

MINI PROJECT:

GUI LIBRARY MANAGEMENT SYSTEM

Ex No: 12

Date: 03/05/2023

AIM:

To develop a simple GUI based database application - Library Management System.

DESCRIPTION:

We have chosen to develop a simple GUI based application for Library Database Management. Our app provides a simple and visually appealing GUI interface for performing CRUD operations, namely inserting a new book and deleting existing books from the Library database. Moreover our application provides a visual model of the 'books' table data, dynamically fetched from the database using the API and displayed on the application table.

TECH STACK:

SceneBuilder/FXML - For designing the frontend

Java/JavaFX - For implementing the GUI elements and the backend code.

MySQL Database

Eclipse IDE

SOURCE CODE:

The project folder consists of five files -

1. Main.java file - To load the .fxml file and set up the Stage
2. LibraryUIController.java - FXML controller class
3. DBUtil.java file - To implement database connectivity
4. LibraryUI.fxml
5. libraryDB.sql - To create the library database and the books table

Main.java:

```
package application;

import javafx.application.Application;
import javafx.stage.Stage;
import javafx.scene.Scene;
import javafx.scene.image.Image;
import javafx.scene.Parent;
import javafx.fxml.FXMLLoader;

public class Main extends Application {
    public void start(Stage primaryStage) {
        try {
            Parent root =
FXMLLoader.load(getClass().getResource("LibraryUI.fxml"));
            Scene scene = new Scene(root);
            primaryStage.setScene(scene);
            primaryStage.setResizable(false);
            primaryStage.setTitle("E-Libray Management");
            primaryStage.getIcons().add(new
Image("C:\\Users\\Fathima Zulaikha\\workspace-2\\Library Management
System - miniproject\\src\\assets\\library-logo-books.png"));

            primaryStage.show();

        } catch (Exception e) {
            e.printStackTrace();
        }
    }

    public static void main(String[] args) {
        launch(args);
    }
}
```

LibraryUIController.java:

```
package application;
```

```
import java.io.IOException;
import java.net.URL;
import java.sql.Connection;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.util.ResourceBundle;
```

```
import javafx.collections.FXCollections;
import javafx.collections.ObservableList;
import javafx.event.ActionEvent;
import javafx.fxml.FXML;
import javafx.fxml.Initializable;
import javafx.scene.control.Button;
import javafx.scene.control.Label;
import javafx.scene.control.TableColumn;
import javafx.scene.control.TableView;
import javafx.scene.control.TextField;
import javafx.scene.control.cell.PropertyValueFactory;
import javafx.scene.layout.AnchorPane;
import javafx.scene.paint.Color;
import javafx.scene.text.Font;
import javafx.scene.text.Text;
import utilities.*;
```

```
public class LibraryUIController implements Initializable {
    Connection con = null;
```

```
    @FXML
```

```
    private TableView<Book> booksTable;
```

```
    @FXML
```

```
    private TableColumn<Book, String> Author;
```

```
@FXML  
private TableColumn<Book, String> Edition;
```

```
@FXML  
private TableColumn<Book, String> Name;
```

```
@FXML  
private TableColumn<Book, String> Publisher;
```

```
ObservableList<Book> data = FXCollections.observableArrayList();
```

```
@FXML  
private Button addBTN;
```

```
@FXML  
private Text authorLabel;
```

```
@FXML  
private TextField authorName;
```

```
@FXML  
private Text bookLabel;
```

```
@FXML  
private TextField bookName;
```

```
@FXML  
private TableView<?> booksTable;
```

```
@FXML  
private Button deleteBTN;
```

```
@FXML  
private Text editionLabel;
```

```
@FXML  
private TextField editionName;
```

```
@FXML  
private AnchorPane formSection;
```

```
@FXML  
private Text publisherLabel;
```

```
@FXML  
private TextField publisherName;
```

```
@FXML  
private Label viewLabel;
```

```
@FXML  
private AnchorPane viewSection;
```

```
@FXML  
private Label welcomeLabel;
```

```
@FXML  
private Font x3;
```

```
@FXML  
private Color x4;
```

```
@FXML  
public void addBTNOnClick(ActionEvent event) throws IOException {  
  
    if(bookName.getText().isBlank() == false &&  
authorName.getText().isBlank() == false &&  
publisherName.getText().isBlank() == false &&  
editionName.getText().isBlank() == false) {
```

```

        addbook();

        data.add(new Book(
            bookName.getText(),
            authorName.getText(),
            publisherName.getText(),
            editionName.getText()
        ));
        bookName.clear();
        authorName.clear();
        publisherName.clear();
        editionName.clear();

    }else {
        System.out.println("Please fill in all the details");
    }
}

