

Last login: Thu May 10 17:18:39 on ttys007
Terranz-MacBook:comp30024-ai-project Terra\$ python3 netreferee.py minimax_player ABCD
NetReferee version 1.0 (released May 06 2018)
Coordinate a game of Watch Your Back! between your Player class and the server.
Run `python netreferee.py -h` for help and additional usage information

```
welcome, ABCD
attempting to connect to the server...
connection established!
submitting game request for player 'ABCD'...
game request submitted!
waiting for an opponent (with default key)
press ^C to stop waiting
opponent found! beginning game
white player: new_minimax_player
black player: ABCD
X - - - - - X
- - - - -
- - - - -
- - - - -
- - - - -
- - - - -
- - - - -
X - - - - - X
after 0 turns into the placing phase
Player @ : 0h opponent did (3, 3) , good to know.
X - - - - - X
- - - - -
- - - - -
- - - 0 - - - -
- - - - -
- - - - -
- - - - -
X - - - - - X
after 1 turns into the placing phase
[PlayerBase] Requesting action for @ player on turn 2
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - -
2- - - - -
3- - - 0 - - -
4- - - - -
5- - - - -
6- - - - -
7X - - - - - X

[PlayerBase] decision is: (4, 4)
X - - - - - X
- - - - -
- - - - -
- - - 0 - - - -
- - - - @ - - -
- - - - -
- - - - -
X - - - - - X
after 2 turns into the placing phase
Player @ : 0h opponent did (3, 2) , good to know.
X - - - - - X
- - - - -
- - - 0 - - - -
- - - 0 - - - -
- - - - @ - - -
- - - - -
- - - - -
X - - - - - X
after 3 turns into the placing phase
[PlayerBase] Requesting action for @ player on turn 4
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - -
2- - - 0 - - -
3- - - 0 - - -
4- - - - @ - - -
5- - - - -
6- - - - -
7X - - - - - X

[PlayerBase] decision is: (5, 3)
X - - - - - X
- - - - -
- - - 0 - - - -
- - - 0 - @ - -
- - - - @ - - -
- - - - -
- - - - -
X - - - - - X
```

```

after 4 turns into the placing phase
Player @ : Oh opponent did (4, 2) , good to know.
X - - - - - X
- - - - -
- - - 0 0 - - -
- - - 0 - @ - -
- - - - @ - - -
- - - - -
- - - - -
X - - - - - X
after 5 turns into the placing phase
[PlayerBase] Requesting action for @ player on turn 6
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - -
2- - - 0 0 - - -
3- - - 0 - @ - -
4- - - - @ - - -
5- - - - -
6- - - - -
7X - - - - - X

[PlayerBase] decision is: (5, 4)
X - - - - - X
- - - - -
- - - 0 0 - - -
- - - 0 - @ - -
- - - - @ @ - -
- - - - -
- - - - -
X - - - - - X
after 6 turns into the placing phase
Player @ : Oh opponent did (4, 3) , good to know.
X - - - - - X
- - - - -
- - - 0 0 - - -
- - - 0 0 @ - -
- - - - @ @ - -
- - - - -
- - - - -
X - - - - - X
after 7 turns into the placing phase
[PlayerBase] Requesting action for @ player on turn 8
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - -
2- - - 0 0 - - -
3- - - 0 0 @ - -
4- - - - @ @ - -
5- - - - -
6- - - - -
7X - - - - - X

[PlayerBase] decision is: (4, 5)
X - - - - - X
- - - - -
- - - 0 0 - - -
- - - 0 0 @ - -
- - - - @ @ - -
- - - - @ - - -
- - - - -
X - - - - - X
after 8 turns into the placing phase
Player @ : Oh opponent did (6, 3) , good to know.
X - - - - - X
- - - - -
- - - 0 0 - - -
- - - 0 0 - 0 -
- - - - @ @ - -
- - - - @ - - -
- - - - -
X - - - - - X
after 9 turns into the placing phase
[PlayerBase] Requesting action for @ player on turn 10
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - -
2- - - 0 0 - - -
3- - - 0 0 - 0 -
4- - - - @ @ - -
5- - - - @ - - -
6- - - - -
7X - - - - - X

[PlayerBase] decision is: (2, 4)
X - - - - - X

```

```

- - - - -
- - - 0 0 - - -
- - - 0 0 - 0 -
- - @ - @ @ - -
- - - - @ - - -
- - - - -
X - - - - - X
after 10 turns into the placing phase
Player @ : Oh opponent did (2, 2) , good to know.
X - - - - - X
- - - - -
- - 0 0 0 - - -
- - - 0 0 - 0 -
- - @ - @ @ - -
- - - - @ - - -
- - - - -
X - - - - - X
after 11 turns into the placing phase
[PlayerBase] Requesting action for @ player on turn 12
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - -
2- - 0 0 0 - - -
3- - - 0 0 - 0 -
4- - @ - @ @ - -
5- - - - @ - - -
6- - - - -
7X - - - - - X

[PlayerBase] decision is: (3, 5)
X - - - - - X
- - - - -
- - 0 0 0 - - -
- - - 0 0 - 0 -
- - @ - @ @ - -
- - - @ @ - - -
- - - - -
X - - - - - X
after 12 turns into the placing phase
Player @ : Oh opponent did (2, 3) , good to know.
X - - - - - X
- - - - -
- - 0 0 0 - - -
- - 0 0 0 - 0 -
- - @ - @ @ - -
- - - @ @ - - -
- - - - -
X - - - - - X
after 13 turns into the placing phase
[PlayerBase] Requesting action for @ player on turn 14
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - -
2- - 0 0 0 - - -
3- - 0 0 0 - 0 -
4- - @ - @ @ - -
5- - - @ @ - - -
6- - - - -
7X - - - - - X

[PlayerBase] decision is: (2, 5)
X - - - - - X
- - - - -
- - 0 0 0 - - -
- - 0 0 0 - 0 -
- - @ - @ @ - -
- - - @ @ - - -
- - - - -
X - - - - - X
after 14 turns into the placing phase
Player @ : Oh opponent did (5, 2) , good to know.
X - - - - - X
- - - - -
- - 0 0 0 0 - -
- - 0 0 0 - 0 -
- - @ - @ @ - -
- - @ @ @ - - -
- - - - -
X - - - - - X
after 15 turns into the placing phase
[PlayerBase] Requesting action for @ player on turn 16
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - -
2- - 0 0 0 0 - -
3- - 0 0 0 - 0 -

