



ĐẠI HỌC ĐÀ NẴNG

TRƯỜNG ĐẠI HỌC CÔNG NGHỆ THÔNG TIN VÀ TRUYỀN THÔNG VIỆT - HÀN
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Nhân bản – Phụng sự – Khai phóng

Searching & Sorting

Data Structures & Algorithms

- **Searching**

- Sequential Search
- Binary Search

- **Sorting**

- Insertion Sort
- Selection Sort
- Bubble Sort
- Quick Sort
- Merge Sort

- **Searching**
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- How do you find your name on a class list?
- How do you search a book in a library?
- How do you find a word in a dictionary?

⇒ **Search is very often operation**

- Sequential Search
- Binary Search

- Suppose we have a unsorted list of n numbers
 \Rightarrow Find the position of the number 531

```
# define MAX_SIZE 100
typedef struct {
    int key;
    /* other fields */
} element;
element list[MAX_SIZE];
```

```
int seqSearch(int list[], int searchNum, int n){
    /* Search an array, list, that has n numbers.
    Return i, if list[i] = searchNum. Return -1, if searchNum is not in the list */

    list[n].key = searchNum;          // Sentinel that signals the end of the list

    int i=0;

    while (list[i].key != searchNum) i++;

    return ((i < n) ? i : -1);

}
```

- Analysis

- Example: 44, 55, 12, 42, 94, 18, 06, 67
- unsuccessful search: $n+1$
- The average number of comparisons for a successful search is

$$\sum_{i=0}^{n-1} (i + 1) / n = \frac{n + 1}{2}$$

- **Binary Search**

- Input: **sorted** list

(i.e. $\text{list}[0].\text{key} \leq \text{list}[1].\text{key} \leq \dots \leq \text{list}[n-1].\text{key}$)

- Compare **searchNum** and **list[middle].key**, where $\text{middle} = (n-1)/2$, there are three possible outcomes:

- $\text{searchNum} < \text{list}[\text{middle}].\text{key}$

⇒ Search: $\text{list}[0] \dots \text{list}[\text{middle}-1]$

- $\text{searchNum} = \text{list}[\text{middle}].\text{key}$

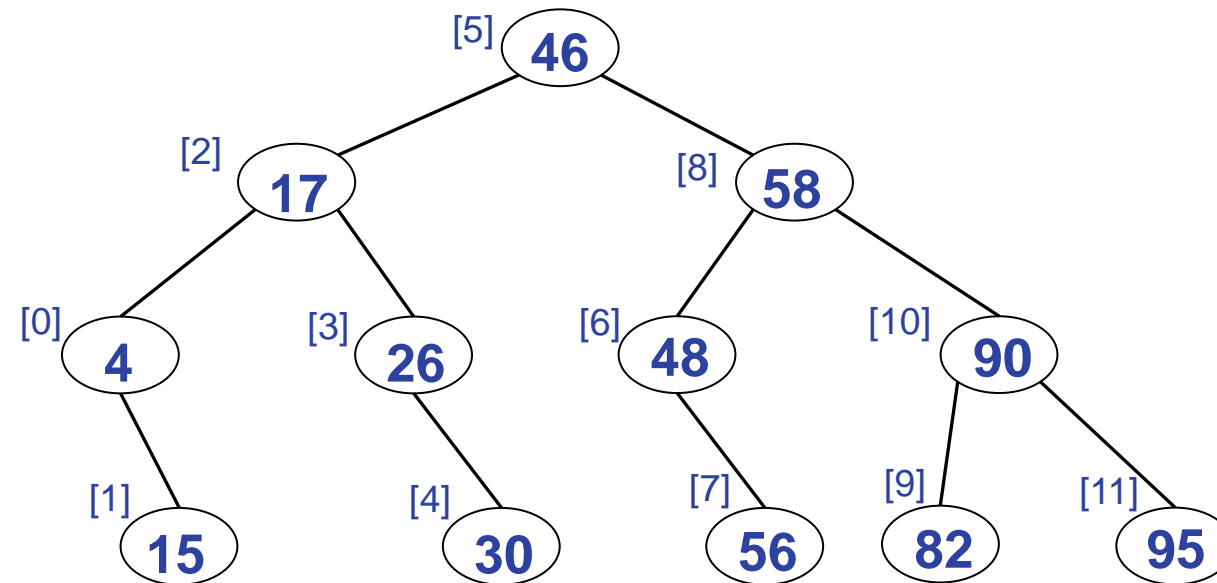
⇒ Search terminal successfully: return **middle**

