

Recurrent Neural Networks

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2019, Peking University



Recurrent Neural Networks

- Motivation
- Before We Begin: Word Representation
- Sequential Data
- Vanilla Recurrent Neural Network
- Long Short-Term Memory
- Bidirectional RNN, Attention
- Recursive Neural Networks
- Time-series Applications

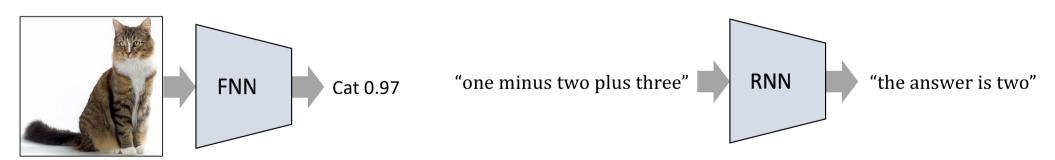


Motivation



Motivation

- Both Multi-layer Perceptron and Convolutional Neural Networks take one data sample as the input and output one result, are categorised as feed-forward neural networks (FNNs) as they only pass data layer-by-layer and obtain one output for one input (e.g., an image in input with an output of a class label)
- There are many time-series data sets, such as language, video, and Biosignals that could not fit into this framework
- The recurrent neural network (RNN) is an expanded deep learning architecture designed for processing time-series data.



Feed-forward Neural Network

Motivation



Anti-spam

Signal Analysis

Language Translation

Image Captioning

Chatbot

Video Analysis

Sentence Generation





- One-hot Vector
 - Recurrent Neural Network receives words one by one, but let see how a word is represented in computer.
 - Simple method 1: One-hot vector

"Deep Learning is very useful" 00001 00010 01000 10000

Disadvantages:

- Large vocabulary will leads to "Curse of Dimensionality".
- All word representations are independent! Too sparse!

Word representation



- Bag of Words
 - Simple method 2: Bag of Words use the word frequencies to represent the sentence

"we like TensorLayer, do we?"

Word	Frequency	
we	2	
like	1	[2 1 1 1]
TensorLayer	1	[2, 1, 1, 1]
do	1	

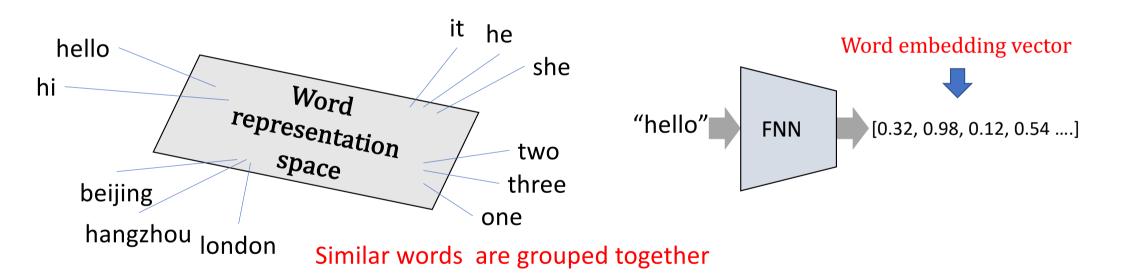
Disadvantages:

- Large vocabulary will leads to "Curse of Dimensionality".
- Missing the information of the word locations.

Sentence (text) representation



- Word Embedding
 - Represent a word using a vector of floating-point numbers.



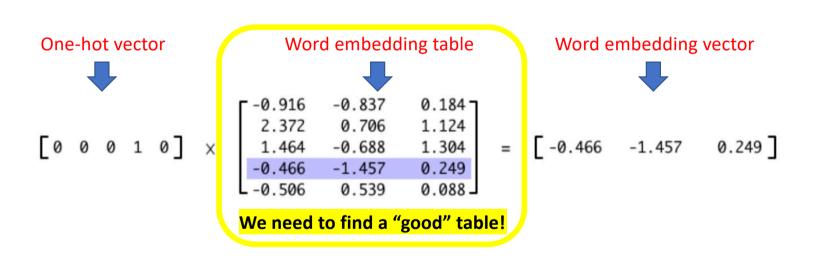


Word Embedding

• Given a vocabulary with 5 words, we can have a word embedding table that each word has 3 feature values.

