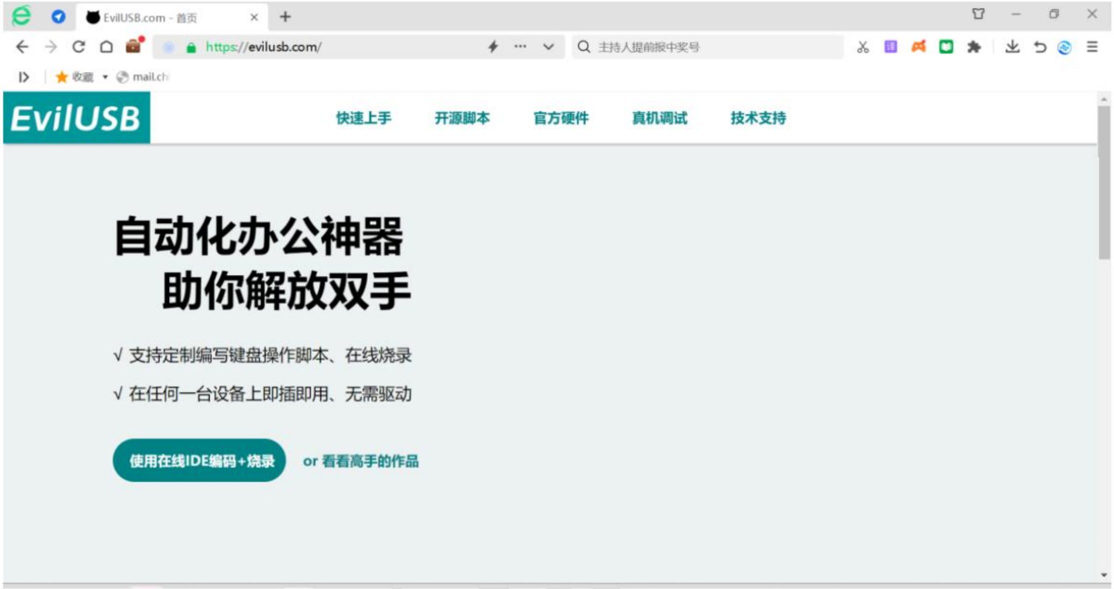
EvilUSB usage guide

1. Operation Guide

1. Open the evilusb homepage https://evilusb.com/

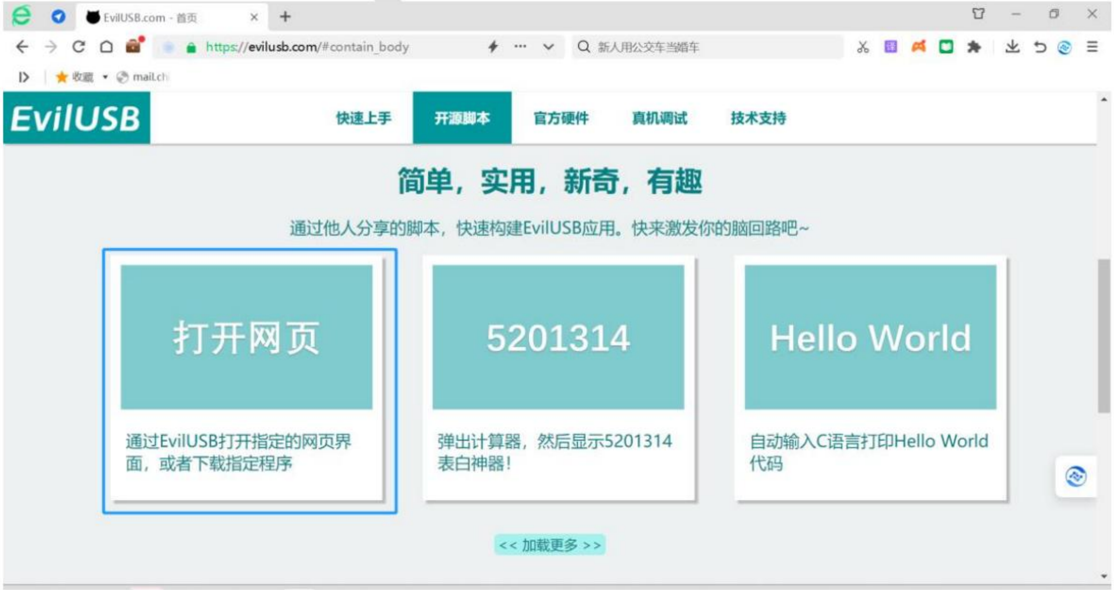


自动化办公神器
助你解放双手

√ 支持定制编写键盘操作脚本、在线烧录

√ 在任何一台设备上即插即用、无需驱动

2. Click "Open Source Script" and select a sample project, such as "Open Web Page"



简单，实用，新奇，有趣

通过他人分享的脚本，快速构建EvilUSB应用。快来激发你的脑回路吧~

打开网页

通过EvilUSB打开指定的网页界面，或者下载指定程序

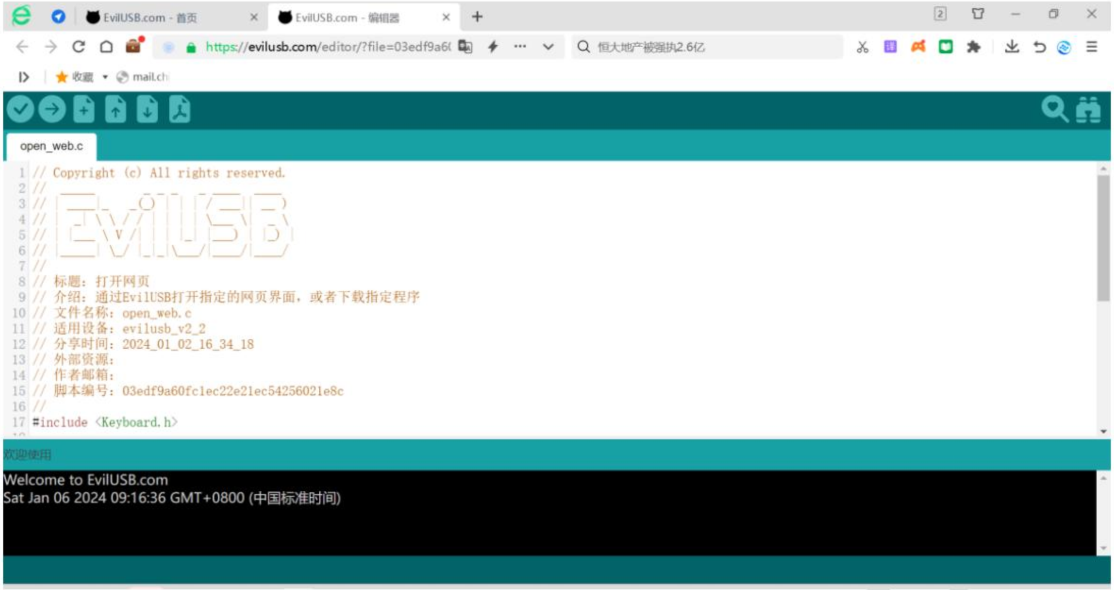
5201314

弹出计算器，然后显示5201314表白神器！

Hello World

自动输入C语言打印Hello World代码

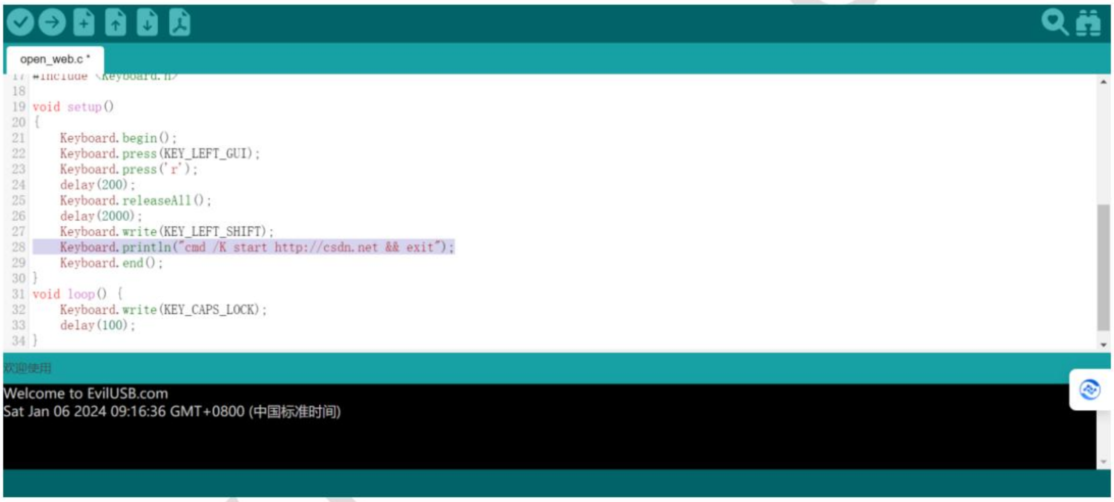
