Numerical Optimization, 2023 Fall Homework 4

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Problem 1. f is a positive definite quadratic function

$$f(oldsymbol{x}) = rac{1}{2} oldsymbol{x}^T oldsymbol{A} oldsymbol{x} + oldsymbol{b}^T oldsymbol{x}, \quad oldsymbol{A} \in \mathbb{S}^n_{++}, oldsymbol{b} \in \mathbb{R}^n,$$

 \boldsymbol{x}^k is the current iteration point, \boldsymbol{d}^k is the descent direction. Derive the step size of exact linear search [20pts]

$$\alpha^k = \arg\min_{\alpha > 0} f(\boldsymbol{x}^k + \alpha \boldsymbol{d}^k).$$

Let
$$g(\alpha) = f(\mathbf{x}^k + \alpha \mathbf{d}^k) = \frac{1}{2} (\mathbf{x}^k + \alpha \mathbf{d}^k)^T \mathbf{A} (\mathbf{x}^k + \alpha \mathbf{d}^k) + \mathbf{b}^T (\mathbf{x}^k + \alpha \mathbf{d}^k).$$

So

$$\frac{\partial g}{\partial \alpha} = \alpha (\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{d}^k + \frac{1}{2} (\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{x}^k + \frac{1}{2} (\boldsymbol{x}^k)^T \boldsymbol{A} \boldsymbol{d}^k + \boldsymbol{b}^T \boldsymbol{d}^k$$

Since $\mathbf{A} \in \mathbb{S}^n_{++}$, i.e. \mathbf{A} is symmetric, so

$$(\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{x}^k = (\boldsymbol{x}^k)^T \boldsymbol{A} \boldsymbol{d}^k$$

So

$$\frac{\partial g}{\partial \alpha} = \alpha (\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{d}^k + (\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{x}^k + \boldsymbol{b}^T \boldsymbol{d}^k$$

And

$$\frac{\partial^2 g}{\partial \alpha^2} = (\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{d}^k$$

Since $A \in \mathbb{S}_{++}^n$, which means that A is a positive defined matrix, i.e.

$$\forall \boldsymbol{x} \in \mathbb{R}^n, \boldsymbol{x}^T \boldsymbol{A} \boldsymbol{x} > 0$$

So

$$\forall \boldsymbol{d}^k, \frac{\partial^2 g}{\partial \alpha^2} = (\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{d}^k > 0$$

So $g(\alpha)$ is a convex function. In order to find the minimum point $\alpha^k = \arg\min_{\alpha>0} g(\alpha)$, we just need to let the gradient to be 0. i.e.

$$\frac{\partial g}{\partial \alpha}(\alpha^k) = 0$$

So

$$\alpha^k (\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{d}^k + (\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{x}^k + \boldsymbol{b}^T \boldsymbol{d}^k = 0$$

So

$$\alpha^k = -\frac{((\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{x}^k + \boldsymbol{b}^T \boldsymbol{d}^k)}{(\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{d}^k}$$

Since we have known that $(\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{d}^k > 0$, so the α^k is a legal solution. So abovel all, the step size of exact linear search is

$$\alpha^k = -\frac{((\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{x}^k + \boldsymbol{b}^T \boldsymbol{d}^k)}{(\boldsymbol{d}^k)^T \boldsymbol{A} \boldsymbol{d}^k}$$

Problem 2. Prove that $f: \mathbb{R}^n \to \mathbb{R}$ is affine if and only if f is both convex and concave. [20pts]

1. sufficiency:

If f is affine, then we can write f as $f(\mathbf{x}) = \mathbf{w}^{\top} \mathbf{x} + b$, where $\mathbf{w} \in \mathbb{R}^n, b \in \mathbb{R}$.

Then we have

$$\nabla f(\boldsymbol{x}) = \boldsymbol{w}$$

and

$$\nabla^2 f(\boldsymbol{x}) = \mathbf{0}$$

So

$$\nabla^2 f(\boldsymbol{x}) \succeq \boldsymbol{0}, \nabla^2 f(\boldsymbol{x}) \preceq \boldsymbol{0}$$

So f is both convex and concave.

2. necessity:

If f is convex and concave, then we have:

since f is concave, so

$$\forall \boldsymbol{x}, \nabla^2 f(\boldsymbol{x}) \leq \mathbf{0}$$

since f is convex, so

$$\forall \boldsymbol{x}, \nabla^2 f(\boldsymbol{x}) \succeq \boldsymbol{0}$$

Since $\nabla^2 f(\boldsymbol{x}) \leq \boldsymbol{0}$ and $\nabla^2 f(\boldsymbol{x}) \succeq \boldsymbol{0}$, so

$$\nabla^2 f(\boldsymbol{x}) = \mathbf{0}$$

Since f is convex, so we can do the Taylor expansion of f at \boldsymbol{x}_0 , and let $\boldsymbol{d} = \boldsymbol{x} - \boldsymbol{x}_0$, then we have:

$$f(\boldsymbol{x}) = f(\boldsymbol{x}_0) + \nabla f(\boldsymbol{x}_0)^{\top} \boldsymbol{d} + \frac{1}{2} \boldsymbol{d}^{\top} \nabla^2 f(\boldsymbol{x}_0 + \alpha \boldsymbol{d})^{\top} \boldsymbol{d}$$

where $\alpha \in (0,1)$.

