

Alexander Zubko

iOS Developer

Ukraine
alexander.zubko@gmail.com
+380(96) 394-5469
skype: zubko.alexander

LATEST EXPERIENCE

Freelancer, Upwork.com — iOS Developer and Team Lead

AUGUST 2011 - PRESENT

Communicating with clients and helping them to finalize the requirements and to estimate costs. Planning and implementing app's architecture and features from the very beginning to App Store and further support or improving the apps written by others. Working in a team of developers or on my own. Providing maximum customer satisfaction. 5/5 stars for all jobs.

Reference from the last project: Namit Yadav, CEO of Brownie Points Inc., namit@browniepoints.com , +1 (650) 762-8493

SoftServe, Ukraine — Objective-C Developer

FEBRUARY 2011 - JULY 2011

Developing iOS apps for various clients from other countries. Waterfall and Agile methodology. Working with different technologies for iOS in teams of 3-5 developers.

Alta Games, Ukraine — C++ Game Developer

NOVEMBER 2009 - DECEMBER 2010

Creating middleware Adventure/iSpy engine on top of the Playground Engine and using it in the development of the game "Tulula: a Legend of Volcano" with the idea to reuse it for the next games of the company. C++/Lua for PC and Mac.

GestaltGames, Ukraine — C++ Game Developer

NOVEMBER 2007 - JULY 2009

Created game Sushi Master for Big Fish Games. Co-programmed game Nick Chase: Detective Story for Big Fish Games. Improved existing and made new tools used for game development inside the company.

SKILLS

Almost 10 years of professional programming experience with the focus in iOS and game development.

Proficient with Apple's libraries and technologies as well as with some famous 3rd party libraries to make great apps with great user experience.

Understand concepts and technologies and workflows needed to make games, esp casual 2D games. Basic familiarity with Unity Game Engine and C#.

Care about UI and enjoying making the front of apps/games as well as their hidden parts.

Care about communication in the team, treating coworkers with respect, honoring their professional and personal skills.

Learning and enjoying other technologies from different fields as well, for example I'm a big fan of Ruby, and I want to be proficient with JavaScript and Web development.

LANGUAGES

English, Russian, Ukrainian, Spanish, Turkish (çok az, ama bilmek istiyorum :))

EDUCATION

Zhitomirskij Inzhenerno-tehnologicnij Institut,
Ukraine — *Bachelor of Computer Science*

2009 - 2011

National Aviation University, Ukraine — *Applied
Physics Studies (non-degree)*

2003 - 2006

OTHER RELATED EXPERIENCE

Hobby programmer since childhood. Winner of the regional school competitions in informatics in Ukraine.

Practicing web development by helping friends with their personal websites.

HOBBIES

Music, contemporary dance, yoga, meditation, traveling, learning foreign languages.