

#### OSPF (Open Shortest Path First)

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#### **OSPF Overview**

#### What Is OSPF?



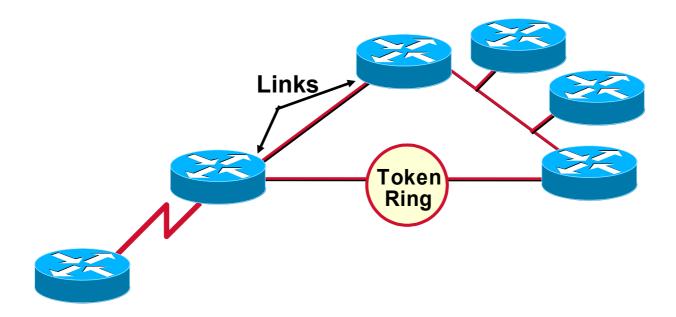
- Stands for "Open Shortest Path first".
- It is a "Link State" routing protocol, based on SPF/Dijkstra Algorithm
- Developed by IETF. It is "Open" and not proprietary of any vendor
- RFC 2328, Year 1990
- Interior Gateway Protocol (IGP)

#### **OSPF** - features

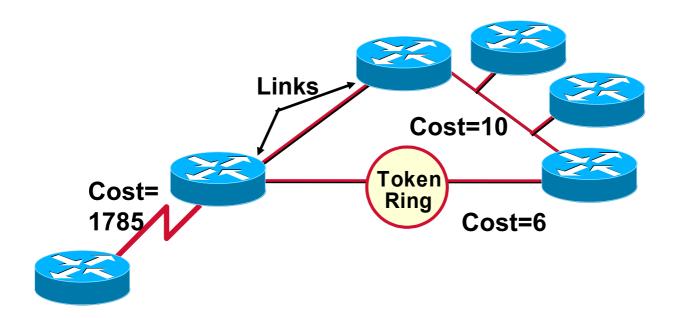


- Has fast convergence
- Has no hop count limitation
- Processes updates efficiently
- Selects paths based on cost (bandwidth)
- Provides load balancing
- Support for hierarchical system

