



**FAKULTA
INFORMAČNÍCH
TECHNOLOGIÍ
ČVUT V PRAZE**

TattooPro

Návrhová dokumentace (Detailní design)

Dokument vytvořen pro potřeby předmětu BI-SI1

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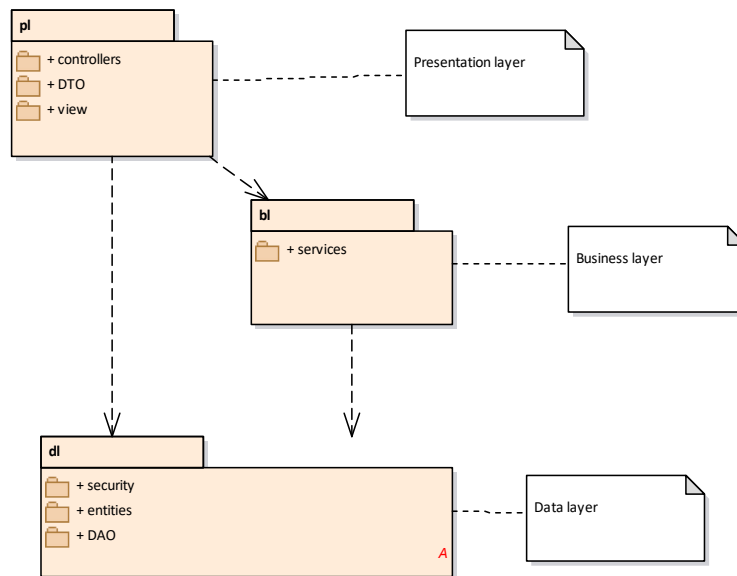
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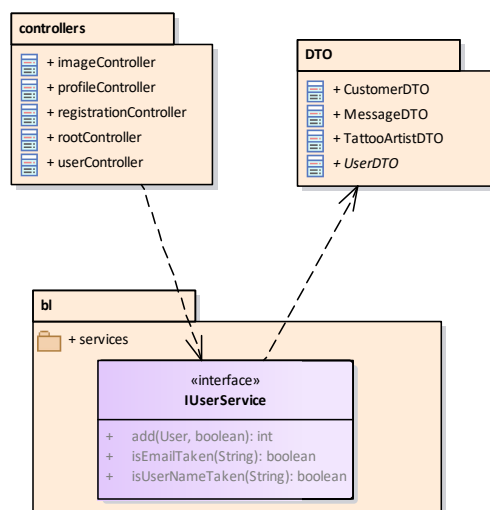
1. Model tříd



Obrázek 1 - Model tříd

1.1 pl

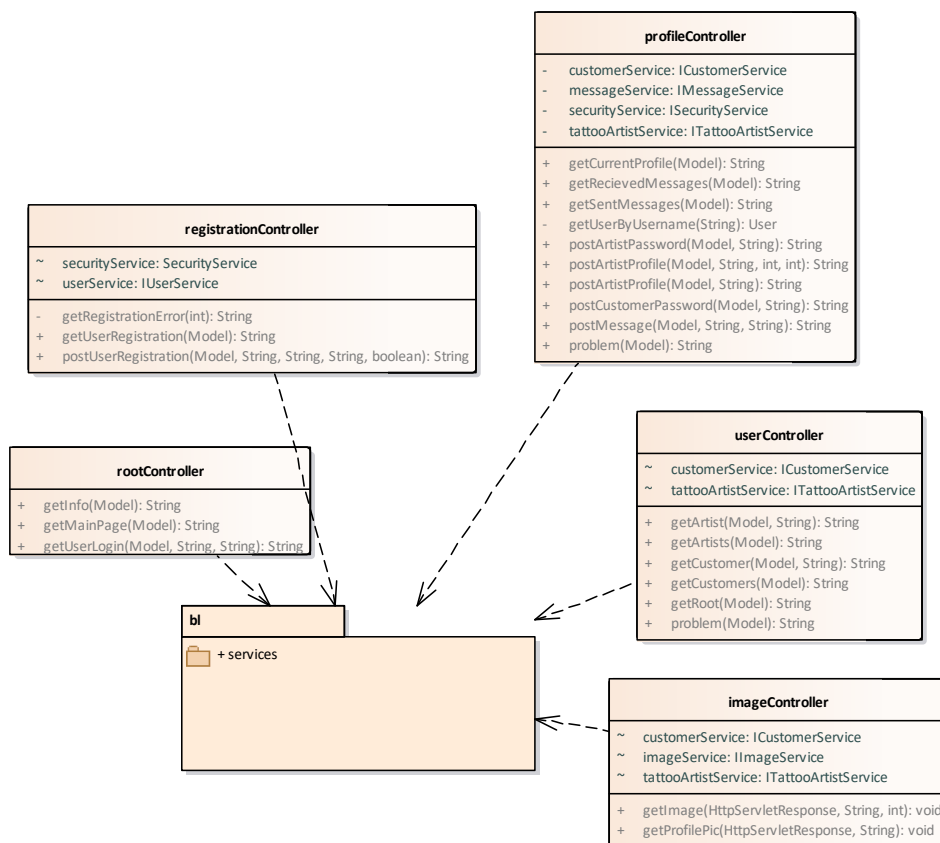
Presentation layer of application.



Obrázek 2 - pl

Graph shows, how user get his view in web browser. HTTP get request calls its controller, controller calls its service. The service makes UserDTO and send to JSP files. JSP makes HTML get request for the user.

1.1.1 controllers



Obrázek 3 - controllers

Every controller call his service.

1.1.1.1 Class imageController

Controller for profile images

Název atributu	Datový typ	Popis
customerService	ICustomerService	
imageService	IImageService	
tattooArtistService	ITattooArtistService	
Název metody	Návratový typ	Popis
getImage	void	Get image on users profile Parametry: response: HttpServletResponse - response with the image Parametry: username: String - username of the user Parametry: imgId: int - ID of the image
getProfilePic	void	Get profile pic of selected user



Název atributu	Datový typ	Popis
		Parametry: response: HttpServletResponse - response with profile picture Parametry: username: String - username of the user

1.1.1.2 Class profileController

Controller for currently logged user

Název atributu	Datový typ	Popis
customerService	ICustomerService	
messageService	IMessageService	
securityService	ISecurityService	
tattooArtistService	ITattooArtistService	
Název metody	Návratový typ	Popis
getCurrentProfile	String	Parametry: model: Model -
getRecievedMessages	String	Parametry: model: Model -
getSentMessages	String	Parametry: model: Model -
getUserByUsername	User	Checks artists as well as customers for given username @return null or found user Parametry: username: String - the username to be used
postArtistPassword	String	Parametry: model: Model - Parametry: newPassword: String -
postArtistProfile	String	Parametry: model: Model - Parametry: newEmail: String - Parametry: newExp: int - Parametry: newPrice: int -
postArtistProfile	String	Parametry:



Název atributu	Datový typ	Popis
		model: Model - Parametry: newEmail: String -
postCustomerPassword	String	Parametry: model: Model - Parametry: newPassword: String -
postMessage	String	Parametry: model: Model - Parametry: toUsername: String - Parametry: msgText: String -
problem	String	Parametry: model: Model -

1.1.1.3 Class registrationController

Controller for registrations

Název atributu	Datový typ	Popis
securityService	SecurityService	
userService	IUserService	
Název metody	Návratový typ	Popis
getRegistrationError	String	Convert error code to message @return the message Parametry: e: int - the code
getUserRegistration	String	Register form @return corresponding jsp Parametry: model: Model -
postUserRegistration	String	New profile creation @return redirect to /myprofile on succes, redirect to /register on failure with errorMsg Parametry: model: Model - Parametry: username: String - username Parametry: password: String - password Parametry: email: String - email

Název atributu	Datový typ	Popis
		Parametry: isArtist: boolean - true if it is an artist

