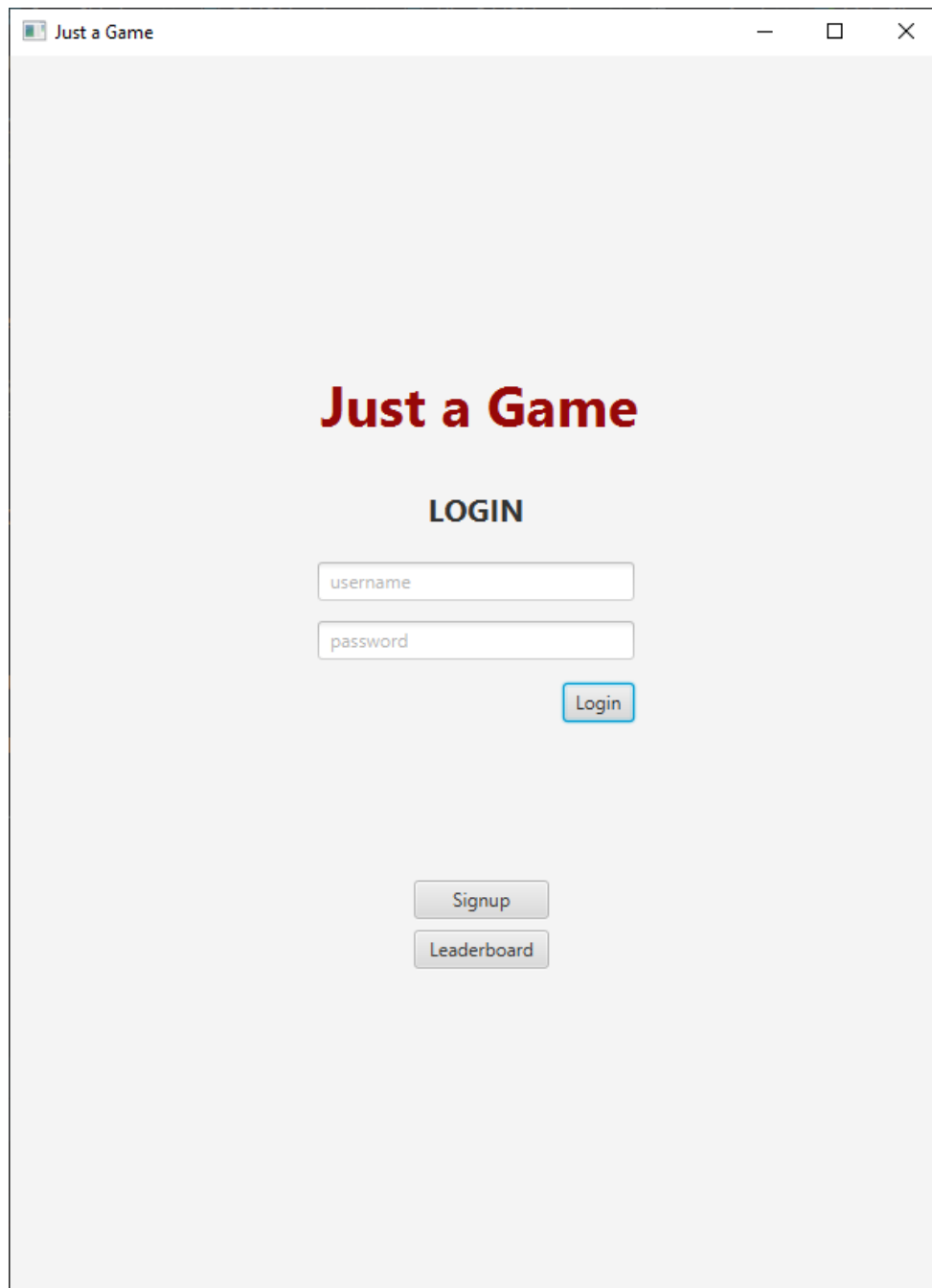


# How to Play “Just a Game”

## LOGIN Page

- When you run the application first you see the login page. Provide username and password to login.
  - Example username: **testuser01**, password: **123**
- Press *Signup* button to move to signup page.
- Press *Leaderboard* button to see leaderboard.



Just a Game

## Just a Game

### LOGIN

username

password

Login

Signup

Leaderboard

## SIGNUP Page

- Fill the form and press *Signup* button to create a new user. If user creation is successful, you will be redirected like you logged in as that new user.
- Press *Main Menu* button to go back.