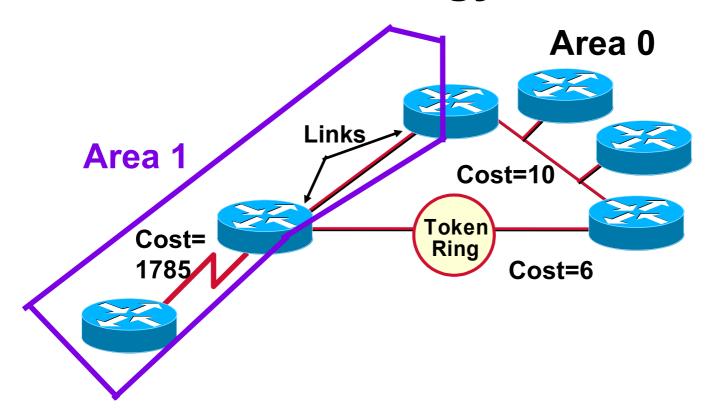




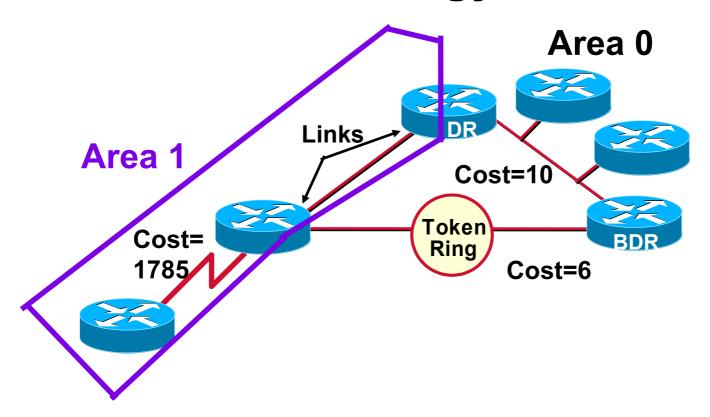




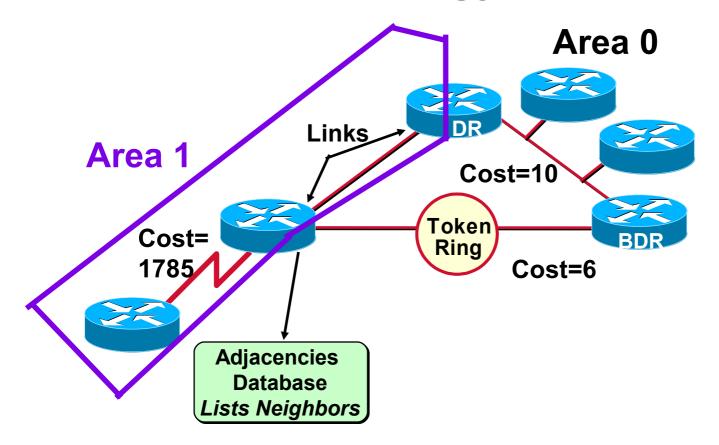




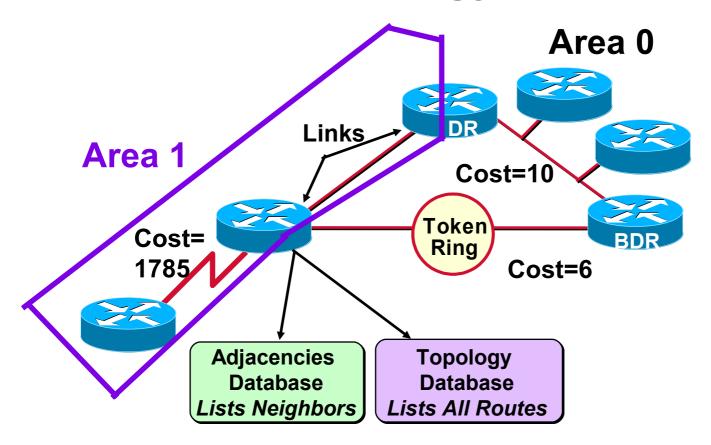




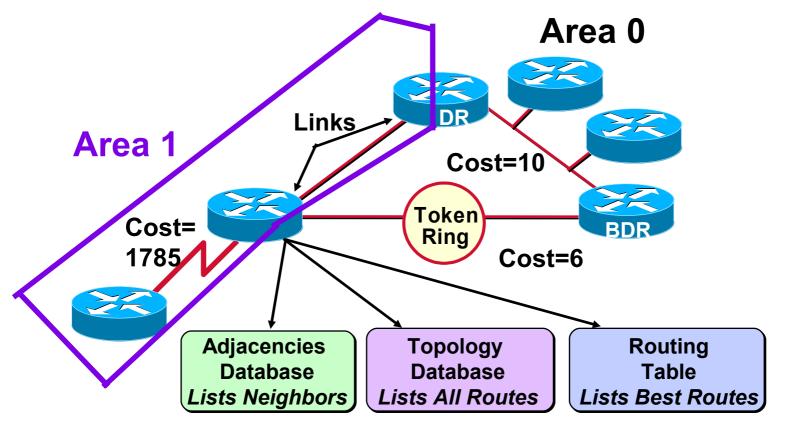










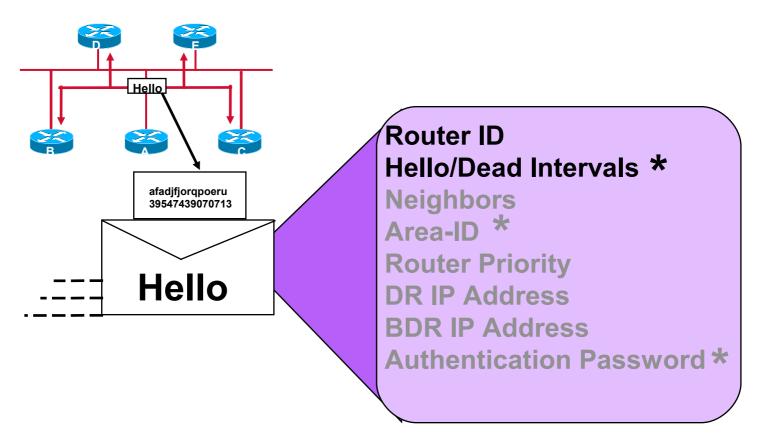




## OSPF Operation within a Single Area

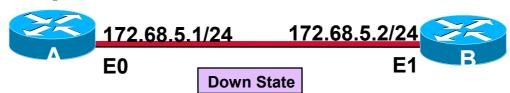
#### **Establishing Adjacencies**



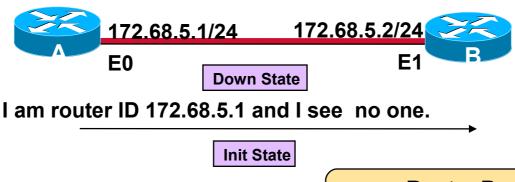


<sup>\*</sup> Entry must match on adjacent routers



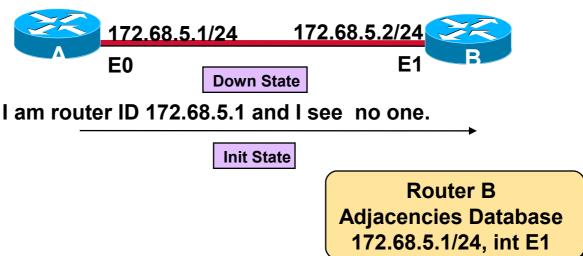






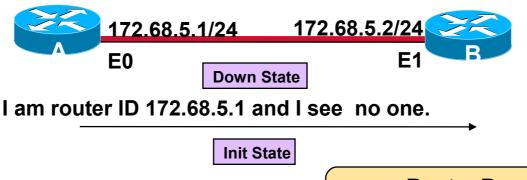
Router B Adjacencies Database 172.68.5.1/24, int E1





