

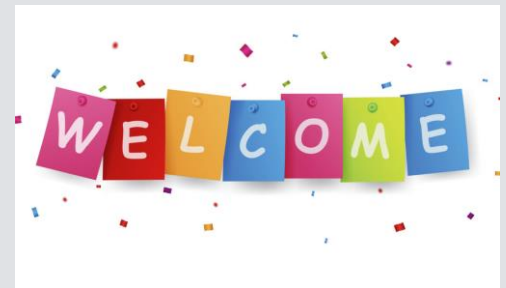
Digital Image Processing

Image Transforms

The 2D Discrete Cosine Transform

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What is this lecture about?

- **Welcome back to the Digital Image Processing lecture!**
- In this lecture we will learn about one of the so-called Discrete Cosine Transforms (DCTs).
- From the above bullet point you might already have suspected that the DCT is not a single transform but a family of transforms.
- We will call the one that we will see here, DCT. In various textbooks different versions of the DCT have names such as Type I DCT, Type II DCT etc. Let us ignore these names and call the transform just DCT.
- We will start with the one-dimensional Discrete Cosine Transform (1D-DCT) and show how this transform can be extended into two dimensions.
- The 1D-DCT is also a member of the family of **unitary transforms**.

One-dimensional Discrete Cosine Transform (1D-DCT)

- The one-dimensional Discrete Cosine Transform (DCT) is defined as:

$$C(u) = a(u) \sum_{x=0}^{N-1} f(x) \cos \left[\frac{(2x+1)u\pi}{2N} \right], \quad 0 \leq u \leq N-1$$

$$a(u) = \begin{cases} \sqrt{\frac{1}{N}} & u = 0 \\ \sqrt{\frac{2}{N}} & u = 1, \dots, N-1 \end{cases}$$

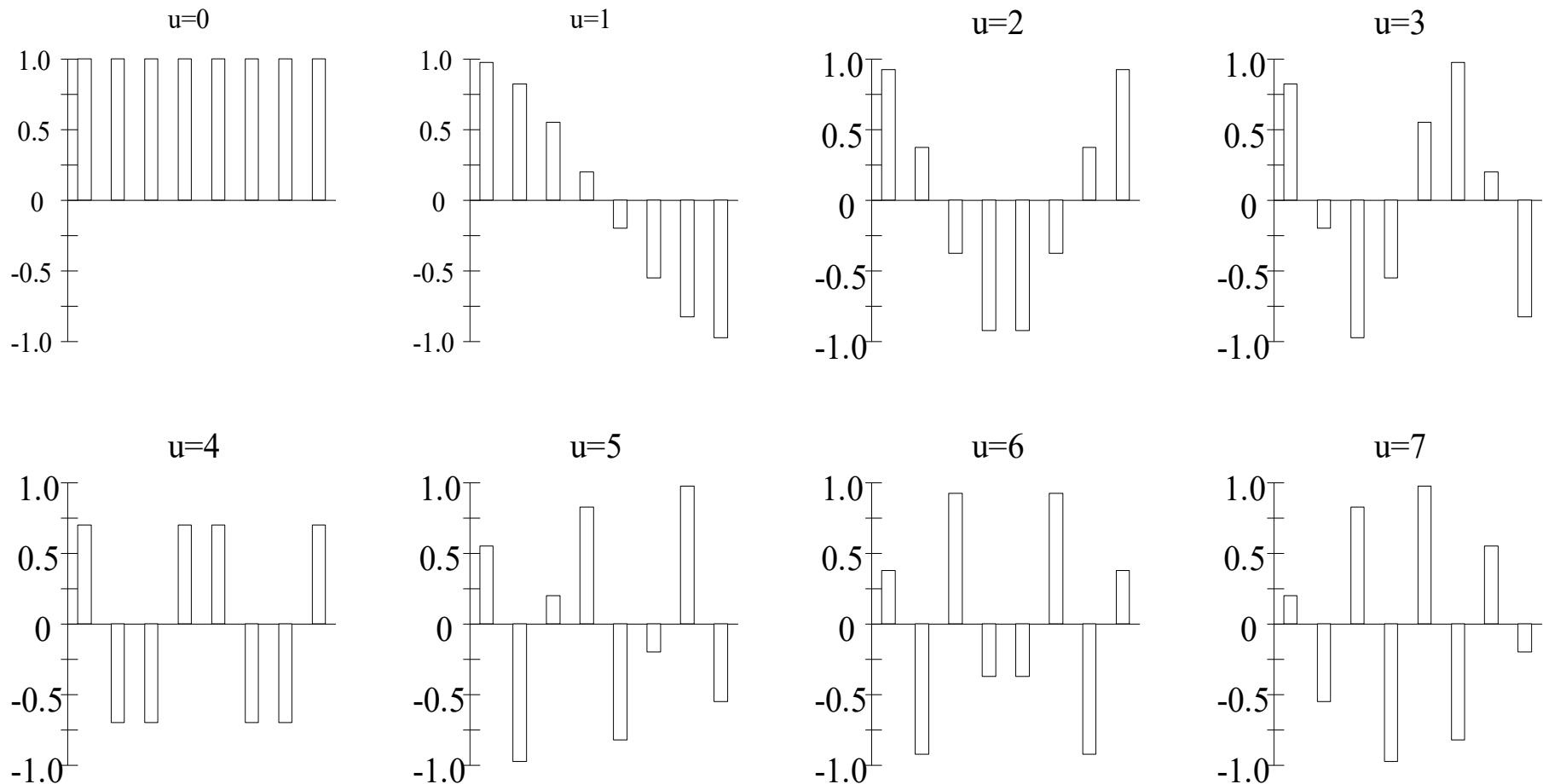
- The inverse transform is:

$$f(x) = \sum_{u=0}^{N-1} a(u) C(u) \cos \left[\frac{(2x+1)u\pi}{2N} \right]$$

- It can be shown that DCT is a unitary transform.
- The difference with DFT is that the signal is projected onto real sinewaves instead of complex. It is a real transform.

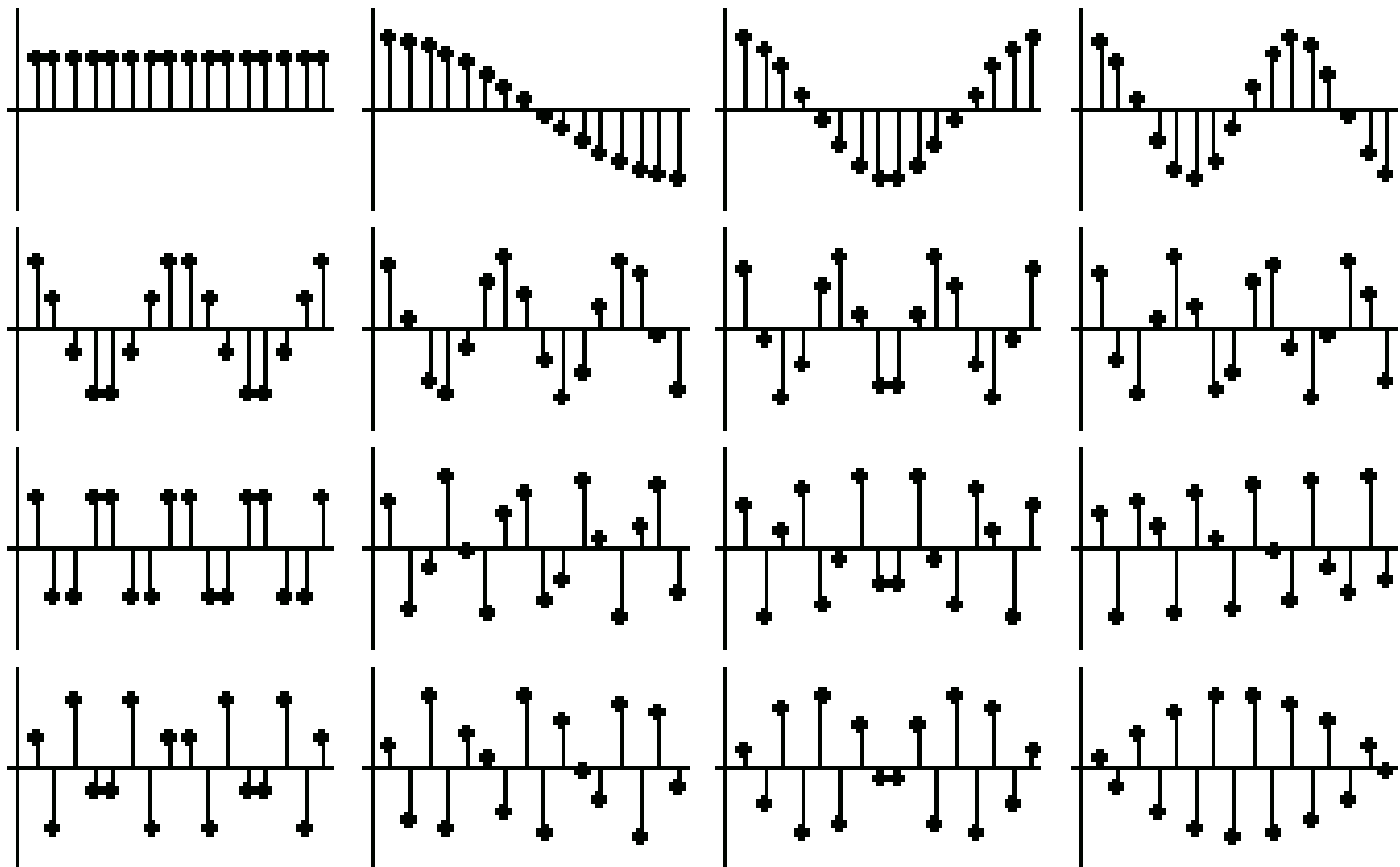
1-D Basis Functions $N=8$

- For a signal $f(x)$ with 8 samples, the rows of the 8×8 transformation matrix of the DCT are depicted below.
- Values have been normalised from 0 to 1.**