3. Click the description information below the sample project to enter the editor interface



```
// Copyright (c) All rights reserved.
//  ______       _ _ _    _  _____ ____
// |  ____|     (_) | |  | |/ ____|  _ \
// | |____   __ _| | |  | | (___ | |_) |
// |  __\ \ / /| | | |  | |\___ \|  _ <
// | |___\ V / | | | |__| |____) | |_) |
// |______\_/  |_|_|\____/|_____/|____/
//
// 标题: 打开网页
// 介绍: 通过EvilUSB打开指定的网页界面，或者下载指定程序
// 文件名称: open_web.c
// 适用设备: evilusb_v2_2
// 分享时间: 2024_01_02_16_34_18
// 外部资源:
// 作者邮箱:
// 脚本编号: 03edf9a60fc1ec22e21ec54256021e8c
//
#include <Keyboard.h>
```

```
Welcome to EvilUSB.com
Sat Jan 06 2024 09:16:36 GMT+0800 (中国标准时间)
```

4. Modify the code, for example, open the CSDN homepage

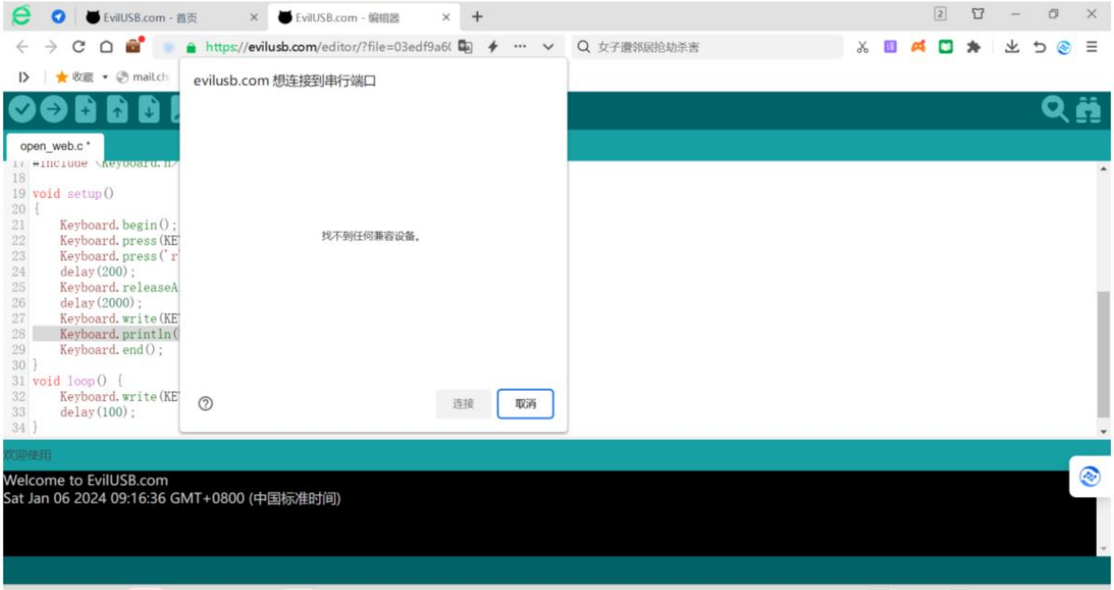


```
#include <Keyboard.h>

void setup()
{
    Keyboard.begin();
    Keyboard.press(KEY_LEFT_GUI);
    Keyboard.press('r');
    delay(200);
    Keyboard.releaseAll();
    delay(2000);
    Keyboard.write(KEY_LEFT_SHIFT);
    Keyboard.println("cmd /K start http://csdn.net && exit");
    Keyboard.end();
}
void loop() {
    Keyboard.write(KEY_CAPS_LOCK);
    delay(100);
}
```

```
Welcome to EvilUSB.com
Sat Jan 06 2024 09:16:36 GMT+0800 (中国标准时间)
```

