



East West University

Project

Course Title : Compiler Design
Course Code : CSE-375
Section : 03
Project Title : Generating a Parser for a customized (imaginery) programming language.

Submitted To

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Grammar Overview:

- Variable type: 'integer'|'double'|'boolean'|'char';
- Conditional statement(if..elseif...else)
- print statement
- relational operator (=,!=,>,<,>=,<=)
- Input statement: (scan_)
- Loop statement: For loop and while loop, nested for/while loop
- Break statement : using break in a loop ('endloop')
- Output statement: (print)
- ID : [a-zA-Z]+ ;
- LIT : [0-9]+ ;

Structure of the code

Header Part:

```
^^include<stdio.h>
```

```
^^include<iostream>
```

```
^^define MAX_SIZE 1000
```

```
^^import<stdio.h>
```

```
^^import<iostream>
```

Function

Type('integer'/'double'/'boolean'/'char')

(ID/Type ID) function_name(Parameter1, parameter2,...)

```
^<
```

```
    Inner_part;
```

```
>^
```

Main Function

Integer main()

```
^<
```

```
    Inner_part;
```

```
>^
```

Function Call

Function_name(Parameter1, Parameter2,...);

Function_name();

Variable Declaration

Type variable_name ;

Type: ('integer'/'double'/'boolean'/'char')

Variable Implementation

Type variable_name = ID/LIT ;

Type: ('integer'/'double'/'boolean'/'char')

ID : (a-z,A-Z) ;

LIT : (0-9) ;

Variable assign:

Variable= ID/LIT;

ID : (a-z,A-Z) ;

LIT : (0-9) ;

Array :

Type array_name[ID/LIT];

Input:

scan ^< \$Type : \$Variable_name >^;

Output:

print ^<\$%integer is a prime number : x>^

Conditional statement

If: if^<any condition>^

^<

Inner_part;

>^

Else: else

^<

Inner_part;

>^

For loop

for^<initialize ;condition; increment/decrement>^

^<

Inner_part;

>^

Binary_operations : ('\$+' / '\$-' / '\$*' / '\$/' / '\$%')

Relational_operation: ('\$=' / '\$!=' / '\$>' / '\$>=' / '\$<' / '\$<=' / '\$==')

Variable_increment_decrement: ('\$++' / '\$--')

While loop

while^<condition>^

^<

Inner_part;

>^

Switch_case

switch(argument)

^<

case 0:

^<

inner_part;

break;

>^

case 1:

^<

inner_part

break;

>^

>^

Grammar

grammar project;

root: declaration function+ ;

declaration: ('^^' declarationlist ('<' declarationtype '>' | declarationtype)) + ;

declarationlist : 'include' | 'define' | 'import' ;

declarationtype: term '.' term | expression+;

function : ((ID | type ID) '(' ' ' inner_part) | ((ID | type ID) '(' type variable ')' (';')? (inner_part)?)
| ((ID | type ID) '(' (type variable ',' type variable)+ ')' (';')? (inner_part)?) ;

inner_part: '^<' information '>^';

information:

(

about_expr

| if_else

| return_

| iteration

| output

| breakset

| scan_

| functioncall

| switch_case

) +

;

about_expr: (type term+ (('term+)+)?) ';' | (type)? term '\$=' term ('[' term ']')? (',' (variable | term '\$='
term))? ';' | (type)? (term+ '[' term ('_term)? ']' (',')?) + (',' (variable | term '\$='
term))? ';' | term+ '[' term ']' rel_op (term+ '[' term ']' symbol term symbol) ';' | term variable_inc_dec
';' | (type)? term+ rel_op functioncall ';' | (type)? term+ rel_op term bin_op term ';' ;

return_: 'return' expression ';' | 'return' term ';' | 'return' (expression+)? functioncall ';' ;

expression :symbol+|term+|expression bin_op expression |expression rel_op expression
|expression logic_op expression|term (term',')+ term | expression rel_op term|term
['term']rel_op term|term bin_op term rel_op term|term+(['term'])? rel_op (symbol)? term
(symbol)?;

symbol: '*' | '@' | '!' | '-' | '_' | '~' | '/' | '?' | ';' | '"' | ',' | '.' | ':' ;

bin_op: '\$+' | '\$-' | '\$*' | '\$/' | '\$%';

rel_op: '\$=' | '\$!=' | '\$>' | '\$>=' | '\$<' | '\$<=' | '\$==';

logic_op: '\$||' | '\$&&' ;

if_else: 'if' '^<' expression ((logic_op expression+)+)? '>^' inner_part | 'if' '^<' expression
((logic_op expression+)+)? '>^' inner_part 'else' inner_part | 'if' '^<' expression ((logic_op
expression+)+)? '>^' inner_part 'else if' '^<' expression ((logic_op expression+)+)? '>^'
inner_part | 'if' '^<' expression ((logic_op expression+)+)? '>^' inner_part 'else if'
'^<' expression ((logic_op expression+)+)? '>^' inner_part 'else' inner_part ;

breakset: 'break'; | 'continue' ';' ;

switch_case : 'switch' '(' expression+ ')' '^<' switchblock '>^' ;

switchblock : ('case' term ':' inner_part)+ ('default' ':' inner_part)?;

iteration: condition | loop;

condition: 'while' '^<' expression+ '>^' inner_part;

loop: 'for' '^<' (type)? variable '\$=' term ';' variable rel_op term ';' (variable
variable_inc_dec|variable_inc_dec variable) '>^' inner_part;

output: 'print' '^<' expression ':' '>^' ';' | 'print' '^<' bin_op type (expression)? ':'
variable(['variable'])? '>^' ';' | 'print' '^<' expression+ '>^' ';' | 'print' '^<' expression+ (rel_op)?
bin_op type (expression+)? (rel_op)? (bin_op type)? ':' expression+ (functioncall)? '>^' ';' |
'print' '^<' (expression bin_op type)+ ':' expression '>^' ';' | 'print' '^<' expression bin_op type
term+ bin_op type ':' expression functioncall '>^' ';' | 'print' '^<' bin_op type expression+ ':'
expression+ '>^' ';' ;

scan_: 'scan' '^<' (bin_op type)+ ':' ('\$term+)+ (['variable'])? '>^' ';' | 'gets' '^<' term+ '>^' ;

functioncall: variable '(' ')'(';')? | variable '(' (expression+)? ')'(';')? ;

variable: ID;

variable_inc_dec: '\$++' | '\$--';

term: ID | LIT ;

type: 'integer' | 'double' | 'boolian' | 'char';