- $\text{searchNum} > \text{list}[\text{middle}].\text{key}$

⇒ Search: $\text{list}[\text{middle}+1] \dots \text{list}[n-1]$

• Example

- Input : 4, 15, 17, 26, 30, 46, 48, 56, 58, 82, 90, 95



Decision tree for binary search

⇒ Binary search makes no more than **$O(\log n)$** comparisons (i.e. height of tree)


```
int binSearch(element list[], int searchNum, int n){
    int left = 0, right = n-1, middle;
    while (left <= right){
        middle = (left + right) / 2;
        switch (COMPARE(list[middle].key, searchNum)){
            case -1 : left = middle + 1;
                    break;
            case 0 : return middle;
            case 1 : right = middle - 1;
        }
    }
    return -1;
}
```

- Searching
 - Sequential Search
 - Binary Search
- **Sorting**
 - Insertion Sort
 - Selection Sort
 - Bubble Sort
 - Quick Sort
 - Merge Sort

- **List Verification**

- Determine if all elements on one list appear on another list
 - Assume the 2 lists have m and n elements, respectively, and there are no repetitions
- 1st approach ($O(mn)$ time)
 1. Assume both lists are not sorted
 2. for each element in the 1st list do
 3. search the element in the 2nd list
 4. end for
- 2nd approach ($O(m \log m + n \log n + m + n)$ time)
 1. Sort the 1st list in $O(m \log m)$ time
 2. Sort the 2nd list in $O(n \log n)$ time
 3. Compare the two sorted lists in $O(m + n)$ time

- **Sorting Problem**

- We are given a list of records $(R_0, R_1, \dots, R_{n-1})$.
each record R_i , has a key value K_i
- Find a permutation p such that
 - **Sorted:** $K_{p(i-1)} \leq K_{p(i)}$, for $0 < i \leq n-1$
 - **Stable:** If $i < j$ and $K_i = K_j$ in the list, then R_i precedes R_j in the sorted list.
- Sorting algorithm is **internal** if it makes use of only memory
- Sorting algorithm is **external** if it stores intermediate results on hard disks

- Insertion sort

- n records are stored in an array A
- $n-1$ steps in the insertion sorting algorithm
- During step i , $i-1$ elements $A[0], A[1], \dots, A[i-1]$ are in sorted order
- We need to insert $A[i]$ into $A[0], A[1], \dots, A[i-1]$ such that these i elements are sorted
 - the element $A[i]$ is compared with $A[0], A[1], \dots, A[i-1]$, one by one, until a place, say k , is decided for $A[i]$
 - the elements $A[k], A[k+1], \dots, A[i-1]$ are moved to the right one position and $A[i]$ is copied to $A[k]$

• Example

| | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|
| 26 | 5 | 77 | 1 | 61 | 11 | 59 | 15 | 48 | 19 |
| | • | ♦ | | | | | | | |
| 5 | 26 | 77 | 1 | 61 | 11 | 59 | 15 | 48 | 19 |
| | | ♦ | | | | | | | |
| 5 | 26 | 77 | 1 | 61 | 11 | 59 | 15 | 48 | 19 |
| | | | ♦ | | | | | | |
| 1 | 5 | 26 | 77 | 61 | 11 | 59 | 15 | 48 | 19 |
| | | | | ♦ | | | | | |
| 1 | 5 | 26 | 61 | 77 | 11 | 59 | 15 | 48 | 19 |
| | | | | | ♦ | | | | |
| 1 | 5 | 11 | 26 | 61 | 77 | 59 | 15 | 48 | 19 |
| | | | | | | ♦ | | | |
| 1 | 5 | 11 | 26 | 59 | 61 | 77 | 15 | 48 | 19 |
| | | | | | | | ♦ | | |
| 1 | 5 | 11 | 15 | 26 | 59 | 61 | 77 | 48 | 19 |
| | | | | | | | | ♦ | |
| 1 | 5 | 11 | 15 | 26 | 48 | 59 | 61 | 77 | 19 |
| | | | | | | | | | ♦ |
| 1 | 5 | 11 | 15 | 19 | 26 | 48 | 59 | 61 | 77 |

```
void insertionSort(element list[], int n){
    int i, j;
    element next;
    for (i=1; i<n; i++) {
        next = list[i];
        for (j=i-1; j>=0 && next.key<list[j].key ; j--)
            list[j+1] = list[j];
        list[j+1] = next;
    }
}
```

