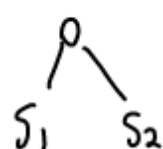


A binary tree is either

- The empty tree  $\epsilon$
- a triple  $(\cdot, S_1, S_2)$ , where  $S_1$  &  $S_2$  are (possibly empty) binary trees

We recursively define  $w(\epsilon) = 0$        $w(S_1, S_2) = 1 + w(S_1) + w(S_2)$   
N.B.  $w(S)$  is the "# of vertices" of  $S$ ,



$$(\epsilon, \epsilon) = 0$$

$$(S_1, \epsilon) = 0$$



???

---

Let  $\mathcal{T} = \{\text{binary trees}\}$

We have defined a weight function: Let  $T(x) = \Phi_{\mathcal{T}}(x)$   
 $S_0 [x^n] T(x) = \#$  of binary trees with  $n$  vertices.

$$\mathcal{T} = \{\epsilon\} \cup \{\cdot\} \times \mathcal{T} \times \mathcal{T} \text{ 'unambiguously'}$$

$$\Phi_{\mathcal{T}}(x) = \Phi_{\{\epsilon\}}(x) + \Phi_{\{\cdot\}}(x) (\Phi_{\mathcal{T}}(x))^2 \text{ by sum/product Lemma}$$

$$T(x) = 1 + x T(x)^2$$

$$x T(x)^2 - T(x) + 1 = 0 \Rightarrow 4x^2 T(x)^2 - 4x T(x) + 4 = 0$$

$$\Rightarrow (2x T(x) - 1)^2 - 1 + 4x = 0$$

$$\Rightarrow (2x T(x) - 1)^2 = 1 - 4x$$

By Assignment 3,

$$(1-4x)^{1/2} = 1 - 2 \sum_{n \geq 0} \frac{1}{n+1} \binom{2n}{n} x^{n+1} \dots \text{from A3}$$

$$\therefore 1 - 2xT(x) = \pm \left( 1 - 2 \sum_{n \geq 0} \frac{1}{n+1} \binom{2n}{n} x^{n+1} \right)$$

Can't be negative since the constant terms are different, (1 and -1)

$$\therefore 1 - 2xT(x) = 1 - 2 \sum_{n \geq 0} \frac{1}{n+1} \binom{2n}{n} x^{n+1}$$

$$\therefore T(x) = \sum_{n \geq 0} \frac{1}{n+1} \binom{2n}{n} x^n$$

i.e. there are  $\frac{1}{n+1} \binom{2n}{n}$  binary trees w/  $n$  vertices.

## GRAPH THEORY

- Given a circuit diagram, can we make a flat circuitboard to its specification without edges crossing? (planarity)
- How many colours are needed to colour each point in the plane so that no two points at distance 1 get the same colour?
- How many ways are there to get between two given intersector in Manhattan's one way system?

- Given some SE students & co-op positions, where each position is compatible with only some students, can we give everyone a job?
- What is the  $\left\{ \begin{array}{l} \text{cheapest way} \\ \text{quickest way} \end{array} \right\}$  to get between two cities?
- How many Fullvones are there?

A graph is a pair  $(V, E)$ , where  $V$  is a finite set, and  $E$  is a set of unordered pairs of distinct elements of  $V$  (i.e. two-element subsets of  $V$ ).

We call the elements of  $V$  the vertices and the elements of  $E$  the edges.

Let  $V = \{ \text{5-letter english words in the SOWPODS Dictionary} \}$

$E = \{ \{x, y\} \text{ s.t. } x \text{ and } y \text{ differ in one letter} \}$

