Dual and primal-dual methods

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Outline

- Dual proximal gradient method
- Primal-dual proximal gradient method

Dual proximal gradient method

Constrained convex optimization

$$egin{array}{ll} {\sf minimize}_{m{x}} & f(m{x}) \ & {\sf subject\ to} & m{A}m{x} + m{b} \in \mathcal{C} \ & \end{array}$$

where f is convex, and \mathcal{C} is convex set

 \bullet projection onto such a feasible set could sometimes be highly nontrivial (even when projection onto ${\cal C}$ is easy)

Constrained convex optimization

More generally, consider

$$\label{eq:force_force} \mathsf{minimize}_{\boldsymbol{x}} \quad f(\boldsymbol{x}) + h(\boldsymbol{A}\boldsymbol{x})$$

where f and h are convex

 \bullet computing the proximal operator w.r.t. $\tilde{h}(\boldsymbol{x}):=h(\boldsymbol{A}\boldsymbol{x})$ could be difficult (even when prox_h is inexpensive)

A possible route: dual formulation

$$\mathsf{minimize}_{\boldsymbol{x}} \quad f(\boldsymbol{x}) + h(\boldsymbol{A}\boldsymbol{x})$$

 \updownarrow add auxiliary variable z

$$\begin{aligned} & \text{minimize}_{\boldsymbol{x},\boldsymbol{z}} & & f(\boldsymbol{x}) + h(\boldsymbol{z}) \\ & \text{subject to} & & \boldsymbol{A}\boldsymbol{x} = \boldsymbol{z} \end{aligned}$$

dual formulation:

$$\begin{aligned} \text{maximize}_{\pmb{\lambda}} & & \min_{\pmb{x},\pmb{z}} & \underbrace{f(\pmb{x}) + h(\pmb{z}) + \langle \pmb{\lambda}, \pmb{A}\pmb{x} - \pmb{z} \rangle}_{=: \mathcal{L}(\pmb{x}, \pmb{z}, \pmb{\lambda}) \text{ (Lagrangian)}} \end{aligned}$$

A possible route: dual formulation

Primal vs. dual problems

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\begin{aligned} & \text{(primal)} & & \text{minimize}_{\boldsymbol{x}} & f(\boldsymbol{x}) + h(\boldsymbol{A}\boldsymbol{x}) \\ & \text{(dual)} & & \text{minimize}_{\boldsymbol{\lambda}} & f^*(-\boldsymbol{A}^{\top}\boldsymbol{\lambda}) + h^*(\boldsymbol{\lambda}) \end{aligned}
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Dual formulation is useful if

- \bullet the proximal operator w.r.t. h is cheap (then we can use the Moreau decomposition $\mathsf{prox}_{h^*}(x) = x \mathsf{prox}_h(x))$
- f^* is smooth (or if f is strongly convex)

Dual proximal gradient methods

Apply proximal gradient methods to the dual problem:

Algorithm 9.1 Dual proximal gradient algorithm

1: **for**
$$t = 0, 1, \cdots$$
 do

2:
$$\pmb{\lambda}^{t+1} = \mathsf{prox}_{\eta_t h^*} \Big(\pmb{\lambda}^t + \eta_t \pmb{A} \nabla f^* \big(- \pmb{A}^{ op} \pmb{\lambda}^t \big) \Big)$$

 $\bullet \ \ \text{let} \ \ Q(\pmb{\lambda}) := -f^*(-\pmb{A}^{\top}\pmb{\lambda}) - h^*(\pmb{\lambda}) \ \ \text{and} \ \ Q^{\mathsf{opt}} = \max_{\pmb{\lambda}} Q(\pmb{\lambda}) \text{, then}$

$$Q^{\mathsf{opt}} - Q(\lambda^t) \lesssim \frac{1}{t} \tag{9.1}$$

Primal representation of dual proximal gradient methods

Algorithm 9.1 admits a more explicit primal representation

Algorithm 9.2 Dual proximal gradient algorithm (primal representation)

