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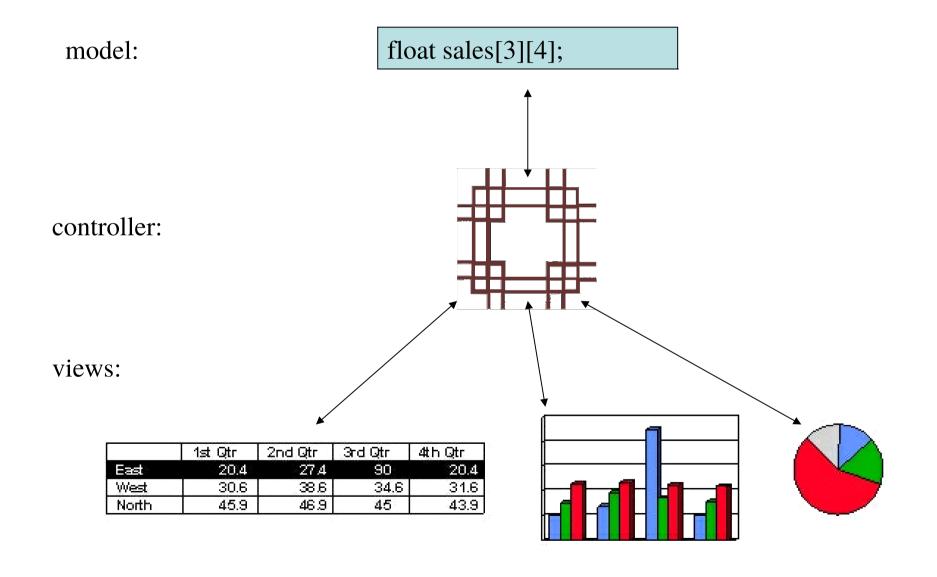
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The pattern MVC, which stands for Model-View-Controller, separates an application in three components:

Model: Business logic of the application
 View: Application's user interface and representation of the data that have been retrieved by the Model.
 Controller: Orchestrator of all the interactions among the other components and the users

Component	Description
Model	 Handles application data and data-management Central component of MVC
View	 Can be any output representation of information to user Renders data from model into user interface
Controller	Accepts input and converts to commands for model/view

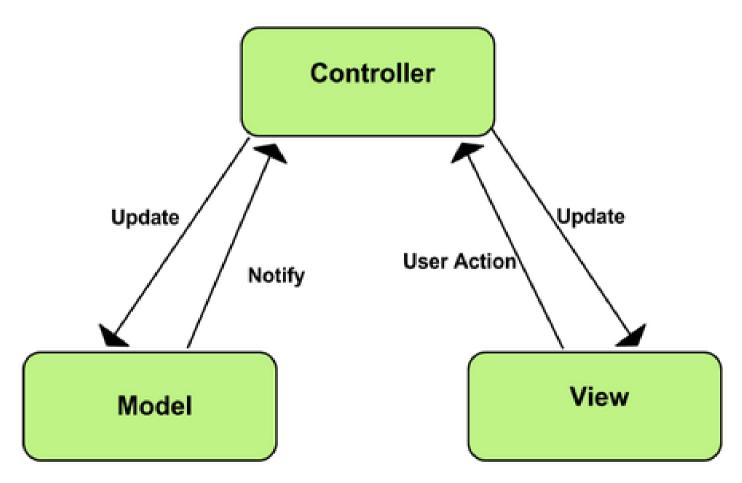
Model View Controller



Model View Controller

- MVC's the paradigm for arranging your code, into functional segments so your brain does not explode.
 - To achieve re-usability you gotta keep those boundaries clean, Model on the one side, View on the other, the Controller's in between. Most of the modern web development frameworks follow the Model-View-Controller (MVC model):
- The model: representation of data. Usually, have a strong relation with the database
- The views: what is shown to the user. Can be any kind of user interface, usually HTML pages with Javascript.
- The controls: what operation are done on the data.
 It's a rather convenient way to design software projects involving user interfaces presenting and manipulating data.