Each word has a unique ID

Word	ID (Row Index)
	0
deep	1
learning	2
is	3
popular	4



In practice, we will not multiple the one-hot vector and the word embedding table, to save time, we directly use the word ID as the row index to find the embedding vector from the table



- Ideal Word Embedding
 - Low dimension == High-level features to represent the words
 - Contains semantic information of the words

Similar words, such as "cat"-"tiger" and "water"-"liquid", should have similar word representation.

Semantic information allows semantic operations:

The features in the word embedding contain information, such as "gender" and "location".



- Learn Word Embedding
 - Existing algorithms learn the word embedding table by reading a large text document to find the patterns, which is one type of self-supervised learning.

- Use the text document as the training data without any labels.
- Find similar words by comparing the context.

- This is a blue bird
- This is a yellow bird
- This is a red bird
- This is a green bird





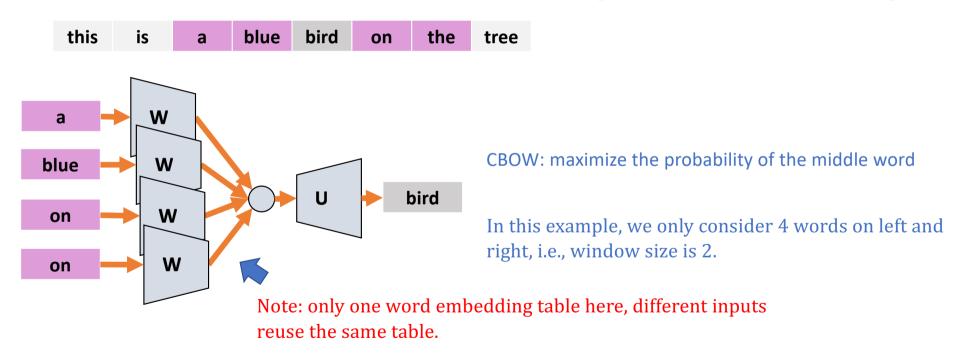
As the "color" words located in similar locations of the sentences, we can group the "color" words together.



- Word2Vec
 - Google 2013
 - Word2Vec = Skip-Gram/CBOW+ Negative Sampling

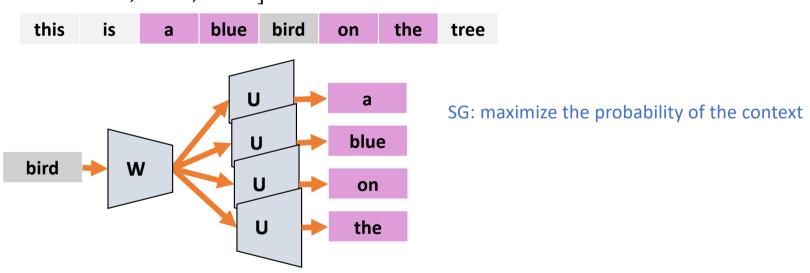


- Word2Vec
 - Continuous Bag-of-Words (CBOW): predicts the middle word using the context.
 - In "a blue bird on the tree", the context of "bird" is ["a", "blue", "on", "the", "tree"]



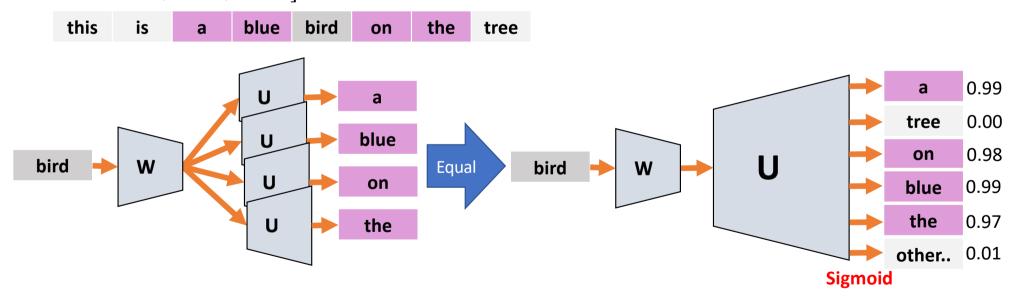


- Word2Vec
 - Skip-Gram (SG) is opposite to CBOW, but for the same propose
 - CBOW predicts the middle word using the context, while SG predicts the context using the middle word. In "a blue bird on the tree", the input of SG is "bird", the outputs are ["a", "blue", "on", "the", "tree"]