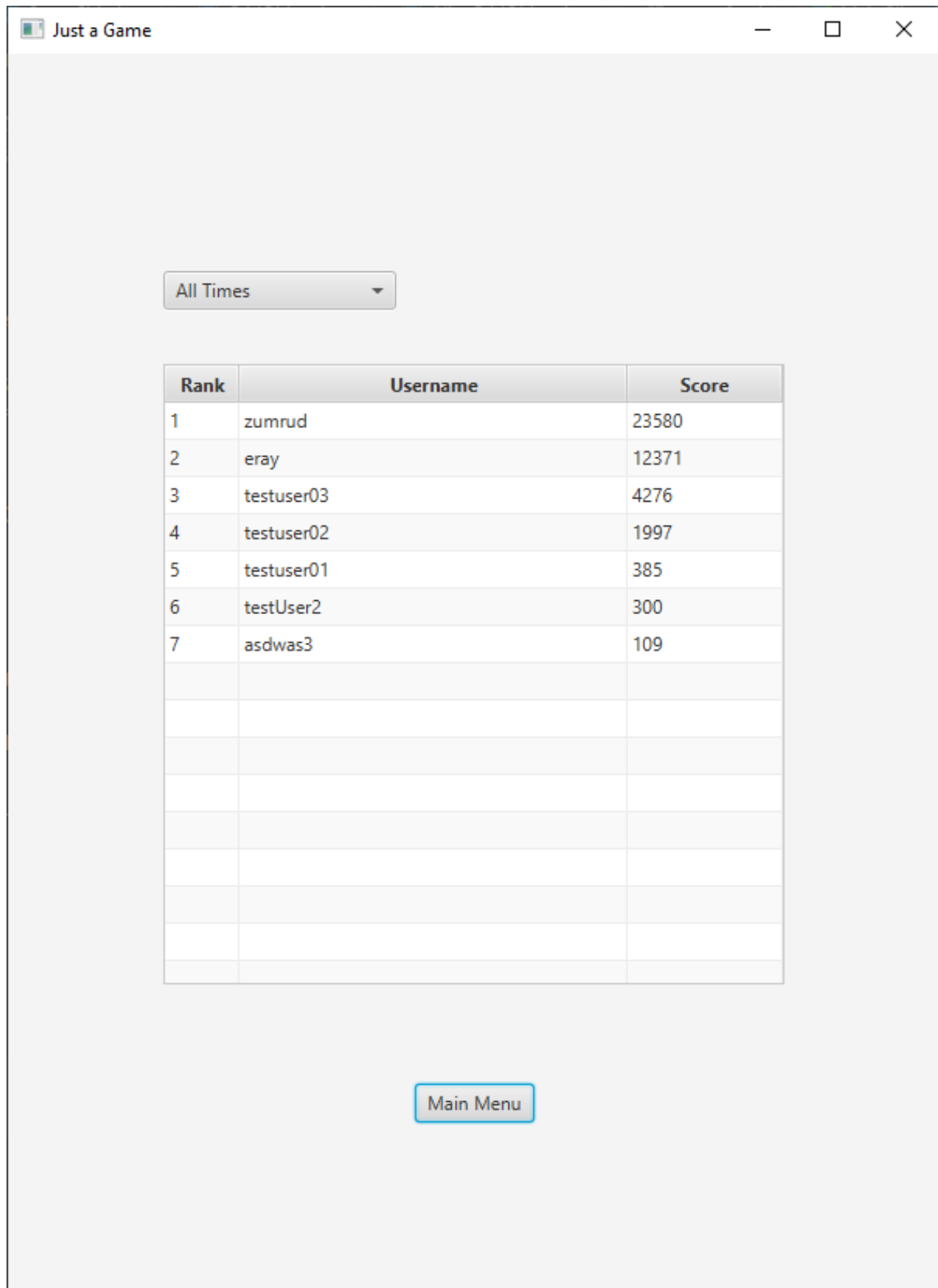
Just a Game

# Just a Game

## SIGNUP

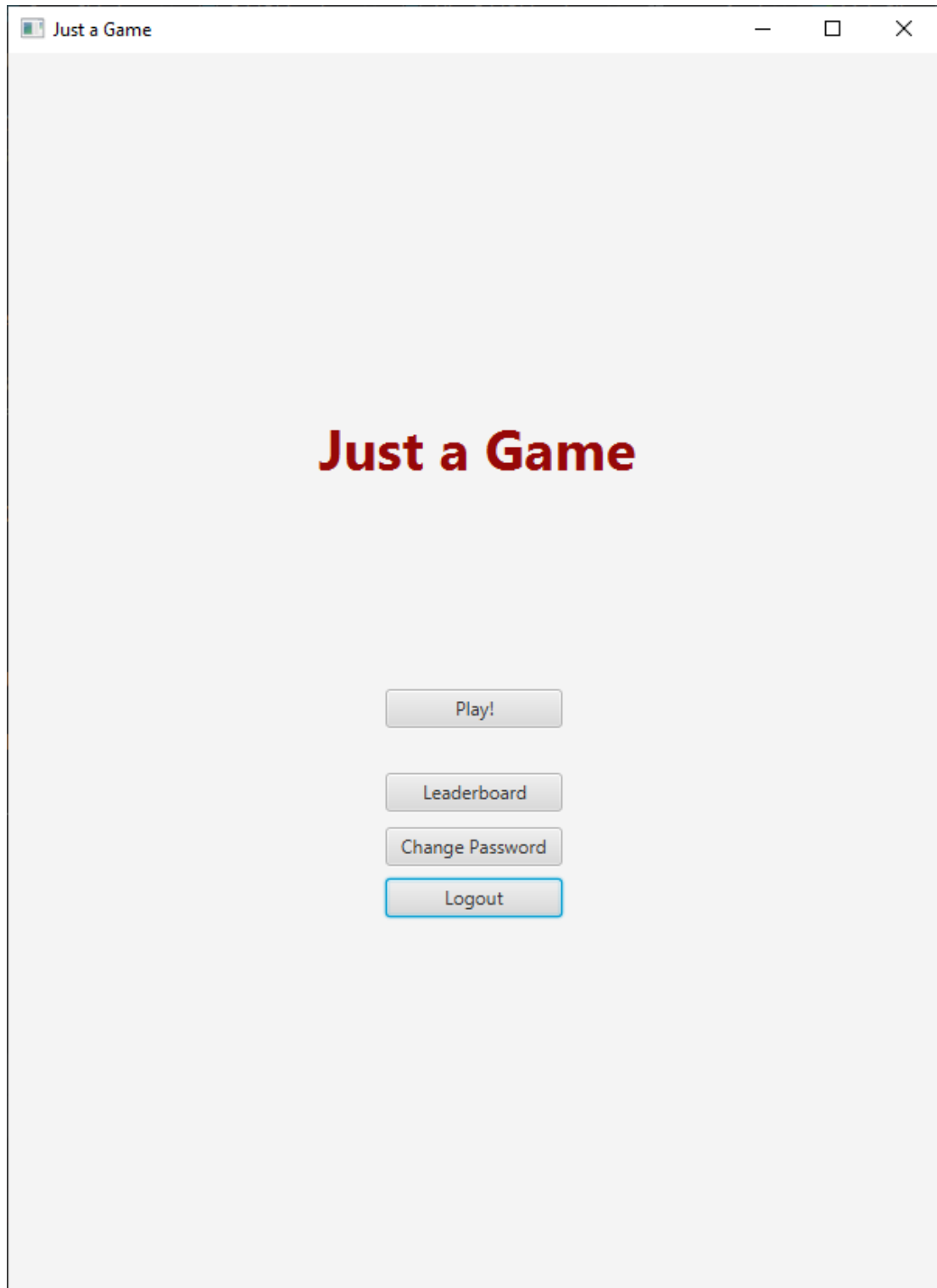
## LEADERBOARD

- Use the ComboBox on the top left corner to select one of “All Times”, “Last 7 Days” or “Last 30 Days” to display leaderboard for that period.
- Press *Main Menu* button to go back.



# MAIN MENU

- Press *Play!* button to start game.
- Press *Leaderboard* button to see leaderboard.
- Press *Change Password* button to change your password.
- Press *Logout* button to logout.