I am router ID 172.68.5.2, and I see 172.68.5.1





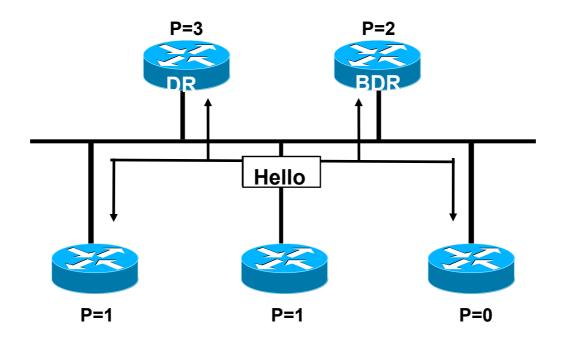
Router B Adjacencies Database 172.68.5.1/24, int E1

I am router ID 172.68.5.2, and I see 172.68.5.1

Router A Adjacencies Database 172.68.5.2/24, int E0

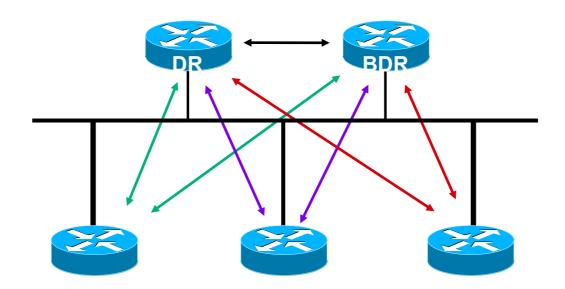
**Two-Way State** 





- Hello packets exchanged via IP multicast
- Router with highest OSPF priority elected





