INSTITUTO TECNOLÓGICO JOSÉ MARIO MOLINA PASQUEL Y HENRÍQUEZUNIDAD ACADÉMICA ZAPOTLANEJO



"Manual"

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Desarrollo de Aplicaciones Móviles

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Programas

Programa 1

```
main.dart 5
lib > 🐧 main.dart > ધ MyApp
       import 'package:flutter/material.dart';
       import 'package:flutter application 1/widget/Paginal.dart';
       import 'package:flutter application 1/widget/Pagina2.dart';
       import 'package:flutter_application_1/widget/Pagina3.dart';
       import 'package:flutter_application_1/widget/Pagina4.dart';
       import 'package:flutter_application_1/widget/Pagina5.dart';
       import 'package:flutter application 1/widget/Pagina6.dart';
       void main() {
         runApp(const MyApp());
       class MyApp extends StatelessWidget [
       Const MyApp({super.key});
         @override
 15
         Widget build(BuildContext context) {
           return MaterialApp(home: Pagina5());
```

```
    main.dart 5 ● Pagina1.dart X

lib > widget > 🐧 Pagina1.dart > ...
       import 'package:flutter/material.dart';
       import 'package:flutter/widgets.dart';
       class Pagina1 extends StatelessWidget {
         const Pagina1({super.key});
         @override
        Widget build(BuildContext context) {
           return Scaffold(
             appBar: AppBar(
               title: Text(
                 style: TextStyle(
                   color: ■ const Color.fromARGB(255, 255, 255, 255),
                   fontSize: 24,
                   fontFamily: 'Times new Roman',
               backgroundColor: ■const Color.fromARGB(255, 153, 89, 255),
             ), // AppBar
             body: Column(
               children: [
                   'Hola Mundo',
                   style: TextStyle(
                     color: ■Colors.blue,
                     fontSize: 22,
                     fontWeight: FontWeight.bold,
                SizedBox(height: 20), // Espacio entre el texto y el botón
                ElevatedButton(
                  onPressed: () {
                     print('Botón Aceptar presionado');
                   },
                  child: Text('Aceptar'),
                ), // ElevatedButton
              ],
            ), // Column
          ); // Scaffold
```

```
main.dart 5
                Pagina2.dart X
lib > widget > 🐧 Pagina2.dart > ...
       import 'package:flutter/material.dart';
       class Pagina2 extends StatelessWidget {
        @override
        Widget build(BuildContext context) {
           return Scaffold(
             appBar: AppBar(title: Text('Pagina2'), backgroundColor: ■Colors.cyan),
            body: Column(
               children: [
                 Container(
                  width: double.infinity,
                  color: ■Colors.cyanAccent,
                  padding: EdgeInsets.all(25),
                  child: Text(
                     'Hola Mundo',
                    textAlign: TextAlign.center,
                     style: TextStyle(fontSize: 30, color: ■Colors.white),
                  width: double.infinity,
                  color: Colors.cyanAccent,
                  padding: EdgeInsets.all(25),
                  child: Text(
                     'Hola Mundo',
                    textAlign: TextAlign.center,
                    style: TextStyle(fontSize: 30, color: □Colors.white),
                 ), // Container
                  Expanded(
                    child: Container(
                      width: double.infinity,
                      color: Colors.cyanAccent,
                      padding: EdgeInsets.all(25),
                      child: Text(
                         'Notas',
                        textAlign: TextAlign.center,
                        style: TextStyle(fontSize: 30, color: ☐ Colors.white),
                    ), // Container
                  ), // Expanded
               ],
             ), // Column
           ); // Scaffold
```

```
nain.dart 5
                 Pagina3.dart X
 lib > widget > 🐧 Pagina3.dart > ...
        import 'package:flutter/material.dart';
        class Pagina3 extends StatelessWidget {
          @override
          Widget build(BuildContext context) {
            return Scaffold(
              appBar: AppBar(title: Text('Pagina2'), backgroundColor: ■Colors.cyan),
              body: Column(
                children: [
                    width: double.infinity,
                    color: ■Colors.cyanAccent,
                    padding: EdgeInsets.all(25),
                    child: Text(
                      'Hola Mundo',
                      textAlign: TextAlign.center,
                      style: TextStyle(fontSize: 30, color: □Colors.white),
                   width: double.infinity,
                    color: ■Colors.cyanAccent,
                    padding: EdgeInsets.all(25),
                    child: Text(
                      'Hola Mundo',
                      textAlign: TextAlign.center,
