<u>Data Structures and Algorithms(UCS540)</u> <u>Sixth-Semester</u>

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3EE2

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List of Experiments

LAB ASSIGNMENT 5 Stacks and its Applications

Objective: To implement stack data structure using menu driven programs and implement applications of a stack.

- 1. Write a menu driven program with 4 options (Push, Pop, Display, and Exit) to demonstrate the working of stacks using arrays.
- 2. Write a menu driven program with 4 options (Push, Pop, Display, and Exit) to demonstrate the working of stacks using linked-list.
- 3. Write a program to convert infix expression into postfix expression using stack.
- 4. Write a program to convert infix expression into prefix expression using stack.
- 5. Write a program to evaluate a postfix expression using stack.

Q1.

```
#include<iostream>
#include<climits>//for INT_MIN
using namespace std;
template<typename T>
class StackUsingTemplateArrays
       T* data;
       int nextIndex;
       int capacity;
       public:
               StackUsingTemplateArrays()
                      capacity = 4;
                      data = new T[capacity];
                      nextIndex = 0;
              //return no. of elements in the stack
               int size()
                      return nextIndex;
               bool isEmpty()
                      return nextIndex == 0;//Shortest way to write instead of writing if else
statements
               }
              //insert element
               void push(T element)
                      if(nextIndex == capacity)
                             T* newData = new T[2 * capacity];
                             for(int i=0;i<nextIndex;i++)</pre>
                                     newData[i] = data[i];
                             capacity *= 2;
                             delete [] data;
                             data = newData;
                      data[nextIndex] = element;
                      nextIndex++;
               }
              //delete element
              T pop()
                      if(isEmpty())
```

```
{
                                cout<<"Stack empty"<<endl;</pre>
                                return 0;
                        else
                                nextIndex--;
                                T temp = data[nextIndex];
                                data[nextIndex] = 0;
                                return temp;
                        }
                }
               T top()
                        if(isEmpty())
                                cout<<"Stack is empty"<<endl;</pre>
                                return 0;
                        return data[nextIndex - 1];
};
int main()
        StackUsingTemplateArrays<int>s;
        int choice;
        while(true) {
                cout << "Stack Menu:" << endl;</pre>
                cout << "1. Push" << endl;
                cout << "2. Pop" << endl;
                cout << "3. Display top element" << endl;
                cout << "4. Exit" << endl;
                cout << "Enter your choice: ";</pre>
                cin >> choice;
                switch(choice) {
                        case 1:
                                int element;
                                cout << "Enter element to push: ";</pre>
                                cin >> element;
                                s.push(element);
                                break;
                        case 2:
                                cout << "Popped element: " << s.pop() << endl;</pre>
                                break;
                        case 3:
                                cout << "Top element: " << s.top() << endl;</pre>
                                break;
                        case 4:
                                cout << "Exiting..." << endl;</pre>
                                exit(0);
                        default:
                                cout << "Invalid choice! Please try again." << endl;</pre>
```

```
} return 0;
```

```
Stack Menu:

    Push

2. Pop
Display top element
4. Exit
Enter your choice: 1
Enter element to push: 10
Stack Menu:

    Push

Pop
Display top element
4. Exit
Enter your choice: 1
Enter element to push: 20
Stack Menu:
1. Push
Pop
Display top element
Exit
Enter your choice: 1
Enter element to push: 30
Stack Menu:
1. Push
Pop
Display top element
Exit
Enter your choice: 1
Enter element to push: 40
Stack Menu:
1. Push
Pop
Display top element
4. Exit
Enter your choice: 2
Popped element: 40
```

```
Stack Menu:
1. Push
2. Pop
Display top element
4. Exit
Enter your choice: 2
Popped element: 30
Stack Menu:
1. Push
2. Pop
3. Display top element
4. Exit
Enter your choice: 3
Top element: 20
Stack Menu:
1. Push
2. Pop
Display top element
4. Exit
Enter your choice: 4
Exiting...
Process exited after 57.91 seconds with return value 0
Press any key to continue \dots _
```