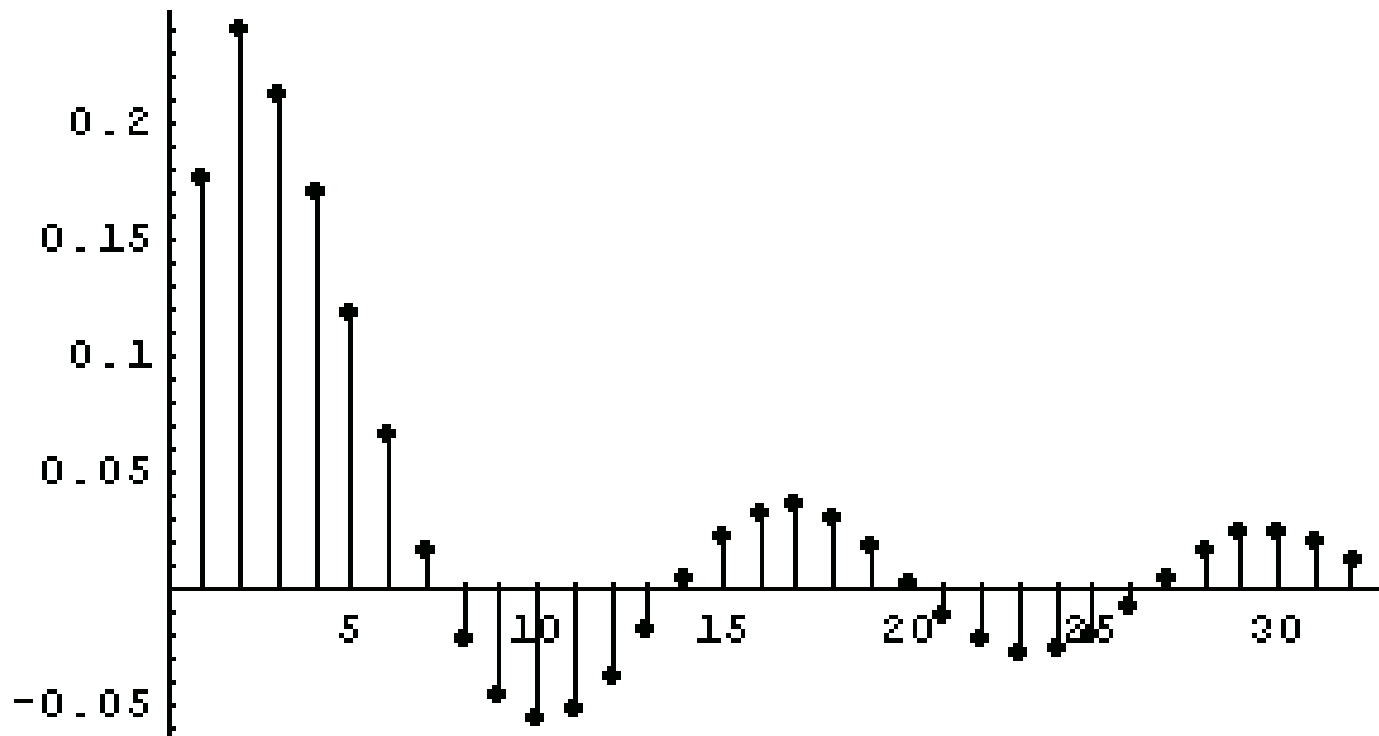
1-D Basis Functions $N=16$

- For a signal $f(x)$ with 16 samples, the rows of the 16×16 transformation matrix of the DCT are depicted below. **(My goal here is to depict their shapes rather than their values).**



Example: One-dimensional Discrete Cosine Transform (DCT)

- Consider the signal $x[n] = \begin{cases} \frac{1}{5} & 0 \leq n \leq 4 \\ 0 & \text{elsewhere} \end{cases}$
- Its DCT is shown in the figure below.



Two-dimensional Discrete Cosine Transform (2D-DCT)

- Consider an image $f(x, y)$ of size $M \times N$.