```

```

4- - @ - @ @ - -
5- - @ @ @ - - -
6- - - - - - - -
7X - - - - - X

```

[PlayerBase] decision is: (5, 5)

```

X - - - - - X
- - - - - - - -
- - 0 0 0 0 - -
- - 0 0 0 - 0 -
- - @ - @ @ - -
- - @ @ @ @ - -
- - - - - - - -
X - - - - - X

```

after 16 turns into the placing phase

Player @ : Oh opponent did (5, 3) , good to know.

```

X - - - - - X
- - - - - - - -
- - 0 0 0 0 - -
- - 0 0 0 0 0 -
- - @ - @ @ - -
- - @ @ @ @ - -
- - - - - - - -
X - - - - - X

```

after 17 turns into the placing phase

[PlayerBase] Requesting action for @ player on turn 18

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - - - - -
2- - 0 0 0 0 - -
3- - 0 0 0 0 0 -
4- - @ - @ @ - -
5- - @ @ @ @ - -
6- - - - - - - -
7X - - - - - X

```

[PlayerBase] decision is: (3, 4)

```

X - - - - - X
- - - - - - - -
- - 0 0 0 0 - -
- - 0 0 0 0 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
- - - - - - - -
X - - - - - X

```

after 18 turns into the placing phase

Player @ : Oh opponent did (1, 3) , good to know.

```

X - - - - - X
- - - - - - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
- - - - - - - -
X - - - - - X

```

after 19 turns into the placing phase

[PlayerBase] Requesting action for @ player on turn 20

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - - - - -
2- - 0 0 0 0 - -
3- 0 0 0 0 0 0 -
4- - @ @ @ @ - -
5- - @ @ @ @ - -
6- - - - - - - -
7X - - - - - X

```

[PlayerBase] decision is: (4, 6)

```

X - - - - - X
- - - - - - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
- - - @ - - - -
X - - - - - X

```

after 20 turns into the placing phase

Player @ : Oh opponent did (3, 1) , good to know.

```

X - - - - - X
- - 0 - - - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
- - - @ - - - -
X - - - - - X

```

after 21 turns into the placing phase
 [PlayerBase] Requesting action for @ player on turn 22
 0 1 2 3 4 5 6 7
 0X - - - - - X
 1- - - 0 - - - -
 2- - 0 0 0 0 - -
 3- 0 0 0 0 0 0 -
 4- - @ @ @ @ - -
 5- - @ @ @ @ - -
 6- - - - @ - - -
 7X - - - - - X

[PlayerBase] decision is: (3, 6)

X - - - - - X
 - - - 0 - - - -
 - - 0 0 0 0 - -
 - 0 0 0 0 0 0 -
 - - @ @ @ @ - -
 - - @ @ @ @ - -
 - - - @ @ - - -
 X - - - - - X

after 22 turns into the placing phase

Player @ : Oh opponent did (4, 1) , good to know.

X - - - - - X
 - - - 0 0 - - -
 - - 0 0 0 0 - -
 - 0 0 0 0 0 0 -
 - - @ @ @ @ - -
 - - @ @ @ @ - -
 - - - @ @ - - -
 X - - - - - X

after 23 turns into the placing phase

[PlayerBase] Requesting action for @ player on turn 24

0 1 2 3 4 5 6 7
 0X - - - - - X
 1- - - 0 0 - - -
 2- - 0 0 0 0 - -
 3- 0 0 0 0 0 0 -
 4- - @ @ @ @ - -
 5- - @ @ @ @ - -
 6- - - @ @ - - -
 7X - - - - - X

[PlayerBase] decision is: (5, 7)

X - - - - - X
 - - - 0 0 - - -
 - - 0 0 0 0 - -
 - 0 0 0 0 0 0 -
 - - @ @ @ @ - -
 - - @ @ @ @ - -
 - - - @ @ - - -
 X - - - - @ - X

after 0 turns into the moving phase

Player @ : Oh opponent did ((1, 3), (1, 4)) , good to know.

X - - - - - X
 - - - 0 0 - - -
 - - 0 0 0 0 - -
 - 0 0 0 0 0 0 -
 - 0 @ @ @ @ - -
 - - @ @ @ @ - -
 - - - @ @ - - -
 X - - - - @ - X

after 1 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 2

0 1 2 3 4 5 6 7
 0X - - - - - X
 1- - - 0 0 - - -
 2- - 0 0 0 0 - -
 3- - 0 0 0 0 0 -
 4- 0 @ @ @ @ - -
 5- - @ @ @ @ - -
 6- - - @ @ - - -
 7X - - - - @ - X

[PlayerBase] decision is: ((3, 6), (2, 6))

X - - - - - X
 - - - 0 0 - - -
 - - 0 0 0 0 - -
 - 0 0 0 0 0 0 -
 - 0 @ @ @ @ - -
 - - @ @ @ @ - -
 - - @ - @ - - -
 X - - - - @ - X

after 2 turns into the moving phase

Player @ : Oh opponent did ((3, 3), (1, 3)) , good to know.