• Analysis

- During step i , we need at most $i+1$ comparisons and movements
- In the **worst case**, we need $(1+2+\dots+n-1) = n(n-1)/2 = O(n^2)$ comparisons and movements
- a record $A[i]$ is said **left-out-of-order** (LOO) if $A[i] < \max\{A[0]; A[1]; A[2]; \dots; A[i-1]\}$
 - Each LOO record induces at most n comparisons
 - Each non-LOO record induces 1 comparison
- Suppose there are k LOO records and $n - k$ non-LOO records
- We need at most $kn + (n - k)$ comparisons
- Since $k \leq n$, time is $O(n^2)$

⇒ This algorithm is **stable**

- Variation

- Binary insertion sort
 - sequential search --> binary search
 - reduce # of comparisons
 - # of moves unchanged
- List insertion sort
 - array --> linked list
 - sequential search
 - no movement, adjust pointers only

- **Selection Sort**

- n records are stored in an array A
- loop $n-1$ steps in the selection sorting algorithm
- During step i , $A[0], A[1], \dots, A[i-1]$ are the smallest i elements, arranged in sorted order
- Then the smallest among $A[i], A[i+1], \dots, A[n-1]$ is selected and is exchanged with $A[i]$

• Example

| | | | | | | | | | |
|----------|----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 26 | 5 | 77 | 1 | 61 | 11 | 59 | 15 | 48 | 19 |
| 1 | 26 | 77 | 5 | 61 | 11 | 59 | 15 | 48 | 19 |
| 1 | 26 | 77 | 5 | 61 | 11 | 59 | 15 | 48 | 19 |
| 1 | 5 | 77 | 26 | 61 | 11 | 59 | 15 | 48 | 19 |
| 1 | 5 | 77 | 26 | 61 | 11 | 59 | 15 | 48 | 19 |
| 1 | 5 | 11 | 26 | 61 | 77 | 59 | 15 | 48 | 19 |
| 1 | 5 | 11 | 26 | 61 | 77 | 59 | 15 | 48 | 19 |
| 1 | 5 | 11 | 15 | 61 | 77 | 59 | 26 | 48 | 19 |
| 1 | 5 | 11 | 15 | 61 | 77 | 59 | 26 | 48 | 19 |
| 1 | 5 | 11 | 15 | 19 | 77 | 59 | 26 | 48 | 61 |
| 1 | 5 | 11 | 15 | 19 | 77 | 59 | 26 | 48 | 61 |
| 1 | 5 | 11 | 15 | 19 | 26 | 59 | 77 | 48 | 61 |
| 1 | 5 | 11 | 15 | 19 | 26 | 59 | 77 | 48 | 61 |
| 1 | 5 | 11 | 15 | 19 | 26 | 48 | 77 | 59 | 61 |
| 1 | 5 | 11 | 15 | 19 | 26 | 48 | 77 | 59 | 61 |
| 1 | 5 | 11 | 15 | 19 | 26 | 48 | 59 | 77 | 61 |
| 1 | 5 | 11 | 15 | 19 | 26 | 48 | 59 | 77 | 61 |
| 1 | 5 | 11 | 15 | 19 | 26 | 48 | 59 | 61 | 77 |

```
void selectionSort(element list[], int n){  
    int i, j, min;  
    element tmp;  
    for (i=0; i<=n-2; i++)  
        for (j=i+1; j<=n-1; j++)  
            if (list[i].key > list[j].key) {  
                /* exchange two elements -> should be improved */  
                tmp = list[i];  
                list[i] = list[j];  
                list[j] = tmp;  
            }  
}
```

```

void selectionSort'(element list[], int n){
    int i, j, min;
    element tmp;
    for (i=0; i<=n-2; i++) {
        min = i;                                /* search the smallest element */
        for (j=i+1; j<=n-1; j++)
            if (list[min].key > list[j].key) min = j;
        If (i != min) {                         /* exchange two elements */
            tmp = list[i];
            list[i] = list[min];
            list[min] = tmp;
        }
    }
}
    
```