5. Click the "Compile Button" ✓ and you will be prompted to select a device.



```
#include <Keyboard.h>

void setup()
{
    Keyboard.begin();
    Keyboard.press(KE
    Keyboard.press('r
    delay(200);
    Keyboard.releaseA
    delay(2000);
    Keyboard.write(KE
    Keyboard.println(
    Keyboard.end();
}
void loop() {
    Keyboard.write(KE
    delay(100);
}
```

evilusb.com 想连接到串行端口

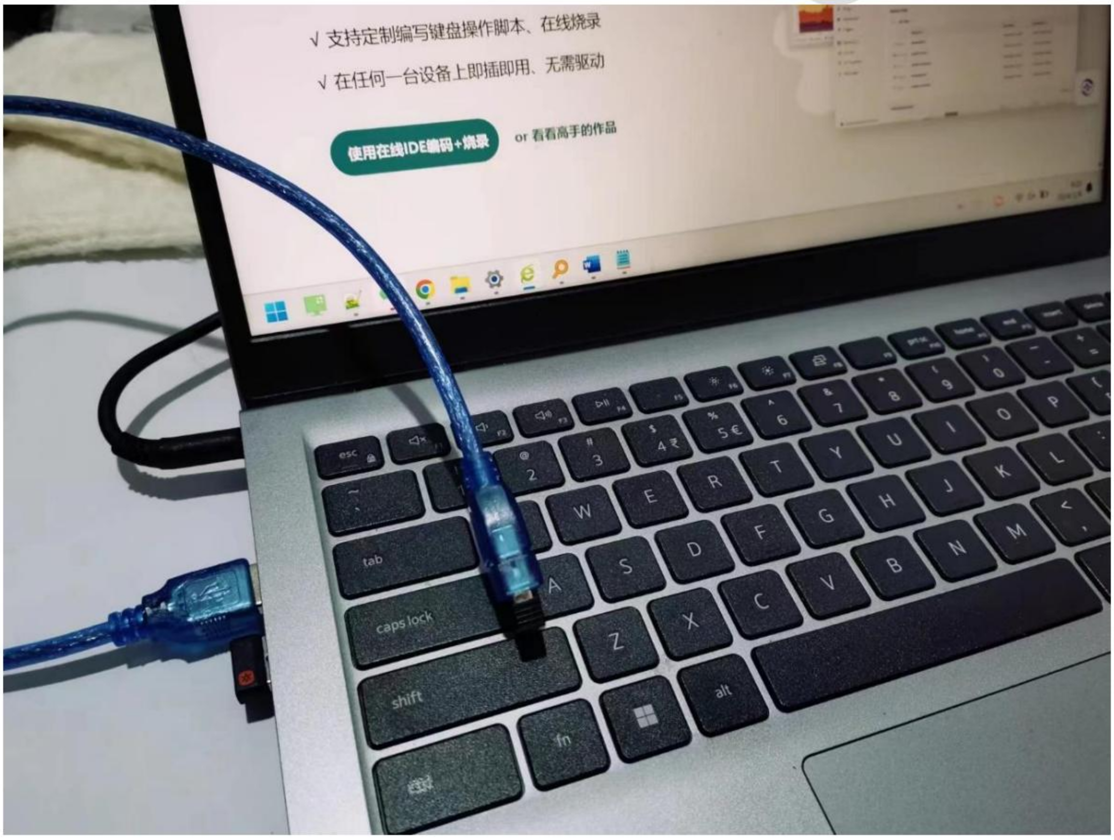
找不到任何兼容设备。

连接 取消

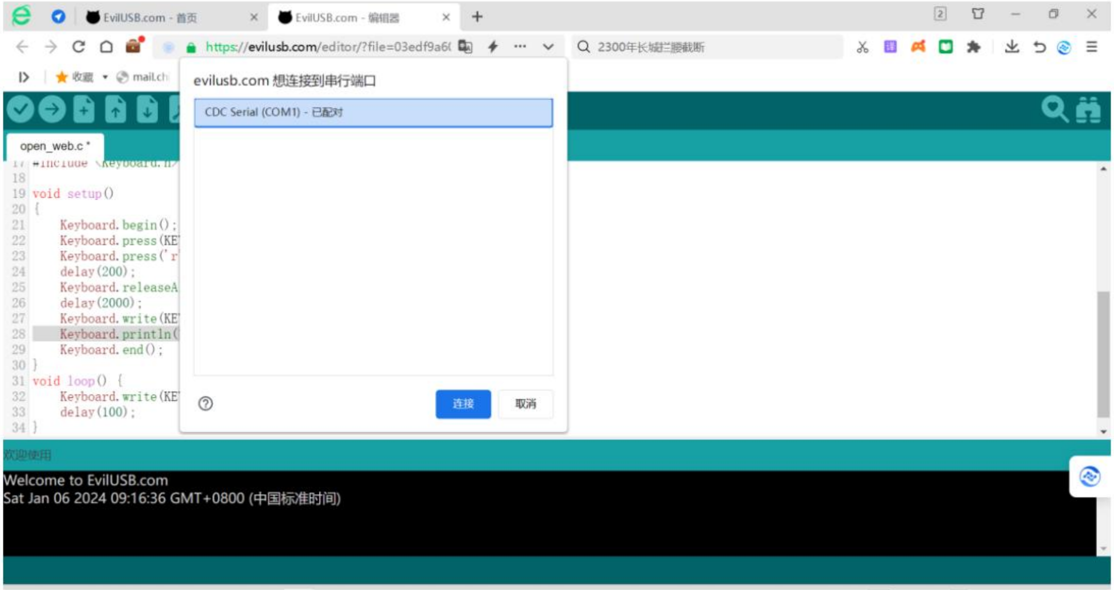
欢迎使用

```
Welcome to EvilUSB.com
Sat Jan 06 2024 09:16:36 GMT+0800 (中国标准时间)