X - - - - - X

```

- - - 0 0 - - -
- - 0 0 0 0 - -
- 0 0 - 0 0 0 -
- 0 @ @ @ @ - -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X
after 3 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 4
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - 0 0 - - -
2- - 0 0 0 0 - -
3- 0 0 - 0 0 0 -
4- 0 @ @ @ @ - -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - - - @ - X

[PlayerBase] decision is: ((5, 7), (5, 6))
X - - - - - X
- - - 0 0 - - -
- - 0 0 0 0 - -
- 0 0 - 0 0 0 -
- 0 @ @ @ @ - -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X
after 4 turns into the moving phase
Player @ : Oh opponent did ((3, 1), (3, 3)) , good to know.
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ - -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X
after 5 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 6
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ - -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - - X

[PlayerBase] decision is: ((5, 6), (6, 6))
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ - -
- - @ @ @ @ - -
- - @ - @ - @ -
X - - - - - X
after 6 turns into the moving phase
Player @ : Oh opponent did ((4, 1), (3, 1)) , good to know.
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ - -
- - @ @ @ @ - -
- - @ - @ - @ -
X - - - - - X
after 7 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 8
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ - -
5- - @ @ @ @ - -
6- - @ - @ - @ -
7X - - - - - X

[PlayerBase] decision is: ((6, 6), (6, 5))
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 0 -

```

```

- 0 @ @ @ @ - -
- - @ @ @ @ @ -
- - @ - @ - - -
X - - - - - X
after 8 turns into the moving phase
Player @ : Oh opponent did ((6, 3), (6, 4)) , good to know.
X - - - - - X
- - 0 - - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 - -
- 0 @ @ @ @ 0 -
- - @ @ @ @ @ -
- - @ - @ - - -
X - - - - - X
after 9 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 10
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - 0 - - - -
2- - 0 0 0 0 - -
3- 0 0 0 0 0 - -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ @ -
6- - @ - @ - - -
7X - - - - - X

[PlayerBase] decision is: ((6, 5), (6, 6))
X - - - - - X
- - 0 - - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 - -
- 0 @ @ @ @ 0 -
- - @ @ @ @ @ -
- - @ - @ - @ -
X - - - - - X
after 10 turns into the moving phase
Player @ : Oh opponent did ((3, 1), (4, 1)) , good to know.
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 - -
- 0 @ @ @ @ 0 -
- - @ @ @ @ @ -
- - @ - @ - @ -
X - - - - - X
after 11 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 12
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 0 0 - -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ @ -
6- - @ - @ - @ -
7X - - - - - X

[PlayerBase] decision is: ((6, 6), (5, 6))
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 - -
- 0 @ @ @ @ 0 -
- - @ @ @ @ @ -
- - @ - @ @ - -
X - - - - - X
after 12 turns into the moving phase
Player @ : Oh opponent did ((4, 3), (6, 3)) , good to know.
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ @ -
- - @ - @ @ - -
X - - - - - X
after 13 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 14
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ @ -
6- - @ - @ @ - -

```

7X - - - - - X

[PlayerBase] decision is: ((5, 6), (5, 7))

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X

after 14 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X

after 15 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 16

0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - - - @ - X

[PlayerBase] decision is: ((5, 7), (5, 6))

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X

after 16 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X

after 17 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 18

0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - - X

[PlayerBase] decision is: ((5, 6), (5, 7))

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X

after 18 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X

after 19 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 20

0 1 2 3 4 5 6 7


```

0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - - - @ - X

```

[PlayerBase] decision is: ((5, 7), (5, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X

```

after 20 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X

```

after 21 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 22

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - - X

```

[PlayerBase] decision is: ((5, 6), (5, 7))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - @ - X

```

after 22 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - @ - X

```

after 23 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 24

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - @ - X

```

[PlayerBase] decision is: ((4, 6), (3, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
X - - - - @ - X

```

after 24 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -

```

```

- 0 @ @ @ 0 -
- - @ @ @ - -
- - @ @ - - -
X - - - - @ - X
after 25 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 26
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - - - -
7X - - - - @ - X

[PlayerBase] decision is: ((5, 7), (4, 7))
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - @ - - X
after 26 turns into the moving phase
Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - @ - - X
after 27 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 28
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - - - -
7X - - - @ - - X

[PlayerBase] decision is: ((4, 7), (5, 7))
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
after 28 turns into the moving phase
Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
after 29 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 30
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - - - -
7X - - - - @ - X

[PlayerBase] decision is: ((3, 6), (4, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -

```

```

X - - - - @ - X
after 30 turns into the moving phase
Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X
after 31 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 32
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - - - @ - X

[PlayerBase] decision is: ((2, 6), (3, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - - -
X - - - - @ - X
after 32 turns into the moving phase
Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - - -
X - - - - @ - X
after 33 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 34
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - @ @ - - -
7X - - - - @ - X

[PlayerBase] decision is: ((5, 7), (5, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ @ - -
X - - - - - X
after 34 turns into the moving phase
Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ @ - -
X - - - - - X
after 35 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 36
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - @ @ @ - -
7X - - - - - X

[PlayerBase] decision is: ((3, 6), (2, 6))

```

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X
after 36 turns into the moving phase
Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X
after 37 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 38
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - - X

[PlayerBase] decision is: ((5, 6), (6, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - @ -
X - - - - - X
after 38 turns into the moving phase
Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - @ -
X - - - - - X
after 39 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 40
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - @ -
7X - - - - - X

[PlayerBase] decision is: ((6, 6), (5, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X
after 40 turns into the moving phase
Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X
after 41 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 42
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -

```