## CHANGE PASSWORD

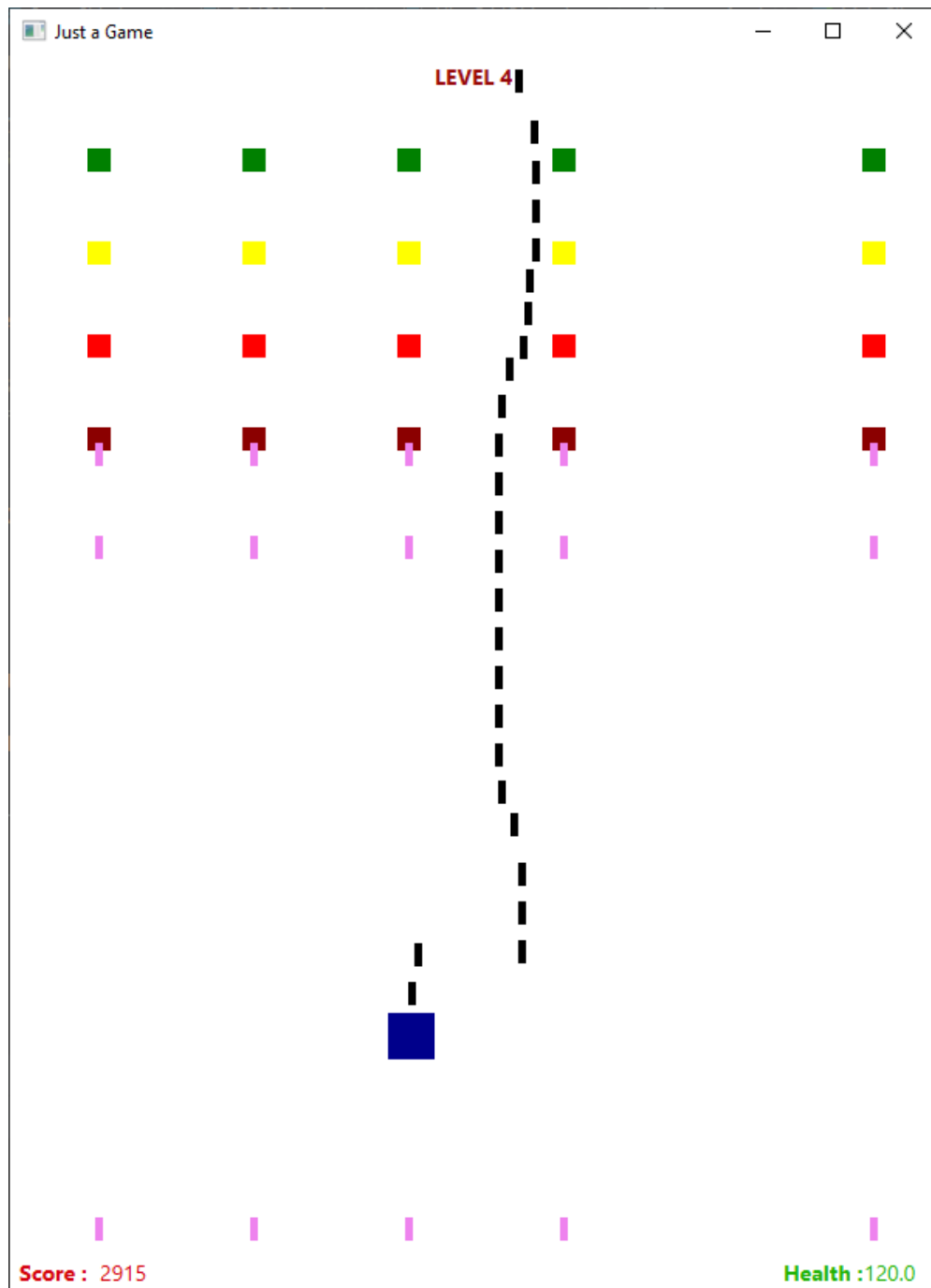
- Fill the form with your old password and enter a new password, then click *Change Password* button to save. If your password is changed successfully you will be redirected to main menu.



The screenshot shows a web application window titled "Just a Game". The window has a light gray background. In the center, the text "Just a Game" is displayed in a large, bold, dark red font. Below this text, there are three input fields stacked vertically, each with a light gray border and placeholder text: "old password", "new password", and "new password again". Below the input fields is a blue button with a white border and the text "Change Password". At the bottom center of the window is a gray button with the text "Main Menu". The window's title bar includes standard minimize, maximize, and close icons.