```

6. Insert the EvilUSB device at this time, then select the device in the pop-up window and confirm



√ 支持定制编写键盘操作脚本、在线烧录
√ 在任何一台设备上即插即用、无需驱动
使用在线IDE编码+烧录
or 看看高手的作品



evilusb.com 想连接到串行端口

CDC Serial (COM1) - 已配对

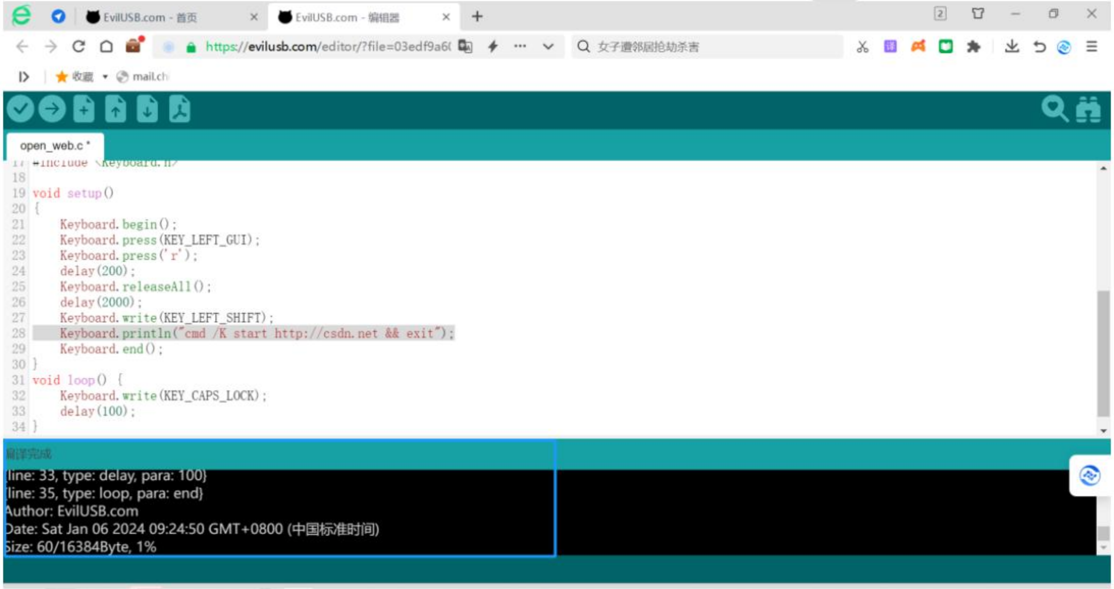
```
#include <Keyboard.h>

void setup()
{
    Keyboard.begin();
    Keyboard.press(KE
    Keyboard.press('r
    delay(200);
    Keyboard.releaseA
    delay(2000);
    Keyboard.write(KE
    Keyboard.println(
    Keyboard.end();
}
void loop() {
    Keyboard.write(KE
    delay(100);
}
```