```

3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - - X

```

[PlayerBase] decision is: ((5, 6), (3, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ - - -
X - - - - - X

```

after 42 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ - - -
X - - - - - X

```

after 43 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 44

```

0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ @ - - -
7X - - - - - X

```

[PlayerBase] decision is: ((3, 6), (1, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- @ @ - @ - - -
X - - - - - X

```

after 44 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- @ @ - @ - - -
X - - - - - X

```

after 45 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 46

```

0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- @ @ - @ - - -
7X - - - - - X

```

[PlayerBase] decision is: ((1, 6), (3, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ - - -
X - - - - - X

```

after 46 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ - - -

```

```

X - - - - - X
after 47 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 48
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ @ - - -
7X - - - - - X

[PlayerBase] decision is: ((3, 6), (3, 7))
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - @ - - - X
after 48 turns into the moving phase
Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - @ - - - X
after 49 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 50
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - @ - - - X

[PlayerBase] decision is: ((3, 7), (3, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
X - - - - - X
after 50 turns into the moving phase
Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ - - -
X - - - - - X
after 51 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 52
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ @ - - -
7X - - - - - X

[PlayerBase] decision is: ((3, 6), (5, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X
after 52 turns into the moving phase
Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```

```
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X
```

after 53 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 54

```
0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - - X
```

[PlayerBase] decision is: ((5, 6), (5, 7))

```
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - @ - X
```

after 54 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X
```

after 55 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 56

```
0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - - - @ - X
```

[PlayerBase] decision is: ((4, 6), (3, 6))

```
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
```

after 56 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
```

after 57 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 58

```
0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - - - -
7X - - - - @ - X
```

[PlayerBase] decision is: ((3, 6), (4, 6))

```
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
```

```

- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X
after 58 turns into the moving phase
Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X
after 59 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 60
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - - - @ - X

[PlayerBase] decision is: ((2, 6), (3, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
after 60 turns into the moving phase
Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
after 61 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 62
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - @ @ - - -
7X - - - - @ - X

[PlayerBase] decision is: ((5, 7), (5, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
X - - - - - X
after 62 turns into the moving phase
Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
X - - - - - X
after 63 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 64
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -

```


6- - - @ @ @ - -
7X - - - - - X

[PlayerBase] decision is: ((3, 6), (3, 7))

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - -
X - - @ - - - X

after 64 turns into the moving phase

Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - -
X - - @ - - - X

after 65 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 66

0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - - @ @ - -
7X - - @ - - - X

[PlayerBase] decision is: ((3, 7), (2, 7))

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - -
X - @ - - - - X

after 66 turns into the moving phase

Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - -
X - @ - - - - X

after 67 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 68

0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - - @ @ - -
7X - @ - - - - X

[PlayerBase] decision is: ((5, 6), (3, 6))

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - -
X - @ - - - - X

after 68 turns into the moving phase

Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - -
X - @ - - - - X

after 69 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 70

```

 0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - @ @ - - -
7X - @ - - - - X

```

[PlayerBase] decision is: ((3, 6), (5, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - - @ @ - -
X - @ - - - - X

```

after 70 turns into the moving phase

Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - - @ @ - -
X - @ - - - - X

```

after 71 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 72

```

 0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - - @ @ - -
7X - @ - - - - X

```

[PlayerBase] decision is: ((5, 6), (3, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - - @ @ - -
X - @ - - - - X

```

after 72 turns into the moving phase

Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - - @ @ - -
X - @ - - - - X

```

after 73 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 74

```

 0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - - @ @ - -
7X - @ - - - - X

```

[PlayerBase] decision is: ((2, 7), (2, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ @ - -
X - - - - - X

```

after 74 turns into the moving phase

Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -

```

```

- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ - - -
X - - - - - X

```

after 75 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 76

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ @ - - -
7X - - - - - X

```

[PlayerBase] decision is: ((3, 6), (5, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X

```

after 76 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - - X

```

after 77 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 78

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - - X

```

[PlayerBase] decision is: ((5, 6), (5, 7))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - @ - X

```

after 78 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ @ - -
X - - - - @ - X

```

after 79 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 80

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ @ - -
7X - - - - @ - X

```

[PlayerBase] decision is: ((2, 6), (3, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -

```

```

- - - @ @ - - -
X - - - - @ - X
after 80 turns into the moving phase
Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - - @ @ - - -
X - - - - @ - X
after 81 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 82
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - - @ @ - - -
7X - - - - @ - X

[PlayerBase] decision is: ((3, 6), (2, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X
after 82 turns into the moving phase
Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X
after 83 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 84
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - - - @ - X

[PlayerBase] decision is: ((4, 6), (3, 6))
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
after 84 turns into the moving phase
Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
after 85 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 86
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - - - -
7X - - - - @ - X

```

```

[PlayerBase] decision is: ((5, 7), (4, 7))
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - @ - - X
after 86 turns into the moving phase
Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - @ - - X
after 87 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 88
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - - - -
7X - - - @ - - X

[PlayerBase] decision is: ((4, 7), (4, 6))
X - - - - - X
- - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ - - -
X - - - - - X
after 88 turns into the moving phase
Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ @ - - -
X - - - - - X
after 89 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 90
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ @ - - -
7X - - - - - X

[PlayerBase] decision is: ((3, 6), (3, 7))
X - - - - - X
- - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - - - -
X - - @ - - - X
after 90 turns into the moving phase
Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.
X - - - - - X
- - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - - - -
X - - @ - - - X
after 91 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 92
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -

```

```

2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - @ - - - X

```

[PlayerBase] decision is: ((4, 6), (5, 6))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X

```

after 92 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X

```

after 93 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 94

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - - @ - -
7X - - @ - - - X

```

[PlayerBase] decision is: ((3, 7), (4, 7))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X