- 1: **for** $t = 0, 1, \cdots$ **do**
- 2: $x^t = \operatorname{arg\,min}_{x} \left\{ f(x) + \langle A^{\top} \lambda^t, x \rangle \right\}$
- 3: $\boldsymbol{\lambda}^{t+1} = \boldsymbol{\lambda}^t + \eta_t \hat{\boldsymbol{A}} \boldsymbol{x}^t \eta_t \mathsf{prox}_{\eta_t^{-1} h} (\eta_t^{-1} \boldsymbol{\lambda}^t + \boldsymbol{A} \boldsymbol{x}^t)$
 - ullet $\{x^t\}$ is a primal sequence, which is nonetheless *not always* feasible

Justification of the primal representation

By definition of x^t ,

$$-\boldsymbol{A}^{\top}\boldsymbol{\lambda}^{t}\in\partial f(\boldsymbol{x}^{t})$$

This together with the conjugate subgradient theorem and the smoothness of f^* yields

$$\boldsymbol{x}^t = \nabla f^*(-\boldsymbol{A}^{\top} \boldsymbol{\lambda}^t)$$

Therefore, the dual proximal gradient update rule can be rewritten as

$$\boldsymbol{\lambda}^{t+1} = \operatorname{prox}_{\eta_t h^*} (\boldsymbol{\lambda}^t + \eta_t \boldsymbol{A} \boldsymbol{x}^t)$$
 (9.2)

Justification of primal representation (cont.)

Moreover, from the extended Moreau decomposition, we know

$$\begin{aligned} \operatorname{prox}_{\eta_t h^*} (\boldsymbol{\lambda}^t + \eta_t \boldsymbol{A} \boldsymbol{x}^t) &= \boldsymbol{\lambda}^t + \eta_t \boldsymbol{A} \boldsymbol{x}^t - \eta_t \operatorname{prox}_{\eta_t^{-1} h} (\eta_t^{-1} \boldsymbol{\lambda}^t + \boldsymbol{A} \boldsymbol{x}^t) \\ &\Longrightarrow \quad \boldsymbol{\lambda}^{t+1} &= \boldsymbol{\lambda}^t + \eta_t \boldsymbol{A} \boldsymbol{x}^t - \eta_t \operatorname{prox}_{\eta_t^{-1} h} (\eta_t^{-1} \boldsymbol{\lambda}^t + \boldsymbol{A} \boldsymbol{x}^t) \end{aligned}$$

Accuracy of the primal sequence

One can control the primal accuracy via the dual accuracy:

Lemma 9.1

Let $x_{\lambda} := \arg\min_{x} \{f(x) + \langle A^{\top} \lambda, x \rangle\}$. Suppose f is μ -strongly convex. Then

$$\|\boldsymbol{x}^* - \boldsymbol{x_\lambda}\|_2^2 \leq \frac{2\big(Q^{\mathsf{opt}} - Q(\boldsymbol{\lambda})\big)}{\mu}$$

• consequence: $\|x^* - x^t\|_2^2 \lesssim 1/t$ (using (9.1))

Proof of Lemma 9.1

Recall that Lagrangian is given by

$$\mathcal{L}(oldsymbol{x},oldsymbol{z},oldsymbol{\lambda}) := \underbrace{f(oldsymbol{x}) + \langle oldsymbol{A}^ op oldsymbol{\lambda}, oldsymbol{x}
angle}_{=: \hat{f}(oldsymbol{z},oldsymbol{\lambda})} + \underbrace{h(oldsymbol{z}) - \langle oldsymbol{\lambda}, oldsymbol{z}
angle}_{=: \hat{h}(oldsymbol{z},oldsymbol{\lambda})}$$

For any λ , define $x_{\lambda} := \arg\min_{x} \tilde{f}(x, \lambda)$ and $z_{\lambda} := \arg\min_{z} \tilde{h}(z, \lambda)$ (non-rigorous). Then by strong convexity,

$$\mathcal{L}(\boldsymbol{x}^*, \boldsymbol{z}^*, \boldsymbol{\lambda}) - \mathcal{L}(\boldsymbol{x}_{\boldsymbol{\lambda}}, \boldsymbol{z}_{\boldsymbol{\lambda}}, \boldsymbol{\lambda}) \geq \tilde{f}(\boldsymbol{x}^*, \boldsymbol{\lambda}) - \tilde{f}(\boldsymbol{x}_{\boldsymbol{\lambda}}, \boldsymbol{\lambda}) \geq \frac{1}{2}\mu \|\boldsymbol{x}^* - \boldsymbol{x}_{\boldsymbol{\lambda}}\|_2^2$$