- Hellos elect DR and BDR
- Each router forms adjacency with DR and BDR

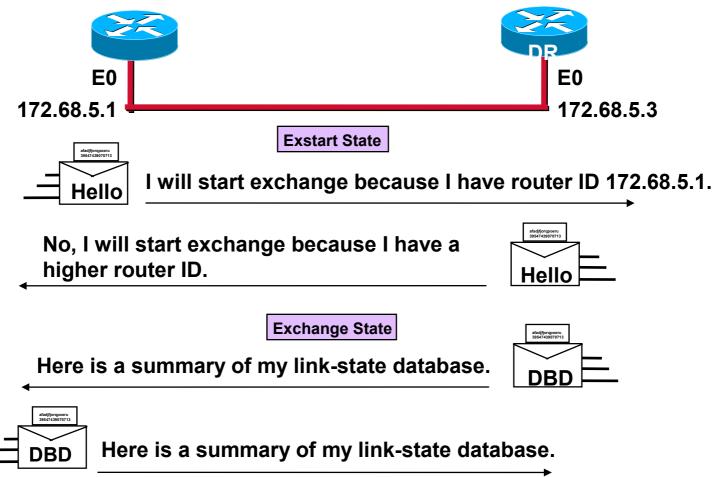
#### **Discovering Routes**





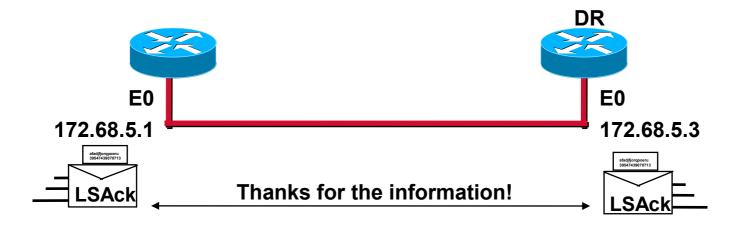
#### **Discovering Routes**





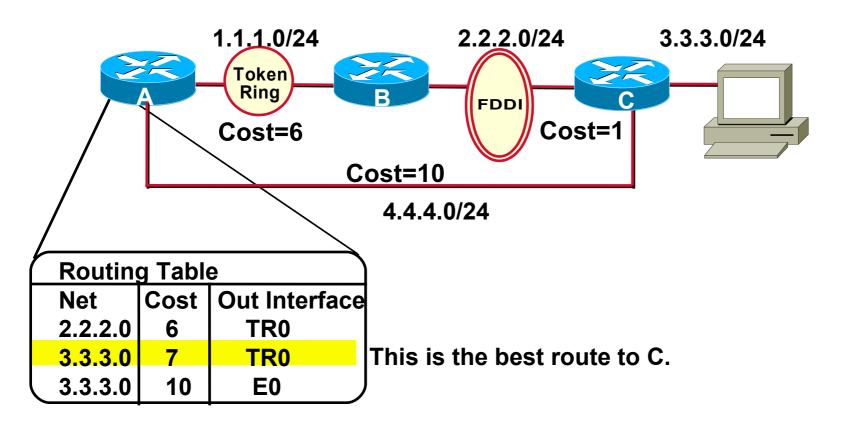
#### **Discovering Routes (cont.)**





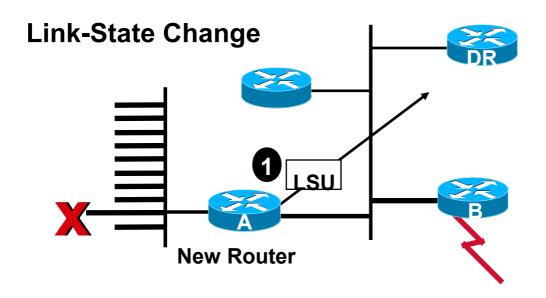
#### **Choosing Routes**





## Maintaining Routing Information

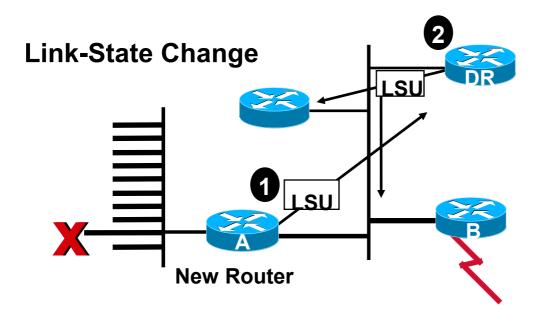




New router tells all OSPF DRs on 224.0.0.6

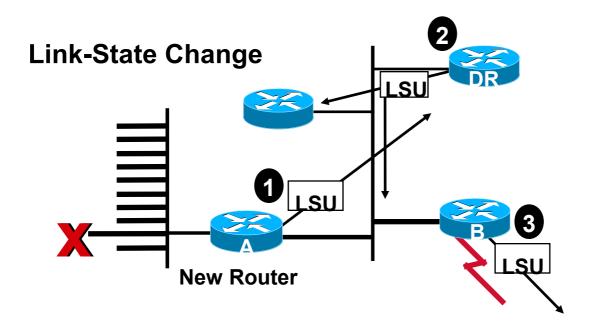
## Maintaining Routing Information





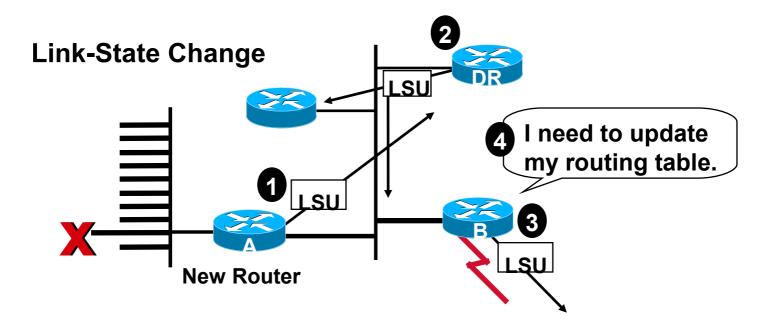
