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MATH 320
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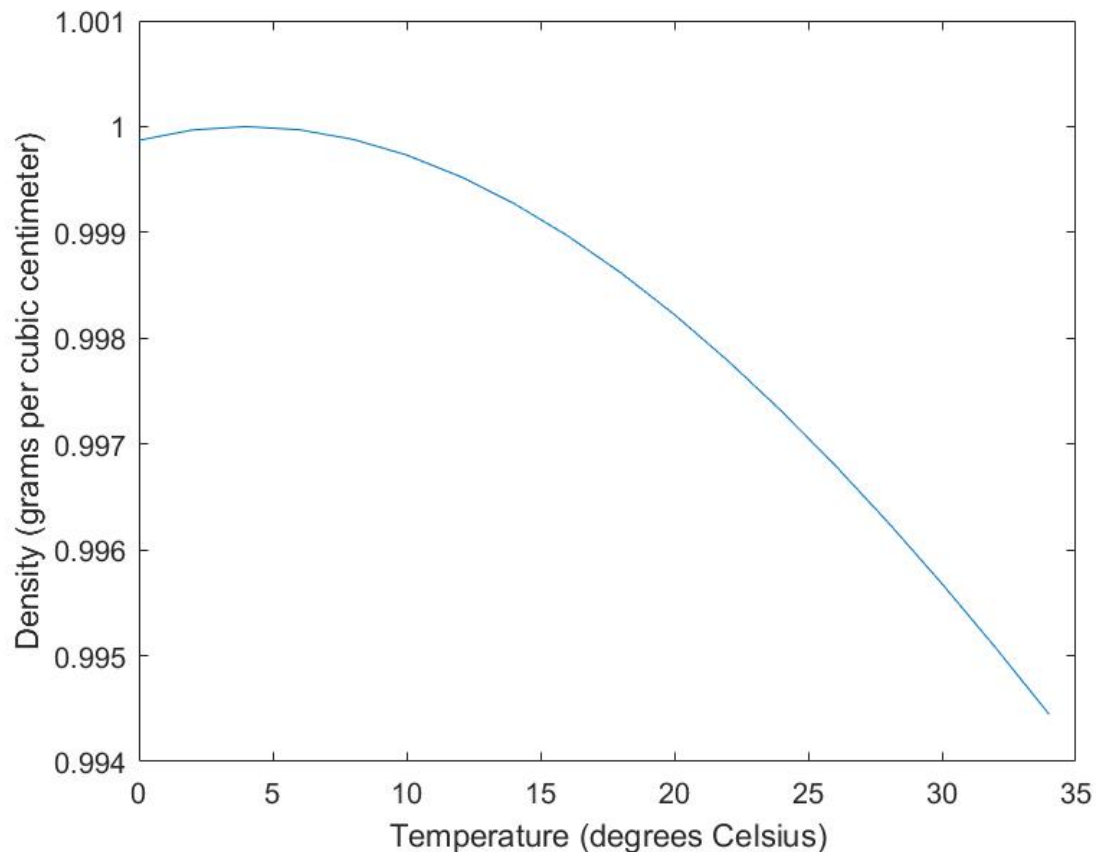
Homework 1

1. (Problem 2.9)

Code and description:

```
% Question 1: Found n, the number of temperatures needed in vector. Created  
% tf, the vector with temperatures in degrees Fahrenheit, and converted to  
% degrees Celsius in vector tc, and used formula to get d, the vector with  
% corresponding densities; plotted temperature (in Celsius) and density.  
n = (93.2-32)/3.6 + 1;  
tf = linspace(32,93.2,n);  
tc = 5 * (tf - 32) / 9;  
d = 5.5289 * (10 ^ -8) * tc .^ 3 - 8.5016 * (10 ^ -6) * tc .^ 2 + 6.5622...  
    * (10 ^ -5) * tc + .99987;  
plot(tc,d)  
xlabel('Temperature (degrees Celsius)')  
ylabel('Density (grams per cubic centimeter)')
```

Output:

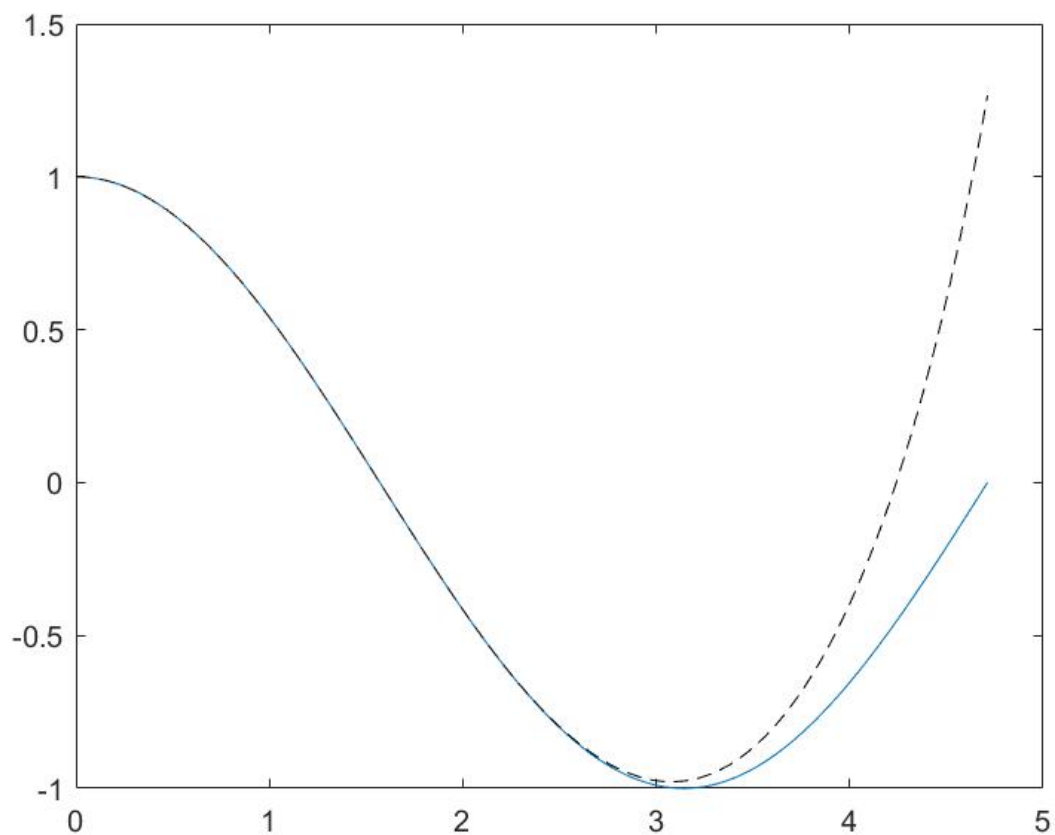


2. (Problem 2.15)

Code and description:

```
% Question 2: Created vector for x values, used Maclauren series expansion  
% formula to find approximation values; plotted values from cosine function  
% and approximations.  
x = linspace(0, 3 * pi / 2);  
approx = 1 - (x .^ 2) / factorial(2) + (x .^ 4) / factorial(4) - ...  
    (x .^ 6) / factorial(6) + (x .^ 8) / factorial(8);  
plot(x,cos(x),x,approx,'--k')
```

Output:



3. (Problem 3.6)

```
1 % Problem 3: Created a function that takes two inputs, x and y (Cartesian
2 % coordinates), and returns two outputs, r and t (polar coordinates). Used
3 % the radius formula to find r, and used if and elseif statements to
4 % specify which formula to use for finding t in radians. Converted t to
5 % degrees before returning r and t.
6 function [r, t] = homework1_3(x, y)
7 r = sqrt(x ^ 2 + y ^ 2);
8 if x > 0
9     t = atan(y / x);
10 elseif x < 0 && y > 0
11     t = atan(y / x) + pi;
12 elseif x < 0 && y < 0
13     t = atan(y / x) - pi;
14 elseif x < 0 && y == 0
15     t = pi;
16 elseif x == 0 && y > 0
17     t = pi / 2;
18 elseif x == 0 && y < 0
19     t = - pi / 2;
20 elseif x == 0 && y == 0
21     t = 0;
22 end
23 t = t * 180 / pi;
24 end
```

Output (Test cases):

```
>> [r,t] = homework1_3(2,0)
```

```
r =
```

```
2
```

```
t =
```

```
0
```

```
>> [r,t] = homework1_3(2,1)
```

```
r =
```

```
2.2361
```

```
t =
```

```
26.5651
```

```
>> [r,t] = homework1_3(0,3)
```

```
r =
```

```
3
```

```
t =
```

```
90
```

```
>> [r,t] = homework1_3(-3,1)
```

```
r =
```

```
3.1623
```

```
t =
```

```
161.5651
```

```
>> [r,t] = homework1_3(-2,0)
```

```
r =
```

```
2
```

```
t =
```

```
180
```

```
>> [r,t] = homework1_3(-1,-2)
```

```
r =
```

```
2.2361
```

```
t =
```

```
-116.5651
```

```
>> [r,t] = homework1_3(0,0)
```

```
r =
```

```
0
```

```
t =
```

```
0
```

```
>> [r,t] = homework1_3(0,-2)
```

```
r =
```

```
2
```

```
t =
```

```
-90
```

```
>> [r,t] = homework1_3(2,2)
```

```
r =
```

```
2.8284
```

```
t =
```

```
45
```

4. (Problem 3.20)

Code and description:

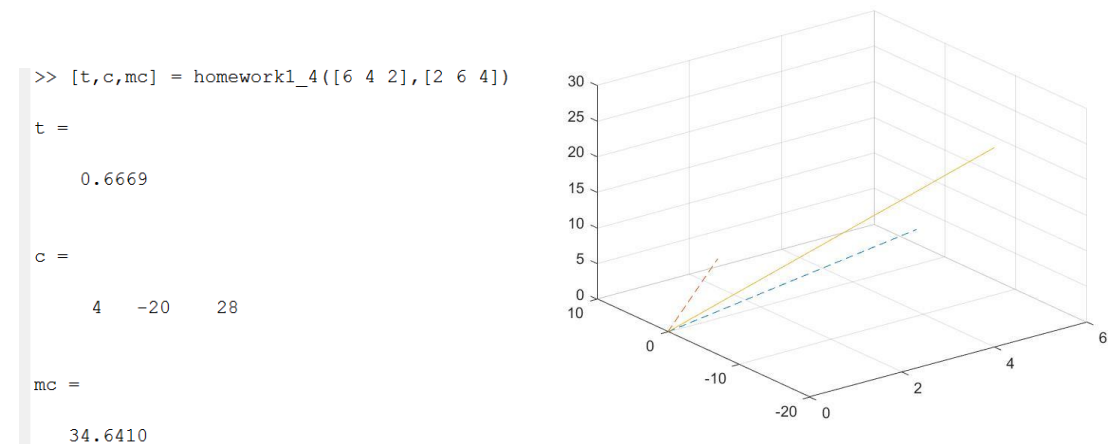
```

1 % Problem 4: Created function that takes in two inputs, vectors a and b,
2 % and returns t (degrees in radians), c (the cross product of a and b), and
3 % mc (the magnitude of c). Plotted a, b, and c as vectors with origin 0 by
4 % creating matrices va, vb, and vc and using the plot3 function.
5 function [t, c, mc] = homework1_4(a, b)
6 t = acos(dot(a,b)/(norm(a) * norm(b)));
7 c = cross(a,b);
8 mc = norm(c);
9 origin = [0 0 0];
10 va = [origin ; a];
11 vb = [origin ; b];
12 vc = [origin ; c];
13 plot3(va(:,1),va(:,2),va(:,3), '--',vb(:,1),vb(:,2),vb(:,3), '--',...
14         vc(:,1),vc(:,2),vc(:,3)); grid on
15 end

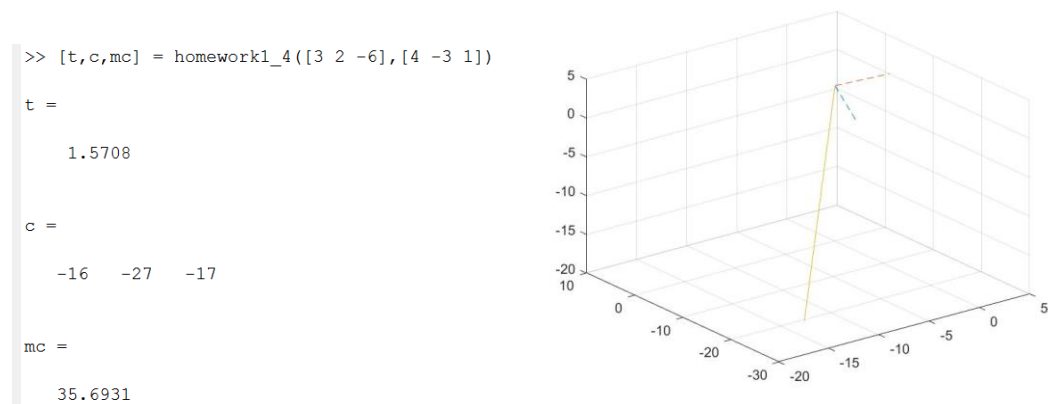
```

Output:

(a)

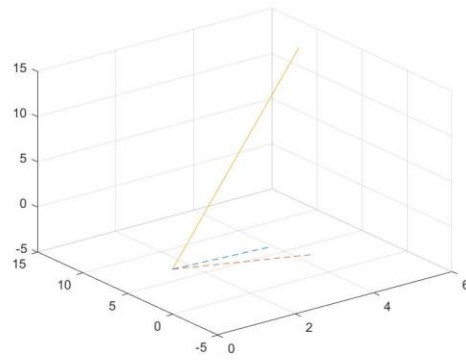


(b)



(c)

```
>> [t,c,mc] = homework1_4([2 -2 1],[4 2 -4])  
  
t =  
  
    1.5708  
  
c =  
  
     6     12     12  
  
mc =  
  
    18
```



(d)

```
>> [t,c,mc] = homework1_4([-1 0 0],[0 -1 0])  
  
t =  
  
    1.5708  
  
c =  
  
     0     0     1  
  
mc =  
  
     1
```