1.1.1.4 Class rootController

controller for root page - mostly visual things and log in feature

Název metody	Návratový typ	Popis
getInfo	String	Page with info about authors @return corresponding jsp Parametry: model: Model -
getMainPage	String	Root of the webpage @return redirect to /users, which is considered to be the main page Parametry: model: Model -
getUserLogin	String	Login form @return corresponding jsp with optional paramers errorMsg (eg.: wrong passwd) and msg (succesful logout) Parametry: model: Model - Parametry: error: String - Parametry: logout: String -

1.1.1.5 Class userController

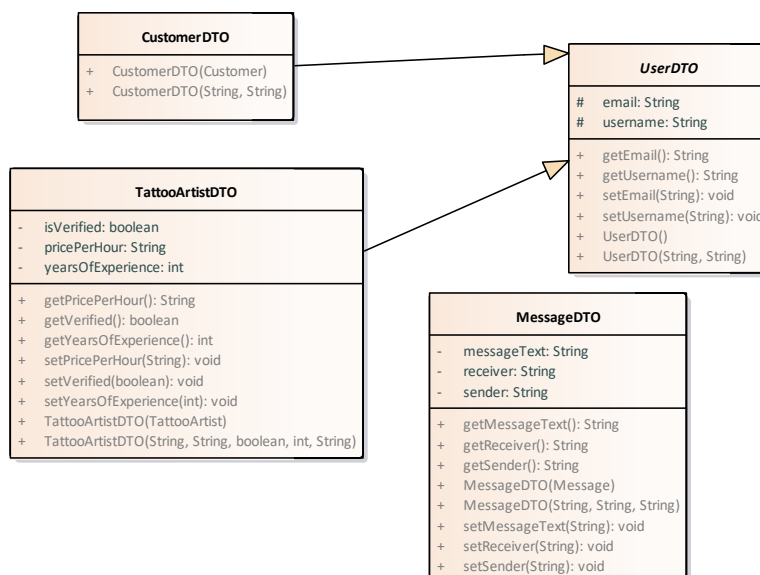
Controller for urls /users/*

Název atributu	Datový typ	Popis
customerService	ICustomerService	
tattooArtistService	ITattooArtistService	
Název metody	Návratový typ	Popis
getArtist	String	Specific artist profile @return corresponding jsp with selected artist or redirect to /users/bad if there is no such artist Parametry: model: Model - Parametry: username: String - username of the artists
getArtists	String	Ulr for browsing all artists @return corresponding jsp with all artists Parametry: model: Model -
getCustomer	String	Specific customer profile

Název atributu	Datový typ	Popis
		@return corresponding jsp with selected customer or redirect to /users/bad if there is no such customer Parametry: model: Model - Parametry: username: String - username of the customer
getCustomers	String	Ulr for browsing all customers @return corresponding jsp with all customers Parametry: model: Model -
getRoot	String	root page of website @return corresponding jsp Parametry: model: Model -
problem	String	Error page @return corresponding jsp with errorMsg Parametry: model: Model -

1.1.2 DTO

Graf znázorňuje jak funguje zobrazení stránek pro uživatele. HTTP request se pošle do controlleru, který zavolá userService, ten dostane objekt user. Vytvoří se userDTO, které se pošle do JSP, které vytvoří html pro get request pro daného uživatele.



Obrázek 4 - DTO



1.1.2.1 Class CustomerDTO

DTO for customer

Název metody	Návratový typ	Popis
CustomerDTO		Constructor with param. Parametry: customer: Customer - Customer
CustomerDTO		Constructor with params. Parametry: username: String - Username. Parametry: email: String - EMail.

1.1.2.2 Class MessageDTO

DTO for Message

Název atributu	Datový typ	Popis
messageText	String	
receiver	String	
sender	String	
Název metody	Návratový typ	Popis
getMessageText	String	
getReceiver	String	
getSender	String	
MessageDTO		Constructor with param. Parametry: message: Message - Message
MessageDTO		Constructor with params. Parametry: sender: String - Sender Parametry: receiver: String - Receiver Parametry: messageText: String - Message text
setMessageText	void	Parametry: messageText: String -
setReceiver	void	Parametry: receiver: String -
setSender	void	Parametry: sender: String -



Název atributu	Datový typ	Popis

1.1.2.3 Class TattooArtistDTO

DTO for TattooArtist

Název atributu	Datový typ	Popis
isVerified	boolean	
pricePerHour	String	
yearsOfExperience	int	
Název metody	Návratový typ	Popis
getPricePerHour	String	
getVerified	boolean	
getYearsOfExperience	int	
setPricePerHour	void	Parametry: pricePerHour: String -
setVerified	void	Parametry: verified: boolean -
setYearsOfExperience	void	Parametry: yearsOfExperience: int -
TattooArtistDTO		Constructor with param. Parametry: artist: TattooArtist - Tattoo artist.
TattooArtistDTO		Constructor with params. Parametry: username: String - Username Parametry: email: String - Email Parametry: isVerified: boolean - Is verified Parametry: yearsOfExperience: int - Years of experience Parametry: pricePerHour: String - Price per hour

1.1.2.4 Class UserDTO

DTO classes as used to view profiles on web - only needed attributes.

Název atributu	Datový typ	Popis
email	String	
username	String	

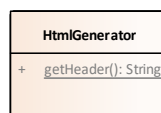
Název atributu Název metody	Datový typ Návratový typ	Popis Popis
getEmail	String	
getUsername	String	
setEmail	void	Parametry: email: String -
setUsername	void	Parametry: username: String -
UserDTO		Empty constructor.
UserDTO		Constructor with params. Parametry: username: String - Username Parametry: email: String - EMail

1.1.3 view

1.1.3.1 html

Obrázek 5 - html

1.1.3.1.1 generator



Obrázek 6 - generator

HTML generator for main page.

1.1.3.1.1.1 Class HtmlGenerator

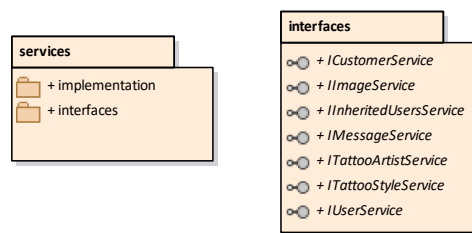
Class that stores html that all .jsp files have in common