```

```

@FXML
public void deleteBTNOnClick(ActionEvent event2)throws IOException
{
    if(bookName.getText().isBlank() == false &&
authorName.getText().isBlank() == false &&
publisherName.getText().isBlank() == false &&
editionName.getText().isBlank() == false) {

        deletebook();
        bookName.clear();
        authorName.clear();
        publisherName.clear();
        editionName.clear();

    }else {

```

```

        System.out.println("Please fill in all the details");
    }

}

//function to add a new book
public void addbook() {
    try {
        con = DBUtil.getConnection();
        String bookadd = "Insert into
books(bookName,author,publisherName,edition) values(?,?,?,?)";
        PreparedStatement p=con.prepareStatement(bookadd);
        p.setString(1,bookName.getText());
        p.setString(2,authorName.getText());
        p.setString(3,publisherName.getText());
        p.setString(4,editionName.getText());
        p.executeUpdate();
    }
    catch(Exception e) {
        e.printStackTrace();
    }
}

//Function to delete the book
public void deletebook() {
    try {
        con = DBUtil.getConnection();
        String bookdel = "Delete from books where bookName = ? and
author = ? and publisherName = ? and edition = ?";
        PreparedStatement p=con.prepareStatement(bookdel);
        p.setString(1,bookName.getText());
        p.setString(2,authorName.getText());
        p.setString(3,publisherName.getText());
        p.setString(4,editionName.getText());
    }
}

```

```

        p.executeUpdate();

    }
    catch(Exception e) {
        e.printStackTrace();
    }
}

```

//Function to fetch the data from the Database and display it in the GUI table

```

public void fetchTable() {
    try {
        con = DBUtil.getConnection();
        String fetch = "Select * from books";
        PreparedStatement p=con.prepareStatement(fetch);
        ResultSet rs = p.executeQuery();

        while(rs.next()) {
            data.add(new Book(
                rs.getString("bookName"),
                rs.getString("author"),
                rs.getString("publisherName"),
                rs.getString("edition")
            ));
        }
    }
    catch(Exception e) {
        e.printStackTrace();
    }
}

```

//Defining a data model for a book object

```

public class Book {

    final String bookname;

```



```

    final String authorname;
    final String publishername;
    final String editionname;

    public Book(String bName, String aName, String pName, String
eName){
        this.bookname = bName;
        this.authorname = aName;
        this.publishername = pName;
        this.editionname = eName;
    }

    public String getBookname() {
        return bookname;
    }

    public String getAuthorname() {
        return authorname;
    }

    public String getPublishername() {
        return publishername;
    }

    public String getEditionname() {
        return editionname;
    }
}

@Override
public void initialize(URL url, ResourceBundle rb) {
    fetchTable();
    Name.setCellValueFactory(new PropertyValueFactory<Book,
String>("bookname"));

```

```

        Author.setCellValueFactory(new PropertyValueFactory<Book,
String>("authorname"));
        Publisher.setCellValueFactory(new PropertyValueFactory<Book,
String>("publishername"));
        Edition.setCellValueFactory(new PropertyValueFactory<Book,
String>("editionname"));
        booksTable.setItems(data);

    }

}

```

DBUtil.java file:

```

package utilities;

import java.sql.Connection;
import java.sql.DriverManager;

public class DBUtil {

    public DBUtil() {}
    // TODO Auto-generated constructor stub
    public static Connection getConnection() {
        Connection con =null;
        try
        {

Class.forName("com.mysql.cj.jdbc.Driver");
con=DriverManager.getConnection(

"jdbc:mysql://localhost:3306/library","root","12345");
        }

        catch(Exception e)
        {
            System.out.println(e);