- Analysis

- During step i , there are at most $n - i$ comparisons
- In the worst case, there are

$$(n - 1 + n - 2 + \dots + 1) = n(n - 1)/2 = O(n^2) \quad \text{comparisons}$$

- **Bubble Sort**

- n records are stored in an array A
- n steps in the bubble sorting algorithm
- During step i , $A[0], A[1], \dots, A[i-1]$ are the smallest i elements, arranged in sorted order
- Then among $A[i], A[i+1], \dots, A[n-1]$, each pair $((A[n-2], A[n-1]), \dots)$ will be exchanged if they are out of order, so $A[i]$ will be the smallest
 - At step i , the smallest element bubbles

Example

| | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 5 | 5 | 5 | 5 | 5 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 1 | 1 | 1 | 0 | 5 | 5 | 5 | 5 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| 7 | 7 | 7 | 0 | 1 | 1 | 1 | 1 | 1 | 5 | 5 | 5 | 4 | 4 | 4 | 4 |
| 4 | 4 | 0 | 7 | 7 | 7 | 7 | 4 | 4 | 4 | 4 | 4 | 5 | 5 | 5 | 5 |
| 0 | 0 | 4 | 4 | 4 | 4 | 4 | 7 | 7 | 7 | 6 | 6 | 6 | 6 | 6 | 6 |
| 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 7 | 7 | 7 | 7 | 7 | 7 |


```
void bubbleSort(element list[], int n){
    int i, j, min;
    element tmp;
    for (i = 0; i < n-1; i++)
        for (j = n-1; j > i; j--)
            if (list[j-1].key > list[j].key) {
                /* exchange two elements */
                tmp = list[j-1];
                list[j-1] = list[j];
                list[j] = tmp;
            }
    }
}
```

- Quick Sort

- n records are stored in an array A
- Choose a pivot $A[i]$
- Re-arrange the list so that $A[0], A[1], \dots, A[i-1]$ are smaller than $A[i]$ while $A[i+1], A[i+2], \dots, A[n-1]$ are all greater than $A[i]$
- Then, recursively apply quick sort to the first half $A[0], A[1], \dots, A[i-1]$ and the second half $A[i+1], A[i+2], \dots, A[n-1]$, respectively

- **Divide and Conquer algorithm**

Two phases:

- Partition phase: **divide** the list into half



- Sort phase:

- **Conquers** the halves: apply the same algorithm to each half



• Example

| R0 | R1 | R2 | R3 | R4 | R5 | R6 | R7 | R8 | R9 | left | right |
|------|-----|----|------|------|----|------|------|----|--------|------|-------|
| { 26 | 5 | 37 | 1 | 61 | 11 | 59 | 15 | 48 | 19 } | 0 | 9 |
| { 11 | 5 | 19 | 1 | 15 } | 26 | { 59 | 61 | 48 | 37 } | 0 | 4 |
| { 1 | 5 } | 11 | { 19 | 15 } | 26 | { 59 | 61 | 48 | 37 } | 0 | 1 |
| 1 | 5 | 11 | 15 | 19 | 26 | { 59 | 61 | 48 | 37 } | 3 | 4 |
| 1 | 5 | 11 | 15 | 19 | 26 | { 48 | 37 } | 59 | { 61 } | 6 | 9 |
| 1 | 5 | 11 | 15 | 19 | 26 | 37 | 48 | 59 | { 61 } | 6 | 7 |
| 1 | 5 | 11 | 15 | 19 | 26 | 37 | 48 | 59 | 61 | 9 | 9 |
| 1 | 5 | 11 | 15 | 19 | 26 | 37 | 48 | 59 | 61 | | |

```
#define SWAP(a,b,t) {int t; t=a; a=b; b=t; }
void quickSort(element list[], int left, int right){
    int pivot, i, j;          element temp;
    if (left < right) {      /* divide */
        i = left;  j = right+1;
        pivot = list[left].key;
        do {
            do i++; while (list[i].key < pivot);
            do j--; while (list[j].key > pivot);
            if (i < j) SWAP(list[i], list[j], temp);
        } while (i < j);
        SWAP(list[left], list[j], temp); /* put pivot a good position*/
        quickSort(list, left, j-1);      /* conquer */
        quickSort(list, j+1, right);
    }
}
```

- Analysis

- Time complexity

- Worst case: $O(n^2)$
 - Best case: $O(n \log n)$
 - Average case: $O(n \log n)$