- The two-dimensional Discrete Cosine Transform (DCT) is defined as:

$$C(u, v) = a(u)a(v) \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) \cos \left[\frac{(2x+1)u\pi}{2M} \right] \cos \left[\frac{(2y+1)v\pi}{2N} \right],$$
$$0 \leq u \leq M-1, 0 \leq v \leq N-1$$

- The inverse transform is:

$$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} a(u)a(v)C(u, v) \cos \left[\frac{(2x+1)u\pi}{2M} \right] \cos \left[\frac{(2y+1)v\pi}{2N} \right]$$
$$0 \leq x \leq M-1, 0 \leq y \leq N-1$$

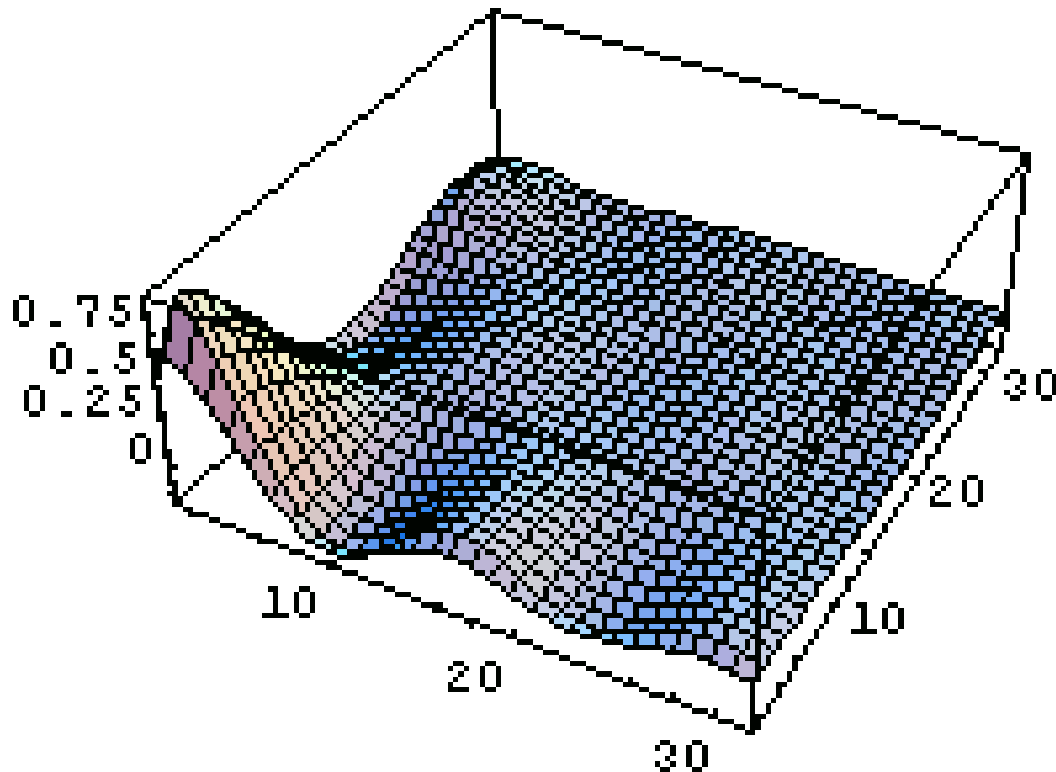
- $a(u)$ is defined as previously.