```

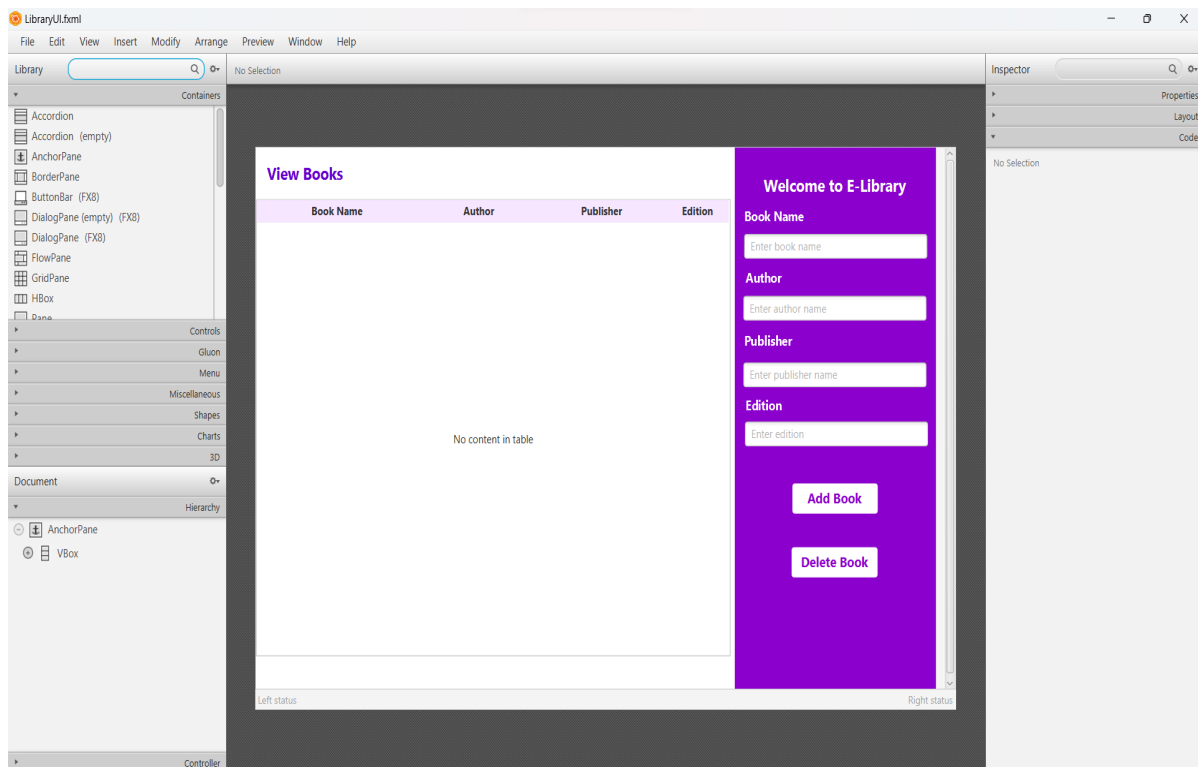
```

    }
    return con;
// TODO Auto-generated constructor stub
}

}

```

LibraryUI.fxml in SceneBuilder:



libraryDB.sql:

```

create database library;
use library;

```

```

create table books(bookId int auto_increment, bookName varchar(30),
author varchar(30), publisherName varchar(30), edition varchar(5), primary
key(bookId));

```

-- Initialize the books table

insert into books(bookName,author,publisherName,edition) values("Secret Garden", "Enid Blyton", "Oxford Publishers", "2"),

("Little Princess","Frances H.

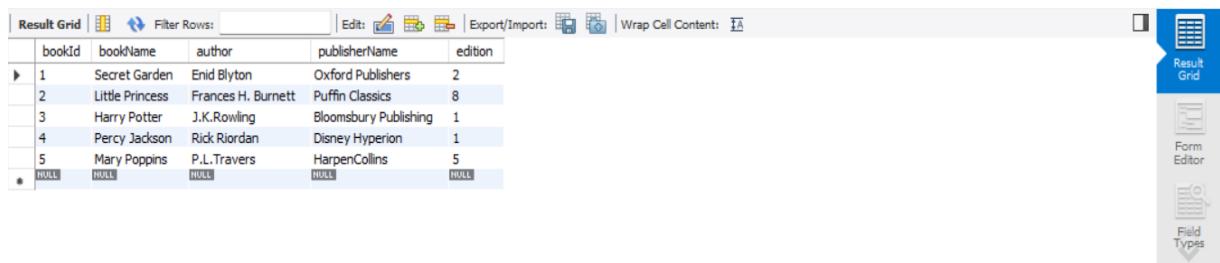
Burnett","Puffin Classics","8"),

("Harry Potter","J.K.Rowling","Bloomsbury Publishing","1"),

("Percy Jackson","Rick Riordan","Disney Hyperion","1"),

("Mary Poppins","P.L.Travers","HarpenCollins","5");

select * from books;