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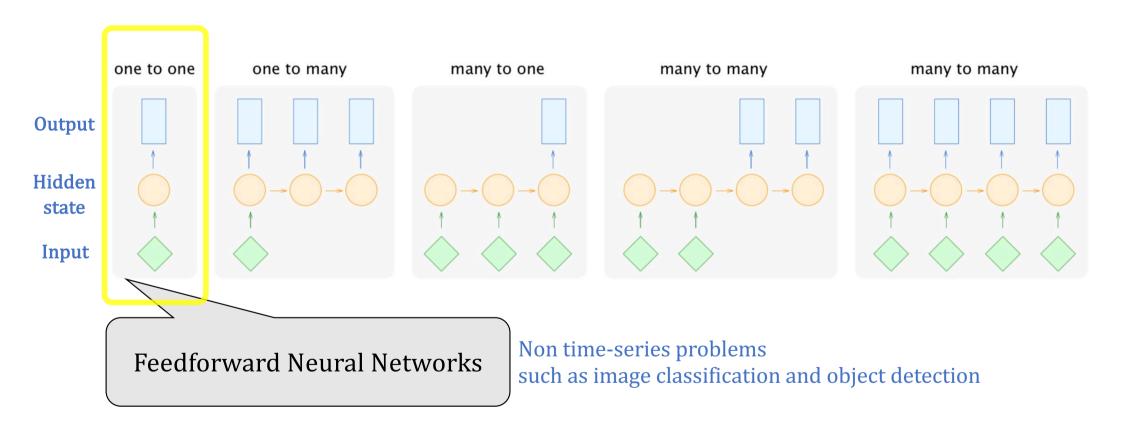
- Word2Vec
 - Noise-Contrastive Estimation (NCE)
 - Skip-Gram has multiple target outputs, so we use Sigmoid instead of Softmax. Each word in the vocabulary is separated into either positive and negative sample, and we classify each word independently.
 - A large vocabulary will lead to large computational cost.

 We use Negative Sampling to speed up the computation of the loss function, by randomly sample N negative samples from the vocabulary.
 - This method is called **Noise-Contrastive Estimation**:

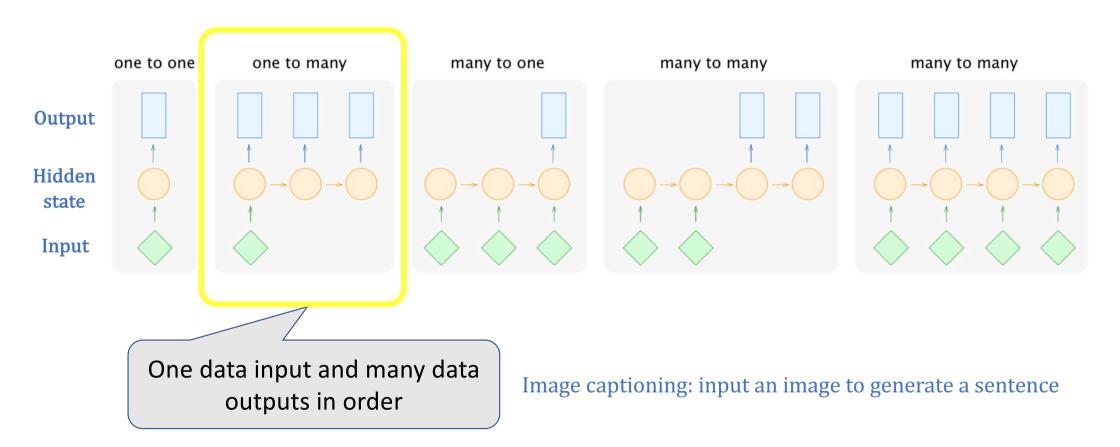
Positive samples
$$E = -(\sum_{i \in pos} \log(y_i) + \sum_{j \in neg} \log(-y_j))$$
 Randomly select N negative samples