- A user requests to view a page by entering a URL.
- The Controller receives that request.
- It uses the Models to retrieve all of the necessary data, organizes it, and sends it off to the...
- View, which then uses that data to render the final webpage presented to the the user in their browser.



Example for Model-View-Controller: <u>An online management game</u>

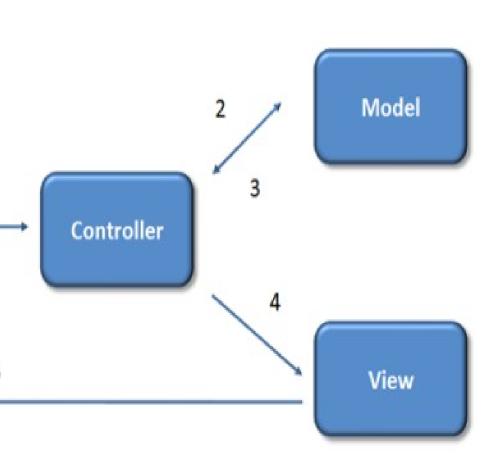
- The rule of the game, updating the state of each player⇒ the model
- The HTML pages, showing the various screen of the game ⇒ the views
- The methods called when a user click on the screen
 - → the controllers

Example for Model-View-Controller: <u>An online shop</u>

- The list of products, the payment rules, delivery orders ⇒ the model
- The HTML pages, showing the various screen of the shop ⇒ the views
- The methods for payment, order, shopping cart ⇒the controllers

Interaction

- 1. The request comes from the client and hits the Controller.
- 2. The Controller calls the Model in order to perform some "business" operations.
- 3. The Model returns the results of the operations back to the Controller.
- 4. The Controller decides which View needs to be rendered and sends it the data that must be rendered.
- 5. Finally the View renders the output and sends the response back to the client.



Why MVC?

- Allows a better separation of concerns, which results in code independence, better reusability and easier testing.
- Allow for a simple way of building complex web applications.
- Helps organize the work
 - some work on views : graphics designers
 - some work on model : database, software architects
 - some work on controls : low level or specialized code
- The Model should not be contaminated with control code or display code
- The View should represent the Model as it really is, not some remembered status
- The Controller should *talk to* the Model and View, not *manipulate* them
 - The Controller can set variables that the Model and View can read

Separation of concerns(how?)

Model

- Handles all the "business logic" of the application
- Stores the application state

View

- Responsible for generating a view for the user of the data from the model
- Usually a simple templating system to display the data from the model

Controller

- Responsible for taking input from the user, fetching the correct data from the model, then calling the correct view to display the data
- Should be very simple

Modern Web Application Frameworks

Many different frameworks for all languages (not a comprehensive list)

```
Ruby
 Ruby on Rails
Python
 Django
 Flask
PHP
 CakePHP
ASP
 ASP.NET MVC
Java
 Spring MVC
```

Web application with script language

Why using a scripting language for a web application?

- More adapted language to paste together various components (database, rendering, routing, . . .)
- Make its easier to release early & often
- Easier to maintain & modify
- Speed good enough for many use cases

Web application with script language

Why not PHP, or PHP framework?

- Designed to make simple web pages, not large web applications
- Awfully designed programming language
- Very inconsistent libraries
- Very little help for debugging
- Many security issues
- Many better alternatives

Detailed explanation here

http://me.veekun.com/blog/2012/04/09/php-a-fractal-of-bad-design

Web application with script language

Why not using Java/JSP/JBoss/Apache/Hibernate/Spring?

- Even simple changes requires lots of coding
- Big changes takes a lot of planning
- Edit/Compile/Run takes more resource
- General speed of development much reduced
- Working without a big fat IDE is tedious
- But you can use those all this with a script-like language :
- **Grails And Groovy**

Why Flask?

