

# *“Big O Notation”*



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# Summary

- General presentation
- Demo with Jupyter Notebook
- Data Structure and some ML algorithms
- Conclusion & next steps with Big O

# Introduction

## What is Big O Notation?

- **"Big"**: Represents the *upper bound* of an algorithm's growth rate for large input sizes.
- **"O"**: Stands for *Order of Magnitude*, describing how the runtime or space requirements increase with input size.

## Why is Big O Important?

### ● Analyzes Performance Trends:

- *Worst-case performance scenario* as input size grows.
- Provides a **theoretical analysis**, (does not provide an accurate measurement #iterations, #seconds).
- May be used for different aspects: computing time, memory, data transfer, ...

### ● Evaluates Algorithm Efficiency:

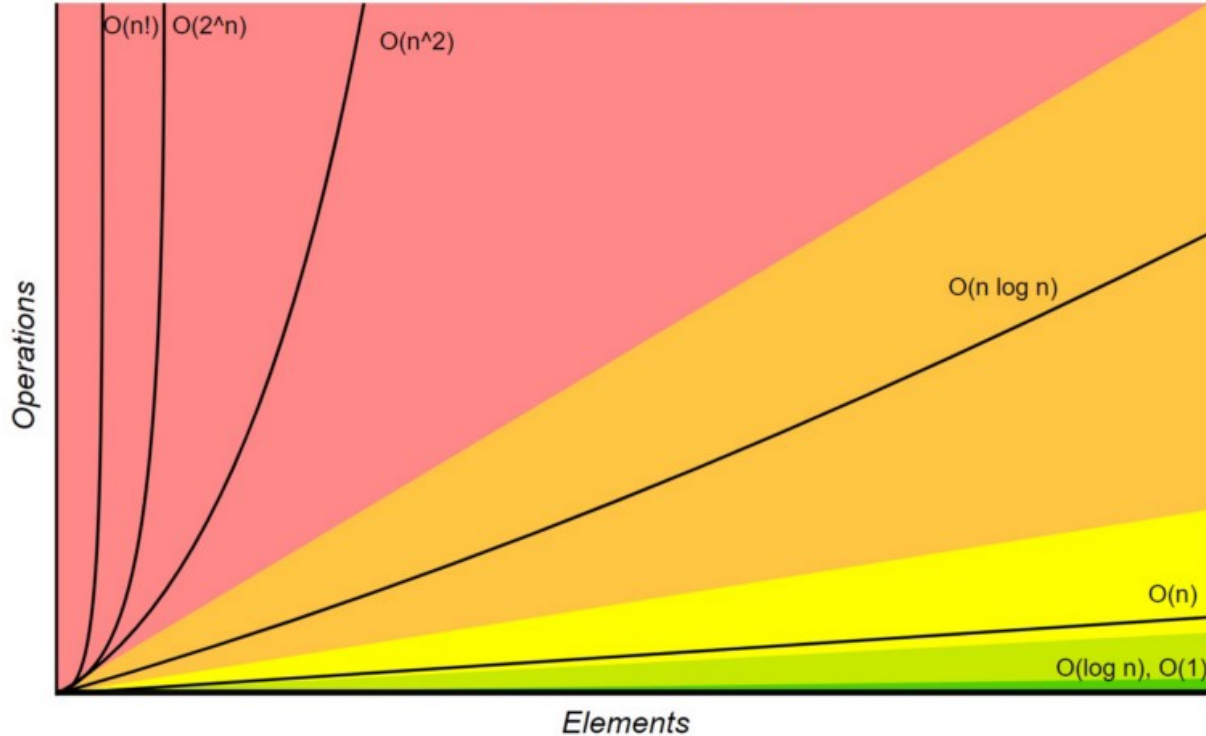
- **Predicts how algorithms will scale** with larger inputs.
- Helps in **comparing different algorithms** to choose the best one.
- Optimizing existing algorithms (bottleneck identification, improvement)

### ● Key Questions It Helps Answer:

- Is the **algorithm's performance feasible** for large data?
- Does it justify the **computational cost**?
- How much **computing power** (e.g., # of cores) is required for reasonable performance?

## Big-O Complexity Chart

Horrible Bad Fair Good Excellent



In this order:

$O(1)$  constant (or " $O(C)$ ")  
 $O(\log(n))$  logarithmic  
 $O(n)$  linear  
 $O(n^C)$  polynomial ("quadratic" when  $C=2$ , "cubic" when  $C=3$ )  
 $O(C^n)$  exponential  
 $O(n!)$  factorial

$\Rightarrow O(n*m)$

# Putting in perspective Big O trends

We vary `n` and observe the effect on complexity estimation

Constant (C)	n	$\log_2(n)$	n	$n * \log_2(n)$	$n^2$	$2^n$	n!
1	10	3.3219	10	33.2193	100	1024	3,628,800
1	20	4.3219	20	86.4386	400	1,048,576	243,290,200,817,664,000

# Big O Notation in ML projects: When and Why ?

## 1. Large-Scale Datasets

- **What happens if I increase the number of data samples?**
  - Can the model process the dataset within a reasonable time?
  - Should we subsample the data for faster processing?
- **What happens if I increase the number of features?**
  - Analyzes the impact of high dimensionality on computational cost.
  - Guides the need for dimensionality reduction (e.g., PCA) or feature selection.

