top.$$

So we can get that

$$\begin{aligned} \frac{\partial f}{\partial \mathbf{P}} &= 2 \sum_{i=1}^m (\mathbf{x}_i^\top \mathbf{P}^\top \mathbf{P} \mathbf{x}_i - y_i) \cdot \frac{\partial (\mathbf{x}_i^\top \mathbf{P}^\top \mathbf{P} \mathbf{x}_i)}{\partial \mathbf{P}} \\ &= 4 \sum_{i=1}^m (\mathbf{x}_i^\top \mathbf{P}^\top \mathbf{P} \mathbf{x}_i - y_i) \mathbf{P} \mathbf{x}_i \mathbf{x}_i^\top \end{aligned}$$

<2>. Since the gradient of the objective function is a matrix. In formal, we should take the gradient of the gradient, which is the Hessian matrix, to judge it is positive semidefinite or not to determine the convexity of the objective function.

However, the gradient of a matrix is not a matrix, but a fourth-order tensor. Which is hard to express.

So take  $m = r = p = 1$  as an example:

$y, x, P$  are all scalars.

Then we have:

$$\begin{aligned} f(P) &= (y - x^2 P^2)^2 \\ f'(P) &= 4(x^2 P^2 - y) \cdot P x^2 = 4P^3 x^4 - 4P y x^2 \\ f''(P) &= 4x^2(3x^2 P^2 - y) \end{aligned}$$

Since  $f''(P)$  is positive or not depends on the value of  $y$ , so the objective function is neither convex nor concave in this case.

And we may generalize this conclusion to the general cases. i.e. the objective function is neither convex nor concave.

So above all, the gradient of the objective function is  $\frac{\partial f}{\partial \mathbf{P}} = 4 \sum_{i=1}^m (\mathbf{x}_i^\top \mathbf{P}^\top \mathbf{P} \mathbf{x}_i - y_i) \mathbf{P} \mathbf{x}_i \mathbf{x}_i^\top$ .

And the objective function is neither convex nor concave.

## REFERENCES

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