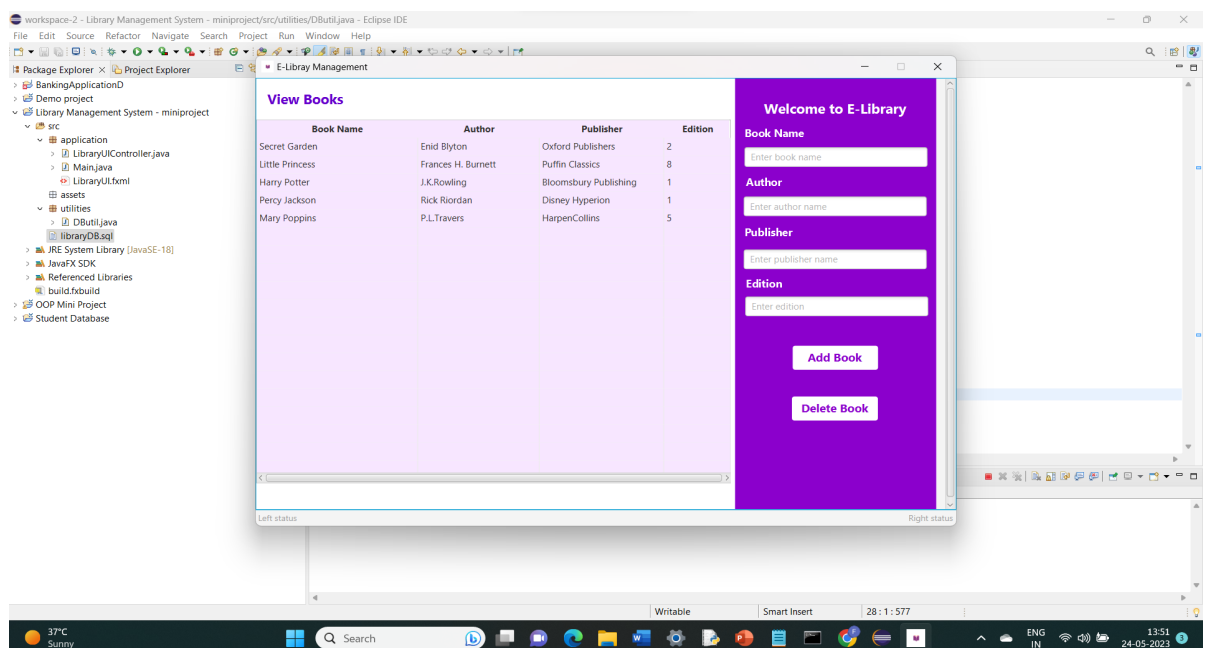


bookId	bookName	author	publisherName	edition
1	Secret Garden	Enid Blyton	Oxford Publishers	2
2	Little Princess	Frances H. Burnett	Puffin Classics	8
3	Harry Potter	J.K.Rowling	Bloomsbury Publishing	1
4	Percy Jackson	Rick Riordan	Disney Hyperion	1
5	Mary Poppins	P.L.Travers	HarpenCollins	5
	NULL	NULL	NULL	NULL

truncate table books;

OUTPUT:

- Run the application on Eclipse IDE.



- Fill in the details of the book to be inserted.

The screenshot shows the 'E-Library Management' application window. On the left, the 'View Books' section displays a table with the following data:

Book Name	Author	Publisher	Edition
Secret Garden	Enid Blyton	Oxford Publishers	2
Little Princess	Frances H. Burnett	Puffin Classics	8
Harry Potter	J.K.Rowling	Bloomsbury Publishing	1
Percy Jackson	Rick Riordan	Disney Hyperion	1
Mary Poppins	P.L.Travers	HarpenCollins	5