- New router tells all OSPF DRs on 224.0.0.6
- DR tells others on 224.0.0.5





- New router tells all OSPF DRs on 224.0.0.6
- DR tells others on 224.0.0.5





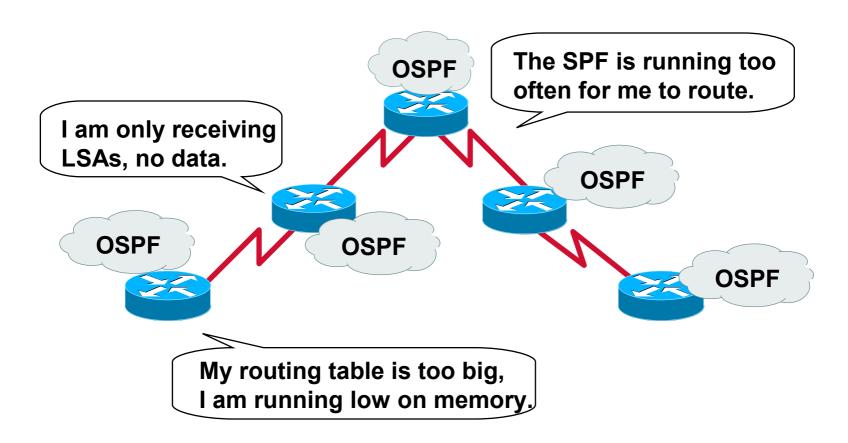
- New router tells all OSPF DRs on 224.0.0.6
- DR tells others on 224.0.0.5



# Interconnecting Multiple OSPF Areas

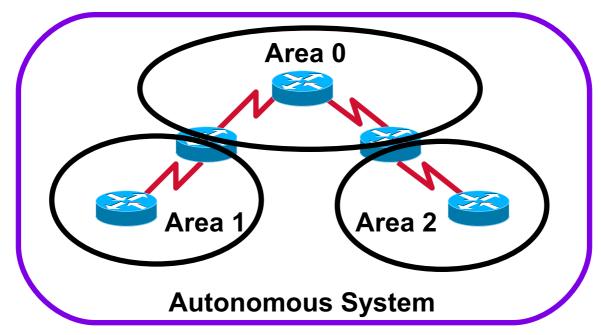
## Issues with Maintaining a Large OSPF Network





## Dividing Large Networks in Multiple Areas





- Consists of areas and autonomous systems
- Minimizes routing update traffic

#### **OSPF Multi area Components**



**Areas** 

**Routers** 

**LSAs** 



Area 1 am standard.