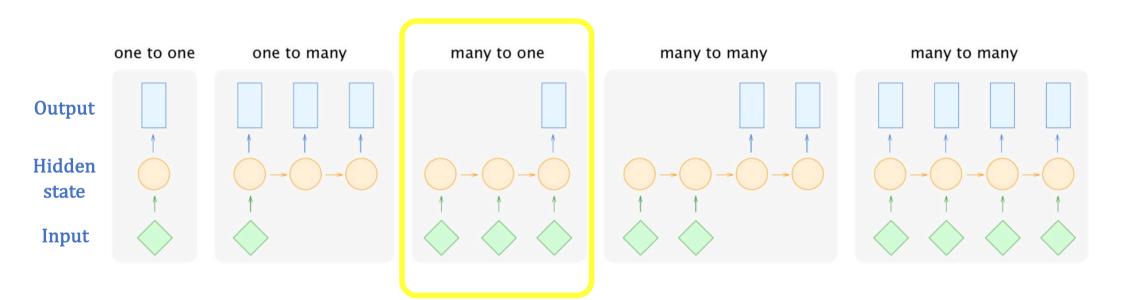












Multiple data inputs and a single data output

Sentence sentiment classification: input a sentence in order and output the probability of happiness.



Output Hidden state Input (Seq2Seq) many to one many to many many to many

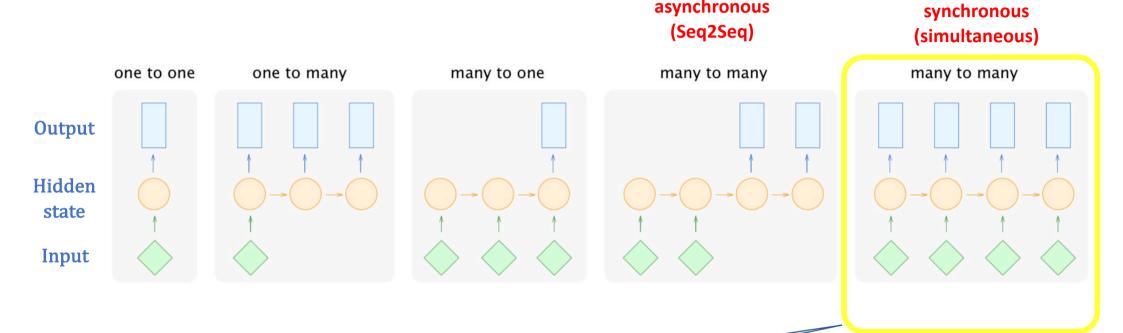
Multiple data inputs and multiple data outputs

Language translation: input the entire sentence to the model before starting to generate the translated sentence

asynchronous





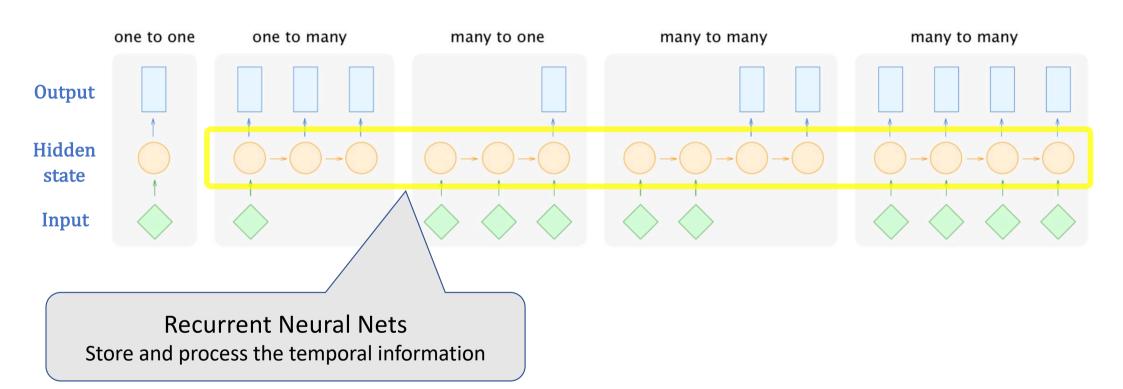


Multiple data inputs and multiple data outputs

Weather prediction: input the information to the model in every time-step and output the predict weather condition.

