* Create a report in Microsoft Word, and answer the following questions:
  + Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?
  + What are some limitations of this dataset?
  + What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

From this data we can see that

1. Film and video, music, and theater are where we see most of our contributions
2. Plays specifically are the highest contributor of our crowdfunding.
3. The summer months of June and July are the most popular times for these events.

The limitations of this dataset are that there are a high number of failures compared to the number of failures, showing that these categories may not be the best events for crowdfunding.

We could provide graphs by country that could show which countries are more successful than others. This could should what works for one country may not work for another.