ID : [a-zA-Z]+ ;

LIT : [0-9]+ ;

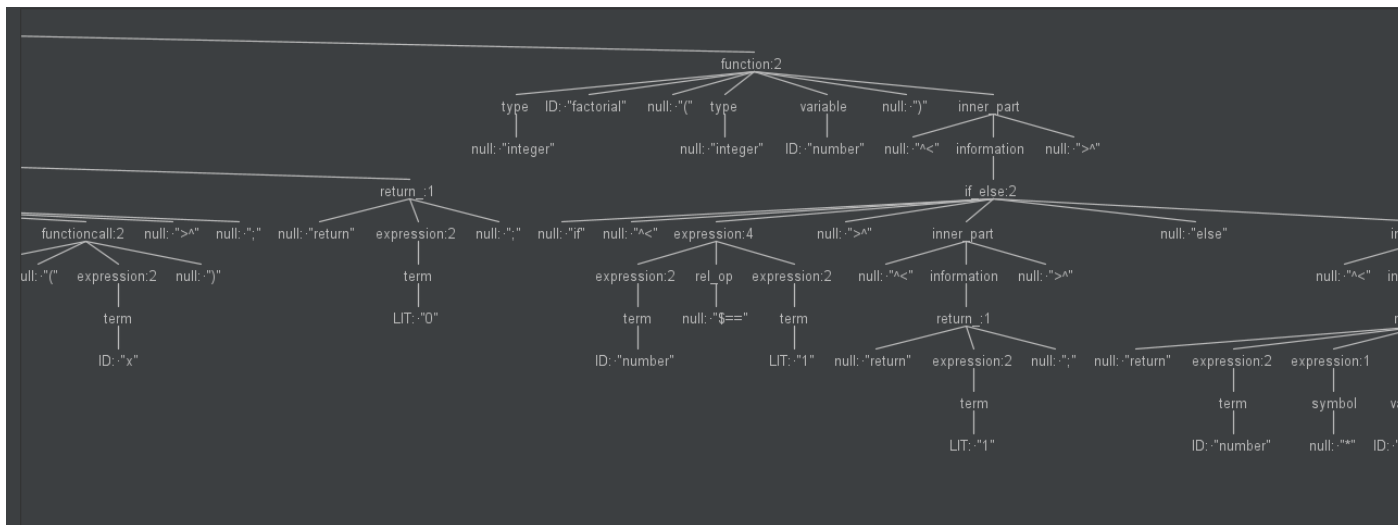
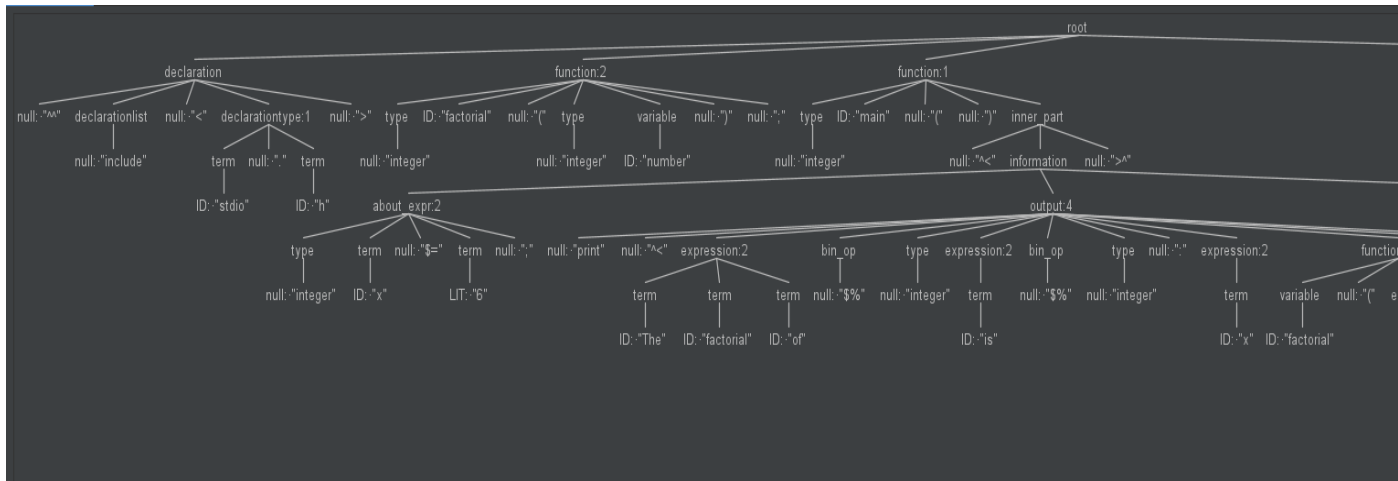
WS : [\t\r\n]+ ->skip;

Sample correct input:

1. Function-recursion

```
^^include <stdio.h>

integer factorial(integer number);
integer main()
^<
integer x $= 6;
print ^<The factorial of $%integer is $%integer: x factorial(x)>^;
return 0;
>^
integer factorial(integer number)
^<
if ^< number $== 1>^
^<
return 1;
>^
else
^<
return number * factorial(number - 1);
>^
>^
```

2. if-else

```
^^include <stdio.h>
```

```
integer main()
```

 $\wedge <$

```
integer side1, side2, side3;
```

```
print^<Enter three sides of triangle: >^;
```

```
scan^<${integer}${integer}${integer}: $side1 $side2 $side3>^;
```

```
if ^<side1 $== side2 $&& side2 $== side3>^
```