                      style: TextStyle(fontSize: 30, color: □Colors.white),
                 Expanded(
                   child: Container(
                     width: double.infinity,
                     color: ■Colors.cyanAccent,
                     padding: EdgeInsets.all(25),
                     child: Text(
                        'Notas',
                       textAlign: TextAlign.center,
                       style: TextStyle(fontSize: 30, color: □Colors.white),
40
                   ), // Container
                 ), // Expanded
41
42
43
          ); // Scaffold
44
45
```

```
lib > widget > 🦠 Pagina4.dart > ધ Pagina4
      import 'package:flutter/material.dart';
      class Pagina4 extends StatelessWidget {
        void acccion() {
          print('Hola Mundo');
        @override
        Widget build(BuildContext context) {
          return Scaffold(
             appBar: AppBar(title: Text('Login'), backgroundColor: □Colors.blueGrey),
            body: Column(
               children: [
                Expanded(
                   flex: 5,
                   child: Container(
                     width: double.infinity,
                     color: ☐Colors.amberAccent,
                     child: Container(
                       padding: EdgeInsets.all(25),
                       child: Column(
                         mainAxisAlignment: MainAxisAlignment.center,
                         children: [
                           TextField(
                             keyboardType: TextInputType.text,
                             decoration: InputDecoration(labelText: 'Usuario'),
                           TextField(
                             keyboardType: TextInputType.number,
                             decoration: InputDecoration(labelText: 'Password'),
                           SizedBox(height: 15),
```

```
Expanded(

flex: 1,

child: Container(

padding: EdgeInsets.only(left: 5, right: 5, top: 25, bottom: 25),

width: double.infinity,

child: ElevatedButton(onPressed: acccion, child: Text('Aceptar')),

// Container

), // Expanded

],

), // Column

); // Scaffold

49

}
```

```
lib > widget > 🐧 Pagina5.dart > ...
      import 'package:flutter/material.dart';
      import 'package:flutter_application_1/widget/Pagina6.dart';
      class Pagina5 extends StatefulWidget {
        @override
        State<StatefulWidget> createState() {
          return Disenio();
      class Disenio extends State<Pagina5> {
         String res = "Sin accion";
         final TextEditingController usuario = TextEditingController();
         final TextEditingController password = TextEditingController();
        void acccion() {
          final String us = usuario.text;
          final int pass = int.tryParse(password.text) ?? 0;
          setState(() {
            if (us == "admin" && pass == "123") {
               res = "usuario y password correctos";
               Navigator.push(
                 context,
                MaterialPageRoute(builder: (context) => Pagina6(nombre: us)),
               showDialog(
                 context: context,
                 builder: (context) {
                   return AlertDialog(
                     title: Text('Error de acceso'),
                     content: Text('Usuario y/o password incorrecto'),
                     actions: [
                       TextButton(
                         onPressed: () {
                           Navigator.pop(context);
                         child: Text('Aceptar'),
                   ); // AlertDialog
               res = "Otro mensaje";
           });
```

```
@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(title: Text('Login'), backgroundColor: □Colors.blueGrey),
    body: Column(
      children: [
        Expanded(
          flex: 5,
          child: Container(
            width: double.infinity,
            color: Colors.amberAccent,
            child: Container(
              padding: EdgeInsets.all(25),
              child: Column(
                mainAxisAlignment: MainAxisAlignment.center,
                children: [
                  TextField(
                    controller: usuario,
                    keyboardType: TextInputType.text,
                    decoration: InputDecoration(labelText: 'Usuario'),
                  ), // TextField
                  TextField(
                    controller: password,
                    keyboardType: TextInputType.number,
                    decoration: InputDecoration(labelText: 'Password'),
                  SizedBox(height: 15),
                  Text('$res'),
               ), // Column
         ), // Expanded
         Expanded(
           flex: 1,
           child: Container(
             padding: EdgeInsets.only(left: 5, right: 5, top: 25, bottom: 25),
             width: double.infinity,
             child: ElevatedButton(onPressed: acccion, child: Text('Aceptar')),
         ), // Expanded
     ), // Column
```

