Q1 You are provided with declaration of two classes, Purchase and Sell, which simulate the purchase and sale of items in a retail business. Your task is to ensure that inventory levels are accurately tracked between both classes without making any global variable.

```
class Purchase {
public:
    void buyItems(int count);
};

class Sell {
public:
    void sellItems(int count);
};
```

Code for only following question:

- 1) Create a Singleton class named 'Inventory Control' to keep track of inventory (single integer count).
- 2) Complete 'Sell' and 'Purchase' class functions and demonstrate its usage in main.