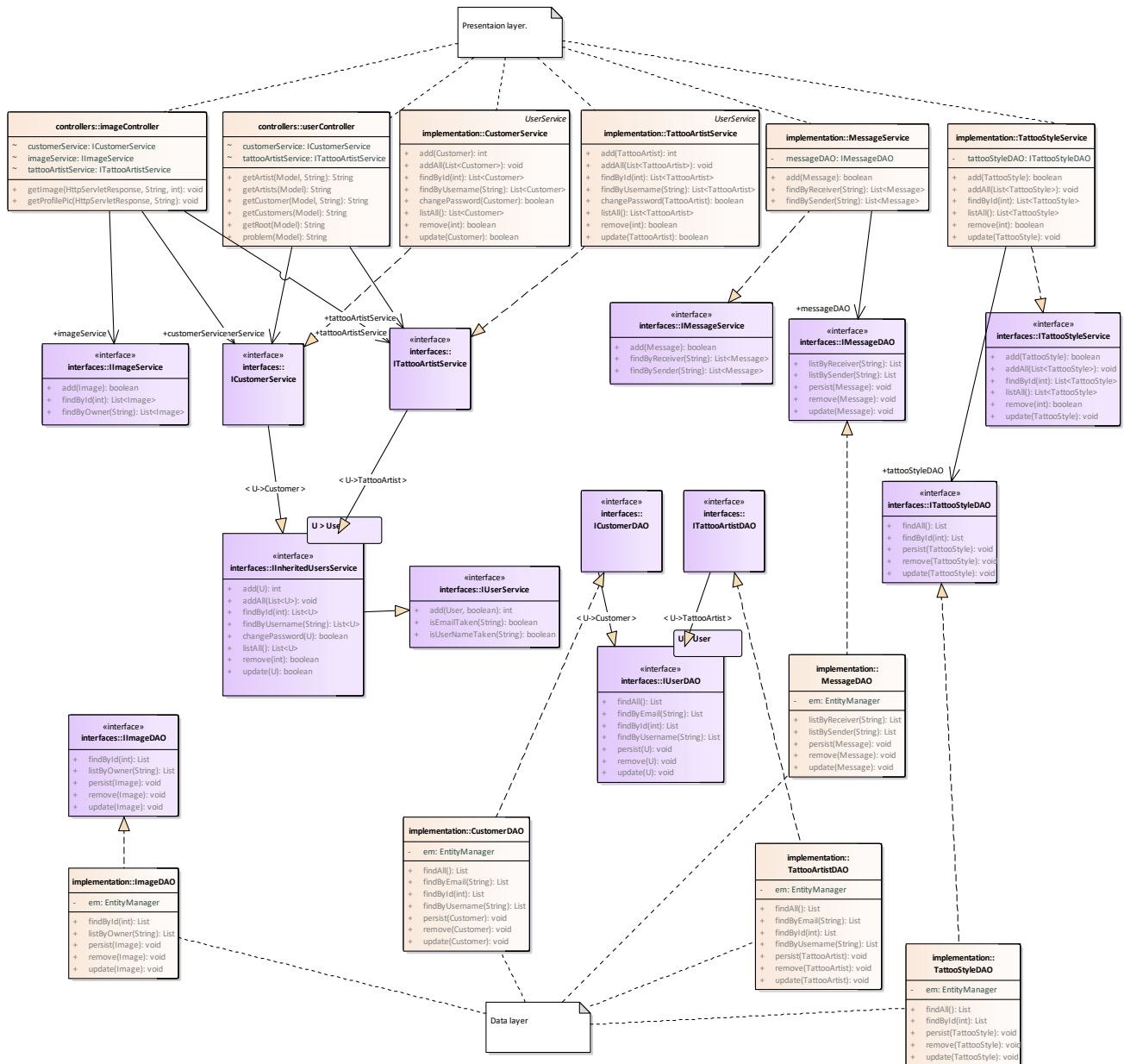
Název metody	Návratový typ	Popis
getHeader	String	Page header

1.2 bl

Business layer of application.



Obrázek 7 - bl

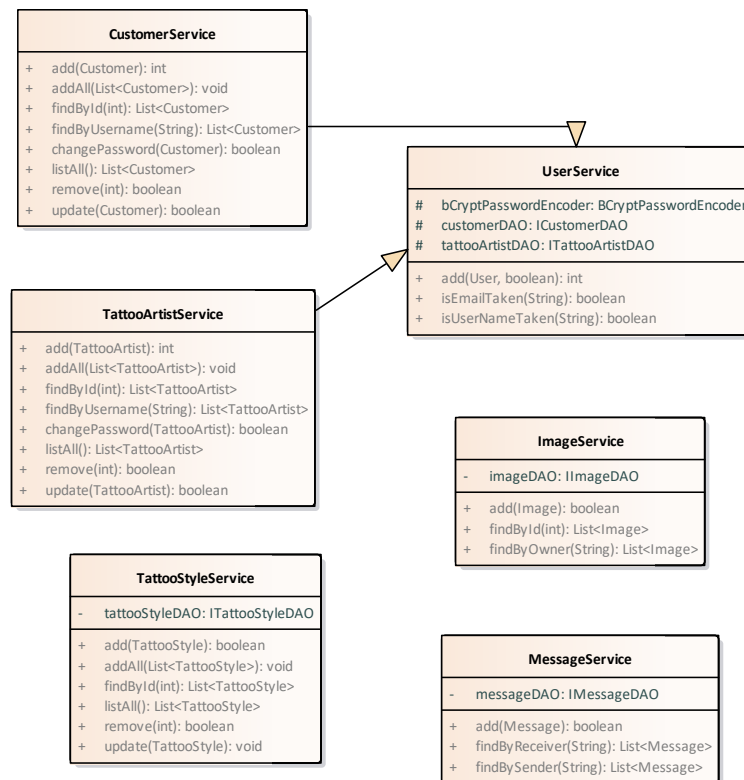


Obrázek 8 - napojení na ostatní vrstvy

Graph shows connections between each layer.

1.2.1 services

1.2.1.1 implementation



Obrázek 9 - implementation

1.2.1.1.1 Class CustomerService

Customer service class.

Název metody	Návratový typ	Popis
add	int	Adds customer to database. @return 0 on success, -1 on username taken, -2 on email taken Parametry: customer: Customer - Customer to be added
addAll	void	Adds a list of customers to the database. Parametry: customerList: List<Customer> - List of customers.
findById	List<Customer>	Finds a customer by his user ID. @return Customer Parametry: id: int - User ID
findByUsername	List<Customer>	Finds a customer by his username. @return Customer Parametry:

Název metody	Návratový typ	Popis
		username: String - Customer username.
changePassword	boolean	Changes user password @return true if updated, false if user not found Parametry: customer: Customer - customer to be updated
listAll	List<Customer>	Lists all customers. @return List of all customers
remove	boolean	Remove customer. @return True if customer was successfully removed. False otherwise. Parametry: id: int - Customer user ID.
update	boolean	Updates customer, does not change password @return true if updated, false if user not found Parametry: customer: Customer - Customer to be updated.

1.2.1.1.2 Class ImageService

Image service class

Název atributu	Datový typ	Popis
imageDAO	IImageDAO	
Název metody	Návratový typ	Popis
add	boolean	Adds an image to the database. @return True on success Parametry: image: Image - Image to be added
findById	List<Image>	Finds all images with id given by param. @return List of all images with equal ID Parametry: Id: int - Image ID
findByOwner	List<Image>	Lists all images of a user given by his username. @return List of all images where the owners username is equal to the username from the param. Parametry: username: String - User username

1.2.1.1.3 Class MessageService

Message service class

Název atributu	Datový typ	Popis
messageDAO	IMessageDAO	
Název metody	Návratový typ	Popis
add	boolean	Adds a message to the database

Název atributu	Datový typ	Popis
		@return True on success. Parametry: message: Message - Message o be added
findByReceiver	List<Message>	Lists all messages where receiver is equal to the username from the param. @return List of all messages where receiver is equal to username param. Parametry: username: String - Username
findBySender	List<Message>	Lists all messages where sender is equal to the username from the param. @return List of all messages where sender is equal to username param. Parametry: username: String - Username

1.2.1.1.4 Class TattooArtistService

Tattoo artist service class.

Název metody	Návratový typ	Popis
add	int	Adds artist to the database @return 0 on success, -1 on username taken, -2 on email taken Parametry: tattooArtist: TattooArtist - the artist
addAll	void	Adds a list of tattoo artists to the database. Parametry: tattooArtistList: List<TattooArtist> - List of tattoo artists.
findById	List<TattooArtist>	Finds a tattoo artist by its user ID. @return Tattoo artist. Parametry: id: int - Tattoo artist user ID.
findByUsername	List<TattooArtist>	Finds a tattoo artist by its username. @return Tattoo artist. Parametry: username: String - Tattoo artist username.
changePassword	boolean	Changes user password @return true if updated, false if there is no such user Parametry: tattooArtist: TattooArtist - artist to be updated
listAll	List<TattooArtist>	Lists all tattoo artists. @return List of all tattoo artists.

Název metody	Návratový typ	Popis
remove	boolean	Removes a tattoo artist by its ID. @return True if the artist was successfully removed. False otherwise. Parametry: id: int - Tattoo artist user ID.
update	boolean	Updates a tattoo artist. @return true if updated, false if there is no such user Parametry: tattooArtist: TattooArtist - Tattoo artist to be updated.

1.2.1.1.5 Class TattooStyleService

Tattoo style service class.