- Space complexity

- Worst case: $O(n)$
 - Best case: $O(\log n)$
 - Average case: $O(\log n)$

- Unstable

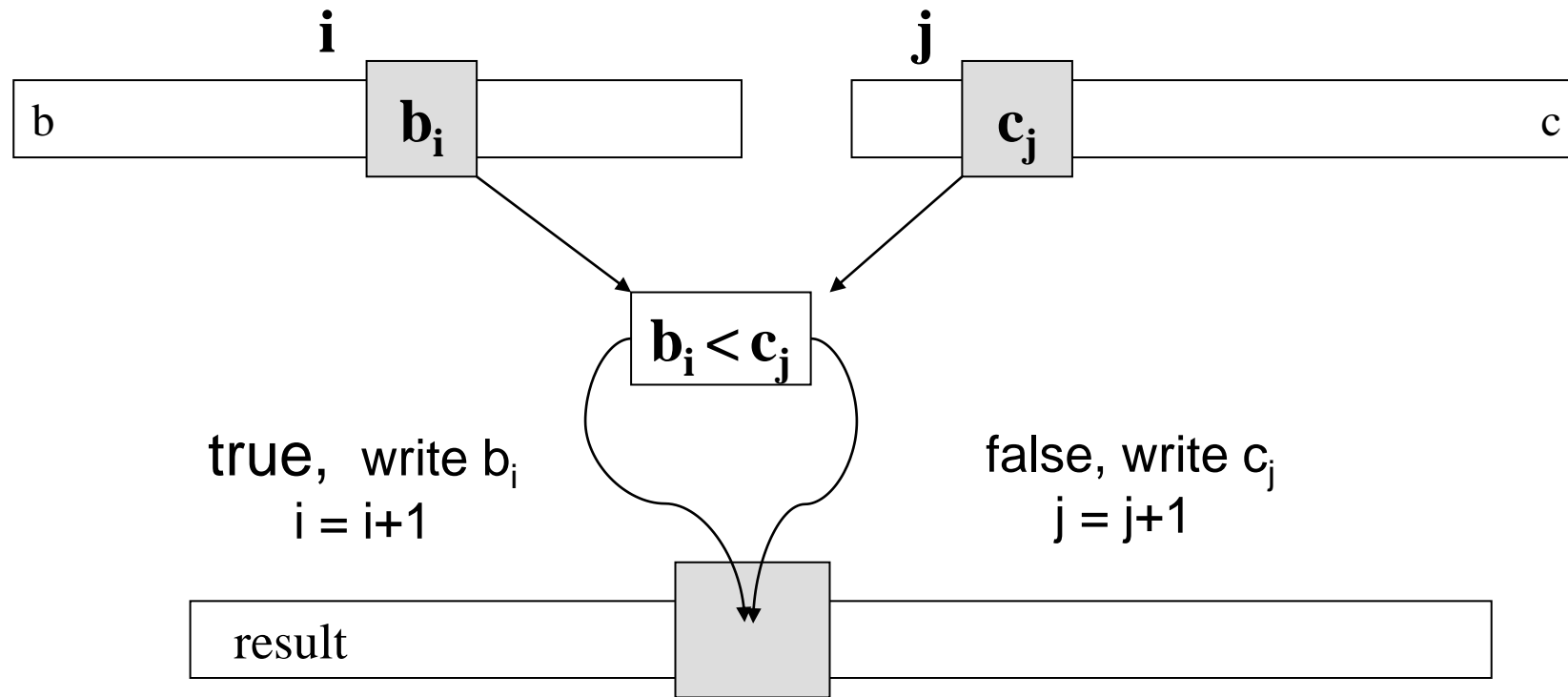
- **Merge Sort**

Divide and Conquer algorithm

1. Cut the list in 2 halves
2. Sort each half, respectively, probably by merge sort recursively
3. Merge the 2 sorted halves

⇒ **How to merge two sorted lists** ($\text{list}[i], \dots, \text{list}[m]$ and $\text{list}[m+1], \dots, \text{list}[n]$) **into single sorted list**, ($\text{sorted}[i], \dots, \text{sorted}[n]$)?