欢迎使用

```
Welcome to EvilUSB.com
Sat Jan 06 2024 09:16:36 GMT+0800 (中国标准时间)
```

7. After the selection is completed, the console will output the compilation results.



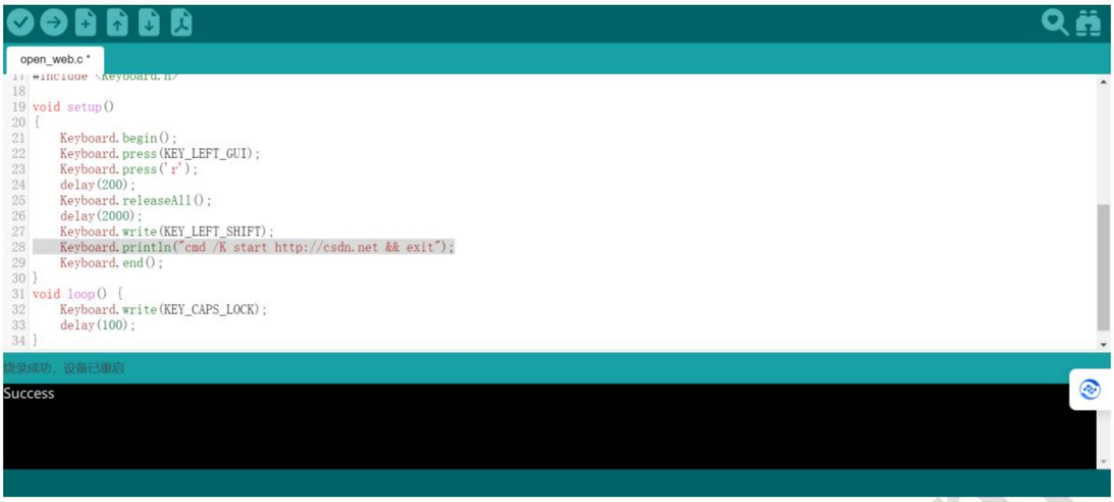
```
#include <Keyboard.h>

void setup()
{
    Keyboard.begin();
    Keyboard.press(KEY_LEFT_GUI);
    Keyboard.press('r');
    delay(200);
    Keyboard.releaseAll();
    delay(2000);
    Keyboard.write(KEY_LEFT_SHIFT);
    Keyboard.println("cmd /K start http://csdn.net && exit");
    Keyboard.end();
}
void loop() {
    Keyboard.write(KEY_CAPS_LOCK);
    delay(100);
}
```

编译完成

```
{line: 33, type: delay, para: 100}
{line: 35, type: loop, para: end}
Author: EvilUSB.com
Date: Sat Jan 06 2024 09:24:50 GMT+0800 (中国标准时间)
Size: 60/16384Byte, 1%
```