Název atributu	Datový typ	Popis
tattooStyleDAO	ITattooStyleDAO	Tattoo style data access object.
Název metody	Návratový typ	Popis
add	boolean	Adds tattoo style to the database. @return True if the style was successfully added. Parametry: tattooStyle: TattooStyle - Tattoo style to be added.
addAll	void	Adds a list of tattoo styles. Parametry: tattooStyleList: List<TattooStyle> - List of tattoo styles.
findById	List<TattooStyle>	Finds a tattoo style by its ID. @return Tattoo style. Parametry: id: int - Tattoo style ID.
listAll	List<TattooStyle>	Returns a list of all tattoo styles. @return List of all tattoo styles.
remove	boolean	Removes a tattoo style from the database. @return True if a style with such ID has been found and removed. False otherwise. Parametry: id: int - Tattoo style ID.
update	void	Updates tattoo style. If no such style is found adds it into the database. Parametry: tattooStyle: TattooStyle - Tattoo style to be updated.

1.2.1.1.6 Class UserService

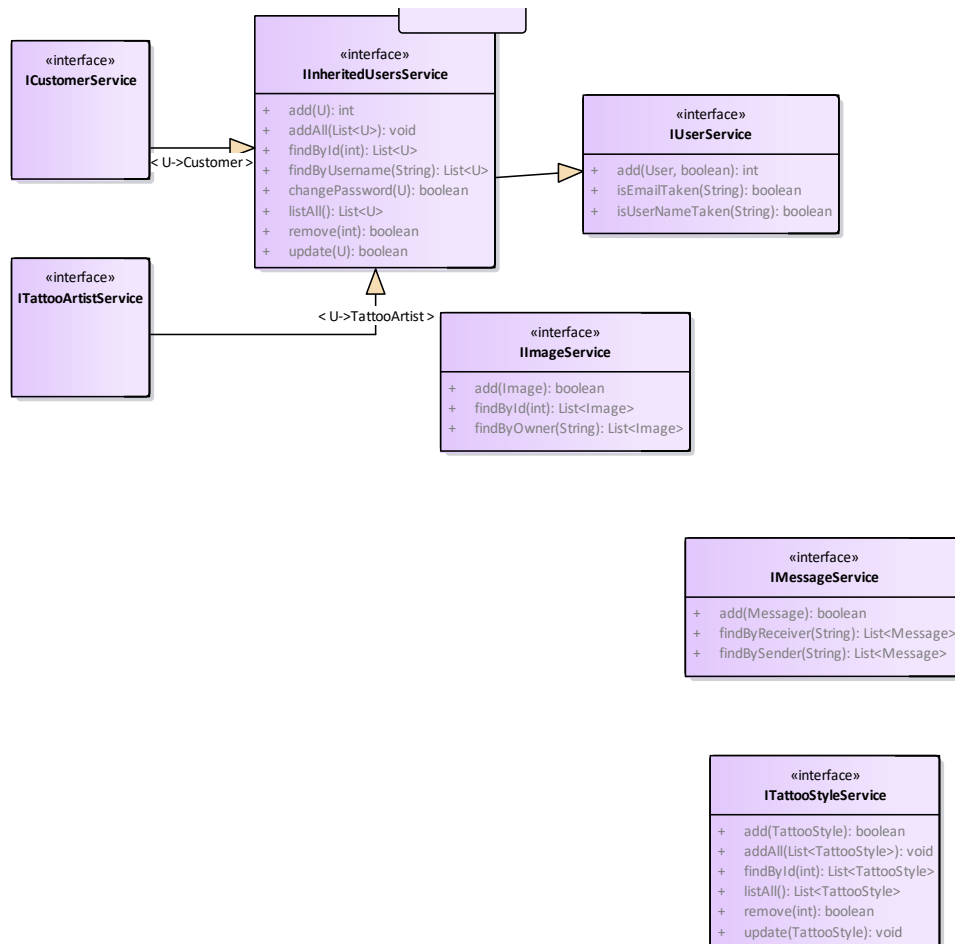
Service that helps us with finding used usernames, email etc. All users inherits it

Název atributu	Datový typ	Popis
bCryptPasswordEncoder	BCryptPasswordEncoder	Password encoder.



Název atributu	Datový typ	Popis
	der	
customerDAO	ICustomerDAO	Customer data access object.
tattooArtistDAO	ITattooArtistDAO	Tattoo artist data access object.
Název metody	Návratový typ	Popis
add	int	Adds a user to the database. @return 0 on success, -1 on username taken, -2 on email taken Parametry: user: User - User to be added Parametry: isArtist: boolean - Insert true if the user is artist.
isEmailTaken	boolean	Checks whether email is taken. @return True when the email is taken, false otherwise. Parametry: email: String - Email
isUserNameTaken	boolean	Checks whether username is taken. @return True when the username is taken, false otherwise. Parametry: username: String - Username

1.2.1.2 interfaces



Obrázek 10 - interfaces

1.2.1.2.1 Interface ICustomerService

Interface for tattooArtist service class

1.2.1.2.2 Interface IImageService

Interface for image service

Název metody	Návratový typ	Popis
add	boolean	Adds an image to the database. @return True on success Parametry: image: Image - Image to be added
findById	List<Image>	Finds all images with id given by param. @param Id Image ID @return List of all images with equal ID Parametry: id: int -



Název metody	Návratový typ	Popis
findByOwner	List<Image>	Lists all images of a user given by his username. @return List of all images where the owners username is equal to the username from the param. Parametry: username: String - User username

1.2.1.2.3 Interface *InheritedUsersService*

Service for User entites, that inherit from user
@param <U> type of subclass (Eg customer)

Název metody	Návratový typ	Popis
add	int	Adds user to the database @return 0 on success, -1 on username taken, -2 on email taken Parametry: user: U - the user
addAll	void	Adds a list of users to the database. Parametry: userList: List<U> - List of users.
findById	List<U>	Finds a user by its user ID. @return the user or empty list. Parametry: id: int - user ID.
findByUsername	List<U>	Finds a user by its username. @return the user or empty list. Parametry: username: String - the username.
changePassword	boolean	Changes user password @return true if updated, false if there is no such user Parametry: user: U - user to be updated
listAll	List<U>	Lists all users. @return List of all users.
remove	boolean	Removes an user by its ID. @return True if the artist was successfully removed. False otherwise. Parametry: id: int - user ID.
update	boolean	Updates an user. @return true if updated, false if there is no such user Parametry: user: U - user to be updated.

Název metody	Návratový typ	Popis

1.2.1.2.4 Interface *IMessageService*

Interface for image service class

Název metody	Návratový typ	Popis
add	boolean	Adds a message to the database @return True on success. Parametry: message: Message - Message to be added
findByReceiver	List<Message>	Lists all messages where receiver is equal to the username from the param. @return List of all messages where receiver is equal to username param. Parametry: username: String - Username
findBySender	List<Message>	Lists all messages where sender is equal to the username from the param. @return List of all messages where sender is equal to username param. Parametry: username: String - Username

1.2.1.2.5 Interface *ITattooArtistService*

Interface for tattooArtist service class

1.2.1.2.6 Interface *ITattooStyleService*

Interface for tattooStyle service class

Název metody	Návratový typ	Popis
add	boolean	Adds tattoo style to the database. @return True if the style was successfully added. Parametry: tattooStyle: TattooStyle - Tattoo style to be added.
addAll	void	Adds a list of tattoo styles. Parametry: tattooStyleList: List<TattooStyle> - List of tattoo styles.
findById	List<TattooStyle>	Finds a tattoo style by its ID. @return Tattoo style. Parametry: id: int - Tattoo style ID.
listAll	List<TattooStyle>	Returns a list of all tattoo styles. @return List of all tattoo styles.
remove	boolean	Removes a tattoo style from the database.