 $\wedge <$

```
print^<"Equilateral triangle.">^;
```

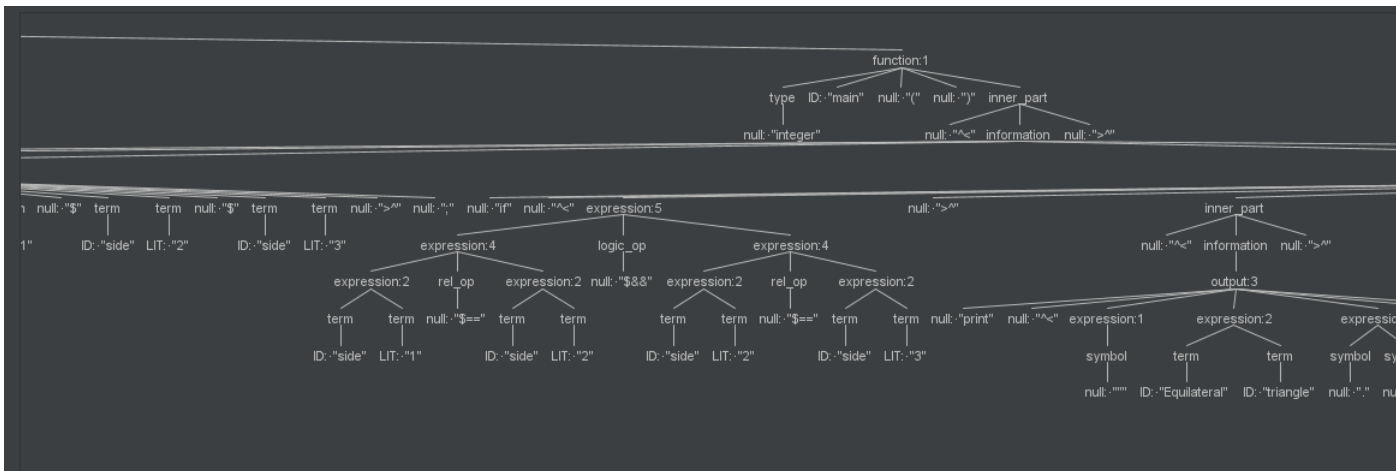
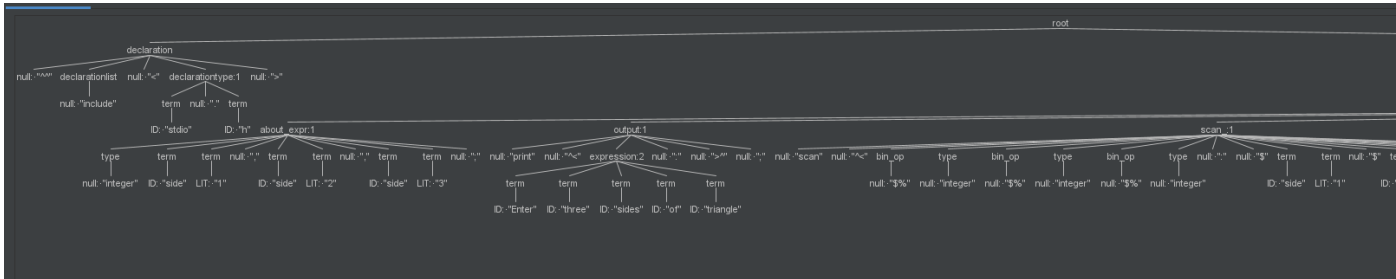
 $\geq \wedge$

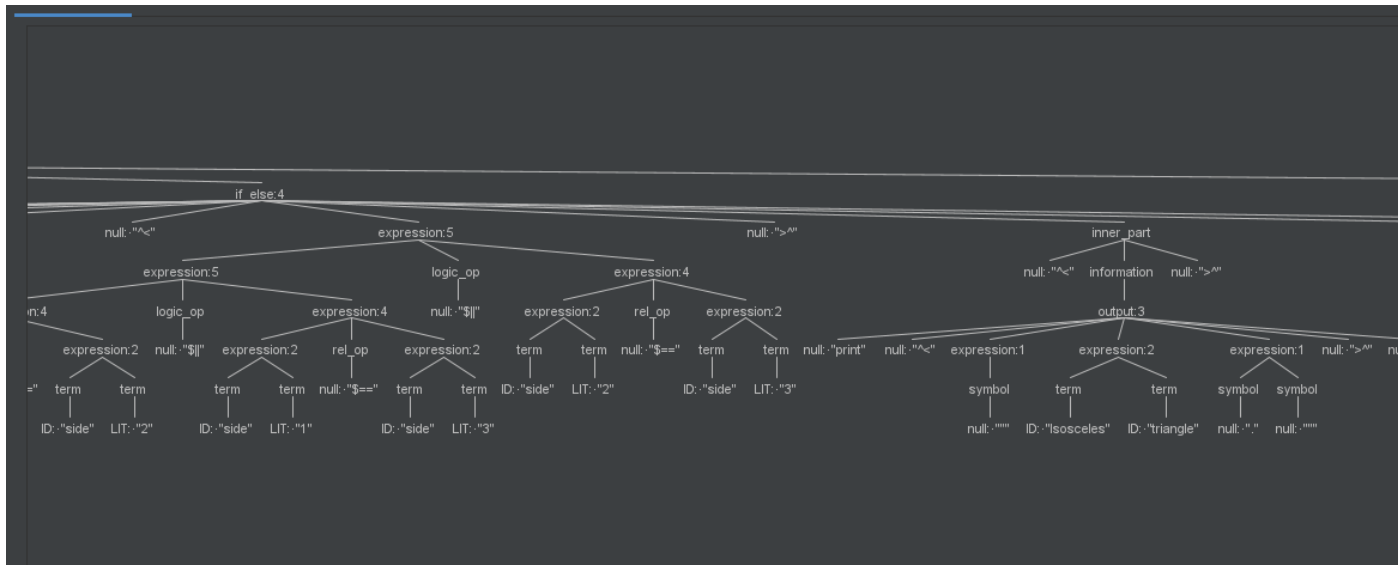
```
else if ^<side1$==side2 $ || side1$==side3 $ || side2$==side3>^
```

 $\wedge \leq$

$\geq \wedge$

Tree:





3.Nested-for loop

```
^^include <iostream>
```

```
integer main ()
```

```
^<
```

```
integer rows $= 5;
```

```
integer columns $= 3;
```

```
for ^<integer i $= 1; i $<= rows; $++i >^
```

```
^<
```

```
for ^<integer j $= 1; j $<= columns; $++j>^
```

```
^<
```

```
print ^<a b>^;
```