Example: Two-dimensional Discrete Cosine Transform (DCT)

- Consider the two-dimensional signal

$$f(x, y) = \begin{cases} 1 & 0 \leq x \leq 2, 0 \leq y \leq 4 \\ 0 & \text{elsewhere} \end{cases}$$

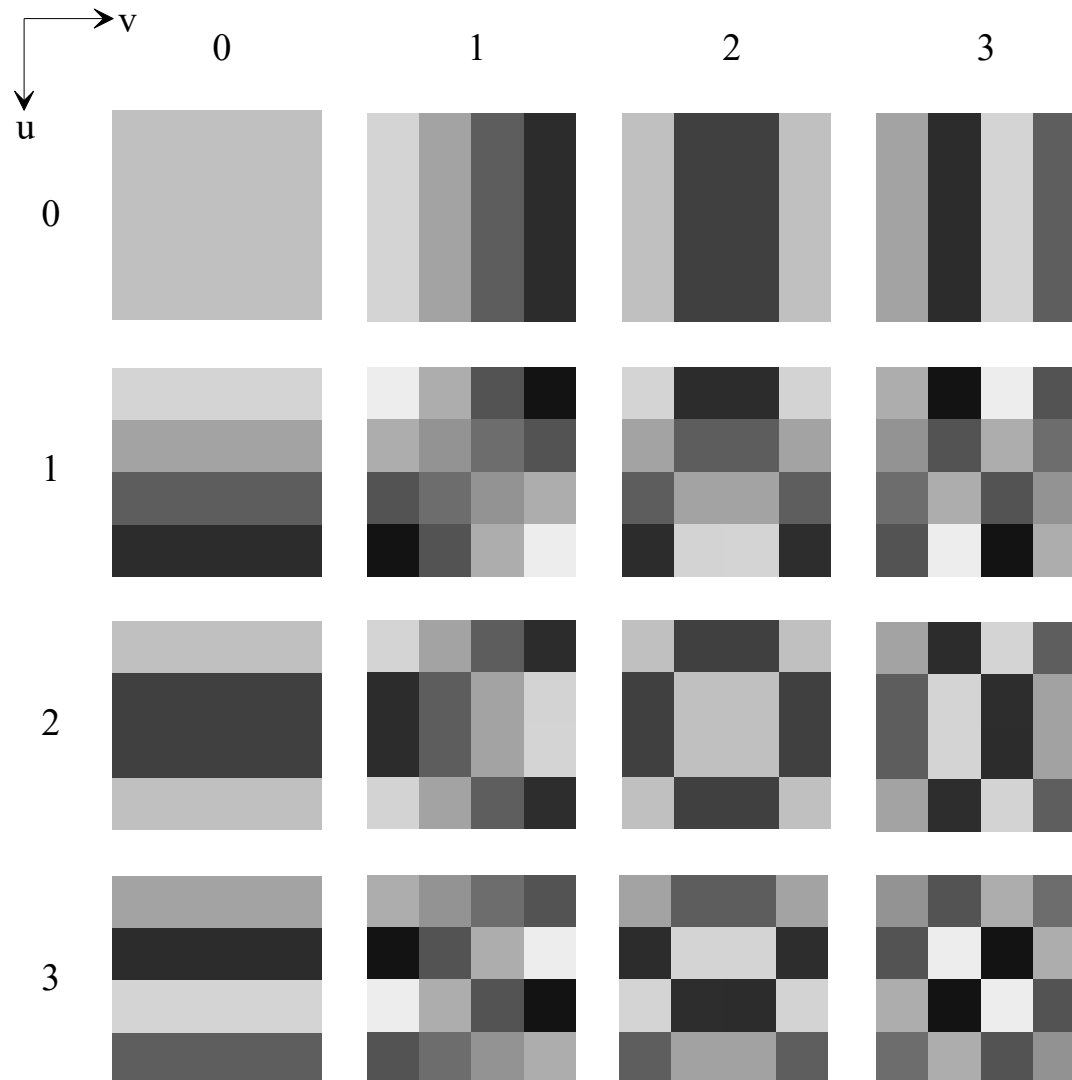
- Its DCT is shown in the figure below.