asynchronous

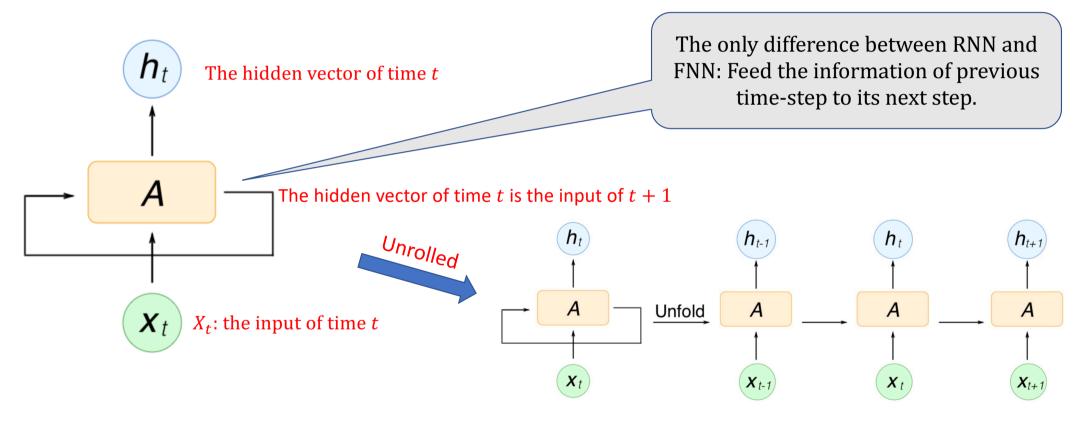






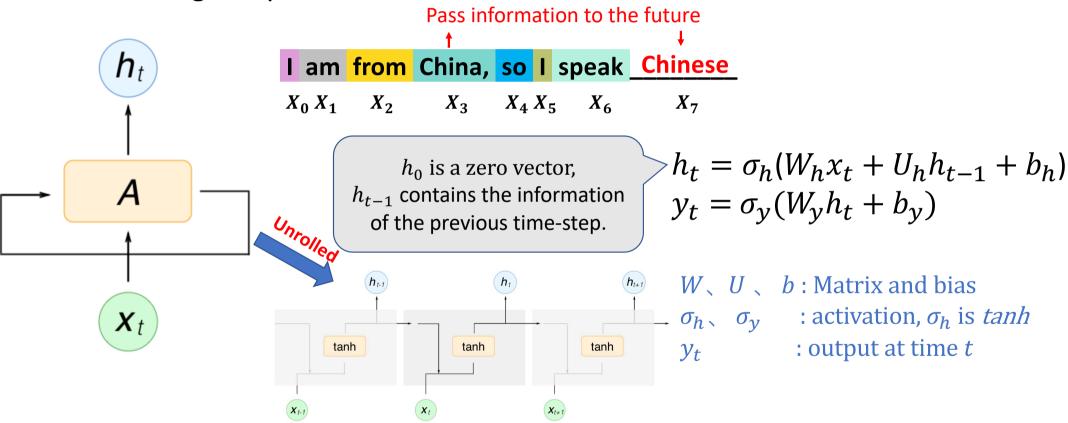


Hidden Vector (State)