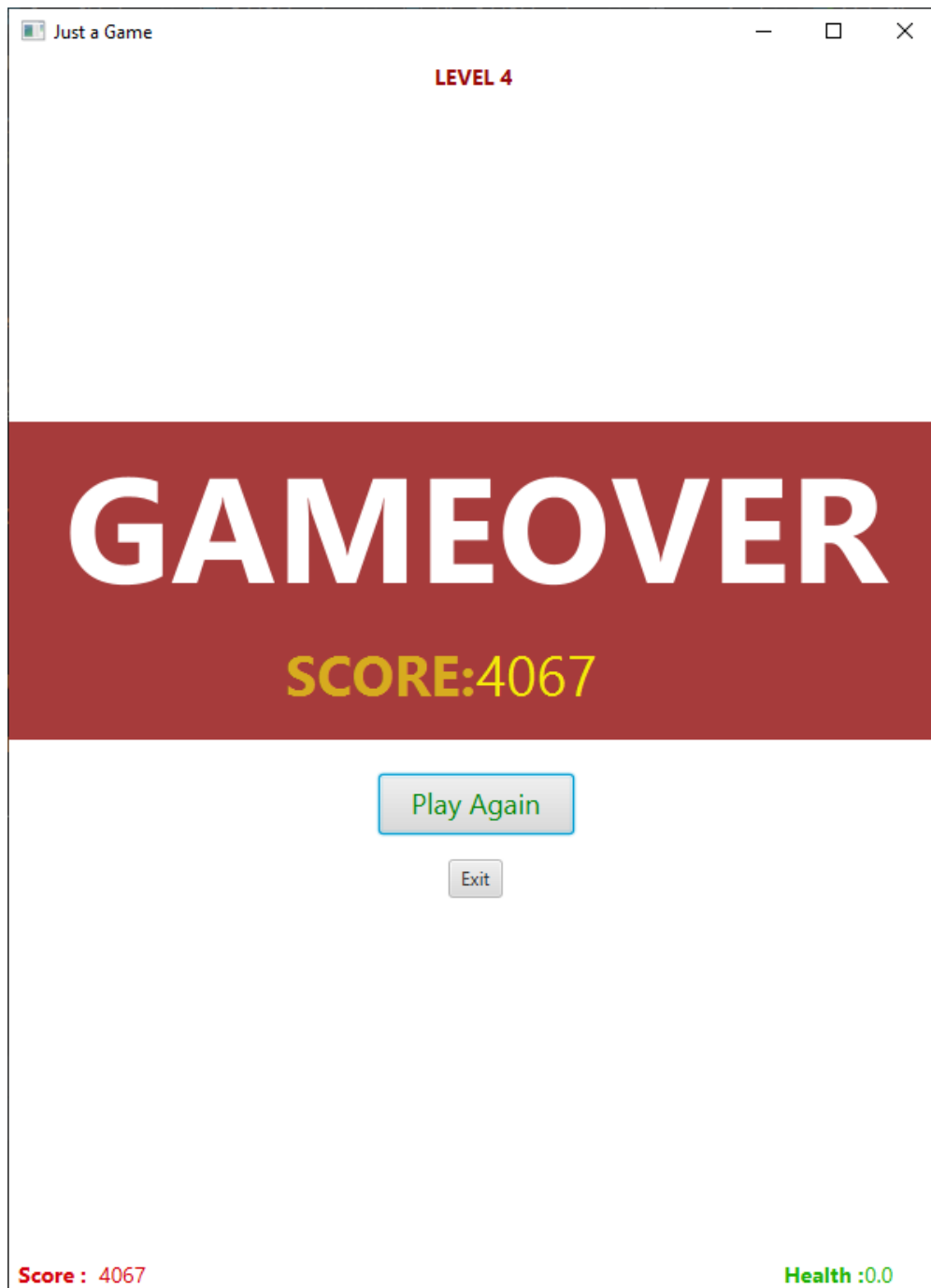
# GAMEPLAY

- The blue rectangle is your spaceship. And the other rectangles are the different type of aliens. The black lines are the bullets you fire and the violet ones are the bullets fired by aliens.
- On the top of the window you see your current game level.
- On the bottom left corner your score can be seen. It is continuously updated as you alive and as you hit aliens.
- On the bottom right corner you see your spaceship's health.



## GAMEOVER

- When your spaceship's health gets 0, the game is over. Your spaceship gets damage in two ways:
  - If spaceship collides with an alien.
  - If spaceship is hit by an alien's bullet.
- Your final score is written to the center of the window.
- Press *Play Again* button to restart game.
- Press *Exit* button to go back to main menu.



## GAME FINISHED

- This window is seen when you successfully destroy all the aliens of fourth level.
- Your final score is written to the center of the window.
- Press *Play Again* button to restart game.
- Press *Exit* button to go back to main menu.