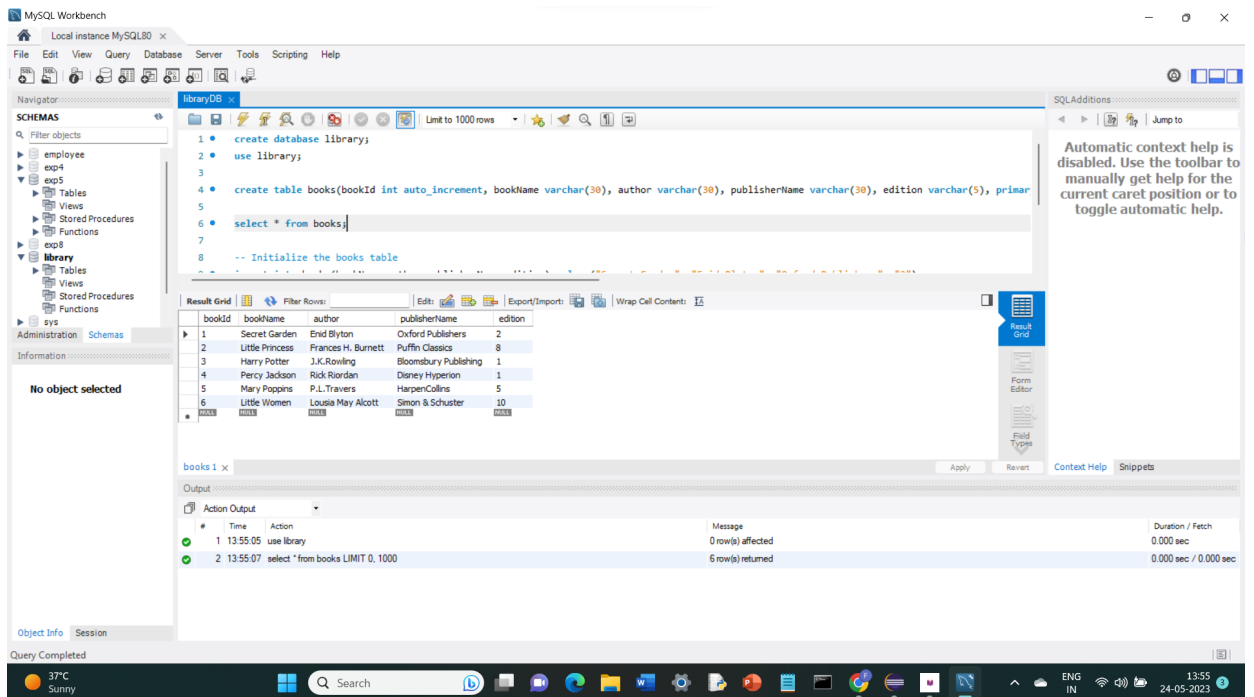
On the right, the 'Welcome to E-Library' form is visible. It contains input fields for 'Book Name' (containing 'Little Women'), 'Author' (containing 'Lousia May Alcott'), 'Publisher' (containing 'Simon & Schuster'), and 'Edition' (containing '10'). Below these fields are two buttons: 'Add Book' and 'Delete Book'.

- Click the 'Add Book' button to insert the record.