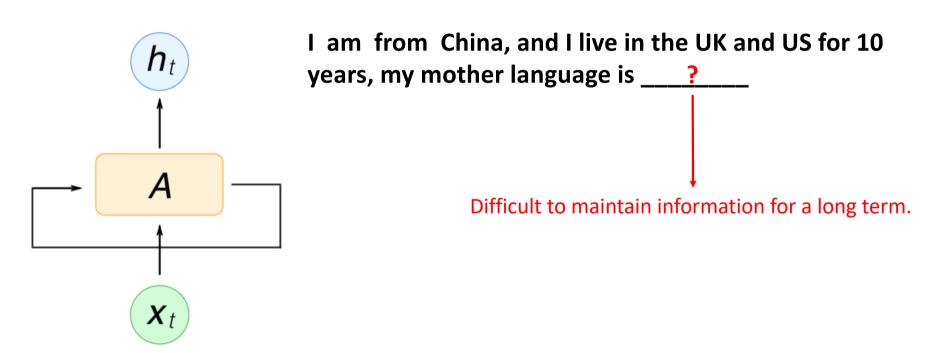


Processing Temporal Information





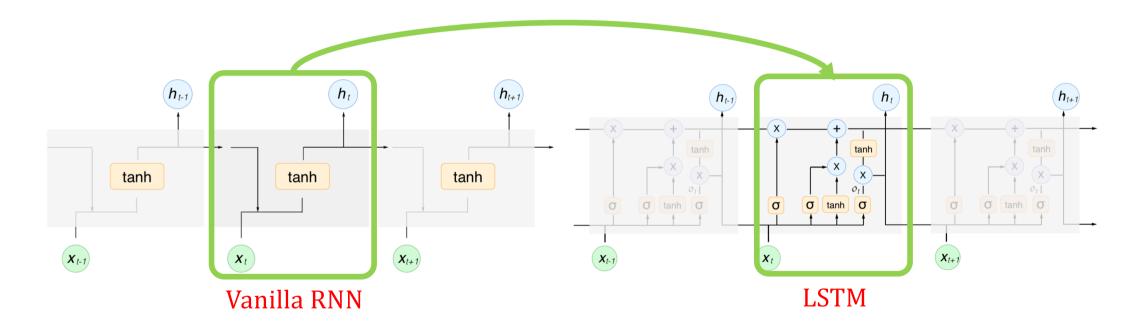
• Limitation: Long-Term Dependency Problem







For solving the Long-Term Dependency Problem





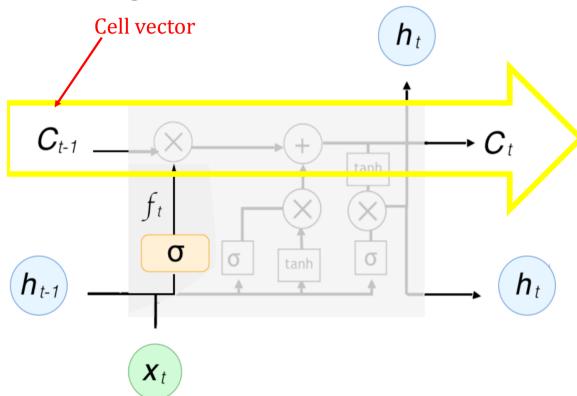
Gate Function

lr	put Vect	or G	Sate Vecto	or C	Output Vec	tc
	0.53		0.01		0.0053	
	-0.32	O	0.99		-0.3168	
	0.72		0.98	=	0.7056	
	0.45		0.04		0.0018	
	1.23		0.98		1.2054	
	-0.24		0.02		-0.0048	
			0 ~ 1			

- RNN has a hidden vector, LSTM has both hidden and cell vectors.
- The values in gate vector are varying from 0 to 1, 0 means "close|, 1 means "open."
- "Filter" the information by multiple the input vector and gate vector element-wisely.



Forget Gate

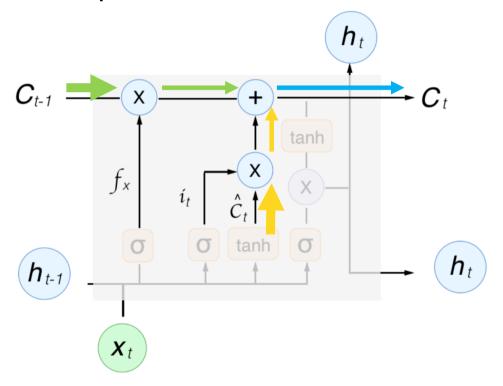


• Compute the forget gate vector:

$$f_t = sigmoid([h_{t-1}, x_t] \mathbf{W}_f + b_f)$$
Concatenate two vectors



Input Gate



Compute input gate vector

$$i_t = sigmoid([h_{t-1}, x_t] \boldsymbol{W}_i + b_i)$$

• Compute information vector

$$\hat{C}_t = \tanh([h_{t-1}, x_t] \boldsymbol{W}_C + b_C)$$

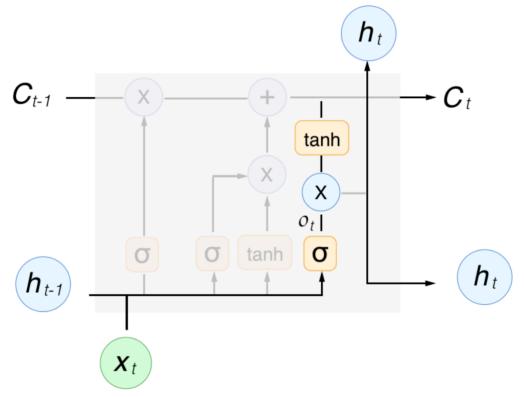
Compute new cell vector

$$C_t = f_t \odot C_{t-1} + i_t \odot \hat{C}_t$$

Forget previous information Input new information



Output Gate



• Compute output gate vector

$$o_t = sigmoid([h_{t-1}, x_t] \boldsymbol{W}_o + b_o)$$

• Compute new hidden vector

$$h_t = o_t \odot tanh(C_t)$$



Questions

- Could we use ReLU to replace Sigmoid in the Gate function?
- Why we use tanh rather than Sigmoid when inputting information to a vector?