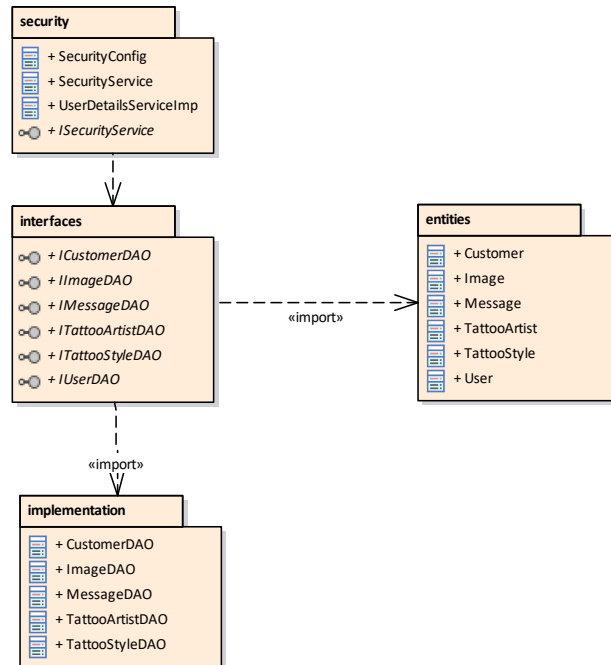
Název metody	Návratový typ	Popis
		@return True if a style with such ID has been found and removed. False otherwise. Parametry: id: int - Tattoo style ID.
update	void	Updates tattoo style. If no such style is found adds it into the database. Parametry: tattooStyle: TattooStyle - Tattoo style to be updated.

1.2.1.2.7 Interface IUserService

Interface for user service class

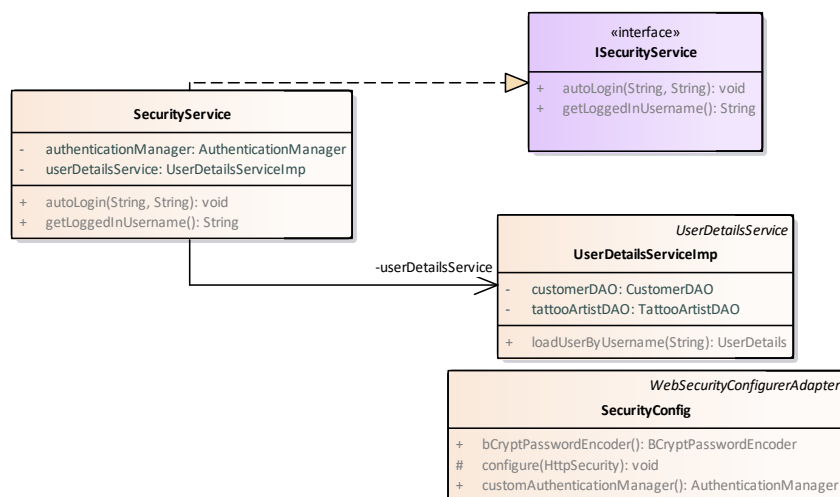
Název metody	Návratový typ	Popis
add	int	Adds a user to the database. @return 0 on success, -1 on username taken, -2 on email taken Parametry: user: User - User to be added Parametry: isArtist: boolean - Insert true if the user is artist.
isEmailTaken	boolean	Checks whether email is taken. @return True when the email is taken, false otherwise. Parametry: email: String - Email
isUserNameTaken	boolean	Checks whether username is taken. @return True when the username is taken, false otherwise. Parametry: username: String - Username

1.3 dl



Obrázek 11 - dl

1.3.1 security



Obrázek 12 - security

Security package.

1.3.1.1 Class SecurityConfig

Configuration for security - mainly for editing profiles

Název metody	Návratový typ	Popis
bCryptPasswordEncoder	BCryptPasswordEncoder	Bean with password encoder
configure	void	Overwritten method that defines secured urls Spring security method, spring handles it itself Parametry: http: HttpSecurity -
customAuthenticationManager	AuthenticationManager	Bean with authentication context

1.3.1.2 Class SecurityService

Security related tasks such as getting logged username or autolog after registration

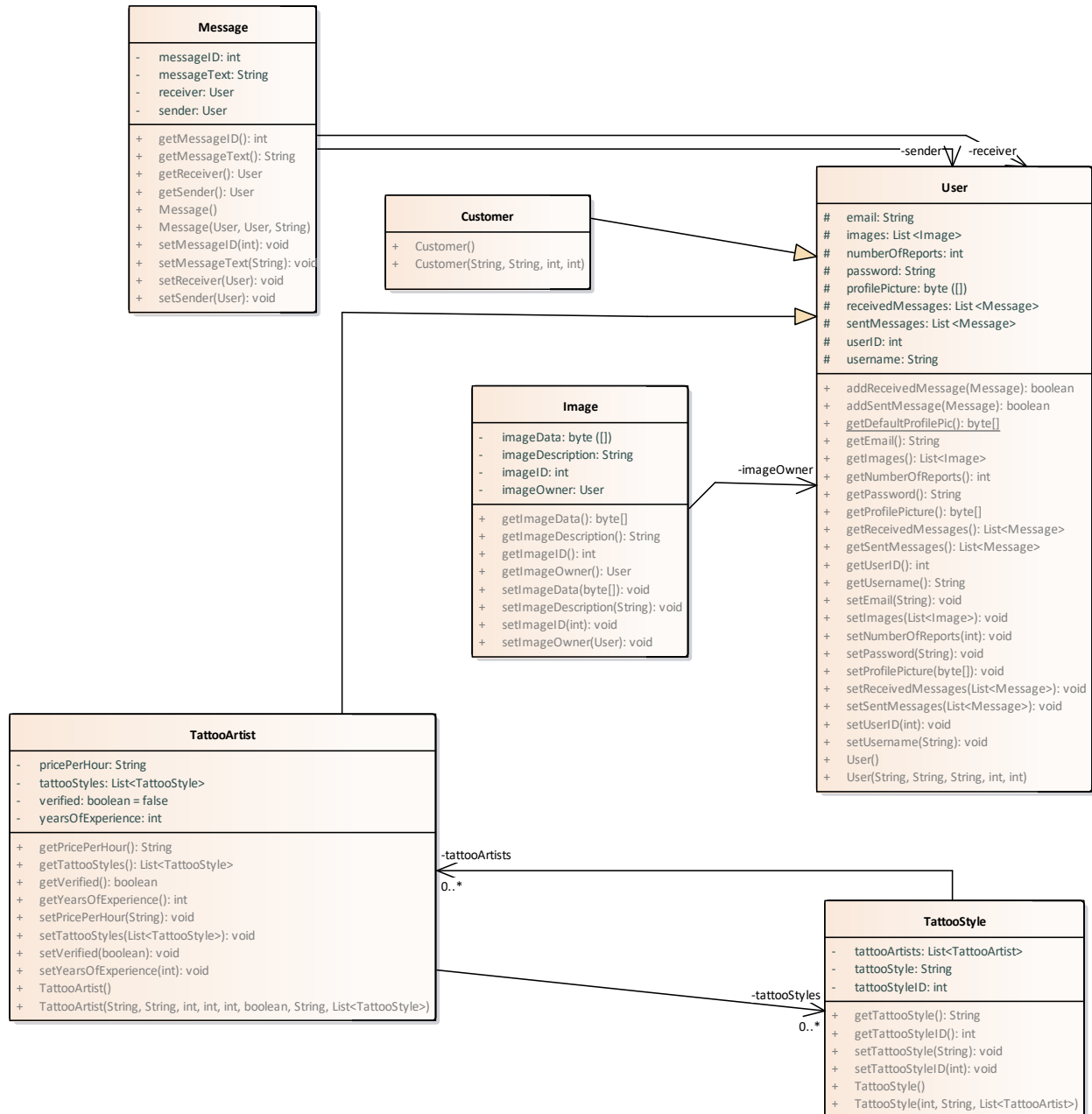
Název atributu	Datový typ	Popis
authenticationManager	AuthenticationManager	
userDetailsService	UserDetailsServiceImp	
Název metody	Návratový typ	Popis
autoLogin	void	Auto login user after registration Parametry: username: String - Parametry: password: String -
getLoggedInUsername	String	get username of user that is currently logged in @return the username or null when user is not logged in

1.3.1.3 Class UserDetailsServiceImpl

springboot security class for currently logged user

Název atributu	Datový typ	Popis
customerDAO	CustomerDAO	
tattooArtistDAO	TattooArtistDAO	
Název metody	Návratový typ	Popis
loadUserByUsername	UserDetails	sets permissions for currently logged user Parametry: username: String -

1.3.2 entities



Obrázek 13 - entities

1.3.2.1 Class Customer

Customer entity represents a customer. Every customer is a user. Every customer is NOT a tattoo artist.