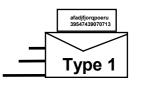
Area 2 I am a stub.

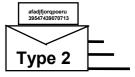


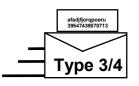


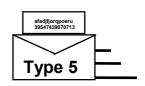




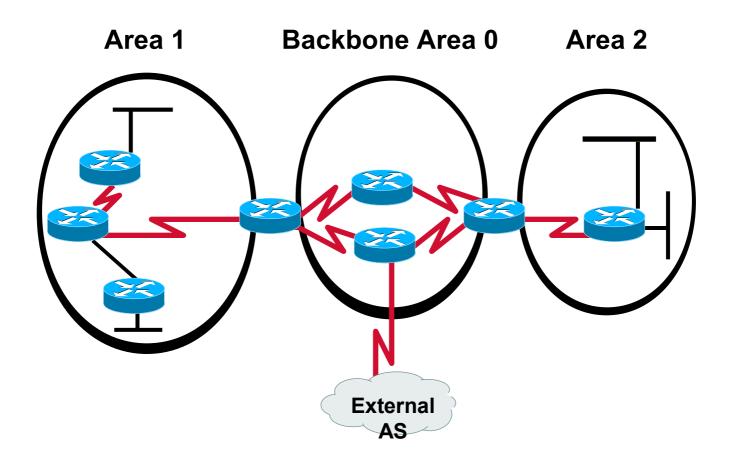




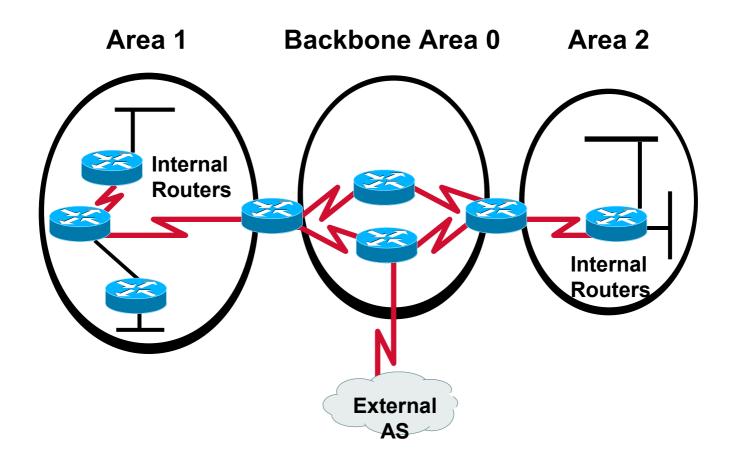




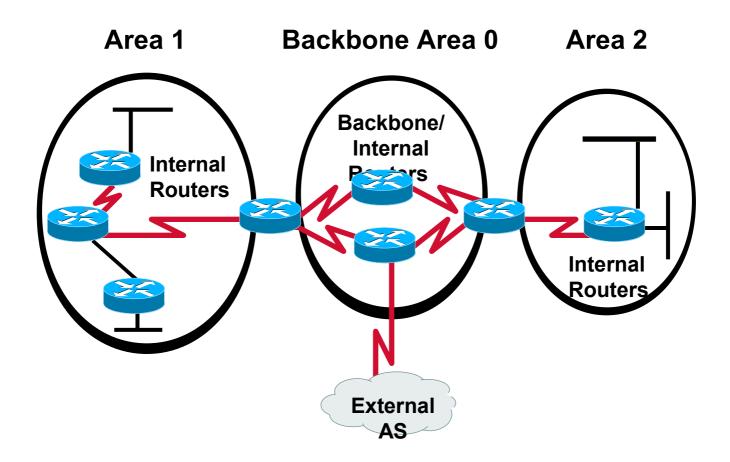




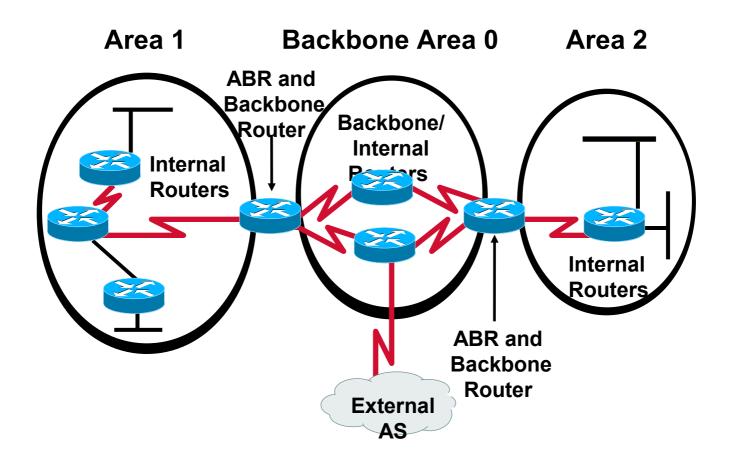




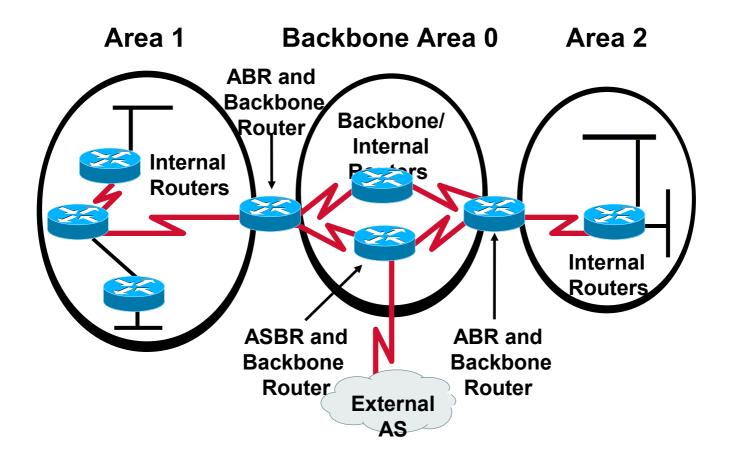






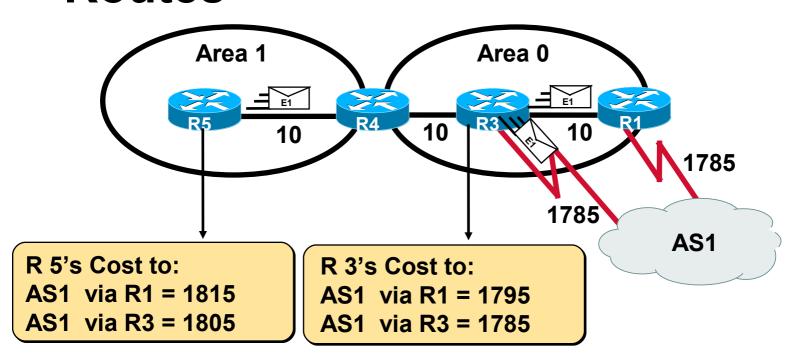