Q2.

```
#include<iostream>
using namespace std;

class Node
{
  public:
    int data;
    Node *next;
    Node(int data)
    {
      this->data = data;
    }
}
```

```
this->next = NULL;
  }
};
//template<typename T>
class StackUsingLinkedList
       int stacksize;
       Node* head;
       //Node* top;
       public:
              StackUsingLinkedList()
                     head = NULL;
                     //top = NULL;
                     stacksize = 0;
              void push(int g)
                     Node* temp = new Node(g);
                     temp->next = head;
                     head = temp;
                     stacksize++;
              int pop()
                     if(head == NULL)
                             return -1;
                     int ans = head->data;
                     Node* temp = head;
                     head = head->next;
                     delete temp;
                     stacksize--;
                     return ans;
              int top()
                     if(head == NULL)
                             return -1;
                     return head->data;
              int StackSize()
                     return stacksize;
```

```
bool isEmpty()
                       if(stacksize == 0)
                               return true;
                       else
                               return false;
                       }
};
int main()
  StackUsingLinkedList stack;
  int choice, item;
  while (true)
     cout << "\n----" << endl;
     cout << "Stack Implementation using Linked List" << endl;</pre>
     cout << "-----" << endl;
     cout << "1. Push" << endl;
     cout << "2. Pop" << endl;
     cout << "3. Display Top" << endl;</pre>
     cout << "4. Stack Size" << endl;
     cout << "5. Is Empty" << endl;
     cout << "6. Exit" << endl;
     cout << "Enter your choice: ";</pre>
     cin >> choice;
     switch (choice)
     case 1:
       cout << "Enter element to push: ";
        cin >> item;
        stack.push(item);
       break;
     case 2:
       item = stack.pop();
       if (item == -1)
          cout << "Stack is empty!" << endl;</pre>
       else
          cout << "Popped element: " << item << endl;</pre>
       break;
     case 3:
       item = stack.top();
       if (item == -1)
          cout << "Stack is empty!" << endl;</pre>
        else
          cout << "Top element: " << item << endl;</pre>
       break;
     case 4:
        cout << "Stack Size: " << stack.StackSize() << endl;</pre>
```

```
break;
case 5:
    if (stack.isEmpty())
        cout << "Stack is empty" << endl;
    else
        cout << "Stack is not empty" << endl;
    break;
case 6:
    cout << "Exiting..." << endl;
    return 0;
default:
    cout << "Invalid choice! Please enter again." << endl;
}
return 0;
}</pre>
```

```
Stack Implementation using Linked List
Stack Implementation using Linked List

    Push

    Push

2. Pop
                                         2. Pop
Display Top
                                         Display Top
4. Stack Size
                                         4. Stack Size
Is Empty
                                         Is Empty
6. Exit
                                         6. Exit
Enter your choice: 1
                                         Enter your choice: 3
Enter element to push: 5
                                         Top element: 20
Stack Implementation using Linked List
                                         Stack Implementation using Linked List
                                         1. Push
1. Push
2. Pop
                                         2. Pop
                                         Display Top
Display Top
4. Stack Size
                                         4. Stack Size
5. Is Empty
                                         Is Empty
                                         6. Exit
Exit
                                         Enter your choice: 2
Enter your choice: 1
Enter element to push: 10
                                         Popped element: 20
Stack Implementation using Linked List
                                         Stack Implementation using Linked List
                                         1. Push
1. Push
                                         2. Pop
Pop
                                         Display Top
Display Top
4. Stack Size
                                         4. Stack Size
                                         5. Is Empty
Is Empty
                                         6. Exit
6. Exit
                                         Enter your choice: 3
Enter your choice: 1
Enter element to push: 15
                                         Top element: 15
Stack Implementation using Linked List
                                         Stack Implementation using Linked List
                                         1. Push
1. Push
                                         2. Pop
Pop
                                         3. Display Top
Display Top
                                         Stack Size
Stack Size
                                         Is Empty
5. Is Empty
                                         6. Exit
6. Exit
                                         Enter your choice: 2
Enter your choice: 1
Enter element to push: 20
                                         Popped element: 15
```

```
Stack Implementation using Linked List
                                          Stack Implementation using Linked List
1. Push
                                          1. Push
2. Pop
                                          2. Pop
3. Display Top
                                          Display Top
4. Stack Size
                                          4. Stack Size
Is Empty
                                          Is Empty
6. Exit
                                          6. Exit
Enter your choice: 3
                                          Enter your choice: 4
Stack Size: 0
Top element: 10
Stack Implementation using Linked List
                                          Stack Implementation using Linked List
                                          1. Push
2. Pop
                                          Pop
Display Top
                                          Display Top
4. Stack Śize
5. Is Empty
                                          4. Stack Size
                                          Is Empty
6. Exit
                                          6. Exit
Enter your choice: 2
                                          Enter your choice: 5
Stack is empty
Popped element: 10
Stack Implementation using Linked List
                                          Stack Implementation using Linked List

    Push

                                          1. Push
2. Pop
                                          2. Pop
3. Display Top
                                          Display Top
4. Stack Size
                                          4. Stack Size
5. Is Empty
                                          Is Empty
6. Exit
                                          6. Exit
Enter your choice: 3
                                          Enter your choice: 2
Stack is empty!
Top element: 5
Stack Implementation using Linked List
                                          Stack Implementation using Linked List

    Push

                                          1. Push
2. Pop
                                          Pop
3. Display Top
                                          Display Top
4. Stack Size
                                          Stack Size
5. Is Empty
                                          Is Empty
6. Exit
                                          6. Exit
Enter your choice: 2
                                          Enter your choice: 6
Popped element: 5
                                          Exiting...
```