In addition, since $Ax^*=z^*$, one has

$$\begin{split} \mathcal{L}(\boldsymbol{x}^*, \boldsymbol{z}^*, \boldsymbol{\lambda}) &= f(\boldsymbol{x}^*) + h(\boldsymbol{z}^*) + \langle \boldsymbol{\lambda}, \boldsymbol{A}\boldsymbol{x}^* - \boldsymbol{z}^* \rangle = f(\boldsymbol{x}^*) + h(\boldsymbol{A}\boldsymbol{x}^*) \\ &= F^{\mathsf{opt}} \overset{\mathsf{duality}}{=} Q^{\mathsf{opt}} \end{split}$$

This combined with $\mathcal{L}(m{x}_{m{\lambda}},m{z}_{m{\lambda}},m{\lambda})=Q(m{\lambda})$ gives

$$Q^{\mathsf{opt}} - Q(\boldsymbol{\lambda}) \geq rac{1}{2}\mu \| oldsymbol{x}^* - oldsymbol{x}_{oldsymbol{\lambda}} \|_2^2$$

as claimed

Accelerated dual proximal gradient methods

One can apply FISTA to dual problem to improve convergence:

Algorithm 9.3 Accelerated dual proximal gradient algorithm

1: **for**
$$t = 0, 1, \cdots$$
 do

2:
$$\pmb{\lambda}^{t+1} = \mathrm{prox}_{\eta_t h^*} \Big(\pmb{w}^t + \eta_t \pmb{A} \nabla f^* \big(- \pmb{A}^{\top} \pmb{w}^t \big) \Big)$$

3:
$$\theta_{t+1} = \frac{1+\sqrt{1+4\theta_t^2}}{2}$$

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4: $\boldsymbol{w}^{t+1} = \boldsymbol{\lambda}^{t+1} + \frac{\theta_t - 1}{\theta_{t+1}} (\boldsymbol{\lambda}^{t+1} - \boldsymbol{\lambda}^t)$

apply FISTA theory and Lemma 9.1 to get

$$Q^{\mathsf{opt}} - Q(\boldsymbol{\lambda}^t) \lesssim \frac{1}{t^2} \quad \text{and} \quad \|\boldsymbol{x}^* - \boldsymbol{x}^t\|_2^2 \lesssim \frac{1}{t^2}$$

Primal representation of accelerated dual proximal gradient methods

Algorithm 9.3 admits more explicit primal representation

Algorithm 9.4 Accelerated dual proximal gradient algorithm (primal representation)

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1: for t=0,1,\cdots do

2: \boldsymbol{x}^t = \arg\min_{\boldsymbol{x}} f(\boldsymbol{x}) + \langle \boldsymbol{A}^{\top} \boldsymbol{w}^t, \boldsymbol{x} \rangle

3: \boldsymbol{\lambda}^{t+1} = \boldsymbol{w}^t + \eta_t \boldsymbol{A} \boldsymbol{x}^t - \eta_t \operatorname{prox}_{\eta_t^{-1} h} (\eta_t^{-1} \boldsymbol{w}^t + \boldsymbol{A} \boldsymbol{x}^t)

4: \theta_{t+1} = \frac{1+\sqrt{1+4\theta_t^2}}{2}

5: \boldsymbol{w}^{t+1} = \boldsymbol{\lambda}^{t+1} + \frac{\theta_t - 1}{\theta_{t+1}} (\boldsymbol{\lambda}^{t+1} - \boldsymbol{\lambda}^t)
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Primal-dual proximal gradient method

Nonsmooth optimization

$$minimize_{\boldsymbol{x}} \quad f(\boldsymbol{x}) + h(\boldsymbol{A}\boldsymbol{x})$$

where f and h are closed and convex

- both f and h might be non-smooth
- ullet both f and h might have inexpensive proximal operators

Primal-dual approaches?

$$minimize_{\boldsymbol{x}} \quad f(\boldsymbol{x}) + h(\boldsymbol{A}\boldsymbol{x})$$

So far we have discussed proximal methods (resp. dual proximal methods), which essentially updates only primal (resp. dual) variables

Question: can we update both primal and dual variables simultaneously and take advantage of both prox_f and prox_h ?