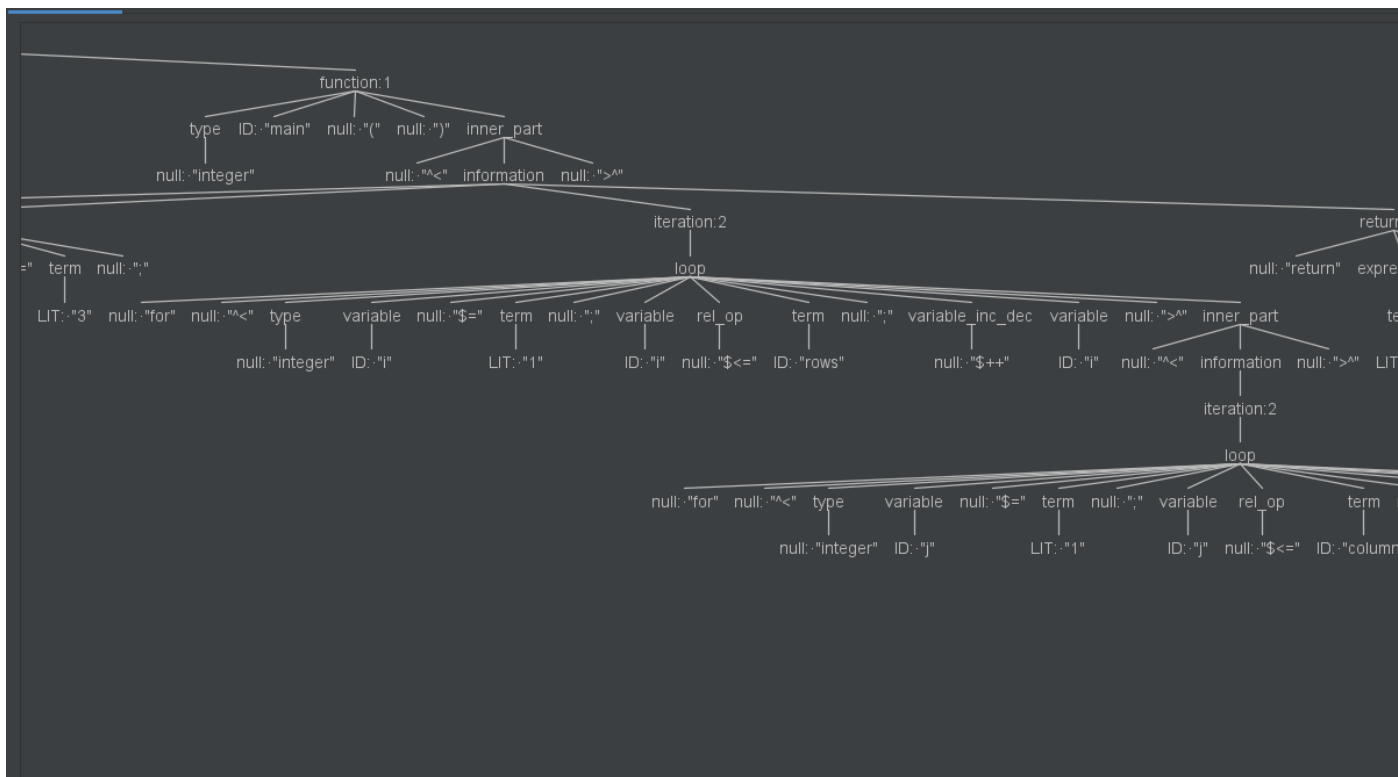
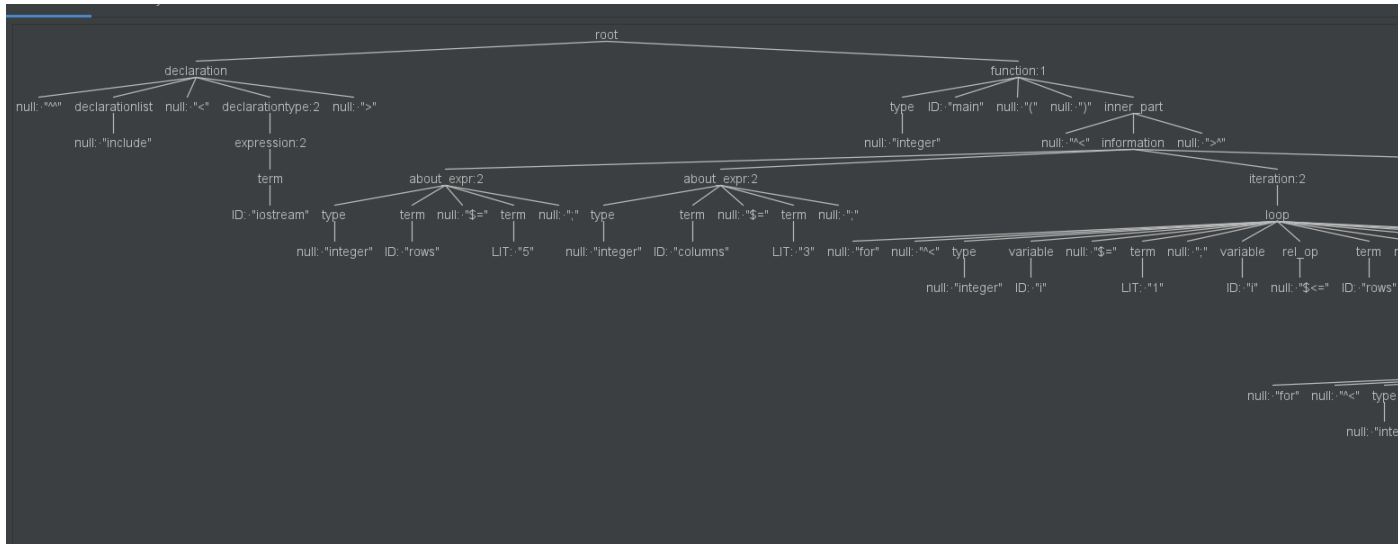
```
>^
```

```
>^
```

```
return 0;
```

```
>^
```

Tree



4.Switch-case

```
^^include <stdio.h>
```

```
integer main()
```

```
^<
```

```
integer num;
```

```
print^<"Enter any number to check even or odd: ">^;
```

```
scan^<$%integer: $num>^;
```

```
switch(num % 2)
```

```
^<
```

```
case 0:
```

```
^<
```

```
print^<"Number is Even">^;
```

```
break;
```

```
>^
```

```
case 1:
```

```
^<
```

```
printf("Number is Odd");
```

```
break;
```