- Merge 2 sorted lists



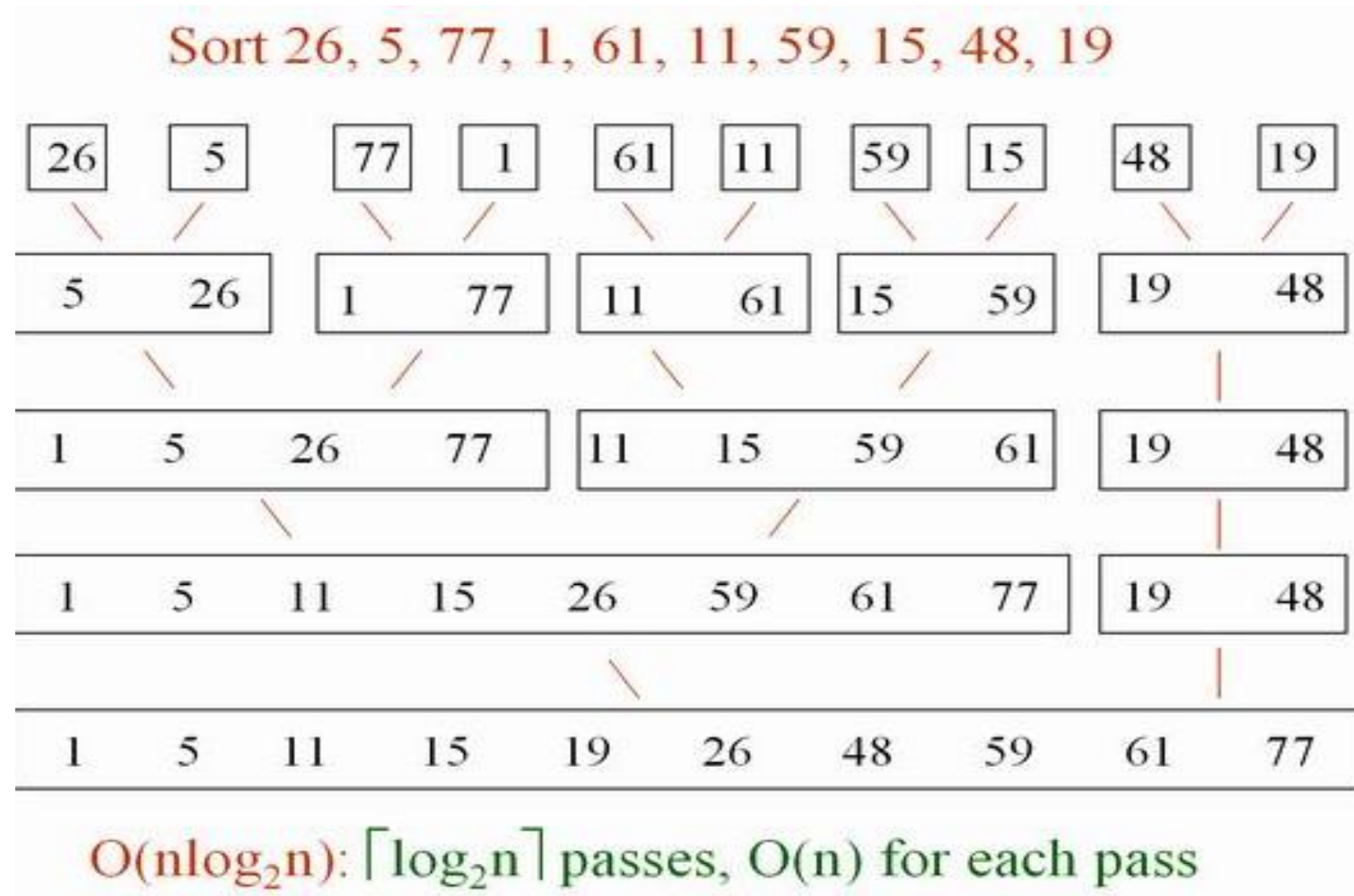

```
void merge(element list[], element sorted[], int i, int m, int n){
    int j, k, t;
    j = m+1;
    k = i;
    while (i<=m && j<=n) {
        if (list[i].key<=list[j].key) sorted[k++]= list[i++];
        else sorted[k++]= list[j++];
    }
    if (i>m)
        for (t=j; t<=n; t++) sorted[k+t-j]= list[t];
    else
        for (t=i; t<=m; t++) sorted[k+t-i] = list[t];
}
```