```

after 94 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X

```

after 95 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 96

```

  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - - @ - -
7X - - - @ - - X

```

[PlayerBase] decision is: ((4, 7), (3, 7))

```

X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X

```

after 96 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```

X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -

```

```

-- @ -- @ --
X -- @ -- -- X
after 97 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 98
 0 1 2 3 4 5 6 7
0X -- -- -- -- X
1- -- -- 0 -- --
2- -- 0 0 0 0 --
3- 0 0 0 -- 0 0 --
4- 0 @ @ @ @ 0 --
5- -- @ @ @ @ --
6- -- @ -- @ --
7X -- -- @ -- -- X

[PlayerBase] decision is: ((3, 7), (3, 6))
X -- -- -- -- X
-- -- -- 0 -- --
-- 0 0 0 0 --
-- 0 0 0 -- 0 0 --
-- 0 @ @ @ @ 0 --
-- @ @ @ @ --
-- @ @ -- @ --
X -- -- -- -- X
after 98 turns into the moving phase
Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.
X -- -- -- -- X
-- -- -- 0 -- --
-- 0 0 -- 0 --
-- 0 0 0 0 0 0 --
-- 0 @ @ @ @ 0 --
-- @ @ @ @ --
-- @ @ -- @ --
X -- -- -- -- X
after 99 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 100
 0 1 2 3 4 5 6 7
0X -- -- -- -- X
1- -- -- 0 -- --
2- -- 0 0 -- 0 --
3- 0 0 0 0 0 0 --
4- 0 @ @ @ @ 0 --
5- -- @ @ @ @ --
6- -- @ @ -- @ --
7X -- -- -- -- X

[PlayerBase] decision is: ((3, 6), (4, 6))
X -- -- -- -- X
-- -- -- 0 -- --
-- 0 0 -- 0 --
-- 0 0 0 0 0 0 --
-- 0 @ @ @ @ 0 --
-- @ @ @ @ --
-- @ -- @ @ --
X -- -- -- -- X
after 100 turns into the moving phase
Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.
X -- -- -- -- X
-- -- -- 0 -- --
-- 0 0 0 0 --
-- 0 0 0 -- 0 0 --
-- 0 @ @ @ @ 0 --
-- @ @ @ @ --
-- @ -- @ @ --
X -- -- -- -- X
after 101 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 102
 0 1 2 3 4 5 6 7
0X -- -- -- -- X
1- -- -- 0 -- --
2- -- 0 0 0 0 --
3- 0 0 0 -- 0 0 --
4- 0 @ @ @ @ 0 --
5- -- @ @ @ @ --
6- -- @ -- @ @ --
7X -- -- -- -- X

[PlayerBase] decision is: ((5, 6), (5, 7))
X -- -- -- -- X
-- -- -- 0 -- --
-- 0 0 0 0 --
-- 0 0 0 -- 0 0 --
-- 0 @ @ @ @ 0 --
-- @ @ @ @ --
-- @ -- @ --
X -- -- -- @ -- X
after 102 turns into the moving phase

```

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - @ - - -
X - - - - @ - X
```

after 103 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 104

```
0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - @ - - -
7X - - - - @ - X
```

[PlayerBase] decision is: ((4, 6), (3, 6))

```
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
```

after 104 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - - @ - X
```

after 105 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 106

```
0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - - - -
7X - - - - @ - X
```

[PlayerBase] decision is: ((5, 7), (4, 7))

```
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - @ - - X
```

after 106 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - - - -
X - - - @ - - X
```

after 107 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 108

```
0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - - - -
7X - - - @ - - X
```

[PlayerBase] decision is: ((4, 7), (4, 6))

```
X - - - - - X
- - - - 0 - - -
```



```

-- 0 0 - 0 --
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
-- @ @ @ @ --
-- @ @ @ --
X -- -- -- X
after 108 turns into the moving phase
Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.
X -- -- -- X
-- -- 0 --
-- 0 0 0 0 --
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
-- @ @ @ @ --
-- @ @ @ --
X -- -- -- X
after 109 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 110
  0 1 2 3 4 5 6 7
0X -- -- -- X
1- -- -- 0 --
2- - 0 0 0 0 --
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ --
6- - @ @ @ --
7X -- -- -- X

[PlayerBase] decision is: ((3, 6), (3, 7))
X -- -- -- X
-- -- 0 --
-- 0 0 0 0 --
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
-- @ @ @ @ --
-- @ @ @ --
X -- @ -- X
after 110 turns into the moving phase
Player @ : 0h opponent did ((4, 2), (4, 3)) , good to know.
X -- -- -- X
-- -- 0 --
-- 0 0 - 0 --
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
-- @ @ @ @ --
-- @ - @ --
X -- @ -- X
after 111 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 112
  0 1 2 3 4 5 6 7
0X -- -- -- X
1- -- -- 0 --
2- - 0 0 - 0 --
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ --
6- - @ - @ --
7X -- @ -- X

[PlayerBase] decision is: ((4, 6), (5, 6))
X -- -- -- X
-- -- 0 --
-- 0 0 - 0 --
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
-- @ @ @ @ --
-- @ - @ --
X -- @ -- X
after 112 turns into the moving phase
Player @ : 0h opponent did ((4, 3), (4, 2)) , good to know.
X -- -- -- X
-- -- 0 --
-- 0 0 0 0 --
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
-- @ @ @ @ --
-- @ - @ --
X -- @ -- X
after 113 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 114
  0 1 2 3 4 5 6 7
0X -- -- -- X
1- -- -- 0 --
2- - 0 0 0 0 --
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -

```

```
5- - @ @ @ @ - -
6- - @ - - @ - -
7X - - @ - - - X
```

[PlayerBase] decision is: ((3, 7), (3, 6))