Since we have proved that $\forall \boldsymbol{x}, \nabla^2 f(\boldsymbol{x}) = \boldsymbol{0}$, so we have:

$$f(\boldsymbol{x}) = f(\boldsymbol{x}_0) + \nabla f(\boldsymbol{x}_0)^{\top} \boldsymbol{d}$$

$$f(\boldsymbol{x}) = \nabla f(\boldsymbol{x}_0)^{\top} \boldsymbol{x} + (f(\boldsymbol{x}_0) - \nabla f(\boldsymbol{x}_0)^{\top} \boldsymbol{x}_0)$$

Since \boldsymbol{x}_0 is a constant, so we can let $\boldsymbol{w} = \nabla f(\boldsymbol{x}_0), b = f(\boldsymbol{x}_0) - \nabla f(\boldsymbol{x}_0)^{\top} \boldsymbol{x}_0$, so we have:

$$f(\boldsymbol{x}) = \boldsymbol{w}^{\top} \boldsymbol{x} + b$$

Where \boldsymbol{w}, b are constants.

So f is affine.

So above all, we have proved that $f: \mathbb{R}^n \to \mathbb{R}$ is affine if and only if f is both convex and concave.

Problem 3. Solve the optimal solution of the Rosenbrock function

$$f(x,y) = (1-x)^2 + 100(y-x^2)^2,$$

using MATLAB programming to implement three algorithms (each 20pts): gradient descent (GD) method, Newton method, and Quasi-Newton methods (either rank-1, DFP or BFGS). You are required to print iteration information of last 10 steps: including objective, step size, residual of gradient. Technical implementation: explain how to choose the step size, how to set the termination criteria, how to choose the initial point, the value of the required parameters, converge or not and convergence rate. (paste the code in the pdf to submit it, no need to submit the source code) [60pts]

Rosenbrock.m

print_info.m

```
function print_info(obj, step_size, grad_res)
    for i = max(1 , length(obj) - 10):length(obj)
        fprintf('Step %d: obj = %f, step size = %f, gradient residual = %f\n', i, obj(i), step_size(i),
        grad_res(i));
end
end
```

plot trace.m

```
function plot_trace(points, id, name)
         % plot the contour of of Rosenbrock function
         % then plot the trace of the points
        % points is a matrix of size (n, 2)
        \% each row is a point
         % the first column is x, the second column is y
        % the last point is marked with a red star
        % plot the contour of Rosenbrock function
 9
        x = linspace(-2, 2, 100);
        y = linspace(-1, 3, 100);
        [X, Y] = \frac{\text{meshgrid}(x, y)}{\text{Z} = 100 * (Y - X ^2) ^2 + (1 - X) ^2};
12
13
         figure(id);
14
        contour(X, Y, Z, 20);
15
         hold on;
16
         % plot the trace of the points
18
        plot(points(:, 1), points(:, 2), 'b-o');
19
20
         % mark the last point with a red star
         plot(points(end, 1), points(end, 2), 'r*');
23
24
        % set the axis
        axis([-2, 2, -1, 3]);
25
26
        % set name
27
         title (name);
28
29
30
    end
```

gradient descent.m

```
function gradient_descent(init_point)
2
      disp('
      \% [x, y] = init_point;
      x = init\_point(1);
      y = init\_point(2);
      points = [[x, y]];
9
      obj = [];
10
      step\_size = [];
12
      grad\_res = [];
      while (1)
          % update the value of x and y
14
          [val, nabla] = Rosenbrock(x, y);
15
          \% [x, y] = [x, y] - 0.001 * nabla;
         x = x - 0.001 * nabla(1);
17
         y = y - 0.001 * nabla(2);
18
19
         points = [points; [x, y]];
20
         obj = [obj, val];
21
         step\_size = [step\_size,\, 0.001];
22
         grad\_res = [grad\_res, norm(nabla)];
23
24
          [newval, new\_nabla] = Rosenbrock(x, y);
25
          if (abs(newval - val) < 1e-15)
26
27
             break;
         end
28
      end
29
30
      print_info(obj, step_size, grad_res);
31
      plot_trace(points, 1, 'gradient descent method');
32
33
34
      disp('
   end
36
```

Newton method.m

```
function Newton_method(init_point)
     disp('
2
     \label{eq:cont_point} \begin{array}{l} \% \ [x,\,y] = init\_point; \\ x = init\_point(1); \end{array}
6
     y = init_point(2);
     points = [[x, y]];
     obj = [];
     step\_size = [];
11
     grad\_res = [];
12
13
14
     print_info(obj, step_size, grad_res);
     plot_trace(points, 2, 'Newton method');
16
17
     18
     disp('
```

```
20 end ')
```

$Quasi_Newton_method.m$

```
function Quasi_Newton_method(init_point)
        disp('
2
        disp('==
                           ======= start Quasi-Newton method ==============')
        \% [x, y] = init\_point;

x = init\_point(1);
        y = init\_point(2);
        \begin{aligned} & points = [[x, \ y]]; \\ & obj = []; \\ & step\_size = []; \\ & grad\_res = []; \end{aligned}
10
11
12
13
14
        print_info(obj, step_size, grad_res);
plot_trace(points, 3, 'Quasi-Newton method');
15
16
17
        18
        disp('
19
    \quad \text{end} \quad
20
```

output

asfafsafafaas