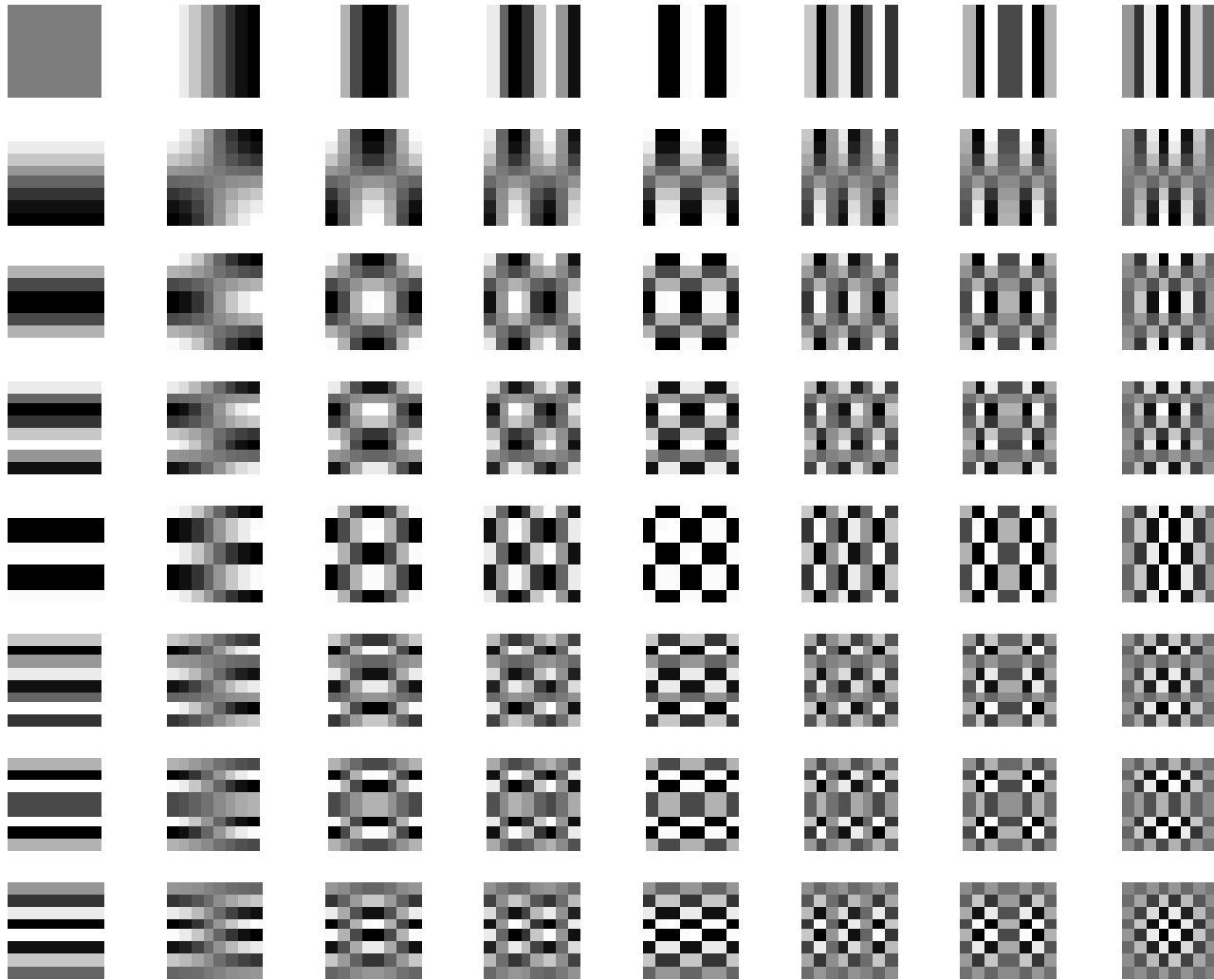
Advantages of the Discrete Cosine Transform

- The DCT is a real transform.
- The DCT has excellent energy compaction properties.
- There are fast algorithms to compute the DCT similar to the FFT.