```
X - - - - - X
```

```
- - - - 0 - - -
```

```
- - 0 0 0 0 - -
```

```
- 0 0 0 - 0 0 -
```

```
- 0 @ @ @ @ 0 -
```

```
- - @ @ @ @ - -
```

```
- - @ @ - @ - -
```

```
X - - - - - X
```

after 114 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```
X - - - - - X
```

```
- - - - 0 - - -
```

```
- - 0 0 - 0 - -
```

```
- 0 0 0 0 0 0 -
```

```
- 0 @ @ @ @ 0 -
```

```
- - @ @ @ @ - -
```

```
- - @ @ - @ - -
```

```
X - - - - - X
```

after 115 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 116

```
0 1 2 3 4 5 6 7
```

```
0X - - - - - X
```

```
1- - - - 0 - - -
```

```
2- - 0 0 - 0 - -
```

```
3- 0 0 0 0 0 0 -
```

```
4- 0 @ @ @ @ 0 -
```

```
5- - @ @ @ @ - -
```

```
6- - @ @ - @ - -
```

```
7X - - - - - X
```

[PlayerBase] decision is: ((3, 6), (3, 7))

```
X - - - - - X
```

```
- - - - 0 - - -
```

```
- - 0 0 - 0 - -
```

```
- 0 0 0 0 0 0 -
```

```
- 0 @ @ @ @ 0 -
```

```
- - @ @ @ @ - -
```

```
- - @ - - @ - -
```

```
X - - @ - - - X
```

after 116 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```
X - - - - - X
```

```
- - - - 0 - - -
```

```
- - 0 0 0 0 - -
```

```
- 0 0 0 - 0 0 -
```

```
- 0 @ @ @ @ 0 -
```

```
- - @ @ @ @ - -
```

```
- - @ - - @ - -
```

```
X - - @ - - - X
```

after 117 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 118

```
0 1 2 3 4 5 6 7
```

```
0X - - - - - X
```

```
1- - - - 0 - - -
```

```
2- - 0 0 0 0 - -
```

```
3- 0 0 0 - 0 0 -
```

```
4- 0 @ @ @ @ 0 -
```

```
5- - @ @ @ @ - -
```

```
6- - @ - - @ - -
```

```
7X - - @ - - - X
```

[PlayerBase] decision is: ((3, 7), (4, 7))

```
X - - - - - X
```

```
- - - - 0 - - -
```

```
- - 0 0 0 0 - -
```

```
- 0 0 0 - 0 0 -
```

```
- 0 @ @ @ @ 0 -
```

```
- - @ @ @ @ - -
```

```
- - @ - - @ - -
```

```
X - - @ - - - X
```

after 118 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```
X - - - - - X
```

```
- - - - 0 - - -
```

```
- - 0 0 - 0 - -
```

```
- 0 0 0 0 0 0 -
```

```
- 0 @ @ @ @ 0 -
```

```
- - @ @ @ @ - -
```

```
- - @ - - @ - -
```

```
X - - @ - - - X
```

after 119 turns into the moving phase

```
[PlayerBase] Requesting action for @ player on turn 120
 0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - - @ - -
7X - - - @ - - X
```

[PlayerBase] decision is: ((4, 7), (3, 7))

```
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X
```

after 120 turns into the moving phase

Player @ : Oh opponent did ((4, 3), (4, 2)) , good to know.

```
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X
```

after 121 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 122

```
 0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 0 0 - -
3- 0 0 0 - 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - - @ - -
7X - - @ - - - X
```

[PlayerBase] decision is: ((3, 7), (3, 6))

```
X - - - - - X
- - - - 0 - - -
- - 0 0 0 0 - -
- 0 0 0 - 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - @ - -
X - - - - - X
```

after 122 turns into the moving phase

Player @ : Oh opponent did ((4, 2), (4, 3)) , good to know.

```
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - @ - -
X - - - - - X
```

after 123 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 124

```
 0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - 0 - - -
2- - 0 0 - 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ @ - @ - -
7X - - - - - X
```

[PlayerBase] decision is: ((3, 6), (3, 7))

```
X - - - - - X
- - - - 0 - - -
- - 0 0 - 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X
```

after 124 turns into the moving phase

Player @ : Oh opponent did ((4, 1), (4, 2)) , good to know.

```
X - - - - - X
- - - - - - - -
```

```

- - 0 0 0 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ - - @ - -
X - - @ - - - X
after 125 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 126
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - - -
2- - 0 0 0 0 - -
3- 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- - @ @ @ @ - -
6- - @ - - @ - -
7X - - @ - - - X

[PlayerBase] decision is: ((3, 7), (3, 6))
X - - - - - X
- - - - - -
- - 0 0 0 0 - -
- 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- - @ @ @ @ - -
- - @ @ - @ - -
X - - - - - X
after 126 turns into the moving phase
Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.
X - - - - - X
- - - - - -
- - 0 0 0 0 - -
- - 0 0 0 0 0 0 -
- 0 @ @ @ @ 0 -
- 0 @ @ @ @ - -
- - @ @ - @ - -
X - - - - - X
after 127 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 128
  0 1 2 3 4 5 6 7
0X - - - - - X
1- - - - - -
2- - 0 0 0 0 - -
3- - 0 0 0 0 0 0 -
4- 0 @ @ @ @ 0 -
5- 0 @ @ @ @ - -
6- - @ @ - @ - -
7X - - - - - X

[PlayerBase] decision is: ((3, 6), (4, 6))

X - - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X

after 128 turns into the moving phase
Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

X - - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X

after 129 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 130
  0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #

[PlayerBase] decision is: ((2, 6), (3, 6))

X - - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0

