

# Joel Lee Jie

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## EDUCATION

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### BSc Computer Science in Real-Time Interactive Simulation

Singapore Institute of Technology - DigiPen

**Aug 2023 - Current**

Year 2

Singapore

CGPA (as of writing): 4.78

- Specializing in real-time graphics, game development, and interactive applications.
- Developing a strong foundation in C++ programming, data structures, and algorithms essential for game engineering.

## TECHNICAL PROJECTS

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Explore more projects: <https://github.com/JoelLeeJie/Personal-Showcase>

Project Showcase Reel: [https://youtube.com/playlist?](https://youtube.com/playlist?list=PL3v4AEQxsf2Oesvkm0B3S9gZYKGmHnUMD&si=UdThUV9WgYu04hDc)

[list=PL3v4AEQxsf2Oesvkm0B3S9gZYKGmHnUMD&si=UdThUV9WgYu04hDc](https://youtube.com/playlist?list=PL3v4AEQxsf2Oesvkm0B3S9gZYKGmHnUMD&si=UdThUV9WgYu04hDc)

### Video Player ([github.com/JoelLeeJie/Video-Player](https://github.com/JoelLeeJie/Video-Player))

- Developed a robust audio and visual video player with basic functionality using **C++**, **FFmpeg**, and **SDL2**.
- Integrated Windows' file explorer for seamless media selection, demonstrating strong system-level programming and multimedia processing skills relevant to game engines.

### GenshinDB ([github.com/JoelLeeJie/GenshinDatabase](https://github.com/JoelLeeJie/GenshinDatabase))

An interactive database application for one of my favourite games, Genshin Impact.

- Designed and implemented a WPF .NET Database application using **C#** and **PostgreSQL**.
- Engineered a data pipeline to source, format, and store game data from an official wiki into a database hosted on Neon.Tech.

- Developed a user interface to access and display game data, showcasing full-stack development and data management skills critical for game tools and backend systems.

## WORK EXPERIENCE

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### Chateraise

**Feb 2023 - Aug 2023**

Retail Assistant

Bishan, Singapore

- Provided friendly and professional customer service, promptly resolving customer concerns to ensure satisfaction.
- Successfully defused tense customer conflicts by guiding problems to proper resolutions, demonstrating strong problem-solving and communication skills.
- Cultivated a positive and effective working relationship with colleagues, contributing to a collaborative team environment.

### Singapore Armed Forces

**Apr 2021 - Feb 2023**

Signaller, Artillery

Singapore

- Thrived in a fast-paced, high-pressure operational environment, effectively managing stress and performing under demanding conditions.
- Built strong interpersonal relations and collaborated effectively within a team to achieve mission objectives.

### NTUC Warehouse Club

**Feb 2021**

Retail Assistant

Joo Koon

- Assisted customers efficiently, facilitating a smooth shopping experience.

## VOLUNTEER EXPERIENCE

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### Willing Hearts

**2024 - Current**

- Serves as an ad-hoc volunteer, undertaking various roles and responsibilities alongside diverse groups of people.
- Contributes to a food kitchen that provides meals for the underprivileged and elderly.

**City Harvest Church****April 2020 - Dec 2020**

- Served as an usher for 9 months, guiding attendees and supporting church operations.

**Tembusu Senior Activity Centre****March 2019 - March 2020**

- Participated as an Interact Club member (2019-2020 JC) in planning and executing engaging activities for the elderly.

## **SKILLS & INTERESTS**

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- **\*\*Skills\*\***: C++, C#, Communication, Problem-Solving, Teamwork, Version Control (Git), Data Structures & Algorithms (foundational CS)
- **\*\*Interests\*\***: Game Development, Action and Fantasy Manga, Shooter/ Gacha Games (especially those from miHoYo like ZZZ)