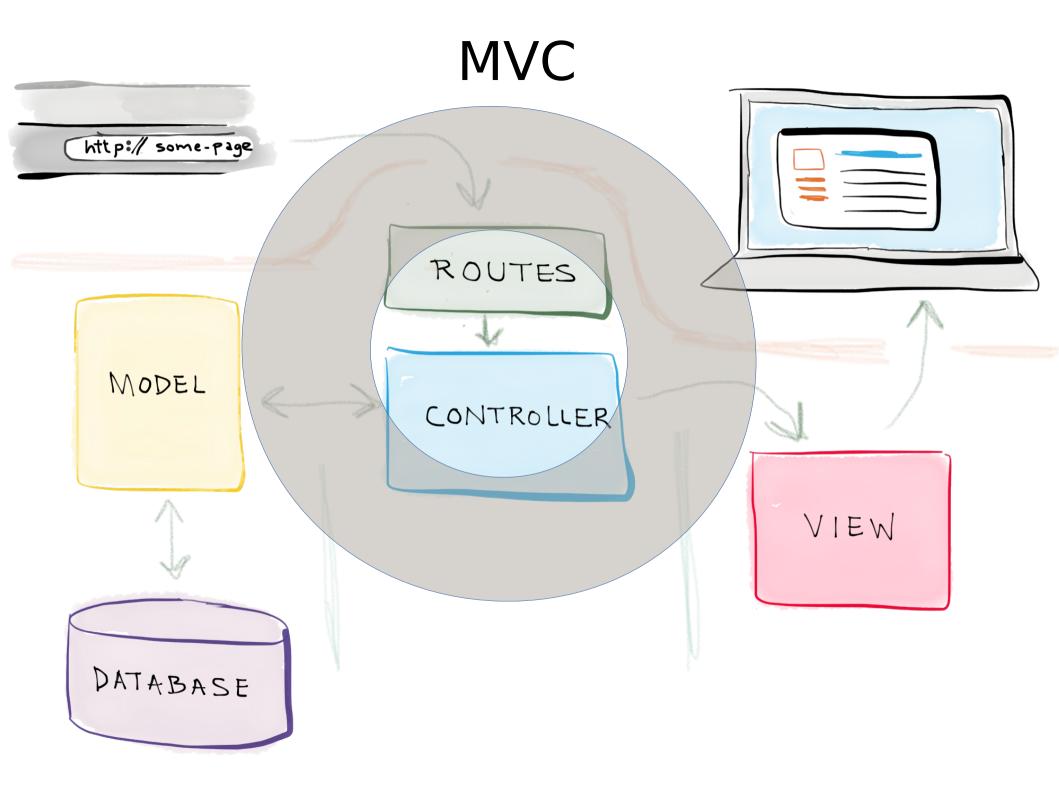
- It is small: quick to learn and master
- It is complete: you can use to do serious apps
- It is lean: a shell and a text editor are enough, no need for an IDE to be efficient with it
- It is very well documented

The same ideas can be found in most web development frameworks.

Why Flask?