```

```
- @ @ @ @ -  
X - @ @ @ X
```

after 130 turns into the moving phase
Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - - X  
- 0 0 0 0 -  
- 0 0 0 0 0  
0 @ @ @ @ 0  
0 @ @ @ @ -  
X - @ @ @ X
```

after 131 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 132

```
0 1 2 3 4 5 6 7  
0# # # # # # #  
1# X - - - - X #  
2# - 0 0 0 0 - #  
3# - 0 0 0 0 0 #  
4# 0 @ @ @ @ 0 #  
5# 0 @ @ @ @ - #  
6# X - @ @ @ X #  
7# # # # # # #
```

[PlayerBase] decision is: ((3, 6), (2, 6))

```
X - - - - X  
- 0 0 0 0 -  
- 0 0 0 0 0  
0 @ @ @ @ 0  
0 @ @ @ @ -  
X @ - @ @ X
```

after 132 turns into the moving phase
Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - - X  
- 0 0 0 0 -  
0 0 0 0 0 0  
0 @ @ @ @ 0  
- @ @ @ @ -  
X @ - @ @ X
```

after 133 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 134

```
0 1 2 3 4 5 6 7  
0# # # # # # #  
1# X - - - - X #  
2# - 0 0 0 0 - #  
3# 0 0 0 0 0 0 #  
4# 0 @ @ @ @ 0 #  
5# - @ @ @ @ - #  
6# X @ - @ @ X #  
7# # # # # # #
```

[PlayerBase] decision is: ((5, 6), (3, 6))

```
X - - - - X  
- 0 0 0 0 -  
0 0 0 0 0 0  
0 @ @ @ @ 0  
- @ @ @ @ -  
X @ @ @ - X
```

after 134 turns into the moving phase
Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - - X  
- 0 0 0 0 -  
- 0 0 0 0 0  
0 @ @ @ @ 0  
0 @ @ @ @ -  
X @ @ @ - X
```

after 135 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 136

```
0 1 2 3 4 5 6 7  
0# # # # # # #  
1# X - - - - X #  
2# - 0 0 0 0 - #  
3# - 0 0 0 0 0 #  
4# 0 @ @ @ @ 0 #  
5# 0 @ @ @ @ - #  
6# X @ @ @ - X #  
7# # # # # # #
```

[PlayerBase] decision is: ((4, 6), (5, 6))

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ - @ X
```

after 136 turns into the moving phase
Player @ : 0h opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X
```

after 137 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 138

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ @ - @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((3, 6), (4, 6))

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X
```

after 138 turns into the moving phase
Player @ : 0h opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X
```

after 139 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 140

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((4, 6), (3, 6))

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ - @ X
```

after 140 turns into the moving phase
Player @ : 0h opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X
```

after 141 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 142

```
0 1 2 3 4 5 6 7
0# # # # # # #
```

```
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ @ - @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((2, 6), (4, 6))

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X - @ @ @ X
```

after 142 turns into the moving phase

Player @ : 0h opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X - @ @ @ X
```

after 143 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 144

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X - @ @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((4, 6), (2, 6))

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ - @ X
```

after 144 turns into the moving phase

Player @ : 0h opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X
```

after 145 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 146

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ @ - @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((2, 6), (4, 6))

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X - @ @ @ X
```

after 146 turns into the moving phase

Player @ : 0h opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
```

```
0 @ @ @ @ -
X - @ @ @ X
```

after 147 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 148

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X - @ @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((3, 6), (2, 6))

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X
```

after 148 turns into the moving phase

Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X
```

after 149 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 150

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((5, 6), (3, 6))

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ @ - X
```

after 150 turns into the moving phase

Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ @ - X
```

after 151 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 152

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ @ @ - X #
7# # # # # # #
```

[PlayerBase] decision is: ((3, 6), (5, 6))

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X
```


after 152 turns into the moving phase
Player @ : 0h opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X
```

after 153 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 154

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((4, 6), (3, 6))

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X
```

after 154 turns into the moving phase
Player @ : 0h opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ - @ X
```

after 155 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 156

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ @ - @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((3, 6), (4, 6))

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X
```

after 156 turns into the moving phase
Player @ : 0h opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X
```

after 157 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 158

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((5, 6), (3, 6))

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ @ - X

```

after 158 turns into the moving phase

Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ @ - X

```

after 159 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 160

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ @ @ - X #
7# # # # # # #

```

[PlayerBase] decision is: ((4, 6), (5, 6))

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ - @ X

```

after 160 turns into the moving phase

Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X

```

after 161 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 162

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ @ - @ X #
7# # # # # # #

```

[PlayerBase] decision is: ((3, 6), (4, 6))

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X

```

after 162 turns into the moving phase

Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X

```

after 163 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 164

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #

```

```

4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #

```

[PlayerBase] decision is: ((5, 6), (3, 6))

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ @ - X

```

after 164 turns into the moving phase

Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ @ - X

```

after 165 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 166

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ @ @ - X #
7# # # # # # #

```

[PlayerBase] decision is: ((4, 6), (5, 6))

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X

```

after 166 turns into the moving phase

Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ - @ X

```

after 167 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 168

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ @ - @ X #
7# # # # # # #

```

[PlayerBase] decision is: ((5, 6), (4, 6))

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ @ - X

```

after 168 turns into the moving phase

Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ @ - X

```

after 169 turns into the moving phase
 [PlayerBase] Requesting action for @ player on turn 170
 0 1 2 3 4 5 6 7
 0# # # # # # #
 1# X - - - X #
 2# - 0 0 0 0 - #
 3# 0 0 0 0 0 0 #
 4# 0 @ @ @ @ 0 #
 5# - @ @ @ @ - #
 6# X @ @ @ - X #
 7# # # # # # #

