

SE 4367, Software Testing
Homework #4, ASTs and CFGs

1. Draw the abstract syntax trees for the following predicates, $AST(p_r)$, where a , b , c , and d are Boolean variables:
 - a) $a + b + c + d$
 - b) $abcd$
 - c) $a + !(bc) + d$
 - d) $a!bc + d$

2. Program P1 CFG.

- a) Identify the basic blocks for the following program P1 written in pseudo-code.
- b) Draw the control flow graph.

Program P1

```
1) integer A, B;  
2) input (A);  
3) if (A == 0)  
4)     B = A + 1;  
5) else  
6)     B = A - 2;  
7) output (A,B);  
8) end;
```

3. Program P2 CFG.

- a) Identify the basic blocks for the following program P2 written in pseudo-code.
- b) Draw the control flow graph.

Program P2

```
1) integer A, B;  
2) input (A);  
3) B = 1;  
4) while (int i=1; i<=A; i++)  
5) {  
6)     B = B * i;  
7)     if (B>13)  
8)         B = B / 2;  
9)     else  
10)        B = B * 2;  
11) }  
12) output (A,B);  
13) end;
```

4. Program P3 CFG.

- a) Identify the basic blocks for the following program P3 written in pseudo-code.
- b) Draw the control flow graph.

Program P3

```
1)  integer A, B;
2)  input (A);
3)  if (A > 7)
4)  {
5)      B = 1;
6)  } // end if A>7
7)  else
8)  {
9)      B = 2;
10)     if (A < 2)
11)         B = 3;
12) } // end else A≤7
13) while (int i=1; i≤A; i++)
14) {
15)     if (A<4)
16)         B = B + 4;
17)     else
18)         B = B - 5;
19) } // end for loop
20) output (A,B);
21) end;
```

5. Program P4 CFG.

- a) Identify the basic blocks for the following program P4 written in pseudo-code. Note the post-test loop at line 7!
- b) Draw the control flow graph.

Program P4

```
1)  integer A, B;  
2)  input (A);  
3)  B = 1;  
4)  do {  
5)      B = B * A;  
6)      A = A - 1;  
7)  } while (A<=0);  
8)  output (A,B);  
9)  end;
```

Grading Rubric

Each of the five problems is worth 20 points.

For #1, each AST is worth 5 points.

For #2-5, each of the eight (4*a,b) parts above is worth 10 points each.

Each basic block and each node & edge is worth a proportional part of its 10 points. For example,

- if there are 5 basic blocks for part a, correctly defining each is worth 2 points apiece
- if there are 5 nodes and 5 edges in the CFG for part b, each node and edge correctly drawn is worth 1 point

Missing the class, assignment, or your name at the beginning of your submission or in the filename, -5 points each