Andrey Zvonov

☑ zvonov.andrey@gmail.com

in linkedin.com/in/zvonand

? github.com/zvonand

About Me

regular B.Sc. in Applied Mathematics and CS at Lomonosov Moscow State University,

regular Pursuing M.Sc. in high-load distributed systems at Moscow Institute of Physics and Technology,

regular Software Engineer at Altinity, Inc.

regular Teaching Assistant at Computer Networks course in Moscow Institute of Physics and Technology.

— Professional Experience

Altinity, Inc.

June 2020 - Present

Software Engineer Remote

regular Enhancing ClickHouse: improved arithmetics and working with dates and times, added some (window) functions, introduced a number of fixes,

[regular] Maintaining internal test&build pipeline,

Altinity, Inc. Software Engineer in QA Sep 2020 - May 2022

Remote

regular Developed and improved automated tests for a number of features in ClickHouse and utilities, such as Altinity

ClickHouse Backup, Altinity ClickHouse Operator and for Altinity. Cloud platform API,

regular Maintained internal test&build pipeline,

regular Contributed to ClickHouse.

Applied Research Center for Computer Networks

Nov 2019 – Aug 2020

Moscow, Russia

Intern Software Engineer

regular Participated in general development of RUNOS SDN controller,

(regular) Was part of team developing a QoS tunnel management application via NETCONF.

Skills

regular C++, Python, Java;

regular Linux, Git/GitLab/GitHub, SQL;

[regular] HTML/JS (basic), LATEX.

Education

Moscow Institute of Physics and Technology (MIPT)

Sep 2022 – present

Moscow, Russia

Highloaded Distributed Systems

Lomonosov Moscow State University (MSU)

Sep 2017 – Aug 2022

Moscow, Russia

Distributed Systems and Computer Networks

 $_{\text{regular}}$ Cumulative GPA -4.4/5

B.Sc.

regular "Excellent" in Algorithms, Operating Systems, Computer Networks, Assembly Language & Computer Architecture,

Distributed Systems.

MOOC & Courses

regular Formal methods of software design and verification (Sirgular Introduction to C++: White Belt (Coursera)

ius University, Nov 2021)

• [regular] Build a Modern Computer from First Principles: From

regular Introduction to HTML5, Introduction to CSS3, Interac-Nand to Tetris (Coursera)

tivity with JavaScript (Coursera) • [regular] Developing Android Apps (Udacity)

Languages

English – C1 (IELTS ceritfied)

German – Basic