## 2. Large-Scale Models

- **What happens if I increase the model size?**
  - Should we use a more efficient model or opt for distributed training?
  - Is the computational cost of increasing model parameters justifiable?

## 3. Specific Performance Needs

- **Real-time applications** (e.g., real-time inference for video streaming, online decision-making):
  - Can the algorithm meet latency requirements?
- **Low-capacity hardware** (e.g., drones, mobile devices):
  - Is the data and model lightweight enough to run efficiently on limited hardware?




`/* demo */`



# Built-in Python data structures

## List

Copy	$O(n)$
Append[1]	$O(1)$
Pop last	$O(1)$
Pop intermediate[2]	$O(n)$
Insert	$O(n)$
Get Item	$O(1)$
Set Item	$O(1)$
Delete Item	$O(n)$
Iteration	$O(n)$
Get Slice	$O(k)$
Del Slice	$O(n)$
Set Slice	$O(k+n)$
Extend[1]	$O(k)$
 Sort	$O(n \log n)$
Multiply	$O(nk)$
$x \text{ in } s$	$O(n)$
$\min(s), \max(s)$	$O(n)$
Get Length	$O(1)$

## Double-Ended queue ("from collections import deque")

Copy	$O(n)$
append	$O(1)$
appendleft	$O(1)$
pop	$O(1)$
popleft	$O(1)$
extend	$O(k)$
extendleft	$O(k)$
rotate	$O(k)$
remove	$O(n)$
Get Length	$O(1)$

## Set

$x \text{ in } s$	$O(1)$
Union $s t$	$O(\text{len}(s) + \text{len}(t))$
Intersection $s \& t$	$O(\min(\text{len}(s), \text{len}(t)))$
Multiple intersection $s1 \& s2 \& \dots \& sn$	
Difference $s - t$	$O(\text{len}(s))$
$s.difference\_update(t)$	$O(\text{len}(t))$
Symmetric Difference $s \wedge t$	$O(\text{len}(s))$
$s.symmetric\_difference\_update(t)$	$O(\text{len}(t))$


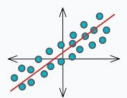
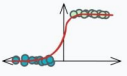


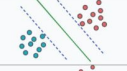

## Dictionary ("dict" keyword)

$k \text{ in } d$	$O(1)$
Copy[3]	$O(n)$
Get Item	$O(1)$
Set Item[1]	$O(1)$
Delete Item	$O(1)$
Iteration[3]	$O(n)$

source: <https://wiki.python.org/moin/TimeComplexity>

# ML complexity

Conclusion:  
Different  
algorithms have  
different time &  
memory  
complexity  
⇒ Use it at your  
advantage

Time Complexity of 10 Most Popular ML Algorithms  <a href="https://blog.dailydoseofds.com">blog.DailyDoseofDS.com</a>			
		Training	Inference
	Linear Regression (OLS)	$O(nm^2 + m^3)$	$O(m)$
	Linear Regression (SGD)	$O(n_{epoch}nm)$	$O(m)$
	Logistic Regression (Binary)	$O(n_{epoch}nm)$	$O(m)$
	Logistic Regression (Multiclass OvR)	$O(n_{epoch}nmc)$	$O(mc)$
	Decision Tree	$O(n \cdot \log(n) \cdot m)$ $O(n^2 \cdot m)$ * Worst case	$O(d_{tree})$
	Random Forest Classifier	$O(n_{trees} \cdot n \cdot \log(n) \cdot m)$	$O(n_{trees} \cdot d_{tree})$
	Support Vector Machines (SVMs)	$O(n^2m + n^3)$	$O(m \cdot n_{SV})$
	k-Nearest Neighbors	—	$O(nm)$

## Memory

$O(m^2)$   
 $O(m^2)$   
 $O(m^2)$   
 $O(m^2)$   
 $O(n)$   
 $O(n_{trees} * n)$   
 $O(m^2)$   
 $O(n * m)$

**n**: samples    **m**: dimensions    **n<sub>epoch</sub>**: epochs    **c**: classes    **d<sub>tree</sub>**: depth  
**n<sub>SV</sub>**: Support vectors    **k**: clusters    **i**: iterations

# Conclusion & next steps with Big O

## 1. Useful for describing ML algorithms

- Describes how an algorithm's performance scales with input size
- Useful to take quick decisions on data structure, ML algorithm
- Useful also to describe complex cases where different factor

## 2. When a code is well optimized, Big O notation is not enough:

- Ignoring constant factors and lower-order terms
- Ignoring language performance , and individual operations (example: FP64 operations slower than INT32 )
- The performance of algorithms can be affected by various CPU architectures, memory hierarchies, and parallel processing capabilities
- Big O notation with HPC methodologies
  - Big O notation of #messages in addition of time and memory consumption
  - Code Profiling: Computing time, Memory, ...
  - Strong Scalability Analysis (Fixing the input size, increase the #cores)
  - Weak Scalability Analysis (Increase the input size, increase the #cores)