8. Click the “Burn Button” → , burn the program to the device



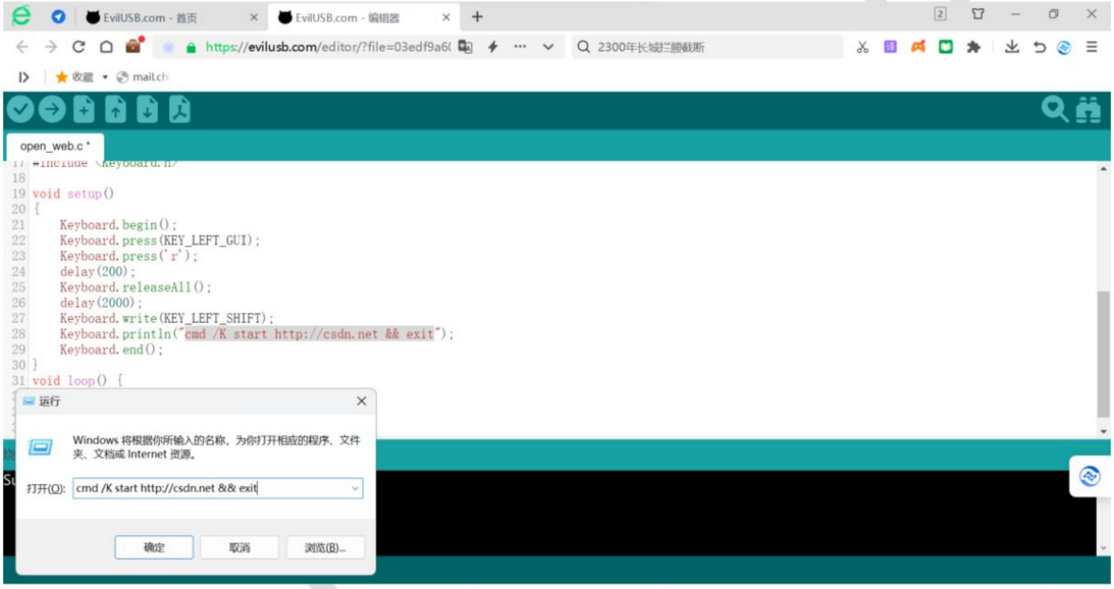
```
#include <Keyboard.h>

void setup()
{
    Keyboard.begin();
    Keyboard.press(KEY_LEFT_GUI);
    Keyboard.press('r');
    delay(200);
    Keyboard.releaseAll();
    delay(2000);
    Keyboard.write(KEY_LEFT_SHIFT);
    Keyboard.println("cmd /K start http://csdn.net && exit");
    Keyboard.end();
}
void loop() {
    Keyboard.write(KEY_CAPS_LOCK);
    delay(100);
}
```

烧录成功，设备已重启

```
Success
```

9. After successful burning, the device will automatically restart and execute the application.



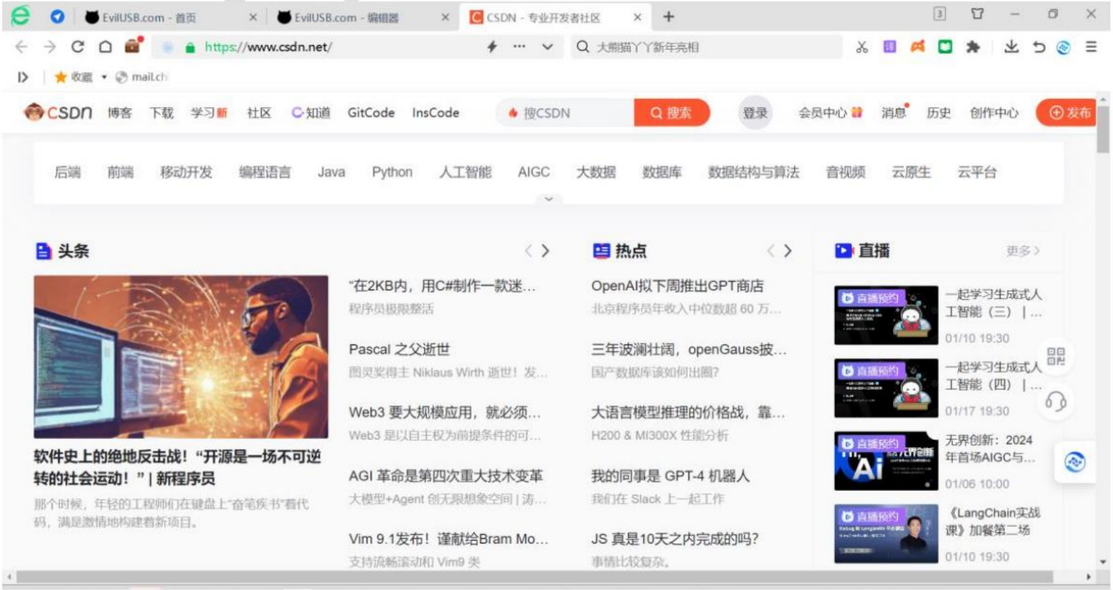
```
#include <Keyboard.h>

void setup()
{
    Keyboard.begin();
    Keyboard.press(KEY_LEFT_GUI);
    Keyboard.press('r');
    delay(200);
    Keyboard.releaseAll();
    delay(2000);
    Keyboard.write(KEY_LEFT_SHIFT);
    Keyboard.println("cmd /K start http://csdn.net && exit");
    Keyboard.end();
}
void loop() {
```