Variants of LSTM

- LSTM was invented in 1997, several variants of LSTM exist, including the Gate Recurrent Unit (GRU). However, Greff et al. [1] analyzed eight LSTM variants on three representative tasks, including speech recognition, handwriting recognition, and polyphonic music modeling, and summarised the results of 5,400 experimental runs (representing 15 years of CPU time). This review suggests that none of the LSTM variants provides significant improvements to the standard LSTM.
- Gated Recurrent Unit (GRU) does not have cell state and reduce computational cost and memory usage of LSTM.

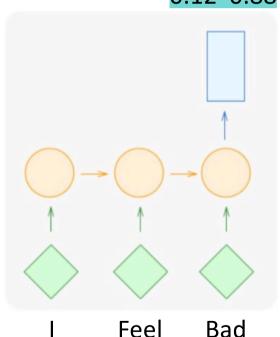




Many-to-one: Sentence Sentiment Classification

Positive/Negative

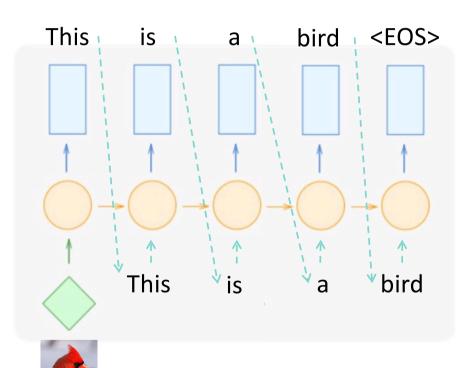




- Use the last output to compute the loss.
- Stack a fully connected layer with Softmax on the top of the hidden vector.



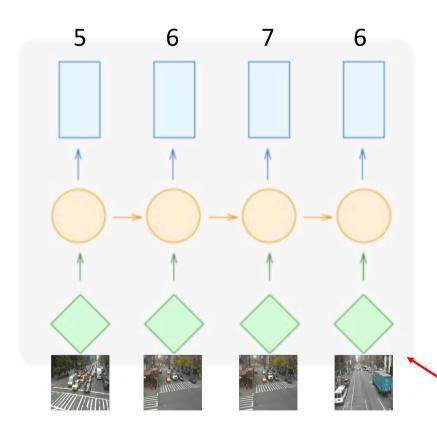
One-to-many: Image Captioning



- Use the output of every time-step as the input of its next step.
- Terminate the process when the output is a special token for end of sentence (EOS)
- Use all outputs to compute the loss, e.g., averaged cross-entropy of all outputs.



• Synchronous Many-to-Many: Traffic Counting

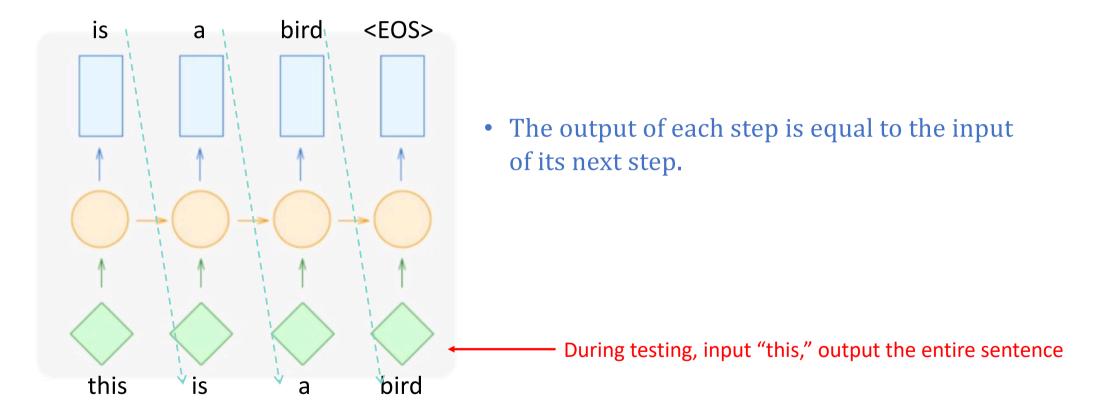


- During training, a pre-defined sequence length is required to compute the loss.
- During testing, input data samples one by one.