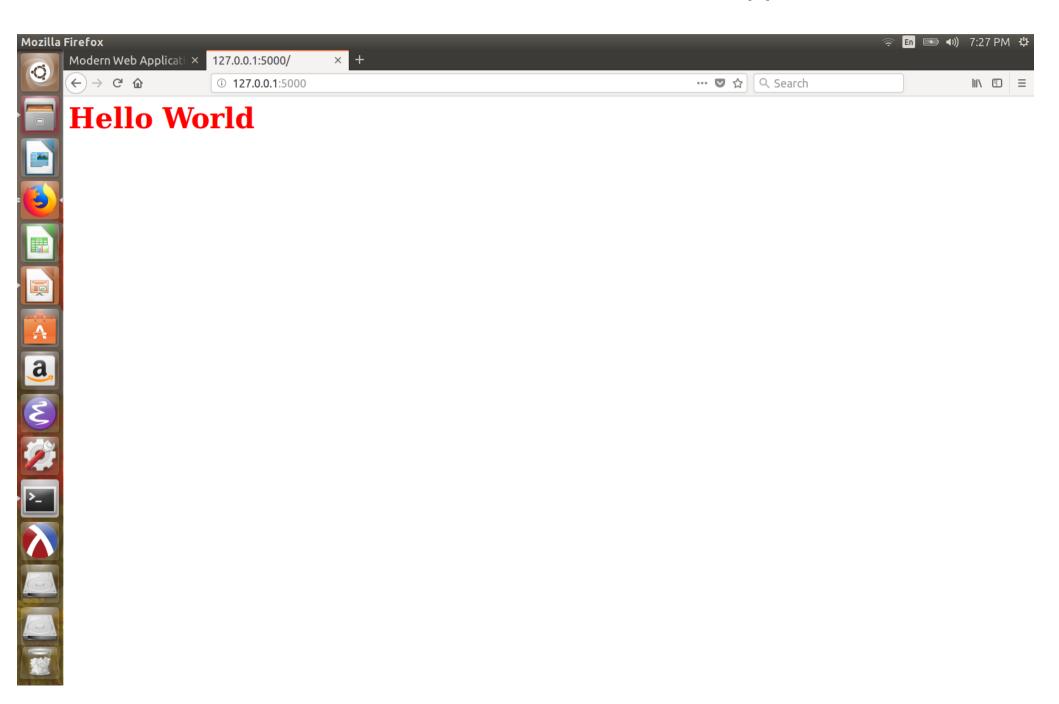
Flask is a nice glue around existing tools

- Python⇒programming language
- SQL Alchemy⇒database
- Jinja2⇒HTML template system
- Werkzeug⇒WSCGI handling (CGI, but better)



```
from flask import Flask
#create the application.
app = Flask( name )
@app.route('/')
def helloworld():
     Displays hello world string at '/"""
  return "<h1 style=color:red>Hello World</h1>"
if __name__ == '_ main ':
  app.debug = True
  app.run()
```

Run this, and open your web browser at http://127.0.0.1:5000



from flask import Flask

```
#create the application.
app = Flask(__name__)

if __name__ == '__main__':
# if loaded as main module
    app.run()
```

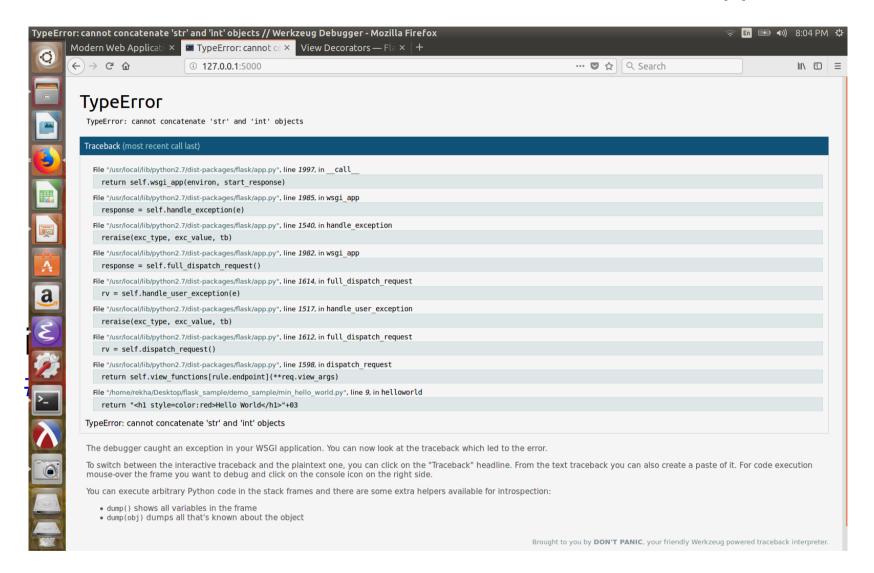
This creates an application instance and run it.

from flask import Flask

```
#create the application.
app = Flask(__name__)

if __name__ == '__main__':
    # if loaded as main module
    app.debug = True
    app.run()
```

In debug mode, you can edit the code while the server runs : it will auto-restart!



