

Probability Distributions and Confidence Intervals

The tasks this week are about probability distributions and calculating confidence intervals.

1. Write a Python program to calculate the confidence interval of a sample

- a) Generate a population of 10,000 random numbers from a normal distribution with a mean of 0 and a standard deviation of 1, and calculate the population mean
*[Hint: for `stats.norm.rvs`, **loc** is the mean and **scale** is the standard deviation]*
- b) Sample 100 individuals randomly from the population and calculate the sample mean and standard deviation
- c) Calculate an estimate of the standard error of the mean by dividing the sample standard deviation by the square root of the sample size
- d) Calculate the confidence interval for a confidence level of 95%
[Hint: `stats.t.interval`]
- e) Test whether the population mean is captured by the confidence interval
- f) Repeat steps **b** to **e**, 100 times, counting the number of times that the interval captures the population mean. How does your result relate to the confidence level you asked for?

2. Write a Python program to simulate throwing some six-sided dice and calculate the odds of getting different numbers of sixes

- a) Write a function that simulates throwing 6 six-sided dice and returns the **number of sixes** thrown.
[Hint: you could generate 6 random integers from 1 to 6 using `random.randint` and count how many equal 6; or you could use `stats.randint.rvs` to generate an array of 6 at a time; or some other method]
- b) Estimate the chances of rolling **3 or more sixes** by using your function to "throw" the six dice 1,000 times and counting how many times the result is 3 or more. Express your result as a percentage, and also as a probability value (range 0-1)
- c) Using the appropriate `stats.binom` function, calculate directly what the probability *should* be, under ideal conditions. How does this compare to your experimental result?
[Hint1: With a coin, the success probability was 0.5, but to roll a 6 on a six-sided die the success probability would be...?]
*[Hint2: (probability of **3 or more sixes**) must logically be 1 - (probability of **2 or fewer sixes**), which you **do** know how to calculate...]*