Revisión examen

```
main.dart X
Pagina1.dart
rev_examen2p1 > lib > 🐧 main.dart > ...
       import 'package:flutter/material.dart';
       import 'package:rev_examen2p1/widget/Pagina1.dart';
       Run | Debug | Profile
       void main() {
       runApp(const MyApp());
       class MyApp extends StatelessWidget {
         const MyApp({super.key});
         // This widget is the root of your application.
 11
         @override
         Widget build(BuildContext context) {
           return MaterialApp(
             home: Pagina1(),
           ); // MaterialApp
```

```
rev_examen2p1 > lib > widget > 🦠 Pagina1.dart > ધ Pagina1
       import 'package:flutter/material.dart';
       import 'package:rev_examen2p1/widget/Pagina2.dart';
      class Pagina1 extends StatefulWidget {
        @override
         State<StatefulWidget> createState() {
          return Disenio();
       class Disenio extends State<Pagina1> {
         TextEditingController nun1 = TextEditingController();
         TextEditingController nun2 = TextEditingController();
         TextEditingController nun3 = TextEditingController();
         TextEditingController nun4 = TextEditingController();
        void enviar() {
           final double c1 = double.tryParse(nun1.text) ?? 0; //double permite numeros
           final double c2 =
              double.tryParse(nun1.text) ?? 0; //tryparse intenta convertir los datos
           final double c3 =
              double.tryParse(nun1.text) ??
              0; // el parametro "??" permite que si hay un error lo convierta en 0
           final double c4 =
              double.tryParse(nun1.text) ??
              0; // tambien "??" permite que si no se asigna un valor le asigune un 0
```

```
Navigator.push(
           context,
           MaterialPageRoute(
             builder: (context) => Pagina2(
                c1: c1,
                c2: c2,
                c3: c3,
                c4: c4,
             ), // Pagina2
           ), // MaterialPageRoute
       @override
       Widget build(BuildContext context) {
         return Scaffold(
           appBar: AppBar(title: Text('Pagina 1'), backgroundColor: ■Colors.blueGrey)
           body: Column(
             children: |
                Expanded(
                  flex: 2,
                  child: Container(
                    width: double.infinity,
                    color: Colors.red.
                    child: Center(child: Text('Examen')),
                ), // Expanded
              Expanded(
59
                flex: 1,
                child: Container(
                  color: ■Colors.green,
                  width: double.infinity,
                  child: Padding(
                   padding: const EdgeInsets.all(18.0),
                   child: ElevatedButton(onPressed: () {}, child: Text('enviar')),
                  ), // Padding
                flex: 3,
                child: Container(
                  color: □Colors.yellow,
                  child: Center(
                    child: Padding(
                     padding: const EdgeInsets.all(8.0),
                     child: Column(
                       children: [
                         TextField(
                           controller: nun1,
                           decoration: InputDecoration(
                             labelText: 'Escribe un numero',
```

```
), // TextField
            TextField(
              keyboardType: TextInputType.number,
              controller: nun2,
              decoration: InputDecoration(
                labelText: 'Escribe un numero',
              ), // InputDecoration
            TextField(
              controller: nun3,
              keyboardType: TextInputType.number,
              decoration: InputDecoration(
                labelText: 'Escribe un numero',
              ), // InputDecoration
            TextField(
              keyboardType: TextInputType.number,
              controller: nun4,
              decoration: InputDecoration(
               labelText: 'Escribe un numero',
              ), // InputDecoration
      ), // Padding
 ), // Container
), // Expanded
```

```
Pagina2.dart X
rev_examen2p1 > lib > widget > 🐧 Pagina2.dart > ...
      import 'package:flutter/material.dart';
       class Pagina2 extends StatefulWidget {
         final double c4;
         const Pagina2({
           super.key,
           required this.c4,
         @override
         State<StatefulWidget> createState() {
           return Disenio();
       class Disenio extends State<Pagina2> {
         double promedio = 0.0;
         void initState() {
                .initState(); //Super hace que se corra primero el constructor y despues este
           calcular(); //se manda a llamar el metodo calcular
      class Disenio extends State<Pagina2> {
        double promedio = 0.0;
        void initState() {
              .initState(); //Super hace que se corra primero el constructor y despues este
          calcular(); //se manda a llamar el metodo calcular
        void calcular() {
          promedio = (widget.c1 + widget.c2 + widget.c3 + widget.c4) / 4;
        @override
        Widget build(BuildContext context) {
          // TODO: implement build
return Scaffold(
            appBar: AppBar(
              backgroundColor: ☐Color.fromARGB(255, 142, 3, 216),
            body: Center(child: Text('Promedio: $promedio')),
```