Sequence length = 4

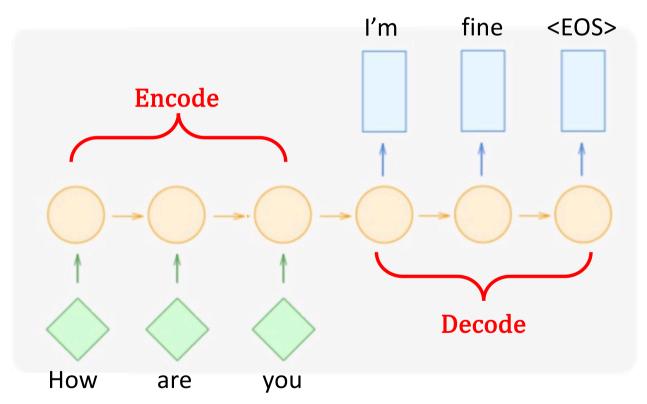


Synchronous Many-to-Many: Text Generation/Language Modelling





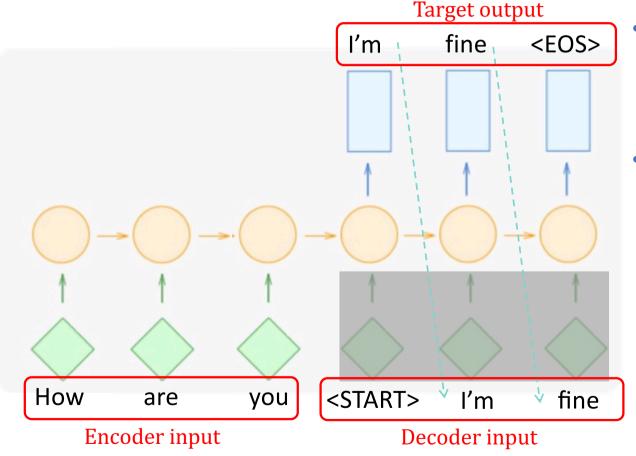
Asynchronous Many-to-Many (Seq2Seq): Chatbot



• Encode the input sequential data before starting to output the sequential result.



Asynchronous Many-to-Many: Chatbot



- Encode the sequential input data before starting to output the result.
- During training, add an EOS token on the target output and add a START token on the decoder input.



Summary



Recurrent Neural Networks

- Motivation
 - Time-series data
- Before We Begin: Word Representation
 - one-hot vector, BOW, word embedding, Word2Vec, CBOW, Skip-Gram, negative sampling, NCE
- Sequential Data
 - one-to-many, many-to-one, asynchronous many-to-many, synchronous many-to-many
- Vanilla Recurrent Neural Network
 - Hidden vector (state), long-term dependency problem
- Long Short-Term Memory
 - Cell vector (state), forget gate, input gate, output gate
- Attention
 - · Weight decay, dropout, batch norm ...
- Recursive Neural Networks
 - The goal of the optimization.
- Time-series Applications
 - one-to-many, many-to-one, asynchronous many-to-many, synchronous many-to-many
 - Details of training and testing (inferencing)



Recurrent Neural Networks

References

- Word2Vec Parameter Learning Explained. Rong Xin. arXiv. 2016
- Deep Learning, NLP, and Representation. Colah Blog. 2014
- Natural Language Processing with Deep Learning. *Christopher manning, Richard Socher. Stanford University.* 2017

Recurrent Neural Networks



- Exercise 1:
 - Implement text classification (many2one)
- Exercise 2:
 - Implement language modelling for PTB dataset (many2many)
 - Implement text generation using "the Trump dataset" (many2many)
- Exercise 3: (Optional)
 - Choice an application and implement it

Link: https://github.com/zsdonghao/deep-learning-note/



Questions?

We spend more time on practice today.