## Usage of neural networks to model marine predatory behavior

Henrik Adolfsson, Andreas Magnusson, Kristian Onsjö January 10 2016

## Abstract

Abstract goes here.

## 1 Introduction

The area of science that is complex systems have grown rapidly over the past years with increasing interest and areas of application. One part that is very frequently brought up is evolution and the behavior of animals. Over the course of history, humans have always been fascinated by and also able to learn a lot from the animal kingdom in terms of why they look like they do and why they behave like they do. They are all there simply because they survived and nature found many solutions for how each animal eventually adapted to its environment and therefore could persist. Some animals in the air as well as in the water found the behavior called swarming, a phenomena that is an ideal example of a complex system since knowing the behavior of one individual one can not determine the behavior of the group of individuals. One benefit with the swarming behavior is the ability to confuse and avoid predators, which for example can commonly be seen with sharks hunting fish in shoals.

There has been quite a significant amount of research made on the swarming phenomena regarding predator avoidance and many algorithms to model this behavior exists. This has however mostly been done with a predator being programmed to catch prey in a certain way but the predator in question has through evolution as well has the prey has learned avoidance, learned how to overcome the swarming benefits to be able to catch prey. The goal with this project is to investigate if it is possible to by using an artificial neural network, model and train a predator to catch the prey out of a given swarming model.

- 2 Method
- 3 Result
- 4 Discussion