Programa 2

```
nain.dart X
practica2 > lib > 🐧 main.dart > ...
       import 'package:flutter/material.dart';
  1
       import 'package:practica2/widget/formulario.dart';
       Run | Debug | Profile
       void main() {
         runApp(const MyApp());
       class MyApp extends StatelessWidget {
         const MyApp({super.key});
         // This widget is the root of your application.
 11
         @override
 12
         Widget build(BuildContext context) {
 13
           return MaterialApp(home: Formulario());
 15
 17
```

Formulario

```
♠ formulario.dart 1 X
practica2 > lib > widget > 🐧 formulario.dart > ...
       import 'dart:ui';
       import 'package:flutter/material.dart';
       import 'package:flutter/services.dart';
       class Formulario extends StatefulWidget {
         const Formulario({super.key});
         @override
         State<StatefulWidget> createState() {
           return Disenio();
       class Disenio extends State<Formulario> {
         final TextEditingController num1 = TextEditingController();
         final TextEditingController num2 = TextEditingController();
         final _formkey = GlobalKey<FormState>(); //Deteta acciones al querer validar
         String? aplicarValidacion(String? valor) {
           if (valor == null || valor.isEmpty) {
             return 'Ingresa un dato';
           final exp = RegExp(r'^[a-z, A-Z ]*$');
           if (!exp.hasMatch(valor)) {
             return 'Ingresa solo letras';
           return null;
```

```
@override
Widget build(BuildContext context) {
  // TODO: implement build
  return Scaffold(
    appBar: AppBar(title: Text('Formulario'), backgroundColor: ☐Colors.amber)
    body: Padding(
      padding: EdgeInsetsGeometry.all(20),
      child: Form(
       key: _formkey, //detecta la llave
       child: Column(
         mainAxisAlignment: MainAxisAlignment.center,
         children: [
            TextField(
             inputFormatters: [
               FilteringTextInputFormatter.allow(RegExp(r'^[a-z, A-Z ]*$'),
               ), // FilteringTextInputFormatter.allow
             controller: num1,
             keyboardType: TextInputType.text,
             decoration: InputDecoration(labelText: 'Escribe un nombre'),
           ), // TextField
           TextFormField(
             controller: num2,
             keyboardType: TextInputType.text,
             decoration: InputDecoration(
               labelText: 'Escribe otro nombre',
               border: OutlineInputBorder(),
             ), // InputDecoration
             validator: aplicarValidacion,
           ), // TextFormField
               SizedBox(height: 10),
               SizedBox(
                  child: ElevatedButton.icon(
                    onPressed: validarDatos,
                    label: Text('Validar'),
                    icon: Icon(Icons.window),
                  ), // ElevatedButton.icon
               ), // SizedBox
             ],
           ), // Column
        ), // Form
      ), // Padding
    ); // Scaffold
```

Programa 3

Derecho

```
derecho.dart X
practica_3 > lib > widget > 🐧 derecho.dart > ...
       import 'package:flutter/material.dart';
       class Derecho extends StatefulWidget {
         const Derecho({super.key});
         @override
         State<StatefulWidget> createState() {
           // TODO: implement createState
          return Body();
 11
 12
       class Body extends State<Derecho> {
         @override
         Widget build(BuildContext context) {
          // TODO: implement build
           return Center(child: Text('Derecho'));
```

Izquierdo

```
Pagina.dart X
       import 'package:flutter/material.dart';
       import 'package:practica_3/widget/derecho.dart';
       import 'package:practica_3/widget/izquierdo.dart';
       import 'package:practica_3/widget/centro.dart';
       class Pagina extends StatefulWidget {
        const Pagina({super.key});
         @override
        State<StatefulWidget> createState() {
           return Disenio();
      class Disenio extends State<Pagina> {
        int _index = 0;
         @override
         Widget build(BuildContext context) {
           // TODO: implement build
           return Scaffold
             appBar: AppBar(
                 style: TextStyle(color: ■Colors.white),
               backgroundColor: ■Colors.blueGrey,
```

```
body: index == 0 ? Izquierdo() : ( index == 1 ? Centro() : Derecho()),
bottomNavigationBar: BottomNavigationBar(
 type: BottomNavigationBarType.fixed,
 backgroundColor: Colors.purpleAccent,
 items: [
    BottomNavigationBarItem(
      icon: Icon(Icons.airlines),
     label: 'Izquierdo',
    ), // BottomNavigationBarItem
   BottomNavigationBarItem(icon: Icon(Icons.add_call), label: 'Centro'),
   BottomNavigationBarItem(icon: Icon(Icons.zoom out), label: 'Derecho')
 currentIndex: index,
 selectedItemColor: ■Colors.deepOrangeAccent,
 onTap: (index) {
    setState(() {
     _index = index;
   });
), // BottomNavigationBar
```