Název metody	Návratový typ	Popis
Customer		Empty constructor.



Název metody	Návratový typ	Popis
Customer		Constructr with parameters. Parametry: username: String - Username Parametry: password: String - Password Parametry: numberOfReports: int - Number of reports Parametry: userID: int - ID

1.3.2.2 Class Image

Image entity.

Název atributu	Datový typ	Popis
imageData	byte	Image data As well as in User - pictures are bigger than 255 bytes
imageDescription	String	Image description
imageID	int	Autogenerated image ID.
imageOwner	User	Image owner.
Název metody	Návratový typ	Popis
getImageData	byte	
getImageDescription	String	
getImageID	int	
getImageOwner	User	
setImageData	void	Parametry: imageData: byte[] -
setImageDescription	void	Parametry: imageDescription: String -
setImageID	void	Parametry: imageID: int -
setImageOwner	void	Parametry: imageOwner: User -

1.3.2.3 Class Message

Represents a message between two users.

Název atributu	Datový typ	Popis
messageID	int	Autogenerated ID.
messageText	String	Text of the message.



Název atributu	Datový typ	Popis
receiver	User	User that received the message.
sender	User	User that sent the message.
Název metody	Návratový typ	Popis
getMessageID	int	
getMessageText	String	
getReceiver	User	
getSender	User	
Message		Empty message constructor.
Message		Message constructor with params. Parametry: sender: User - Sender user Parametry: receiver: User - Reciever user Parametry: messageText: String - Message text
setMessageID	void	Parametry: messageID: int -
setMessageText	void	Parametry: messageText: String -
setReceiver	void	Parametry: receiver: User -
setSender	void	Parametry: sender: User -

1.3.2.4 Class TattooArtist

Tattoo artist entity represents a tattoo artist. Every tattoo artist is a user. Every tattoo artist is NOT a customer.

Název atributu	Datový typ	Popis
pricePerHour	String	Artist's price per hour. Can be in any currency. Any range. That's why it's a string.
tattooStyles	List<TattooStyle>	Styles in which the tattoo artist prefers to work.
verified	boolean	Verification status. True = verified. False = not verified.
yearsOfExperience	int	Years of experience the tattoo artist has.
Název metody	Návratový typ	Popis
getPricePerHour	String	
getTattooStyles	List<TattooStyle>	



Název atributu	Datový typ	Popis
getVerified	boolean	
getYearsOfExperience	int	
setPricePerHour	void	Parametry: pricePerHour: String -
setTattooStyles	void	Parametry: tattooStyles: List<TattooStyle> -
setVerified	void	Parametry: verified: boolean -
setYearsOfExperience	void	Parametry: yearsOfExperience: int -
TattooArtist		Empty constructor.
TattooArtist		Constructor with parameters. Parametry: username: String - Username Parametry: password: String - Password Parametry: numberOfReports: int - Number of reports Parametry: userID: int - ID Parametry: yearsOfExperience: int - Years of experience Parametry: verified: boolean - Verified Parametry: pricePerHour: String - Price per hour Parametry: tattooStyles: List<TattooStyle> - Tattoo styles

1.3.2.5 Class TattooStyle

TattooStyle entity represents the artistic style of a tattoo.

Název atributu	Datový typ	Popis
tattooArtists	List<TattooArtist>	Artists which have this style listed on their profile.
tattooStyle	String	Tattoo style name.
tattooStyleID	int	TattooStyleID
Název metody	Návratový typ	Popis
getTattooStyle	String	



Název atributu	Datový typ	Popis
getTattooStyleID	int	
setTattooStyle	void	Parametry: tattooStyle: String -
setTattooStyleID	void	Parametry: tattooStyleID: int -
TattooStyle		Empty constructor.
TattooStyle		Constructor with params. Parametry: tattooStyleID: int - ID Parametry: tattooStyle: String - Tattoo style name Parametry: tattooArtists: List<TattooArtist> - Artists with such style

1.3.2.6 Class User

User class represents user. Users can be strictly one of two types. Customer OR TattooArtist

Název atributu	Datový typ	Popis
email	String	User email.
images	List <Image>	Images.
numberOfReports	int	Number of times the user has been reported.
password	String	User password.
profilePicture	byte	Profile picture as byte array. Needs to have enough length - pictures are way bigger than 255 bytes
receivedMessages	List <Message>	Messages received.
sentMessages	List <Message>	Messages sent.
userID	int	Autogenerated ID
username	String	User username.
Název metody	Návratový typ	Popis
addReceivedMessage	boolean	Add received message. @return List.add Parametry: message: Message - Message
addSendMessage	boolean	Add sent message. @return List.add Parametry: message: Message - Message
getDefaultProfilePic	byte	
getEmail	String	

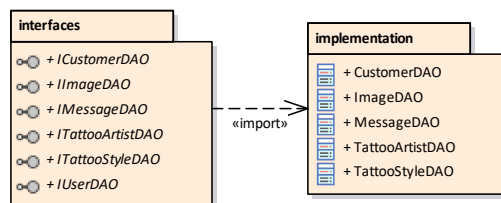


Název atributu	Datový typ	Popis
getImages	List<Image>	
getNumberOfReports	int	
getPassword	String	
getProfilePicture	byte	
getReceivedMessages	List<Message>	
getSentMessages	List<Message>	
getUserID	int	
getUsername	String	
setEmail	void	Parametry: email: String -
setImages	void	Parametry: images: List<Image> -
setNumberOfReports	void	Parametry: numberOfReports: int -
setPassword	void	Parametry: password: String -
setProfilePicture	void	Parametry: profilePicture: byte[] -
setReceivedMessages	void	Parametry: receivedMessages: List<Message> -
setSentMessages	void	Parametry: sendMessages: List<Message> -
setUserID	void	Parametry: userID: int -
setUsername	void	Parametry: username: String -



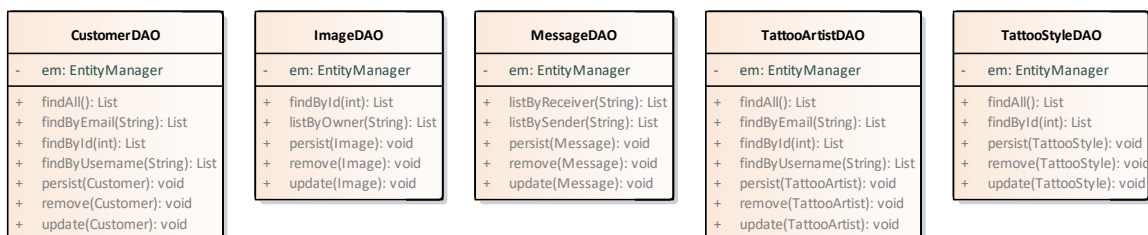
Název atributu	Datový typ	Popis
User		Empty constructor.
User		Constructor with params. Parametry: username: String - Username Parametry: email: String - Email Parametry: password: String - Password Parametry: numberOfReports: int - Number of reports Parametry: userID: int - ID

1.3.3 DAO



Obrázek 14 - DAO

1.3.3.1 implementation



Obrázek 15 - implementation

1.3.3.1.1 Class CustomerDAO

Customer repository !!! Database constraints are programmers responsibility. (Adding multiple things with the same id makes the database go boom) !!!