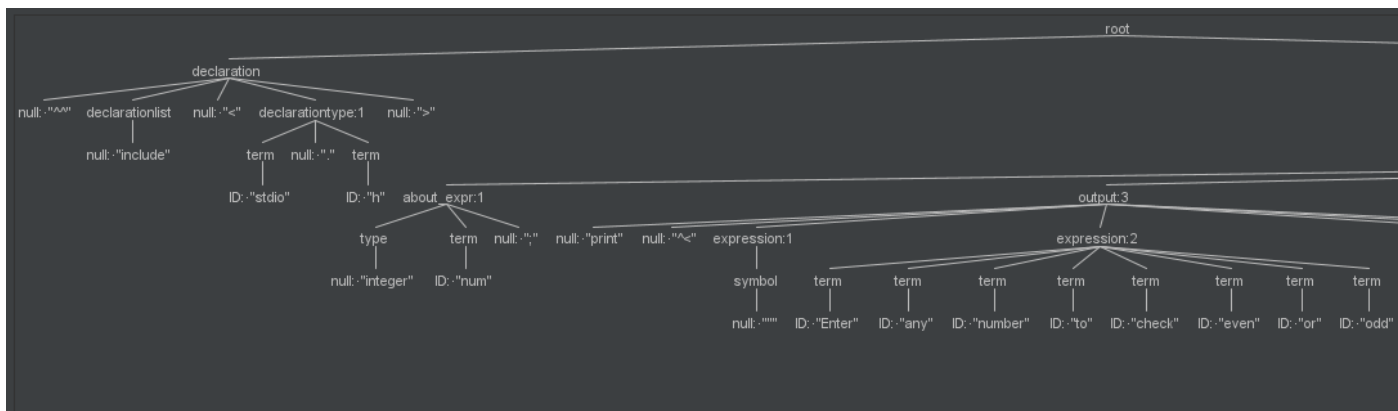
```
>^
```

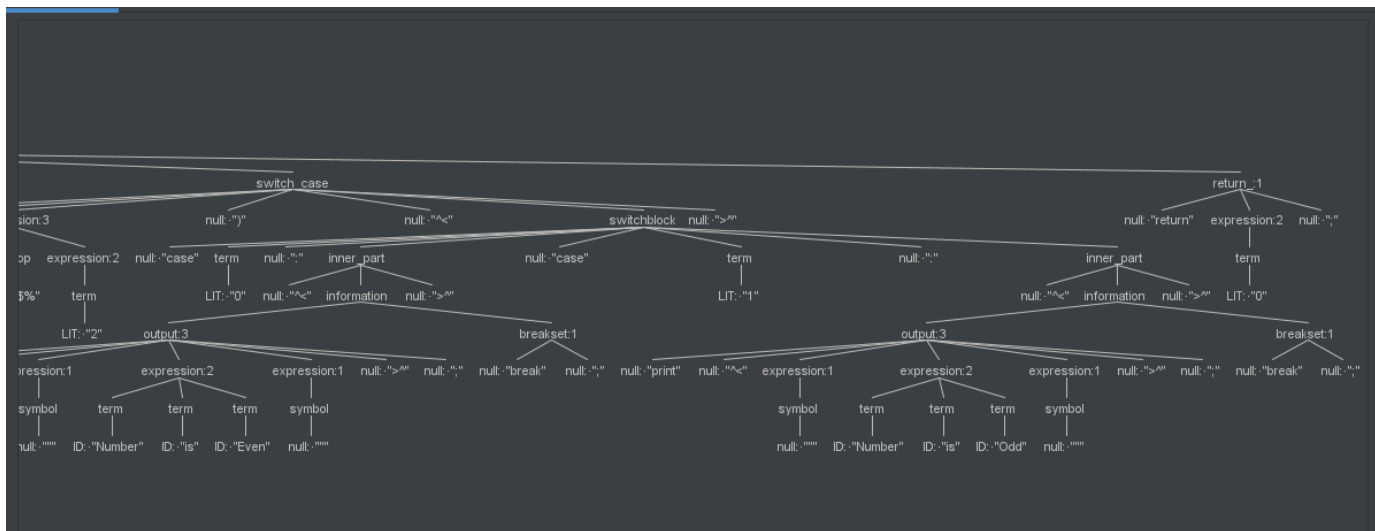
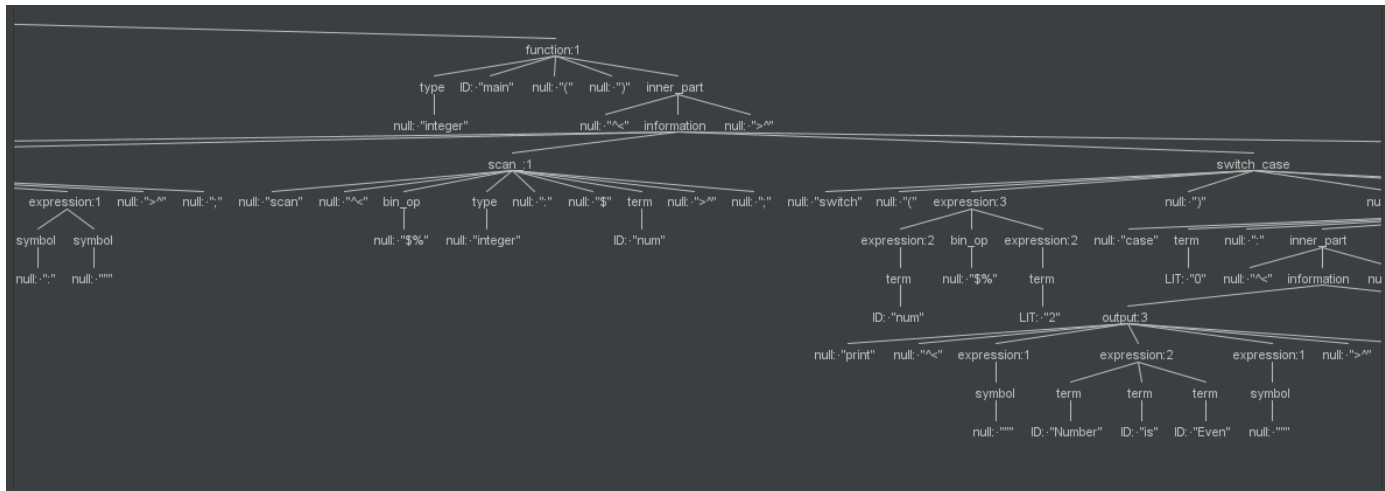
```
>^
```

```
return 0;
```

```
>^
```