The debug mode will also helps a lot to point where the problem is.

```
@app.route('/')
def helloworld():
    """ Displays hello world string at '/"""
    return "<h1 style=color:red>Hello World</h1>"
```

- helloworld() will be called every time the address / is requested
- helloworld()returns the text data for the web browser

Route

@app.route('/')

Routes are, essentially, URL patterns associated with different pages.

URL --->

matching predefined route --->

associated controller action

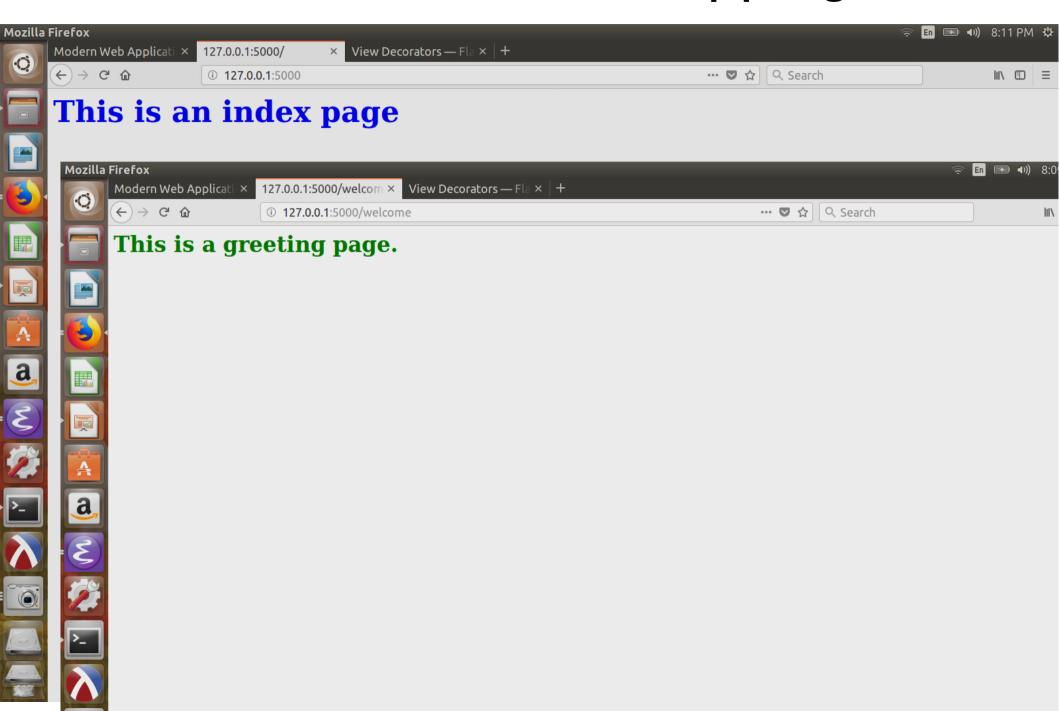
URL to function mapping

When an URL is requested, Flask will look for its corresponding function.

```
from flask import Flask
#create the application.
app = Flask( name )
@app.route('/')
def index():
  return "<h1 style=color:blue>This is an index page</h1>"
@app.route('/welcome')
def welcome():
  return "<h2 style=color:green>This is a greeting page.</h2>"
if name == ' main ':
  app.debug = True
  app.run()
```

When function returns text data, It can be HTM, XML, JSON, etc.

