Q1 What are the principles of OOP?

=) Abstraction

=) Encapsulation

=) Inheritence

=) Polymorphism

Q2 What is procedural programming?

Procedural programming is a programming paradigm based on concept of procedural calls. Procedure is also known as routines, subroutines or functions. This is a conventional programming technice program is divided is sub parts. Variable are either local or global. Encapsulation can is not achieved in this programming. Code reusebility is not achieved.

Q3 Is it possible to call the base class method without creating an instance? If so then what will be the possibilities?

=) Using static methods, static methods belog to class rather than object so they can be called using name of class rather than making its object

=) If any other class derives from bose class than you can call bose method which is not private by using derived class instance.

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