Tree





5.Whileloop and array

```
^^include <stdio.h>
```

```
^^define MAX_SIZE 100
```

```
integer main()
```

```
^<
```

```
char str1[MAX_SIZE], str2[MAX_SIZE];
```

```
integer i, j;
```

```
print^<Enter first string: >^;
```

```
gets^<str1>^;
```

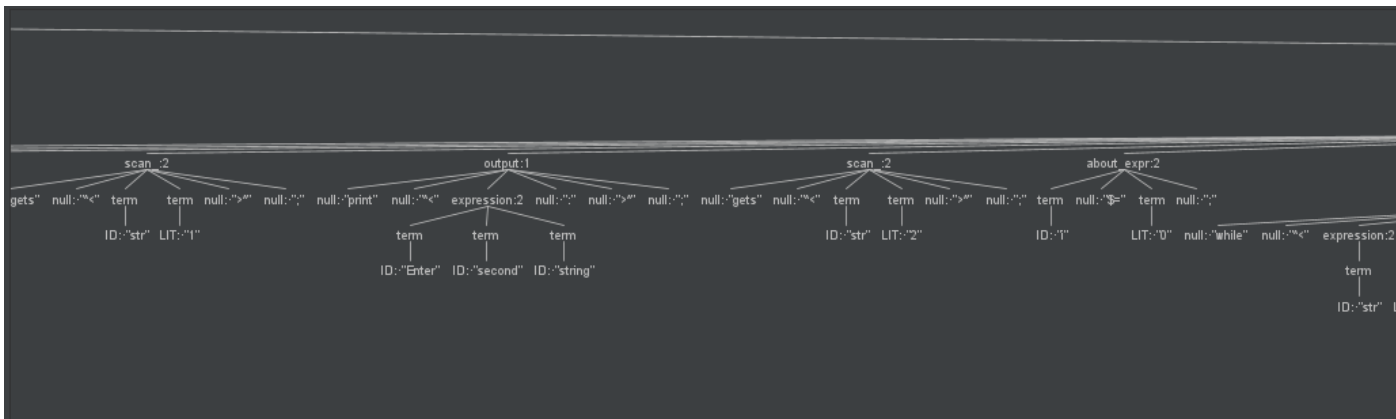
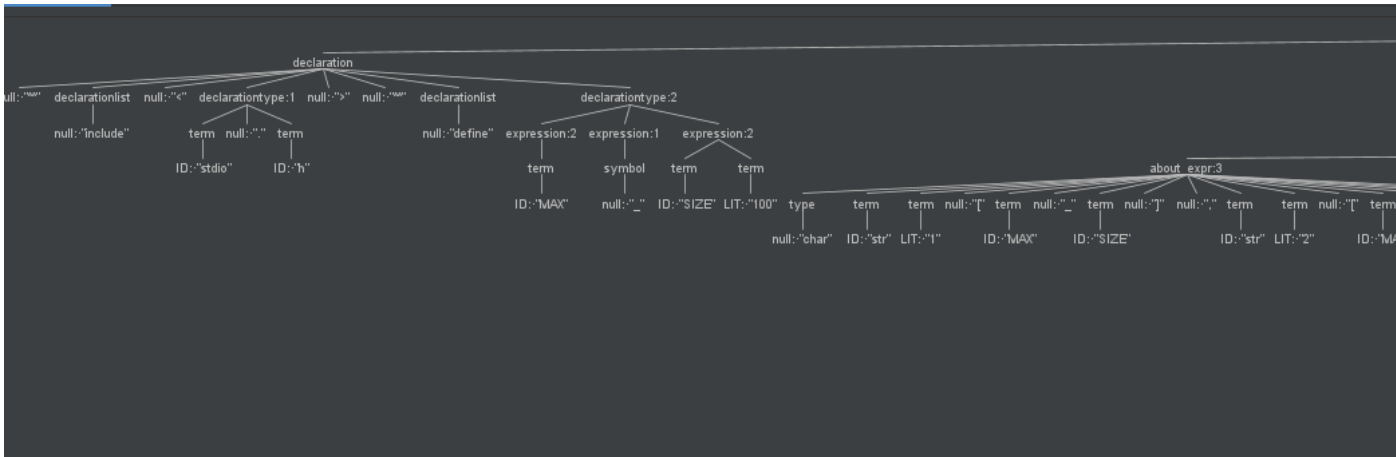
```
print^<Enter second string: >^;
```

```
gets^<str2>^;
```

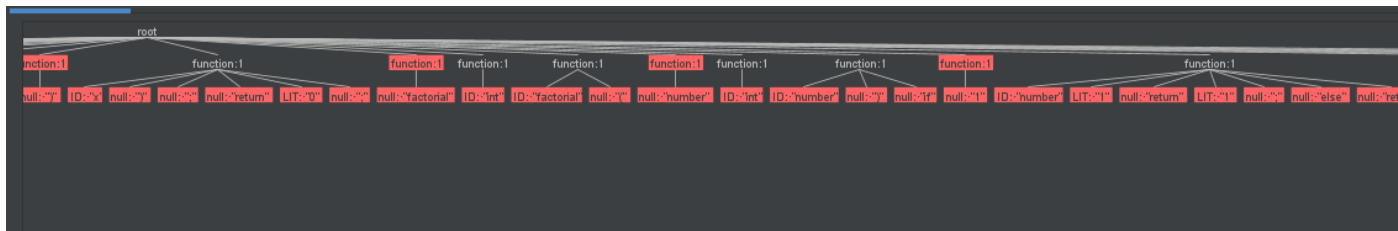
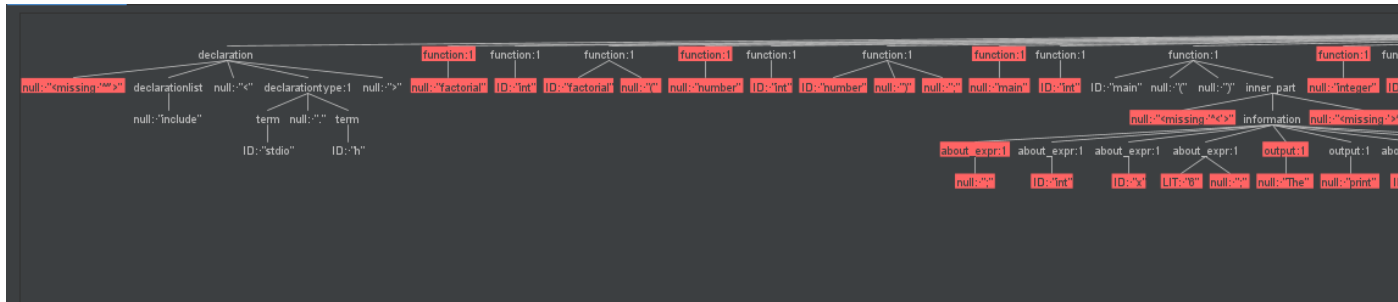
```
i$=0;
```

