```
2
     <style>
 3
       body:QoS {
 4
         ontouchmove-qos: continuous, 20, 100;
 5
 6
     </style>
 7
     <script>
 8
       var latestY = 0, ticking = false;
 9
       function animateMove() {
10
         latestY = window.scrollY;
11
         if(!ticking)
12
           requestAnimationFrame(function() {
13
             ticking = false;
14
             /* Animation code omitted */
           });
15
16
         ticking = true;
17
18
   </script> </head>
19
20
   <body ontouchmove="animateMove()">
       <!-- many elements -->
21
22 </body> </html>
```

1 <html> <head>