A saddle-point formulation

To this end, we first derive a saddle-point formulation that includes both primal and dual variables

$$\begin{array}{c} \text{minimize}_{\boldsymbol{x}} \quad f(\boldsymbol{x}) + h(\boldsymbol{A}\boldsymbol{x}) \\ & \updownarrow \quad \text{add an auxiliary variable } \boldsymbol{z} \\ \\ \text{minimize}_{\boldsymbol{x},\boldsymbol{z}} \quad f(\boldsymbol{x}) + h(\boldsymbol{z}) \quad \text{subject to } \boldsymbol{A}\boldsymbol{x} = \boldsymbol{z} \\ & \updownarrow \\ \\ \text{maximize}_{\boldsymbol{\lambda}} \quad \min_{\boldsymbol{x},\boldsymbol{z}} \, f(\boldsymbol{x}) + h(\boldsymbol{z}) + \langle \boldsymbol{\lambda}, \boldsymbol{A}\boldsymbol{x} - \boldsymbol{z} \rangle \\ & \updownarrow \\ \\ \text{maximize}_{\boldsymbol{\lambda}} \quad \min_{\boldsymbol{x}} \, f(\boldsymbol{x}) + \langle \boldsymbol{\lambda}, \boldsymbol{A}\boldsymbol{x} \rangle - h^*(\boldsymbol{\lambda}) \\ & \updownarrow \\ \\ \text{minimize}_{\boldsymbol{x}} \quad \max_{\boldsymbol{\lambda}} \, f(\boldsymbol{x}) + \langle \boldsymbol{\lambda}, \boldsymbol{A}\boldsymbol{x} \rangle - h^*(\boldsymbol{\lambda}) \quad \text{(saddle-point problem)} \\ \end{array}$$

A saddle-point formulation

$$\mathsf{minimize}_{\boldsymbol{x}} \; \mathsf{max}_{\boldsymbol{\lambda}} \; f(\boldsymbol{x}) + \langle \boldsymbol{\lambda}, \boldsymbol{Ax} \rangle - h^*(\boldsymbol{\lambda}) \tag{9.3}$$

- ullet one can then consider updating the primal variable x and the dual variable λ simultaneously
- we'll first examine the optimality condition for (9.3), which in turn gives ideas about how to jointly update primal and dual variables

Optimality condition

$$\mathsf{minimize}_{m{x}} \; \mathsf{max}_{m{\lambda}} \; f(m{x}) + \langle m{\lambda}, m{A} m{x} \rangle - h^*(m{\lambda})$$

optimality condition:

$$\begin{cases} \mathbf{0} \in \partial f(\mathbf{x}) + \mathbf{A}^{\top} \boldsymbol{\lambda} \\ \mathbf{0} \in -\mathbf{A}\mathbf{x} + \partial h^{*}(\boldsymbol{\lambda}) \end{cases}$$

$$\iff \mathbf{0} \in \begin{bmatrix} \mathbf{A}^{\top} \\ -\mathbf{A} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ \boldsymbol{\lambda} \end{bmatrix} + \begin{bmatrix} \partial f(\mathbf{x}) \\ \partial h^{*}(\boldsymbol{\lambda}) \end{bmatrix} =: \mathcal{F}(\mathbf{x}, \boldsymbol{\lambda}) \quad (9.4)$$

key idea: iteratively update (x, λ) to reach a point obeying $\mathbf{0} \in \mathcal{F}(x, \lambda)$

How to solve $0 \in \mathcal{F}(x)$ in general?