URL to function mapping

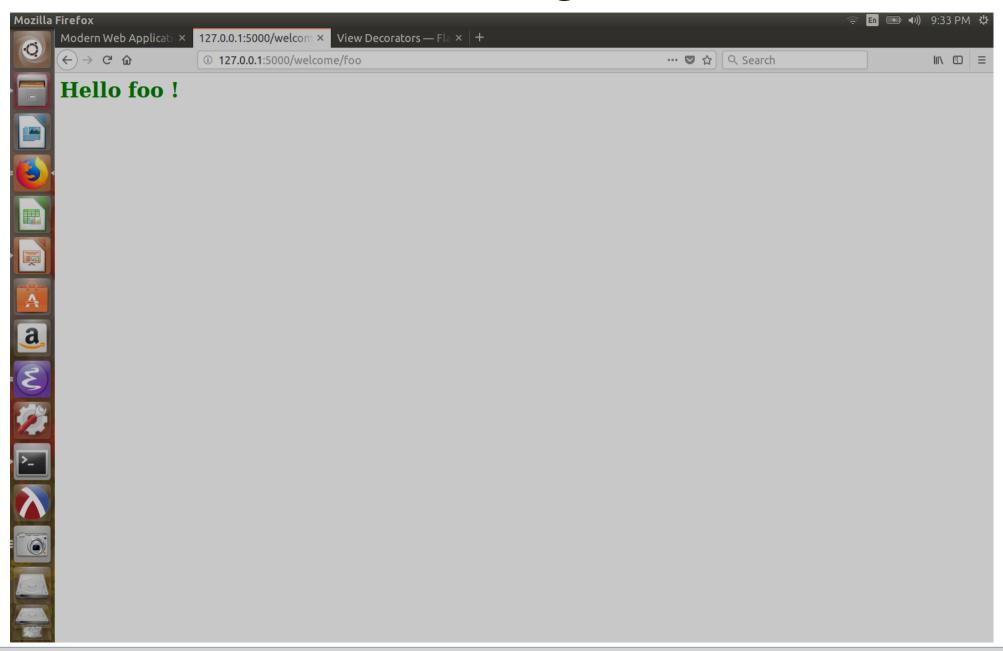


URL with arguments

You can defines URL with parameters from flask import Flask #create the application. app = Flask(name)@app.route('/') def index(): return "<h1 style=color:blue>This is an index page</h1>" @app.route('/welcome/<name>') def welcome(name): return "<h2 style=color:green>Hello %s !</h2>" % name if name == ' main ':app.debug = True app.run()

It gives a nice way, intuitive way to define ressources on a website.

URL with arguments



It gives a nice way, intuitive way to define ressources on a website.

URL with optional params

You can make param to url optional.

```
@app.route('/welcome/')
@app.route('/welcome/<name>')
def welcome(name = None):
   if name is None:
     return "<h2 style=color:green>Hello %s !</h2>" % "Unknown User"
   else:
     return "<h2 style=color:green>Hello %s !</h2>" % name
```