Název atributu	Datový typ	Popis
em	EntityManager	
Název metody	Návratový typ	Popis

Název atributu	Datový typ	Popis
findAll	List	Finds all customers. @return List of all customers.
findByEmail	List	Finds a customer with selected email. @param username Customer email. @return List of all customer with such email. Parametry: email: String -
findById	List	Finds a customer with selected ID. @return List of all customers with such ID. Parametry: id: int - Customer ID.
findByUsername	List	Finds a customer with selected username. @return List of all customers with such username. Parametry: username: String - Customer username.
persist	void	Persists a customer. Parametry: customer: Customer - Customer to be saved.
remove	void	Removes a customer. Parametry: customer: Customer - Customer to be removed.
update	void	Updates a customer. Parametry: customer: Customer - Customer to be updated.

1.3.3.1.2 Class ImageDAO

Image repository !!! Database constraints are programmers responsibility. (Adding multiple things with the same id makes the database go boom) !!!

Název atributu	Datový typ	Popis
em	EntityManager	
Název metody	Návratový typ	Popis
findById	List	Lists image by ID. @return Image with such ID in a List. Parametry: Id: int - Image ID.
listByOwner	List	Parametry: username: String -
persist	void	Persists an image. Parametry: image: Image - Image to be saved.

Název atributu	Datový typ	Popis
remove	void	Removes an image. Parametry: image: Image - Image to be removed.
update	void	Updates an image Parametry: image: Image - Image to be updated.

1.3.3.1.3 Class MessageDAO

Message repository !!! Database constraints are programmers responsibility. (Adding multiple things with the same id makes the database go boom) !!!

Název atributu	Datový typ	Popis
em	EntityManager	
Název metody	Návratový typ	Popis
listByReceiver	List	Lists messages by receiver. @return List of all messages where receiver == username. Parametry: username: String - Owner of messages.
listBySender	List	Lists messages by sender. @return List of all messages where sender == username. Parametry: username: String - Owner of messages.
persist	void	Persists a message. Parametry: message: Message - Message to be saved.
remove	void	Removes a message. Parametry: message: Message - Message to be removed.
update	void	Updates a message. Parametry: message: Message - Message to be updated.

1.3.3.1.4 Class TattooArtistDAO

TattooArtist repository !!! Database constraints are programmers responsibility. (Adding multiple things with the same id makes the database go boom) !!!

Název atributu	Datový typ	Popis
em	EntityManager	
Název metody	Návratový typ	Popis
findAll	List	Finds all tattoo artists. @return List of all tattoo artists.
findByEmail	List	Finds a tattoo artist with selected email. @param username Tattoo artist email.

Název atributu	Datový typ	Popis
		@return List of all tattoo artists with such email. Parametry: email: String -
findById	List	Finds a tattoo artist with selected ID. @return List of all tattoo artists with such ID. Parametry: id: int - Tattoo artist ID.
findByUsername	List	Finds a tattoo artist with selected username. @return List of all tattoo artists with such username. Parametry: username: String - Tattoo artist username.
persist	void	Persists a tattoo artist. Parametry: tattooArtist: TattooArtist - Tattoo artist to be saved.
remove	void	Removes a tattoo artist. Parametry: tattooArtist: TattooArtist - tattoo artist to be removed.
update	void	Updates a tattoo artist. Parametry: tattooArtist: TattooArtist - Tattoo artist to be updated.

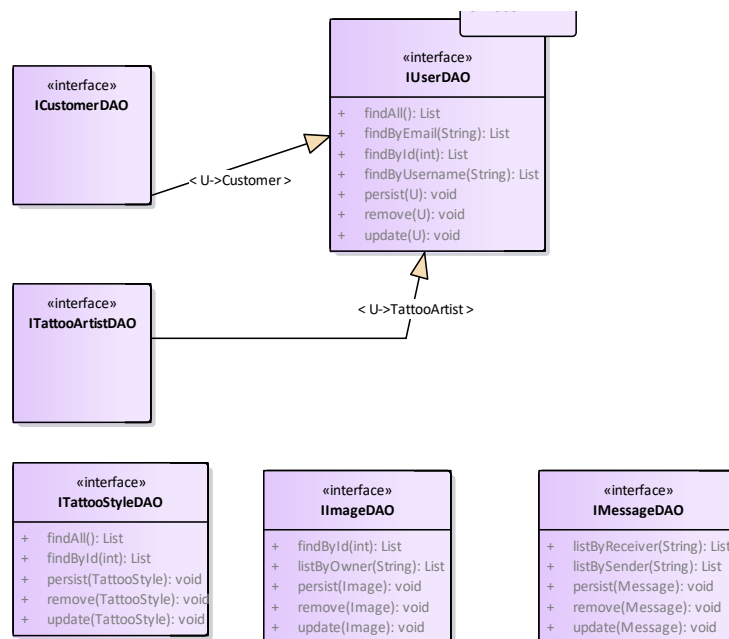
1.3.3.1.5 Class TattooStyleDAO

TattooStyle repository !!! Database constraints are programmers responsibility. (Adding multiple things with the same id makes the database go boom) !!!

Název atributu	Datový typ	Popis
em	EntityManager	
Název metody	Návratový typ	Popis
findAll	List	Lists tattoo style by owner. @return List of all tattoo styles.
findById	List	Lists tattoo style by ID. @param Id Tattoo style ID. @return Tattoo style with such ID in a List. Parametry: id: int -
persist	void	Persists a tattoo style. Parametry: tattooStyle: TattooStyle - Tattoo style to be saved.
remove	void	Removes a tattoo style. Parametry: tattooStyle: TattooStyle - Tattoo style to be removed.

Název atributu	Datový typ	Popis
update	void	Updates a tattoo style. Parametry: tattooStyle: TattooStyle - Tattoo style to be updated.

1.3.3.2 interfaces



Obrázek 16 - interfaces

1.3.3.2.1 Interface ICustomerDAO

Interface defining data layer interfaces for customer management.

1.3.3.2.2 Interface IImageDAO

Interface defining data layer interfaces for image management.

Název metody	Návratový typ	Popis
findById	List	Lists image by ID. @return Image with such ID in a List. Parametry: Id: int - Image ID.
listByOwner	List	Lists images by owner. @return List of all images Parametry: username: String - Owner of images.



Název metody	Návratový typ	Popis
persist	void	Persists an image. Parametry: image: Image - Image to be saved.
remove	void	Removes an image. Parametry: image: Image - Image to be removed.
update	void	Updates an image. Parametry: image: Image - Image to be updated.

1.3.3.2.3 Interface *IMessageDAO*

Interface defining data layer interfaces for message management.

Název metody	Návratový typ	Popis
listByReceiver	List	Lists messages by receiver. @return List of all messages where receiver == username. Parametry: username: String - Owner of messages.
listBySender	List	Lists messages by sender. @return List of all messages where sender == username. Parametry: username: String - Owner of messages.
persist	void	Persists a message. Parametry: message: Message - Message to be saved.
remove	void	Removes a message. Parametry: message: Message - Message to be removed.
update	void	Updates a message. Parametry: message: Message - Message to be updated.

1.3.3.2.4 Interface *ITattooArtistDAO*

Interface defining data layer interfaces for tattoo artist management.

1.3.3.2.5 Interface *ITattooStyleDAO*

Interface defining data layer interfaces for tattoo style management.

Název metody	Návratový typ	Popis
findAll	List	Lists tattoo style by owner. @return List of all tattoo styles.
findById	List	Lists tattoo style by ID.

Název metody	Návratový typ	Popis
		@param Id Tattoo style ID. @return Tattoo style with such ID in a List. Parametry: id: int -
persist	void	Persists a tattoo style. Parametry: tattooStyle: TattooStyle - Tattoo style to be saved.
remove	void	Removes a tattoo style. Parametry: tattooStyle: TattooStyle - Tattoo style to be removed.
update	void	Updates a tattoo style. Parametry: tattooStyle: TattooStyle - Tattoo style to be updated.