Time complexity: $O(n)$
Space complexity: $O(n)$

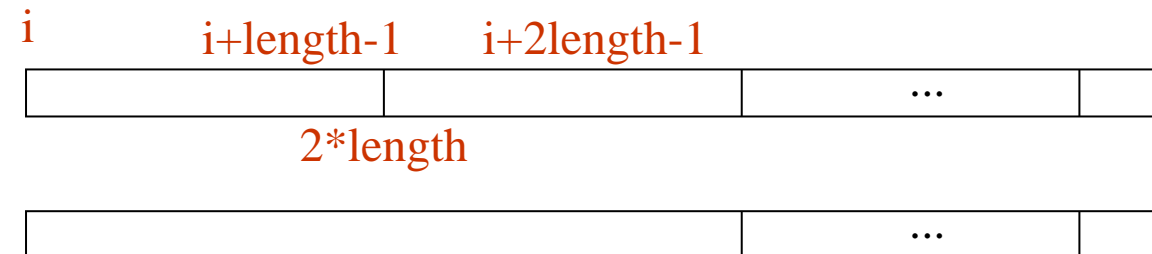
- **Iterative Merge Sort**

- We assume that the input sequence has n sorted lists each of length 1
- We merge these lists pair-wise to obtain $n/2$ list of size 2
- We then merge the $n/2$ lists pair-wise, and so on, until a single list remains

• Iterative Merge Sort Example

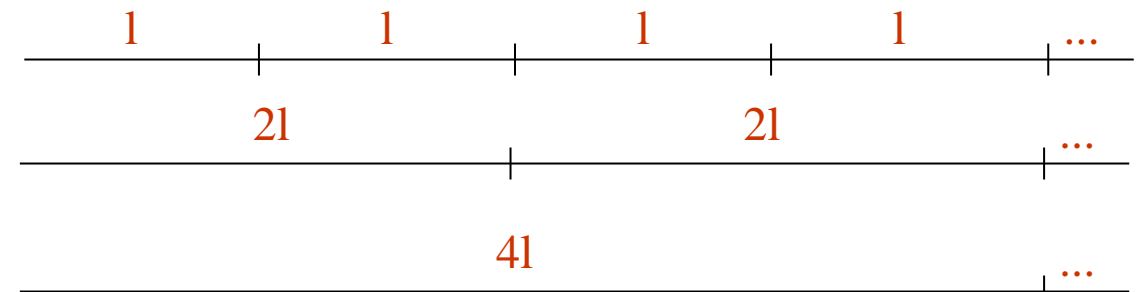


```
void mergePass(element list[], element sorted[],int n, int length){
    int i, j;
    for (i=0; i<n-2*length; i+=2*length)
        merge(list,sorted,i,i+length-1,i+2*length-1);
    if (i+length<n)           //One complement segment and one partial segment
        merge(list, sorted, i, i+length-1, n-1);
    else                       //Only one segment
        for (j=i; j<n; j++)
            sorted[j]= list[j];
}
```