URL with optional params



URL with typed param

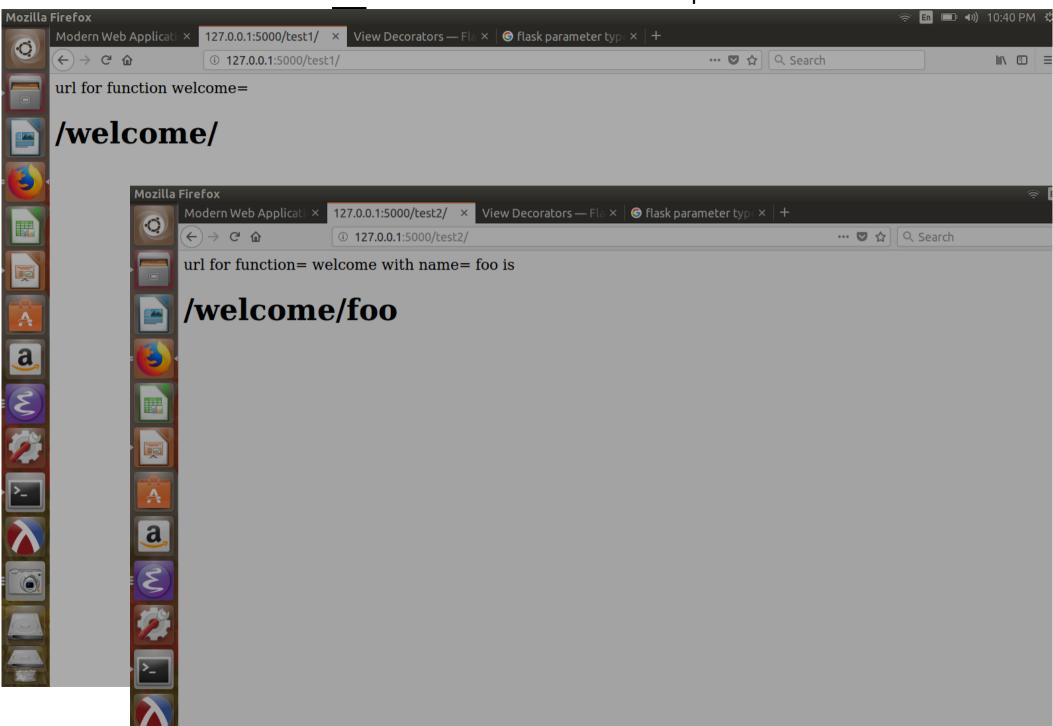
```
@app.route('/welcome/')
@app.route('/welcome/<int:id>')
def welcome(id = None):
   if id is None:
     return "<h2 style=color:green>Hello %s !</h2>" % "Unknown User"
   else:
     return "<h2 style=color:green>Hello user%d !</h2>" % id
```



```
Url _foralso works for URL with parameters
```

```
@app.route('/')
def index():
  return "<h1 style=color:blue>This is an index page</h1>"
@app.route('/welcome/')
@app.route('/welcome/<name>')
def welcome(name = None):
  if name is None:
    return "<h2 style=color:green>Hello %s !</h2>" % "Unknown User"
  else:
    return "<h2 style=color:green>Hello %s !</h2>" % name
@app.route('/test1/')
def test1():
  fname = 'welcome'
  return "url for function %s=<h1/>%s" % (fname, url_for(fname))
@app.route('/test2/')
def test2():
  fname, name = 'welcome', 'foo'
  return "url for function= %s with name= %s is <h1/> %s" %
(fname,name,url_for(fname, name = name))
```

Url _foralso works for URL with parameters



Redirect URL

```
@app.route('/test1/')
def test1():
  fname = 'welcome'
  return redirect(url_for(fname))
@app.route('/test2/')
def test2():
  fname, name = 'welcome', 'foo'
  return redirect (url_for(fname, name = name))
```

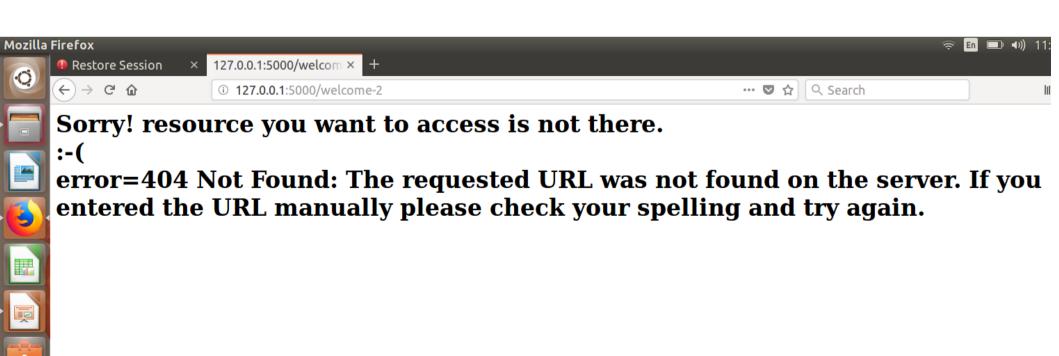
Error Handler

@app.errorhandler(404)

def page_error(error):

return '<h2/>Sorry! resource you want to access is not there.

-(
error=%s'%error



Error Handler

```
@app.route('/show_account/')
def show_account():
```

logged in = False if not logged in: abort(401) return "balance is ..." HTTP protocol defines several status codes.

400 BadRequest

401 Unauthorized

402 Payment Required

403 Forbidden

404 Not Found

500 Internal Server Error

501 Not Implemented

503 Service Unavailable