1.3.3.2.6 Interface IUserDAO

Interface defining data layer interfaces for users. Every other interface for instances of user should inherit from this one.

Název metody	Návratový typ	Popis
findAll	List	Lists all users. @return
findByEmail	List	Finds a user by his email. @return Users with such email in a List. Parametry: email: String - User email.
findById	List	Finds a user by his ID. @return Users with such ID in a List. Parametry: id: int - User ID.
findByUsername	List	Finds a user by his username. @return Users with such username in a List. Parametry: username: String - User username.
persist	void	Persists a user. Parametry: user: U - User to be saved.
remove	void	Removes a user. Parametry: user: U - User to be removed.
update	void	Updates a user. Parametry: user: U - User to be updated.



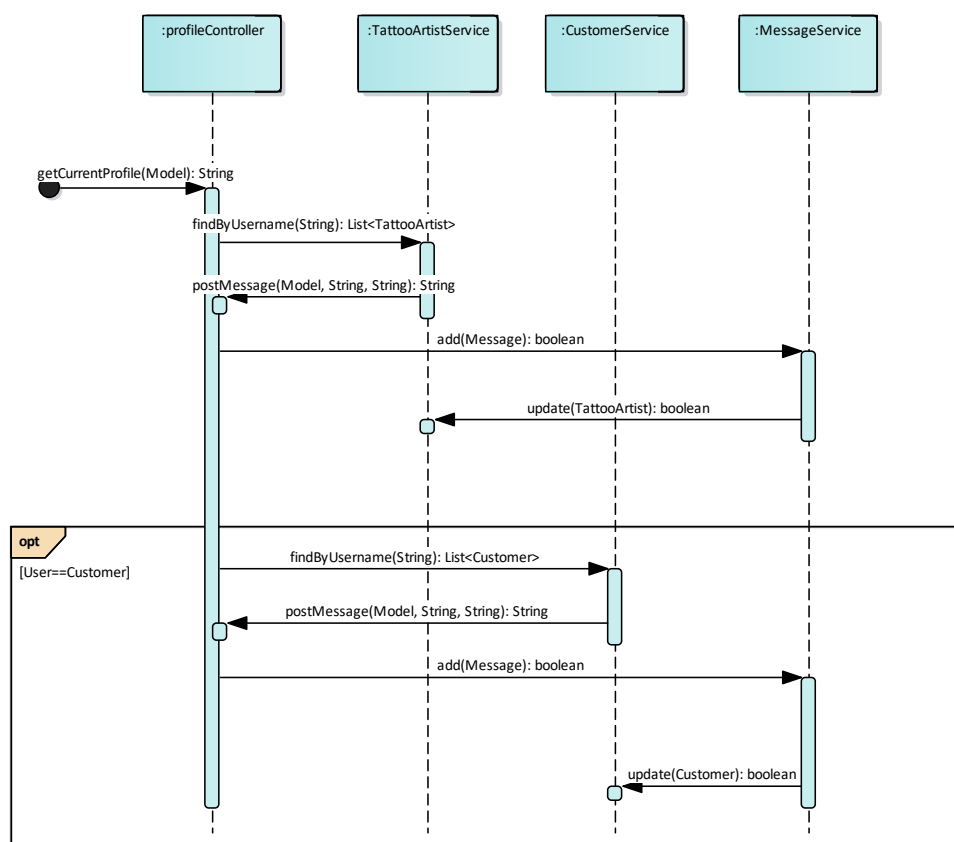
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Název metody	Návratový typ	Popis

2. Realizace případů užití

2.1 Posílání zpráv

Graf zachycující případ užití pro posílání zpráv.

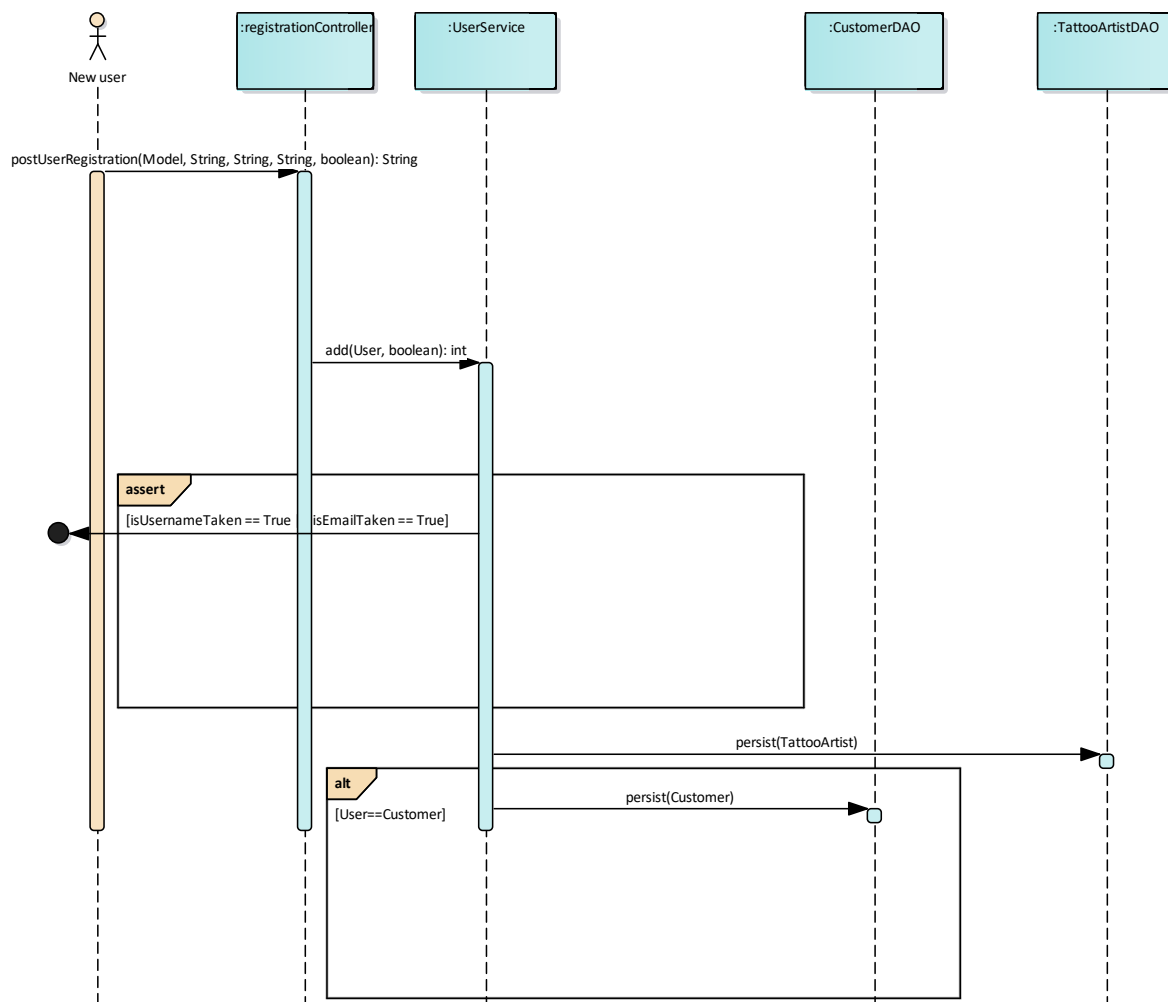


Obrázek 17 - Posílání zpráv

When user wants to send a message, he must sign in his profile and send a message. The message is saved. Each user then can see his incoming messages from these saved messages.

2.2 Registrace

Graf zachycující případ užití pro registraci uživatele.



Obrázek 18 - Registrace

Use case registration. Registration Controller calls User Service's add method. User service checks, if user with assigned email or username already exists in database. If not, User service calls CustomerDAO or TattooArtistDAO to add new user to the database.



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