In general, finding solution to

$$oldsymbol{0} \in \mathcal{F}(oldsymbol{x})$$

called "monotone inclusion problem" if ${\mathcal F}$ is maximal monotone

$$\iff x \in (\mathcal{I} + \mathcal{F})(x)$$

is equivalent to finding fixed points of $(\mathcal{I} + \eta \mathcal{F})^{-1}$, i.e. solutions to

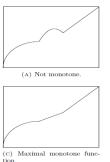
$$\boldsymbol{x} = (\mathcal{I} + \eta \mathcal{F})^{-1}(\boldsymbol{x})$$

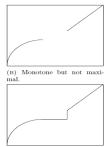
This suggests a natural fixed-point iteration / resolvent iteration:

$$x^{t+1} = (\mathcal{I} + \eta \mathcal{F})^{-1}(x^t), \qquad t = 0, 1, \cdots$$

Aside: monotone operators

— Ryu, Boyd '16





(D) Maximal monotone but not a function.

 \bullet a relation \mathcal{F} is called *monotone* if

$$\langle \boldsymbol{u} - \boldsymbol{v}, \boldsymbol{x} - \boldsymbol{y} \rangle \ge 0, \quad \forall (\boldsymbol{x}, \boldsymbol{u}), (\boldsymbol{y}, \boldsymbol{v}) \in \mathcal{F}$$

ullet relation ${\cal F}$ is called ${\it maximal monotone}$ if there is no monotone operator that contains it

Proximal point method

$$\boldsymbol{x}^{t+1} = (\mathcal{I} + \eta_t \mathcal{F})^{-1}(\boldsymbol{x}^t), \qquad t = 0, 1, \cdots$$

If $\mathcal{F}=\partial f$ for some convex function f, then this proximal point method becomes

$$\boldsymbol{x}^{t+1} = \mathsf{prox}_{n_t f}(\boldsymbol{x}^t), \qquad t = 0, 1, \cdots$$

• useful when $prox_{\eta_t f}$ is cheap

Back to primal-dual approaches

Recall that we want to solve

$$\mathbf{0} \in \left[egin{array}{c} oldsymbol{A}^{ op} \ -oldsymbol{A} \end{array}
ight] \left[egin{array}{c} oldsymbol{x} \ oldsymbol{\lambda} \end{array}
ight] + \left[egin{array}{c} \partial f(oldsymbol{x}) \ \partial h^*(oldsymbol{\lambda}) \end{array}
ight] =: \mathcal{F}(oldsymbol{x},oldsymbol{\lambda})$$

the issue of proximal point methods: computing $(\mathcal{I}+\eta\mathcal{F})^{-1}$ is in general difficult

Back to primal-dual approaches

observation: practically we may often consider splitting $\boldsymbol{\mathcal{F}}$ into two operators

$$\text{with } \mathcal{A}(\boldsymbol{x}, \boldsymbol{\lambda}) = \begin{bmatrix} & \boldsymbol{A} \\ -\boldsymbol{A}^\top & \end{bmatrix} \begin{bmatrix} \boldsymbol{x} \\ \boldsymbol{\lambda} \end{bmatrix}, \ \mathcal{B}(\boldsymbol{x}, \boldsymbol{\lambda}) = \begin{bmatrix} \partial f(\boldsymbol{x}) \\ \partial h^*(\boldsymbol{\lambda}) \end{bmatrix}$$
 (9.5)

- $(\mathcal{I} + \eta \mathcal{A})^{-1}$ can be computed by solving linear systems
- \bullet $(\mathcal{I} + \eta \mathcal{B})^{-1}$ is easy if prox_f and $\operatorname{prox}_{h^*}$ are both inexpensive

solution: design update rules based on $(\mathcal{I} + \eta \mathcal{A})^{-1}$ and $(\mathcal{I} + \eta \mathcal{B})^{-1}$ instead of $(\mathcal{I} + \eta \mathcal{F})^{-1}$

Operator splitting via Cayley operators

We now introduce a principled approach based on operator splitting

$$\mathsf{find} \ \ x \quad \ \mathsf{s.t.} \ \ \mathbf{0} \in \mathcal{F}(x) = \underbrace{\mathcal{A}(x) + \mathcal{B}(x)}_{\mathsf{operator splitting}}$$

let $\mathcal{R}_{\mathcal{A}} := (\mathcal{I} + \eta \mathcal{A})^{-1}$ and $\mathcal{R}_{\mathcal{B}} := (\mathcal{I} + \eta \mathcal{B})^{-1}$ be the resolvents, and $\mathcal{C}_{\mathcal{A}} := 2\mathcal{R}_{\mathcal{A}} - \mathcal{I}$ and $\mathcal{C}_{\mathcal{B}} := 2\mathcal{R}_{\mathcal{B}} - \mathcal{I}$ be the Cayley operators