- Iterative Merge Sort

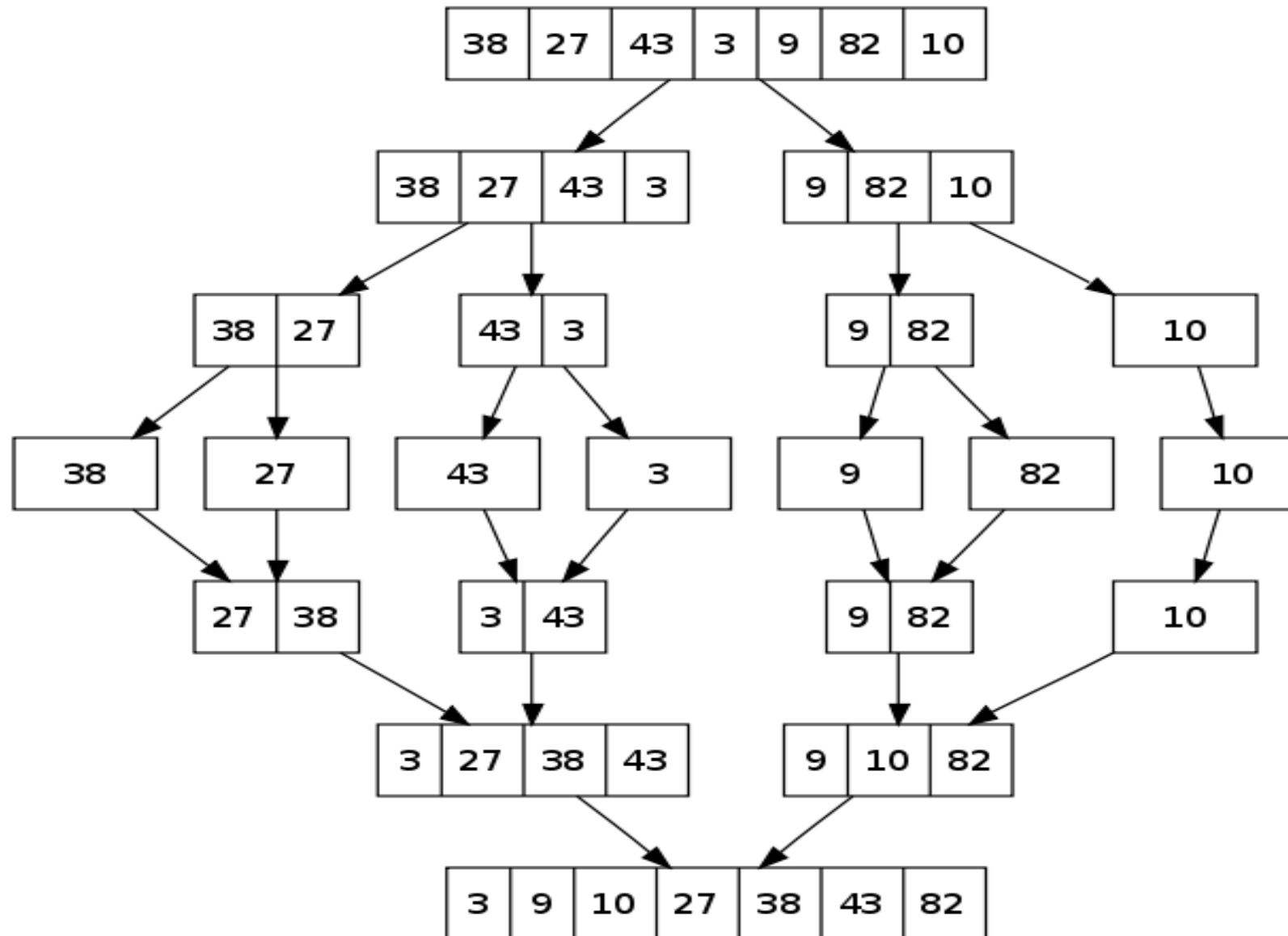
```
void mergeSort(element list[], int n){
    int length=1;
    element extra[MAX_SIZE];
    while (length<n) {
        mergePass(list, extra, n, length);
        length *= 2;
        mergePass(extra, list, n, length);
        length *= 2;
    }
}
```



- **Recursive Merge Sort**

- Given n elements (in an array) to be sorted
- Cut them into two halves, each with $n/2$ elements
- Sort each half by the same merge sort algorithm recursive
- Finally merge the two sorted halves into a single array

- Example



- **Recursive Merge Sort**

```
void mSort(int list[], int left, int right) {  
    int mid;  
    if (right > left){  
        mid = (right + left) / 2;  
        mSort(list, left, mid);  
        mSort(list, mid+1, right);  
        merge(list, left, mid+1, right);  
    }  
}
```

```
void mergeSort(element list[], int array_size) {  
    mSort(list, 0, array_size - 1);  
}
```


• Recursive Merge Sort

```
void merge(element list[], int left, int mid, int right) {
    int i, left_end, num_elements, tmp_pos;
    element temp[right - left + 1];
    left_end = mid - 1;
    tmp_pos = left;
    num_elements = right - left + 1;
    while ((left <= left_end) && (mid <= right)) {
        if (list[left].key <= list[mid].key) {
            temp[tmp_pos] = list[left];
            tmp_pos = tmp_pos + 1;
            left = left + 1;
        } else {
            temp[tmp_pos] = list[mid];
            tmp_pos = tmp_pos + 1;
            mid = mid + 1;
        }
    }
}
```

```
while (left <= left_end) {
    temp[tmp_pos] = list[left];
    left = left + 1;
    tmp_pos = tmp_pos + 1;
}
while (mid <= right) {
    temp[tmp_pos] = list[mid];
    mid = mid + 1;
    tmp_pos = tmp_pos + 1;
}
for (i=0; i < num_elements; i++) {
    list[right] = temp[right];
    right = right - 1;
}
}
```

- **Analysis**

- **Time complexity**

- $T(n) = 2T(n/2) + n - 1$

- $O(n \log n)$ in time

- $O(n)$ in space

- ⇒ Can be improved by an approach with $O(1)$ in space

- **Stable**

- **Searching**
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- **Sorting**
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Nhân bản – Phụng sự – Khai phóng



Enjoy the Course...!