运行

Windows 将根据你所输入的名称，为你打开相应的程序、文件夹、文档或 Internet 资源。

打开(O): cmd /K start http://csdn.net && exit



软件史上的绝地反击战！“开源是一场不可逆转的社会运动！”| 新程序员

那个时候，年轻的工程师们在键盘上“奋笔疾书”着代码，满是激情地构建着新项目。

“在2KB内，用C#制作一款迷…
程序员极限整活

Pascal 之父逝世
图灵奖得主 Niklaus Wirth 逝世！发…

Web3 要大规模应用，就必须…
Web3 是以自主权为前提条件的可…

AGI 革命是第四次重大技术变革
大模型+Agent 创无限想象空间 | 涛…

Vim 9.1发布！谨献给Bram Mo…
支持流畅滚动和 Vim9 类

OpenAI拟下周推出GPT商店
北京程序员年收入中位数超 60 万…

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H200 & MI300X 性能分析

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JS 真是10天之内完成的吗?
事情比较复杂。

一起学习生成式人工智能（三）| …
01/10 19:30

一起学习生成式人工智能（四）| …
01/17 19:30

无界创新：2024年首场AIGC与…
01/06 10:00

《LangChain实战课》加餐第二场
01/10 19:30

2. Interface description

delay()

description

Delay for the specified amount of time.

grammar

delay(ms)

parameter

Delay time in milliseconds

return

none

example

```
void setup() {

    Keyboard.begin();

}



void loop() {

    Keyboard.write('H');

    Keyboard.write('i');

    delay(1000);
}
```

Keyboard.press()

description

When using this command, Keyboard.press() means to press a key and hold it down. Modifier keys are available. Use keyboard.release() or Keyboard.releaseAll() to end the keystroke.

grammar

Keyboard.press(keycode)

parameter

keycode keycode

return

none

example

```
void setup() {

    Keyboard.begin();

}



void loop() {

    delay(1000);

    Keyboard.press(KEY_LEFT_GUI);

    Keyboard.press('r');

    delay(100);

    Keyboard.releaseAll();

  // wait CMD The window opens:

    delay(1000);

}
```

Keyboard.release()

description

Release the specified key. See Keyboard.press() for more information

grammar

Keyboard.release(keycode)

parameter

keycode keycode

return

none

example

```
void setup() {

    Keyboard.begin();

}
```

```
void loop() {

   delay(1000);

   Keyboard.press(KEY_LEFT_GUI);

   Keyboard.press('r');

   delay(100);

   Keyboard.release(KEY_LEFT_GUI);

   Keyboard.release('r');

   // wait CMD The window opens:

   delay(1000);

}
```

Keyboard.releaseAll()

description

Releases all currently pressed keys. See Keyboard.press() for more information

grammar

Keyboard.releaseAll()

parameter

none

return

none

example

```
void setup() {

    Keyboard.begin();

}



void loop() {

    delay(1000);

    Keyboard.press(KEY_LEFT_GUI);

    Keyboard.press('r');

    delay(100);

    Keyboard.releaseAll();

    // wait CMD The window opens:

    delay(1000);

}
```

Keyboard.write() description

Sends a keystroke to the connected computer, consisting of two steps: pressing the key and releasing the key.

grammar

Keyboard.write(keycoder)

parameter

keycode keycode

return

none

example

```
void setup() {

   Keyboard.begin();

}



void loop() {

   Keyboard.write(‘H’);

   Keyboard.write(‘i’);

   delay(1000);

}
```

Keyboard.print() description

Sends a sequence of keystrokes, i.e. a string, to the connected computer.

grammar

Keyboard.print(string)

parameter

The string to be sent

return

none

example

```
void setup() {

    Keyboard.begin();

}



void loop() {

    Keyboard.print("whoami");

    delay(200);

    Keyboard.write(KEY_RETURN);

    delay(1000);

    }
```

Keyboard.println() description

Sends a sequence of keystrokes, i.e. a string, to the connected computer. and ends with carriage return and line feed: \r\n

grammar

Keyboard.println(string)

parameter

The string to be sent

return

none

example

```
void setup() {

    Keyboard.begin();

}



void loop() {

    Keyboard.println("whoami");

    delay(1000);

}
```