Tarea 1

```
main.dart X
tarea1 > lib > 🦠 main.dart > ...
       import 'package:flutter/material.dart';
       import 'package:tarea1/widget/Pagina.dart';
       Run | Debug | Profile
       void main() {
         runApp(const MyApp());
       class MyApp extends StatelessWidget {
         const MyApp({super.key});
         // This widget is the root of your application.
 11
         @override
 12
         Widget build(BuildContext context) {
 13
           return MaterialApp(home: Pagina());
 15
```

```
class Disenio extends State<Pagina> {
 int _index = 0;
 @override
 Widget build(BuildContext context) {
   return Scaffold(
     appBar: AppBar(
       title: Text('Tarea', style: TextStyle(color: □Colors.white)),
       backgroundColor: Color.fromARGB(255, 101, 3, 93),
      ), // AppBar
     body: _index == 0
         ? Suma()
         : ( index == 1
               ? Resta()
               : ( index == 2 ? Multiplicacion() : Division())),
     bottomNavigationBar: BottomNavigationBar(
       type: BottomNavigationBarType.fixed,
       backgroundColor: ■Colors.blueGrey,
       items: [
         BottomNavigationBarItem(icon: Icon(Icons.add_circle), label: "Suma"),
         BottomNavigationBarItem(icon: Icon(Icons.remove), label: "Resta"),
         BottomNavigationBarItem(
           icon: Icon(Icons.snowing),
           label: "Multiplicacion",
         ), // BottomNavigationBarItem
         BottomNavigationBarItem(
           icon: Icon(Icons.multiple_stop),
           label: "Division",
         ), // BottomNavigationBarItem
          currentIndex: _index,
          selectedItemColor: ■Colors.lightBlueAccent,
          onTap: (index) {
             setState(() {
               index = index;
             });
          },
        ), // BottomNavigationBar
      ); // Scaffold
```

Suma

```
Suma.dart X
tarea1 > lib > widget > 🐧 Suma.dart > ...
       import 'package:flutter/material.dart';
       class Suma extends StatefulWidget {
        const Suma({super.key});
         @override
         State<StatefulWidget> createState() {
           // TODO: implement createState
           return Body();
       class Body extends State<Suma> {
         final TextEditingController variable1 = TextEditingController();
         final TextEditingController variable2 = TextEditingController();
         double resultado = 0;
         bool validacion(String validar) {
          return RegExp(r'^-\d+$').hasMatch(validar);
         void sumar() {
           final double num1 = double.tryParse(variable1.text) ?? 0;
           final double num2 = double.tryParse(variable2.text) ?? 0;
```

```
@override
Widget build(BuildContext context) {
 return Padding(
    padding: const EdgeInsets.all(10.0),
    child: Column(
     mainAxisAlignment: MainAxisAlignment.center,
     children: [
        TextField(
          controller: variable1,
          keyboardType: TextInputType.number,
         decoration: InputDecoration(labelText: 'Numero1'),
        ), // TextField
        SizedBox(height: 10),
        TextField(
          controller: variable2,
          keyboardType: TextInputType.number,
          decoration: InputDecoration(labelText: 'Numero2'),
        SizedBox(height: 20),
        ElevatedButton(onPressed: sumar, child: Text('Sumar')),
        SizedBox(height: 20),
       Text('Resultado: $resultado'),
    ), // Column
 ); // Padding
```