$\geq \wedge$

Tree:



Tree:

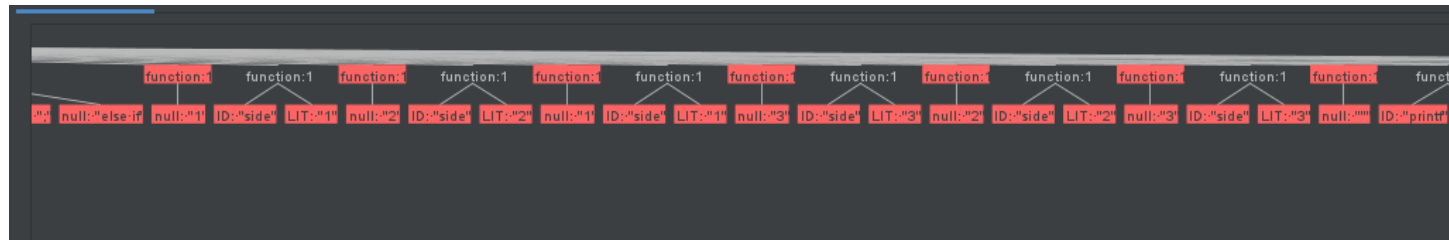
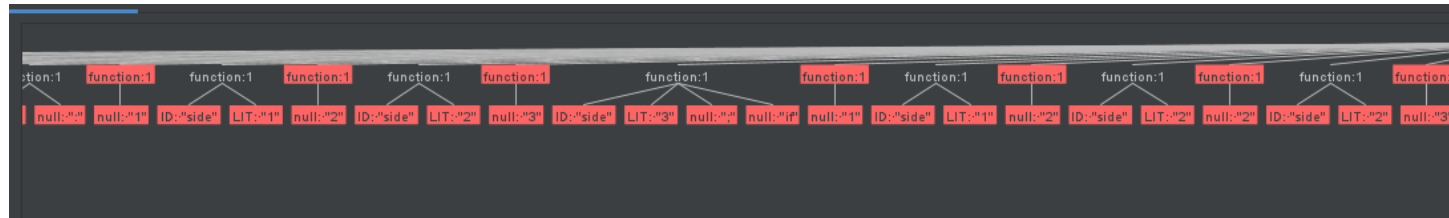
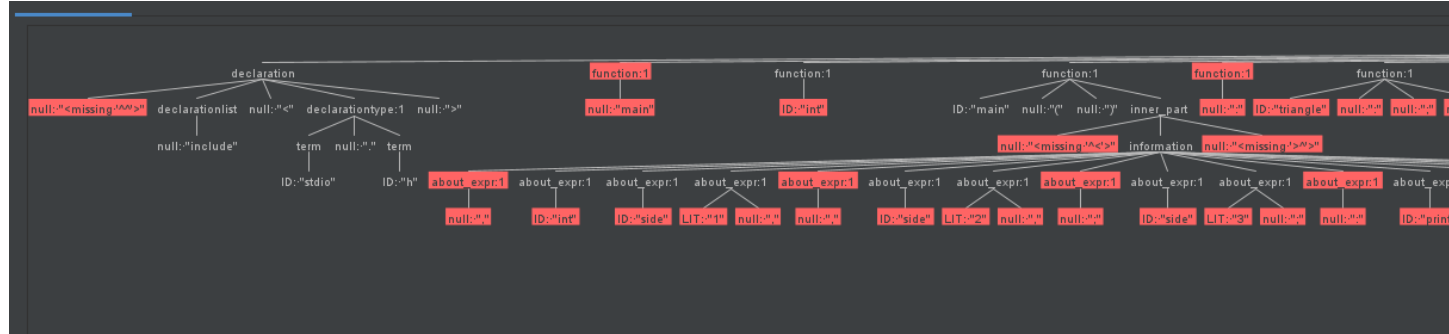


2.if else

```
##include <stdio.h>
```

```
int main()
{
    int side1, side2, side3;
    printf("Enter three sides of triangle: ");
    scanf("%i%i%i", &side1, &side2, &side3);
    if(side1 == side2 && side2 == side3)
    {
        printf("Equilateral triangle.");
    }
    else if(side1==side2 || side1==side3 || side2==side3)
    {
        printf("Isosceles triangle.");
    }
    else
    {
        printf("Scalene triangle.");
    }
    return 0;
}
```

Tree:

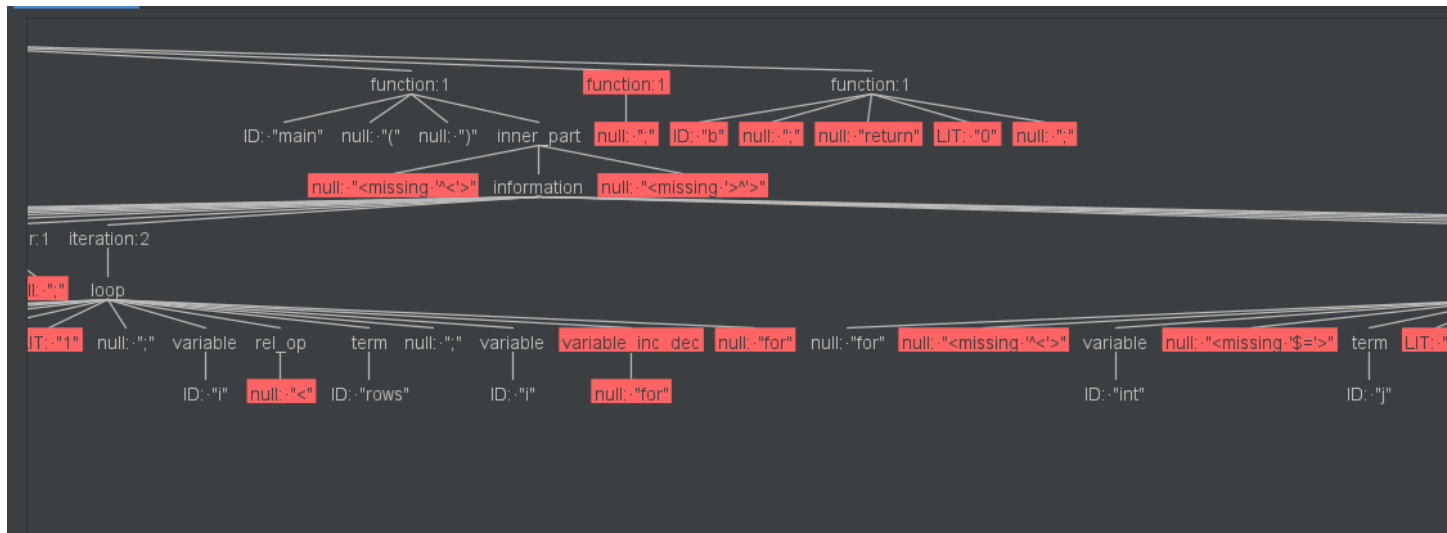


3. Nested-loop

```
##include <iostream>
```

```
int main ()
{
    int rows = 5;
    int columns = 3;
    for {int i = 1; i <= rows; ++i }
    {
        for {int j = 1; j <= columns; ++j}
```

Tree:

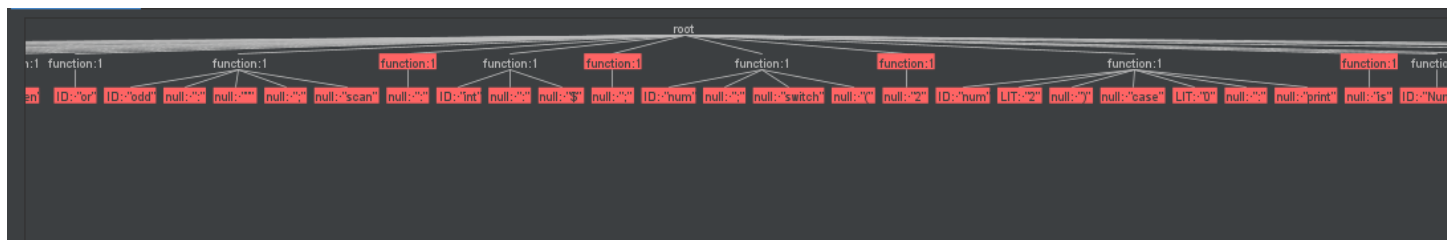
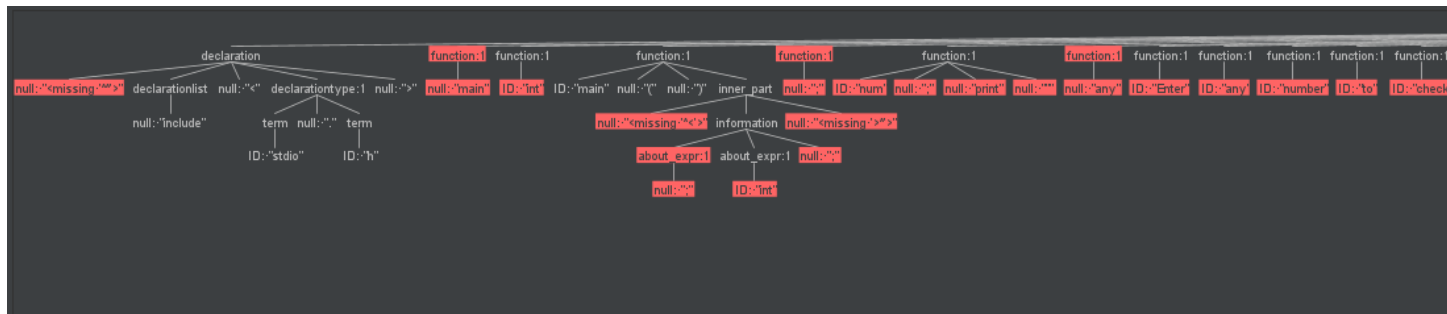


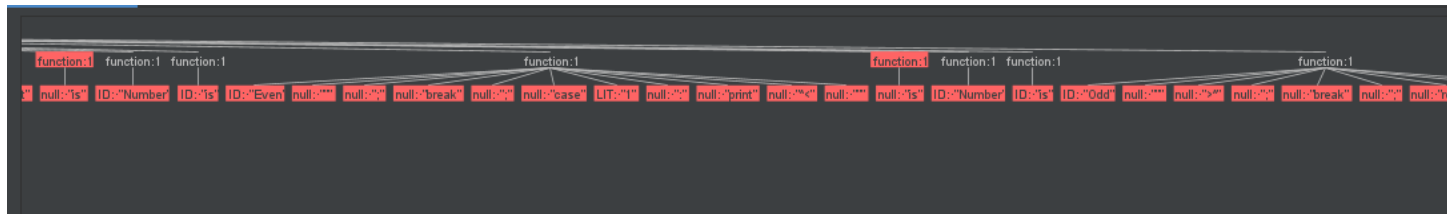
4. Switch case

```
##include <stdio.h>
```

```
int main()
{
    int num;
    print{"Enter any number to check even or odd: "};
    scan{%int: $num};
    switch(num % 2)
    {
        case 0:
        {
            print{Number is Even};
            break;
        }
        case 1:
        {
            print^<"Number is Odd">^;
            break;
        }
    }
    return 0;
}
```

Tree:





5.While loop and array

```

#include <stdio.h>
#define MAX_SIZE 100

int main{
    ^<
    character str1[MAX_SIZE], str2[MAX_SIZE];
    int i, j;
    print{Enter first string: };
    gets{str1};
    print{Enter second string: };
    gets{str2};
    i=0;
    while{str1[i] != "0"}
    {
        i++;
    }
    j = 0;
    while{str2[j] != "0"}
    {
        str1[i] = str2[j];
        i++;
        j++;
    }
    str1[i] = "0";
    print{Concatenated string = %int": str1};
    return 0;
}

```

Tree:

