Technische Universität Berlin

ROBOCUP Project

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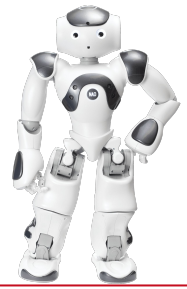


Motivation & Goal

Our project goal: Have a robot that can dance to music

For that, the robot needs to...

1. … be able to “listen” to music
2. … be able to recognize what the music is like → music genre recognition
3. … be able to execute dancing movements

Project pipeline

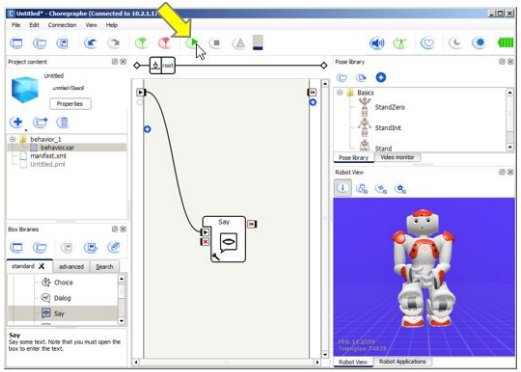
1. **Sensing**
   - **record audio**
2. **Thinking**
   - **analyze audio**
3. **Acting**
   - **dance to music**

Tools

python™

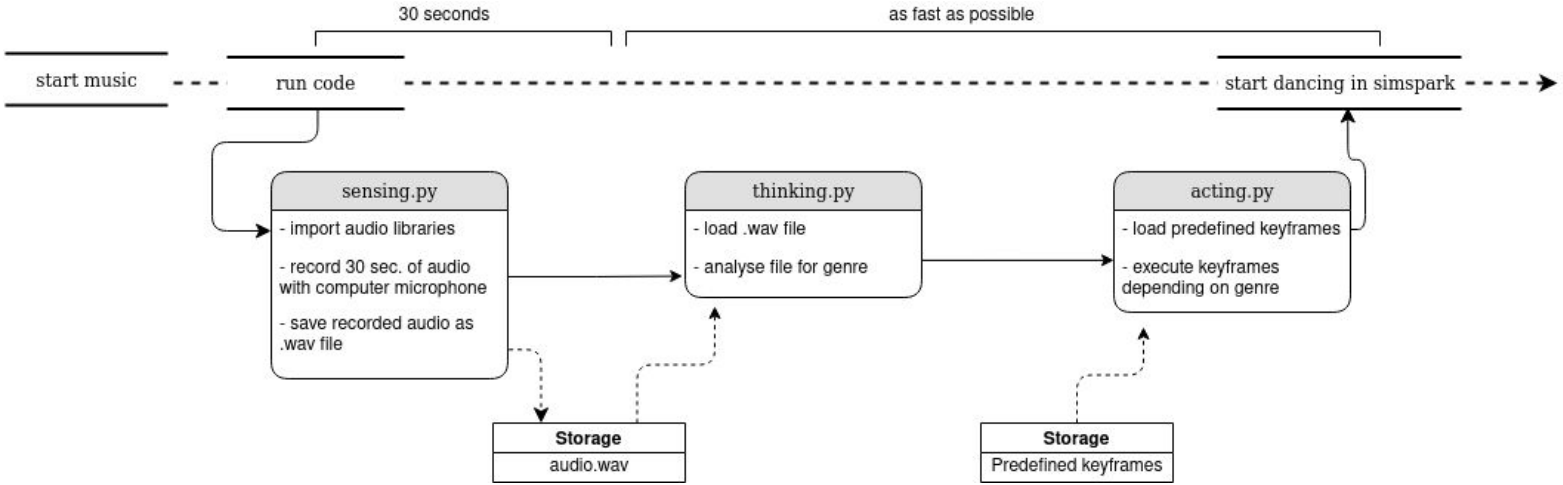
+ **libraries:**
  - pyaudio
  - sklearn / keras
  - librosa
  - threading

Choregraphe software:



Simspark simulator:

Project Planning



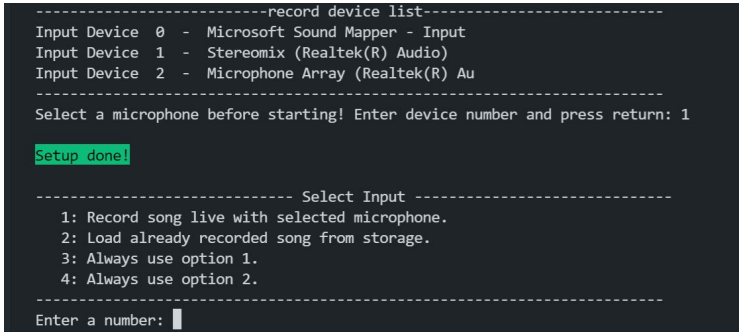
User interaction

The sensing part implements user interactions:

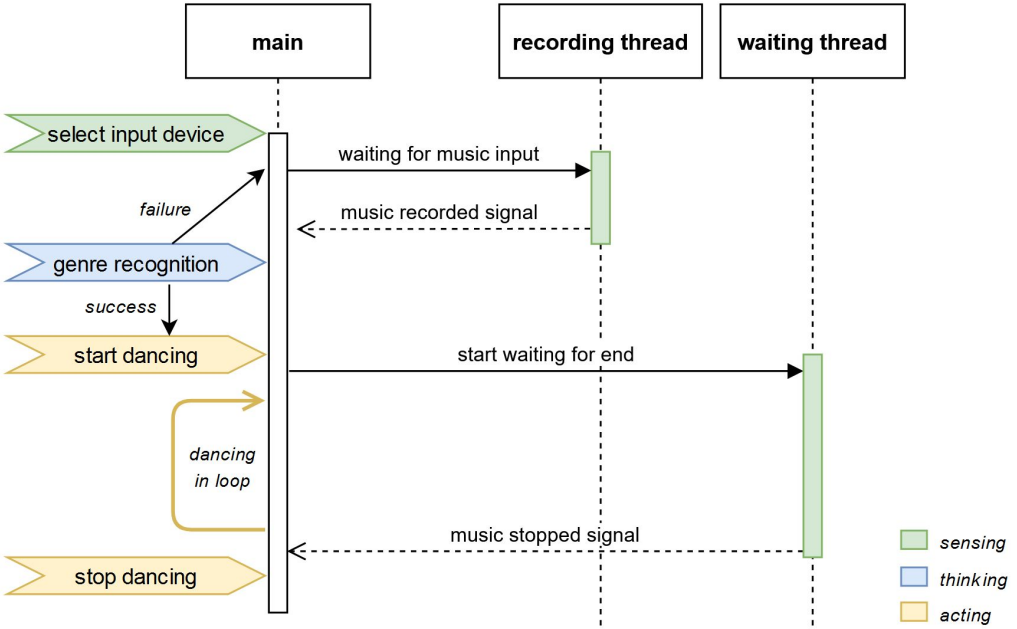
User interacts with the command line interface:

1. Select a microphone
2. Decide whether you want to:
   - load a music file

   or:
   - record a music file
3. Stop the robot and start again



General structure & Sensing



recording thread:

- select:
  1. live recording or
  2. load music from storage

→ save music and start classification

waiting thread:

- waits until:
  1. user interrupt or
  2. music stopped

→ stop robot

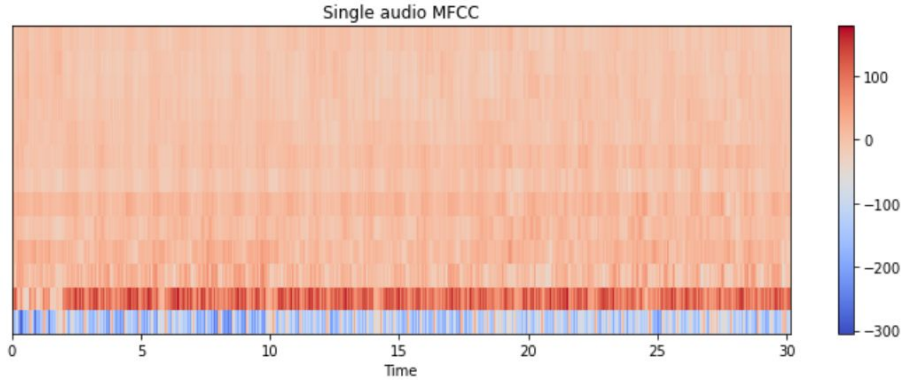
Thinking: Music Genre Classification

Training data:

GTZAN dataset

Genres:

Classical, Pop, Metal



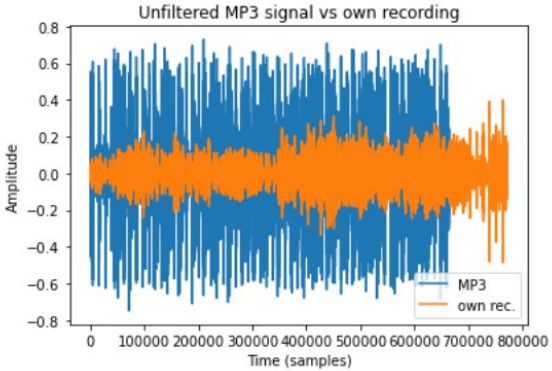
Features:

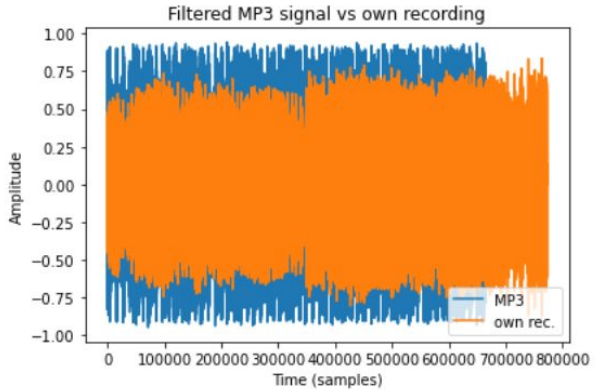
Mel Frequency Cepstral Coefficients (MFCC)

Thinking: Data augmentation

- GTZAN data are snippets of studio recording audio quality
- Computer recordings have worse quality

Solution: use mu-law compressor





Thinking: Classification results

We compared 3 classifiers:

Perceptron, Convolutional Neural Network (CNN), Support Vector Machines (SVM)

Classifier	**Perceptron**	**CNN**	**SVM**
Mean accuracy	0.97	0.33	0.96

SVM works the best in practice → we use SVM

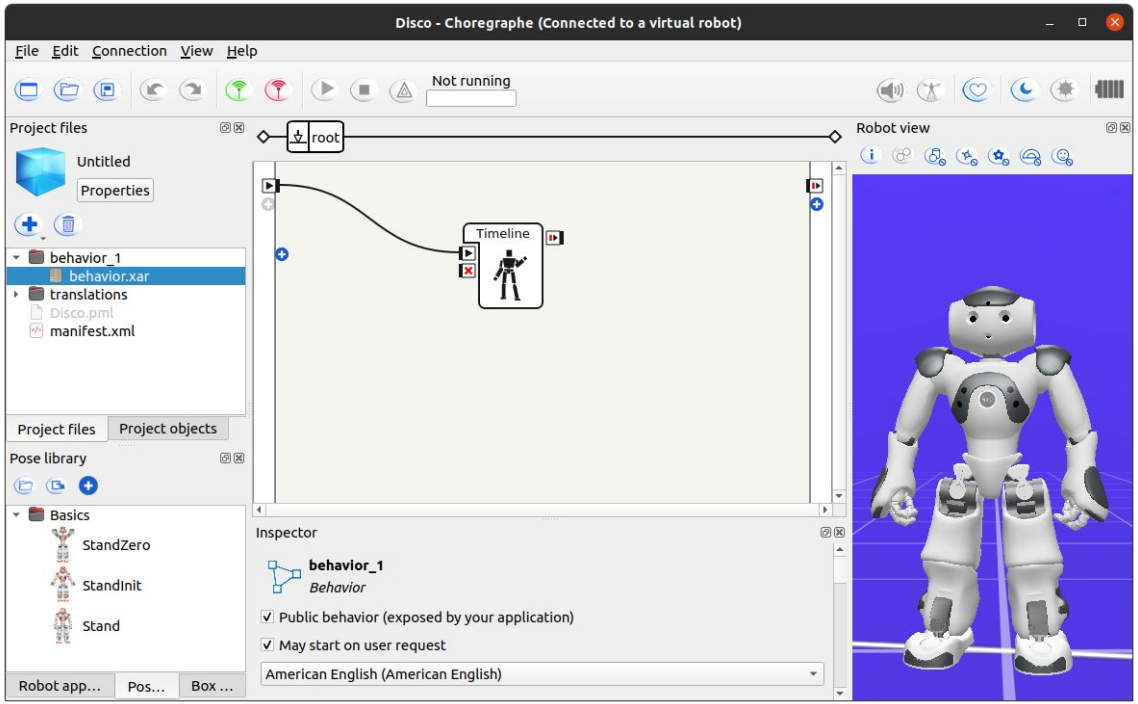
Acting

Genres: pop / disco, metal, classic

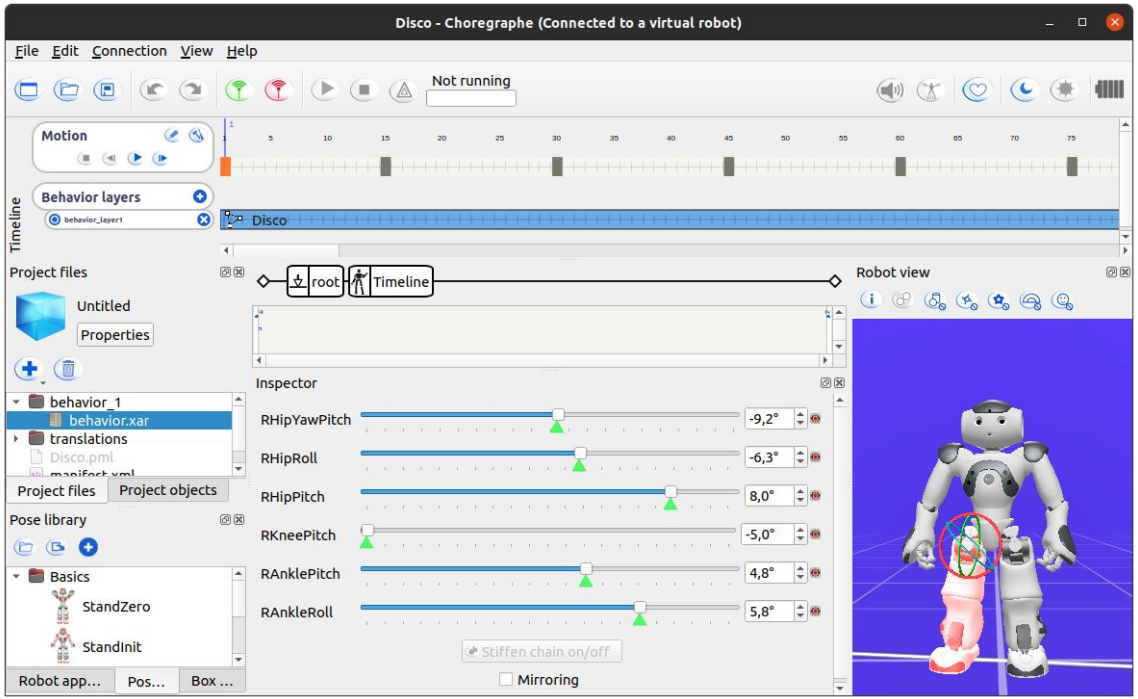
- software to create keyframes → Choregraphe
- exported in Bezier to Python
- imported in our dancing.py
- simulated in Simspark

```
19  from dance_keyframes import classic,
20                              disco,
21                              robotDance,
22                              stand,
23                              verbeugung,
24                              denkerpose
```

Acting


Disco - Choregraphe (Connected to a virtual robot)
File Edit Connection View Help
Not running
Project files
Untitled
Properties
behavior_1
behavior.xar
translations
Disco.pml
manifest.xml
Project files
Project objects
Pose library
Basics
StandZero
StandInit
Stand
Robot app...
Pos...
Box ...
root
Timeline
Inspector
behavior_1
Behavior
Public behavior (exposed by your application)
May start on user request
American English (American English)
Robot view

Acting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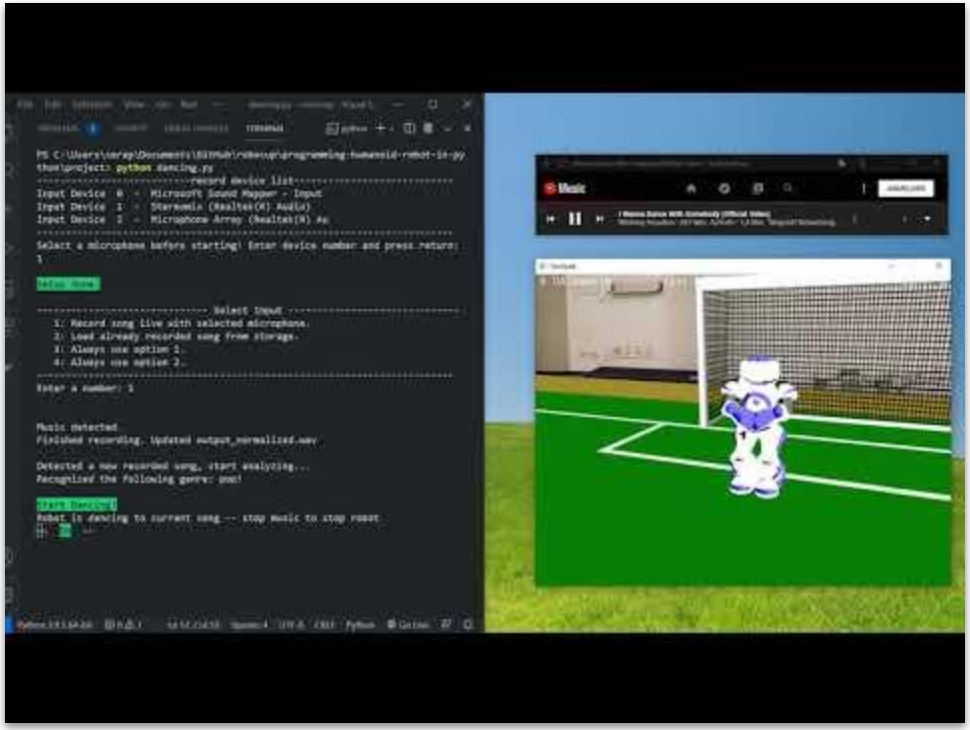
behavior_1
behavior.xar
translations
Disco.pml
Project files
Project objects
Inspector
RHipYawPitch -9,2°
RHipRoll -6,3°
RHipPitch 8,0°
RKneePitch -5,0°
RAnklePitch 4,8°
RAnkleRoll 5,8°
Pose library
Basics
StandZero
StandInit
Stiffen chain on/off
Mirroring
Robot app...
Pos...
Box ...

Results



https://tubcloud.tu-berlin.de/s/J9jYsGp4WJbxTEZ

Project evaluation

Problems we encountered:

- poor audio quality
- recording length needed for classifiers
- maintain robot stability during dancing

Eventually, we were able to manage everything

We reached all of our goals and made the robot dance!

Thank you for your attention!