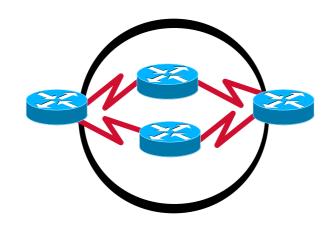


### Calculating Costs for Summary and AS External Routes



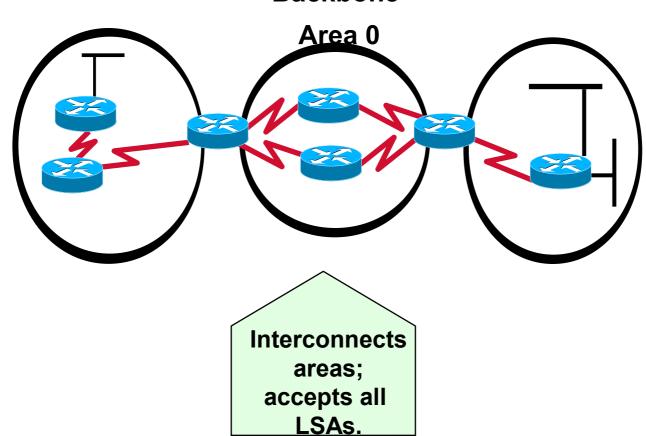




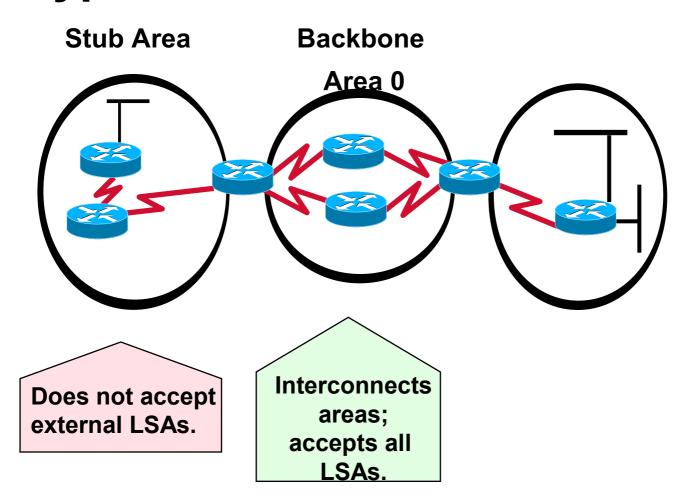




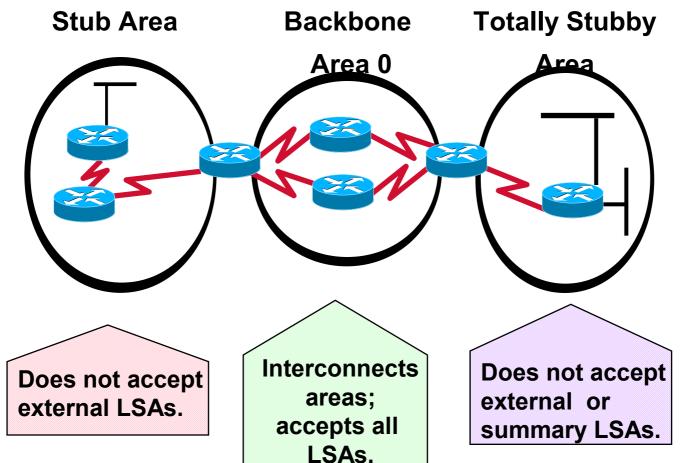
#### **Backbone**









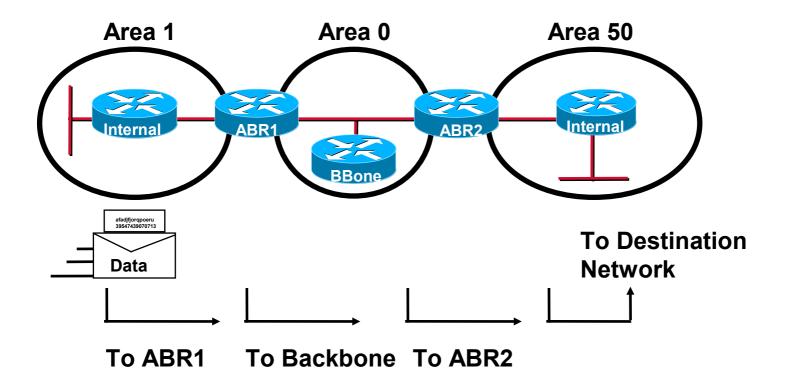




# OSPF Operation across Multiple Areas

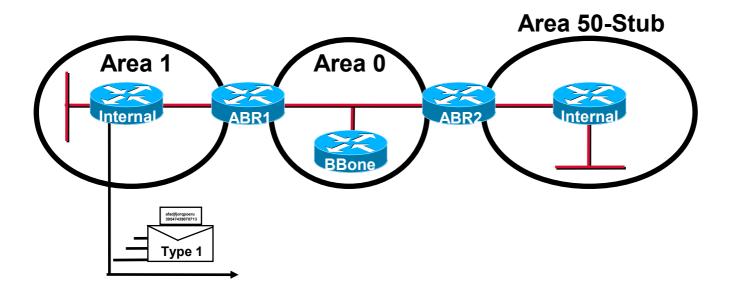
# Forwarding Packets in a Multi area Network