Lemma 9.2

$$\underbrace{0 \in \mathcal{A}(x) + \mathcal{B}(x)}_{x \in \mathcal{R}_{A+B}(x)} \iff \underbrace{\mathcal{C}_{\mathcal{A}}\mathcal{C}_{\mathcal{B}}(z) = z \text{ with } x = \mathcal{R}_{\mathcal{B}}(z)}_{\text{it comes down to finding fixed points of } \mathcal{C}_{\mathcal{A}}\mathcal{C}_{\mathcal{B}}} \tag{9.6}$$

Operator splitting via Cayley operators

$$oldsymbol{x} \in \mathcal{R}_{\mathcal{A} + \mathcal{B}}(oldsymbol{x}) \quad \Longleftrightarrow \quad \mathcal{C}_{\mathcal{A}}\mathcal{C}_{\mathcal{B}}(oldsymbol{z}) = oldsymbol{z}$$

• advantage: allows us to apply $\mathcal{C}_{\mathcal{A}}$ (resp. $\mathcal{R}_{\mathcal{A}}$) and $\mathcal{C}_{\mathcal{B}}$ (resp. $\mathcal{R}_{\mathcal{B}}$) sequentially (instead of computing $\mathcal{R}_{\mathcal{A}+\mathcal{B}}$ directly)

Proof of Lemma 9.2

$$\mathcal{C}_{\mathcal{A}}\mathcal{C}_{\mathcal{B}}(oldsymbol{z})=oldsymbol{z}$$

$$x = \mathcal{R}_{\mathcal{B}}(z)$$
 (9.7a)
 $\Leftrightarrow \quad \tilde{z} = 2x - z$ (9.7b)
 $\tilde{x} = \mathcal{R}_{\mathcal{A}}(\tilde{z})$ (9.7c)
 $z = 2\tilde{x} - \tilde{z}$ (9.7d)

From (9.7b) and (9.7d), we see that

$$\tilde{m{x}} = m{x}$$

which together with (9.7d) gives

$$2x = z + \tilde{z} \tag{9.8}$$

Proof of Lemma 9.2 (cont.)

Recall that

$$oldsymbol{z} \in oldsymbol{x} + \eta \mathcal{B}(oldsymbol{x})$$
 and $ilde{oldsymbol{z}} \in oldsymbol{x} + \eta \mathcal{A}(oldsymbol{x})$

Adding these two facts and using (9.8), we get

$$2x = z + \tilde{z} \in 2x + \eta \mathcal{B}(x) + \eta \mathcal{A}(x)$$

$$\iff$$
 $\mathbf{0} \in \mathcal{A}(oldsymbol{x}) + \mathcal{B}(oldsymbol{x})$

Douglas-Rachford splitting

How to find points obeying $x = \mathcal{C}_{\mathcal{A}}\mathcal{C}_{\mathcal{B}}(x)$?

• First attempt: fixed-point iteration

$$\boldsymbol{z}^{t+1} = \mathcal{C}_{\mathcal{A}}\mathcal{C}_{\mathcal{B}}(\boldsymbol{z}^t)$$

unfortunately, it may not converge in general

• **Douglas-Rachford splitting**: damped fixed-point iteration

$$oldsymbol{z}^{t+1} = rac{1}{2} (\mathcal{I} + \mathcal{C}_{\mathcal{A}} \mathcal{C}_{\mathcal{B}}) (oldsymbol{z}^t)$$

converges when a solution to $\mathbf{0} \in \mathcal{A}(x) + \mathcal{B}(x)$ exists!