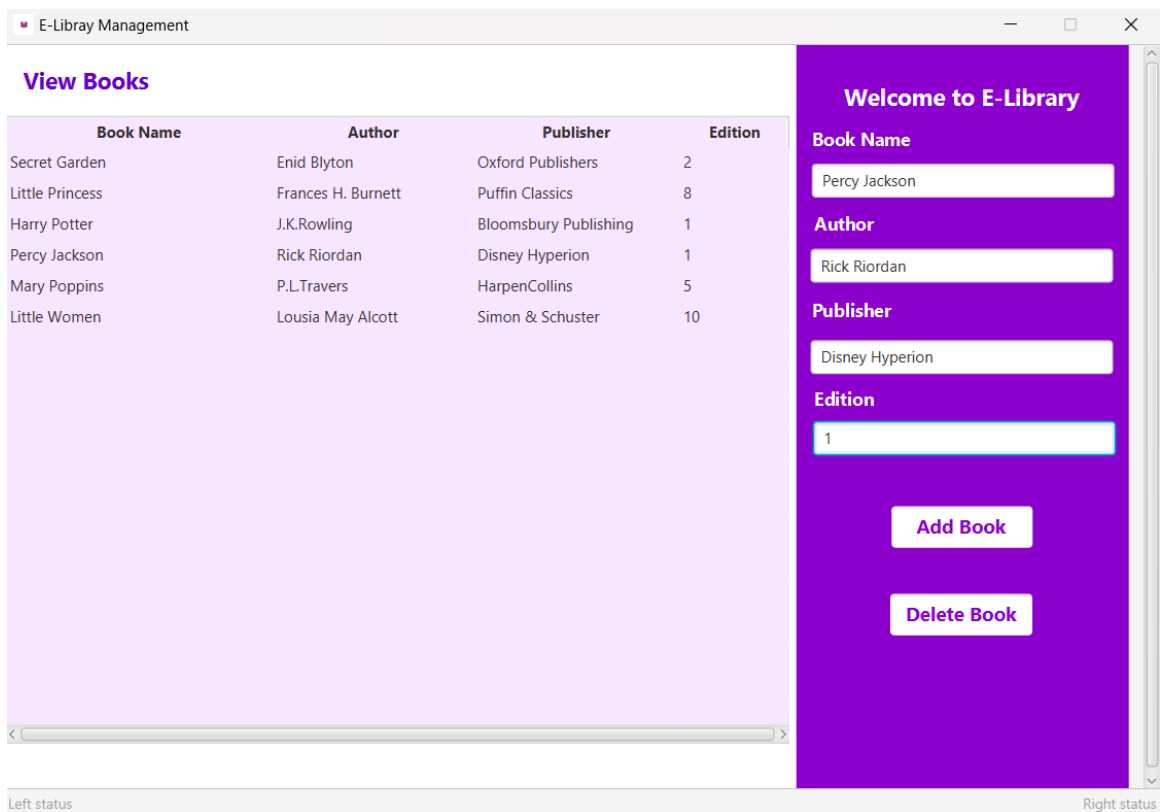
The screenshot shows the 'E-Library Management' application window after the 'Add Book' button was clicked. The 'View Books' table now includes the new record:

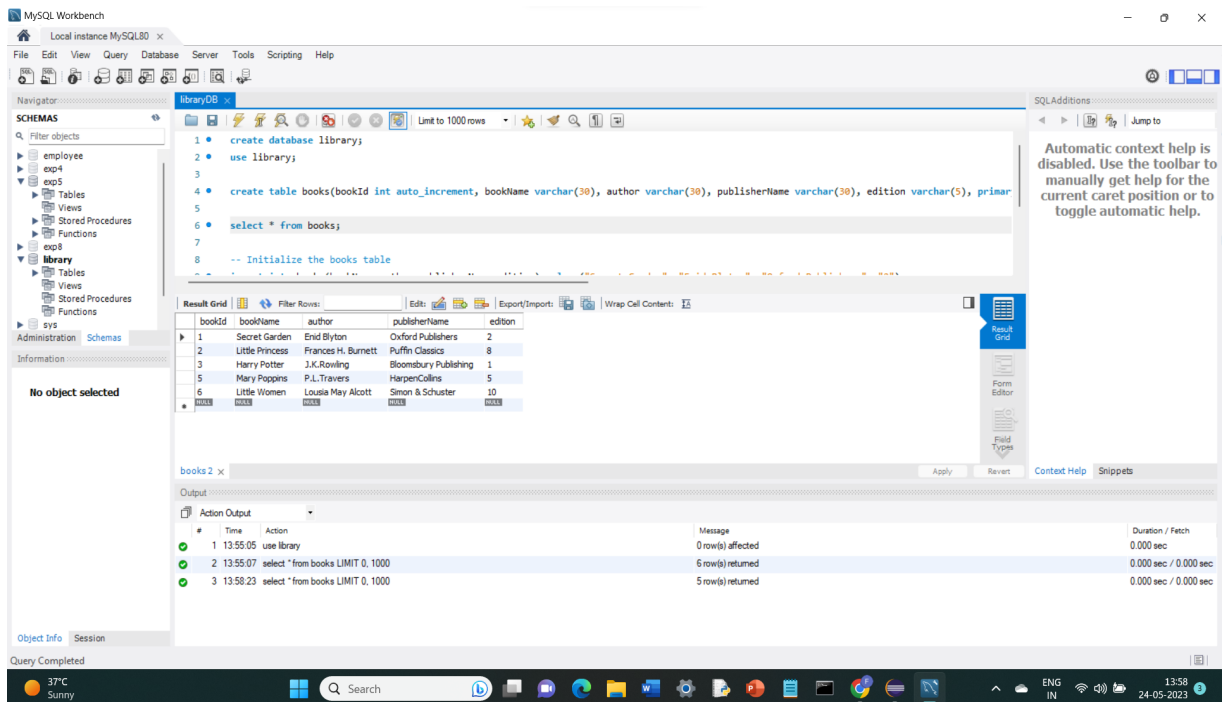
Book Name	Author	Publisher	Edition
Secret Garden	Enid Blyton	Oxford Publishers	2
Little Princess	Frances H. Burnett	Puffin Classics	8
Harry Potter	J.K.Rowling	Bloomsbury Publishing	1
Percy Jackson	Rick Riordan	Disney Hyperion	1
Mary Poppins	P.L.Travers	HarpenCollins	5
Little Women	Lousia May Alcott	Simon & Schuster	10

The 'Welcome to E-Library' form on the right remains the same, with input fields for 'Book Name', 'Author', 'Publisher', and 'Edition', and 'Add Book' and 'Delete Book' buttons.

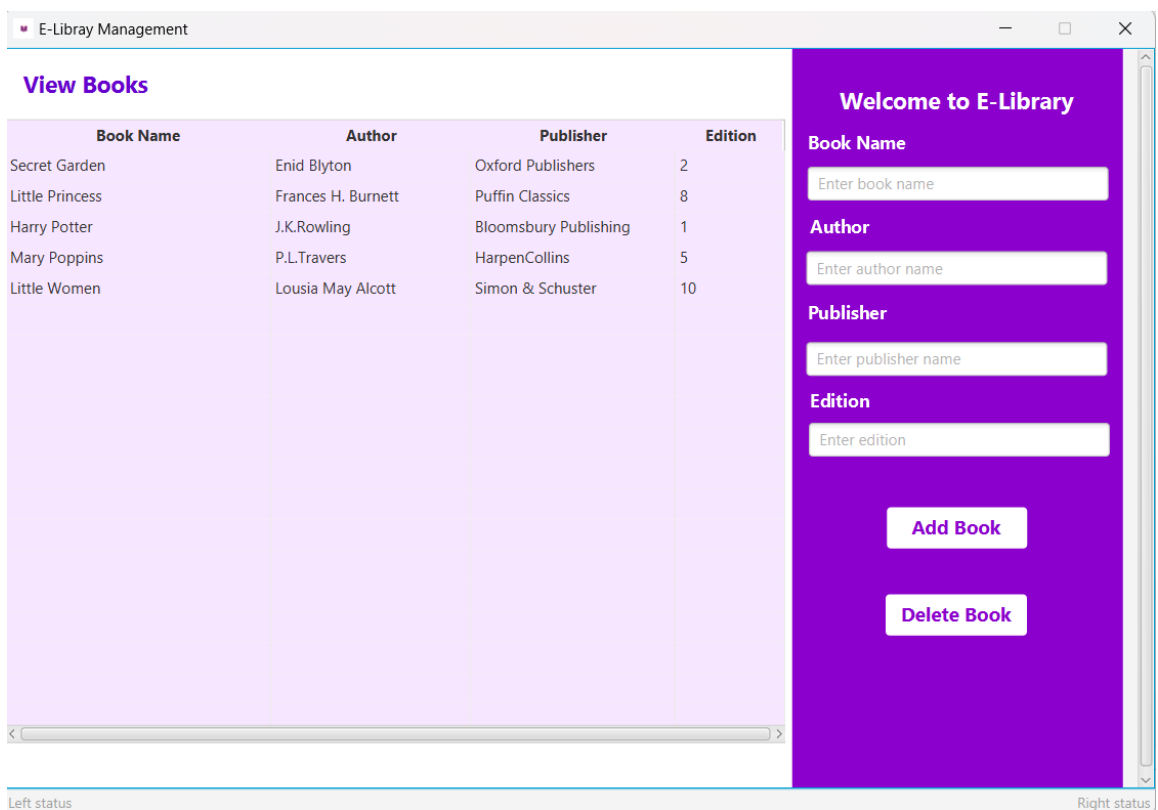


- Fill in the details of the book to be deleted and click 'Delete Book' .





- Close the window and run the application to see the updated table.



RESULT:

Hence, successfully developed a basic GUI based Library Database Management Application.