Q3.

```
#include <bits/stdc++.h>
using namespace std;

int precedence(char c) {
    if (c == '^')
        return 3;
    else if (c == '/' || c == '*')
        return 2;
    else if (c == '+' || c == '-')
        return 1;
    else
        return -1;
}
```

```
char associativity(char c) {
  if (c == '^{\prime})
     return 'R';
  return 'L';
void infixToPostfix(string s) {
  stack<char> st;
  string result;
  for (int i = 0; i < s.length(); i++) {
     char ch = s[i];
     if ((ch \ge 'a' \&\& ch \le 'z') \parallel (ch \ge 'A' \&\& ch \le 'Z') \parallel (ch \ge '0' \&\& ch \le '9'))
        result += ch;
     else if (ch == '(')
        st.push('(');
     else if (ch == ')') {
        while (st.top() != '(') {
           result += st.top();
           st.pop();
        st.pop();
      }
     else {
        while (!st.empty() && precedence(s[i]) < precedence(st.top()) ||
           !st.empty() && precedence(s[i]) == precedence(st.top()) &&
           associativity(s[i]) == 'L') {
           result += st.top();
           st.pop();
        }
        st.push(ch);
     }
   }
  while (!st.empty()) {
     result += st.top();
     st.pop();
   }
  cout << "After: " << result << endl;</pre>
}
int main() {
  string exp = a+b*(c^d-e)^f(f+g*h)-i;
  cout << "Before: " << exp << endl;</pre>
  infixToPostfix(exp);
  return 0;
```

```
Before: a+b*(c^d-e)^(f+g*h)-i
After: abcd^e-fgh*+^*+i-
```

Q4.

```
#include <iostream>
#include <stack>
using namespace std;
bool isOperator(char c) {
  return (!isalpha(c) && !isdigit(c));
int getPriority(char C) {
  if (C == '-' \parallel C == '+')
     return 1;
  else if (C == '*' || C == '/')
     return 2;
  else if (C == '^{\prime})
     return 3;
  return 0;
string reverseString(string str) {
  string rev_str = "";
  for (int i = str.size() - 1; i >= 0; i--)
     rev_str += str[i];
  return rev_str;
string infixToPostfix(string infix) {
  infix = '(' + infix + ')';
  int l = infix.size();
  stack<char> char_stack;
  string output;
  for (int i = 0; i < l; i++) {
     if (isalpha(infix[i]) || isdigit(infix[i]))
        output += infix[i];
     else if (infix[i] == '(')
        char_stack.push('(');
     else if (infix[i] == ')') {
        while (char_stack.top() != '(') {
           output += char_stack.top();
           char_stack.pop();
        char_stack.pop();
```

```
}
     else {
        if (isOperator(char_stack.top())) {
           if (infix[i] == '^') {
             while (getPriority(infix[i]) <= getPriority(char_stack.top())) {</pre>
                output += char_stack.top();
                char_stack.pop();
           } else {
             while (getPriority(infix[i]) < getPriority(char_stack.top())) {</pre>
                output += char_stack.top();
                char_stack.pop();
           char_stack.push(infix[i]);
     }
   while (!char_stack.empty()) {
     output += char_stack.top();
     char_stack.pop();
  return output;
string infixToPrefix(string infix) {
  infix = reverseString(infix);
  int l = infix.size();
  for (int i = 0; i < l; i++) {
     if (infix[i] == '(') {
        infix[i] = ')';
     } else if (infix[i] == ')') {
        infix[i] = '(';
     }
  string prefix = infixToPostfix(infix);
  return reverseString(prefix);
}
int main() {
  string s = "x+y*z/w+u";
  cout << "Before: " << s << endl;
  cout << "After: " << infixToPrefix(s) << endl;</pre>
  return 0;
}
```

Before: x+y*z/w+u After: ++x/*yzwu

Q5.

```
#include <iostream>
#include <stack>
using namespace std;
bool isDigit(char c) {
  return c \ge 0' \&\& c \le 9';
int evaluatePostfix(string exp) {
  stack<int> stack;
  for (int i; i<exp.length(); i++) {
        char c = \exp[i];
     if (isDigit(c))
        stack.push(c - '0');
     else {
        int val1 = stack.top();
        stack.pop();
        int val2 = stack.top();
        stack.pop();
        switch (c) {
        case '+':
          stack.push(val2 + val1);
          break;
        case '-':
          stack.push(val2 - val1);
          break;
        case '*':
          stack.push(val2 * val1);
          break;
        case '/':
          stack.push(val2 / val1);
          break;
        }
  return stack.top();
int main() {
  string \exp = "231*+9-";
  cout << "Postfix evaluation: " << evaluatePostfix(exp) << endl;</pre>
  return 0;
```

Output:

Postfix evaluation: -4