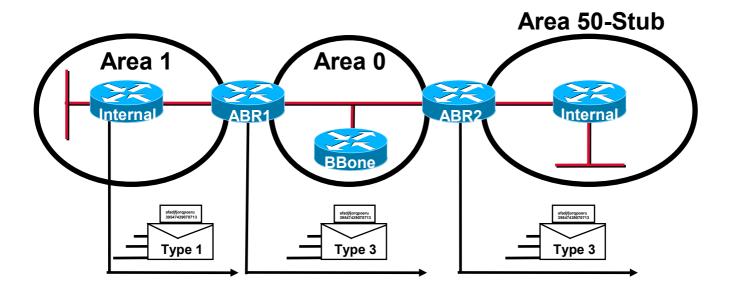
# Flooding LSUs to Multiple Areas





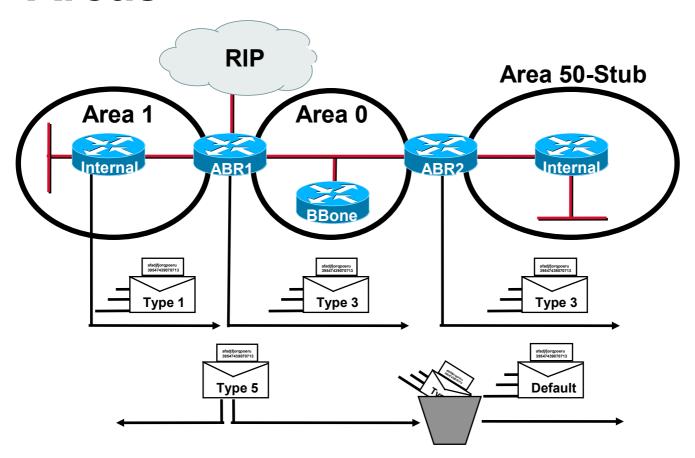
# Flooding LSUs to Multiple Areas





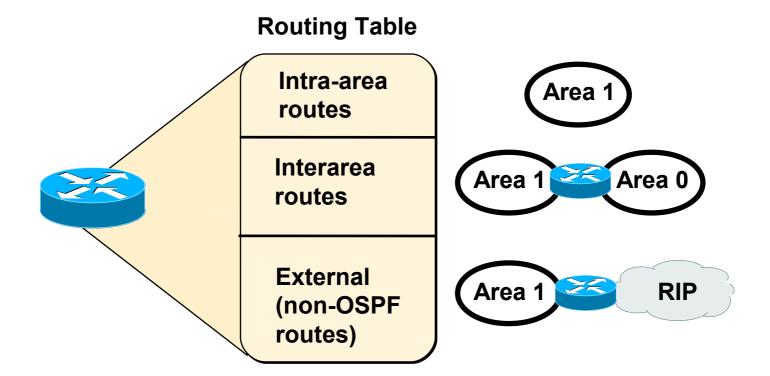
# Flooding LSUs to Multiple Areas





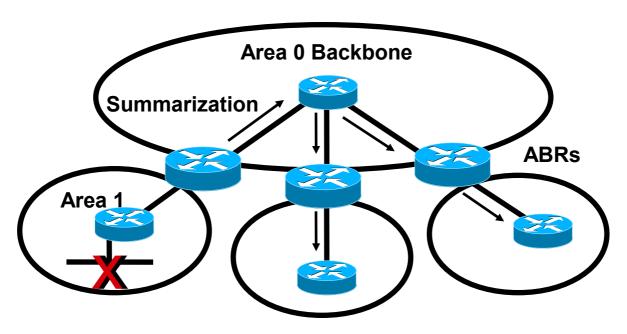
# Flooding LSUs to Multiple Areas (cont.)





#### **Route Summarisation**

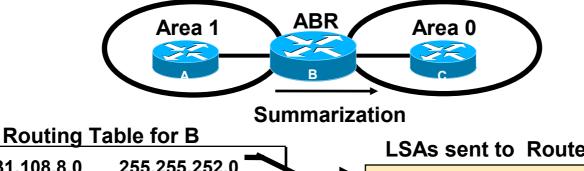


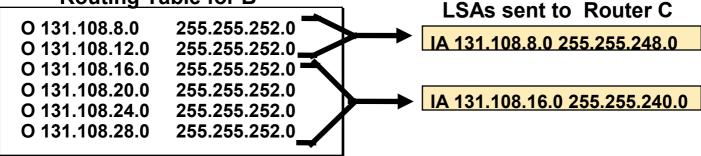


- Minimizes number of routing table entries
- Localizes impact of a topology change

#### **Route Summarisation**



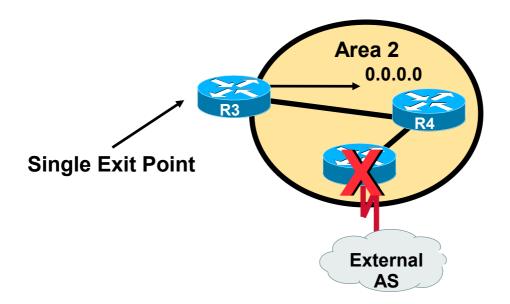




- Inter area (IA) summary link carries mask
- One entry can represent several subnets

#### **Some Restrictions**

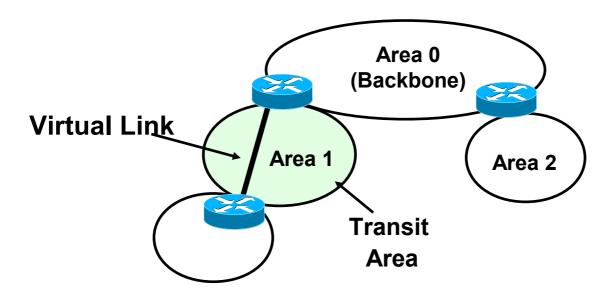




- Typically single exit point into area, if multiple exit points, sub optimal paths may be selected
- An ASBR cannot be internal to stub

#### **Virtual Links**





- Backbone center of communication
- Virtual links provide path to backbone
- Avoid configuring virtual links if possible

### **OSPF Packet Format**



Field length, in bytes	1	1	2	4	4	2	2	8	Variable
	Version number	Туре	Packet length	Router ID	Area ID	Check- sum	Authent- ication type	Authentication	Data

### **Summary**



- OSPF is a scalable, standards-based link-state routing protocol
- OSPF benefits include:

No hop count limit

Mulitcasts routing updates

**Faster convergence** 

**Better path selection**