How to visualise 2D Basis Functions $N = 4$

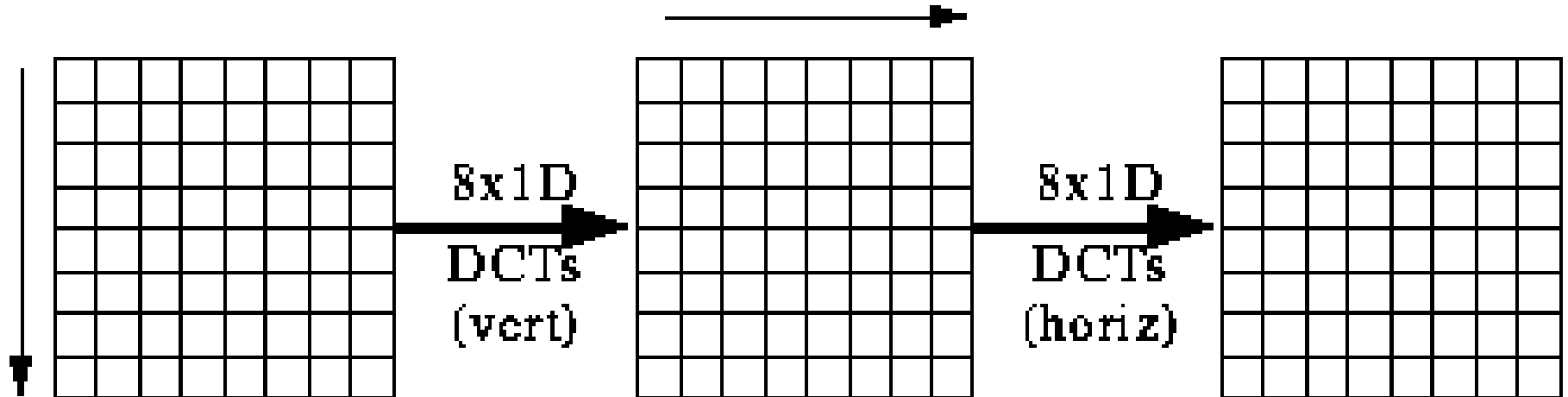


2-D Basis Functions $N = 8$



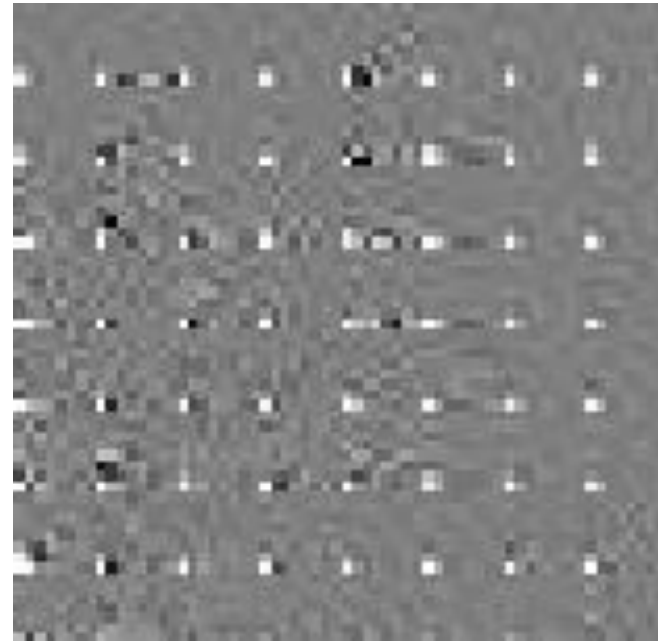
Separability of DCT

- The implementation 2D-DCT requires the sequential implementation of the corresponding one-dimensional transform row-by-row and then column-by-column (or the inverse), as with the case of 2D-DFT.



Example: 8×8 Block DCT

- The image below left is divided in patches (blocks) of size 8×8 pixels.
- The 2D-DCT is applied in each block.
- The result is depicted in the image below right.
- This is a standard way to use 2D-DCT in Image Compression Standards (JPEG). Details will be presented in Part 4 of the course.



Example: Energy Compaction

- Observe the excellent compaction property of 2D-DCT.
- Lena is shown on the left and its 2D-DCT on the right.