[PlayerBase] decision is: ((3, 6), (5, 6))

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X

```

after 170 turns into the moving phase
 Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X

```

after 171 turns into the moving phase
 [PlayerBase] Requesting action for @ player on turn 172
 0 1 2 3 4 5 6 7
 0# # # # # # #
 1# X - - - X #
 2# - 0 0 0 0 - #
 3# - 0 0 0 0 0 #
 4# 0 @ @ @ @ 0 #
 5# 0 @ @ @ @ - #
 6# X @ - @ @ X #
 7# # # # # # #

[PlayerBase] decision is: ((5, 6), (3, 6))

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ @ - X

```

after 172 turns into the moving phase
 Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ @ - X

```

after 173 turns into the moving phase
 [PlayerBase] Requesting action for @ player on turn 174
 0 1 2 3 4 5 6 7
 0# # # # # # #
 1# X - - - X #
 2# - 0 0 0 0 - #
 3# 0 0 0 0 0 0 #
 4# 0 @ @ @ @ 0 #
 5# - @ @ @ @ - #
 6# X @ @ @ - X #
 7# # # # # # #

[PlayerBase] decision is: ((4, 6), (5, 6))

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X

```

after 174 turns into the moving phase
 Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ - @ X

```

after 175 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 176

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ @ - @ X #
7# # # # # # #

```

[PlayerBase] decision is: ((2, 6), (4, 6))

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X - @ @ @ X

```

after 176 turns into the moving phase

Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X - @ @ @ X

```

after 177 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 178

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X - @ @ @ X #
7# # # # # # #

```

[PlayerBase] decision is: ((3, 6), (2, 6))

```

X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X

```

after 178 turns into the moving phase

Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X

```

after 179 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 180

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #

```

[PlayerBase] decision is: ((2, 6), (3, 6))

```

X - - - X
- 0 0 0 0 -
- 0 0 0 0 0

```

```
0 @ @ @ @ 0
0 @ @ @ @ -
X - @ @ @ X
```

after 180 turns into the moving phase

Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X - @ @ @ X
```

after 181 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 182

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X - @ @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((3, 6), (2, 6))

```
X - - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X
```

after 182 turns into the moving phase

Player @ : Oh opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X
```

after 183 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 184

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((4, 6), (3, 6))

```
X - - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ @ - @ X
```

after 184 turns into the moving phase

Player @ : Oh opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X
```

after 185 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 186

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ @ - @ X #
```

7# # # # # #

[PlayerBase] decision is: ((3, 6), (4, 6))

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ - @ @ X
```

after 186 turns into the moving phase

Player @ : 0h opponent did ((1, 3), (1, 5)) , good to know.

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X @ - @ @ X
```

after 187 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 188

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# - 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# 0 @ @ @ @ - #
6# X @ - @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((2, 6), (3, 6))

```
X - - - X
- 0 0 0 0 -
- 0 0 0 0 0
0 @ @ @ @ 0
0 @ @ @ @ -
X - @ @ @ X
```

after 188 turns into the moving phase

Player @ : 0h opponent did ((1, 5), (1, 3)) , good to know.

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X - @ @ @ X
```

after 189 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 190

```
0 1 2 3 4 5 6 7
0# # # # # # #
1# X - - - X #
2# - 0 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X - @ @ @ X #
7# # # # # # #
```

[PlayerBase] decision is: ((4, 6), (2, 6))

```
X - - - X
- 0 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X
```

after 190 turns into the moving phase

Player @ : 0h opponent did ((2, 2), (1, 2)) , good to know.

```
X - - - X
0 - 0 0 0 -
0 0 0 0 0 0
0 @ @ @ @ 0
- @ @ @ @ -
X @ @ - @ X
```

after 191 turns into the moving phase

[PlayerBase] Requesting action for @ player on turn 192

```
0 1 2 3 4 5 6 7
```

```

0# # # # # #
1# X - - - X #
2# 0 - 0 0 0 - #
3# 0 0 0 0 0 0 #
4# 0 @ @ @ @ 0 #
5# - @ @ @ @ - #
6# X @ @ - @ X #
7# # # # # #

```

[PlayerBase] decision is: ((3, 6), (4, 6))

```

X 0 0 X
- 0 0 0
@ @ @ -
X @ @ X

```

after 192 turns into the moving phase
Player @ : Oh opponent did ((5, 3), (5, 4)) , good to know.

```

X 0 0 X
- 0 0 -
@ @ @ 0
X @ @ X

```

after 193 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 194

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# # # # # # #
2# # X 0 0 X # #
3# # - 0 0 - # #
4# # @ @ @ 0 # #
5# # X @ @ X # #
6# # # # # # #
7# # # # # # #

```

[PlayerBase] decision is: ((2, 4), (2, 3))

```

X 0 0 X
@ 0 0 -
- @ @ 0
X @ @ X

```

after 194 turns into the moving phase
Player @ : Oh opponent did ((5, 4), (5, 3)) , good to know.

```

X 0 0 X
@ 0 0 0
- @ @ -
X @ @ X

```

after 195 turns into the moving phase
[PlayerBase] Requesting action for @ player on turn 196

```

0 1 2 3 4 5 6 7
0# # # # # # #
1# # # # # # #
2# # X 0 0 X # #
3# # @ 0 0 0 # #
4# # - @ @ - # #
5# # X @ @ X # #
6# # # # # # #
7# # # # # # #

```

[PlayerBase] decision is: ((2, 3), (2, 4))

```

X 0 0 X
- 0 0 0
@ @ @ -
X @ @ X

```

after 196 turns into the moving phase
Player @ : Oh opponent did ((5, 3), (5, 4)) , good to know.

```

X 0 0 X
- 0 0 -

```