Resta

```
Resta.dart X
 tarea1 > lib > widget > 🐧 Resta.dart > ...
       import 'package:flutter/material.dart';
       class Resta extends StatefulWidget {
         const Resta({super.key});
         @override
         State<StatefulWidget> createState() {
           return Body();
       class Body extends State<Resta> {
         final TextEditingController variable1 = TextEditingController();
         final TextEditingController variable2 = TextEditingController();
         double resultado = 0;
         bool validacion(String validar) {
          return RegExp(r'^-\d+$').hasMatch(validar);
         void restar() {
            final double num1 = double.tryParse(variable1.text) ?? 0;
           final double num2 = double.tryParse(variable2.text) ?? 0;
            setState(() {
41
               resultado = num1 - num2;
42
            });
```

```
@override
Widget build(BuildContext context) {
 return Padding(
   padding: const EdgeInsets.all(10.0),
    child: Column(
     mainAxisAlignment: MainAxisAlignment.center,
     children: [
        TextField(
          controller: variable1,
          keyboardType: TextInputType.number,
         decoration: InputDecoration(labelText: 'Numero1'),
        ), // TextField
       SizedBox(height: 10),
        TextField(
          controller: variable2,
          keyboardType: TextInputType.number,
         decoration: InputDecoration(labelText: 'Numero2'),
       SizedBox(height: 20),
       ElevatedButton(onPressed: restar, child: Text('Restar')),
       SizedBox(height: 20),
       Text('Resultado: $resultado'),
 ); // Padding
```

Multiplicacion

```
Multi.dart X
tarea1 > lib > widget > 🦠 Multi.dart > ...
       import 'package:flutter/material.dart';
       class Multiplicacion extends StatefulWidget {
         const Multiplicacion({super.key});
         @override
         State<StatefulWidget> createState() {
           return Body();
       class Body extends State<Multiplicacion> {
         //varibales
         final TextEditingController variable1 = TextEditingController();
         final TextEditingController variable2 = TextEditingController();
         double resultado = 0;
         bool validacion(String validar) {
           return RegExp(r'^-\d+$').hasMatch(validar);
         void multi() {
           final double num1 = double.tryParse(variable1.text) ?? 0;
           final double num2 = double.tryParse(variable2.text) ?? 0;
 41
              setState(() {
                 resultado = num1 * num2;
 42
 43
              });
 44
```

```
doverride
Widget build(BuildContext context) {
 return Padding(
    padding: const EdgeInsets.all(10.0),
    child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
        TextField(
          controller: variable1,
          keyboardType: TextInputType.number,
          decoration: InputDecoration(labelText: 'Numero1'),
        SizedBox(height: 10),
        TextField(
          controller: variable2,
          keyboardType: TextInputType.number,
          decoration: InputDecoration(labelText: 'Numero2'),
        ), // TextField
       SizedBox(height: 20),
        ElevatedButton(onPressed: multi, child: Text('Multiplicar')),
        SizedBox(height: 20),
       Text('Resultado: $resultado'),
 ); // Padding
```

Division

```
O Division.dart X
tarea1 > lib > widget > ( Division.dart > ...
       import 'package:flutter/material.dart';
       class Division extends StatefulWidget {
        const Division({super.key});
         @override
         State<StatefulWidget> createState() {
           return Body();
       class Body extends State<Division> {
        //varibales
         final TextEditingController variable1 = TextEditingController();
         final TextEditingController variable2 = TextEditingController();
         double resultado = 0;
         bool validacion(String validar) {
           return RegExp(r'^-\d+$').hasMatch(validar);
         void dividir() {
           final double num1 = double.tryParse(variable1.text) ?? 0;
           final double num2 = double.tryParse(variable2.text) ?? 0;
```

```
setState(() {
   resultado = num1 / num2;
@override
Widget build(BuildContext context) {
 // TODO: implement build
 return Padding(
   padding: const EdgeInsets.all(10.0),
   child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
        TextField(
          controller: variable1,
          keyboardType: TextInputType.number,
         decoration: InputDecoration(labelText: 'Numero1'),
        ), // TextField
       SizedBox(height: 10),
        TextField(
         controller: variable2,
         keyboardType: TextInputType.number,
         decoration: InputDecoration(labelText: 'Numero2'),
       SizedBox(height: 20),
       ElevatedButton(onPressed: dividir, child: Text('Dividir')),
       SizedBox(height: 20),
        Text('Resultado: $resultado'),
  ); // Padding
```