More explicit expression for D-R splitting

Douglas-Rachford splitting update rule $z^{t+1} = \frac{1}{2} (\mathcal{I} + \mathcal{C}_{\mathcal{A}} \mathcal{C}_{\mathcal{B}})(z^t)$ is essentially:

$$egin{aligned} m{x}^{t+rac{1}{2}} &= \mathcal{R}_{\mathcal{B}}(m{z}^t) \ m{z}^{t+rac{1}{2}} &= 2m{x}^{t+rac{1}{2}} - m{z}^t \ m{x}^{t+1} &= \mathcal{R}_{\mathcal{A}}(m{z}^{t+rac{1}{2}}) \ m{z}^{t+1} &= rac{1}{2}(m{z}^t + 2m{x}^{t+1} - m{z}^{t+rac{1}{2}}) \ &= m{z}^t + m{x}^{t+1} - m{x}^{t+rac{1}{2}} \end{aligned}$$

where $oldsymbol{x}^{t+\frac{1}{2}}$ and $oldsymbol{z}^{t+\frac{1}{2}}$ are auxiliary variables

More explicit expression for D-R splitting

or equivalently,

$$egin{aligned} oldsymbol{x}^{t+rac{1}{2}} &= \mathcal{R}_{\mathcal{B}}(oldsymbol{z}^t) \ oldsymbol{x}^{t+1} &= \mathcal{R}_{\mathcal{A}}(2oldsymbol{x}^{t+rac{1}{2}} - oldsymbol{z}^t) \ oldsymbol{z}^{t+1} &= oldsymbol{z}^t + oldsymbol{x}^{t+1} - oldsymbol{x}^{t+rac{1}{2}} \end{aligned}$$

Douglas-Rachford primal-dual splitting

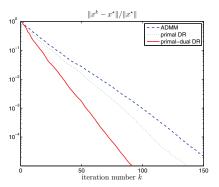
$$\mathsf{minimize}_{\boldsymbol{x}}\ \mathsf{max}_{\boldsymbol{\lambda}}\ f(\boldsymbol{x}) + \langle \boldsymbol{\lambda}, \boldsymbol{A}\boldsymbol{x} \rangle - h^*(\boldsymbol{\lambda})$$

Applying Douglas-Rachford splitting to (9.5) yields

$$egin{aligned} oldsymbol{x}^{t+rac{1}{2}} &= \mathsf{prox}_{\eta f}(oldsymbol{p}^t) \ oldsymbol{\lambda}^{t+rac{1}{2}} &= \mathsf{prox}_{\eta h^*}(oldsymbol{q}^t) \ egin{bmatrix} oldsymbol{x}^{t+1} \ oldsymbol{\lambda}^{t+1} \end{bmatrix} &= egin{bmatrix} oldsymbol{I} & \eta oldsymbol{A}^\top \ -\eta oldsymbol{A} & oldsymbol{I} \end{bmatrix}^{-1} egin{bmatrix} 2 oldsymbol{x}^{t+rac{1}{2}} - oldsymbol{p}^t \ 2 oldsymbol{\lambda}^{t+rac{1}{2}} - oldsymbol{q}^t \end{bmatrix} \ oldsymbol{p}^{t+1} &= oldsymbol{p}^t + oldsymbol{x}^{t+1} - oldsymbol{x}^{t+1} - oldsymbol{x}^{t+rac{1}{2}} \ oldsymbol{q}^{t+1} &= oldsymbol{q}^t + oldsymbol{\lambda}^{t+1} - oldsymbol{\lambda}^{t+rac{1}{2}} \end{aligned}$$

Example

$$\begin{aligned} & \text{minimize}_{\boldsymbol{x}} \quad \|\boldsymbol{x}\|_2 + \gamma \|\boldsymbol{A}\boldsymbol{x} - \boldsymbol{b}\|_1 \\ & \Longleftrightarrow \quad & \text{minimize}_{\boldsymbol{x}} \quad f(\boldsymbol{x}) + g(\boldsymbol{A}\boldsymbol{x}) \\ \text{with } f(\boldsymbol{x}) := \|\boldsymbol{x}\|_2 \text{ and } g(\boldsymbol{y}) := \gamma \|\boldsymbol{y} - \boldsymbol{b}\|_1 \end{aligned}$$



— Connor, Vandenberghe '14

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