

Visualizing the *Long March*: An Interactive Digital Humanities Project

An website-based project

Group 4



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Introduction and Application Scenarios 1 Proposed Project Overview



Interactive Long March Visualization

- Dynamic & interactive website presenting the Long March's historical journey in a user-friendly form.
- Integrates Interaction Function for a vivid experience.

Application Scenarios:

- Educational tool for history students and enthusiasts.
- Cultural tourism aid for museums or online exhibitions.

Target Audience:

- · History learners
- · Researchers
- · General public interested in Chinese history.







Possible Data Source 2 Source Data

Key Data Contributors

- Librarian Data
 Archives from libraries documenting the Long March.
- Official Documents
 Government and military documents from the era.
- Press News
 News reports covering historical events of the Long March.
- Third-Party Documents
 Publications by historians, independent journalists, and memoirs.









Technical Overview 3 Tools and Technology



Web Design and Embedded Technologies

- Website Structure: HTML, CSS, JavaScript
- For dynamic content and interactive elements.
- An essential structure for multi-media content studies on the Internet, according to Brügger & Laursen's studies (2019).
- AR/VR Technologies
 Virtual Reality: Recreate the journey of the Long March
 Augmented Reality: Visualize battle scenes or terrains.
- Data Visualization Tools
 D3.js or Chart.js for maps and statistical graphs.





Website Architecture 4 Basic Website Structure



Key Components

- Homepage
- > Introductory banner, key links, and interactive buttons.
- Long March Timeline
- > Chronological events with interactive visuals and text pop-ups.
- Battle Maps
- Visual maps detailing battle routes and outcomes.
- Hero Profiles
- Chronological events with interactive visuals and text pop-ups
- Learning Hub
- Resource center for documents, videos, and user discussions.

5 References



Brügger, N., & Laursen, D. (Eds.). (2019). *The historical web and digital humanities: the case of national web domains*. Routledge.



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