Programa 4

```
🦠 main.dart 🛛 🗙
practica4 > lib > 🐧 main.dart > ...
       import 'package:flutter/material.dart';
       import 'package:practica4/widget/Maine.dart';
       Run | Debug | Profile
       void main() {
         runApp(const MyApp());
       class MyApp extends StatelessWidget {
         const MyApp({super.key});
         // This widget is the root of your application.
 11
         @override
 12
         Widget build(BuildContext context) {
 13
           return MaterialApp(home: Maine());
 15
```

Maine

```
Maine.dart X
practica4 > lib > widget > 🐧 Maine.dart > ...
       import 'package:flutter/material.dart';
      import 'package:practica4/paginas/datos.dart';
      import 'package:practica4/paginas/home.dart';
       import 'package:practica4/paginas/lista.dart';
       class Maine extends StatefulWidget {
         const Maine({super.key});
         @override
         State<StatefulWidget> createState() {
           // TODO: implement createState
 11
          return Base();
 12
       class Base extends State<Maine> {
         int index = 0;
         final List<Widget> paginas = [Home(), Lista(), Datos()];
         void clicIndex(int i) {
           //i representa el parametro a recibir
           setState(() {
           index = i;
           });
```

```
@override
Widget build(BuildContext context) {
 return Scaffold(
   appBar: AppBar(
     title: Text('Navigation Drawer', style: TextStyle(color: ☐Colors.white))
     ), // AppBar
   drawer: Drawer(
     child: ListView(
       padding: EdgeInsets.all(20),
       children: [
         DrawerHeader(
           decoration: BoxDecoration(color: Colors.amberAccent),
           child: Row(
            children: [
              CircleAvatar(
                radius: 30,
                backgroundImage: AssetImage('assets/home.png'),
               ), // CircleAvatar
```

```
Padding(
  padding: const EdgeInsets.only(left: 1, right: 20),
  child: Column(
    mainAxisAlignment: MainAxisAlignment.center,
    children: [
        'Aplicacion',
        style: TextStyle(
          fontSize: 18,
          fontFamily: "Times New Roman",
          fontStyle: FontStyle.italic,
      Text('oli de prueba'),
        'oli de prueba por mi',
        style: TextStyle(
          fontSize: 12,
          fontFamily: "Arial Arrow",
          fontStyle: FontStyle.italic,
```

```
), // Padding
                   ), // DrawerHeader
                  ListTile(
                     leading: Icon(Icons.snowing),
                    title: Text('ola nevoso home'),
                    onTap: () {
                      _clicIndex(0);
                      Navigator.pop(context);
                   ), // ListTile
                  ListTile(
                     leading: Icon(Icons.star),
                    title: Text('ola estrelloso lista'),
                    onTap: () {
                       _clicIndex(1);
                      Navigator.pop(context);
                   ), // ListTile
                   ListTile(
leading: Icon(Icons.sunny),
                     title: Text('ola soleado datos'),
                     onTap: () {
                       _clicIndex(2);
                       Navigator.pop(context);
             body:
                 _paginas[_index], //indica que el body cambie segun lo que indique la
```

Datos

Home

```
Maine.dart
               ♠ home.dart ×
practica4 > lib > paginas > 🐧 home.dart > ...
      class Home extends StatefulWidget {
        const Home({super.key});
        @override
        State<StatefulWidget> createState() {
          return Disenio();
      class Disenio extends State<Home> {
        @override
        Widget build(BuildContext context) {
          return Scaffold(
             body: Padding(
               padding: const EdgeInsets.all(8.0),
                 children: [
                   Expanded(flex: 1, child: Center(child: Text('Pagina principal'))),
                   Expanded(
                     flex: 3,
                       mainAxisAlignment: MainAxisAlignment.center,
                       children: [
                         Text('Mi novia'),
                         Image.network(
                           'https://th.bing.com/th/id/OIP.rw1NFVk4mVbTqgFJNKx_iwHaEK?w=310&h=180&c=7&r=
                         ), // Image.network
```

Lista

```
Maine.dart
                lista.dart
practica4 > lib > paginas > ( lista.dart > ...
       import 'package:flutter/material.dart';
       class Lista extends StatefulWidget {
         const Lista({super.key});
         @override
         State<StatefulWidget> createState() {
           return Disenio();
       class Disenio extends State<Lista> {
         @override
         Widget build(BuildContext context) {
           return Scaffold(
             body: Center(
               child: ListView(
                 scrollDirection: Axis.vertical,
                 children: [
                    Image.asset('assets/k1.png'),
                   //Image.asset(name),
             ), // Center
```