## **SIMULATING RNNs on GPUs**

**SUMMER PROJECT** 

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### **MULT-LAYER PERCEPTRON**

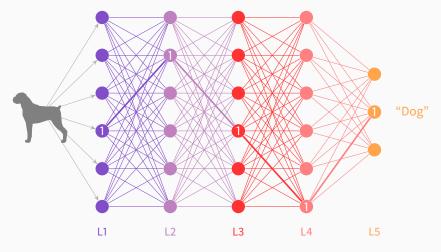
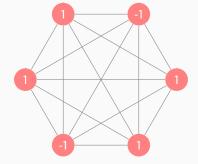
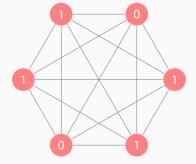


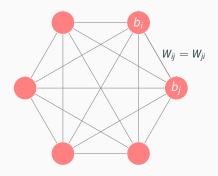
Figure 1: Multi-layer perceptron

**HOPFIELD NETWORKS AND** 

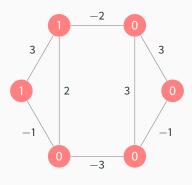
**BOLTZMANN MACHINES** 



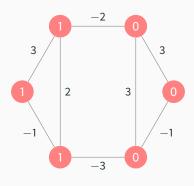




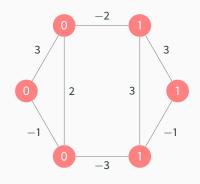
Energy configuration, 
$$E = -\sum_{i < j} W_{ij} x_i x_j - \sum_i b_i x_i$$
  
Energy gap,  $\Delta E_i = E(x_i = 0) - E(x_i = 1) = \sum_j W_{ij} x_j + b_i$   
Update rule,  $x_i := \begin{cases} +1 & \sum_j W_{ij} x_j + b_i \geq 0 \\ -1 & \text{otherwise} \end{cases}$ 



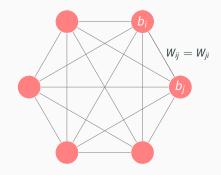
(1,0,0,0,0,1)



$$(1,0,0,0,0,1)$$
  
 $(1,1,0,0,0,1)$ 



#### **BOLTZMANN MACHINES**

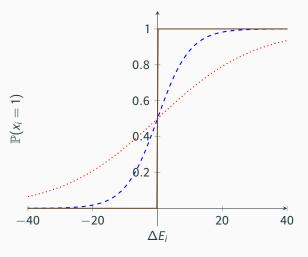


$$E = -\sum_{i < j} W_{ij} x_i x_j - \sum_i b_i x_i$$

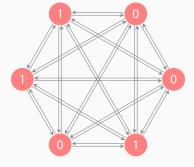
$$\Delta E_i = E(x_i = 0) - E(x_i = 1) = \sum_j W_{ij} x_j + b_i$$

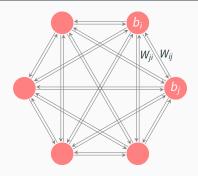
$$\mathbb{P}(x_i = 1) = \frac{1}{1 + e^{-\Delta E_i / \tau}}$$

## **BOLTZMANN MACHINES**



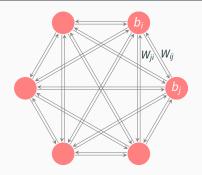
**Figure 2:** au= 0 (solid), au= 5 (dashed), au= 15 (dotted)





Transition Energy, 
$$E(y, x|\theta) = -\sum_{ji \in E} W_{ji}y_jx_i - \sum_{j \in V} b_js_j - \sum_{i \in V} b_is_i$$

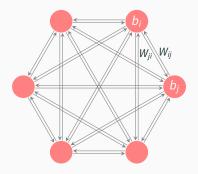
$$\Gamma_{yx} = \exp\left(-\frac{1}{2\tau}E(y, x|\theta) + \frac{1}{2\tau}E(x, x|\theta)\right)$$



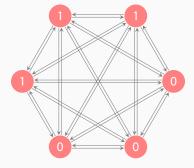
Transition Energy, 
$$E(y, x | \theta) = -\sum_{ji \in E} W_{ji} y_j x_i - \sum_{j \in V} b_j s_j - \sum_{i \in V} b_i s_i$$

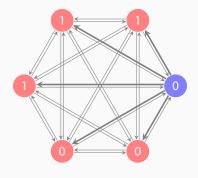
$$\Gamma_{yx} := \exp\left(\frac{1}{2\tau} s_j z_j\right)$$

where  $s_j = 1 - 2x_j$ ,  $z_j = \sum_j W_{ji}x_i + b_j$  and x, y differ by the jth unit.

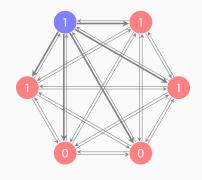


Transition probability from 
$$x$$
 to  $y$ ,  $p_{yx} = \frac{\lambda_j}{\sum_{j'} \lambda_{j'}}$ 

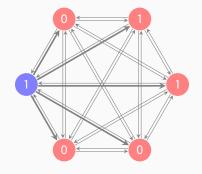




$$(T_0, (1, 0, 0, 0, 1, 1))$$



$$(T_0, (1, 0, 0, 0, 1, 1))$$
  
 $(T_1, (1, 0, 0, 1, 1, 1))$ 



$$(T_0, (1, 0, 0, 0, 1, 1))$$

$$(T_1, (1, 0, 0, 1, 1, 1))$$

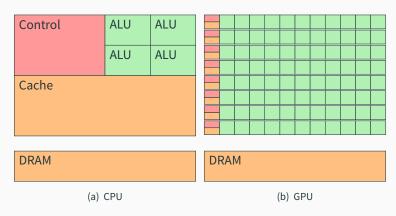
$$(T_2, (1, 0, 0, 1, 1, 0))$$





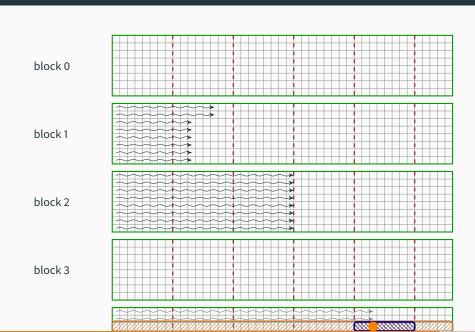


## **SIMULATING ON GPUS**



**Figure 3:** Comparison between the amount of transistors devoted to different functions inside a CPU and a GPU.

## **SIMULATING ON GPUS**



# SIMULATING ON GPUS

#### REFERENCES



J. Macor.

### A Brief Introduction to Type Theory and the Univalence Axiom

http://math.uchicago.edu/ may/REU2015/REUPapers/Macor.pdf



The Univalent Foundations Program

Homotopy Type Theory: Univalent Foundations of Mathematics.

https://homotopytypetheory.org/book



The n-Category Café

#### From Set Theory to Type Theory

https://golem.ph.utexas.edu/category/2013/01/from\_set\_theory\_to\_type\_theory.html



The nLab

### Function Type

https://ncatlab.org/nlab/show/function+type