



# WELCOME TO SORRY


**TO BEGIN A NEW GAME PRESS NEW GAME:**



**AT ANY TIME IF YOU WANT TO SAVE YOUR GAME AND  
COME BACK LATER PRESS SAVE.**

**TO RESUME THE LAST GAME SAVED PRESS RESUME.**

**WHEN YOU START A NEW GAME:**

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- **YOU ARE THE BLUE PEG BY DEFAULT**
  - **PRESS DRAW CARD TO BEGIN YOUR TURN**
  - **IF YOU CAN START OR MOVE A PEG CHOOSE WHICH PEG YOU  
WANT TO MOVE ELSE PRESS CANT MOVE**

**RULES OF THE GAME:**

- **DRAW A CARD TO START YOUR TURN.**
  - **YOU CAN ONLY MOVE A PEG FROM START IF YOU DRAW A 1 OR A 2**
  - **IF YOUR PIECE LANDS ON THE SAME SPOT AS ANOTHER PLAYERS PIECE OR YOU SLIDE INTO THE OTHER  
PIECE, YOU BUMP THEM BACK TO START**
  - **IF YOU DRAW CARD :**
  - **1 EITHER START A PAWN OR MOVE ONE PAWN FORWARD 1 SPACE.**
  - **2 EITHER START A PAWN OR MOVE ONE PAWN FORWARD 2 SPACES. WHICHEVER YOU DO—OR EVEN IF  
YOU COULDN'T MOVE—DRAW AGAIN AND MOVE ACCORDINGLY.**
  - **3 MOVE ONE PAWN FORWARD 3 SPACES.**
  - **4 MOVE ONE PAWN BACKWARD 4 SPACES.**
  - **5 MOVE ONE PAWN FORWARD 5 SPACES.**
  - **7 EITHER MOVE ONE PAWN FORWARD 7 SPACES—OR SPLIT THE FORWARD MOVE BETWEEN ANY TWO  
PAWNS. NOTES YOU MAY NOT USE 7 TO START A PAWN, IF YOU USE PART OF THE 7 TO GET A PAWN  
HOME, YOU MUST BE ABLE TO USE THE BALANCE OF THE MOVE FOR ANOTHER PAWN.**
  - **8 MOVE ONE PAWN FORWARD 8 SPACES.**
  - **10 EITHER MOVE ONE PAWN FORWARD 10 SPACES—OR MOVE ONE PAWN BACKWARD 1 SPACE.**
  - **11 MOVE ONE PAWN FORWARD 11 SPACES—OR SWITCH ANY ONE OF YOUR PAWNS WITH ONE OF ANY  
OPPONENT'S.**
  - **12 MOVE ONE PAWN FORWARD 12 SPACES.**
  - **SORRY! TAKE ONE PAWN FROM YOUR START, PLACE IT ON ANY SPACE THAT IS OCCUPIED BY ANY  
OPPONENT, AND BUMP THAT OPPONENT'S PAWN BACK TO ITS START. IF THERE IS NO PAWN ON YOUR  
START OR NO OPPONENT'S PAWN ON ANY SPACE YOU CAN MOVE TO, YOU FORFEIT YOUR MOVE.**
  - **THE PLAYER WHO GETS ALL 4 OF THEIR PEGS HOME FIRST WINS**
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